

IPFIX Information Elements for Flow Performance Measurement
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Abstract

There is a need to be able to quantify and report the performance of network applications and the network service in handling user data. This performance data provides information essential in validating service level agreements, fault isolation as well as early warnings of greater problems. This document describes IPFIX Information Elements related to performance measurement of network based applications. In addition, to the performance information several non-metric information elements are also included to provide greater context to the reports. The measurements use audio/video applications as a base but are not restricted to these class of applications.

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Table of Contents

1.	Introduction	3
2.	Terminology	4
3.	General Usage	5
3.1.	Quality of Service (QoS) Monitoring	5
3.2.	Service Level Agreeemnt (SLA) Validation	5
3.3.	Fault Isolation and Troubleshooting	6
4.	New Information Elements	6
4.1.	Transport Layer	6
4.1.1.	perfPacketLoss	6
4.1.2.	perfPacketExpected	7
4.1.3.	perfPacketLossRate	8
4.1.4.	perfPacketLossEvent	8
4.1.5.	perfPacketInterArrivalJitterAvg	9
4.1.6.	perfPacketInterArrivalJitterMin	9
4.1.7.	perfPacketInterArrivalJitterMax	10
4.1.8.	perfRoundTripNetworkDelay	10
4.2.	User and Application Layer	11
4.2.1.	perfSessionSetupDelay	11
4.3.	Contextual Elements	12
4.3.1.	mediaRTPSSRC	12
4.3.2.	mediaRTPPayloadType	12
4.3.3.	mediaCodec	13
5.	Security Considerations	13
6.	IANA Considerations	13
7.	References	14
7.1.	Normative References	14
7.2.	Informative References	14
	Author's Address	16

Akhter

Expires March 9, 2012

[Page 2]

1. Introduction

Today's networks support a multitude of highly demanding and sensitive network applications. Network issues are readily apparent by the users of these applications due to the sensitivity of these applications to impaired network conditions. Examples of these network applications include applications making use of IP based audio, video, database transactions, virtual desktop interface (VDI), online gaming, cloud services and many more. In some cases, the impaired application translates directly to loss of revenue. In other cases, there may be regulatory or contractual service level agreements that motivate the network operator. Due to the sensitivity of these types of applications to impaired service it leaves a poor impression of the service on the user-- regardless of the actual performance of the network itself. In the case of an actual problem within the network service, monitoring the performance may yield a early indicator of a much more serious problem.

Due to the demanding and sensitive nature of these applications, network operators have tried to engineer their networks towards wringing better and differentiated performance. However, that same differentiated design prevents network operators from extrapolating observational data from one application to another, or from one set of synthetic (active test) test traffic to actual application performance. This gap highlights the importance of generic measurements as well as the reliance on user traffic measurements-- rather than synthetic tests.

Performance measurements on user data provide greater visibility not only into the quality of experience of the end users but also visibility into network health. With regards to network health, as flow performance is being measured, there will be visibility into the end to end performance which means that not only visibility into local network health, but also viability into remote network health. If these measurements are made at multiple points within the network (or between the network and end device) then there is not only identification that there might be an issue, but a span of area can be established where the issue might be. The resolution of the fault increases with the number of measurement points along the flow path.

The IP Flow Information Export Protocol (IPFIX) [[RFC5101](#)] provides new levels of flexibility in reporting from measurement points across the life cycle of a network based application. IPFIX can provide granular results in terms of flow specificity as well as time granularity. At the same time, IPFIX allows for summarization of data along different types of boundaries for operators that are unconcerned about specific sessions but about health of a service or a portion of the network. This document details the expresison of

Akhter

Expires March 9, 2012

[Page 3]

IPFIX Information Elements whose calculation is defined in an accompanying document.

As this document covers the reporting of these metrics via IPFIX, consideration is taken with mapping the metric's capabilities and context with the IPFIX information and data representation model. The guidelines outlined in [[I-D.trammell-ipfix-ie-doctors](#)] are used to ensure proper IPFIX information element definition.

There has been related work in this area such as [[RFC2321](#)], [[I-D.huici-ipfix-sipfix](#)], and [[VoIP-monitor](#)]. This document is also an attempt to generalize as well as standardize the reporting formats and measurement methodology.

2. Terminology

Terms used in this document that are defined in the Terminology section of the IPFIX Protocol [[RFC5101](#)] document are to be interpreted as defined there.

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC 2119](#) [[RFC2119](#)].

In addition, the information element definitions use the following terms:

Name: Name of the information element per the IPFIX rules defined in [Section 2.3 of \[RFC5102\]](#)

Description: Short description of what the information element is trying to convey.

Observation Point: Where the measurement is meant to be performed. Either at an intermediate point (for example, a router) or end system.

