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SONET/SDH Circuit Emulation Service Over MPLS (CEM) Management
Information Base Using SMIV2

[draft-danenberg-sonet-ces-mpls-mib-00.txt](#)

Status of this Memo

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1 Abstract

This memo defines an experimental portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it describes managed objects for modeling an adaptation of SONET/SDH circuits over a Multi-Protocol Label Switching (MPLS) [[MPLSArch](#), [MPLSFW](#)] Label Switch Router (LSR).

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[2](#) Introduction

This document describes a model for managing encapsulated time division multiplexed (TDM) digital signals for transmission over a packet-oriented MPLS network.

This document is closely related to [[CEM](#)], which describes a circuit emulation header used to encapsulate TDM signals and provide the Circuit Emulation Service over MPLS (CEM). This document is also related to [TRANS and ENCAP], describing the transport and encapsulation of Layer 2 circuits over MPLS, respectively.

The model for CEM management is a MIB. The CEM MIB described in this document works closely with the MIBs described in [TEMIB and LSRMIB].

Together, [TEMIB and LSRMIB], describe the modeling of an MPLS Tunnel, and a Tunnel's underlying cross-connects. In the spirit of the [[IFMIB](#)], a CEM connection will be a virtual connection (VC), and will therefore not be represented in the ifTable.

There are functionalities introduced here that are not discussed in

[CEM, ENCAP, or TRANS]. So consider them as points of discussion for now. For example, introduced here is the concept of switching CEM VCs

between Primary and Backup MPLS Tunnels. Considering the speeds of CEM VCs, there is likely a requirement for automatic protection switching (APS) for tunnels carrying CEM traffic. CEM defects will be

used as input to CEM APS decisions. It is for further study to use other mechanisms for CEM APS (see [draft-chang-mpls-path-protection-02.txt](#) for other work in this area).

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CEM dynamic bandwidth allocation (DBA) is also introduced in this MIB. CEM DBA will send packets with only a CEM Header (i.e., no payload) that will signal local conditions (such as AIS and un-equipped) when user traffic is not present. The remote CEM will play out "canned" SONET payloads when DBA is signaled.

CEM is currently designed to carry SONET paths as a "structured" adaptation (see Terminology). "Unstructured" CEM is for future consideration. The CEM MIB will reference SONET paths as modeled within [[SONETMIB](#)].

Comments should be made directly to the MPLS mailing list at mpls@uu.net.

This memo does not, in its draft form, specify a standard for the Internet community.

Conventions used in this document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC-2119](#) [[BCP14](#)].

[3](#) Terminology

This document uses terminology from the document describing the MPLS architecture [[MPLSArch](#)]. A Label Switched Path (LSP) is modeled as described in [[LSRMIB](#) and [TEMIB](#)] via a series of cross-connects through 1 or more Label switch routers (LSR).

CEM terminology comes from the CEM draft that describes a mechanism for transporting time division multiplexed (TDM) digital signals over a packet-oriented MPLS network. The mechanism outlined in the

CEM draft terminates the SONET section and line overhead and then breaks the SONET path's Synchronous Payload Envelope (SPE) into fragments for transmission over a packet-based network. A 32-bit TDM header is appended at the beginning of each fragment to provide information regarding where the SPE begins within the packet stream, a sequence number, and pointer adjustment information.

"Adaptation" refers to the method of adapting a "foreign" communications protocol such that it can be carried by a "native" protocol. In this case, the foreign protocol is SONET/SDH and the native protocol is MPLS.

"Outbound" references the traffic direction where a SONET path's payload (SPE) is received, adapted to MPLS, assigned a VC label, and sent into the MPLS network.

Conversely, "inbound" is the direction where packets are received from the MPLS network, packet payloads are reassembled back into an SPE, and inserted as a SONET path into the SONET section and line.

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Since A SONET path is bi-directional and symmetrical, it uses the same SONET time-slot, SONET width, MPLS packet size, and VC Label for outbound and inbound traffic.

CEM will normally transmit into an originating "head" end of a Tunnel

LSP, and receive from a terminating "tail" end a Tunnel LSP. A CEM connection typically uses a VC (virtual connection) Label within a Tunnel Label [[TRANS](#)]. Multiple CEM VCs each with a unique MPLS VC Label and similar traffic engineering requirements can share the same

MPLS Tunnel. For Layer 2 transport over MPLS, the Tunnel Label is known as the "outer" Label, while the VC Label is known as the "inner" Label. An exception to this is with adjacent LSRs. In this case, there is an option for CEM VCs to connect directly without an outer Label.

VCs can be configured to switch to a "Backup Tunnel". The active Tunnel may be referred to as "In-service", while inactive Tunnels are "Standby".

The SNMP Management Framework presently consists of five major components:

- An overall architecture, described in [RFC 2271](#) [SNMPArch].
- Mechanisms for describing and naming objects and events for the purpose of management. The first version of this Structure of Management Information (SMI) is called SMIV1 and described in [RFC 1155](#) [SMIV1], [RFC 1212](#) [SNMPv1MIBDef] and [RFC 1215](#) [SNMPv1Traps]. The second version, called SMIV2, is described in [RFC 1902](#) [SMIV2], [RFC 1903](#) [SNMPv2TC] and [RFC 1904](#) [SNMPv2Conf].
- Message protocols for transferring management information. The first version of the SNMP message protocol is called SNMPv1 and described in [RFC 1157](#) [SNMPv1]. A second version of the SNMP message protocol, which is not an Internet standards track protocol, is called SNMPv2c and described in [RFC 1901](#) [SNMPv2c] and [RFC 1906](#) [SNMPv2TM]. The third version of the message protocol is called SNMPv3 and described in [RFC 1906](#) [SNMPv2TM], [RFC 2272](#) [SNMPv3MP] and [RFC 2574](#) [SNMPv3USM].
- Protocol operations for accessing management information. The first set of protocol operations and associated PDU formats is described in [RFC 1157](#) [SNMPv1]. A second set of protocol operations and associated PDU formats is described in [RFC 1905](#) [SNMPv2PO].
- A set of fundamental applications described in [RFC 2273](#) [SNMPv3App] and the view-based access control mechanism described in [RFC 2575](#) [SNMPv3VACM].

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. Objects in the MIB are defined using the mechanisms defined in the SMI. This memo specifies a MIB module that is compliant to the SMIV2. A MIB conforming to the SMIV1 can be produced through the appropriate translations. The resulting translated MIB must be semantically equivalent, except where objects or events are omitted because no translation is possible (use of Counter64). Some machine-readable information in SMIV2 will be converted into textual descriptions in SMIV1 during the translation process. However, this loss of machine-readable information is not considered to change the semantics of the MIB.

[4.1](#) Object Definitions

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. Objects in the MIB are defined using the subset of Abstract Syntax Notation One (ASN.1) defined in the SMI. In particular, each object type is named by an OBJECT IDENTIFIER, an administratively assigned name. The object type

together with an object instance serves to uniquely identify a specific instantiation of the object. For human convenience, we often use a textual string, termed the descriptor, to also refer to the object type.

[5](#) Feature Checklist

The Circuit Emulation over MPLS MIB (CEM-MIB) is designed to satisfy the following requirements and constraints:

- The MIB supports manually configured CEM VCs. Although, the VC ID parameters needed for LDP are contained within this MIB. Adaptation circuits (like CEM VCs) configured via any MPLS signaling protocol are for future study.
- The MIB supports point-to-point CEM connections. Point-to-multipoint connections are for future study.
- The MIB establishes the adaptation connection by referencing the SONET path (within the ifTable [[IFMIB](#)]) to be adapted, the VC (inner)

Label, and the two Tunnels [[TEMIB](#)] that carry the bi-directional SONET path.

- The MIB configures the Tunnel and VCs: for Tunnel APS.
- The MIB configures the connection: name, packet length, error actions, etc.
- The MIB reports: operational state, packet counts, error counts, etc.

