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A SAVI Solution for WLAN
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Abstract

This document describes a source address validation solution for WLAN enabling 802.11i or other security mechanisms. This mechanism snoops NDP and DHCP packets to bind IP address to MAC address, and relies on the security of MAC address guaranteed by 802.11i or other mechanisms to filter IP spoofing packets. It can work in the special situations described in the charter of SAVI(Source Address Validation Improvements) workgroup, such as multiple MAC addresses on one interface. This document describes three different deployment scenarios, with solutions for migration of binding entries when hosts move from one access point to another.

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[1.](#) Introduction

This document describes a mechanism to perform per packet IP source address validation in WLAN. This mechanism performs ND snooping or DHCP snooping to bind allocated IP address with authenticated MAC address. Static addresses are bound to the MAC addresses of corresponding hosts manually. Then the mechanism can check validity of source IP address in local packets according to the binding

association. The security of MAC address is assured by 802.11i or other mechanisms, thus the binding association is secure.

The situation that one interfaces with multiple MAC addresses is a special case mentioned in the charter of SAVI. And this situation is the only special case that challenges MAC-IP binding. The mechanism to handle this situation is specified in the document.

There are three deployment scenarios specified in this document. The mechanism is deployed on different devices in different scenarios. The deployment detail is described in the document.

When hosts move from one access point to another, the migration of binding entries may be triggered according to the specific mobility scenario. The mechanism to handle host mobility is specified in the document according to different deployment scenarios.

1.1. Terminology

FIT Access Points: the name of Access Points in Centralized WLAN deployment scenario.

FAT Access Points: the name of Access Points in Autonomous WLAN deployment scenario.

2. Conventions used in this document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC-2119](#) [[RFC2119](#)].

3. IP-MAC Binding

This section specifies the operations for creating and clearing of bindings between IP addresses to MAC addresses.

3.1. Data Structures

3.1.1. IP-MAC Mapping Table

This table maps IP addresses to corresponding MAC addresses. IP address is the index of the table. One IP address can only have one corresponding MAC address, while different IP addresses can be mapped to the same MAC address.

This table is used in control process. Before creating new IP-MAC bindings, this table must first be consulted in case of conflict in binding entries. Also, this table must be consulted before doing any

packet filtering. This table must be synchronized with the MAC-IP table specified in [Section 3.1.2](#).

Each entry in IP-MAC mapping table must also record the binding state of the IP address. Addresses snooped in DHCP address assignment procedure must record its state as "DHCPv6", and addresses snooped in Duplicate Address Detection procedure must record its state as "SLAAC".

Each entry in IP-MAC mapping table has its lifetime. According to [RFC3315](#) [[RFC3315](#)], the address allocated by DHCP has a limited lifetime, so the related entry records its lifetime the same as that of the address. According to [RFC4862](#) [[RFC4862](#)], stateless address also has a limited lifetime, and the host set this lifetime by itself. Thus the related entry also records its lifetime the same as that of the address.

[3.1.2](#). MAC-IP Mapping Table

This table maps MAC addresses to corresponding IP addresses. MAC address is the index of the table. It is a one-to-many mapping table, which means a MAC address can be mapped to multiple IP addresses. Though multiple MAC addresses may exist on one interface, these MAC addresses must be mapped to different IP addresses.

This table is used for filtering. Different from wired network, MAC-IP mapping table and IP-MAC mapping table can be maintained separately on different devices. Mechanisms for synchronization between the two tables must be employed for the consistency of the bindings. We will specify the details in [Section 5](#) according to different deployment scenarios.

[3.2](#). Pre-conditions for binding

In the binding based mechanism, the security of IP address is based on the security of the binding anchor. In WLAN, a number of security mechanisms on link layer make MAC address a strong enough binding anchor, for instance, 802.11i, WAPI, WEP.

If MAC address has no protection, attackers can spoof MAC address to succeed in validation. However, in general cases, if MAC address is not protected, more serious attack can be launched than IP spoofing attack.

