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Measuring the Effectiveness of Happy Eyeballs draft-bajpai-happy-00.txt

Abstract

The IETF has developed solutions that promote a healthy IPv4 and IPv6 co-existence. The happy eyeballs algorithm for instance, provides recommendations to application developers to help prevent bad user experience in situations where IPv6 connectivity is broken. This document describes a metric used to measure the effectiveness of the happy eyeballs algorithm. The insights uncovered by analysing the data from multiple locations is discussed.

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<u>1</u>. Introduction

The function getaddrinfo(...) resolves a service name to a list of endpoints in an order that prioritizes an IPv6-upgrade path [RFC6724]. The order can dramatically reduce the application's responsiveness when IPv6 connectivity is broken. The degraded user experience can be subverted by implementing the happy eyeballs algorithm [RFC6555]. The algorithm recommends that a host, after resolving the service name, tries a TCP connect(...) to the first endpoint. However, instead of waiting for a timeout, it waits for 300ms, after which it must initiate another TCP connect(...) to an endpoint with a different address family and start a competition to pick the one that completes first.

This document describes a metric used to measure the effectiveness of the happy eyeballs algorithm. The insights uncovered by analysing the data from multiple locations is discussed.

2. Related Work

Fred Baker in [RFC6556] describes metrics and testbed configurations to measure how quickly an application can reliably establish connections from a dual-stacked environment. The metrics measure whether the communication establishment time is same regardless of the address family and the routing viability available to a dualstacked host. The metrics defined in [RFC6556] is different in three ways:

DNS is accounted in connection establishment time. Our metric does not take this into account. Accounting DNS resolution may invite multiple input factors (slow resolvers) that may bias our TCP connection establishment time results. In addition, according to [RFC6555], the 300ms advantage applies to the first address

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family after the getaddrinfo(...) call. From a programming perspective, an application calls getaddrinfo(...) and that does its job, regardless of which address family is used.

- o The testbed configuration in [RFC6556] is more passive than active. An external analyser is used to passively observe the client's traffic using tcpdump. There is no active measurement test, instead the routers along the path are configured to control what connectivity route is taken. We on the other hand, have an active measurement test running on the client. The test is agnostic to network path configuration since it independently tries a TCP connection to each connectivity route. It also actively measures the time taken instead of relying on an external analyser program.
- o The testbed setup in [RFC6556] is designed for a controlled environment. The router in the path is configured to disrupt all but one routes to control the prefix used in the connection. As such, the test is repeated N times with different router configurations to try all possible permutations of route connectivity. Our measurement test is agnostic to the network path and does not require path configuration changes.

3. Metric

We have defined a metric that uses the TCP connection establishment times as a parameter to measure the algorithm's effectiveness. The methodology also helps examine the impact of tunneling mechanisms employed by early adopters. The input parameter of the metric is a (IP address, port number) tuple and the output is the connection establishment time, typically measured in microseconds.

<u>4</u>. Implementation

We have developed happy, a simple TCP happy eyeballs probing tool that conforms to the definition of our metric. It uses non-blocking connect(...) calls to concurrently establish connections to all endpoints of a service and measures the elapsed time. The tool enforces a small delay between concurrent connect(...) calls to avoid bursty TCP SYN traffic. The initially performed service name resolution is not accounted in the connection establishment elapsed time.

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5. Measurement Trials

We use Alexa's top 1M service names as input to prepare a top 100 dual-stacked service names list. We run happy on our internal testbed of multiple measurement agents with different flavors of connectivity ranging from native IPv4, native IPv6, IPv6 tunnel broker endpoints, Teredo and tunnelled IPv4. The list of Measurement Agents (MAs) is shown in Table 1.

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	3		AS13237	I	Teredo	I	Berlin	L	Germany	Ι	GNU/Linux	
	4		AS31334	I	AS6939	I	Bremen	L	Germany	Ι	OpenWrt	
	5		AS680	I	AS680	I	Bremen	L	Germany	Ι	SamKnows	
	6		AS31334	I	AS6939	I	Bremen	L	Germany	Ι	SamKnows	
	7		AS24956	I	AS24956	I	Braunschweig	L	Germany	Ι	SamKnows	
	8		AS3320	I	AS3320	I	Bremen	L	Germany	Ι	SamKnows	
	9		AS5607	I	AS5607		London	L	England		SamKnows	
	10		AS3269	I	AS3269		Torino	L	Italy		SamKnows	
	11		AS8903	I	AS8903		Madrid	L	Spain		SamKnows	I
	12		AS2614	I	AS2614		Timisoara	L	Romania	Ι	SamKnows	
	13		AS13030	I	AS13030	I	Olten	L	Switzerland	Ι	SamKnows	
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Table 1: A List of Measurement Agents (MAs)

<u>6</u>. Data Analysis Insights

The initial results show higher connection times and variations over IPv6 as shown in Figure 1.

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Figure 1: service vs {mean_v4, mean_v6}: samsbox1 (30 days, 300ms)

Fig. 1. shows the average TCP connection establishment times for both IPv4 and IPv6. The Measurement Agent (MA) is a SamKnows probe connected at Jacobs University Bremen. It receives IPv4 and IPv6 connectivity via German Research Network (DFN) [AS 680]. A PDF rendering of the plot is available at [mean].

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	Service Names									

Figure 2: service vs {std_v4, std_v6}: samsbox1 (30 days, 300ms)

Figure 2 shows the standard deviation of the TCP connection establishment times for both IPv4 and IPv6. The Measurement Agent (MA) is a SamKnows probe connected at Jacobs University Bremen. It receives IPv4 and IPv6 connectivity via German Research Network (DFN) [AS 680]. A PDF rendering of the plot is available at [std].

It appears that an application never uses IPv6 using Teredo except when IPv4 connectivity is broken. We noticed, that a 300ms advantage leaves a dual-stacked host only 1% chance to prefer a IPv4 route even

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though it may be significantly faster than IPv6. We also measured the margin by which happy eyeballs is inhibiting the fastest available route by comparing the slowness of a happy eyeballed winner to that of the loser.

7. Conclusions

We have performed a preliminary study on measuring the effectiveness of happy eyeballs. We noticed several cases where the algorithm does not select the best route and instead hampers the user experience. We are working towards running this test on a large-scale measurement platform to develop a more comprehensive picture to help improve the algorithm.

8. Informative References

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