[6](#) CEM MIB usage

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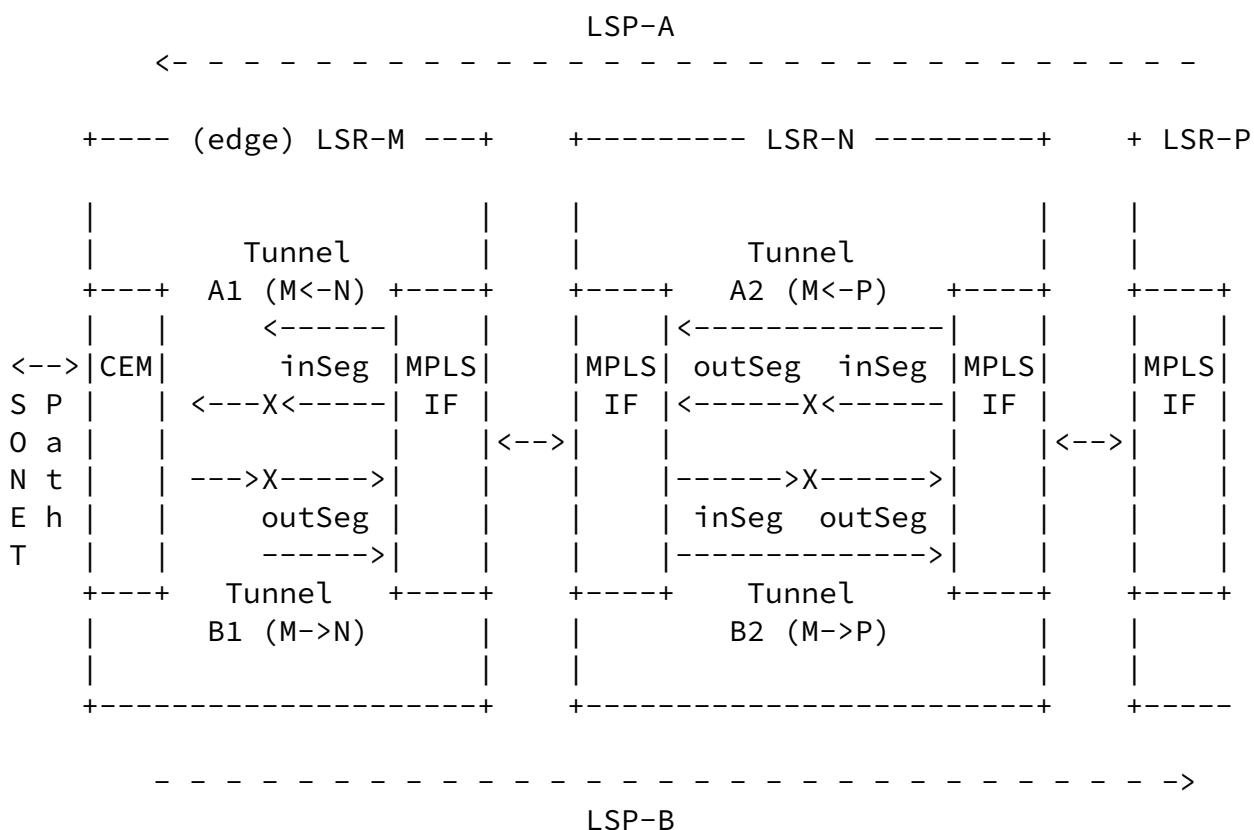
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[6.1](#) How Tunnels and Segments work with CEM

The following sections do not cover setting up a full connection

across an MPLS network. They cover the configuration of the edge LSR – that is to say, the LSR providing the CEM function. Since Tunnels are uni-directional, a pair of Tunnels must be configured (one for inbound, one for outbound). The following graphic depicts a CEM VC that originates and terminates at LSR-M. It uses LSPs A and B formed by Tunnels Ax and Bx continuing through LSR-N to LSR-P. The concatenations of Tunnels create the LSPs. Note: since the CEM cross-connects terminate and originate at LSR-M, the in and out segments are not in tandem pairs (as they are in the transit LSR-N), this is per [LSRMIB]. Note: 'X' denotes a Tunnel's cross-connect.



6.2 Summary of CEM MIB

- The CEM SONET extension (mplsCemSonetPathExtTable) is used to indicate the time slot of the SONET path to be adapted.
- The CEM VC Table (mplsCemVcTable) is used for associating a SONET path with a pair of MPLS Tunnels (inbound and outbound). Its many objects are used to control VCs.
- The CEM Performance Table (mplsCemVcPerfTable) is an augmentation of the mplsCemVcTable and contains many objects for monitoring VCs.
- The CEM Mapping Table (mplsCemMappingTable) is used to map the inbound Tunnel and VC Label to the Circuit ID. The Circuit ID is the index to an entry in the mplsCemVcTable.
- The Tunnel Extension Table (mplsCemTunnelExtTable) is used to

configure any Tunnel switchover parameters.

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- The Tunnel Extension Performance Table (mplsCemTunnelExtPerfTable) is used to monitor indications not available in the mplsTunnelPerfTable.

[6.3](#) CEM configuration Step by Step

Configuring a CEM VC and a pair of Tunnels (at LSR-M) involves the following steps.

First configure the Tunnels and their cross-connects:

- Follow steps as defined in [[TEMIB](#)] to configure a Tunnel.
- Follow steps as defined in [[LSRMIB](#)] to set up the outbound cross-connect for that Tunnel. As this is the Tunnel origination (head-end), the cross-connect will not reference an InSegment and the ingress LSR ID will be set to that of the local (edge) LSR.
- Set up the inbound cross-connect per [[LSRMIB](#)]. As this is the Tunnel termination (tail-end), the cross-connect will not reference an OutSegment and the egress LSR ID will be set to that of the local (edge) LSR.

Configure the SONET parameters:

- Set the SONET path width in the sonetPathCurrentTable [[SONETMIB](#)].
- Set the SONET path starting time slot in the mplsCemSonetPathExtTable.

Configure the CEM VC:

- Create an entry in the mplsCemVcTable. The first index is obtained from the agent, the second is the VC instance. (Note: there may be multiple instances of an mplsCemVcTable entry for use with Backup Tunnels.) Now bind this entry to the SONET ifIndex [[SONETMIB](#)], the VC

Label, and the inbound and outbound tunnels [[TEMIB](#)] by setting those objects.

- Set other parameters in the mplsCemVcTable (packet length, etc.).

- Although MPLS signaling of CEM is outside the scope of this document, LDP parameters are defined in the mplsCemVcTable: VC ID length, VC group ID, and optional VC parameters (the VC Circuit ID can be the mplsCemVcTable index, the VC Type for CEM is specified in [\[TRANS\]](#)).

- Use the VC Label to create an entry in the mplsCemMappingTable. This table is indexed by the inbound Tunnel's indexes plus the VC Label. It associates the inbound Tunnel and VC Label to the mplsCemVcTable entry.

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- Once a CEM VC is operational, the mplsCemVcPerfTable is used to monitor the various counts, indicators, and conditions of the VC.

Advanced CEM configuration (mplsCemVcTable and mplsCemTunnelExtTable):

- VC backup. In the mplsCemVcTable, as part of CEM APS, set the criteria for switching this VC to the Backup Tunnel.

- Tunnel Table. In the mplsCemTunnelExtTable, an entry is created here for each entry in the mplsCemMappingTable. This mplsCemTunnelExtTable table is indexed with the same indexes as the inbound Tunnel [\[TEMIB\]](#).

- Tunnel Backup. As with VC backup, there are objects for setting Tunnel Backup switchover criteria. For Tunnels, they are in the mplsCemTunnelExtTable. An entry is created in this table by the agent

for every entry in the mplsCemMappingTable, and is indexed as the inbound Tunnel is indexed [\[TEMIB\]](#). Backup Tunnel switchovers will switch all VCs in bulk. It is for this reason that care must be taken

if Tunnel Backup and VC Backup mechanisms are both configured.

Note: CEM VCs are always configured with a pair of Tunnels (inbound and outbound). When a second set of CEM VC and Backup Tunnel is configured, then there will be a total of 4 Tunnels involved. To reduce complexities, it is recommended to design the agent's APS mechanism to switch completely from one CEM VC/Tunnel set to another.

For example, do not use an inbound Primary Tunnel with an outbound Backup Tunnel. To mix Primary and Backup Tunnels is for future study.

[7](#) Example of CEM Setup

In this section we provide an example of using the MIB objects described in [section 8](#) to set up a CEM VC. While this example is not meant to illustrate every permutation of the MIB, it is intended as an aid to understanding some of the key concepts. It is meant to be read after going through the MIB itself. See [[LSRMIB](#)] and [[TEMIB](#)] for an example of setting up Tunnels, their segments and cross-connects.

First configure the SONET path width, starting time-slot, and associated CEM VC. In this case, an STS-3c starts at SONET time slot 1 (and is evenly distributed within the SONET frame). The ifIndex for both the sonetPathCurrentEntry and mplsCemSonetPathExtTable is 23.

In sonetPathCurrentEntry:

```
{
    sonetPathCurrentWidth          = 3,
    sonetPathCurrentStatus
    ...
    ...
}
```

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In mplsCemSonetPathExtTable:

```
{
    mplsCemSonetPathExtVcIndex      = 1
    mplsCemSonetPathExtTimeSlot     = 1
}
```

Then create a CEM configuration entry in mplsCemVcTable. The indexes are Index and Instance. Set PathIfIndex and VcLabel. The tunnel pointers [[TEMIB](#)] contain LSR IDs (normally IP addresses) as indexes.

