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## **Service Requirements for Layer 2 Provider Provisioned Virtual Private Networks**

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### **Abstract**

This document provides requirements for Layer 2 Provider Provisioned Virtual Private Networks (PPVPNs). It first provides taxonomy and terminology and states generic and general service requirements. It covers point to point VPNs referred to as Virtual Private Wire Service (VPWS), as well as multipoint to multipoint VPNs also known as Virtual Private LAN Service (VPLS). Detailed requirements are

expressed from a customer as well as a service provider perspective.

## Conventions used in this document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC 2119](#) ([RFC-2119]).

## Table of Contents

<a href="#">1</a>	<a href="#">Contributing Authors.....</a>	<a href="#">4</a>
<a href="#">2</a>	<a href="#">Introduction.....</a>	<a href="#">4</a>
	2.1Scope of this document.....	<a href="#">4</a>
	2.2Outline.....	<a href="#">5</a>
<a href="#">3</a>	<a href="#">Definitions and Taxonomy.....</a>	<a href="#">5</a>
	3.1Definitions.....	<a href="#">5</a>
	3.2Taxonomy of Layer 2 PPVPN Types.....	<a href="#">5</a>
	3.3VPWS.....	<a href="#">6</a>
	3.4VPLS.....	<a href="#">6</a>
<a href="#">4</a>	<a href="#">Service Requirements Common to Customers and Service Providers....</a>	<a href="#">7</a>
	4.1Scope of emulation.....	<a href="#">7</a>
	4.2Traffic Types.....	<a href="#">8</a>
	4.3Topology.....	<a href="#">8</a>
	4.4Isolated Exchange of Data and Forwarding Information.....	<a href="#">8</a>
	4.5Security.....	<a href="#">8</a>
	<a href="#">4.5.1</a> User data security.....	<a href="#">9</a>
	<a href="#">4.5.2</a> Access control.....	<a href="#">9</a>
	4.6Addressing.....	<a href="#">9</a>
	4.7Quality of Service.....	<a href="#">10</a>
	<a href="#">4.7.1</a> QoS Standards.....	<a href="#">10</a>
	<a href="#">4.7.2</a> Service Models.....	<a href="#">10</a>
	4.8Service Level Specifications.....	<a href="#">10</a>
	4.9Protection and Restoration.....	<a href="#">10</a>
	<a href="#">4.10</a> CE-to-CE and CE-to-PE link requirements.....	<a href="#">11</a>
	<a href="#">4.11</a> Management.....	<a href="#">11</a>
	<a href="#">4.12</a> Interoperability.....	<a href="#">11</a>
	<a href="#">4.13</a> Inter-working.....	<a href="#">12</a>
<a href="#">5</a>	<a href="#">Customer Requirements.....</a>	<a href="#">12</a>
	5.1Service Provider Independence.....	<a href="#">12</a>
	5.2Layer 3 Support.....	<a href="#">12</a>
	5.3Quality of Service and Traffic Parameters.....	<a href="#">12</a>
	5.4Service Level Specification.....	<a href="#">13</a>
	5.5Security.....	<a href="#">13</a>
	<a href="#">5.5.1</a> Isolation.....	<a href="#">13</a>
	<a href="#">5.5.2</a> Access control.....	<a href="#">13</a>
	<a href="#">5.5.3</a> Value added security services.....	<a href="#">13</a>
	5.6Network Access.....	<a href="#">13</a>

<a href="#">5.6.1</a>	Physical/Link Layer Technology.....	<a href="#">13</a>
<a href="#">5.6.2</a>	Access Connectivity.....	<a href="#">13</a>
5.7	Customer traffic.....	<a href="#">15</a>
5.7.1	Unicast, Unknown Unicast, Multicast, and Broadcast forwarding.....	<a href="#">15</a>
<a href="#">5.7.2</a>	Packet Re-ordering.....	<a href="#">15</a>
<a href="#">5.7.3</a>	Minimum MTU.....	<a href="#">15</a>
Augustyn et al     Informational - Expires August 2003     2		
Service requirements for Layer 2 PPVPNs February, 2003		
<a href="#">5.7.4</a>	End-point VLAN tag translation.....	<a href="#">15</a>
<a href="#">5.7.5</a>	Transparency.....	<a href="#">15</a>
5.8	Support for Layer 2 Control Protocols.....	<a href="#">16</a>
5.9	CE Provisioning.....	<a href="#">16</a>
<a href="#">6</a>	Service Provider Network Requirements.....	<a href="#">16</a>
6.1	Scalability.....	<a href="#">16</a>
<a href="#">6.1.1</a>	Service Provider Capacity Sizing Projections.....	<a href="#">16</a>
<a href="#">6.1.2</a>	Solution-Specific Metrics.....	<a href="#">17</a>
6.2	Identifiers.....	<a href="#">17</a>
6.3	Discovering L2VPN Related Information.....	<a href="#">18</a>
6.4	SLS Support.....	<a href="#">18</a>
6.5	Quality of Service (QoS).....	<a href="#">18</a>
6.6	Isolation of Traffic and Forwarding Information.....	<a href="#">19</a>
6.7	Security.....	<a href="#">19</a>
6.8	Inter-AS (SP) L2VPNs.....	<a href="#">19</a>
<a href="#">6.8.1</a>	Management.....	<a href="#">19</a>
<a href="#">6.8.2</a>	Bandwidth and QoS Brokering.....	<a href="#">20</a>
6.9	L2VPN Wholesale.....	<a href="#">20</a>
<a href="#">6.10</a>	Tunneling Requirements.....	<a href="#">20</a>
<a href="#">6.11</a>	Support for Access Technologies.....	<a href="#">20</a>
<a href="#">6.12</a>	Backbone Networks.....	<a href="#">21</a>
<a href="#">6.13</a>	Network Resource Partitioning and Sharing Between L2VPNs.....	<a href="#">21</a>
<a href="#">6.14</a>	Interoperability.....	<a href="#">21</a>
<a href="#">6.15</a>	Testing.....	<a href="#">22</a>
<a href="#">6.16</a>	Support on Existing PEs.....	<a href="#">22</a>
<a href="#">7</a>	Service Provider Management Requirements.....	<a href="#">22</a>
<a href="#">8</a>	Engineering Requirements.....	<a href="#">22</a>
8.1	Control Plane Requirements.....	<a href="#">22</a>
8.2	Data Plane Requirements.....	<a href="#">23</a>
<a href="#">8.2.1</a>	Encapsulation.....	<a href="#">23</a>
<a href="#">8.2.2</a>	Responsiveness to Congestion.....	<a href="#">23</a>
<a href="#">8.2.3</a>	Broadcast Domain.....	<a href="#">23</a>
<a href="#">8.2.4</a>	Virtual Switching Instance.....	<a href="#">23</a>
<a href="#">8.2.5</a>	MAC address learning.....	<a href="#">24</a>
<a href="#">9</a>	Security Considerations.....	<a href="#">24</a>
<a href="#">10</a>	Acknowledgments.....	<a href="#">24</a>
<a href="#">11</a>	References.....	<a href="#">24</a>
<a href="#">11.1</a>	Normative References.....	<a href="#">24</a>
<a href="#">11.2</a>	Non-normative References.....	<a href="#">25</a>

[12](#) Editors' Addresses.....[25](#)

multipoint-multipoint) as detailed in [PPVPN-L2-FR].

