

Service Function Chaining  
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Analysis on Forwarding Methods for Service Chaining  
draft-homma-sfc-forwarding-methods-analysis-02

Abstract

Some working groups of the IETF and other Standards Developing Organizations are now discussing use cases of a technology that enables data packets to traverse appropriate service functions located remotely through networks. This is called Service Chaining in this document. (Also, in Network Functions Virtualisation (NFV), a subject that forwarding packets to required service functions in appropriate order is called VNF Forwarding Graph.) This draft does not focus only on SFC method, and thus, use the term "Service Chaining." SFC may be one of approaches to realize Service Chaining. There are several Service Chaining methods to forward data packets to service functions, and the applicable methods will vary depending on the service requirements of individual networks.

This document presents the results of analyzing packet forwarding methods and path selection patterns for achieving Service Chaining. For forwarding data packets to the appropriate service functions, distribution of route information and steering data packets following the route information, are required. Examples of route information are packet identifier and the routing configurations based on the identifier. Also, forwarding functions are required to decide the path according to the route information.

Status of This Memo

This Internet-Draft is submitted in full conformance with the provisions of [BCP 78](#) and [BCP 79](#).

Internet-Draft [draft-homma-sfc-forwarding-methods-analysis](#)

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## [1.](#) Introduction

Service Chaining is a technology to provide service oriented forwarding which enables data packets to traverse the appropriate service functions deployed in networks. This draft assumes that Service Chaining is achieved by the following steps:

- a. A classification function identifies data packets and determines the set of services that will be provided for the packets and in which order.
- b. The path, that the packets will traverse for reaching the required service functions, is established based on the result of step a. The paths may be established in advance.
- c. Forwarding functions determine the appropriate destination and forward each packet to the next hop according to the path.
- d. A service function provides services to received packets and return each packet to the forwarding function.

- e. Steps c and d are repeated until each packet has been transferred to all required service functions.
- f. After a packet has been transferred to all required Service Functions, it is forwarded to its original destination.

There are several forwarding methods for Service Chaining, and they can be classified into certain categories in terms of distribution of information for setting the paths and decision of the paths. The methods used to distribute the information and the patterns used to decide the paths will affect the mechanism of Service Chaining as well as service flexibility.

The applicable methods vary depending on network requirements, and thus, classifying and determining forwarding methods will be important in designing the architecture of Service Function Chaining (SFC). This document provides the results of analyzing forwarding methods for Service Chaining.

OAM, security, and redundancy are outside the scope of this draft.

## 2. Definition of Terms

Term "Classification", "Classifier" referred to [[I-D.ietf-sfc-architecture](#)]. Term "Service Function", "Service Node" referred to [[I-D.ietf-sfc-dc-use-cases](#)].

**Service Chaining:** A technology that lets data packets traverse a series of service functions.

**Classification:** Locally instantiated policy and customer/network/service profile matching of traffic flows for identification of appropriate outbound forwarding actions.

**Classifier (CF):** The entity that performs classification.

**Service Function (SF):** A function that is responsible for specific treatment of received packets. A Service Function can act at various layers of a protocol stack (e.g. at the network layer or other OSI layers). A Service Function can be a virtual element or be embedded in a physical network element. One of multiple Service Functions can be embedded in the same network element.

Multiple occurrences of the Service Function can be enabled in the same administrative domain.

One or more Service Functions can be involved in the delivery of added-value services. A non-exhaustive list of Service Functions includes: firewalls, WAN and application acceleration, Deep Packet Inspection (DPI), LI (Lawful Intercept) module, server load balancers, NAT44 [[RFC3022](#)], NAT64 [[RFC6146](#)], NPTv6 [[RFC6296](#)], HOST\_ID injection, HTTP Header Enrichment functions, TCP optimizer, etc.

**Service Node (SN):** A virtual or physical device that hosts one or more service functions, which can be accessed via the network location associated with it.