In mplsCemVcTable:

```
{
    mplsCemVcIndex                  = 1
    mplsCemVcInstance               = 1
    mplsCemVcSonetPathIfIndex       = 23
    mplsCemVcVcLabel               = 55
    mplsCemVcPriority               = 1
    mplsCemVcName                   = "My Tunnel",
    mplsCemVcDescr                  = "Here to there"
    mplsCemVcCreateTime             = Feb 7 2001
}
```

```

mplsCemVcInTunnelIndex      = 1
mplsCemVcInTunnelInstance   = 1
mplsCemVcInTunnelIngLSR     = 123.123.125.1
mplsCemVcInTunnelLclLSR     = 123.123.126.1
mplsCemVcOutTunnelIndex     = 2
mplsCemVcOutTunnelInstance   = 1
mplsCemVcOutTunnelLclLSR    = 123.123.126.1
mplsCemVcOutTunnelEgrLSR    = 123.123.125.1
mplsCemVcPktLength          = 500 -- payload bytes
mplsCemVcExpBits             = 0
mplsCemVcPktReSequence      = 0
mplsCemVcEnableDBA           = 0
mplsCemVcJtrBfrDepth         = 50 -- packets
mplsCemVcErrorAction         = playAllOnes
mplsCemVcDownAction          = playAllOnes
mplsCemVcIntegrateToDown1    = 1000 -- microseconds
mplsCemVcIntegrateToDown2    = 500
mplsCemVcIntegrateToUp1      = 10000
mplsCemVcIntegrateToUp2      = 0
mplsCemVcApsEnable           = false
mplsCemVcApsCriteria         = 0
mplsCemVcApsHoldOffTimer     = 0
mplsCemVcApsRevertTimer      = 0
mplsCemVcLdpVcIdLength       = 0
mplsCemVcLdpGroupId          = 0
mplsCemVcLdpOptParam1        = 0
mplsCemVcLdpOptParam2        = 0
mplsCemVcTrapEnable          = true
mplsCemVcAdminStatus         = up
mplsCemVcRowStatus           = createAndGo
}

```

Now make the association of the inbound Tunnel and VC Label to the mplsCemVcTable entry. The Tunnel Index, Instance, Ingress & Local LSR IDs, and VC Label are the 5 indexes for this table. Since the inbound Tunnel terminates here, its egress LSR ID should be that of the local (edge) LSR. Creating an entry in this table causes a corresponding entry to be made in the mplsCemTunnelExt and mplsCemTunnelExtPerf tables.

In mplsCemMappingTable:
{

```

mplsCemMappingInTunnelIndex      = 1
mplsCemMappingInTunnelInstance   = 1
mplsCemMappingInTunnelIngressLSR = 123.123.125.1
mplsCemMappingInTunnelLocalLSR   = 123.123.126.1
mplsCemMappingVcLabel            = 55
mplsCemMappingVcIndex            = 1
mplsCemMappingVcInstance         = 1
mplsCemMappingRowStatus          = createAndGo
}

```

Now configure the Tunnel extension table. It has the same indexes as the mplsTunnelTable entry for the inbound Tunnel. An entry in this table was created automatically when the mplsCemMapping table entry was created.

In MplsCemTunnelExtTable:

```

{
    mplsCemTunnelExtApsEnable      = false
    mplsCemTunnelExtApsCriteria    = 0
    mplsCemTunnelExtApsHoldoffTimer = 0
    mplsCemTunnelExtApsRevertTimer = 0
    mplsCemTunnelExtApsViaCemVcIndex = 0
    mplsCemTunnelExtApsViaCemVcInstance = 0
}

```

[7.1](#) Backup Tunnels

At this time, the type of APS supported by Backup Tunnels is for uni-directional protection switching. The approach used here supports 1+1

switching where APS decisions are made on the inbound ("sink") side based on CEM errors. Since CEM packets are emitted at regular intervals and contain sequence numbers, failures can be detected quickly and reliably.

An area for further study is 1:1 switching - normally this requires a backward defect indication. However, this may be accomplished by forcing an upstream error, when downstream errors occur. In other words, when the sink side sees CEM errors and switches to standby, it could turn off its outbound packet stream, thereby forcing remote CEM errors, and causing the remote to also switch to standby. Also for further study is obtaining failure indications from other than CEM errors (e.g., OAM).

If Backup Tunnels are desired, they should be configured in the `mplsTunnelTable` [[TEMIB](#)]. They MUST be configured in this table as entries using the same `mplsTunnelIndex` primary index, but with unique `mplsTunnelInstances` as secondary indexes. This will result in the tunnel instances being configured in a group. It is also important to note that these secondary entries may contain different LSR IDs, as well as different corresponding `tunnelHopTable`, `tunnelARHopTable`, and `tunnelCHop` entries. For example, if it were desired to create a tunnel with one back up path, the `mplsTunnelTable` would contain two entries with a primary index of 2. Their two entries would have secondary indexes (`mplsTunnelInstance`) of 5 and 8. Hence, there would be two entries: (2,5) and (2,8). The secondary tunnel (2,8) should have a different cross-connect (`mplsTunnelXCPointer`) as it should take a different path (i.e.: to protect nodes or links) through the network to circumvent a network failure. It should also be the case that the Tunnel Label differs between both instances of the tunnel.

For a CEM VC to utilize a Backup Tunnel, there will be another instance of the CEM VC within the `mplsCemVcTable` (forming a CEM VC group). Each group member will have the same Index, PathIfIndex, and VcLabel, but with a unique `mplsCemVcInstance`. Each CEM VC instance will reference a different Tunnel (within a group of Tunnels). As with the Tunnels, a primary CEM VC may be instance-1 while a backup VC may be instance-2.

The switchover criteria in the `mplsCemVc` and `mplsCemTunnelExt` tables control the switchover when groups of CEM VCs and Tunnels have been configured. If the switchover is tunnel-based (that is, bulk VC switchover is being employed), then the `mplsCemVc` switchover criteria should be none (and vice-versa).

Whether Tunnel Backup decisions are VC-based or tunnel-based, it is the APS criterion that initiates switchover processing. The system may then look for other Tunnels (within the group) that have no failures (according to criteria). If a switchover is to occur and there is more than one "good" Tunnel to switch to, then the Tunnel and CEM VC instances are used to decide (lower instances have higher priority). Things causing a bad tunnel are: administrative settings (CEM VC or Tunnel admin down), CEM jitter buffer errors, CEM missing packets, and CEM header errors (other criteria are for future study).

The "revertive" setting can also initiate a switch. This parameter is useful for non-primary Tunnels where you may want to switch back to a

Primary Tunnel even if the Backup Tunnel is OK. Finally there is "hunt" mode for initiating switches in situations where the active

Tunnel is bad, but there are no defect indications available from the standby Tunnels.

APS timers: There is a timer for use with "revertive" to delay switching back a Primary Tunnel once that Tunnel looks good. There is also a hold-off timer to delay switching from an active Tunnel once it looks bad.

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It is possible that the bandwidth for a Backup Tunnel may be less than that of the Primary Tunnel. In this case, when VCs are switched over to the Backup, lower priority VCs may have to be dropped (set dormant). The `mplsCemVcPriority` object is provided for this purpose. Sorting and dropping is normally the responsibility the CAC (connection admission control) function within an LSR.

[7.2](#) Adjacent LSRs

This section explains the how to configure CEM VCs that are connected via adjacent LSRs.

As [\[TRANS\]](#) points out, a VC label within a Tunnel label may not be necessary in the Adjacent LSR case. To configure such a connection, all the steps described above would be the same except when configuring the OutSegment [\[LSRMIB\]](#). In this case, `PushTopLabel` in the [\[LSRMIB\]](#) object would be set false.

[8](#) CEM MIB Definitions

```
MPLS-CEM-MIB DEFINITIONS ::= BEGIN
```

```
IMPORTS
```

```
    MODULE-IDENTITY, OBJECT-TYPE, NOTIFICATION-TYPE,  
    experimental, Integer32, Counter32, Unsigned32,  
    Counter64, Gauge32  
    FROM SNMPv2-SMI
```

```
    MODULE-COMPLIANCE, OBJECT-GROUP, NOTIFICATION-GROUP  
    FROM SNMPv2-CONF
```

```
    TEXTUAL-CONVENTION, TruthValue, RowStatus, StorageType,  
    TimeStamp, DisplayString  
    FROM SNMPv2-TC
```

InterfaceIndex, InterfaceIndexOrZero
FROM IF-MIB

MplsLSPID, MplsLabel
FROM MPLS-LSR-MIB

MplsLsrId, MplsTunnelIndex, MplsTunnelInstanceIndex
FROM MPLS-TE-MIB;

mplsCemMIB MODULE-IDENTITY

LAST-UPDATED "200102211200Z" -- 21 Feb 2001 12:00:00 EST

ORGANIZATION "Multiprotocol Label Switching (MPLS) Working Group"

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The MPLS Working Group (email distribution mpls@uu.net)"

DESCRIPTION

"This MIB contains managed object definitions for Circuit Emulation over MPLS as in: Malis, A., Vogelsang, S., and

Martini, L. 'SONET/SDH Circuit Emulation Service Over MPLS (CEM) encapsulation', Internet Draft <[draft-malis-sonet-ces-mpls-02.txt](#)>, February 2001. This MIB is dependant on the MIBs as defined by T. Nadeau, C. Srinivasan, and A. Viswanathan <[draft-ietf-mpls-lsr-mib-07.txt](#)> and <[draft-ietf-mpls-te-mib-05.txt](#)>"

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DESCRIPTION

"Initial version for closed review."

REVISION

"200102221200Z " -- 22 Feb 2001 12:00:00 EST

DESCRIPTION

"Updates, cleanup, and clarifications after review amongst authors."

::= { experimental 9999 }

-- Top level components of this MIB.