This document is intended as a "checklist" of requirements that will provide a consistent way to evaluate and document how well each individual approach satisfies specific requirements. The applicability statement documents for each individual approach SHOULD document the results of this evaluation.

In the context of provider provisioned VPNs, there are two entities involved in operation of such services, the Provider and the Customer. The Provider engages in a binding agreement with the Customer as to the behavior of the service in normal situation as well as exceptional situations. Such agreement is known as Service Level Specification (SLS) which is part of the Service Level Agreement (SLA) established between the Provider and the Customer.

Augustyn et al	Informational - Expires August 2003	4
	Service requirements for Layer 2 PPVPNs February, 2003	

A proper design of L2VPNs aids formulation of SLSs in that it provides means for proper separation between CE/PE, allows proper execution of the SLS offer, and supports flexible and rich set of capabilities.

This document provides requirements from both the Provider's and the Customer's point of view. It begins with common customer's and service provider's point of view, followed by a customer's perspective, and concludes with specific needs of a Service Provider (SP). These requirements provide high-level L2VPN features expected by a SP in provisioning L2VPNs, which include SP requirements for security, privacy, manageability, interoperability and scalability, in addition to service provider projections for number, complexity, and rate of change of customer VPNs over the next several years.

## 2.2 Outline

The outline of the rest of this document is as follows. [Section 3](#) defines terminology. [Section 4](#) provides common requirements that apply to both customer and service providers respectively. [Section 5](#) states requirements from a customer perspective. [Section 6](#) states network requirements from a service provider perspective. [Section 7](#) states service provider management requirements. [Section 8](#) describes the engineering requirements, particularly control and data plane requirements. [Section 9](#) provides security considerations. [Section 10](#) lists acknowledgements. [Section 11](#) provides a list of references cited herein. [Section 12](#) lists the editors' addresses.

### 3 Definitions and Taxonomy

### 3.1 Definitions

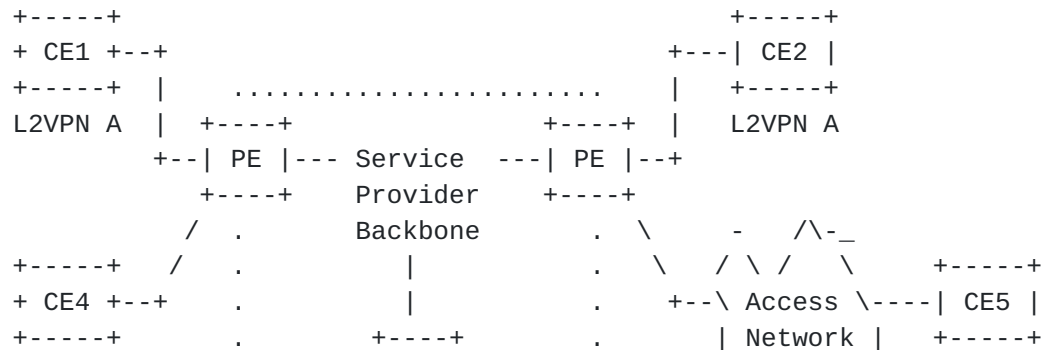
The terminology used in this document is defined in [TERMINOLOGY].

The Layer 2 PPVPN framework document [PPVPN-L2-FR] further describes these concepts in the context of a reference model that defines layered service relationships between devices and one or more levels of tunnels.

### 3.2 Taxonomy of Layer 2 PPVPN Types

The requirements distinguish two major L2VPNs models, a Virtual Private Wire Service (VPWS), and a Virtual Private LAN Service (VPLS).

The following diagram shows a L2VPN reference model.



Augustyn et al    Informational - Expires August 2003    5  
 Service requirements for Layer 2 PPVPNs February, 2003

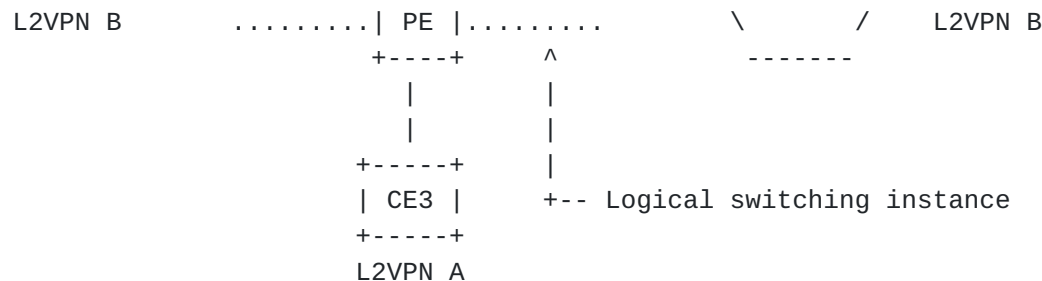


Figure 1 L2VPN Reference Model

### 3.3 VPWS

The PE devices provide a logical interconnect such that a pair of CE devices appear to be connected by a single logical Layer 2 circuit. PE devices act as Layer 2 circuit switches. Layer 2 circuits are then mapped onto tunnels in the service provider network. These tunnels can either be specific to a particular VPWS, or shared among several VPWSs. VPWS applies for all services including Ethernet, ATM, Frame Relay etc. In Figure 1, L2VPN B represents a VPWS case.

Each PE device is responsible for allocating customer Layer 2 frames to the appropriate VPWS and for proper forwarding to the intended destinations.

### 3.4 VPLS

In case of VPLS, the PE devices provide a logical interconnect such

that CE devices belonging to a specific VPLS appear to be connected by a single LAN. End-to-end VPLS consists of a bridge module and a LAN emulation module ([PPVPN-L2-FR]). A VPLS can contain a single VLAN or multiple VLANs. A variation of this service is IPLS, which is limited to supporting only customer IP traffic.

In a VPLS, a customer site receives layer 2 service from the SP. The PE is attached via an access connection to one or more CEs. The PE performs forwarding of user data packets based on information in the Layer 2 header, such as a MAC destination address. The CE sees a bridge.

In VPLS, the PE can be viewed as containing a Virtual Switching Instance (VSI) for each Layer 2 VPN that it serves. A CE device attaches, possibly through an access network, to a "Bridge" module of a PE. Within the PE, the Bridge module attaches, through an "Emulated LAN Interface" to an Emulated LAN. For each VPLS, there is an Emulated LAN instance. In Figure 1, the top PE routers maintain separate Emulated LAN instances for VPLS A and VPLS B. The Emulated LAN consists of "VPLS Forwarder" module (one per PE per VPLS instance) connected by pseudowires, where the pseudowires may be traveling through Packet Switched Network (PSN) tunnels over a routed backbone. VSI is a logical entity that contains a VPLS forwarder module and part of the bridge module relevant to the VPLS instance [PPVPN-L2-FR]. Hence, the VSI terminates pseudo-wires for interconnection with other VSIs and also terminates attachment circuits for accommodating CEs. A VSI includes the forwarding

Augustyn et al    Informational - Expires August 2003    6  
Service requirements for Layer 2 PPVPNs February, 2003

information base for a L2VPN [PPVPN-L2-FR] which is the set of information regarding how to forward Layer 2 frames received over the attachment circuit from the CE to VSIs in other PEs supporting the same L2VPN (and/or to other attachment circuits), and contains information regarding how to forward Layer 2 frames received from pseudowires to attachment circuits. Forwarding information bases can be populated dynamically (such as by source MAC address learning) or statically (e.g., by configuration). Each PE device is responsible for proper forwarding of the customer traffic to the appropriate destination(s) based on the forwarding information base of the corresponding VSI.