Element Data Type: The IPFIX informationElementDataTypes as defined in [Section 3.1 of \[RFC5610\]](#)

Element Semantics: The IPFIX informationElementSemantics as defined in section [Section 3.6 of \[RFC5610\]](#)

Element Units: The IPFIX informationElementUnits as defined in section [Section 3.7 of \[RFC5610\]](#)

Element Range Begin: The IPFIX informationElementRangeBegin as defined in section [Section 3.7 of \[RFC5610\]](#)

Element Range End: The IPFIX informationElementRangeEnd as defined in section [Section 3.7 of \[RFC5610\]](#)

Element Id: The IPFIX global unique element ID as defined in [Section 3.2 of \[RFC5101\]](#)

Status: The status of the specification of this IPFIX Information Element.

[3.](#) General Usage

[3.1.](#) Quality of Service (QoS) Monitoring

The network operator needs to be able to gauge the end user's satisfaction with the network service. While there are many components of the satisfaction such as pricing, packaging, offering, etc., a major component of satisfaction is delivering a consistent service. The user builds trust on this consistency of the network service and is then to be able to run network applications-- which is of course the end goal. Without the ability to deliver a consistent service for end user network applications network operator will be left dealing with price sensitive disgruntled users with very low expectations (if they don't have choice of operator) or abandonment (if they have choice).

For QoS monitoring, it is important to be able to capture the application context. For example, in the case of interactive audio flows, the codec and the fact that the application is interactive should be captured. The codec type can be used to determine loss thresholds affecting end user quality and the interactive nature would suggest thresholds over one way delay. The IPFIX reporting would need to keep this information organized together for operator to be able to perform correlated analysis.

[3.2.](#) Service Level Agreement (SLA) Validation

Similar to QoS and QoE validation, there might be contractual or regulatory requirements that need to be met by the network operator. Monitoring the performance of the flows allows the application operator, network operator as well as the end user to validate of the target service is being delivered. While there is quite a diversity in the codification of network SLAs they may eventually involve some measurement of network uptime, end to end latency, end to end jitter and perhaps service response time. In the case violation of the SLA,

the start and end times, nature and network scope of the violation needs to be captured to allow for the most accurate settling of the SLA.

3.3. Fault Isolation and Troubleshooting

It has been generally easier to troubleshoot and fix problems that are binary in nature: it either works or does not work. The host is pingable or not pingable. However, the much more difficult to resolve issues that are transitory in nature, move from location to location, more complicated than simple ICMP reachability and many times unverifiable reports by the users themselves. It is these intermittent and seemingly inconsistent network impairments that performance metrics can be extremely helpful with. Just the basic timely detection that there is a problem (or an impending problem) can give the provider the confidence that there is a real problem that needs to be resolved. The next step would be to assist the operator in a speedy resolution by providing information regarding the network location and nature of the problem.

4. New Information Elements

The information elements are organized into two main groups:

Transport Layer: Metrics that might be calculated from observations at higher layers but essentially provide information about the network transport of user data. For example, the metrics related to packet loss, latency and jitter would be defined here.

User and Application Layer: Metrics that are might be affected by the network indirectly, but are ultimately related to user, end-system and session states. For example, session setup time, transaction rate and session duration would be defined here.

Contextual Elements Information elements that provide further context to the metrics. For example, media type, codec type, and type of application would be defined here.

4.1. Transport Layer

4.1.1. perfPacketLoss

Name: perfPacketLoss

Description: The packet loss metric reports the number of individual packets that were lost in the reporting interval.

Observation Point: The observation can be made anywhere along the media path or on the endpoints them selves. The observation is only relevant in a unidirectional sense.

Element Data Type: unsigned32

Element Semantics: deltaCounter

Element Units: packets

Element Range Begin: 0

Element Range End: 0xFFFFFFFF

Element Id: TBDperfPacketLoss

Status: current

[4.1.2.](#) perfPacketExpected

Name: perfPacketExpected

Description: The number of packets there were expected within a monitoring interval.

Observation Point: The observation can be made anywhere along the media path or on the endpoints them selves. The observation is only relevant in a unidirectional sense.

Element Data Type: unsigned32

Element Semantics: deltaCounter

Element Units: none

Element Range Begin: 0

Element Range End: 0xFFFFFFFF

Element Id: TBDperfPacketExpected

Status: current

4.1.3. perfPacketLossRate

Name: perfPacketLossRate

Description: Percentage of number of packets lost out of the total set of packets sent.

Observation Point: The observation can be made anywhere along the media path or on the endpoints them selves. The observation is only relevant in a unidirectional sense.

Element Data Type: unsigned16

Element Semantics: quantity

Element Units: none

Element Range Begin: 0

Element Range End: 0xFFFFE

Element Id: TBDperfPacketLossRate

Status: current

4.1.4. perfPacketLossEvent

Name: perfPacketLossEvent

Description: The packet loss event metric reports the number of continuous sets of packets that were lost in the reporting interval.