-- Traps

mplsCemNotifications OBJECT IDENTIFIER ::= { mplsCemMIB 0 }

mplsCemNotifyPrefix OBJECT IDENTIFIER ::= { mplsCemNotifications 0 }

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-- Tables, Scalars

mplsCemObjects OBJECT IDENTIFIER ::= { mplsCemMIB 1 }

-- Conformance

-- mplsCemConformance OBJECT IDENTIFIER ::= { mplsCemMIB 2 }

-- MPLS CEM Virtual Connection (VC) Table.

mplsCemVcIndexNext OBJECT-TYPE

SYNTAX Unsigned32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This object contains an appropriate value to be used for mplsCemVcIndex when creating entries in the mplsCemVcTable. The value 0 indicates that no

unassigned entries are available. To obtain the value of mplsCemVcIndex for a new entry in the mplsCemVcTable, the manager issues a management protocol retrieval operation to obtain the current value of mplsCemVcIndex. After each retrieval operation, the agent should modify the value to reflect the next unassigned index. After a manager retrieves a value the agent will determine through its local policy when this index value will be made available for reuse."

::= { mplsCemObjects 1 }

mplsCemVcTable OBJECT-TYPE

SYNTAX SEQUENCE OF MplsCemVcEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"This table specifies information for connecting SONET paths and MPLS Tunnels."

::= { mplsCemObjects 2 }

mplsCemVcEntry OBJECT-TYPE

SYNTAX MplsCemVcEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"A row in this table represents a connection for CEM. It is indexed by :

- The mplsCemVcIndex. Uniquely identifying a singular CEM connection or a group. If a group, individual CEM connections are identified by the Instance.
- The mplsCemVcInstance."

INDEX { mplsCemVcIndex, mplsCemVcInstance }

::= { mplsCemVcTable 1 }

MplsCemVcEntry ::= SEQUENCE {

mplsCemVcIndex	Unsigned32,
mplsCemVcInstance	Unsigned32,
mplsCemVcSonetPathIfIndex	InterfaceIndexOrZero,
mplsCemVcLabel	MplsLabel,
mplsCemVcPriority	Unsigned32,
mplsCemVcName	DisplayString,

mplsCemVcDescr	DisplayString,
mplsCemVcCreateTime	TimeStamp,
mplsCemVcUpTime	TimeTicks,
mplsCemVcInTunnelIndex	MplsTunnelIndex,
mplsCemVcInTunnelInstance	MplsTunnelInstanceIndex,
mplsCemVcInTunnelIngLSR	MplsLsrId,
mplsCemVcInTunnelLclLSR	MplsLsrId,
mplsCemVcOutTunnelIndex	MplsTunnelIndex,
mplsCemVcOutTunnelInstance	MplsTunnelInstanceIndex,
mplsCemVcOutTunnelLclLSR	MplsLsrId,
mplsCemVcOutTunnelEgrLSR	MplsLsrId,
mplsCemVcPktLength	Unsigned32,
mplsCemVcExpBits	Unsigned32,
mplsCemVcPktResequence	TruthValue,
mplsCemVcEnabledBA	BITS,
mplsCemVcJtrBfrDepth	Unsigned32,
mplsCemVcErrorAction	INTEGER,
mplsCemVcDownAction	INTEGER,
mplsCemVcIntegrateToDown1	Unsigned32,
mplsCemVcIntegrateToDown2	Unsigned32,
mplsCemVcIntegrateToUp1	Unsigned32,
mplsCemVcIntegrateToUp2	Unsigned32,
mplsCemVcApsEnable	TruthValue,
mplsCemVcApsCriteria	BITS,
mplsCemVcDefects	BITS,
mplsCemVcApsHoldoffTimer	Unsigned32,
mplsCemVcApsRevertTimer	Unsigned32,
mplsCemVcApsStatus	INTEGER,
mplsCemVcLdpVcIdLength	Unsigned32,
mplsCemVcLdpGroupId	Unsigned32,
mplsCemVcLdpOptParam1	Unsigned32,
mplsCemVcLdpOptParam2	Unsigned32,
mplsCemVcTrapEnable	TruthValue,
mplsCemVcAdminStatus	INTEGER,
mplsCemVcOperStatus	INTEGER,
mplsCemVcRowStatus	RowStatus,
mplsCemVcStorageType	StorageType

}

mplsCemVcIndex OBJECT-TYPE
 SYNTAX Unsigned32
 MAX-ACCESS accessible-for-notify

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STATUS current

DESCRIPTION

"Primary index for the conceptual row identifying a group of CEM VCs."

::= { mplsCemVcEntry 1 }

mplsCemVcInstance OBJECT-TYPE

SYNTAX Unsigned32

MAX-ACCESS accessible-for-notify

STATUS current

DESCRIPTION

"Uniquely identifies an instance of a CEM VC. It is useful to identify multiple instances for the purpose of backup VCs."

::= { mplsCemVcEntry 2 }

mplsCemVcSonetPathIfIndex OBJECT-TYPE

SYNTAX InterfaceIndexOrZero

MAX-ACCESS accessible-for-notify

STATUS current

DESCRIPTION

"This is a unique index within the ifTable. It represents the interface index for the SONET path. A value of zero indicates an ifIndex that has yet to be configured or has since disappeared."

::= { mplsCemVcEntry 3 }

mplsCemVcLabel OBJECT-TYPE

SYNTAX MplsLabel

MAX-ACCESS accessible-for-notify

STATUS current

DESCRIPTION

"The incoming and outgoing label for this VC. This value is placed in the Label field of the outgoing MPLS shim header."

::= { mplsCemVcEntry 4 }

mplsCemVcPriority OBJECT-TYPE

SYNTAX Unsigned32

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"Used when resources on a tunnel or backup tunnel are overbooked. The agent (connection admission control) can sort CEM VC entries that share an overbooked tunnel. Lower mplsCemVcPriority values have higher priority. VCs dropped will be set 'dormant' (as indicated in mplsCemVcOperStatus)."

::= { mplsCemVcEntry 5 }

mplsCemVcName OBJECT-TYPE

SYNTAX DisplayString

MAX-ACCESS read-create
STATUS current

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DESCRIPTION

"The canonical name assigned to the CEM VC. This
name can be used to refer to the CEM VC on the
LSRs console port."

::= { mplsCemVcEntry 6 }

mplsCemVcDescr OBJECT-TYPE

SYNTAX DisplayString

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"A textual string containing information about the
CEM VC. If there is no description this object
contains a zero length string."

::= { mplsCemVcEntry 7 }

mplsCemVcCreateTime OBJECT-TYPE

SYNTAX TimeStamp

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"System time when this CEM VC was created."

::= { mplsCemVcEntry 8 }

mplsCemVcUpTime OBJECT-TYPE

SYNTAX TimeTicks

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"Number of consecutive ticks this CEM VC has been 'up'
as observed in mplsCemVcOperStatus."

::= { mplsCemVcEntry 9 }

-- The following 8 objects represent the indexes for the
-- inbound and outbound tunnels for this CEM VC.

mplsCemVcInTunnelIndex OBJECT-TYPE

SYNTAX MplsTunnelIndex

MAX-ACCESS read-create

STATUS current

DESCRIPTION "Part of set of indexes for inbound tunnel"

REFERENCE

"Srinivasan, C., Viswanathan, A., and T. Nadeau,
MPLS Traffic Engineering Management Information
Base Using SMIV2 <[draft-ietf-mpls-te-mib-05.txt](#)>,"

```

        November 2000."
 ::= { mplsCemVcEntry 10 }
mplsCemVcInTunnelInstance OBJECT-TYPE
    SYNTAX      MplsTunnelInstanceIndex
    MAX-ACCESS   read-create
    STATUS      current
    DESCRIPTION  "Part of set of indexes for inbound tunnel"
 ::= { mplsCemVcEntry 11 }
mplsCemVcInTunnelIngLSR OBJECT-TYPE
    SYNTAX      MplsLsrId

