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**Deterministic Networking (DetNet) Data Plane - MPLS TC Tagging for  
Cyclic Queuing and Forwarding (MPLS-TC TCWF)**

**Abstract**

This memo defines the use of the MPLS TC field of MPLS Label Stack Entries (LSE) to support cycle tagging of packets for Multiple Buffer Cyclic Queuing and Forwarding (TCWF). TCWF is a mechanism to support bounded latency forwarding in DetNet network.

Target benefits of TCWF include low end-to-end jitter, ease of high-speed hardware implementation, optional ability to support large number of flow in large networks via DiffServ style aggregation by applying TCWF to the DetNet aggregate instead of each DetNet flow individually, and support of wide-area DetNet networks with arbitrary link latencies and latency variations.

**Status of This Memo**

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## 1. Introduction (informative)

Cyclic Queuing and Forwarding (CQF), [[IEEE802.1Qch](#)], is an IEEE standardized queuing mechanism in support of deterministic bounded latency. See also [[I-D.ietf-detnet-bounded-latency](#)], Section 6.6.

CQF benefits for Deterministic QoS include the tightly bounded jitter it provides as well as the per-flow stateless operation, minimizing the complexity of high-speed hardware implementations and allowing to support on transit hops arbitrary number of DetNet flow in the forwarding plane because of the absence of per-hop, per-flow QoS processing. In the terms of the IETF QoS architecture, CQF can

be called DiffServ QoS technology, operating only on a traffic aggregate.

CQFs is limited to only limited-scale wide-area network deployments because it cannot take the propagation latency of links into account, nor potential variations thereof. It also requires very high precision clock synchronization, which is uncommon in wide-area network equipment beyond mobile network fronthaul. See [[I-D.eckert-detnet-bounded-latency-problems](#)] for more details.

This specification introduces and utilizes an enhanced form of CQF where packets are tagged with a cycle identifier, and a limited number of cycles, e.g.: 3...7 are used to overcome these distance and clock synchronization limitations. Because this memo defines how to use the TC field of MPLS LSE as the tag to carry the cycle identifier, it calls this scheme TC Tagged multiple buffer CQF (TC TCQF). See [[I-D.qiang-DetNet-large-scale-DetNet](#)] and [[I-D.dang-queuing-with-multiple-cyclic-buffers](#)] for more details of the theory of operations of TCQF. Note that TCQF is not necessarily limited to deterministic operations but could also be used in conjunction with congestion controlled traffic, but those considerations are outside the scope of this memo.

TCQF is likely especially beneficial when MPLS networks are designed to avoid per-hop, per-flow state even for traffic steering, which is the case for networks using SR-MPLS [[RFC8402](#)] for traffic steering of MPLS unicast traffic and/or BIER-TE [[I-D.ietf-bier-te-arch](#)] for tree engineering of MPLS multicast traffic. In these networks, it is specifically undesirable to require per-flow signaling to P-LSR solely for DetNet QoS because such per-flow state is unnecessary for traffic steering and would only be required for the bounded latency QoS mechanism and require likely even more complex hardware and manageability support than what was previously required for per-hop steering state (e.g. In RSVP-TE). Note that the DetNet architecture [[RFC8655](#)] does not include full support for this DiffServ model, which is why this memo describes how to use MPLS TC TCQF with the DetNet architecture per-hop, per-flow processing as well as without it.

## **2. Using TCQF in the DetNet Architecture and MPLS forwarding plane (informative)**

This section gives an overview of how the operations of TCQF relates to the DetNet architecture. We first revisit QoS with DetNet in the absence of TCQF.