3.3. Binding IP addresses to MAC addresses

All the static IP-MAC address pairs are configured into the IP-MAC Mapping Table with the mechanism enabled.

An individual procedure handles binding DHCP addresses to MAC addresses. This procedure snoops the DHCP address assignment procedure between attached hosts and DHCP server. DHCP snooping in WLAN is the same as that in wired network specified in [RFC7513](#) [[RFC7513](#)].

An individual procedure handles binding stateless addresses to MAC addresses. This procedure snoops Duplicate Address Detection procedure. ND snooping in WLAN is the same as that in wired network specified in [[RFC6620](#)] [[RFC6620](#)].

Data packets MAY also trigger the establishment of new IP-MAC binding entries. Data packet with non-bound source IP address with a limited rate is collected to handle DAD message loss in SLAAC procedure, which can be quite frequent in wireless network. The detail of the procedure is specified in [Section 4](#). However, this mechanism will bring potential security risks (e.g. attacks that aimed at exhausting available IP addresses). Thus, it is optional whether to enable the mechanism, and if it is enabled, additional security mechanisms MUST also be employed to cope with the risks. Related security considerations are discussed in [Section 6](#).

In some deployment scenarios, the function of address snooping and IP-MAC table maintaining may also be separated onto different devices. Thus to prevent conflictions in binding entries, the device snoops addresses must have interactions with the device maintains the IP-MAC table. We will specify the details in [Section 5.1.1](#).

3.4. Binding Migration

Different from wired network, SAVI for WLAN must handle migration of binding entries when mobile hosts move from one access point to another. After movement, hosts will not perform another address allocation procedure to obtain new IP addresses, but continue to use the existing IP address. Thus binding entries in the foreign device that the mobile hosts access to cannot be established by snooping. A new mechanism is needed to correctly migrate the binding entry related to the IP address of the mobile host from the home device to the foreign device. We will specify the details in [Section 5](#), according to different deployment scenarios.

3.5. Binding Clearing

Three kinds of events will trigger binding clearing:

1. The lifetime of an IP address in one entry has expired. This IP entry in IP-MAC mapping table and corresponding entries in MAC-IP mapping table MUST be cleared.
2. A host leaves this access point. The entries for all related MAC addresses in MAC-IP table MUST be cleared.
3. A DHCP RELEASE message is received from the owner of corresponding IP address. This IP entry in IP-MAC mapping table and corresponding entries in MAC-IP mapping table MUST be cleared.

4. Source Address Validation

This section describes source address validation procedure on packet. In this procedure, all the frames are assumed to have passed the verifications of 802.11i or other security mechanisms.

This procedure has the following steps:

1. Extract the IP source and MAC source from the frame. Lookup the MAC address in the MAC-IP Mapping Table and check if the MAC-IP pair exists. If yes, forward the packet. Or else go to step 2.
2. Lookup the IP address in the IP-MAC Mapping Table and check if the IP address exists. If no, go to step 3. If yes, check whether The MAC address in the entry is the same as that in the frame. If yes, forward the packet. Else drop the packet.
3. If the mechanism that allows data packets to trigger the establishment of new IP-MAC binding entries is enabled, insert a new entry into the IP-MAC Mapping Table and forward the packet. Otherwise drop the packet.

In step 2, after the packet is judged valid and forwarded, synchronization between the MAC-IP and IP-MAC mapping table should be triggered. The MAC-IP binding of the packet should be synchronized from IP-MAC mapping table to MAC-IP mapping table and thus the following packets with the same MAC-IP pair will be forwarded without going to step 2.

Also in step 3, if a new IP-MAC binding entry is established, it should be synchronized to MAC-IP mapping table.

5. Deployment Scenarios

This section specifies three deployment scenarios including two under centralized WLAN and one under autonomous WLAN. The deployment details and solutions for host mobility between access points are described respectively in each scenario.