#### **4 Service Requirements Common to Customers and Service Providers**

**This section contains requirements that apply to both the customer and the provider, or are of an otherwise general nature.**

##### **4.1 Scope of emulation**

**L2VPN protocols SHOULD NOT interfere with existing Layer 2 protocols and standards of the Layer 2 network the customer is managing. If**

they may impact customer Layer 2 protocols that are sent over the VPLS, then these impacts MUST be documented.

Some possibly salient differences between VPLS and a real LAN are:

- The reliability MAY likely be less, i.e., the probability that a message broadcast over the VPLS is not seen by one of the bridge modules in PEs is higher than in a true Ethernet.
- If sequencing is not turned on, BPDUs on a pseudowire may get out of order with respect to data packets and with respect to each other.
- VPLS frames can get duplicated if the sequencing option isn't turned on. The data frames on the pseudowires are sent in IP datagrams, and under certain failure scenarios, IP networks can duplicate packets. If the pseudowire data transmission protocol does not ensure sequence of data packets, frames can be duplicated or received out of sequence. If the customer's BPDUs are sent as data packets, then BPDU frames can be duplicated or mis-sequenced.
- Delayed delivery of packets (e.g., more than half a second) rather than dropping them could have adverse effect on the performance of the service.
- 802.3x Pause frames will not be transported over a VPLS, as the bridge module ([PPVPN-L2-FR]) in the PE terminates them.
- Since the IPLS solution aims at transporting encapsulated traffic (rather than Layer 2 frames themselves), the IPLS solution is NOT REQUIRED to preserve the Layer 2 Header transparently from CE to CE. For example, Source MAC address may not be preserved by the IPLS solution.

The interaction between L2VPN and the customer equipment SHOULD comply with existing native protocols and specifications. In case, a L2VPN solution supports only a subset of these specifications, the exceptions MUST be documented.

Augustyn et al    Informational - Expires August 2003    7  
Service requirements for Layer 2 PPVPNs February, 2003

#### **4.2 Traffic Types**

**A VPLS MUST support unicast, multicast, and broadcast traffic. It is desirable to support efficient replication of broadcast and multicast traffic.**

#### **4.3 Topology**

**A SP network MAY be realized using one or more network tunnel topologies to interconnect PEs, ranging from simple point-to-point to distributed hierarchical arrangements. The typical topologies include:**

- o Point-to-point



- o Point-to-multipoint, a.k.a. hub and spoke
- o Any-to-any, a.k.a. full mesh
- o Mixed, a.k.a. partial mesh
- o Hierarchical

Regardless of the SP topology employed, the service to the customers **MUST** retain the connectivity type implied by the type of L2VPN. For example, a VPLS **SHOULD** allow multipoint to multipoint connectivity even if implemented with point to point circuits. This requirement does not imply that all traffic characteristics (such as bandwidth, QoS, delay, etc.) be necessarily the same between any two end points of a L2VPN. It is important to note that SLS requirements of a service have a bearing on the type of topology that can be used.

To the extent possible, a L2VPN service **SHOULD** be capable of crossing multiple administrative boundaries.

To the extent possible, the L2VPN services **SHOULD** be independent of access network technology.

#### **4.4 Isolated Exchange of Data and Forwarding Information**

**L2VPN solutions SHALL define means that prevent CEs in a L2VPN from interaction with unauthorized entities.**

L2VPN solutions **SHALL** avoid introducing undesired forwarding information that could corrupt the L2VPN forwarding information base.

A means to constrain, or isolate, the distribution of addressed data to only those VPLS sites determined either by MAC learning and/or configuration **MUST** be provided.

The internal structure of a L2VPN **SHOULD** not be advertised nor discoverable from outside that L2VPN.

#### **4.5 Security**

**A range of security features SHOULD be supported by the suite of L2VPN solutions.** Each L2VPN solution **SHOULD** state which security

features it supports and how such features can be configured on a per customer basis.

A number of security concerns arise in the setup and operation of a L2VPN, ranging from mis-configurations to attacks that may be launched on a L2VPN. This section lists some potential security hazards. There **MUST** be methods available to protect against the following situations.

- Protocol attacks
  - o Excessive protocol adjacency setup/teardown
  - o Excessive protocol signaling/withdrawal
- Resource Utilization
  - o Forwarding plane replication (VPLS)
  - o Looping (VPLS primarily)
  - o MAC learning table size limit (VPLS)
- Unauthorized access
  - o Unauthorized member of VPN
  - o Incorrect customer interface
  - o Incorrect service delimiting VLAN tag
  - o Unauthorized access to PE
- Tampering with signaling
  - o Incorrect FEC signaling
  - o Incorrect label assignment
  - o Incorrect signaled VPN parameters (e.g., QoS, MTU, etc.)
- Tampering with data forwarding
  - o Incorrect MAC learning entry
  - o Incorrect label
  - o Incorrect customer facing encapsulation
  - o Incorrect pseudo-wire encapsulation
  - o Hijacking pseudowires using the wrong tunnel
  - o Incorrect tunnel encapsulation

#### **4.5.1 User data security**

**L2VPN solution MUST provide traffic separation between different L2VPNs.**

In case of VPLS, VLAN Ids MAY be used as service delimiters. When used in this manner, they MUST be honored and traffic separation MUST be provided.

#### **4.5.2 Access control**

**A L2VPN solution MAY also have the ability to activate the appropriate filtering capabilities upon request of a customer.**

#### **4.6 Addressing**

**A L2VPN solution MUST support overlapping addresses of different L2VPNs. For instance, customers SHOULD not be prevented from using**

the same MAC addresses and/or the same VLAN Ids when used with different L2VPNs. Actually, for VLANs, there are two cases. First, a L2VPN is oblivious to customer VLANs. In this case, customers can have overlapping VLAN Ids. Second, VLAN Ids MAY be used as service delimiters, in which case it depends on whether the SP assigns the VLANs or not. If it does, then there is no overlapping. If it

doesn't, then overlapping VLAN Ids can occur and the SP has to put safeguards in place to avoid this situation.

#### **4.7 Quality of Service**

**To the extent possible, L2VPN QoS SHOULD be independent of the access network technology.**

##### **4.7.1 QoS Standards**

**As provided in [PPVPN-REQTS] a L2VPN SHALL be able to support QoS in one or more of the following already standardized modes:**

- Best Effort (support mandatory for all PPVPN types)
- Aggregate CE Interface Level QoS (i.e., ðhoseð level)
- Site-to-site, or ðpipeð level QoS

Note that all cases involving QoS MAY require that the CE and/or PE perform shaping and/or policing.

