

**Transport Layer Security (TLS) Authorization Using DTCP Certificate
draft-dthakore-tls-authz-08**

Abstract

This document specifies the use of Digital Transmission Content Protection (DTCP) certificates as an authorization data type in the authorization extension for the Transport Layer Security (TLS) Protocol. This is in accordance with the guidelines for authorization extensions as specified in [\[RFC5878\]](#). As with other TLS extensions, this authorization data can be included in the client and server Hello messages to confirm that both parties support the desired authorization data types. If supported by both the client and the server, DTCP certificates are exchanged in the supplemental data TLS handshake message as specified in [RFC4680](#). This authorization data type extension is in support of devices containing DTCP certificates, issued by the Digital Transmission Licensing Administrator [\[DTLA\]](#).

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[1.](#) Introduction

The Transport Layer Security (TLS) protocol (TLS1.0 [[RFC2246](#)], TLS1.1 [[RFC4346](#)], TLS1.2 [[RFC5246](#)]) is being used in an ever increasing variety of operational environments, the most common among which is its use in securing HTTP traffic ([[RFC2818](#)]). [[RFC5878](#)] introduces extensions that enable TLS to operate in environments where authorization information needs to be exchanged between the client and the server before any protected data is exchanged. The use of these TLS authorization extensions is especially attractive since it allows the client and server to determine the type of protected data to exchange based on the authorization information received in the extensions.

A substantial number of deployed consumer electronics devices such as televisions, tablets, game consoles, set-top boxes and other multimedia devices contain [\[DTLA\]](#) issued Digital Transmission Content Protection [\[DTCP\]](#) certificates. These DTCP certificates enable secure transmission of premium audio-visual content between devices over various types of links (e.g., DTCP over IP [\[DTCP-IP\]](#)). These DTCP certificates can also be used to verify device functionality (e.g., supported device features)

This document describes the format and necessary identifiers to exchange DTCP certificates within the supplemental data message (see [\[RFC4680\]](#)) while negotiating a TLS session. The DTCP certificates are then used independent of their use for content protection (e.g., to verify supported features) and the corresponding DTCP Authentication and Key Exchange (AKE) protocol. This communication allows either the client or the server or both to perform certain actions or provide specific services. The actual semantics of the authorization decision by the client/server are beyond the scope of this document. The DTCP certificate, which is not an X.509 certificate, can be cryptographically tied to the X.509 certificate being used during the TLS tunnel establishment by an EC-DSA [\[DTCP\]](#) signature.

[1.1.](#) Applicability Statement

DTCP-enabled consumer electronics devices (eg. televisions, game consoles) use DTCP certificates for secure transmission of audio-visual content. The Authentication and Key Exchange (AKE) protocol defined in [\[DTCP\]](#) is used to exchange DTCP Certificates and allows a device to be identified and authenticated based on the information in the DTCP Certificate. However these DTCP-enabled devices offer additional functionality (e.g., via HTML5 User Agents or web enabled applications) that is distinct from its capability to transmit and play audio-visual content. The mechanism outlined in this document allows a DTCP-enabled consumer electronics device to authenticate and authorize using its DTCP Certificate when accessing services over the internet; for example ,web applications on televisions that can enable value-added services. This is anticipated to be very valuable since there are a considerable number of such devices. The re-use of well-known web security will also keep such communication consistent with existing standards and best practices.

[1.2.](#) Conventions

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC 2119](#) [\[RFC2119\]](#).