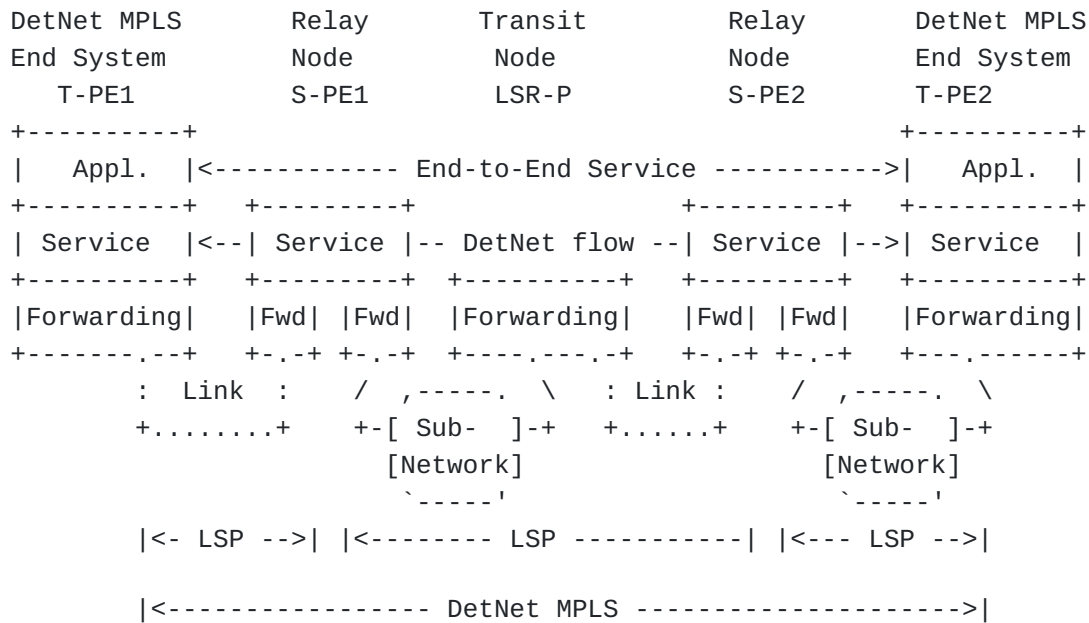


Figure 1: A DetNet MPLS Network

The above [Figure 1](#), is copied from [[RFC8964](#)], Figure 2, and only enhanced by numbering the nodes to be able to better refer to them in the following text.

Assume a DetNet flow is sent from T-PE1 to T-PE2 across S-PE1, LSR, S-PE2. In general, bounded latency QoS processing is then required on the outgoing interface of T-PE1 towards S-PE1, and any further outgoing interface along the path. When T-PE1 and S-PE2 know that their next-hop is a service LSR, their DetNet flow label stack may simply have the DetNet flows Service Label (S-Label) as its Top of Stack (ToS) LSE, explicitly indicating one DetNet flow.

On S-PE1, the next-hop LSR is not DetNet aware, which is why S-PE1 would need to send a label stack where the S-Label is followed by a Forwarding Label (F-Label), and LSR-P would need to perform bounded latency based QoS on that F-Label.

For bounded latency QoS mechanisms relying on per-flow regulator state, such as in [[TSN-ATS](#)], this requires the use of a per-detnet flow F-Label across the network from S-PE1 to S-PE2, for example through RSVP-TE [[RFC3209](#)] enhanced as necessary with QoS parameters matching the underlying bounded latency mechanism (such as [[TSN-ATS](#)]).

With TC TCQF, a sequence of LSR and DetNet service node implements TC TCQF, ideally from T-PE1 (ingress) to T-PE2 (egress). The ingress node needs to perform per-DetNet-flow per-packet "shaping" to assign each packet of a flow to a particular TCQF cycle. This ingress-edge-

function is currently out of scope of this document (TBD), but would be based on the same type of edge function as used in CQF.

All LSR/Service node after the ingress node only have to map a received TCQF tagged DetNet packet to the configured cycle on the output interface, not requiring any per-DetNet-flow QoS state. These LSR/Service nodes do therefore also not require per-flow interactions with the controller plane for the purpose of bounded latency.

Per-flow state therefore is therefore only required on nodes that are DetNet service nodes, or when explicit, per-DetNet flow steering state is desired, instead of ingress steering through e.g.: SR-MPLS.

Operating TCQF per-flow stateless across a service node, such as S-PE1, S-PE2 in the picture is only an option. It is of course equally feasible to Have one TCQF domain from T-PE1 to S-PE2, start a new TCQF domain there, running for example up to S-PE2 and start another one to T-PE2.