Mappings or translations of Layer 2 QoS parameters into Packet Switched Network QoS (e.g., DSCPs or MPLS EXP field) as well as QoS mapping based on VC (e.g., FR/ATM or VLAN) MAY be performed in order to provide QoS transparency. The actual mechanisms for these mappings or translations are outside the scope of this document. In addition, the Diffserv support of underlying tunneling technologies (e.g., [[RFC3270](#)] or [[RFC3308](#)]) and the Intserv model ([[RFC2205](#)]) MAY be used. As such, the L2VPN SLS requirements should be supported by appropriate core mechanisms.

##### **4.7.2 Service Models**

**A service provider MUST be able to offer QoS service to a customer** for at least the following generic service types: managed access VPN service or an edge-to-edge QoS service. The details of the service models can be found in [PPVPN-REQTS] and in [L3REQTS]. In L2VPN service, both DSCP and 802.1p fields MAY be used for this purpose.

#### **4.8 Service Level Specifications**

**For a L2VPN service, the capabilities for Service Level Specification (SLS) monitoring and reporting stated in [PPVPN-REQTS] SHOULD be provided as appropriate.**

#### **4.9 Protection and Restoration**

**The L2VPN service infrastructure SHOULD provide redundant paths to assure high availability. The reaction to failures SHOULD result in an attempt to restore the service using alternative paths.**

The intention is to keep the restoration time small. The restoration time MUST be less than the time it takes the CE devices, or customer

Layer 2 control protocols as well as Layer 3 routing protocols, to

detect a failure in the L2VPN.

#### **4.10 CE-to-CE and CE-to-PE link requirements**

**The CE-to-PE links MAY either be direct physical links, e.g. 100BaseTX, T1/E1 TDM or logical links, e.g. ATM PVC, or [RFC2427](#)-encapsulated link, or transport networks carrying Ethernet, or a Layer 2 tunnel that go through a layer 3 network (e.g., L2TP sessions), over which Layer 2 traffic is carried.**

Layer 2 frames MAY be tunneled through a layer 3 backbone from PE to PE, using one of a variety of tunneling technologies (e.g., IP-in-IP, GRE, MPLS, L2TP, etc.).

#### **4.11 Management**

**Standard interfaces to manage L2VPN services MUST be provided** (e.g., standard SNMP MIBs). These interfaces SHOULD provide access to configuration, verification and runtime monitoring protocols.

Service management MAY include the TMN 'FCAPS' functionalities, as follows: Fault, Configuration, Accounting, Provisioning, and Security, as detailed in [L3REQTS].

The ITU-T Telecommunications Management Network (TMN) model has the following generic requirements structure:

- o Engineer, deploy and manage the switching, routing and transmission resources supporting the service, from a network perspective (network element management);
- o Manage the L2VPNs deployed over these resources (network management);
- o Manage the L2VPN service (service management);
- o Manage the L2VPN business, mainly provisioning, administrative and accounting information related to the L2VPN service customers (business management).

#### **4.12 Interoperability**

**Multi-vendor interoperability at network element, network and service levels among different implementations of the same technical solution SHOULD be guaranteed** (that will likely rely on the completeness of the corresponding standard). This is a central requirement for SPs and customers.

The technical solution MUST be multi-vendor interoperable not only within the SP network infrastructure, but also with the customer's network equipment and services making usage of the L2VPN service.

A L2VPN solution SHOULD NOT preclude different access technologies. For instance, customer access connections to a L2VPN service MAY be different at different CE devices (e.g., Frame Relay, ATM, 802.1d, MPLS).

#### **4.13 Inter-working**

**Inter-working scenarios among different solutions, providing L2VPN services, are highly desirable. Inter-working SHOULD be supported in a scalable manner.**

Inter-working scenarios **MUST** consider at least traffic isolation, security, QoS, access, and management aspects. This requirement is essential in the case of network migration, to ensure service continuity among sites belonging to different portions of the network.

### **5 Customer Requirements**

**This section captures requirements from a customer perspective.**

#### **5.1 Service Provider Independence**

**Customers MAY require L2VPN service that spans multiple administrative domains or service provider networks. Therefore, a L2VPN service MUST be able to span multiple AS and SP networks, but still to act and to appear as a single, homogenous L2VPN from a customer point of view.**

A customer might also start with a L2VPN provided in a single AS with a certain SLS but then ask for an expansion of the service spanning multiple ASs/SPs. In this case, as well as for all kinds of multi-AS/SP L2VPNs, L2VPN service **SHOULD** be able to deliver the same SLS to all sites in a VPN regardless of the AS/SP to which it homes.

#### **5.2 Layer 3 Support**

**With the exception of IPLS, a L2VPN service SHOULD be agnostic to customer's layer 3 traffic (e.g., IP, IPX, Appletalk) encapsulated within Layer 2 frames.**

IPLS **MUST** allow transport of IPv4 and IPv6 customer's traffic encapsulated within Layer 2 frames. IPLS **SHOULD** also allow CEs to run ISIS and MPLS protocols transparently among them when those are used in conjunction with IP.

#### **5.3 Quality of Service and Traffic Parameters**

**QoS is expected to be an important aspect of a L2VPN service for some customers.**

A customer requires that the L2VPN service provide the QoS applicable to his or her application, which can range from pseudo-wires (e.g., SONET emulation) to voice and interactive video, and multimedia applications. Hence, best-effort as well as delay and loss sensitive traffic **MUST** be supported over a L2VPN service. A customer application **SHOULD** experience consistent QoS independent of the access network technology used at different sites connected

to the same L2VPN.

#### **5.4 Service Level Specification**

**Most customers simply want their applications to perform well. A SLS** is a vehicle for a customer to measure the quality of the service that SP(s) provide. Therefore, when purchasing a service, a customer requires access to the measures from the SP(s) that support the SLS.

Standard interfaces to monitor usage of L2VPN services **SHOULD** be provided (e.g., standard SNMP MIBs).

#### **5.5 Security**

##### **5.5.1 Isolation**

**A L2VPN solution MUST provide traffic as well as forwarding** information base isolation for customers similar to that obtained in private lines, FR, or ATM services.

A L2VPN service **MAY** use customer VLAN identifications as service delimiters. In that case, they **MUST** be honored and traffic separation **MUST** be provided.

##### **5.5.2 Access control**

**A L2VPN solution MAY have the mechanisms to activate the appropriate** filtering capabilities upon request of a customer. For instance, MAC and/or VLAN filtering **MAY** be considered between CE and PE for a VPLS.

##### **5.5.3 Value added security services**

**A L2VPN solution MAY provide value added security services such as** encryption and/or authentication of customer packets, certificate management, and similar.

Security measures employed by a L2VPN service **SHOULD NOT** restrict implementation of customer based security add-ons.

#### **5.6 Network Access**

**Every packet exchanged between the customer and the SP over the** access connection **MUST** appear as it would on a private network providing an equivalent service to that offered by the L2VPN.