5.1. Centralized WLAN

Centralized WLAN is comprised of FIT Access Points (AP) and Access Controllers (AC). In this scenario, this document proposes the following two deployment solutions.

5.1.1. AP Filtering

With this deployment solution, data packets received by the APs do not go through the ACs and only control packets (including questionable data packets) go through the ACs. In this scenario, AC maintains IP-MAC Mapping Table while AP maintains MAC-IP Mapping Table and perform address snooping.

5.1.1.1. Candidate Binding

AP executes the procedure specified in [Section 3.3](#). Candidate binding is generated after snooping procedure. Candidate binding must be confirmed by AC to be valid.

After a candidate binding is generated, AC is notified and checks whether the binding is valid or not. The validity of a candidate binding is determined if the binding does not violate any existing bindings in the IP-MAC Mapping Table. Otherwise if an address is not suitable for a host to use, AC notifies the corresponding AP. If the candidate binding is valid, AC adds an entry into the IP-MAC Mapping Table and notifies AP. Afterwards AP also adds an entry into the local MAC-IP Mapping Table.

5.1.1.2. Packet Filtering

As specified in [Section 4](#), for incoming data packets, AP looks up the MAC address in the local MAC-IP Mapping Table and check if the MAC-IP pair exists. If yes, AP forwards the packet. Or else AP delivers the packet to AC for further processing.

When receiving data packets from AP, AC Looks up the IP address in the local IP-MAC Mapping Table and checks if the IP address exists. If no, according to whether the AC is configured to allow data packets to trigger binding entry creations, AC establishes a new IP-MAC entry then forwards the packet, or drop the packet. If yes, AC

0								1								2								3							
0	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9	0	1
Radio ID								Total Length																							
Sender ID								Length								Description															
MAC flag								Length								MAC Address...															
								MAC Address...																							
IPv4 flag								Length								blank ...															
								IPv4 Address 1(32 bit)																							


```

+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|   State   |         blank         ...                               +
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|                                     lifetime                               +
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|                                     IPv4 Address 2(32 bit)                   +
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|   State   |         blank         ...                               +
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|                                     lifetime                               +
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|                                     .....                               +
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|                                     IPv4 Address n(32 bit)                   +
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|   State   |         blank         ...                               +
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|                                     lifetime                               +
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|   IPv6 flag |      Length      |      IPv6 Address...                               +
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|                                     IPv6 Address 1(128 bit)                   +
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|   State   |         blank         ...                               +
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|                                     lifetime                               +
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|                                     IPv6 Address 2(128 bit)                   +
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|   State   |         blank         ...                               +
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|                                     lifetime                               +
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|                                     .....                               +
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|                                     IPv6 Address n(128 bit)                   +
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|   State   |         blank         ...                               +
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|                                     lifetime                               +
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+

```

Radio ID: An 8-bit value representing the radio, whose value is between 1 and 31.

Total Length: Total length of the following fields.

Sender ID: An 8-bit value representing the sender of the message. AP is represented by value 1 and AC is represented by value 2.

Length: The length of the Value field.

Description: A 16-bit value for descriptions of the sender (AP or AC).

MAC flag: An 8-bit value representing that the sub-field's type is MAC address, whose value is 1.

Length: The length of the MAC Address field. The formats and lengths specified in EUI-48 [[EUI-48](#)] and EUI-64 [[EUI-64](#)] are supported.

MAC Address: A MAC address of the host. At least one MAC address block MUST appear in the message, otherwise the message is considered as invalid.

IPv4 flag: An 8-bit value representing that the sub-field's type is IPv4 address, whose value is 2.

Length: The length of the IPv4 Address field.

IPv4 Address: An IPv4 address of the host. There may exist many entries, and each entry is comprised of an IPv4 address, an 8-bit value for address state (value 1 means available, value 0 means obsoluted), and a 32-bit value for lifetime. It is required to list all IPv4 addresses before IPv6 address blocks.

IPv6 flag: An 8-bit value representing that the sub-field's type is IPv6 address, whose value is 3.

