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Service Function Chaining with Stitched Tunnels
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Abstract

The term "service function chaining" is used to describe the definition and instantiation of an ordered list of instances of such service functions, and the subsequent "steering" of traffic flows through those service functions. This document describes transport mechanisms that use stitched tunnels to achieve end-to-end service chaining. This document specifies two different types of transport encodings, one based on SR-MPLS and another based on IP tunnels.

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Table of Contents

1.	Introduction	2
2.	Terminology	2
3.	Concept of Stitched Tunnel	3
4.	SR-MPLS based Tunnels	6
5.	IP Tunnels	6
6.	Backward Compatibility	7
7.	Security Considerations	7
8.	IANA Considerations	7
9.	Acknowledgements	7
10.	Contributors	7
11.	References	7
11.1.	Normative References	7
11.2.	Informative References	7
	Authors' Addresses	8

[1.](#) Introduction

Service function chaining requires an ordered set of service functions to be executed on the traffic. The set of service functions could be virtualized functions or physical appliance based functions or in some cases a mix of both. Traffic needs to be steered to the set of service functions in an ordered manner. Based on the the type of traffic, the order of the service functions and the type of service functions that need to be executed may differ. Service functions may not be aware of the transport encodings and hence the transport encodings may have to be removed before passing the packet(s) to the service functions.

Section [Section 3](#) describes basic concepts of using stitched tunnels to steer the traffic through the service functions.

Section [Section 4](#) describes the transport encodings using SR-MPLS based tunnels [[RFC8402](#)]. Section [Section 5](#) describes the transport encodings using IP Tunnels [[I-D.saad-teas-rsvpte-ip-tunnels](#)].

This document uses terminology defined in [[RFC7665](#)].

[2.](#) Terminology

This document uses the following terminology

- o Service Function Orchestrator (SFO): Service Function Orchestrator is responsible for defining the Service Function Chains and the traffic types where the particular service function chains are applicable. SFO is also responsible for making all the required configurations to realize the Service Chain.

Figure 1: Terminology

3. Concept of Stitched Tunnel

Consider a data center environment with virtualized service functions as shown in (See Figure 2). DCGW1 and DCGW2 are Data center Gateway devices that connect the data center to the WAN. SP1 and SP2 are spine devices. TOR1, TOR2 and TOR3 are Top-Of-the-Rack switches that connect to the servers. a1,b1, c1 etc are VLAN interfaces that connect to the servers. A1, B1, C1 etc are the service function instances deployed in the servers.

