

July 1997

## **Transmission of IPv6 Packets over IPv6 and IPv4 Tunnels.**

### Specification

[draft-conta-ipv6-trans-tunnel-00.txt](#)

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#### Abstract

This memo describes the transmission of IPv6 packets over IPv6 and IPv4 tunnels, and the IPv6 tunnel link local addresses.

### **1. Introduction**

This document specifies the frame format for transmission of IPv6 packets and the method of forming IPv6 link-local addresses on IPv6 tunnels. It also specifies the content of the Source/Target Link-layer Address option used in Inverse Neighbor Solicitation, and Neighbor Advertisement messages when those messages are transmitted over an IPv6 tunnel [[IND\\_TUN](#)].

The keywords MUST, MUST NOT, MAY, OPTIONAL, REQUIRED, RECOMMENDED, SHALL, SHALL NOT, SHOULD, SHOULD NOT are to be interpreted as defined in [RFC 2119](#).

## **2. Maximum Transmission Unit**

The default MTU size for IPv6 or IPv4 tunnels is the MTU of the underlying physical interface less the size of the tunnel headers [[TUNNEL](#)].

The MTU can be reduced by manual configuration. An IPv6 or IPv4 tunnel MTU cannot be larger than its default size.

## **3. Frame format**

IPv6 packets are transmitted in standard IPv6 packet format - IPv6 packets are payloads of IPv6 Tunnel packets.

The IPv6 tunnel header contains as Source and Destination the tunnel entry-point and exit-point node addresses. The tunnel IPv6 header is filled in conforming to [[TUNNEL](#)].

## **4. Stateless Autoconfiguration**

This applies only for IPv6 tunnels.

The interface token [CONF] for an IPv6 tunnel pseudo-interface must be unique on the virtual link represented by the tunnel, i.e., the tunnel's end-point nodes must have distinct pseudo-interface tokens. The default IPv6 tunnel pseudo-interface token is based on the underlying physical interface EUI-64 identifier [[ETHER](#)]. It is the result of masking the forth and fifth octets of the EUI-64 identifier with the fixed FFFC hexadecimal value.

For instance for an underlying physical interface EUI-64 identifier

36-56-78-FF-FE-9A-BC-DE.

the IPv6 tunnel pseudo-interface token is:

36-56-78-FF-FC-9A-BC-DE.

An IPv6 address prefix used for stateless autoconfiguration of an IPv6 tunnel interface must have a length of 64 bits.

Conta

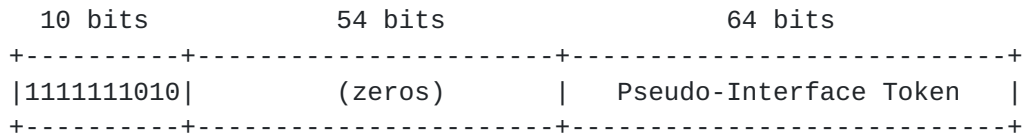
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## 5. Link-Local Addresses

This applies only to IPv6.

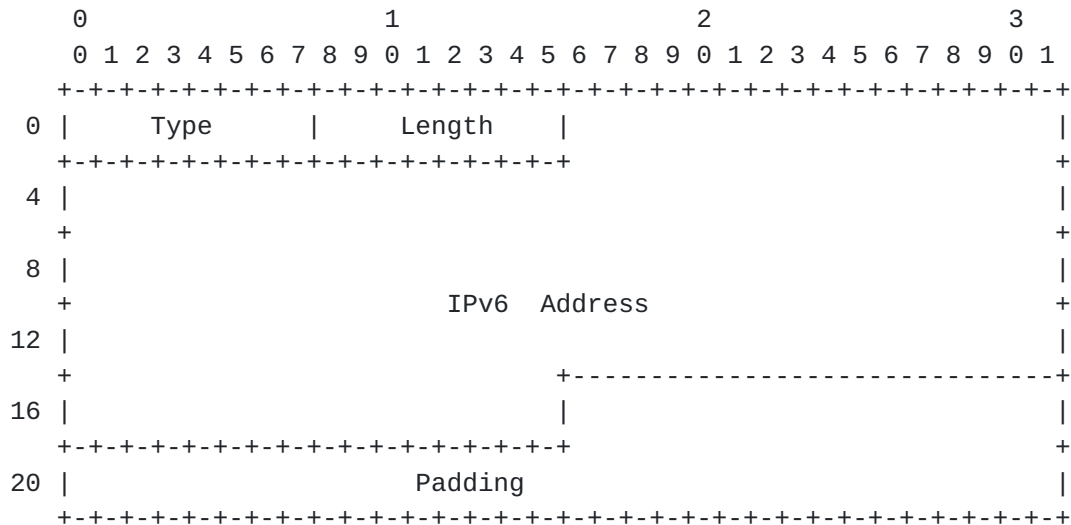
The IPv6 link-local address [AARCH] for an IPv6 tunnel pseudo-interface is formed by appending the pseudo-interface token, as defined above, to the prefix FE80::/64.



## 6. Address Mapping - Unicast

The procedure for mapping IPv6 addresses to tunnel IPv6 or IPv4 addresses is described in [[IND\\_TUN](#)].

The Source/Target Virtual Link-layer Address option has the following form when the (virtual) link layer is an IPv6 or IPv4 tunnel.

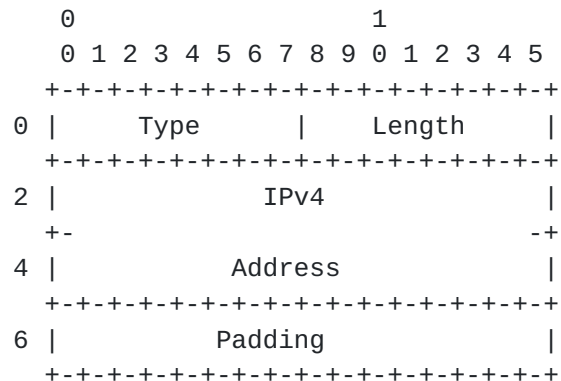


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or



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## **9. References**

[RFC-1883] S. Deering, R. Hinden, "Internet Protocol Version 6 Specification"

[RFC-1885] A. Conta, and S. Deering "Internet Control Message Protocol for the Internet Protocol Version 6 (IPv6)"

[RFC-1970] T. Narten, E. Nordmark, W.Simpson "Neighbor Discovery for IP Version 6 (IPv6)"

[IND\_TUN] A. Conta "IPv6 ND Extensions for Inverse Neighbor Discovery."

[TUNNEL] A. Conta, S. Deering "Generic IPv6 Encapsulation".

[ETHER] M. Crawford "Transmission of IPv6 packets over Ethernet"

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