##### **5.6.1 Physical/Link Layer Technology**

**L2VPNs SHOULD support a broad range of physical and link layer** access technologies, such as PSTN, ISDN, xDSL, cable modem, leased line, Ethernet, Ethernet VLAN, ATM, Frame Relay, Wireless local loop, mobile radio access, etc. The capacity and QoS achievable **MAY**

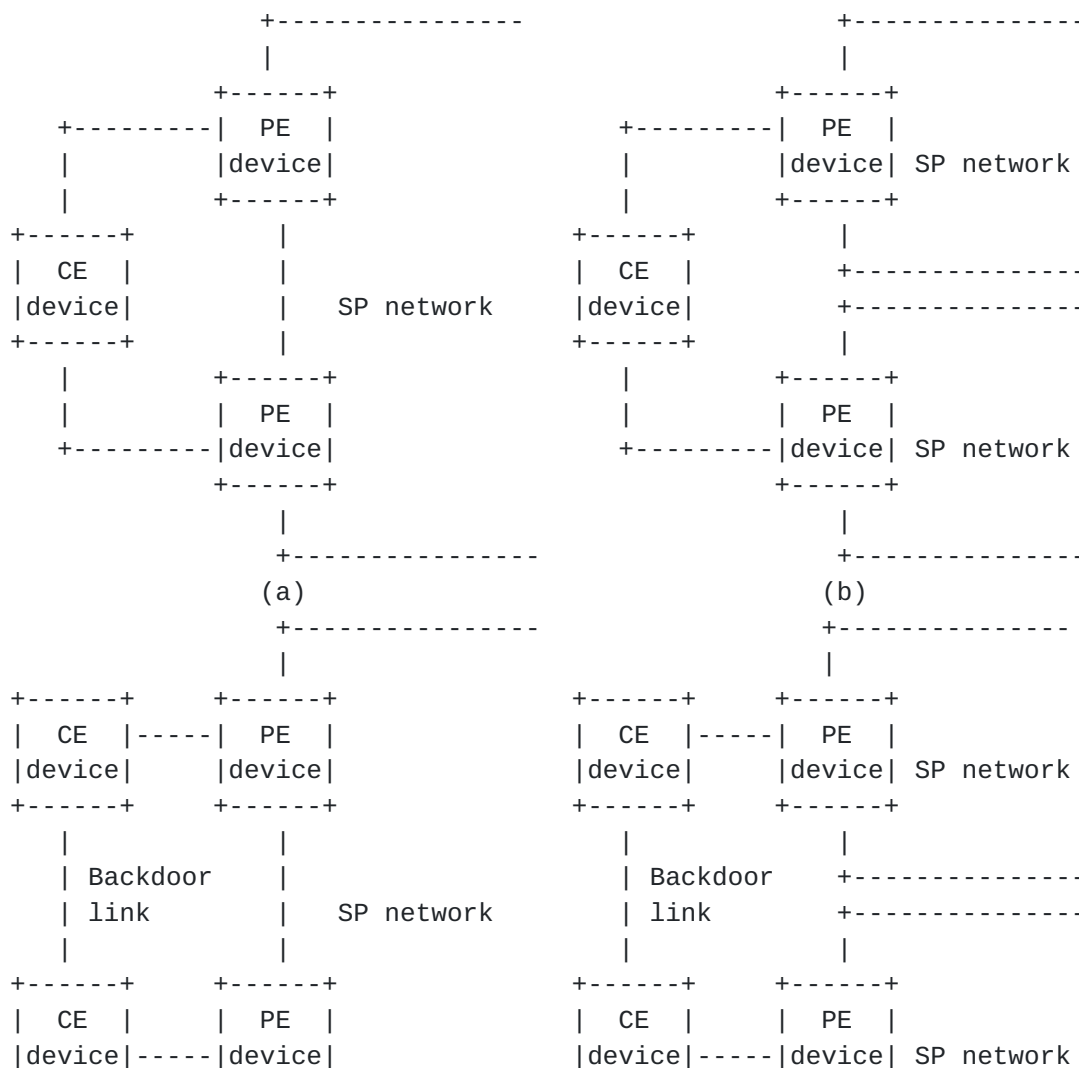
be dependent on the specific access technology in use.

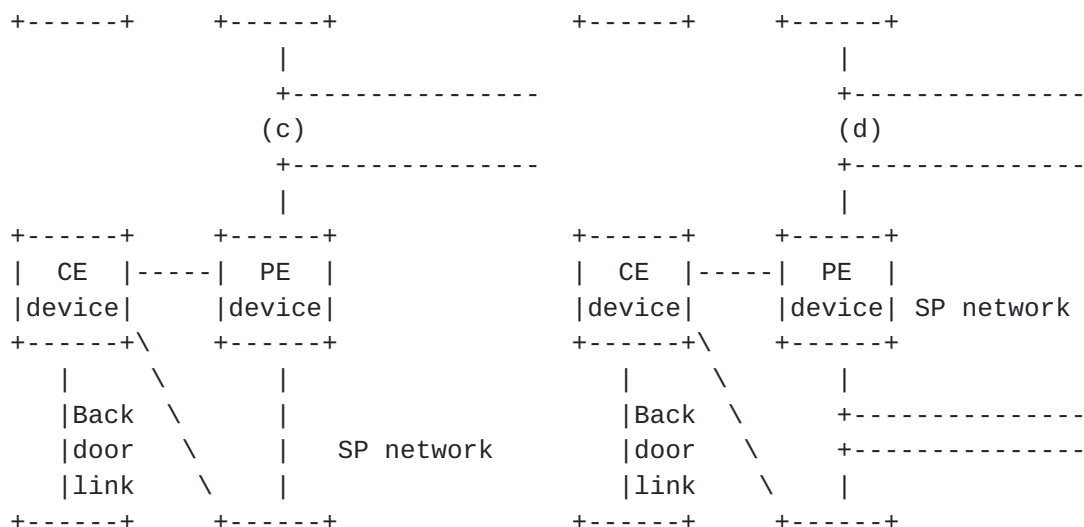
### 5.6.2 Access Connectivity

Various types of physical connectivity scenarios **MUST** be supported, such as multi-homed sites, backdoor links between customer sites, devices homed to two or more SP networks. In case of VPLS, multi-link access for CE devices **SHOULD** be supported. L2VPN solutions **SHOULD** support at least the types of physical or link-layer connectivity arrangements shown in Figure 2 (in addition to the case

Augustyn et al	Informational - Expires August 2003	13
	Service requirements for Layer 2 PPVPNs February, 2003	

shown in Figure 1). For example, in case (b) a CE MAY connect to two different SPs via diverse access networks. Resiliency MAY be further enhanced as shown in case (d), where CE's, connected via a "back door" connection, connect to different SPs. Furthermore, arbitrary combinations of the above methods, with a few examples shown in cases (e) and (f) SHOULD be supportable by any L2VPN solution.