**Forwarder (FWD):** The entity, responsible for forwarding data packets along the service path, which includes delivery of traffic to the connected service functions. FWD handles Forwarding Tables, which is used for forwarding packets.

**Control Entity (CE):** The entity responsible for managing service topology and indicating forwarding configurations to Forwarders.

**Service Chain (SC):** A service chain defines an ordered list of service functions that must be applied to user packets selected as a result of classification. The implied order may not be a linear progression as the architecture allows for nodes that copy to more than one branch.

**Service Path (SP):** The instantiation of a service chain in the network. Packets follow a service path through the requisite service functions. Service path shows a specific path of traversing SF instance. For example, SC is written as SF#1 -> SF#2 -> SF#3 (This shows an ordered list of SFs), and SP is written as SF#1\_1(1\_1 means instance 1 of SF1) -> SF#2\_1 -> SF#3\_1.

**Service Chaining Domain (SC Domain):** The domain managed by one or a set of CEs.

**Service Path Information (SP Information):** The information used to forward packets to the appropriate SFs based on the selected



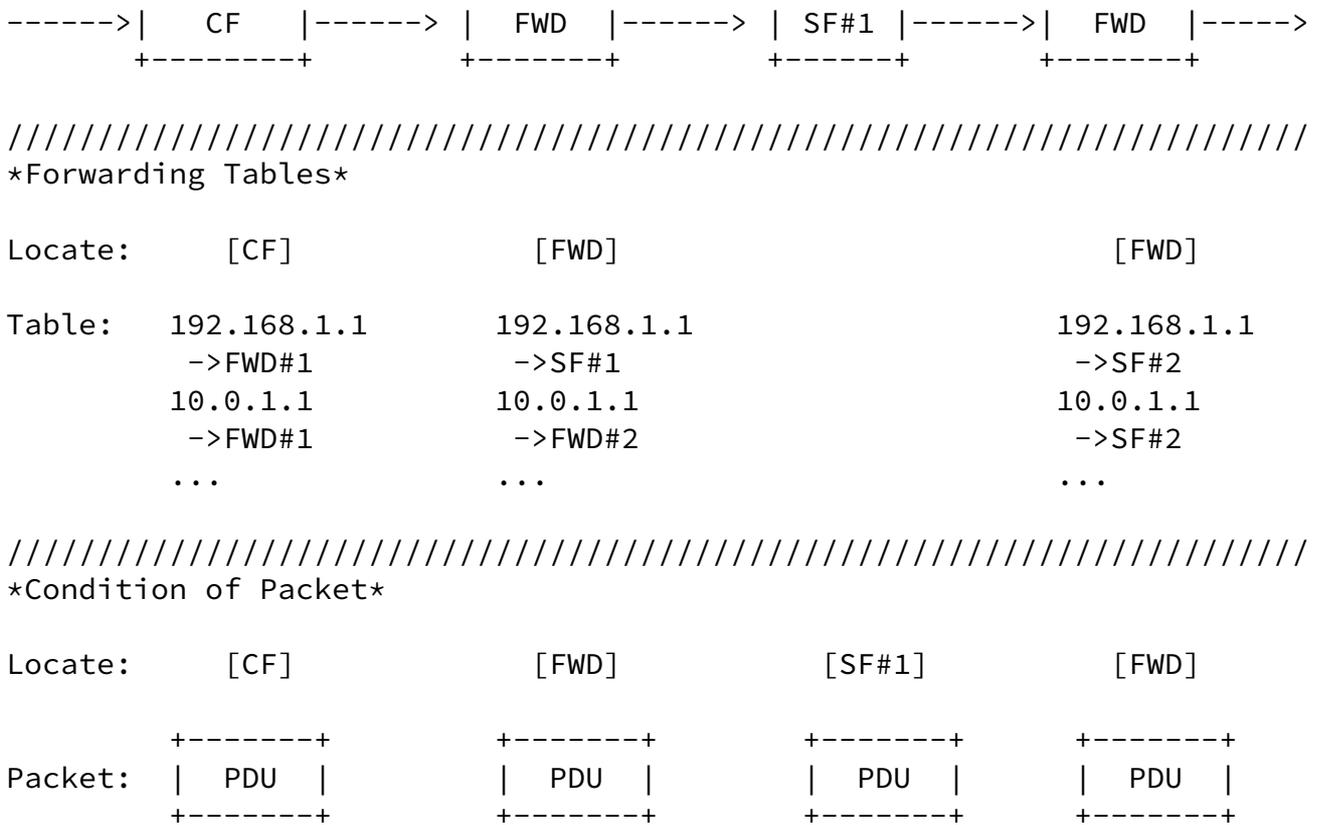