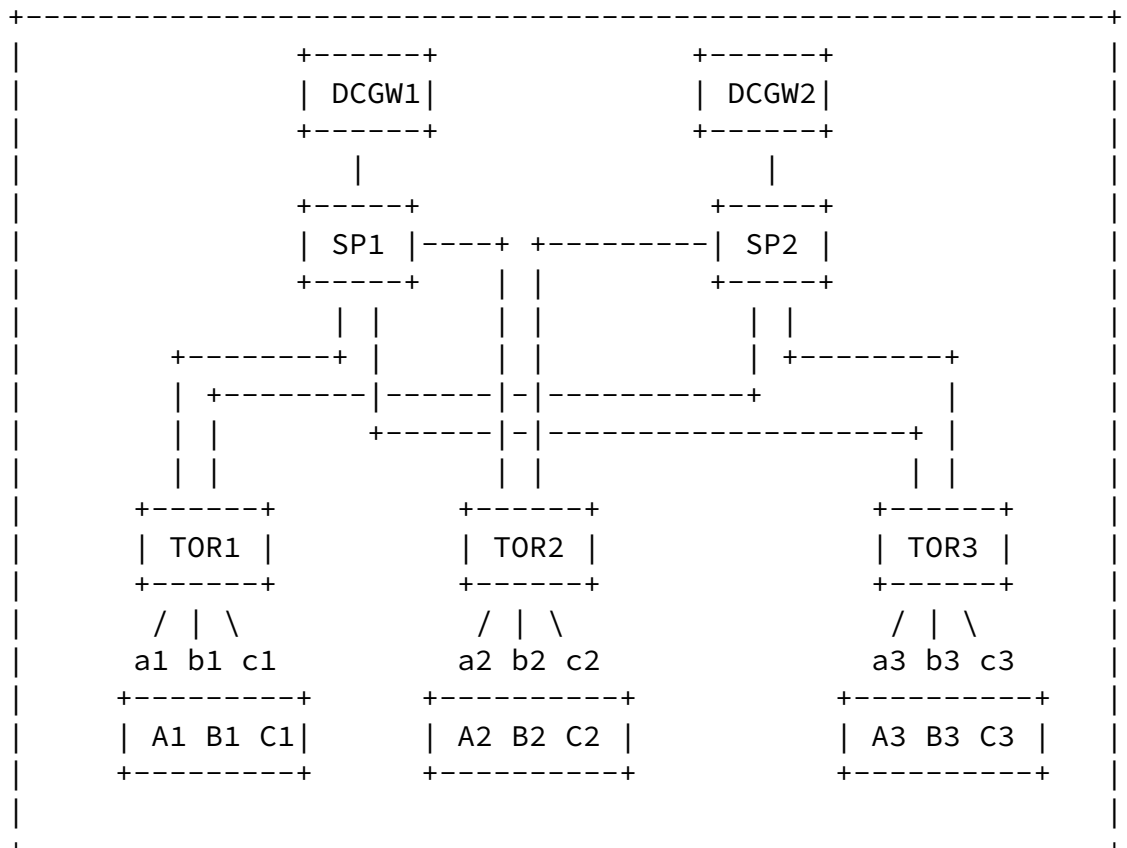


Figure 2: Virtualized Service Functions

Let us assume certain traffic that originates at A1 and destined to Z (destination attached to remote WAN device not shown in the diagram),

needs to visit service functions deployed at A2 and A3. Traffic that originates at B1 and destined to Z needs to visit service functions B2 and B3. The stepwise procedures described below provide the basic constructs involved in creating a stitched tunnel solution for steering traffic through the service functions.

Building Tunnels: The traffic that originates at A1 and destined to Z needs to visit A2 and A3. To achieve this, two transport tunnels are built. The first tunnel Tunnel1 from TOR1 to TOR2 exiting on a2 VLAN. As the tunnels ends at the TOR2, the transport encapsulation is removed and the original packet is passed to A2. Another tunnel Tunnel2 is built from TOR2 to TOR3 exiting on a3 VLAN.

Similarly for the traffic originating at B1 and destined to Z, two more tunnels are built. Tunnel3 from TOR1 to TOR2 exiting on b2 VLAN and Tunnel4 TOR2 to TOR3 exiting from b3 interface

These separate tunnels will be stitched together using traffic classification rules as described below

Traffic classification and steering: The traffic is classified at the TOR1 based on either 5-tuple or based on other fields in in the packet such as DSCP bits. In the above example, the traffic steering may be based on source and destination address. Traffic from source A1 and destination Z will be steered into Tunnel1. On TOR2, traffic steering policies for source A1 and destination Z will steer the traffic into Tunnel2.

Service Function Orchestrator (SFO): SFO is responsible for deploying the service function instances. SFO builds tunnels from TOR1 to TOR2 and TOR2 to TOR3 etc as required by the service function chain. SFO is also responsible for defining the traffic steering policies and configuring them on appropriate traffic entry points. For simplicity, the example in this section shows all virtualized service functions, but the concepts equally apply to service functions deployed on physical devices or a mix of physical and virtualized service functions.

Bidirectionality: Certain service functions require the order of service chaining to be preserved for the return traffic. In the stitched tunnel based solution, the transport encodings are completely independant and are not aware of the service functions.

