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     A Special Purpose TLD to resolve IPv4 Address Literal on DNS64/NAT64
                               environments
                  draft-osamu-v6ops-ipv4-literal-in-url-02

Abstract

   In an IPv6-only environment with DNS64/NAT64 based translation
   service, there is no way to get access a URL whose domain name part
   includes an IPv4 address literal. This memo proposes a special
   purpose TLD so that the IPv4 address literal is accessible from such
   a DNS64/NAT64 environments.

Status of this Memo

   This Internet-Draft is submitted in full conformance with the
   provisions of BCP 78 and BCP 79.

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1. Introduction and Overview

When a host in an IPv6 only environment (an IPv6-only host) has to access an IPv4-only destination, a translator-based approach is a powerful tool. The translator-based approach is usually composed of a DNS64 server [RFC6147] and a stateful NAT64 translator [RFC6146]. The DNS64 server responds with a AAAA record of an IPv4 embedded IPv6 address with a certain IPv6 prefix assigned to the NAT64 translator, for example, the well known NAT64 prefix (64:ff9b::) or a global IPv6 prefix. The IPv6-only host sends an IPv6 packet, which is translated by the NAT64 box to an IPv4 packet. In this memo, an IPv4 embedded IPv6 address with a NAT64 prefix is described as ``Pref64::/n address''. The translation of responded IPv4 packet back into an IPv6 packet is also performed in the NAT64 translator.

The NAT64 with DNS64 approach works well for most destinations. But it does not work well when the DNS response packet resulted NXDOMAIN or SERVFAIL to the AAAA query, partly described in [RFC4074]. Resolutions of this case are out of scope of this memo.

It is legitimate to embed an IPv4 address literal in an URL such as follows:
    http://192.0.2.10/index.html
In the environment described above, the destination is not accessible from an IPv6-only host. This problem has already been reported in [RFC6586] and others.

The reason why the destination specified by above notation cannot be

accessible is that no DNS lookup is performed, and no DNS64 service
is able to tell a Pref64::/n address to the host. To perform DNS64/
NAT64 translation against such an IPv4 address literal notation, some
mechanism will be required.

This memo proposes a special-purpose TLD and defines behaviors of
resolvers and of the authoritative servers to treat the special-
purpose TLD. This memo also considers implementation strategy of
.TLD and side effects of .TLD usages to the current communications on
the Internet. The special-purpose TLD is denoted as .TLD which will
be replaced with an actual TLD allocated by IANA.

The concept of .TLD is simple: All IPv4 address literal notations are
rewritten to ``<ipv4-address-literal>.TLD'' on a host.  As ``<ipv4-
address-literal>.TLD'' is seemed to be a regular FQDN, ``<ipv4-
address-literal>.TLD'' lets DNS64 servers resolve IPv4 address
literal as a regular FQDN and translate the A record of ``<ipv4-
address-literal>.TLD'' to a corresponding Pref64::/n address on each
leaf network. For example, 192.0.2.10.TLD in DNS64/NAT64 environment
would be translated to a Pref64::c000:020a. In an IPv4 environment,
192.0.2.10.TLD would be resolved just as an A record about
192.0.2.10.

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT",
"SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this
document are to be interpreted as described in [RFC2119].

2. Scope of this memo

This memo focuses only on smooth migration to an IPv6-only
environment with the DNS64/NAT64 solution. Therefore, this memo
focuses on only ``IPv4 address literal'' problem mentioned in
[RFC6586].

The ``IPv6 address literal'' is out of scope of this memo, because an
URL including IPv6 address literal can be accessible in IPv6-only
networks and in dual stack networks. The solutions to keep IPv4-only
hosts or IPv4-only applications in IPv6 only environment are out of
scope on this memo.

3. A special-purpose TLD for IPv4 Address Literal

When the part of IPv4 address literal is written to form a pseudo
FQDN and the pseudo FQDN is resolved as an IPv4 address, a DNS64
server can return a AAAA record with the specified IPv4 address that
is mapped to an appropriate NAT64 prefix.

Once a AAAA record is obtained, the IPv6-only host can send IPv6
packets to the destination. IPv6 packets will be translated back via
NAT64 translator in exactly the same as a regular IPv4-only
destination.