```

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```

    MAX-ACCESS   read-create
    STATUS      current
    DESCRIPTION  "Part of set of indexes for inbound tunnel"
 ::= { mplsCemVcEntry 12 }
mplsCemVcInTunnelLclLSR OBJECT-TYPE
    SYNTAX      MplsLsrId
    MAX-ACCESS   read-create
    STATUS      current
    DESCRIPTION  "Part of set of indexes for inbound tunnel"
 ::= { mplsCemVcEntry 13 }
mplsCemVcOutTunnelIndex OBJECT-TYPE
    SYNTAX      MplsTunnelIndex
    MAX-ACCESS   read-create
    STATUS      current
    DESCRIPTION  "Part of set of indexes for outbound tunnel"
 ::= { mplsCemVcEntry 14 }
mplsCemVcOutTunnelInstance OBJECT-TYPE
    SYNTAX      MplsTunnelInstanceIndex
    MAX-ACCESS   read-create
    STATUS      current
    DESCRIPTION  "Part of set of indexes for outbound tunnel"
 ::= { mplsCemVcEntry 15 }
mplsCemVcOutTunnelLclLSR OBJECT-TYPE
    SYNTAX      MplsLsrId
    MAX-ACCESS   read-create
    STATUS      current
    DESCRIPTION  "Part of set of indexes for outbound tunnel"
 ::= { mplsCemVcEntry 16 }
mplsCemVcOutTunnelEgrLSR OBJECT-TYPE
    SYNTAX      MplsLsrId
    MAX-ACCESS   read-create
    STATUS      current
    DESCRIPTION  "Part of set of indexes for outbound tunnel"
 ::= { mplsCemVcEntry 17 }

```

mplsCemVcPktLength OBJECT-TYPE

SYNTAX Unsigned32

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This is the packet or payload length for this CEM VC. It is fixed and applies to inbound and outbound packets carrying user payload. Note: DBA packets have their own length and are not effected by this."

::= { mplsCemVcEntry 18 }

mplsCemVcExpBits OBJECT-TYPE

SYNTAX Unsigned32

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This value is placed in the EXP bit field of the

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outbound MPLS shim header (with the VC Label). These EXP bits convey to the LSR the PHB to be applied to these packets."

REFERENCE

"Faucher, F, et al, MPLS Support of Differentiated Services <[draft-ietf-mpls-diff-ext-08.txt](#)> Feb 2001."

::= { mplsCemVcEntry 19 }

mplsCemVcPktResequence OBJECT-TYPE

SYNTAX TruthValue

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"Reports if implementation provides packet re-sequencing. With this, as inbound packets are queued in the jitter buffer, out of order packets are re-sequenced. The maximum sequence number differential (order correction can occur within) is dependant on the depth of the jitter buffer. See mplsCemVcJtrBfrDepth."

::= { mplsCemVcEntry 20 }

mplsCemVcEnabledBA OBJECT-TYPE

SYNTAX BITS {

allOnesOnAis(0),

allZerosOnUnequipped(1)

}

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"Any bits set here MUST enable the DBA (dynamic bandwidth allocation) feature for the specified condition. Setting allOnesOnAis will cause CEM packet payload suppression when AIS is detected on the associated SONET path. Similarly, allZerosOnUnequipped will cause payload suppression when the SONET path is un-equipped. During these conditions, CEM packets will continue to be sent, but with indicators set in the CEM header instructing the remote to play all ones or zeros onto its SONET path. Note: some implementations may not support this feature."

::= { mplsCemVcEntry 21 }

mplsCemVcJtrBfrDepth OBJECT-TYPE

SYNTAX Unsigned32
MAX-ACCESS read-create
STATUS current

DESCRIPTION

"This setting configures the number of packet buffers reserved for this CEM VC. (This object would not apply in implementations that support CEM VC groups, but cannot process inbound packets on CEM VCs that are currently in standby.) This object essentially sets the maximum amount of time allowed between CEM packets before the jitter buffer empties. This variable should be set based on the SONET path width (speed) and the

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amount of delay variation expected to be introduced by the network. Like bandwidth, jitter buffers are likely to be a limited resource to be managed."

::= { mplsCemVcEntry 22 }

mplsCemVcErrorAction OBJECT-TYPE

SYNTAX INTEGER {
 playAllOnes(1),
 playAllZeros(2),
 playPseudoRandom(3)

}

MAX-ACCESS read-create
STATUS current

DESCRIPTION

"These are the actions to take when inbound packets are missing due to gap in sequence numbers (uncorrectable via available re-sequencing), jitter buffer underruns, or packets with bad CEM headers. These patterns are sent (played) on the SONET path. These settings are used for immediate errors and (unless the mplsCemVcDownAction is

```

        'none') are not in effect once the CEM VC is 'down'."
 ::= { mplsCemVcEntry 23 }

mplsCemVcDownAction OBJECT-TYPE
    SYNTAX          INTEGER {
        errorAction(1),
        playAllOnes(2),
        playAllZeros(3),
        playPseudoRandom(4)
    }
    MAX-ACCESS      read-create
    STATUS          current
    DESCRIPTION
        "These are the actions to take once the CEM VC has been
        declared 'down' (as observed in mplsCemVcOperStatus).
        These patterns are sent (played) on the SONET path.
        See Integration Timers for events causing CEM VC 'down'.
        If 'errorAction' is selected, then the mplsCemVcErrorAction
        settings stay in effect even after the CEM VC is 'down'."
 ::= { mplsCemVcEntry 24 }

--
-- The following 4 timers work together to integrate (filter)
-- errors and the lack of errors on the CEM VC. Errors are:
-- missing packet, packet out of sequence, CEM header error,
-- jitter buffer error. Example of usage :
--
-- When an error occurs, Down1 and Down2 start counting, if
-- no errors occur within Down2, Down1 is cancelled. If errors
-- do occur within Down2, the Down2 timer is restarted. The CEM
-- VC is 'down' if Down1 expires - then Up1 starts counting.
-- If an error occurs within Up1, Up1 is restarted. The CEM VC
-- is 'up' if Up1 expires. Based on this, Down2 must be less
-- than Down1. Up2 timer usage is for further study.

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--
-- Other usage of these integration objects is for further study.
-- For example, these objects may be moved to their own new table
-- where rows in the new table would be referenced in the CEM VC
-- table to support separate integration of the various CEM errors
-- (buffer errors, missing packets, CEM header errors).
--
mplsCemVcIntegrateToDown1 OBJECT-TYPE
    SYNTAX          Unsigned32
    MAX-ACCESS      read-create
    STATUS          current
    DESCRIPTION      "See comment above - units are microseconds."

```



```

 ::= { mplsCemVcEntry 25 }

mplsCemVcIntegrateToDown2 OBJECT-TYPE
    SYNTAX      Unsigned32
    MAX-ACCESS   read-create
    STATUS      current
    DESCRIPTION  "See comment above - units are microseconds."
    ::= { mplsCemVcEntry 26 }

mplsCemVcIntegrateToUp1 OBJECT-TYPE
    SYNTAX      Unsigned32
    MAX-ACCESS   read-create
    STATUS      current
    DESCRIPTION  "See comment above - units are microseconds."
    ::= { mplsCemVcEntry 27 }

mplsCemVcIntegrateToUp2 OBJECT-TYPE
    SYNTAX      Unsigned32
    MAX-ACCESS   read-create
    STATUS      current
    DESCRIPTION  "See comment above - units are microseconds."
    ::= { mplsCemVcEntry 28 }

mplsCemVcApsEnable OBJECT-TYPE
    SYNTAX      TruthValue
    MAX-ACCESS   read-create
    STATUS      current
    DESCRIPTION
        "Enables this CEM VC (as part of a group) to be used for
        APS. A CEM VC group is created when a unique CEM VC index
        (in mplsCemVcTable) has multiple instances. Setting
        mplsCemVcApsEnable to 'false' may be useful when a CEM VC
        is suspect, being debugged, or not fully configured.
        Note: some implementations may not support APS."
    ::= { mplsCemVcEntry 29 }

mplsCemVcApsCriteria OBJECT-TYPE
    SYNTAX BITS {
        cemError(0),
        cemErrorStbyOK(256),
        revertive(512),
        hunt(1024)
    }

```

```

    }
    MAX-ACCESS   read-create
    STATUS      current
    DESCRIPTION

```

"Bits set here represent defects and modes for switching the SONET path from the active CEM VC to another within this VC's group. Defects include: CEM errors (jitter buffer errors, missing packets, bad CEM headers). Separating these CEM defects into individually selectable bits, or adding other types of defect indications (e.g. OAM status) is for future study.

Modes:

The 'cemErrorStbyOK' mode setting is useful in APS network configurations where CEM traffic is not present on standby inbound VCs. Therefore they are expected to have CEM errors, but are still to be considered as viable switch-over candidates. cemErrorStbyOK essentially masks CEM errors when this CEM VC is in standby.

'revertive' mode is useful for non-preferred CEM VCs where you may want to switch back to a preferred VC that has no defects while the currently active VC also has no defects (see mplsCemVcApsRevertTimer). 'revertive' should NOT be used when standby VCs have no defect indications available. If 'revertive' is not set, then manual reversion is possible

by simply setting the active CEM VC's admin status 'down', then 'up'. Preferred should NOT have 'revertive' set.

'hunt' mode is useful when standby VCs offer no defect indications (see mplsCemVcApsHoldOffTimer). 'hunt' should not be used when standby VCs have available defect indications. Hunting assumes standby VCs are good, if not the down timers will determine it's bad, and hunting continues.

'hunt' and 'revertive' are mutually exclusive."