Figure 1: Forwarding Based on Flow Identifiable Information

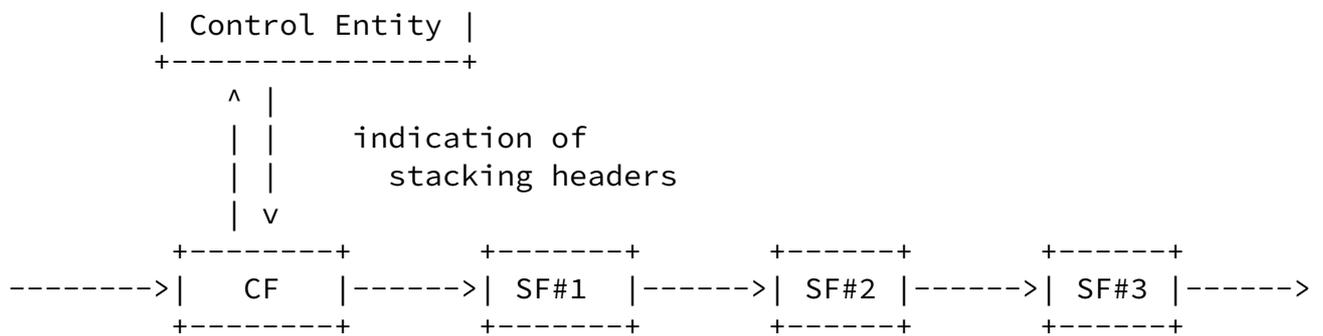
### 3.1.2. Method 2: Forwarding with Stacked Transport Headers

The mechanism of method 2 is shown in Figure 2. In this method, the CF classifies packets and stacks transport headers in which actual network address is included, e.g., MPLS or GRE headers, onto the packets based on the classification. This method does not require any forwarding function for forwarding packets based on the service

information. Forwarding functions of underlay networks forward the packets to SFs following the outermost header. The outermost header is removed after service process of the SF. The actions are repeated until all headers are removed.

\*Distribution model of SP information\*

+-----+



////////////////////////////////////  
\*Forwarding Tables\*

```

Locate:      [CF]

Table:      192.168.1.1      __/__/__/__/__/__/__/__/__/__/__/
            ->Stack #1,2,3    __/ Packets are forwarded to SFs by __/
            10.0.1.1        __/ the outermost transport header. __/
            ->Stack #1,3    __/__/__/__/__/__/__/__/__/__/__/
            ...