Augustyn et al    Informational - Expires August 2003    14  
 Service requirements for Layer 2 PPVPNs February, 2003

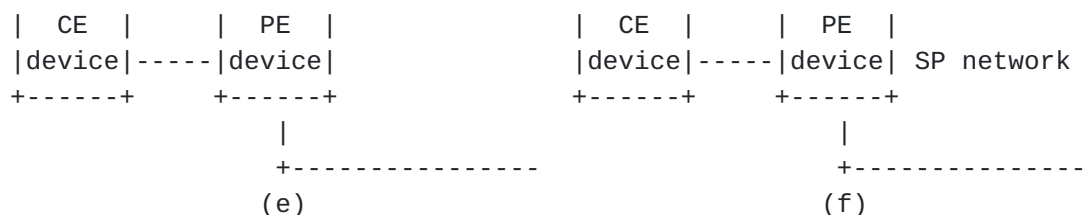


Figure 2 Representative types of access arrangements.

## 5.7 Customer traffic

### 5.7.1 Unicast, Unknown Unicast, Multicast, and Broadcast forwarding

**A VPLS MUST deliver every packet at least to its intended destination(s) within the scope of the VPLS subject to the ingress policing and security policies.**

### 5.7.2 Packet Re-ordering

**The queuing and forwarding policies SHOULD preserve packet order for packets with the same QoS parameters.**

### 5.7.3 Minimum MTU

**A VPLS MUST support the theoretical MTU of the offered service.**

The committed minimum MTU size MUST be the same for a given VPLS instance. Different L2VPN services MAY have different committed MTU sizes. If the customer VLANs are used as service delimiters, all VLANs within a given VPLS MUST inherit the same MTU size.

A VPLS MAY fragment packets as long as it is transparent to the customer.

### 5.7.4 End-point VLAN tag translation

**The L2VPN service MAY support translation of customers' attachment circuit identifiers (e.g., VLAN tags, if the customer VLANs are used**



as service delimiters). Such service simplifies connectivity of sites that want to keep their attachment circuit assignments or sites that belong to different administrative domains. In the latter case, the connectivity is sometimes referred to as Layer 2 extranet. On the other hand, it SHOULD be noted that VLAN tag translation affects the support for multiple spanning trees (i.e., 802.1s) and can break the proper operation.

#### **5.7.5 Transparency**

**The L2VPN service is intended to be transparent to Layer 2 customer networks.** A L2VPN solution SHOULD NOT require any special packet processing by the end users before sending packets to the provider's network.

If VLAN-ids are assigned by the SP, then VLANs are not transparent. Transparency does not apply in this case, as it is the same as FR/ATM service model.

Since the IPLS solution aims at transporting encapsulated traffic (rather than L2 frames themselves) the IPLS solution MUST not alter

Augustyn et al      Informational - Expires August 2003      15  
Service requirements for Layer 2 PPVPNs February, 2003

the packets encapsulated inside Layer 2 frames which are transported by the IPLS. However, the IPLS solution is NOT REQUIRED to preserve the L2 Header transparently from CE to CE. For example, Source MAC address may not be preserved by the IPLS solution. The IPLS solution MAY remove Layer 2 headers for transport over the backbone when those can be reconstructed on egress without compromising transport of encapsulated traffic.

#### **5.8 Support for Layer 2 Control Protocols**

**The L2VPN solution SHOULD allow transparent operation of Layer 2 control protocols employed by customers.**

In case of VPLS, the L2VPN service MUST ensure that loops be prevented. This can be accomplished through a loop free topologies or appropriate forwarding rules. Control protocols such as Spanning Tree (STP) or similar could be employed. The L2VPN solution MAY use indications from customer Layer 2 control protocols, e.g. STP BPDU snooping, to improve the operation of a VPLS.

#### **5.9 CE Provisioning**

**The L2VPN solution MUST require only minimal or no configuration on the CE devices,** depending on the CE device that connects into the infrastructure.

### **6 Service Provider Network Requirements**

**This section describes requirements from a service provider perspective.**

## **6.1 Scalability**

**This section contains projections regarding L2VPN sizing projections and scalability requirements and metrics specific to particular solutions.**

### **6.1.1 Service Provider Capacity Sizing Projections**

**This section captures projections for scaling requirements over the next several years in terms of number of L2VPNs, number of interfaces per L2VPN, the size of forwarding information base per L2VPN, and the rate of L2VPN configuration changes. The examples are provided in [PPVPN-REQTS].**

The numbers provided in this section are examples and MUST be treated as such. A L2VPN solution MAY scale much more than the examples provided here. Each requirement in this section MUST be considered independently.

A L2VPN solution SHOULD be scalable to support a very large number of L2VPNs per Service Provider network. The estimate is that a large service provider will require support  $O(10^5)$  VPWSs and  $O(10^4)$  VPLSs within the next four years.

A L2VPN solution SHOULD be scalable to support of a wide range of number of site interfaces per VPLS, depending on the size and/or

Augustyn et al      Informational - Expires August 2003      16  
Service requirements for Layer 2 PPVPNs February, 2003

structure of the customer organization. The number of site interfaces SHOULD range from a few site interfaces to  $O(10^2)$  site interfaces per VPLS.

A L2VPN solution SHOULD be scalable to support a wide range of number of customer addresses (e.g., MAC) per VPLS. The number of customer addresses per VPLS MAY range from just a few (i.e., the number of sites when the CE devices are routers or when the service is IPLS) to a very large number such as 1,000 (i.e., when CE devices are switches). The number of customer addresses would be on the order of addresses supported in a typical native Layer 2 backbone.

A L2VPN solution SHOULD support high values of the frequency of configuration setup and change, e.g., for real-time provisioning of an on-demand videoconferencing or addition/deletion of sites.

Approaches SHOULD articulate scaling and performance limits for more complex deployment scenarios, such as inter-AS(S) L2VPNs and carriers' carrier. Approaches SHOULD also describe other dimensions of interest, such as capacity requirements or limits, number of inter-working instances supported as well as any scalability implications on management systems.

The number of users per VPLS is the combination of servers and hosts connected to the VPLS. It needs to scale from a handful to high numbers. A VPLS MUST scale from 2 users to a few hundred.

The number of users per VPLS interface follows the same logic as for users per VPLS. Further, it MUST be possible to have single user sites connected to the same VPLS as very large sites are connected to. VPLSs MUST scale from 1 user to a few hundred per site.

The number of sites per VPLS is clearly limited by the number of users for a VPLS. The largest number of sites in a VPLS would be equal to the largest number of users, distributed one per site.

The number of L2VPNs SHOULD scale linearly with the size of the access network and with the number of PEs.

#### **6.1.2 Solution-Specific Metrics**

**Each L2VPN solution SHALL document its scalability characteristics in quantitative terms.**

#### **6.2 Identifiers**

**A SP domain MUST be uniquely identified at least within the set of all interconnected SP networks when supporting a L2VPN that spans multiple SPs. Ideally, this identifier SHOULD be globally unique (e.g., an AS number).**

An identifier for each L2VPN SHOULD be unique, at least within each SP's network, as it MAY be used in auto-discovery, management (e.g., alarm and service correlation, troubleshooting, performance

Augustyn et al    Informational - Expires August 2003    17  
Service requirements for Layer 2 PPVPNs February, 2003

statistics collection), and signaling. Ideally, the L2VPN identifier SHOULD be globally unique to support the case, where a L2VPN spans multiple SPs (e.g., [[RFC2685](#)]). Globally unique identifiers facilitate the support of inter-AS/SP L2VPNs.