```
::= { mplsCemVcEntry 30 }
```

mplsCemVcDefects OBJECT-TYPE

SYNTAX BITS {

cemError(0)

}

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"Current state of these CEM VC defects. The cemError indicator is a summary of any error associated with processing inbound CEM packets. Separately displaying CEM errors types (buffer errors, missing packets, and header errors) are for future study. Also other bits here may be defined here to show results of error trend analysis. These bits MUST be aligned with mplsCemVcApsCriteria bits so mplsCemVcApsCriteria can

be used as a mask.

Note: other defect indications (e.g. from OAM) are for future study."

::= { mplsCemVcEntry 31 }

mplsCemVcApsHoldoffTimer OBJECT-TYPE -- units are in seconds

SYNTAX Unsigned32

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"Used to hold-off an APS switch after the CEM VC has been determined 'down'. The purpose is to allow potential recovery schemes within lower communications layers a chance to recover.

Also useful in 'hunt' mode to hold off switching to the next CEM VC (slows oscillation when all VCs are down)."

::= { mplsCemVcEntry 32 }

mplsCemVcApsRevertTimer OBJECT-TYPE -- units are in seconds

SYNTAX Unsigned32

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"If this CEM VC is active and 'up', then this timer is used in conjunction with 'revertive' (if set above). The reversion would be delayed for this time."

::= { mplsCemVcEntry 33 }

mplsCemVcApsStatus OBJECT-TYPE

SYNTAX INTEGER {

active(1),

standby(2)

}

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"If part of a CEM VC group, this indicates if the CEM VC has been selected (via APS algorithm/protocol) to connect the associated Tunnel to the SONET path. If not part of a group, then always 'active'."

::= { mplsCemVcEntry 34 }

mplsCemVcLdpVcIdLength OBJECT-TYPE

SYNTAX Unsigned32

MAX-ACCESS read-create

STATUS current
DESCRIPTION
"For use by LDP signaling"
::= { mplsCemVcEntry 35 }

mplsCemVcLdpGroupId OBJECT-TYPE

SYNTAX Unsigned32
MAX-ACCESS read-create

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STATUS current
DESCRIPTION
"For use by LDP signaling"
::= { mplsCemVcEntry 36 }

mplsCemVcLdpOptParam1 OBJECT-TYPE

SYNTAX Unsigned32
MAX-ACCESS read-create
STATUS current

DESCRIPTION
"For use by LDP signaling"
::= { mplsCemVcEntry 37 }

mplsCemVcLdpOptParam2 OBJECT-TYPE

SYNTAX Unsigned32
MAX-ACCESS read-create
STATUS current

DESCRIPTION
"For use by LDP signaling"
::= { mplsCemVcEntry 38 }

mplsCemVcTrapEnable OBJECT-TYPE

SYNTAX TruthValue
MAX-ACCESS read-write
STATUS current

DESCRIPTION
"If this object is true, generation of mplsCemVcUp
and mplsCemVcDown traps are enabled for this CEM VC,
otherwise these traps are not emitted."
DEFVAL { false }
::= { mplsCemVcEntry 39 }

mplsCemVcAdminStatus OBJECT-TYPE

SYNTAX INTEGER {
up(1), -- ready to pass packets
down(2),
testing(3) -- in some test mode
}

```

MAX-ACCESS      read-create
STATUS          current
DESCRIPTION
    "The desired operational status of this CEM VC."
 ::= { mplsCemVcEntry 40 }

```

```

mplsCemVcOperStatus OBJECT-TYPE
    SYNTAX INTEGER {
        up(1),                -- ready to pass packets
        down(2),
        testing(3),           -- in some test mode
        unknown(4),           -- status cannot be determined
        dormant(5),
        notPresent(6),        -- some component is missing
        lowerLayerDown(7)     -- down due to the state of
                                -- lower layer interfaces
    }

```

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```

}
MAX-ACCESS      read-only
STATUS          current
DESCRIPTION
    "Indicates the actual operational status of this CEM VC."
 ::= { mplsCemVcEntry 41 }

```

```

mplsCemVcRowStatus OBJECT-TYPE
    SYNTAX      RowStatus
    MAX-ACCESS   read-create
    STATUS       current
    DESCRIPTION
        "For creating, modifying, and deleting this row."
    ::= { mplsCemVcEntry 42 }

```

```

mplsCemVcStorageType OBJECT-TYPE
    SYNTAX      StorageType
    MAX-ACCESS   read-create
    STATUS       current
    DESCRIPTION
        "This variable indicates the storage type for this
         object."
    ::= { mplsCemVcEntry 43 }

```

-- End of MPLS CEM Virtual Connection (VC) Table

-- MPLS CEM VC Performance Table.

```

mplsCemVcPerfTable OBJECT-TYPE

```

SYNTAX SEQUENCE OF MplsCemVcPerfEntry
 MAX-ACCESS not-accessible
 STATUS current
 DESCRIPTION

"This table provides per CEM VC performance information.
 Note: outbound errors are not being considered. It is
 assumed (at this time) that CEM packets will be forwarded
 as they are generated. i.e., it is assumed that there
 are no local outbound packet congestion issues. HC (high
 capacity) counters are needed for packet counts due to
 the high speeds expected with CEM. A SONET path of width
 48 can rollover a non-HC counter in a few minutes."

::= { mplsCemObjects 3 }

mplsCemVcPerfEntry OBJECT-TYPE

SYNTAX MplsCemVcPerfEntry
 MAX-ACCESS not-accessible
 STATUS current
 DESCRIPTION

"An entry in this table is created by the agent for every
 mplsCemVcEntry. It is an extension to mplsCemVcEntry."

AUGMENTS { mplsCemVcEntry }

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::= { mplsCemVcPerfTable 1 }

MplsCemVcPerfEntry ::= SEQUENCE {
 mplsCemVcPerfTotalInPacketsHC Counter64,
 mplsCemVcPerfTotalOutPacketsHC Counter64,
 mplsCemVcPerfDbainPacketsHC Counter64,
 mplsCemVcPerfDbainOutPacketsHC Counter64,
 mplsCemVcPerfInNegPtrAdjustHC Counter64,
 mplsCemVcPerfInPosPtrAdjustHC Counter64,
 mplsCemVcPerfOutNegPtrAdjustHC Counter64,
 mplsCemVcPerfOutPosPtrAdjustHC Counter64,
 mplsCemVcPerfCrctHdrErrors Counter32,
 mplsCemVcPerfUncrctHdrErrors Counter32,
 mplsCemVcPerfMissingPkts Counter32,
 mplsCemVcPerfPktsOoseq Counter32,
 mplsCemVcPerfJtrBfrUnderruns Counter32,
 mplsCemVcPerfJtrBfrOverruns Counter32,
 mplsCemVcPerfDiscontinuityTime TimeStamp
 }

mplsCemVcPerfTotalInPacketsHC OBJECT-TYPE

SYNTAX Counter64

MAX-ACCESS read-only
 STATUS current
 DESCRIPTION
 "Number of inbound packets received."
 ::= { mplsCemVcPerfEntry 1 }

mplsCemVcPerfTotalOutPacketsHC OBJECT-TYPE
 SYNTAX Counter64
 MAX-ACCESS read-only
 STATUS current
 DESCRIPTION
 "Number of outbound packets sent."
 ::= { mplsCemVcPerfEntry 2 }

mplsCemVcPerfDbainPacketsHC OBJECT-TYPE
 SYNTAX Counter64
 MAX-ACCESS read-only
 STATUS current
 DESCRIPTION
 "Number of DBA packets received."
 ::= { mplsCemVcPerfEntry 3 }

mplsCemVcPerfDbasOutPacketsHC OBJECT-TYPE
 SYNTAX Counter64
 MAX-ACCESS read-only
 STATUS current
 DESCRIPTION
 "Number of DBA packets sent."
 ::= { mplsCemVcPerfEntry 4 }

mplsCemVcPerfInNegPtrAdjustHC OBJECT-TYPE
 SYNTAX Counter64

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MAX-ACCESS read-only
 STATUS current
 DESCRIPTION
 "Number of negative pointer adjustments made on the
 SONET path based on CEM pointer adjustments received."
 ::= { mplsCemVcPerfEntry 5 }

mplsCemVcPerfInPosPtrAdjustHC OBJECT-TYPE
 SYNTAX Counter64
 MAX-ACCESS read-only
 STATUS current
 DESCRIPTION

 "Number of postive pointer adjustments made on the
 SONET path based on CEM pointer adjustments received."

```

 ::= { mplsCemVcPerfEntry 6 }

mplsCemVcPerfOutNegPtrAdjustHC OBJECT-TYPE
    SYNTAX          Counter64
    MAX-ACCESS      read-only
    STATUS          current
    DESCRIPTION
        "Number of negative pointer adjustments seen on the
         SONET path and encoded onto sent CEM packets."
    ::= { mplsCemVcPerfEntry 7 }

mplsCemVcPerfOutPosPtrAdjustHC OBJECT-TYPE
    SYNTAX          Counter64
    MAX-ACCESS      read-only
    STATUS          current
    DESCRIPTION
        "Number of positive pointer adjustments seen on the
         SONET path and encoded onto sent CEM packets."
    ::= { mplsCemVcPerfEntry 8 }

mplsCemVcPerfCrctHdrErrors OBJECT-TYPE
    SYNTAX          Counter32
    MAX-ACCESS      read-only
    STATUS          current
    DESCRIPTION
        "Number of correctable CEM header errors detected on
         inbound CEM packets."
    ::= { mplsCemVcPerfEntry 9 }

mplsCemVcPerfUncrctHdrErrors OBJECT-TYPE
    SYNTAX          Counter32
    MAX-ACCESS      read-only
    STATUS          current
    DESCRIPTION
        "Number of uncorrectable CEM header errors detected on
         inbound CEM packets."
    ::= { mplsCemVcPerfEntry 10 }

mplsCemVcPerfMissingPkts OBJECT-TYPE
    SYNTAX          Counter32

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    MAX-ACCESS      read-only
    STATUS          current
    DESCRIPTION
        "Number of missing packets (as detected via CEM header
         sequence number gaps)."
    ::= { mplsCemVcPerfEntry 11 }

```


mplsCemVcPerfPktsOoseq OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"Number of packets detected out of sequence (via CEM header sequence numbers), but were able to be re-sequenced. That is, the differential in sequence numbers was less than the jitter buffer depth. Note: some implementations may not support this feature (see mplsCemVcPktResequencing). Any packets so far out of sequence that a re-sequencer can not correct for would be counted as missing packet."

::= { mplsCemVcPerfEntry 12 }

mplsCemVcPerfJtrBfrUnderruns OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"Number of times the jitter buffer transitioned to empty."

::= { mplsCemVcPerfEntry 13 }

mplsCemVcPerfJtrBfrOverruns OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"Number of packets received while jitter buffer is full."