Observation Point: The observation can be made anywhere along the media path or on the endpoints them selves. The observation is only relevant in a unidirectional sense.

Element Data Type: unsigned32

Element Semantics: deltaCounter

Element Units: none

Element Range Begin: 0

Element Range End: 0xFFFFFFFF

Element Id: TBDperfPacketExpected

Status: current

4.1.5. perfPacketInterArrivalJitterAvg

Name: perfPacketInterArrivalJitterAvg

Description: This metric measures the absolute deviation of the difference in packet spacing at the measurement point compared to the packet spacing at the sender.

Observation Point: The observation can be made anywhere along the media path or on the receiver. The observation is only relevant in a unidirectional sense.

Element Data Type: unsigned32

Element Semantics: quantity

Element Units: microseconds

Element Range Begin: 0

Element Range End: 0xFFFFFFFF

Element Id: TBDperfPacketInterArrivalJitterAvg

Status: current

4.1.6. perfPacketInterArrivalJitterMin

Name: perfPacketInterArrivalJitterMin

Description: This metric measures the minimum value the calculation used for perfPacketInterArrivalJitterAvg within the monitoring interval.

Observation Point: The observation can be made anywhere along the media path or on the receiver. The observation is only relevant in a unidirectional sense.

Element Data Type: unsigned32

Element Semantics: quantity

Element Units: microseconds

Element Range Begin: 0

Element Range End: 0xFFFFFFFF

Element Id: TBDperfPacketInterArrivalJitterMin

Status: current

4.1.7. perfPacketInterArrivalJitterMax

Name: perfPacketInterArrivalJitterMax

Description: This metric measures the maximum value the calculation used for perfPacketInterArrivalJitterAvg within the monitoring interval.

Observation Point: The observation can be made anywhere along the media path or on the receiver. The observation is only relevant in a unidirectional sense.

Element Data Type: unsigned32

Element Semantics: quantity

Element Units: microseconds

Element Range Begin: 0

Element Range End: 0xFFFFFFFF

Element Id: TBDperfPacketInterArrivalJitterMax

Status: current

4.1.8. perfRoundTripNetworkDelay

Name: perfRoundTripNetworkDelay

Description: This metric measures the network round trip time between end stations for a flow.

Observation Point: The observation can be made anywhere along the flow path as long as the bidirectional network delay is accounted for.

Element Data Type: unsigned32

Element Semantics: quantity

Element Units: microseconds

Element Range Begin: 0

Element Range End: 0xFFFFFFFF

Element Id: TBDperfRoundTripNetworkDelay

Status: current

4.2. User and Application Layer

4.2.1. perfSessionSetupDelay

Name: perfSessionSetupDelay

Description: The Session Setup Delay metric reports the time taken from a request being initiated by a host/endpoint to the response (or request indicator) to the request being observed. This metric is defined in [[RFC4710](#)], however the units have been updated to microseconds.

Observation Point: This metric needs to be calculated where both request and response can be observed. This could be at network choke points, application proxies, or within the end systems themselves.

Element Data Type: unsigned32

Element Semantics: quantity

Element Units: microseconds

Element Range Begin: 0

Element Range End: 0xFFFFFFFF

Element Id: TBDperfSessionSetupDelay

Status: current

4.3. Contextual Elements

4.3.1. mediaRTPSSRC

Name: mediaRTPSSRC

Description: Value of the synchronization source (SSRC) field in the RTP header of the flow. This field is defined in [[RFC3550](#)]

Observation Point: This metric can be gleaned from the RTP packets directly, so the observation point needs to be on the flow path or within the endpoints.

Element Data Type: unsigned32

Element Semantics: identifier

Element Units: octets

Element Range Begin: 0

Element Range End: 0xFFFFFFFF

Element Id: TBDmediaRTPSSRC

Status: current

4.3.2. mediaRTPPayloadType

Name: mediaRTPPayloadType

Description: The value of the RTP Payload Type Field as seen in the RTP header of the flow. This field is defined in [[RFC3550](#)]

Observation Point: This metric can be gleaned from the RTP packets directly, so the observation point needs to be on the flow path or within the endpoints.

Element Data Type: unsigned8

Element Semantics: identifier

Element Units: octets

Element Range Begin: 0

Element Range End: 0xFF

Element Id: TBDmediaRTPPayloadType

Status: current

4.3.3. mediaCodec

Name: mediaCodec

Description: The media codec used in the flow.

Observation Point: The ideal location of this metric is on the media generators and consumers. However, given application inspection or static configuration it is possible that intermediate nodes are able to generate codec information.

Element Data Type: string

Element Semantics: identifier

Element Units: octets

Element Id: TBDmediaCodec

Status: current

5. Security Considerations

The recommendations in this document do not introduce any additional security issues to those already mentioned in [[RFC5101](#)] and [[RFC5477](#)]

6. IANA Considerations

This document requires an elements assignment to be made by IANA.

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