A service node must act as an egress/ingress edge of a TCQF domain if it needs to perform operations that do change the timing of packets other than the type of latency that can be considered in configuration of TCQF (see [Section 5.2](#)).

For example, if T-PE1 is ingress for a TCQF domain, and T-PE2 is the egress, S-PE1 could perform the DetNet Packet Replication Function (PRF) without having to be a TCQF edge node as long as it does not introduce latencies not included in the TCQF setup and the controller plane reserves resources for the multitude of flows created by the replication taking the allocation of resources in the TCQF cycles into account.

Likewise, S-PE2 could perform the Packet Elimination Function without being a TCQF edge node as this most likely does not introduce any non-TCQF acceptable latency - and the controller plane accordingly reserves only for one flow the resources on the S-PE2->T-PE2 leg.

If on the other hand, S-PE2 was to perform the Packet Reordering Function (PRF), this could create large peaks of packets when out-of-order packets are released together. A PRF would either have to take care of shaping out those bursts for the traffic of a flow to again conform to the admitted CIR/PIR, or else the service node would have to be a TCQF egress/ingress, performing that shaping itself as an ingress function.

### 3. TCQF per-flow stateless forwarding (normative)

#### 3.1. Configuration Data model and tag processing for MPLS TC tags

The following data model summarizes the configuration parameters as required for TCQF and discussed in further sections. 'tcqf' includes the parameters independent of the tagging on an interface. 'tcqf\_tc' describes the parameters for interfaces using MPLS TC tagging.

This configuration model is extensible for interfaces with other tagging, such as IP/DSCP in other documents.

```
# Encapsulation agnostic data
tcqf
+-- uint16 cycles
+-- uint16 cycle_time
+-- uint32 cycle_clock_offset
+-- if_config[oif] # Outgoing InterFace
    +-- uint32 cycle_clock_offset
    +-- cycle_map[iif] # Incoming InterFace
        +--uint8 oif_cycle[iif_cycle]

# MPLS TC tagging specific data
tcqf_tc[oif]
+--uint8 tc[oif_cycle]
```

Figure 2: TCQF Configuration Data Model

#### 3.2. Packet processing

This section explains the MPLS TCQF packet processing and through it, introduces the semantic of the objects in [Figure 2](#)

tcqf contains the router/LSR wide configuration of TCQF parameters, independent of the specific tagging mechanism on any interface. Any interface can have a different tagging method.

The model represents a single TCQF domain, which is a set of interfaces acting both as ingress (iif) and egress (oif) interfaces, capable to forward TCQF packets amongst each other. A router/LSR may have multiple TCQF domains each with a set of interfaces disjoint from those of any other TCQF domain.

tcqf.cycles is the number of cycles used across all interfaces in the TCQF domain. router/LSR MUST support 3 and 4 cycles. To support interfaces with MPLS TC tagging, 7 or less cycles MUST be used across all interfaces in the CQF domain.

The unit of `tcqf.cycle_time` is micro-seconds. router/LSR MUST support configuration of cycle-times of 20,50,100,200,500,1000,2000 usec.

Cycles start at an offset of `tcqf.cycle_clock_offset` in units of nsec as follows. Let `clock1` be a timestamp of the local reference clock for TCQF, at which cycle 1 starts, then:

$$\text{tcqf.cycle\_clock\_offset} = (\text{clock1} \bmod (\text{tcqf.cycle\_time} * \text{tcqf.cycles}))$$

The local reference clock of the LSR/router is expected to be synchronized with the neighboring LSR/router in TCQF domain. `tcqf.cycle_clock_offset` can be configurable by the operator, or it can be read-only. In either case will the operator be able to configure working TCQF forwarding through appropriately calculated cycle mapping.

`tcqf.if_config[oif]` is optional per-interface configuration of TCQF parameters. `tcqf.if_config[oif].cycle_clock_offset` may be different from `tcqf.cycle_clock_offset`, for example, when interfaces are on line cards with independently synchronized clocks, or when non-uniform ingress-to-egress propagation latency over a complex router/LSR fabric makes it beneficial to allow per-egress interface or line card configuration of `cycle_clock_offset`. It may be configurable or read-only.