::= { mplsCemVcPerfEntry 14 }

mplsCemVcPerfDiscontinuityTime OBJECT-TYPE

SYNTAX TimeStamp

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The value of sysUpTime on the most recent occasion at which any one or more of this segment's Counter32 or Counter64 suffered a discontinuity. If no such discontinuities have occurred since the last re-initialization of the local management subsystem, then this object contains a zero value."

::= { mplsCemVcPerfEntry 15 }

-- End MPLS CEM VC Performance Table

-- MPLS CEM Mapping Table.

mplsCemMappingTable OBJECT-TYPE

SYNTAX SEQUENCE OF MplsCemMappingEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"This table maps an inbound Tunnel/VcLabel to a CEM VC."

::= { mplsCemObjects 4 }

mplsCemMappingEntry OBJECT-TYPE

SYNTAX MplsCemMappingEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"A row in this table represents the inbound connection between a Tunnel/VcLabel and CEM VC/instance. It is indexed by the same 4 indexes that index the inbound Tunnel, then adds the VC Label as a 5th index. The Tunnel referenced here is in the mplsTunnelTable.

- The mplsCemMappingInTunnelIndex uniquely identifies a singular Tunnel or a group. If a group, individual Tunnels are identified by the Instance.
- The mplsCemMappingInTunnelInstance.
- ID (normally an IP address) for the ingress LSR, mplsCemMappingInTunnelIngressLSR.
- ID (normally an IP address) of the Local (egress) LSR, mplsCemMappingInTunnelLocalLSR,
- and the VC Label, mplsCemMappingVcLabel."

INDEX { mplsCemMappingInTunnelIndex,
mplsCemMappingInTunnelInstance,
mplsCemMappingInTunnelIngressLSR,
mplsCemMappingInTunnelLocalLSR,
mplsCemMappingVcLabel }

::= { mplsCemMappingTable 1 }

MplsCemMappingEntry ::= SEQUENCE {

mplsCemMappingInTunnelIndex	MplsTunnelIndex,
mplsCemMappingInTunnelInstance	MplsTunnelInstanceIndex,
mplsCemMappingInTunnelIngressLSR	MplsLsrId,
mplsCemMappingInTunnelLocalLSR	MplsLsrId,
mplsCemMappingVcLabel	MplsLabel,
mplsCemMappingVcIndex	Integer32,

mplsCemMappingVcInstance	Integer32,
mplsCemMappingRowStatus	RowStatus,
mplsCemMappingStorageType	StorageType

}

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mplsCemMappingInTunnelIndex OBJECT-TYPE

SYNTAX MplsTunnelIndex

MAX-ACCESS accessible-for-notify

STATUS current

DESCRIPTION

"Primary index for the conceptual row identifying
a group of Tunnel/VcLabel to CEM VC mappings."

::= { mplsCemMappingEntry 1 }

mplsCemMappingInTunnelInstance OBJECT-TYPE

SYNTAX MplsTunnelInstanceIndex

MAX-ACCESS accessible-for-notify

STATUS current

DESCRIPTION

"Uniquely identifies an instance of a mapping"

::= { mplsCemMappingEntry 2 }

mplsCemMappingInTunnelIngressLSR OBJECT-TYPE

SYNTAX MplsLsrId

MAX-ACCESS accessible-for-notify

STATUS current

DESCRIPTION

"Uniquely identifies an ingress LSR"

::= { mplsCemMappingEntry 3 }

mplsCemMappingInTunnelLocalLSR OBJECT-TYPE

SYNTAX MplsLsrId

MAX-ACCESS accessible-for-notify

STATUS current

DESCRIPTION

"Uniquely identifies the local LSR"

::= { mplsCemMappingEntry 4 }

mplsCemMappingVcLabel OBJECT-TYPE

SYNTAX MplsLabel

MAX-ACCESS accessible-for-notify

STATUS current

DESCRIPTION

"Identifies a unique label on this tunnel"

::= { mplsCemMappingEntry 5 }

mplsCemMappingVcIndex OBJECT-TYPE

SYNTAX Integer32

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"Index for entry (or group of entries, in the case of backup VCs) in the mplsCemVcTable. This value can also be thought of as the Circuit ID."

::= { mplsCemMappingEntry 6 }

mplsCemMappingVcInstance OBJECT-TYPE

SYNTAX Integer32

MAX-ACCESS read-create

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STATUS current

DESCRIPTION

"Identifies a unique member within a CEM VC group.
(This could of course be a group of one.)"

::= { mplsCemMappingEntry 7 }

mplsCemMappingRowStatus OBJECT-TYPE

SYNTAX RowStatus

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"For creating, modifying, and deleting this row."

::= { mplsCemMappingEntry 8 }

mplsCemMappingStorageType OBJECT-TYPE

SYNTAX StorageType

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This variable indicates the storage type for this object."

::= { mplsCemMappingEntry 9 }

-- End of MPLS CEM Mapping Table

-- MPLS Tunnel Extension Table

mplsCemTunnelExtTable OBJECT-TYPE

SYNTAX SEQUENCE OF MplsCemTunnelExtEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"This table is an extension to the mplsTunnelTable. This table exists to configure parameters useful for CEM APS."
 ::= { mplsCemObjects 5 }

mplsCemTunnelExtEntry OBJECT-TYPE

SYNTAX MplsCemTunnelExtEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"A row in this table represents a Tunnel used for CEM VCs. The Tunnel referenced here is in the mplsTunnelTable. It is indexed by the same 4 indexes of the inbound Tunnel:

- The mplsCemTunnelExtIndex uniquely identifies a singular Tunnel or a group. If a group, individual Tunnels are identified by the Instance.
- The mplsCemTunnelExtInstance.
- ID (normally an IP address) for the ingress LSR, mplsCemTunnelExtIngressLSR.

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- ID (normally an IP address) of the Local (egress) LSR, mplsCemTunnelExtLocalLSR. In the mplsTunnelTable, this index would be referred to as the Egress LSR ID. Since CEM is always at a tunnel termination, the egress LSR is always the local (edge) LSR.

The local agent creates an entry here for every entry created in the mplsCemMappingTable."

INDEX { mplsCemTunnelExtIndex,
 mplsCemTunnelExtInstance,
 mplsCemTunnelExtIngressLSR,
 mplsCemTunnelExtLocalLSR }

::= { mplsCemTunnelExtTable 1 }

MplsCemTunnelExtEntry ::= SEQUENCE {

mplsCemTunnelExtApsEnable	TruthValue,
mplsCemTunnelExtApsCriteria	BITS,
mplsCemTunnelExtDefects	BITS,
mplsCemTunnelExtApsHoldoffTimer	Unsigned32,
mplsCemTunnelExtApsRevertTimer	Unsigned32,
mplsCemTunnelExtApsViaCemVcIndex	Unsigned32,
mplsCemTunnelExtApsViaCemVcInstance	Unsigned32,

```

        mplsCemTunnelExtStorageType          StorageType
    }

```

mplsCemTunnelExtApsEnable OBJECT-TYPE

```

SYNTAX          TruthValue
MAX-ACCESS      read-create
STATUS          current
DESCRIPTION

```

"Enables this Tunnel (as part of a group) to be used for APS. Remember a Tunnel group is created when a unique Tunnel index (in mplsTunnelTable) has multiple instances. Tunnel disabling may be useful when a Tunnel is suspect, being debugged, or not fully configured.

Note: some implementations may not support APS."

```
 ::= { mplsCemTunnelExtEntry 1 }
```

mplsCemTunnelExtApsCriteria OBJECT-TYPE

```

SYNTAX BITS {
    cemVcCriteria(0),
    revertive(512),
    hunt(1024)
}
MAX-ACCESS      read-write
STATUS          current
DESCRIPTION

```

"Bits set here represent defects and modes for switching all VCs within this Tunnel to another Tunnel that has no APS defects. Currently, only CEM defects are available. Separating and individually selecting CEM defects (buffer

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errors, header errors, etc.) is for future study. Also, for future study: determining a Tunnel's state of usefulness via other indications (such as OAM).

If 'cemVcCriteria' is set, mplsCemTunnelExtApsViaCemVc is used to index the CEM VC for which defects are included. The purpose of this is in situations when CEM VCs can generate better defects than Tunnels (for example: buffer errors).

Revertive and Hunt modes:

'revertive' is useful for non-primary Tunnels where you may want to switch back to a primary Tunnel that has no defects while the currently active also has no defects (see mplsCemTunnelExtApsRevertTimer). 'revertive' should NOT be used when standby Tunnels have no available defect indications. If 'revertive' is not set, then manual

reversion is possible by simply setting the active Tunnel's admin status 'down', then 'up'.

'hunt' is useful when standby Tunnels offer no defect indications (see mplsCemTunnelExtApsHoldOffTimer). 'hunt' should not be used when standby Tunnels have available defect indications. Hunting assumes standby Tunnels are good, if not the down timers will determine it's bad, and hunting continues.

'hunt' and 'revertive' are mutually exclusive.

Note: criteria defect bits here MUST align with mplsCemTunnelExtDefects so it can be used as a mask."

