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**Interoperability of 6LoWPAN**  
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Abstract

This document specifies the gateway architecture for the

interoperability between 6LoWPAN and external IPv6 networks. The gateway does the compression and decompression of IPv6 packets and performs the mapping between 16 bit short addresses and the IPv6 addresses for both the external IPv6 networks and 6LoWPAN, respectively.

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## **1. Introduction**

6LoWPAN is an IPv6 based low-power wireless personal area network which is comprised of devices that conform to the IEEE 802.15.4-2003 standard[ieee802.15.4]. As described in [I-D.kushalnagar-lowpan-goals-assumptions], there are several issues to be solved for enabling IP communication between 6LoWPAN devices. The limited packet size of 6LoWPANs is one of them; The PDU size of IEEE 802.15.4 is 127 octets while the MTU size of IPv6 packets is 1280 octets. [I-D.montenegro-lowpan-ipv6-over-802.15.4] introduces the adaption layer of fragmentation and reassembly for IPv6 packets, while providing a header compression scheme for reducing the size of the IPv6 header.

The issue proposed in this document is about the interoperability between the external IPv6 networks and 6LoWPAN. As shown in [I-D.kushalnagar-lowpan-goals-assumptions], it is obvious that the interoperability is one of the very basic requirements of providing IP connectivity to 6LoWPAN. This document specifies the gateway architecture for the interoperability. The gateway does the compression and decompression of IPv6 packets and performs the mapping between 16 bit short addresses and the IPv6 addresses for both the external IPv6 networks and 6LoWPAN, respectively.

This document is based on [I-D.montenegro-lowpan-ipv6-over-802.15.4] for the adaptation layer of fragmentation and reassembly, the stateless address auto-configuration based on EUI-64[EUI64], the IPv6 link local address, the unicast address mapping, and the encoding of UDP header fields.

## **2. Terminology**

ET:

Expiration Time

IID:

Interface IDentifier

MAC:

Media Access Control

MTU:

Maximum Transmission Unit

PAN:

Personal Area Network

PDU:

Protocol Data Unit

### **2.1 Requirements notation**

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT",



"SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [[RFC2119](#)].

### 3. Gateway Architecture for Interoperability

This section defines the gateway architecture for the interoperability between IPv6 networks and 6LoWPAN. The gateway SHOULD do the fragmentation and reassembly at the sub-IP layer for external IPv6 packets to/from 6LoWPAN. The main function of the fragmentation and reassembly is the same as in [I-D.montenegro-lowpan-ipv6-over-802.15.4] except that the traffic is come from/to the external IPv6 networks.

The gateway SHOULD do the compression and decompression of IPv6 packets in between IPv6 networks and 6LoWPAN. The compression implies the dettaching the 64-bit address prefix from the destination address of an IPv6 packet coming from external IPv6 networks in order to obtain the EUI-64 identifier for the IEEE 802.15.4 destination. The decompression is the exact opposite operation to the compression.

The gateway MAY further compress IPv6 packets by introducing or mapping (16-bit) short addresses for both the external IPv6 networks and 6LoWPAN. The gateway MAY maintain mapping table(s) for this translation. The mapping SHOULD be applied to both the IPv6 addresses of external IPv6 networks and 6LoWPAN, while the mapping table entries for them are different from each other. Notice that for 6LoWPAN devices, the mapping of a 16-bit short address is done for the EUI-64 identifier which is obtained by the above mentioned compression, not the 128-bit IPv6 address. In this document, we defines two mapping table types for external IPv6 networks and 6LoWPAN which will be described in [Section 3.1](#).

NOTE: If it uses 16-bit short address for networking in the internal network, it is efficient for reducing header length, routing table size, and etc as well as [I-D.montenegro-lowpan-ipv6-over-802.15.4]. Thus, this document defines header compression using 16-bit short address in [Section 5](#).

For communicating with external IPv6 networks, there are two possible traffic: inbound traffic from an external IPv6 network to an internal 6LoWPAN and outbound traffic from an internal 6LoWPAN to an external IPv6 network.

Inbound traffic



For the destination address of an inbound IPv6 packet, the gateway maps the IID of the destination to the corresponding (16-bit) short address using the internal device address mapping table. The assignment of the 16-bit short address for an IID depends on the assignment strategy which is out of scope of this document. For the source address, the gateway assigns and maps a external 16-bit short address in the external device address mapping table. The assignment strategy for an external short address is TBD. The external short address will be deleted after the expiration time which will be described in [Section 3.1.2](#).