```

////////////////////////////////////  
\*Condition of Packet\*

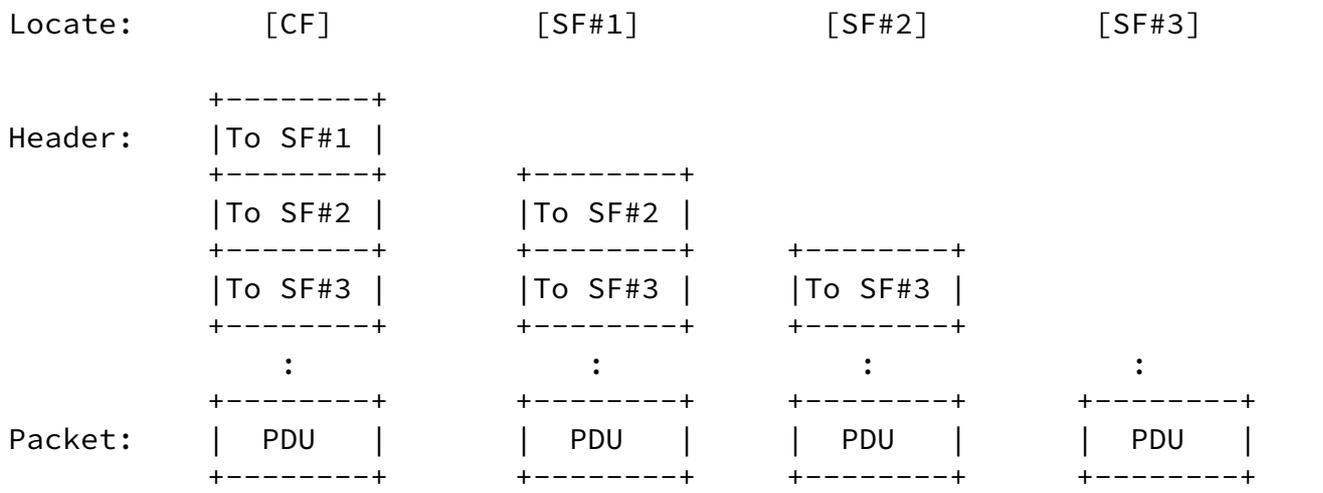


Figure 2: Forwarding with Stacked Multiple Transport Headers

3.1.3. Method 3: Forwarding Based on Service Chain Identifiable Tags

The mechanism of this method is shown in Figure 3. In this method, a CF classifies each packet and attaches a tag for identifying the service or flow on the packets based on the classification. The routing configuration based on the tags is sent to each FWD (from some CE) in advance. Each FWD forwards packets to the SFs following the configuration and the tag. After a packet has traversed all SFs, the tag is removed and the packet is transported to the original destination.



points during a packet's delivery. Therefore, to forward packets, the SC needs to be turned into an SP, which indicates specific FWDs

(or switches, routers) and SFs that the packets will be forwarded to. From the perspective of points translating SC to SP, the methods that establish SPs from end to end are classified into two patterns.

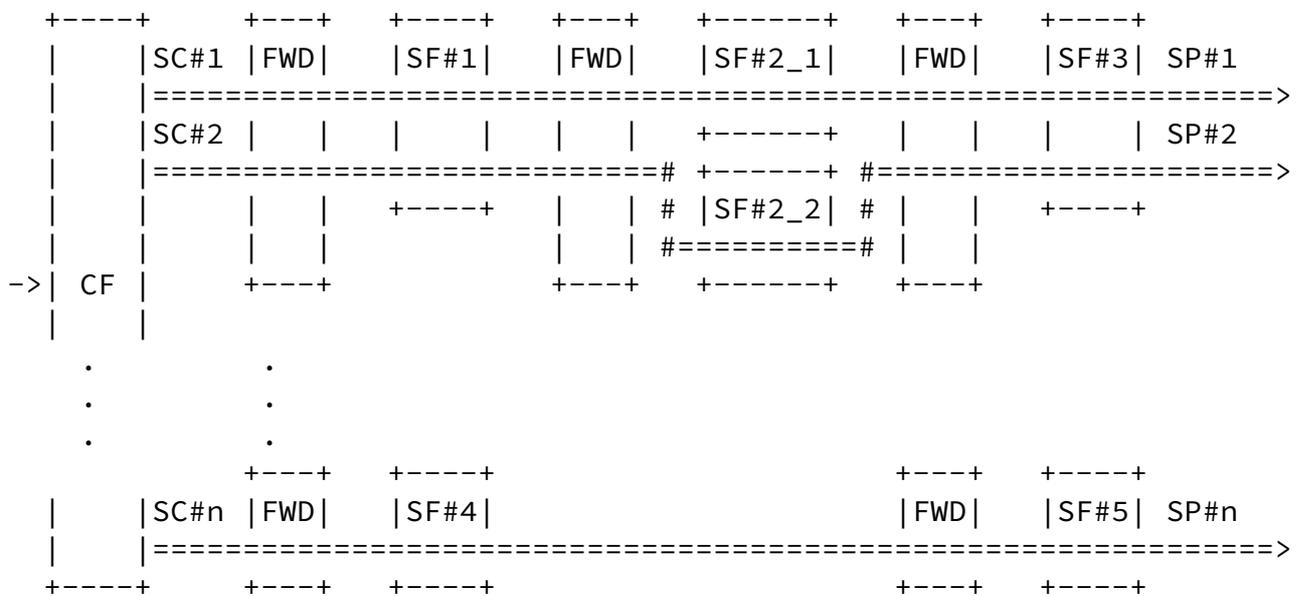
### [3.2.1.](#) Pattern 1: Static Selection of End to End Service Path