Length: The length of the IPv6 Address field.

IPv6 Address: An IPv6 address of the host. There may exist many entries, and each entry is comprised of an IPv6 address, an 8-bit value of address state (value 1 means available, value 0 means obsoluted), and a 32-bit value lifetime. All IPv4 and IPv6 addresses bind to the MAC address that appears before them in the message.

5.1.1.4. Mobility Solution

When a host moves from one AP to another, layer-2 association happens before IP packet transfer. Home AP deletes the binding when mobile host is disconnected, and foreign AP immediately requests the bound addresses with the associated MAC from AC. AC returns the binding with suggestions of its state and lifetime. After AP get the addresses should be bound, the binding migration is completed. The

protocol used for communication between foreign AP and AC is the same as described in [Section 5.1.1.3](#), while in this scenario AC serves the role of the source device and foreign AP serves the role of the destination device.

In WLAN, a host can move from an AC to another AC while keeping using the same IP address. To be compatible with such scenario, ACs must communicate to perform the binding migration. The protocol used for communication between ACs is the same as described in [Section 5.1.1.3](#), while in this scenario home AC serves the role of the source device and foreign AC serves the role of the destination device.

5.1.2. AC Filtering

In this scenario, AC maintains both MAC-IP and IP-MAC Mapping Table and performs both address snooping and packet filtering. So all the packets must be forwarded to AC firstly.

AC executes the procedure specified in [Section 3.3](#) and check the validity of IP-MAC pairs by consulting the local IP-MAC mapping table. No extra procedure is needed to establish the IP-MAC bindings.

AC executes the procedure specified in [Section 4](#) for packet filtering and no extra procedure is involved.

Mobility within one AC does not trigger any binding migration. Mobility between different ACs triggers binding migration. ACs must communicate to perform the binding migration. The protocol used for communication between ACs is the same as described in [Section 5.1.1.3](#), while in this scenario home AC serves the role of the source device and foreign AC serves the role of the destination device.

5.2. Autonomous WLAN

Autonomous WLAN is comprised of FAT Access Points. In this scenario, FAT AP maintains both MAC-IP and IP-MAC Mapping Table and performs both address snooping and packet filtering.

FAT AP executes the procedure specified in [Section 3.3](#) and check the validity of IP-MAC pairs by consulting the local IP-MAC mapping table. No extra procedure is needed to establish the IP-MAC bindings.

FAT AP executes the procedure specified in [Section 4](#) for packet filtering and no extra procedure is involved.

Mobility between different FAT APs will trigger binding migration. FAT APs must communicate to perform the binding migration. The protocol used for communication between FAT APs is the same as described in [Section 5.1.1.3](#), while in this scenario home FAT AP serves the role of the source device and foreign FAT AP serves the role of the destination device.

6. IANA Considerations

There is no IANA Consideration currently.

7. Security Considerations

The security of address allocation methods matters the security of this mechanism. Thus it is necessary to improve the security of stateless auto-configuration and DHCP firstly.

7.1. Issues with Triggerring Establishment of Binding Entries by Data Packets

In [Section 3.3](#), a mechanism is described to allow data packets to trigger the establishment of new binding entries. If the mechanism is enabled, it can be used to launch attacks which may finally leads to exhaustion of available IP addresses. If no restriction is taken, the attacker can make as many IP-MAC bindings as possible with the same MAC address. In this way, other hosts may fail to trigger any binding entry establishment and thus cannot get their packets pass the SAVI device. To cope with the potential security risks, additional mechanism MUST be employed, e.g. to limit the maximum number of IP addresses that one MAC address can bind to.

7.2. Privacy Considerations

A SAVI device MUST delete binding anchor information as soon as possible, except where there is an identified reason why that information is likely to be involved in the detection, prevention, or tracing of actual source-address spoofing. Information about hosts that never spoof (probably the majority of hosts) SHOULD NOT be logged.

8. Acknowledgements

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