3.1. .TLD Authoritative DNS server behavior

The authoritative DNS server of .TLD SHOULD be operated only for a
special purpose.
1. If a DNS query asks ``<ipv4-address-literal>.TLD '', .TLD
    authoritative server MUST return ``<ipv4-address-literal>'' as
    the A record of ``<ipv4-address-literal>.TLD ''.
2. Otherwise, .TLD authoritative server MUST return NXDOMAIN.

3.2. DNS64 behaviors

When a DNS64 receives a query of <ipv4-address-literal>.TLD, it
SHOULD issue a DNS query to one of the .TLD authoritative servers.
The response from .TLD authoritative server will be either an A
record of the issued <ipv4-address-literal> or NXDOMAIN. If the
response contains an A record, the DNS64 MUST translate the IPv4
address in the A record to the AAAA record by Pref64::/n address
according to [RFC6147].

Taking into account of scalability, the DNS64 WOULD cache the AAAA
record of <ipv4-address-literal>.TLD in a certain interval. As one
of possible ways to get more scalability, the DNS64 CLOUD have the
function of .TLD authoritative server.

3.3. Client behaviors

3.3.1. Case 1: manual type-writing

When a client (human) wants to access an IPv4 only server by IPv4
address literal in a DNS64/NAT64 network, he / she manually attaches
.TLD to the IPv4 address of the IPv4 only server. When the network
has DNS64/NAT64 function, the AAAA record, that is Pref64::/n address
of the issued <ipv4-address-literal> , will be return.

The client COULD attach .TLD to the IPv4 address of the IPv4 only
server in an IPv4 only network or a dual stack network. When the
network situation is IPv4 only or dual stack, the A record of the
issued <ipv4-address-literal>.TLD will be returned.

If the client uses FQDN or IPv6 address literal, he / she MUST NOT
attach .TLD.

3.3.2. Case 2: device or application

   A client (device or application), that has a name resolution
   function, SHOULD attach .TLD when the input value of getaddrinfo is
   an IPv4 address literal. For example, <ipv4-address-literal> SHOULD
   be rewritten to <ipv4-address-literal>.TLD. If the input value of
   getaddrinfo is not IPv4 address literal, the client MUST NOT attach
   .TLD.

   Of course, the client CAN take self-synthesizing of mapped address
   mentioned in [RFC7050], or MAY combine .TLD method and [RFC7050]
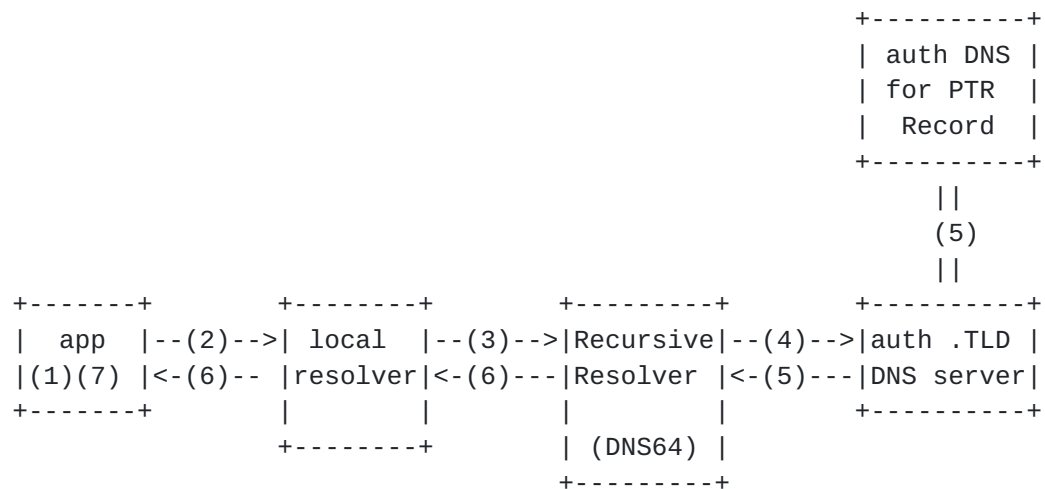   self-synthesizing method.