The value of -1 for `tcqf.if_config[oif].cycle_clock_offset` is used to indicate that the domain wide `tcqf.cycle_clock_offset` is to be used for `oif`. This is the only permitted negative number for this parameter.

When a packet is received from `iif` with a cycle value of `iif_cycle` and the packet is routed towards `oif`, then the cycle value (and buffer) to use on `oif` is

`tcqf.if_config[oif].cycle_map[iif].oif_cycle[iif_cycle]`. This is called the cycle mapping and is must be configurable. This cycle mapping always happens when the packet is received with a cycle tag on an interface in a TCQF domain and forwarded to another interface in the same TCQF domain.

`tcqf_tc[oif].tc[oif_cycle]` defines how to map from the internal cycle number `oif_cycle` to an MPLS TC value on interface `oif`. When `tcqf_tc[oif]` is configured, `oif` will use MPLS TC tagging for TCQF. This mapping not only used to map from internal cycle number to MPLS TC tag when sending packets, but also to map from MPLS TC tag to the internal cycle number when receiving packets.

### **3.3. TCQF with label stack operations**

In the terminology of [\[RFC3270\]](#), TCQF QoS as defined here, is TC-Inferred-PSC LSP (E-LSP) behavior: Packets are determined to belong to the TCQF PSC solely based on the TC of the received packet.

The internal cycle number SHOULD be assigned from the Top of Stack (ToS) MPLS label TC bits before any other label stack operations happens. On the egress side, the TC value of the ToS MPLS label SHOULD be assigned from the internal cycle number after any label stack processing.

With this order of processing, TCQF can support forwarding of packets with any label stack operations such as label swap in the case of LDP or RSVP-TE created LSP, or no label changes from SID hop-by-hop forwarding and/or SID/label pop as in the case of SR-MPLS traffic steering.

### **3.4. TCQF Pseudocode (normative)**

The following pseudocode restates the forwarding behavior of [Section 3](#) in an algorithmic fashion as pseudocode. It uses the objects of the TCQF configuration data model defined in [Section 3.1](#).



```

void receive(pak) {
    // Receive side TCQF - retrieve cycle of received packet
    // from packet internal header
    iif = pak.context.iif
    if (tcqf.if_config[iif]) { // TCQF enabled on iif
        if (tcqf_tc[iif]) { // MPLS TCQF enabled on iif
            tc = pak.mpls_header.lse[ tos ].tc
            pak.context.tcqf_cycle = map_tc2cycle( tc, tcqf_tc[iif] )
        } else // other future encap/tagging options for TCQF
        }
    }
    forward(pak);
}

// ... Forwarding including any label stack operations

void forward(pak) {
    oif = pak.context.oif = forward_process(pak)

    if(ingres_flow_enqueue(pak))
        return // ingress packets are only enqueued here.

    if(pak.context.tcqf_cycle && // non TCQF packets cycle is 0
        tcqf.if_config[oif]) { // TCQF enabled
        // Map tcqf_cycle iif to oif
        cycle = pak.context.tcqf_cycle
            = map_cycle(cycle,
                tcqf.if_config[oif].cycle_map[[iif]])

        if(tcqf.mpls_tc_tag[iif]) { // TC-TCQF
            pak.mpls_header.lse[ tos ].tc =
                map_cycle2tc(cycle, tcqf_tc[oif])
        } else // other future encap/tagging options for TCQF

        tcqf_enqueue(pak, oif.cycleq[cycle])
    }
}

// Started when TCQF is enabled on an interface
// dequeues packets from oif.cycleq
void send_tcqf(oif) {
    cycle = 1
    cc = tcqf.cycle_time *
        tcqf.cycle_time
    o = tcqf.cycle_clock_offset
    nextcyclestart = floor(tnow / cc) * cc + cc + o

    while(1) {
        ingres_flow_2_tcqf(oif, cycle)
        while(tnow < nextcyclestart) { }
        while(pak = dequeue(oif.cycleq[cycle])) {

```

```
        send(pak)
    }
    cycle = (cycle + 1) mod tcqf.cycles + 1
    nextcyclestart += tcqf.cycle_time
}
}
```

Figure 3: TCQF Pseudocode

Processing of ingress DetNet packets is performed via `ingres_flow_enqueue(pak)` and `ingres_flow_2_tcqf(oif,cycle)` as explained in [Section 4.2](#).

