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Abstract

Parallel NFS (pNFS) extends Network File System version 4 (NFSv4) to enable direct client access to file data on storage, bypassing the NFSv4 server. This can increase both performance and parallelism, but requires additional client functionality, some of which depends upon the type of storage used. The pNFS specification for block storage (RFC 5663) describes how clients can identify the volumes used for pNFS, but this mechanism requires communication with the NFSv4 server. This document adds a mechanism to RFC 5663 that enables identification of block storage devices used by pNFS file systems without communicating with the server. This enables clients to control access to pNFS block devices when the client initially boots, as opposed to waiting until the client can communicate with the NFSv4 server.

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1. Introduction

Figure 1 shows the overall architecture of a Parallel NFS (pNFS) system:

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++	++
++	
NFSv4.1 + pNFS	
+ Clients <>	MDS
+	
++	
	++
Storage ++	
Protocol ++	
++ Contr	rol
+ Prote	ocol
++ Storage	+
+ Devices	
++	

Figure 1 pNFS Architecture

In this document, "storage device" is used as a general term for a data server and/or storage server for any pNFS layout type. The MetaData Server (MDS) is the NFSv4 server that provides pNFS layouts to clients and handles operations on file metadata (e.g., names, attributes).

For the pNFS block protocol as specified in [RFC5663], client identification of pNFS storage devices requires contacting the MDS to obtain device signature information. It is not possible for a pNFS client to reliably identify pNFS block storage devices without contacting the MDS because the device signature location and contents may vary among devices and servers; both device signature location and contents are determined by the MDS, not the client.

Typical operating system (OS) boot functionality scans and activates block devices (e.g., SCSI) before activating the NFS client (including pNFS functionality). That sequence of operations creates a window of time during which the client OS may modify a pNFS block device without contacting the server (e.g., by attempting to mount or initialize a local physical filesystem). This document specifies an

identification mechanism for pNFS block storage devices that can be used by an OS implementation to remove this window of vulnerability.

Many storage area network (SAN) storage systems provide quasi-static access control mechanisms (e.g., Logical Unit Number (LUN) mapping and/or masking) that operate at the granularity of individual hosts. While it is feasible to use such mechanisms to remove this window (e.g., by only enabling a client to access pNFS block storage devices after the client has contacted the responsible MDS), that usage is undesirable and potentially problematic. This is because the storage access control mechanisms are quasi-static; they are typically configured once to allow client access to the block pNFS storage devices and not reconfigured dynamically (e.g., based on crashes and reboots). Block storage access controls can be changed to respond to unusual circumstances (e.g., to fence [remove access from] an uncooperative pNFS client), but should not be used as part of routine client operations (e.g., reboot). A different mechanism is needed.

This document specifies an entry in the GUID partition table (GPT) that can be used to identify pNFS devices. This GPT entry is intended for shared storage devices that are accessible to pNFS clients and servers, and that may be accessible to other hosts or systems.

2. Conventions used in this document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in <u>RFC-2119</u> [<u>RFC2119</u>].

3. GPT Partition Table Entry

The following mechanism enables pNFS clients to identify pNFS block storage devices without contacting the server:

- Each block storage device dedicated to pNFS includes a GUID partition table (GPT) [GPT].
- The pNFS Block Storage partitions are identified in the GPT with GUID e5b72a69-23e5-4b4d-b176-16532674fc34. This GUID has been generated by one of the draft authors for this purpose.

This mechanism enables an operating system to prevent non-pNFS access to pNFS block storage immediately upon boot. Servers that support pNFS block layouts SHOULD use the GPT and this GUID for all pNFS block storage devices.

A pNFS client operating system that supports block layouts SHOULD recognize this GUID and use its presence to prevent data access to pNFS block devices until a layout that includes the device is received from the MDS.

Data stored on pNFS block layout storage devices can be better protected by incorporating checks for this GUID into other hosts and systems that do not support pNFS block layouts. If pNFS block storage devices are presented to such hosts or systems by mistake, the check for presence of this GUID can be used to prevent writes that could otherwise corrupt stored pNFS data.

As of 2011 many current operating system versions support GPT including FreeBSD, Linux and Solaris [GPT].

<u>4</u>. Security Considerations

The pNFS block layout security considerations in [RFC5663] apply to this document.

5. IANA Considerations

There are no IANA considerations in this document.

6. Conclusions

This document specifies an identification mechanism for pNFS block storage devices that can be used to protect those devices during operating system boot before the pNFS meta data server can be contacted.

7. References

7.1. Normative References

- [GPT] http://en.wikipedia.org/wiki/GUID Partition Table
- [RFC2119] Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels", <u>BCP 14</u>, <u>RFC 2119</u>, March 1997.
- [RFC5663] Black, D., Glasgow, J., Fridella, S., "Parallel NFS (pNFS) Block/Volume Layout", http://tools.ietf.org/html/rfc5663, January 2010.

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