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Human Rights Protocol Considerations Glossary  
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## Abstract

This document presents a glossary of terms used to map between concepts common in human rights discussions and engineering discussions. It is intended to facilitate work by the proposed Human Rights Protocol Considerations research group, as well as other authors within the IETF.

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## [1.](#) Introduction

"There's a freedom about the Internet: As long as we accept the rules of sending packets around, we can send packets containing anything to anywhere."

[Berners-Lee]

The Human Rights Protocol Consideration Proposed Research Group aims to research whether standards and protocols can enable, strengthen or threaten human rights, as defined in the Universal Declaration of Human Rights [[UDHR](#)] and the International Covenant on Civil and Political Rights [[ICCPR](#)], specifically, but not limited to the right to freedom of expression and the right to freedom of assembly.

Communications between people working on human rights and engineers working on Internet protocols can be improved with a shared vocabulary.

This document aims to provide a shared vocabulary to facilitate understanding of the intersection between human rights and Internet protocol design.

Discussion on this draft at: [hrpc@irtf.org](mailto:hrpc@irtf.org) // <https://www.irtf.org/mailman/admin/db/hrpc>

This document builds on the previous IDs published within the framework of the proposed hrpc research group [[ID](#)]

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## [2.](#) Glossary

In the analysis of existing RFCs central design and technical concepts have been found which impact human rights. This is an initial glossary of concepts that could bridge human rights discourse and technical vocabulary. These definitions should be improved and further aligned with existing RFCs.

**Accessibility** Full Internet Connectivity as described in [[RFC4084](#)] to provide unfettered access to the Internet

The design of protocols, services or implementation that provide an enabling environment for people with disabilities.

The ability to receive information available on the Internet

**Anonymity** The fact of not being identified

**Authenticity** The act of confirming the truth of an attribute of a single piece of data or entity.

**Confidentiality** The non-disclosure of information to any unintended person or host or party

**Connectivity** The extent to which a device or network is able to reach other devices or networks to exchange data. The Internet is the tool for providing global connectivity [[RFC1958](#)].

**Content-agnosticism** Treating network traffic identically regardless of content.

**Debugging:** Debugging is a methodical process of finding and reducing the number of bugs, or defects, or malfunctions in a protocol or its implementation, thus making it behave as expected and analyse the consequences that might have emanated from the error.

Debugging tends to be harder when various subsystems are tightly

coupled, as changes in one may cause bugs to emerge in another.  
[[WP-Debugging](#)]

The process through which people troubleshoot a technical issue, which may include inspection of program source code or device configurations. Can also include tracing or monitoring packet flow.

Decentralized Opportunity for implementation or deployment of standards, protocols or systems without a single point of control.

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Distributed A distributed architecture is a system in which not all processes reside in a single computer.

End-to-End The principal of extending characteristics of a protocol or system as far as possible within the system. For example, end-to-end instant message encryption would conceal communications from one user's instant messaging application through any intermediate devices and servers all the way to the recipient's instant messaging application. If the message was decrypted at any intermediate point—for example at a service provider—then the property of end-to-end encryption would not be present.

One of the key architectural guidelines of the Internet is the end-to-end principle in the papers by Saltzer, Reed, and Clark [[Saltzer](#)] [[Clark](#)]. The end-to-end principle was originally articulated as a question of where best not to put functions in a communication system. Yet, in the ensuing years, it has evolved to address concerns of maintaining openness, increasing reliability and robustness, and preserving the properties of user choice and ease of new service development as discussed by Blumenthal and Clark in [[Blumenthal](#)]; concerns that were not part of the original articulation of the end-to-end principle.  
[[RFC3724](#)]

Federation The possibility of connecting autonomous systems into a single distributed system.

Integrity Maintenance and assurance of the accuracy and consistency of data to ensure it has not been (intentionally or

unintentionally) altered

**Inter-operable** A property of a documented standard or protocol which allows different independent implementations to work with each other without any restricted negotiation, access or functionality.

**Internationalization** The practice of the adaptation and facilitation of protocols, standards, and implementation to different languages and scripts.

**Open standards** Conform [[RFC2606](#)]: Various national and international standards bodies, such as ANSI, ISO, IEEE, and ITU-T, develop a variety of protocol and service specifications that are similar to Technical Specifications defined here. National and international groups also publish "implementors' agreements" that are analogous to Applicability Statements, capturing a body of implementation-specific detail concerned with the practical application of their standards. All of these are considered to be "open external standards" for the purposes of the Internet Standards Process.

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**Openness** The quality of the unfiltered Internet that allows for free access to other hosts

**Permissionless innovation** The freedom and ability of to freely create and deploy new protocols on top of the communications constructs that currently exist

**Privacy** Please see [[RFC6973](#)]

**Reliable** Reliability ensures that a protocol will execute its function consistently and error resistant as described and function without unexpected result. A system that is reliable degenerates gracefully and will have a documented way to announce degradation. It also has mechanisms to recover from failure gracefully, and if applicable, allow for partial healing.

**Resilience** The maintaining of dependability and performance in the face of unanticipated changes and circumstances.

**Robust** The resistance of protocols and their implementations to errors, and to involuntary, legal or malicious attempts to disrupt its mode of operations.

Scalable The ability to handle increased or decreased workloads predictably within defined expectations. There should be a clear definition of its scope and applicability. The limits of a systems scalability should be defined.

Stateless / stateful In computing, a stateless protocol is a communications protocol that treats each request as an independent transaction that is unrelated to any previous request so that the communication consists of independent pairs of request and response. A stateless protocol does not require the server to retain session information or status about each communications partner for the duration of multiple requests. In contrast, a protocol which requires keeping of the internal state on the server is known as a stateful protocol. [[WP-Stateless](#)]

Transparent: "transparency" refers to the original Internet concept of a single universal logical addressing scheme, and the mechanisms by which packets may flow from source to destination essentially unaltered. [[RFC2775](#)]

The combination of content agnosticism, connectivity, security, privacy (as defined in [[RFC6973](#)], and open standards are the technical principles that underlay freedom of expression on the Internet.

(	(	End-to-End	)	)	
(	(	Interoperability	)	)	
(	(	Resilience	)	Connectivity	)
(	(	Reliability	)	)	= freedom of expression
(	(	Robustness	)	)	
(		Privacy		)	
(		Security		)	
(		Content agnosticism		)	
(		Open Standards		)	

The combination of reliability, confidentiality, integrity, anonymity, and authenticity is what makes up security on the Internet

security = ( Reliability )  
( Confidentiality )

( Integrity )  
( Authenticity )  
( Anonymity )

### 3. Security Considerations

As this draft concerns a research document, there are no security considerations.

### 4. IANA Considerations

This document has no actions for IANA.

### 5. Research Group Information

The discussion list for the IRTF Human Rights Protocol Considerations proposed working group is located at the e-mail address [hrpc@ietf.org](mailto:hrpc@ietf.org) [1]. Information on the group and information on how to subscribe to the list is at <https://www.irtf.org/mailman/listinfo/hrpc>

Archives of the list can be found at: <https://www.irtf.org/mail-archive/web/hrpc/current/index.html>

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[WP-Stateless]

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<[https://en.wikipedia.org/wiki/Stateless\\_protocol](https://en.wikipedia.org/wiki/Stateless_protocol)>.

## 6.2. URIs

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