#### 4. TCQF Per-flow Ingress forwarding (normative)

Ingress flows in the context of this text are packets of flows that enter the router from a non-TCQF interface and need to be forwarded to an interface with TCQF.

In the most simple case, these packets are sent by the source and the router is the first-hop router. In another case, the routers ingress interface connects to a hop where the previous router(s) did perform a different bounded latency forwarding mechanism than TCQF.

##### 4.1. Ingress Flows Configuration Data Model

```
# Extends above defined tcqf
tcqf
...
| Ingress Flows, see below (TBD:
+-- iflow[flowid]
    +-- uint32 csize # in bits
```

Figure 4: TCQF Ingress Configuration Data Model

The data model shown in [Figure 4](#) expands the `tcqf` data model from [Figure 2](#). For every DetNet flow for which this router is the TCQF ingress, the controller plane has to specify a maximum number of bits called `csz` (cycle size) that are permitted to go into each individual cycle.

Note, that `iflow[flowid].csz` is not specific to the sending interface because it is a property of the DetNet flow.

##### 4.2. Ingress Flows Pseudocode

When a TCQF ingress is received, it first has to be enqueued into a per-flow queue. This is necessary because the permitted burst size for the flow may be larger than what can fit into a single cycle, or even into the number of cycles used in the network.

```

bool ingres_flow_enqueue(pak) {
    if(!pak.context.tcqf_cycle &&
        flowid = match_detnetflow(pak)) {
        police(pak) // according to RFC9016 5.5
        enqueue(pak, flowq[oif][flowid])
        return true
    }
    return false
}

```

Figure 5: TCQF Ingress Enqueue Pseudocode

`ingres_flow_enqueue(pak)` as shown in [Figure 5](#) performs this enqueueing of the packet. Its position in the DetNet/TCQF forwarding code is shown in [Figure 3](#).

`police(pak)`: If the router is not only the TCQF ingress router, but also the first-hop router from the source, `ingres_flow_enqueue(pak)` will also be the place where policing of the flows packet according to the Traffic Specification of the flow would happen - to ensure that packets violating the Traffic Specification will not be forwarded, or be forwarded with lower priority (e.g.: as best effort). This policing and resulting forwarding action is not specific to TCQF and therefore out of scope for this text. See [\[RFC9016\]](#), section 5.5.

```

void ingres_flow_2_tcqf(oif, cycle) {
    foreach flowid in flowq[oif][*] {
        free = tcqf.iflow[flowid].csize
        q = flowq[oif][flowid]
        while(notempty(q) &&
            (l = head(q).size) <= free) {
            pak = dequeue(q)
            free -= l
            tcqf_enqueue(pak, oif.cycleq[cycle])
        }
    }
}

```

Figure 6: TCQF Ingress Pseudocode

`ingres_flow_2_tcqf(oif, cycle)` as shown in [Figure 6](#) transfers ingress DetNet flow packets from their per-flow queue into the queue of the cycle that will be sent next. The position of `ingres_flow_2_tcqf()` in the DetNet/TCQF forwarding code is shown in [Figure 3](#).

## 5. Implementation, Deployment, Operations and Validation considerations (informative)

### 5.1. High-Speed Implementation

High-speed implementations with programmable forwarding planes of TCQF packet forwarding requires Time-Gate Queues for the cycle queues, such as introduced by [\[IEEE802.1Qbv\]](#) and also employed in CQF [\[IEEE802.1Qch\]](#).

Compared to CQF, the accuracy of clock synchronization across the nodes is reduced as explained in [Section 5.2](#) below.

High-speed forwarding for ingress packets as specified in [Section 4](#) above would require to pass packets first into a per-flow queue and then re-queue them into a cycle queue. This is not ideal for high speed implementations. The pseudocode for `ingres_flow_enqueue()` and `ingres_flow_2_tcqf()`, like the rest of the pseudocode in this document is only meant to serve as the most compact and hopefully most easy to read specification of the desired externally observable behavior of TCQF - but not as a guidance for implementation, especially not for high-speed forwarding planes.

