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Feature Analysis Tool for stateless IPv4/IPv6 (MAP-T, MAP-E, 4rd) draft-despres-softwire-stateless-analysis-tool-02

Abstract

This document proposes a discussion tool for the Softwire meeting at IETF 84 in Vancouver.

Significant differentiating features between the MAP approach (proposed standards MAP-T and MAP-E) and the unified approach (proposed standard 4rd) are presented in tabular format.

Its purpose is to facilitate decision making, and is therefore temporary.

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Table of Contents

<u>1</u> .	Introduction										. ;
<u>2</u> .	Feature-Comparison Tables										. 4
<u>3</u> .	Informative References .										. !
Auth	nor's Address										. !

1. Introduction

Stateless solutions that are proposed for residual IPv4 service across IPv6-only networks will be discussed at IETF 84 in Vancouver, July 27 to August 3 2012. This document proposes a tool to facilitate common understanding during these discussions, and thus facilitate decision making on what to standardize and why.

It contains tables in which, for each of the major proposed specifications, MAP-T, MAP-E and 4rd, the most significant differentiating features are listed:

- o Table 1 deals with features that depend on whether IPv4 packets are twice translated (MAP-T), tunneled with packet encapsulation (MAP-E), or tunneled with reversible IPv4/IPv6 header translation (4rd).
- o Table 2 deals with features that depend on how IPv6 addresses are derived from IPv4 addresses, plus ports if applicable. Table 3 deals with miscellaneous features.

Documents used are:

- o [I-D.ietf-softwire-map] for MAP-T and MAP-E
- o [I-D.ietf-softwire-4rd] for 4rd

Issues identified on the tracker of trac.tools.ietf.org/wg/softwire/trac/report/1 are referenced by their ticket numbers.

2. Feature-Comparison Tables

+	+	+			++
	Features that depend on	MAP-T	MAP-E	4rd	Issue #
Ì	header formats	ĺ			in
Ì		ĺ			tracker
+	+	+		- 	++
H1	IPv6-only ACLs applicable to	Y	N	Y	
	IPv4 packets				
H2	Support of DF=1 fragmented	N	Υ	Y	#8
	packets (required by				
	<u>RFC4821</u>)				
H3	Max performance where	Y	N	Y	#9
	TCP/IPv6 is faster than				
	TCP/IPv4/IPv6				
H4	For shared-address CEs,	N	Υ	Y	
	support of DCCP, UDP lite,				
	and any future protocols				
	using port fields and				
	checksum algorithm of TCP				
H5	IPv6 congestion	Y	N	Y	
	notifications of <u>RFC 3168</u>				
	forwarded in IPv4				
H6	Null-checksum UDP datagrams	N	Y	Y	#6
	cannot be sent to wrong				
	destinations with valid				
	checksums				
+	+	+			++

Table 1

++			·+
Features that depend on IPv6 address formats 	MAP-T and MAP-E		Issue # in tracker
A1 Applicability to sites that use subnet ID = 0	N	Y 	#5
A2 Applicability to CEs that are behind third-party CPEs	N	Y Y	i i
A3 IPv6 addresses of IPv4 endpoints are recognizable without knowledge of Domain mapping rules (for ACLs etc.)	N	Y 	
++			++

Table	2
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++	'	-E	'	Issue # in tracker
M1 IPv6 Packet reassembly never	Y	N	Y	#3
		N		
by the number of mapping rules				
CEs MUST be able to support				
M4 IP header length	40	60	40	
	or 48	or 68		

Table 3

3. Informative References

[I-D.ietf-softwire-4rd]

Despres, R., Penno, R., Lee, Y., Chen, G., S. Jiang, and M. Chen "IPv4 Residual Deployment via IPv6 - a unified Stateless Solution (4rd)", draft-ietf-softwire-4rd-03 (work in progress), July 2012.

[I-D.ietf-softwire-map]

Troan, O., Dec, W., Li, X., Bao, C., Zhai, Y., Matsushima, S., and T. Murakami, "Mapping of Address and Port (MAP)", draft-ietf-softwire-map-01 (work in progress), June 2012.

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