The SFO should ensure the traffic steering policies on traffic entry points to ensure correct order of service functions for the reverse traffic. For example, the traffic with source Z and destination A1, should be steered to TOR3 , exiting on a3 VLAN and on TOR3, same policy should steer the traffic into a tunnel from TOR3 to TOR2 exiting from VLAN a2.

Looping service Functions: [[RFC7665](#)] describes possibility of looping service functions that require to be applied repeatedly. In the solution based on stitched tunnels, this needs to be orchestrated by the SFO and traffic should be steered into the right tunnel to redirect to the service function that needs to be applied. For example, if the service function at A2 need to be re-applied after servicing A3, the traffic steering policy at TOR3 should steer the traffic through a tunnel from TOR3 to TOR2 existing out of VLAN a2.

Meta data handling: The transport encodings in stitched tunnel solution is completely independent of meta data handling. There may be SFC encapsulations as described in [[RFC8300](#)] or other kinds of packet encapsulations. Transport encodings will see these encapsulations as if it was original packet and hand it over to the service functions.

[4.](#) SR-MPLS based Tunnels

Segment Routing (SR) [[RFC8402](#)] is an architecture based on the source routing paradigm. SR can be used with an MPLS or an IPv6 data plane to steer packets through an ordered list of instructions, called segments. [[I-D.ietf-spring-segment-routing-policy](#)] describes a mechanism to use a stack of segments to steer the traffic along the explicit path. The Tunnel1 and Tunnel2 described in [Section 3](#) can be built using the segments. For example, the Tunnel1 may be built from TOR1->SP1->TOR2->a2. The path may be represented using Node-SID or Adj-SID as specified in [[RFC8402](#)]. At every segment end-point, the segment will be removed and traffic will be forwarded as per the next segment. on TOR2, the segment for a2 should be an Adj-SID. In Data center networks that deploy IGP, this could be an Adj-SID for the the passive IGP interface. When the traffic hits TOR2, the passive

Adj-SID for a2 will be removed and traffic will be sent on a2 V-LAN. As the transport encodings are completely removed from the packet before sending to the Service Function, there is no special handling required for SR-aware and SR-unaware service functions.

[5.](#) IP Tunnels

[I-D.saad-teas-rsvpte-ip-tunnels] is a solution that describes the use of RSVP (Resource Reservation Protocol) to establish Point-to-Point (P2P) Traffic Engineered IP (IP-TE) Label Switched Path (LSP) tunnel(s) for use in native IP forwarding networks. The solution introduces one or more reserved local IP prefixes, referred to as Egress Address Blocks (EABs) per egress router that are dedicated for RSVP to establish IP-TE LSP(s) tunnels. In [\[I-D.saad-teas-rsvpte-ip-tunnels\]](#), EABs are managed by the egress router. To facilitate service chaining, EAB management would be the responsibility of the SFO along with the aforementioned flow steering mentioned above. Further, in [draft-saad-teas-rsvpte-ip-tunnels](#) RSVP is responsible for path establishment from ingress router to egress router for a given IP-TE tunnel. In this solution, the SFO would not only serve to calculate the explicit path of the IP-TE tunnel but also to program the per node forwarding state for each IP-TE tunnel. Extensions to the Path Computation Element Protocol (PCEP) as defined in [\[I-D.ietf-teas-pce-native-ip\]](#) and [\[I-D.ietf-pce-pcep-extension-native-ip\]](#) could be leveraged. The Tunnel1 and Tunnel2 described in [Section 3](#) can be built using per ToR per VLAN EAB IP-TE tunnels. For example, the Tunnel1 may be built from TOR1->SP1->TOR2->a2. The path may be represented using the EAB associated with A2 vlan a2. At every IP-TE tunnel end-point, the IP tunnel Encapsulation header will be removed and traffic will be forwarded accordingly.

[6.](#) Backward Compatibility

TBD

[7.](#) Security Considerations

TBD

8. IANA Considerations

NA

9. Acknowledgements

TBD

10. Contributors

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