[2.](#) Overview

[2.1.](#) Overview of DTCP Certificates

DTCP certificates issued by [[DTLA](#)] to DTLA-compliant devices come in three general variations (see [[DTCP](#)], Section 4.2.3.1)

- * Restricted Authentication device certificate format (Format 0):
Typically issued to devices with limited computation resources.
- * Baseline Full Authentication device certificate format (Format 1):

This is the most commonly issued certificate format. Format 1 certificates include a unique Device ID and device EC-DSA public/private key pair generated by the DTLA. (See Section 4.3 of [[DTCP](#)])
- * Extended Full Authentication device certificate format (Format 2):

This is issued to devices that possess additional functions (e.g., additional channel ciphers, specific device properties). The presence of these additional functions is indicated by the device capability mask as specified in [Section 4.2.3.2](#) of the DTCP specification [[DTCP](#)]. Format 2 certificates also include a unique Device ID and device EC-DSA public/private key pair generated by the DTLA. (See Section 4.3 of [[DTCP](#)])

The mechanism specified in this document allows only Format 1 and Format 2 DTCP certificates to be exchanged in the supplemental data message since it requires the use of the EC-DSA private key associated with the certificate.

[2.2.](#) Overview of Supplemental Data handshake

Figure 1 illustrates the exchange of SupplementalData message during the TLS handshake as specified in [[RFC4680](#)] and is repeated here for convenience:


```

Client                                     Server

ClientHello (with extensions) ----->

                                     ServerHello(with extensions)
                                     SupplementalData*
                                     Certificate*
                                     ServerKeyExchange*
                                     CertificateRequest*
                                     <----- ServerHelloDone

SupplementalData*
Certificate*
ClientKeyExchange
CertificateVerify*
[ChangeCipherSpec]
Finished ----->
                                     [ChangeCipherSpec]
                                     <----- Finished
Application Data <-----> Application Data

```

* Indicates optional or situation-dependent messages that are not always sent.

[] Indicates that ChangeCipherSpec is an independent TLS protocol content type; it is not a TLS handshake message.

TLS handshake message exchange with Supplemental Data

Figure 1

2.3. Overview of authorization extensions

[RFC5878] defines two authorization extension types that are used in the ClientHello and ServerHello messages and are repeated below for convenience:

```

enum {
    client_authz(7), server_authz(8), (65535)
} ExtensionType;

```

A client uses the client_authz and server_authz extensions in the ClientHello message to indicate that it will send client

authorization data and receive server authorization data respectively in the SupplementalData messages. A server uses the extensions in a similar manner in its ServerHello message. [RFC5878] also establishes a registry that is maintained by IANA for registering authorization data formats. This document defines a new authorization data type for both the client_authz and server_authz extensions and allows the client and server to exchange DTCP certificates in the SupplementalData message.

2.4. Overview of supplemental data usage for authorization

[Section 3 of \[RFC5878\]](#) specifies the syntax of the supplemental data message when carrying the authz_data message that is negotiated in the client_authz and/or server_authz types. This document defines a new authorization data format that is used in the authz_data message when sending DTCP Authorization data.

3. DTCP Authorization Data Format

3.1. DTCP Authorization Type

The DTCP Authorization type definition in the TLS Authorization Data Formats registry is:

```
dtcp_authorization(TBA);
```

Note to RFC Editor: Please populate the number assigned by IANA

3.2. DTCP Authorization Data

The DTCP Authorization data is used when the AuthzDataFormat type is dtcp_authorization. The syntax of the authorization data is:


```
struct {  
    opaque random_bytes[32];  
} RandomNonce;  
  
digitally-signed struct {  
    opaque RandomNonce nonce;  
    opaque DTCPCert<1..2^24-1>;  
    opaque ASN.1Cert<0..2^24-1>;  
} dtcp_authz_data;
```

RandomNonce is generated by the server and consists of 32 bytes generated by a high quality secure random number generator. The RandomNonce helps detect replay attacks.

DTCPCert is the sender's DTCP certificate, see [Section 4.2.3.1](#) of the DTCP Specification [[DTCP](#)]

ASN.1Cert is the sender's certificate used to establish the TLS session, i.e. sent in the Certificate or ClientCertificate message using the Certificate structure defined in [Section 7.4.2 of \[RFC5246\]](#).

