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# Smallest home network draft-fujiwara-smallest-homenet-01.txt

#### Abstract

Although access control for home servers is very important, managements and setups of access controls are difficult for most of users. "Connecting a new node to the same link" is easiest way of access control. One of solutions is to use link-local addresses for communications of clients and servers.

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### **<u>1</u>**. Introduction

The homenet architecture [<u>I-D.ietf-homenet-arch</u>] treats large, complex home networks. There may not be network experts to manage home networks. Considering simple and small home network is useful.

### **<u>1.1</u>**. Problem statement

Homenet may have local networks and guest networks. The access control to home network servers is very important because some servers should not be accessed from guest networks.

Initial setups and operations of access controls are difficult for most of users. WiFi and Bluetooth support easy configuration mechanism. "Connecting a new node to the same link", or "connecting a new node and push a button/pin" are easiest way to configure the new node that can relate with a home server.

### **<u>1.2</u>**. Possible solution

There are some solutions. Using link-local address between clients and servers restricts access to servers. "Connecting a new node to the same link" is usable as an access control. It is described in <u>Section 3</u>.

Using Unique Local Address (ULA) address between clients and servers limits access to servers. It is described in <u>Section 4</u>.

Otherwise, we need another solutions.

### 2. Terminology

A guest network is a network which can access the Internet and cannot access home servers. A local network is a network which can access the Internet and home servers.

### 3. Homenet using Link-Local address

Suppose there is only a local network in a home and there may be a guest network. Two types of networks are common because recent CPEs have multiple SSID function which separates internal network and guest network. Link-Local addresses are able to point entities in the local network. Link-local servers within the local network serve services to clients using link-local address only. Link-local servers will accept requests from link-local addresses. Link-local servers should reject requests from another addresses. Link-local servers may act as a normal IPv6 client (for its internal use: They can get IPv6 prefixes from CPEs and can connect to the internet via

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CPEs).

Name resolutions inside the local network may be performed by "ICMPv6 Node Information Queries" [RFC4620] or another methods (mDNS [RFC4795]). The problem is that [RFC4620] is an EXPERIMENTAL RFC.

Pros:

- \* It does not need internet connectivity and can work without CPEs
- \* Other communications are not affected by this proposal.
- \* Easy to manage by users.
- \* mDNS or IPv6 Node Information Queries are usable for name resolutions.
- \* Easy to separate local networks and guest networks
- \* DNS is used for global name resolution only

Cons:

- \* Existing client applications may not support link-local addresses
- \* Link-local client should cache link-local server information with symbolic name and link-local addresses.
- \* Existing server software may not support link-local addresses correctly.
- \* It does not support multiple links easily. Link-local servers can have multiple network interfaces and they can support multiple links.

#### 4. Homenet using ULA

ULAs are able to point entities in the network. Connecting new nodes into a homenet gives access to home servers.

Pros:

- \* It supports multiple links easily
- \* It does not need internet connectivity

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\* Easy to manage by users.

Cons:

- \* Some filtering or access control method is required for protecting servers.
- \* CPEs and internal routers need to know ULAs. (need to develop ULA configuration methods)
- \* Requires new name resolution mechanism. (site mDNS?)
- 5. Homenet using global addresses

Global addresses are able to point entities in the network. This case is the same as enterprise networks.

- <u>6</u>. Security Considerations
- 7. IANA considerations
- 8. Normative References

[RFC4620]	Crawford, M. and B. Haberman, "IPv6 Node Information Queries", <u>RFC 4620</u> , August 2006.
[RFC4795]	Aboba, B., Thaler, D., and L. Esibov, "Link- local Multicast Name Resolution (LLMNR)", <u>RFC 4795</u> , January 2007.
[I-D.ietf-homenet-arch]	Chown, T., Arkko, J., Brandt, A., Troan, O., and J. Weil, "Home Networking Architecture for IPv6", <u>draft-ietf-homenet-arch-06</u> (work in progress), October 2012.

## Appendix A. Link-local Examples

### A.1. Example 1: 1 local net + 1 guest net

Figure 1 shows 1 local network and 1 guest network example. Guest1 and Guest2 cannot access to Server1 and Server2. Guest1 and Guest2 can access the Internet. Client1 can access Server1, Server2 and the Internet.

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Figure 1: Example 1: 1 local net + 1 guest net

## A.2. Example 2: 2 local net + 1 guest net

Figure 2 shows 2 local network and 1 guest network example. Client1 can access Server1, Server2 and SharedServer. Client2 can access SharedServer. Guest1 and Guest2 cannot access Server1, Server2 and SharedServer.



Figure 2: Example 2: 2 local net + 1 guest net

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