The translation point is only a CF; that is, the SP is statically pre-established as an end-to-end path and a CF inserts packets into the appropriate path based on the result of the classification. Each FWD on the route has a forwarding table to uniquely determine the next destination of packets, and each FWD statically forwards the received packets to the next destination based on the table. FWD requires only a function to receive indications of forwarding configurations from the CE. Pattern 1 can be achieved in the following ways.

#### [3.2.1.1.](#) SF Shared Model

Figure 4 shows the mechanism of this model. In this model, an SF is shared by multiple SPs. Therefore, FWDs require a function to identify SP for each packet and insert the packets into the next appropriate hop.

\*Path Structure\*



SC:Service Chain SP:Service Path

////////////////////////////////////

\*Packet Flow\*

Service Chain#1:

SP#1

[ CF ]---->[FWD]-->[SF#1]-->[FWD]-->[SF#2\_1]-->[FWD]-->[SF#3]---->

Service Chain#2:

SP#2

[ CF ]---->[FWD]-->[SF#1]-->[FWD]-->[SF#2\_2]-->[FWD]-->[SF#3]---->

:

Service Chain#n:







components are:

1. Edge-classifiers (Edge CF) that reside near the edge of a service provider's domain and
2. SF sub-domains that reside in data centers.
3. SF Domain Gateways that reside in data centers, linking together the levels of the hierarchy. To the higher level, this is an SF. To the lower level, this is a classifier and FWD.

\*How packets traverse\*

```
+-----+      +-----+  +-----+-----+      +-----+
|      |SC#1| FWD |  |SF Domain Gateway#1  |  | FWD |
```





classification will be to assign traffic to service function paths on

the basis of coarse classification like subscriber tier, tenant or VRF identifier. These classification rules could be relatively static, changing in response to provisioning but not in response to traffic.

In some networks it might be possible to create a rule per residential subscriber, resulting in rule updates when subscribers are assigned IP addresses. However, with judicious allocation of IP blocks, entire classes of subscribers could be classified with IP-prefix rules. Similarly, in a mobile network path selection could be based on APN.

Hence, there are methods of globally managing very large networks by choosing a suitable classification granularity.

#### Details of Lower Level of Hierarchy

Within each SF sub-domain, there are:

1. An SF domain-gateway to receive incoming data packets on any of the configured service chains and load-balance (if necessary) traffic to classifiers,
2. Classifier(s) to select internal service chain to use, potentially based on stateful flow analysis, DPI, etc.
3. Service components comprised of FWD and SF.

Local Service Chaining orchestration is concerned with providing viable paths to various functions, providing failure recovery, NFV elasticity, etc.

Classification within each sub-domain can be concerned with determining the local service paths for individual transport-layer flows based on ports, DPI and meta-data provided by the higher-level chain.

For any classifier that is transport-layer-stateful, it is most efficient for the same classifier instance to handle traffic in both directions of a bidirectional connection. State tracking may require

that service function paths begin and end at the same node with the flow state, where the same classifier instance can be used for both directions of traffic.

#### [4.](#) Consideration of Forwarding Methods and Paths Selection Patterns

This chapter presents the results of analyzing the forwarding methods and architecture patterns in chapter 3.