The DTCPCert and ASN.1Cert are variable length vectors as specified in [Section 4.3 of \[RFC5246\]](#). Hence the actual length precedes the vector's contents in the byte stream. If the ASN.1Cert is not being sent, the ASN.1Cert_length MUST be zero.

dtcp_authz_data - contains the RandomNonce, DTCP Certificate and the optional ASN.1 Certificate. This is then followed by the digital signature covering the RandomNonce, DTCP Certificate and the ASN.1 certificate (if present). The signature is generated using the private key associated with the DTCP certificate using the Signature Algorithm and Hash Algorithm as specified in Section 4.4 of [[DTCP](#)]. This signature provides proof of the possession of the private key by the sender. A sender sending its own DTCP Certificate MUST populate this field.

[3.3.](#) Usage rules for clients to exchange DTCP Authorization data

A client includes both the client_authz and server_authz extensions in the extended client hello message when indicating its desire to exchange DTCP authorization data with the server. Additionally, the client includes the AuthzDataFormat type specified in [Section 3.1](#) in the extension_data field to specify the format of the authorization data.

A client will receive the server's dtcp_authz_data before it sends its own dtcp_authz_data. When sending its own dtcp_authz_data message, the client includes the same RandomNonce that it receives in the server's dtcp_authz_data message. Clients MUST include its DTCP Certificate in the dtcp_authz_data message. Clients MAY include its ASN.1 Certificate (certificate in the ClientCertificate message) in the ASN.1Cert field of the dtcp_authz_data to cryptographically tie the dtcp_authz_data with its ASN.1Cert being used to establish the TLS session (i.e. sent in the ClientCertificate message).

3.4. Usage rules for servers to exchange DTCP Authorization data

A server responds with both the client_authz and server_authz extensions in the extended server hello message when indicating its desire to exchange dtcp_authorization data with the client. Additionally, the server includes the AuthzDataFormat type specified in [Section 3.1](#) in the extension_data field to specify the format of the dtcp_authorization data. A client may or may not include an ASN.1 Certificate during the TLS handshake. However, the server will not know that at the time of sending the SupplementalData message. Hence a server MUST generate and populate the RandomNonce in the dtcp_authz_data message. If the client's hello message does not contain both the client_authz and server_authz extensions with dtcp_authorization type, the server MUST NOT include support for dtcp_authorization data in its hello message. A server MAY include its DTCP Certificate in the dtcp_authz_data message. If the server does not send a DTCP Certificate, it will send only the RandomNonce in its dtcp_authz_data message. If the server includes its DTCP Certificate, it MUST also include its server certificate (sent in the TLS Certificate message) in the certs field to cryptographically tie its dtcp_authz_data with the ASN.1 Certificate used in the TLS session being established.

3.5. TLS message exchange with dtcp_authz_data

Based on the usage rules in the sections above, Figure 2 (Figure 2) below provides one possible TLS message exchange where the client sends its DTCP Certificate to the server within the dtcp_authz_data message.

Client		Server
ClientHello (with extensions) ----->		
		ServerHello(with extensions)
		SupplementalData(with Nonce N1)
		Certificate
		ServerKeyExchange*
		CertificateRequest
	<-----	ServerHelloDone
SupplementalData(with Data D1)		
Certificate		
ClientKeyExchange		
CertificateVerify		
[ChangeCipherSpec]		
Finished ----->		
		[ChangeCipherSpec]
	<-----	Finished
Application Data ----->		Application Data

N1 Random nonce generated by server

D1 Contains dtcp_authz_data populated with the following
 {(N1, DTCP Cert, Client X.509 Cert) Signature over all elements}

* Indicates optional or situation-dependent messages that are not always sent.

[] Indicates that ChangeCipherSpec is an independent TLS protocol content type; it is not a TLS handshake message.

Figure 2

3.6. Alert Messages

This document reuses TLS Alert messages for any errors that arise during authorization processing, and reuses the AlertLevels as specified in [\[RFC5878\]](#). Additionally the following AlertDescription values are used to report errors in dtcp_authorization processing:

unsupported_extension:

During processing of dtcp_authorization, a client uses this when it receives a server hello message that includes support for dtcp_authorization in only one of client_authz or server_authz but not in both the extensions.