   Some access authentication may not allow any external accesses until
   access authentication procedure is finished, and may use an IPv4
   address literal on the redirected authentication web page. Taking
   into account such corner case, client WOULD check the reachability to
   the external network initially.

   NOTE: migrating from IPv4 to IPv6, access authentication SHOULD avoid
   to use IPv4 address literal and SHOULD use FQDN for dual stack client
   or IPv6 only client.

3.4. DNS query flow

   Figure 1 shows a DNS query flow on the .TLD.

   1. An application on a client creates <ipv4-address-literal>.TLD.
   2. The application inputs the query of AAAA or ANY about <ipv4-
       address-literal>.TLD. to its local resolver.
   3. The local resolver forwards the query to a recursive resolver
       that would be a DNS64 server in DNS64/NAT64 environment.
   4. The recursive resolver sends a recursive query of <ipv4-address-
       literal>.TLD.
   5. .TLD authoritative server creates the A record of the issued
       <ipv4-address-literal>.TLD, and MAY check PTR record of the
       issued <ipv4-address-literal>. Then, .TLD authoritative server
       returns the DNS response to the recursive resolver.
   6. When the recursive resolver has DNS64 function, it creates the
       AAAA record according to [RFC6147] and replies the AAAA record to
       the local resolver on the client. If the recursive resolver does
       not have DNS64 function, the recursive resolver returns the A
       record responded from .TLD authoritative server.
   7. The application on the client gets the appropriate IP address
       (IPv4 address or Pref64::/n address), then creates an appropriate
       socket.

```
                                            +----------+
                                            | auth DNS |
                                            | for PTR  |
                                            |  Record  |
                                            +----------+
                                                 ||
                                                (5)
                                                 ||
   +-------+         +--------+         +---------+         +----------+
   |  app  |--(2)-->| local   |--(3)-->|Recursive|--(4)-->|auth .TLD |
   |(1)(7) |<-(6)-- |resolver|<-(6)---|Resolver |<-(5)---|DNS server|
   +-------+         |        |         |         |         +----------+
                     +--------+         | (DNS64) |
                                        +---------+
```

DNS Query Flow on .TLD

Figure 1

This solution would not require the modification of common shared
libraries on any Operating Systems. The DNS implementations, SHOULD
support .TLD. As the query flow mentioned above, .TLD authoritative
server SHOULD be placed. The modification of NAT64 or DHCP are not
required in this method.

3.5. Use cases

3.5.1. Use case 1: manual type-writing

For example, consider living on an IPv6-only network with DNS64/
NAT64, and receiving a message like ``please download a file foo.doc
from a ftp server 192.0.2.10''. Usually, you may estimate the NAT64
prefix and calculate Pref64::/n address through [RFC7050] or
[RFC7051]. Under the proposed mechanism on this memo, you can just
type as follow;
    % ftp 192.0.2.10.TLD

The packet would be transferred along with [RFC6384].

3.5.2. Use case 2: browser plug-in

An IPv4 address literal is often used in URL for the lazy DNS
operation, a temporary HTTP server or a hidden (private) server.
Taking into account user convenience, a browser plug-in can be
developed that it converts the <ipv4-address-literal> on the hostname

part of an URL to <ipv4-address-literal>.TLD. It may be suggested to
turn this function on when the host is on IPv6-only network, however,
it may not be easy to detect the situation of the network (IPv4 only,
dual stack or DNS64/NAT64 environment). A sample of Google Chrome
plug-in is attached in Appendix B

3.6. Recommendation

For usability in manual type-writing, the .TLD SHOULD be as short as
possible, and SHOULD express the special purpose in the name space.
``.v4'' is recommended as a candidate of .TLD, because of the
simplicity and the expression of IPv4.

4. Considerations

4.1. Attached the special-purpose TLD to a regular FQDN

Conceptually, the special-purpose TLD would be attached to only IPv4
address literals, however, the special-purpose TLD may be attached to
a regular FQDN notation like ``foo.bar.com.TLD''. Such misuses
SHOULD be avoided.

4.2. An embedded IP address literal in the content part of URL

In some case, <ipv4-address-literal> may be embedded into the content
part of a URL, however, it may be difficult for users or browser
plug-ins to recognize unambiguously that a string like <ipv4-address-
literal> surely means some IPv4 address. From the point of view of
IPv6 migration, embedded IP address literal in the content part of an
URL MUST be avoided.