#### Outbound traffic

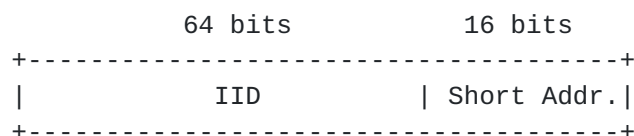
The outbound traffic can be classified by the following two categories. First category is the reply traffic for the above mentioned inbound traffic. In this case, a 6LoWPAN device can use 16-bit short addresses for both destination and source addresses. Notice that there is an assigned external short address in the external device address mapping table prior to the reply traffic. The outbound traffic should arrive at the gateway before the expiration time of the external short address. The operation for the outbound traffic after the expiration is TBD. Second category is the originating outbound traffic. Because there is no mapped external short address for the destination of external IPv6 networks, there can be no compression for the destination in this case.

### [3.1](#) Mapping Tables

The gateway MAY have the internal and external device address mapping tables.

#### [3.1.1](#) Internal Device Address Mapping Table

This table consists of 64-bit interface identifier (IID) and 16-bit short address. This table MUST contain the mapping information of all the devices in 6LoWPAN. The maximum size of the mapping table is  $2^{16}$  entries. The case of multiple gateways (i.e. multiple mapping tables) is dealt in [Section 3.3](#).



<Fig. 1. Internal Device Address Mapping Table>









#### **4. Interworking with [\[I-D.montenegro-lowpan-ipv6-over-802.15.4\]](#)**

As described in [Section 1](#), [\[I-D.montenegro-lowpan-ipv6-over-802.15.4\]](#) provides the transmission of IPv6 packets over IEEE 802.15.4 at the sub-IP layer. Though this draft realizes the IP connectivity over IEEE 802.15.4, it doesn't define interoperability with external IPv6 networks. If a device in internal 6LoWPAN communicates with an external network by the method of this draft, the IPv6 address of a device of the external network cannot be compressed. The gateway architecture described in [Section 3](#) could be effectly used for handling the interoperability with external networks in [\[I-D.montenegro-lowpan-ipv6-over-802.15.4\]](#).

#### **5. Header Compression**

[\[I-D.montenegro-lowpan-ipv6-over-802.15.4\]](#) defines a method of header compression by utilizing the link layer addresses at the IEEE 802.15.4 MAC header and defining the sub-IP layer. In this section, we describe a header compression method at the IP layer. In contrast to the work of [\[I-D.montenegro-lowpan-ipv6-over-802.15.4\]](#), the compression at IP layer can have the following advantages. Firstly, 6LoWPAN devices does not need to perform the compression and decompression to handle the lengthy IPv6 header over IEEE 802.15.4 packets. Because the compression at IP layer is done at the gateway, not at the individual 6LoWPAN devices, communication in between 6LoWPAN and external IPv6 networks can only carry 16 bit short addresses instead of lengthy 128 bit IPv6 addresses at IP layer. Secondly, the compression at IP layer does not require to include additional fields such as the final destination fields in [\[I-D.montenegro-lowpan-ipv6-over-802.15.4\]](#), because the final destination and source address could natually be included in IP layer in short address form.

##### **[5.1](#) Compressed IPv6 Header Format**

The new IPv6 header format is defined in this section. The "IP encoding" field is similar to the "HC1 encoding" field of [\[I-D.montenegro-lowpan-ipv6-over-802.15.4\]](#). 'IP encoding' has the encoding information about 'non-compressed fields' and source and destination addresses.

The Hop Limit cannot be compressed. The reason is described in [\[I-D.montenegro-lowpan-ipv6-over-802.15.4\]](#).







0 : No more header compression bits.

1 : IP encoding immediately followed by more header compression bits pre TRAN encoding format. TRAN encoding encodes the compression information of the transport layer

Non-compressed fields : This field includes non-compressed fields following bits 5, 6 and 7 of the IP encoding. Thus, the length of this field is variable from 0 to 36-bit. The order of any IPv6 header non-compressed fields present MUST be the same as the corresponding fields appear in a normal IPv6 header[RFC2460].

Hop Limit : 8-bit unsigned integer. Decremented by 1 by each node that forwards the packet. The packet is discarded if Hop Limit is decremented to zero.

Source Address : 16-bit, 64-bit or 128-bit address of the originator of the packet following the Source Addressing Mode value of the IP encoding field.

Destination Address : 16-bit, 64-bit or 128-bit address of the intended recipient of the packet following the Source Addressing Mode value of the IP encoding field.

## 5.2 Transport Layer Header Fields

This document provides 3 transport protocols(TCP, UDP, ICMP) basically as stated at [[I-D.montenegro-lowpan-ipv6-over-802.15.4](#)]. First of all, the method compressing UDP header follows [[I-D.montenegro-lowpan-ipv6-over-802.15.4](#)] and methods compressing TCP and ICMP is TBD.

## 6. IANA Considerations

There is at the time of this publication no IANA consideration.

## 7. Security Considerations

TBD

## 8. Acknowledgements

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