#### **6.3 Discovering L2VPN Related Information**

**Configuration of PE devices (i.e., U-PE and N-PE) is a significant task for a service provider. Solutions SHOULD provide methods that dynamically allow L2VPN information to be discovered by the PEs to minimize the configuration steps.**

Each device in a L2VPN SHOULD be able to determine which other devices belong to the same L2VPN. Such a membership discovery scheme MUST prevent unauthorized access and allows authentication of the source.

Distribution of L2VPN information SHOULD be limited to those devices

involved in that L2VPN. A L2VPN solution SHOULD employ discovery mechanisms to minimize the amount of operational information maintained by the SPs. For example, if a SP adds or removes a customer port on a given PE, the remaining PEs SHOULD determine the necessary actions to take without the SP having to explicitly reconfigure those PEs.

A L2VPN solution SHOULD support the means for attached CEs to authenticate each other and verify that the service provider L2VPN is correctly configured.

The mechanism SHOULD respond to L2VPN membership changes in a timely manner. A "timely manner" is no longer than the provisioning timeframe, typically on the order of minutes, and MAY be as short as the timeframe required for "rerouting," typically on the order of seconds.

Dynamically creating, changing, and managing multiple L2VPN assignments to sites and/or customers is another aspect of membership that MUST be addressed in a L2VPN solution.

#### **6.4 SLS Support**

**Typically, a SP offering a L2VPN service commits to specific Service Level Specifications (SLS) as part of a contract with the customer.** Such a Service Level Agreement (SLA) drives the specific SP requirements for measuring Specific Service Level Specifications (SLS) for quality, availability, response time, and configuration intervals.

#### **6.5 Quality of Service (QoS)**

**A significant aspect of a PPVPN is support for QoS. A SP has control** over the provisioning of resources and configuration of parameters in at least the PE and P devices, and in some cases, the CE devices as well. Therefore, the SP is to provide either managed QoS access service, or edge-to-edge QoS service, as defined in [L3REQTS].

Augustyn et al      Informational - Expires August 2003      18  
Service requirements for Layer 2 PPVPNs February, 2003

#### **6.6 Isolation of Traffic and Forwarding Information**

**From a high level SP perspective, a L2VPN MUST isolate the exchange** of traffic and forwarding information to only those sites that are authenticated and authorized members of a L2VPN.

A L2VPN solution SHOULD provide a means for meeting PPVPN QoS SLS requirements that isolates L2VPN traffic from the affects of traffic offered by non-VPN customers. Also, L2VPN solutions SHOULD provide a means so that traffic congestion produced by sites as part of one L2VPN does not affect another L2VPN.

## **6.7 Security**

The security requirements are stated in [Section 4.5](#). The requirements provided in [PPVPN-REQTS] and in [L3REQTS] SHOULD be met as appropriate.

In addition, a SP network MUST be immune to malformed or maliciously constructed customer traffic. This includes but not limited to duplicate or invalid Layer 2 addresses, customer side loops, short/long packets, spoofed management packets, spoofed VLAN tags, high volume traffic.

The SP network devices MUST NOT be accessible from any L2VPN, unless specifically authorized. The devices in the PPVPN network SHOULD provide some means of reporting intrusion attempts to the SP, if the intrusion is detected.

## **6.8 Inter-AS (SP) L2VPNs**

All applicable SP requirements, such as traffic and forwarding information isolation, SLS's, management, security, provisioning, etc. MUST be preserved across adjacent ASes. The solution MUST describe the inter-SP network interface, encapsulation method(s), routing protocol(s), and all applicable parameters [VPN-IW].

A L2VPN solution MUST provide the specifics of offering L2VPN services spanning multiple ASs and/or SPs.

A L2VPN solution MUST support proper dissemination of operational parameters to all elements of a L2VPN service in the presence of multiple ASs and/or SPs. A L2VPN solution MUST employ mechanisms for sharing operational parameters between different ASs

A L2VPN solution SHOULD support policies for proper selection of operational parameters coming from different ASs. Similarly, a L2VPN solution SHOULD support policies for selecting information to be disseminated to different ASs.

### **6.8.1 Management**

The general requirements for managing a single AS apply to a concatenation of AS's. A minimum subset of such capabilities is the following:

Augustyn et al      Informational - Expires August 2003      19  
Service requirements for Layer 2 PPVPNs February, 2003

- Diagnostic tools
- Secured access to one AS management system by another
- Configuration request and status query tools
- Fault notification and trouble tracking tools

### **6.8.2 Bandwidth and QoS Brokering**

When a L2VPN spans multiple AS's, there is a need for a brokering

mechanism that requests certain SLS parameters, such as bandwidth and QoS, from the other domains and/or networks involved in transferring traffic to various sites. The essential requirement is that a solution **MUST** be able to determine whether a set of AS's can establish and guarantee uniform QoS in support of a PPVPN.

### **6.9 L2VPN Wholesale**

**The architecture MUST support the possibility of one SP offering L2VPN service to another SP.** One example is when one SP sells L2VPN service at wholesale to another SP, who then resells that L2VPN service to his or her customers.

### **6.10 Tunneling Requirements**

**Connectivity between CE sites or PE devices in the backbone SHOULD** be able to use a range of tunneling technologies, such as L2TP, GRE, IP-in-IP, MPLS, etc.

Every PE **MUST** support a tunnel setup protocol, if tunneling is used. A PE **MAY** support static configuration. If employed, a tunnel establishment protocol **SHOULD** be capable of conveying information, such as the following:

- Relevant identifiers
- QoS/SLS parameters
- Restoration parameters
- Multiplexing identifiers
- Security parameters

There **MUST** be a means to monitor the following aspects of tunnels:

- Statistics, such as amount of time spent in the up and down state
- Count of transitions between the up and down state
- Events, such as transitions between the up and down states

The tunneling technology used by the VPN Service Provider and its associated mechanisms for tunnel establishment, multiplexing, and maintenance **MUST** meet the requirements on scaling, isolation, security, QoS, manageability, etc.

Regardless of the tunneling choice, the existence of the tunnels and their operations **MUST** be transparent to the customers.

### **6.11 Support for Access Technologies**

**The connectivity between PE and CE devices is referred to as an Attachment Circuit (AC).** ACs **MAY** span networks of other providers or public networks.

There are several choices for implementing ACs. Some popular choices

include Ethernet, ATM (DSL), Frame Relay, MPLS-based virtual circuits etc.

In case of VPLS, the AC MUST use Ethernet frames as the Service Protocol Data Unit (SPDU).

A CE access connection over an AC MUST be bi-directional in nature.

PE devices MAY support multiple ACs on a single physical interface. In such cases, PE devices MUST NOT rely on customer controlled parameters for distinguishing between different access connections. For example, if VLAN tags were used for that purpose, the provider would be controlling the assignment of the VLAN tag values and would strictly enforce compliance by the CEs.