4.3. Prevention the leak of the special-purpose TLD

When .TLD is actually employed in the operation, .TLD may leak to the
public DNS infrastructure including root DNS servers as seen in
``.local''. Therefore, once consensus is obtained, the relevant TLD
SHOULD be delegated to a set of DNS servers.

Two possible DNS operation methods can be considered. One is to
delegate the TLD to AS112 servers [as112-servers]. When one of the
AS112 servers received a query with .TLD, it returns with NXDOMAIN.

The other possible DNS operation is to deploy a set of special
purpose DNS servers which accept queries with .TLD and synthesize an
A record corresponding to the IPv4 address in the QNAME when it is a
legitimate IPv4 address. Otherwise, NXDOMAIN MUST be returned.

4.4. Possibility to break connections with Apache VirtualHost concept

   Changing the URL (swapping the DNS name or adding in a Pref64)
   frequently breaks the connections since the application is aware of
   the name it expects, and connecting correctly to the correct IP
   address is not sufficient, the name must also be the same in many
   cases.

   For example, many websites use the Apache VirtualHost concept. When
   a web site that changes contents along with accessed IP address
   family like http://www.kame.net/ or http://dual.tlund.se/ , and if
   some client accesses such web site by <ipv4-address-literal>.TLD
   instead of FQDN, the VirtualHost may not work as intended.

   Therefore, such web site, that uses the Apache VirtualHost concept,
   SHOULD NOT use <ipv4-address-literal> in URL and SHOULD use
   appropriate FQDN.

4.5. Inaffinity with HTTP/HTTPS Cookie

   This solution may not work with HTTP/HTTPS cookie. We should also
   consider the HTTP security considerations for the cases where someone
   puts one of the names into a URL. For example, consider
   http://192.0.2.10.TLD/ to an origin that sets a cookie on the domain
   "*.10.TLD".

   There are likely already plenty of ways to do the same thing out
   there, so this may not be a major issue.

4.6. TLD alternatives

   In Section 3.6, we propose .v4 as the TLD, and comparisons with other
   candidates are discussed as follows.

4.6.1. .v4.arpa

   ``v4.arpa'' may be a candidate of .TLD that does not require new TLD,
   however, it may be confued with [RFC7050] ``ipv4only.arpa'', and the
   length (8 characters) of ``.v4.arpa'' is bit longer than the length
   (3 characters) of ``.v4'' for type-writing usages.

4.6.2. .host

   ``.host'' has already been assigned as one of the new gTLDs, and not
   considered a candidate here unless the authority of .host offers 256
   (or 356 -- see discussion in Section 4.6.3) delegations to this
   purpose.

4.6.3. TLD less delegation

   When it is feasible to "delegate" 256 TLDs (from ".0" through ".255")
   or 366 TLDs (".00", ".000", and others are added) for this particular
   purpose, it is possible to implement the functionality described in
   this memo without assigning a particular .TLD. It contributes 256
   (or 356) extra TLDs in the Root zone.

   It is known that DNS queries with such TLDs have been observed, and
   this delegation may interfere with undocumented usage of such TLDs.

   If such 256 (or 366) delegations is suitable, bogus such queries to
   the root servers will be redirected to the DNS server described in
   Section 5.

4.7. Usages of IPv6 address literal

   The special-purpose TLD may be applied to IPv6 address cases in same
   ways, however, such notation is not required in dual stack / IPv6-
   only environment, generally.

4.8. RFC7050 ipv4only.arpa

   [RFC7050] defines a method to estimate a NAT64 prefix by querying
   Well-Known IPv4-only Name ``ipv4only.arpa''. [RFC7050] does not
   cover several situations. .TLD method is aimed to solve such
   situations as follows:

4.8.1. Multiple NAT64 prefixes for load balancing

   One of situations is multihoming, illustrated in Figure 2. In this
   situation, the NAT64 prefix estimated by [RFC7050] method may be
   different from the one that the operator intends.

```
            +-------------+    +-------+     +------------------+
            |             +====| NAT64 |=====+    IPv4 ISP A     |
  +------+  |  IPv6 Only  |    +-------+     +------------------+
  |client|====|  Segment   |
  +------+  |             |    +-------+     +------------------+
            |             +====| NAT64 |=====+    IPv4 ISP B     |
            +-------------+    +-------+     +------------------+
                   |
              +---+---+
              | DNS64 |
              +-------+
```
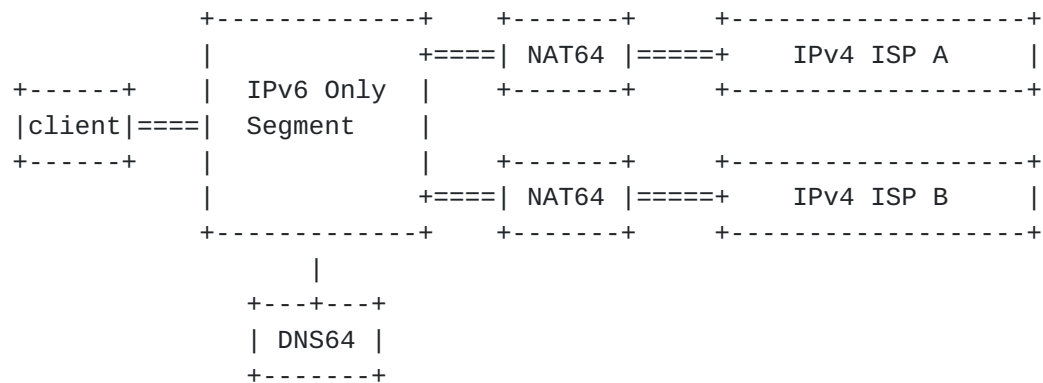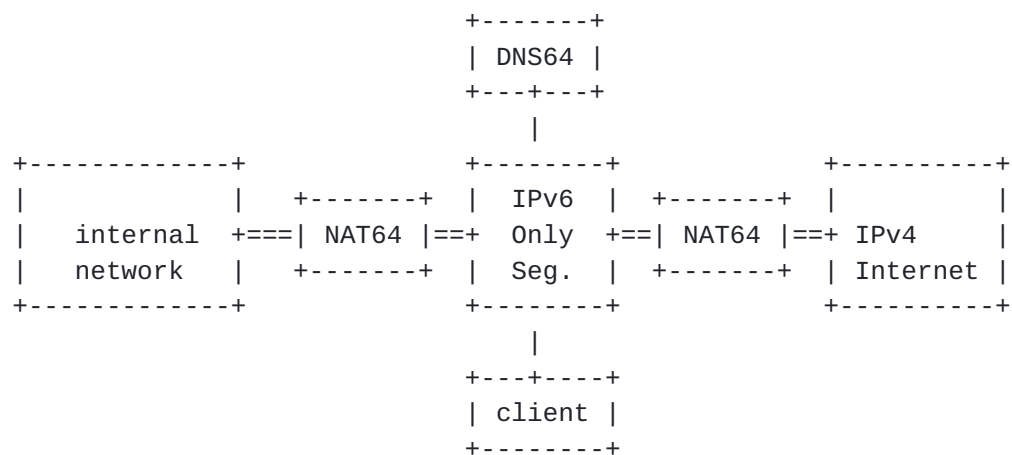
        Situation A : multiple NAT64 prefixes for optimizing routes on
                              multihoming

                              Figure 2

4.8.2. Multiple NAT64 prefixes for external / internal IPv4 only networks

   Another situation is where multiple NAT64 prefixes are operated for
   accessing the external IPv4 Internet and an internal private IPv4
   only network from an internal IPv6 only network. Figure 3 draws this
   situation. In this situation, the NAT64 prefix estimated by
   [RFC7050] method could not be reached to the internal IPv4 only
   network.

```
                              +-------+
                              | DNS64 |
                              +---+---+
                                  |
  +-------------+             +--------+           +----------+
  |             |   +-------+ |  IPv6  | +-------+ |          |
  |   internal  +===| NAT64 |==+  Only  +==| NAT64 |==+ IPv4     |
  |   network   |   +-------+ |  Seg.  | +-------+ | Internet |
  +-------------+             +--------+           +----------+
                                  |
                              +---+----+
                              | client |
                              +--------+
```