This message is always fatal.

Note: Completely omitting the dtcp_authorization extension and/or omitting the client_authz and server_authz completely is allowed and should not constitute the reason that this alert is sent.

certificate_unknown:

During processing of dtcp_authorization, a client or server uses this when it has received an X.509 certificate in the dtcp_authorization data and that X.509 certificate does not match the certificate sent in the corresponding ClientCertificate or Certificate message.

4. IANA Considerations

This document proposes a new entry to be registered in the IANA-maintained TLS Authorization Data Formats registry for dtcp_authorization(TBA). This registry is defined in [[RFC5878](#)] and defines two ranges: one is IETF review and the other is specification required. The value for dtcp_authorization should be assigned via [[RFC5226](#)] Specification Required. The extension defined in this document is compatible with DTLS [[RFC6347](#)] and the registry assignment should be marked "Y" for DTLS-OK.

Note to RFC Editor: Please populate the number assigned by IANA in TBA above.

5. Security Considerations

The dtcp_authorization data as specified in this document carries the DTCP Certificate that identifies the associated device. Inclusion of the X.509 Certificate being used to establish a TLS Session in the dtcp_authorization data allows an application to cryptographically tie them. However a TLS Client is not required to (and may not possess) an X.509 Certificate. In this case, the dtcp_authorization data exchange is prone to a man-in-the-middle attack. In such situations, a TLS server MUST deny access to the application features dependent on the DTCP Certificate or use a double handshake. The double handshake mechanism is also vulnerable to the TLS MITM Renegotiation exploit as explained in [[RFC5746](#)]. In order to address this vulnerability, clients and servers MUST use the

secure_renegotiation extension as specified in [[RFC5746](#)] when exchanging dtcp_authorization data. Additionally, the renegotiation is also vulnerable to the Triple Handshake exploit. To mitigate this, servers MUST use the same ASN.1 certificate during renegotiation as the one used in the initial handshake.

It should be noted that for double handshake to succeed, any extension (e.g., TLS Session Ticket [[RFC5077](#)]) that results in the TLS Handshake sequence being modified may result in failure to exchange SupplementalData.

Additionally the security considerations specified in [[RFC5878](#)] and [[RFC5246](#)] apply to the extension specified in this document. In addition, the dtcp_authorization data may be carried along with other supplemental data or some other authorization data and that information may require additional protection. Finally, implementers should also reference [[DTCP](#)] and [[DTCP-IP](#)] for more information regarding DTCP certificates, their usage and associated security considerations.

6. Acknowledgements

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This document derives its structure and much of its content from [[RFC4680](#)], [[RFC5878](#)] and [[RFC6042](#)].