An AC, whether direct or virtual, MUST maintain all committed characteristics of the customer traffic, such as QoS, priorities etc. The characteristics of an AC are only applicable to that connection.

#### **6.12 Backbone Networks**

**Ideally, the backbone interconnecting SP PE and P devices SHOULD be independent of physical and link layer technology.** Nevertheless, the characteristics of backbone technology MUST be taken into account when specifying the QoS aspects of SLs for VPN service offerings.

#### **6.13 Network Resource Partitioning and Sharing Between L2VPNs**

**In case network resources such as memory space, FIB table, bandwidth and CPU processing are shared between L2VPNs, the solution SHOULD guarantee availability of resources necessary to prevent any specific L2VPN instance from taking up available network resources and causing others to fail.** The solution SHOULD be able to limit the resources consumed by a L2VPN instance. The solution SHOULD guarantee availability of resources necessary to fulfill the obligation of committed SLs.

#### **6.14 Interoperability**

**Service providers are interested in interoperability in at least the following scenarios:**

- To facilitate use of PE and managed CE devices within a single SP network
- To implement L2VPN services across two or more interconnected SP networks
- To achieve inter-working or interconnection between customer sites using different L2VPN solutions or different implementations of the same approach

Each approach MUST describe whether any of the above objectives can be met. If an objective can be met, the approach MUST describe how such interoperability could be achieved.

### **6.15 Testing**

**The L2VPN solution SHOULD provide the ability to test and verify** operational and maintenance activities on a per L2VPN service basis, and in case of VPLS, on a per VLAN basis if customer VLANs are used as service delimiters.

The L2VPN solution SHOULD provide mechanisms for connectivity verification, and for detecting/locating faults.

Examples of testing mechanisms are as follows:

- o Checking connectivity between "service-aware" network nodes
- o Verifying data plane and control plane integrity
- o Verifying service membership

The provided mechanisms MUST satisfy the following: the connectivity checking for a given customer MUST enable the end-to-end testing of the data path used by that customer's data packets and the test packets MUST not propagate beyond the boundary of the SP network.

### **6.16 Support on Existing PEs**

**To the extent possible, the IPLS solution SHOULD facilitate support** of IPLS on existing PE devices that may be already deployed by the Service Provider and may have been designed primarily for Layer 3 services.

## **7 Service Provider Management Requirements**

**A service provider desires to have a means to view the topology,** operational state, and other parameters associated with each customer's L2VPN. Furthermore, the service provider requires a means to view the underlying logical and physical topology, operational state, provisioning status, and other parameters associated with the equipment providing the L2VPN service(s) to its customers. Therefore, the devices SHOULD provide standards-based interfaces (e.g., L2VPN MIBs) wherever feasible.

The details of service provider management requirements for a Network Management System (NMS) in the traditional fault, configuration, accounting, performance, and security (FCAPS) management categories can be found in [Y.1311.1].

## **8 Engineering Requirements**

**These requirements are driven by implementation characteristics that** make service and SP requirements achievable.

### **8.1 Control Plane Requirements**

**A L2VPN service SHOULD be provisioned with minimum number of steps.** Therefore, the control protocols SHOULD provide methods for



signaling between PEs. The signaling SHOULD inform of membership, tunneling information, and other relevant parameters.

Augustyn et al    Informational - Expires August 2003    22  
Service requirements for Layer 2 PPVPNs February, 2003

The infrastructure MAY employ manual configuration methods to provide this type of information.

The infrastructure SHOULD use policies to scope the membership and reachability advertisements for a particular L2VPN service. A mechanism for isolating the distribution of reachability information to only those sites associated with a L2VPN MUST be provided.

The control plane traffic increases with the growth of L2VPN membership. Similarly, the control plane traffic increases with the number of supported L2VPN services. The use of control plane resources MAY increase as the number of hosts connected to a L2VPN service grows.

A L2VPN solution SHOULD minimize control plane traffic and the consumption of control plane resources. The control plane MAY offer means for enforcing a limit on the number of customer hosts attached to a L2VPN service.

## **8.2 Data Plane Requirements**

### **8.2.1 Encapsulation**

**A L2VPN solution SHOULD utilize the encapsulation techniques defined by PWE3 ([PWE3-FR]), and SHOULD not impose any new requirements on these techniques.**

### **8.2.2 Responsiveness to Congestion**

**A L2VPN solution SHOULD utilize the congestion avoidance techniques defined by PWE3 ([PWE3-FR]).**

### **8.2.3 Broadcast Domain**

**A separate Broadcast Domain MUST be maintained for each VPLS.**

In addition to VPLS Broadcast Domains, a L2VPN service MAY honor customer VLAN Broadcast Domains, if customer VLANs are used as service delimiters. In that case, the L2VPN solution SHOULD maintain a separate VLAN Broadcast Domain for each customer VLAN.

### **8.2.4 Virtual Switching Instance**

**L2VPN Provider Edge devices MUST maintain a separate Virtual Switching Instance (VSI) per each VPLS. Each VSI MUST have capabilities to forward traffic based on customer's traffic parameters such as MAC addresses, VLAN tags (if supported), etc. as well as local policies.**

L2VPN Provider Edge devices MUST have capabilities to classify incoming customer traffic into the appropriate VSI.

Each VSI MUST have flooding capabilities for its Broadcast Domain to facilitate proper forwarding of Broadcast, Multicast and Unknown Unicast customer traffic.

Augustyn et al    Informational - Expires August 2003    23  
Service requirements for Layer 2 PPVPNs February, 2003

#### **8.2.5 MAC address learning**

**A VPLS SHOULD derive all topology and forwarding information from** packets originating at customer sites. Typically, MAC address learning mechanisms are used for this purpose. With IPLS, snooping of particular packets originating at customer sites and signaling might also be used.

Dynamic population of the Forwarding Information Base (e.g. via MAC address learning) MUST take place on a per Virtual Switching Instance (VSI) basis, i.e. in the context of a VPLS and, if supported, in the context of VLANs therein.

### **9 Security Considerations**

**Security considerations occur at several levels and dimensions** within Layer 2 Provider Provisioned VPNs, as detailed within this document.

The requirements in this document separate the notion of traditional security requirements, such as integrity, confidentiality, and authentication as detailed in [section 4.5](#) from that of isolating (or separating) the exchange of forwarded packets and exchange of forwarding information between specific sets of sites. Further details on security requirements are given from the customer and service provider perspectives in sections [5.5](#) and [6.7](#), respectively. In an analogous manner, further detail on traffic and routing isolation requirements are given from the customer and service provider perspectives in sections [4.4](#) and [6.6](#), respectively. Safeguards to protect network resources such as CPU, memory, and bandwidth are required in [section 6.13](#).

IPSec can be also be applied after tunneling Layer-2 traffic to provide additional security.

### **10 Acknowledgments**

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Augustyn et al      Informational - Expires August 2003      24  
Service requirements for Layer 2 PPVPNs February, 2003

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Augustyn et al      Informational - Expires August 2003      25  
Service requirements for Layer 2 PPVPNs February, 2003

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