        Situation B : multiple NAT64 prefixes for internal / external

                              Figure 3

4.8.3. Difficulty of conversion from octet expression to hex expression by human type-writing

As the initial motivation of this memo, IPv4 address literal is often used for a personal / private server that is not registered in DNS record because of lazy operation, temporal usage, or the intention to hide from DNS query scans. ``ipv4only.arpa'' solution can be available to synthesize the Pref64::/n address for the private server, however, the owner of the private server has to convert the octet expression of the IPv4 address on his/her private server to the hex expression by manual. Usually, conversion from octet expression to hex expression by manual is difficult or tiresome operation.

5. Implementation Strategy

It is suggested to implement the .TLD rewriting as in the following order:
1. Define .TLD
      Once the community agrees to accept the rewriting scheme described in this memo, it must fix the .TLD to be used. The .TLD WOULD require the update of [RFC6761].
2. .TLD delegation
      DNS queries with .TLD can leak to the DNS of the global Internet, it is highly suggested to delegate .TLD to a set of authoritative DNS servers as discussed in Section 4.3.
3. DNS64 modification
      DNS64 implementation is suggested to modify to respond corresponding AAAA record to a query with .TLD. This process can be done in parallel to the step 2 above.
4. Start using .TLD rewriting
      After, at least the step 2 is completed, the TLD rewriting may be used in manually described in Section 3.5.1 or automatically by browser plugins described in Section 3.5.2. While further discussions and observation is required, the use of an URL in IPv4 literal embedded might be discouraged. Instead, the use of .TLD notation as a legitimate URL might be encouraged even in the server side.

6. Security Considerations

The recommendation contains security considerations related to DNS. The special purpose DNS servers of this memo only treats the IPv4 address literal with .TLD. Therefore, the special DNS MAY use self-signed / authorized key for DNS responses.

When a client is to access an URL with IPv4 literal address embedded,

it triggers a DNS query, and the query may be sent over the Internet
to the nearest authoritative .TLD DNS server. It may break the
confidentiality against the DNS service.

TBD

7. IANA Considerations

This memo calls for ``.v4'' as the special-purpose TLD to the IANA
registry.

8. Acknowledgments

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JANOG34 DNS64/NAT64 experiment networks. Teeme Savolainen, Cameron
Byrne, Dan Wing, Erik Nygren gave us various considerations on the
actual operation of .TLD.

9. References

9.1. Normative References

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9.2. Informative References

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Appendix A. A Test Server of the special TLD

   We run a prototype implementation of the special-purpose DNS server
   in the WIDE backbone (AS 2500). We use ``.v4.wide.ad.jp'' as .TLD.

Appendix B. Sample extension for Google Chrome

   We developed a sample plug-in code for Google Chrome ``IPv4 Address
   Literal Appender'' that automatically converts <ipv4-address-literal>
   in URL to <ipv4-address-literal>.TLD. The .TLD can be customized in
   the option. The ``IPv4 Address Literal Appender'' is freely
   available in Google Chrome Web Store, and also in github
   https://github.com/nunnun/nat64-v4-literal-extension.

```
   var wr = chrome.webRequest;

   var v4Suffix = ".TLD";
   var ipAddrRegex = /^(\d|[01]?\d\d|2[0-4]\d|25[0-5])\.(\d|[01]?\d\d|
   2[0-4]\d|25[0-5])\.(\d|[01]?\d\d|2[0-4]\d|25[0-5])\.(\d|[01]?\d\d|2
   [0-4]\d|25[0-5])$/;

   function onBeforeRequest(details) {
     var tmpuri = new URI(details.url);
     var tmphost = tmpuri.host();
     var finalUri = '';
     tmphost.replace(ipAddrRegex,function(str,p1,p2,p3,p4,offset,s){
     finalUri=tmpuri.host(p1+"."+p2+"."+p3+"."+p4+v4Suffix).toString();
     });
    if('' != finalUri) {
     console.log(finalUri);
     return {redirectUrl: finalUri};
    }
   };

   wr.onBeforeRequest.addListener(onBeforeRequest,{urls: ["https://*/*",
   "http://*/*", "ftp://*/*"]}, ["blocking"]);
```

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