High-speed forward could be implemented with single-enqueueing into cycle queues as follows:

Let  $B[f]$  be the maximum amount of data that the router would need to buffer for ingress flow  $f$  at any point in time. This can be calculated from the flows Traffic Specification. For example, when using the parameters of [\[RFC9016\]](#), section 5.5.

$$B[f] \leq \text{MaxPacketsPerInterval} * \text{MaxPayloadSize} * 8$$
$$\text{maxcycles} = \max(\text{ceil}(B[f] / \text{tcqf.iflow}[f].\text{csize}) \mid f)$$

Maxcycles is the maximum number of cycles required so that packets from all ingress flows can be directly enqueued into maxcycles queues. The router would then not cycle across `tcqf.cycles` number of queues, but across maxcycles number of queues, but still cycling across `tcqf.cycles` number of cycle tags.

Calculation of  $B[f]$  and in result maxcycles may further be refined (lowered) by additionally known constraints such as the bitrates of the ingress interface(s) and TCQF output interface(s).

### 5.2. Controller plane computation of cycle mappings

The cycle mapping is computed by the controller plane by taking at minimum the link, interface serialization and node internal

forwarding latencies as well as the cycle\_clock\_offsets into account.

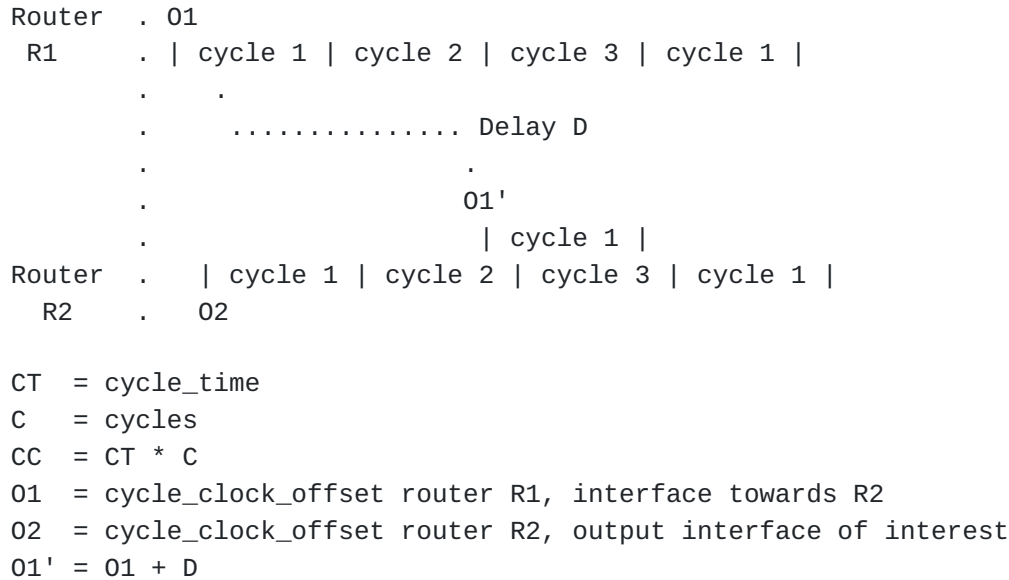


Figure 7: Calculation reference

Consider in [Figure 7](#) that Router R1 sends packets via  $C = 3$  cycles with a cycle\_clock offset of  $O1$  towards Router R2. These packets arrive at R2 with a cycle\_clock offset of  $O1'$  which includes through  $D$  all latencies incurred between releasing a packet on R1 from the cycle buffer until it can be put into a cycle buffer on R2: serialization delay on R1, link delay, non\_CQF delays in R1 and R2, especially forwarding in R2, potentially across an internal fabric to the output interface with the sending cycle buffers.

$$A = (\text{ceil}((O1' - O2) / CT) + C + 1) \bmod CC$$

$$\text{map}(i) = (i - 1 + A) \bmod C + 1$$

Figure 8: Calculating cycle mapping

[Figure 8](#) shows a formula to calculate the cycle mapping between R1 and R2, using the first available cycle on R2. In the example of [Figure 7](#) with  $CT = 1$ ,  $(O1' - O2) \approx 1.8$ ,  $A$  will be 0, resulting in  $\text{map}(1)$  to be 1,  $\text{map}(2)$  to be 2 and  $\text{map}(3)$  to be 3.