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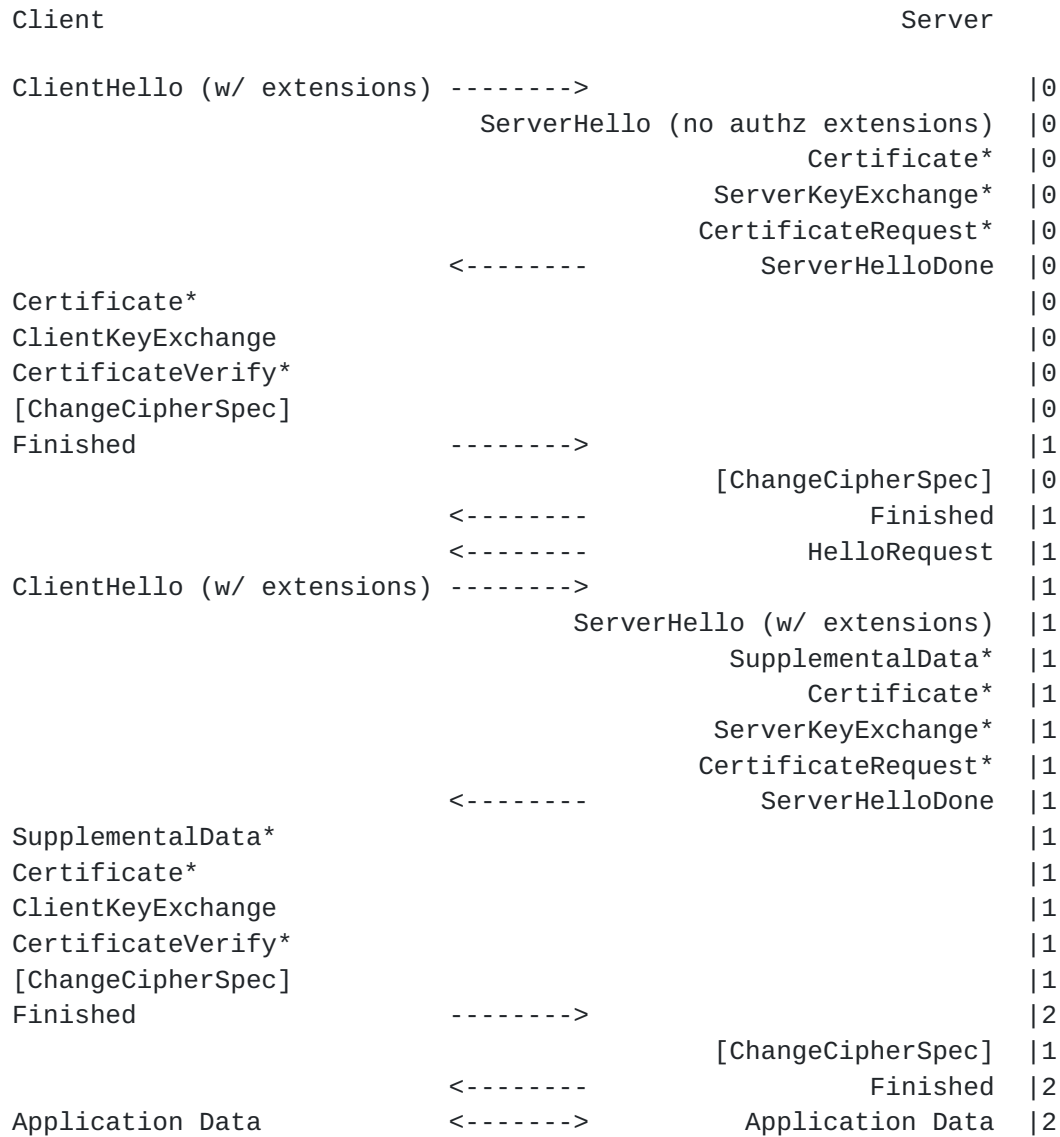
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[Appendix A](#). Additional Stuff

This document specifies a TLS authorization data extension that allows TLS clients and servers to exchange DTCP certificates during a TLS handshake exchange. In cases where the supplemental data contains sensitive information, the double handshake technique described in [\[RFC4680\]](#) can be used to provide protection for the supplemental data information. The double handshake specified in [\[RFC4680\]](#) assumes that the client knows the context of the TLS session that is being set up and uses the authorization extensions as needed. Figure 3 illustrates a variation of the double handshake that addresses the case where the client may not have a priori knowledge that it will be communicating with a server capable of exchanging dtcp_authz_data (typical for https connections; see [\[RFC2818\]](#)). In Figure 3 (Figure 3), the client's Hello messages includes the client_authz and server_authz extensions. The server simply establishes an encrypted TLS session with the client in the first handshake by not indicating support for any authz extensions. The server initiates a second handshake by sending a HelloRequest. The second handshake will include server's support for authz extensions which will result in SupplementalData being exchanged.

Alternately, it is also possible to do a double handshake where the server sends the authorization extensions during both the first and the second handshake. Depending on the information received in the first handshake, the server can decide if a second handshake is needed or not.

Double Handshake to protect Supplemental Data



* Indicates optional or situation-dependent messages.

Figure 3

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