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J. Dong  
M. Chen  
Huawei Technologies  
R. Raszuk  
Mirantis Inc.  
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**Extensions to RT-Constrain in Hierarchical Route Reflection Scenarios  
draft-dong-idr-rtc-hierarchical-rr-01**

**Abstract**

The Route Target (RT) Constrain mechanism specified in [RFC 4684](#) is used to build a route distribution graph in order to restrict the propagation of Virtual Private Network (VPN) routes. In network scenarios where hierarchical route reflection (RR) is used, the existing RT-Constrain mechanism cannot build a correct route distribution graph. This document provides candidate solutions to address RT-Constrain issue in hierarchical RR scenarios.

**Requirements Language**

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC 2119](#) [[RFC2119](#)].

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**[1.](#) Problem Statement**

The Route Target (RT) Constrain mechanism specified in [[RFC4684](#)] is used to build a route distribution graph in order to restrict the propagation of Virtual Private Network (VPN) routes. In network scenarios where hierarchical route reflection (RR) is used, the existing advertisement rules of RT membership information as defined in [section 3.2 of \[RFC4684\]](#) cannot guarantee a correct route distribution graph.



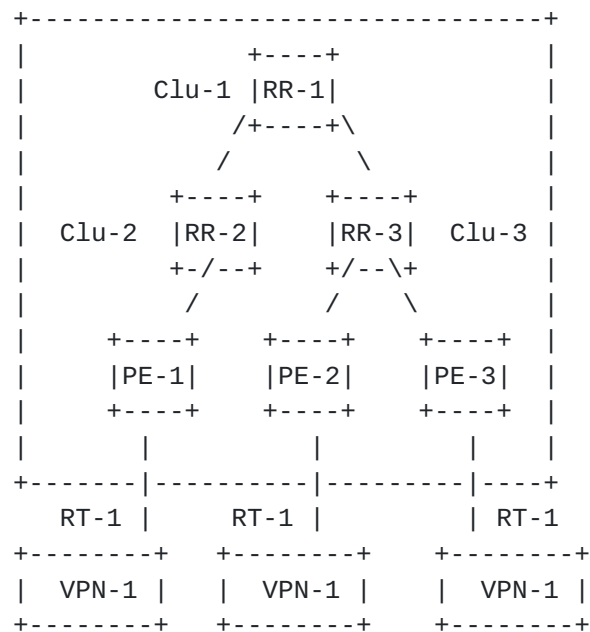


Figure 1. RT-Constrain with Hierarchical RR

As shown in Figure 1, hierarchical RRs are deployed in the network, RR-2 and RR-3 are route-reflectors of their connecting PEs, and are also the clients of RR-1. If each PE advertises RT membership information of RT-1 to the upstream RR, after the best path selection, both RR-2 and RR-3 would create the CLUSTER\_LIST attribute, prepend their local CLUSTER\_ID and then advertise the best path to RR-1 and their clients respectively.

On receipt of the RT-Constrain routes from RR-2 and RR-3, RR-1 will select one of the received routes as the best route, here assume the route received from RR-2 is selected by RR-1 as the best path. Then RR-1 needs to advertise the best path to both RR-2 and RR-3 to create the route distribution graph of VPN-1. RR-1 would prepend its CLUSTER\_ID to the CLUSTER\_LIST of the path, and according to the rules in [Section 3.2 of \[RFC4684\]](#), it sets the ORIGINATOR\_ID to its own router-id, and the NEXT\_HOP to the local address for the session. Then RR-1 would advertise this route to both RR-2 and RR-3. On receipt of the RT-Constrain route from RR-1, RR-2 checks the CLUSTER\_LIST and find its own CLUSTER\_ID in the list, so this route will be ignored by RR-2. As a result, RR-2 will not form the outbound filter of RT-1 towards RR-1, hence will not advertise VPN routes with RT-1 to RR-1.

## 2. Proposed Candidate Solutions



### **2.1. Candidate Solution 1**

The problem described in the above section is that the best RT-Constrain route is sent back to the BGP speaker which advertised the route, and get discarded due to the BGP loop detection mechanisms. Since the advertisement of RT-Constrain route is to set up a route distribution graph and not to guide the data packet forwarding, actually all the available RT-Constrain routes should be considered in setting up the route distribution graph, not just the best one. Thus the following advertisement rule for RT membership information is proposed to replace the rule i and ii in [section 3.2 \[RFC4684\]](#):

- o When advertising an RT membership NLRI to a route-reflector peer (either client or non-client), if the best path as selected by the path selection procedure described in [Section 9.1 of \[RFC4271\]](#) is the path received from this peer, and there are alternative paths received from other peers, then the most disjoint alternative route SHOULD be advertised to this peer. The most disjoint alternative path is the path whose CLUSTER\_LIST and ORIGINATOR\_ID attributes are diverse from the attributes of the best path.

With the above advertisement rule, RR-1 in figure 1 would advertise to RR-2 the RT-Constrain route received from RR-3, although the best route is received from RR-2. Thus RR-2 will not discard the RT-constrain route received from RR-1, and the route distribution graph can be set up correctly.

### **2.2. Candidate Solution 2**

During the discussion in the IDR working group, another candidate solution is proposed. It is based on the use of BGP add-paths as defined in [\[I-D.ietf-idr-add-paths\]](#). The solution is summarized as follows:

- o The route-reflector clients which themselves are also route-reflectors SHOULD be identified, then BGP add-paths [\[I-D.ietf-idr-add-paths\]](#) SHOULD be enabled for RT membership NLRI on the BGP sessions between the higher layer RR and the lower layer RRs to ensure that sufficient RT-Constrain routes can be advertised by the higher layer RR to the lower layer RRs to pass BGP loop detection. In this case normal BGP path advertisement rules as defined in [\[RFC4271\]](#) SHOULD be applied. The number of RT-Constrain routes to be advertised is a local decision of operators.
- o When advertising an RT membership NLRI to a route-reflector client which is not a lower layer RR, the advertisement rule as defined in [section 3.2 of \[RFC4684\]](#) SHOULD be applied.



With the above advertisement rule, RR-1 in figure 1 SHOULD advertise to RR-2 the RT-Constrain routes received from both RR-2 and RR-3, then the route from RR-3 will pass the BGP loop detection on RR-2, thus the route distribution graph can be set up correctly.

### **3. IANA Considerations**

This document makes no request of IANA.

### **4. Security Considerations**

This document does not change the security properties of BGP based VPNs and [[RFC4684](#)].

### **5. Acknowledgements**

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### **6. Normative References**

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Authors' Addresses





Jie Dong  
Huawei Technologies  
Huawei Campus, No. 156 Beiqing Rd.  
Beijing 100095  
China

Email: jie.dong@huawei.com

Mach(Guoyi) Chen  
Huawei Technologies  
Huawei Campus, No. 156 Beiqing Rd.  
Beijing 100095  
China

Email: mach.chen@huawei.com

Robert Raszuk  
Mirantis Inc.  
615 National Ave. #100  
Mt View, CA 94043  
USA

Email: robert@raszuk.net