The offset "C" for the calculation of  $A$  is included so that a negative  $(O1 - O2)$  will still lead to a positive  $A$ .

In general,  $D$  will be variable  $[D_{\min} \dots D_{\max}]$ , for example because of differences in serialization latency between min and max size packets, variable link latency because of temperature based length variations, link-layer variability (radio links) or in-router

processing variability. In addition,  $D$  also needs to account for the drift between the synchronized clocks for  $R1$  and  $R2$ . This is called the Maximum Time Interval Error (MTIE).

Let  $A(d)$  be  $A$  where  $O1'$  is calculated with  $D = d$ . To account for the variability of latency and clock synchronization,  $map(i)$  has to be calculated with  $A(D_{max})$ , and the controller plane needs to ensure that  $A(D_{min}) \dots A(D_{max})$  does cover at most  $(C - 1)$  cycles.

If it does cover  $C$  cycles, then  $C$  and/or  $CT$  are chosen too small, and the controller plane needs to use larger numbers for either.

This  $(C - 1)$  limitation is based on the understanding that there is only one buffer for each cycle, so a cycle cannot receive packets when it is sending packets. While this could be changed by using double buffers, this would create additional implementation complexity and not solve the limitation for all cases, because the number of cycles to cover  $[D_{min} \dots D_{max}]$  could also be  $(C + 1)$  or larger, in which case a tag of  $1 \dots C$  would not suffice.

### **5.3. Link speed and bandwidth sharing**

TCQF hops along a path do not need to have the same bitrate, they just need to use the same cycle time. The controller plane has to then be able to take the TCQF capacity of each hop into account when admitting flows based on their Traffic Specification and TCQF  $csize$ .

TCQF does not require to be allocated 100% of the link bitrate. When TCQF has to share a link with other traffic classes, queuing just has to be set up to ensure that all data of a TCQF cycle buffer can be sent within the TCQF cycle time. For example by making the TCQF cycle queues the highest priority queues and then limiting their capacity through admission control to leave time for other queues to be served as well.

### **5.4. Validation**

[[LDN](#)] describes an experimental validation of TCQF with high-speed forwarding hardware and provides further details on the mathematical models.

## **6. Security Considerations**

TBD.

## **7. IANA Considerations**

This document has no IANA considerations.

## 8. Changelog

00

Initial version

01

Added new co-author.

Changed Data Model to "Configuration Data Model",

and changed syntax from YANG tree to a non-YANG tree, removed empty section targeted for YANG model. Reason: the configuration parameters that we need to specify the forwarding behavior is only a subset of what likely would be a good YANG model, and any work to define such a YANG model not necessary to specify the algorithm would be scope creep for this specification. Better done in a separate YANG document. Example additional YANG aspects for such a document are how to map parameters to configuration/operational space, what additional operational/monitoring parameter to support and how to map the YANG objects required into various pre-existing YANG trees.

Improved text in forwarding section, simplified sentences, used simplified configuration data model.

02

Refresh

03

Added ingress processing, and further implementation considerations.

## 9. References

### 9.1. Normative References

[RFC3270] Le Faucheur, F., Wu, L., Davie, B., Davari, S., Vaananen, P., Krishnan, R., Cheval, P., and J. Heinanen, "Multi-Protocol Label Switching (MPLS) Support of Differentiated Services", RFC 3270, DOI 10.17487/RFC3270, May 2002, <<https://www.rfc-editor.org/info/rfc3270>>.

[RFC8655] Finn, N., Thubert, P., Varga, B., and J. Farkas, "Deterministic Networking Architecture", RFC 8655, DOI 10.17487/RFC8655, October 2019, <<https://www.rfc-editor.org/info/rfc8655>>.



**[RFC8964]**

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