::= { mplsCemTunnelExtEntry 6 }

mplsCemTunnelExtDefects OBJECT-TYPE

SYNTAX BITS {

cemVcCriteria(0)

}

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"Current state of Tunnel defect indications. Other bits here may be defined here to show results of error trend analysis. Note: These bits MUST be aligned with mplsCemTunnelExtApsCriteria bits so mplsCemTunnelExtApsCriteria can be used as a mask. Note: other defect indications (e.g. from OAM) are for future study."

::= { mplsCemTunnelExtEntry 7 }

mplsCemTunnelExtApsHoldoffTimer OBJECT-TYPE -- units are in seconds

SYNTAX Unsigned32

MAX-ACCESS read-create

STATUS current

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DESCRIPTION

"Primarily used to hold-off an APS switch after the Tunnel has been determined 'down'. The purpose is to allow potential recovery schemes within lower communications layers a chance to recover.

Also useful in 'hunt' mode to hold off switching to the next Tunnel (slows oscillation when all Tunnels are down)."

::= { mplsCemTunnelExtEntry 8 }

```

mplsCemTunnelExtApsRevertTimer OBJECT-TYPE -- units are in seconds
    SYNTAX      Unsigned32
    MAX-ACCESS   read-create
    STATUS       current
    DESCRIPTION
        "If this Tunnel is active and 'up', then this timer
         is used in conjunction with 'revertive' (if set above).
         The reversion would be delayed for this time."
    ::= { mplsCemTunnelExtEntry 9 }

```

```

mplsCemTunnelExtApsViaCemVcIndex OBJECT-TYPE
    SYNTAX      Unsigned32
    MAX-ACCESS   read-write
    STATUS       current
    DESCRIPTION
        "Index of the CEM VC from which APS defect criteria are
         included with this Tunnel's APS criteria."
    ::= { mplsCemTunnelExtEntry 10 }

```

```

mplsCemTunnelExtApsViaCemVcInstance OBJECT-TYPE
    SYNTAX      Unsigned32
    MAX-ACCESS   read-write
    STATUS       current
    DESCRIPTION
        "Instance of the CEM VC from which APS defect criteria
         are included with this Tunnel's APS criteria."
    ::= { mplsCemTunnelExtEntry 11 }

```

```

mplsCemTunnelExtStorageType OBJECT-TYPE
    SYNTAX      StorageType
    MAX-ACCESS   read-write
    STATUS       current
    DESCRIPTION
        "This variable indicates the storage type for this object."
    ::= { mplsCemTunnelExtEntry 12 }

```

-- End of MPLS Tunnel Extension Table

-- MPLS CEM Tunnel Extension Performance Table

```

mplsCemTunnelExtPerfTable OBJECT-TYPE
    SYNTAX      SEQUENCE OF MplsCemTunnelExtPerfEntry
    MAX-ACCESS   not-accessible

```

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STATUS current

DESCRIPTION

"This table is an extension to the mplsTunnelTable. It provides per Tunnel performance information."

::= { mplsCemObjects 6 }

mplsCemTunnelExtPerfEntry OBJECT-TYPE

SYNTAX MplsCemTunnelExtPerfEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"An entry in this table is created by the agent for every mplsCemTunnelExtEntry. It is an extension to mplsCemTunnelExtEntry."

AUGMENTS { mplsCemTunnelExtEntry }

::= { mplsCemTunnelExtPerfTable 1 }

MplsCemTunnelExtPerfEntry ::= SEQUENCE {

mplsCemTunnelExtPerfFailedLabelLookups Counter32,

mplsCemTunnelExtPerfLastFailedLookup MplsLabel

}

mplsCemTunnelExtPerfFailedLabelLookups OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"Number of packets with unexpected labels received. This count is based on inbound VC labels seen that are not configured for this Tunnel."

::= { mplsCemTunnelExtPerfEntry 1 }

mplsCemTunnelExtPerfLastFailedLookup OBJECT-TYPE

SYNTAX MplsLabel

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"Contains label from the packet that last failed a label lookup on this Tunnel."

::= { mplsCemTunnelExtPerfEntry 2 }

-- End of MPLS Tunnel Extension Performance Table

-- MPLS CEM SONET Path Extension Table.

mplsCemSonetPathExtTable OBJECT-TYPE

SYNTAX SEQUENCE OF MplsCemSonetPathExtEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"This table associates a SONET path with a CEM VC

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(or CEM VC group) and provides the starting time-slot of the SONET path. It is assumed that the transmit and receive sides of the SONET path have the same starting time-slots. It is also assumed that STSn paths have contiguous time-slots."

::= { mplsCemObjects 7 }

mplsCemSonetPathExtEntry OBJECT-TYPE

SYNTAX MplsCemSonetPathExtEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"This table is indexed by the SONET path ifIndex. An entry to this table is created by the agent when an entry is created in the mplsCemVcTable."

INDEX { mplsCemSonetPathExtSonetIfIndex }

::= { mplsCemSonetPathExtTable 1 }

MplsCemSonetPathExtEntry ::= SEQUENCE {

mplsCemSonetPathExtVcIndex Unsigned32,

mplsCemSonetPathExtTimeSlot Unsigned32,

mplsCemSonetPathExtStorageType StorageType

}

mplsCemSonetPathExtVcIndex OBJECT-TYPE

SYNTAX Unsigned32

MAX-ACCESS read-write

STATUS current

DESCRIPTION

"Index to entry in the mplsCemVcTable."

::= { mplsCemSonetPathExtEntry 1 }

mplsCemSonetPathExtTimeSlot OBJECT-TYPE

SYNTAX Unsigned32 (1..192)

MAX-ACCESS read-write

STATUS current

DESCRIPTION

"Starting time-slot for this SONET path within the SONET line and section. For OC-48, this value could range from 1 to 48. The SONET path width must be taken into consideration here, for example, in an OC-48 an STS-3c could not start at time-slot 47."

```

 ::= { mplsCemSonetPathExtEntry 2 }

mplsCemSonetPathExtStorageType OBJECT-TYPE
    SYNTAX          StorageType
    MAX-ACCESS      read-write
    STATUS          current
    DESCRIPTION
        "This variable indicates the storage type for this
         object."
    ::= { mplsCemSonetPathExtEntry 3 }

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-- End of MPLS CEM SONET Path Extension Table.

-- Notifications - CEM VC

mplsCemTrapEnable OBJECT-TYPE
    SYNTAX          TruthValue
    MAX-ACCESS      read-write
    STATUS          current
    DESCRIPTION
        "If this object is true, then it enables the
         generation of mplsCemVcUp and mplsCemVcDown
         traps, otherwise these traps are not emitted.
         These traps are also individually enabled
         for each CEM VC."
    DEFVAL { false }
    ::= { mplsCemObjects 8 }

mplsCemVcUp NOTIFICATION-TYPE
    OBJECTS      { mplsCemVcIndex,
                   mplsCemVcInstance,
                   mplsCemVcOperStatus,
                   mplsCemVcAdminStatus,
                   mplsCemVcSonetPathIfIndex }
    STATUS      current
    DESCRIPTION
        "This notification is generated when a
         mplsCemVcOperStatus object for one of the configured
         CEM VC entries is about to leave the down state and
         transition into some other state (but not into the
         notPresent state). This other state is indicated by
         the included value of mplsCemVcOperStatus."
    ::= { mplsCemNotifyPrefix 1 }

mplsCemVcDown NOTIFICATION-TYPE

```

```

OBJECTS    { mplsCemVcIndex,
              mplsCemVcInstance,
              mplsCemVcOperStatus,
              mplsCemVcAdminStatus,
              mplsCemVcSonetPathIfIndex }
STATUS      current
DESCRIPTION
    "This notification is generated when a
    mplsCemVcOperStatus object for one of the configured
    CEM VC entries is about to enter the down state and
    transition into some other state (but not from the
    notPresent state). This other state is indicated by
    the included value of mplsCemVcOperStatus."
 ::= { mplsCemNotifyPrefix 2 }

```

mplsCemVcApsFrom NOTIFICATION-TYPE

```

OBJECTS    { mplsCemVcIndex,
              mplsCemVcInstance,

```

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```

              mplsCemVcOperStatus,
              mplsCemVcAdminStatus,
              mplsCemVcSonetPathIfIndex }
STATUS      current
DESCRIPTION
    "This notification is generated when the CEM VC APS
    mechanism has initiated a switch from the specified
    Index/Instance to find a 'good' CEM VC within the same
    group. To reduce the number of Traps, it is recommended
    to only generate mplsCemVcApsFrom when first initiating
    attempt to find a good CEM VC instance. That is, do not
    generate Traps if the APS mechanism is continuing to
    switch looking for an CEM VC group member that is good."
 ::= { mplsCemNotifyPrefix 3 }

```

mplsCemVcApsTo NOTIFICATION-TYPE

```

OBJECTS    { mplsCemVcIndex,
              mplsCemVcInstance,
              mplsCemVcOperStatus,
              mplsCemVcAdminStatus,
              mplsCemVcSonetPathIfIndex }

```

```

STATUS      current

```

```

DESCRIPTION

```

```

    "This notification is generated when the CEM VC APS
    mechanism has switched to and settled on a CEM VC Index
    and Instance that is 'good' (whether from a bad VC or
    when reverting)."

```

```

 ::= { mplsCemNotifyPrefix 4 }

```

-- Note: generating Traps for Tunnel (bulk VC) APS switching is
 -- for further study.

-- End of notifications.

END

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