##### [4.1.](#) Analysis of 3.1. Forwarding Methods

###### [4.1.1.](#) Analysis of Method 1

###### Data Plane Aspects

This method can achieve Service Chaining without changing packet format, such as attaching any header on packets, so it may not cause any increase in packet size or be subject to MTU restrictions. Furthermore, this method does not require additional functions for SFs to apply or handle any header because data packets are transported in original format. Therefore, it will be easier to use legacy SFs for network operators.

On the other hand, it is difficult to forward a packet to same FWDs several times because flow identifiable information is not basically changed in the forwarding processes. For example, distinction of incoming ports will be required for FWD to decide the next hop appropriately when a packet traverse it several times.

###### Control Plane Aspects

This method requires FWDs to set forwarding entries for each flow. For example, if there are 10,000 flows to be handled at a CF/FWD, the forwarding table for each CF/FWD uses 10,000 flow entries at most. Therefore, it might not be feasible for large-scale networks such as carrier networks that handle a SC per user (which

means that individual users have their own policies), because some large carriers have over a million users and even more flows. Another concern is increase of control signaling because route setting is required for each flow. Moreover, it may be hard to use this method if some SFs modify header fields of a packet or frame, for example, NAT/NAPT, in a chain. For example, if a NAT changes the IP address of packets dynamically, the FWDs that follow need to renew their forwarding tables.

The results of the above analysis suggest that, although this method is beneficial in terms of impact to existing network, it would not be scalable. Therefore, this method might be suitable for networks with a limited number of flows.

Measurements taken in multiple residential service providers' networks indicate that for each 1Gbps of traffic the sustained rate of new flows can range from 1,000 flows/s to 30,000 flows/s. From this, for example, there would be between 10,000 and 300,000 new flows/s on a 10 Gbps link. Therefore, in some networks at some times of day, this method using 5-tuple as flow identifiable information would require sustaining up to 300,000 table updates per second for each FWD. This incurs a significant amount of control traffic and computational effort.

#### [4.1.2.](#) Analysis of Method 2

##### Data Plane Aspects

In this method, SP information is attached on each packet as transport headers, and the number of the headers increases depending on the number of SFs which the packet will traverse. This means that size of each packet increases. Packet sizes may be restricted by the minimal available MTU of any link in the network and exceeding the MTU will require to fragment the original packets. Fragmentation adds a new source of errors and may require forwarding processes to be more complex. For example, the whole original packet will get discarded even if one of fragments of the packet gets lost, or in terms of SF equipment, it would be very wasteful of CPU if fragmented packets need to be reassembled at every SF resources, and some equipment has

restricted resources and memory for reassembly. Fragmentation will also cause an increase in traffic as more packets have to be processed by the network.

Moreover, this method requires SF to be applied to the headers because they receive packets with optional headers. Therefore SFs will be required to be able to recognize the headers, or proxy functions, which remove the tags before inserting packets into SFs and reattaches the appropriate tag on the returned packet, will be required. In addition, when a SF is used by multiple SCs, it will be challenging for SFs to process packets because header length attached on each packet may vary and SFs are required to have a mechanism to recognize the header length for each packet.

### Control Plane Aspects

In this method, none of the FWDs require any specific forwarding tables for Service Chaining or interface to receive indications of forwarding configuration. Also, no CEs will be required to manage the forwarding configuration of FWDs, so the control plane might become simple.

On the other hand, some relay nodes such as switches or SFs are required to have a function to remove the outermost header from the received packets. FWDs also don't have identify flow or service so can not change the following SPs. Moreover, CF must grasp all of addresses of relay nodes which packets will traverse, and it will require any CE to manage addresses of relay nodes and a link between CF and the CE. There are already several technologies proposed that can be used to achieve this method, such as segment routing.

The results of the above analysis indicate that this method would be appropriate when the number of SFs in a SC is small, and most SFs are deployed in a single domain. On the other hand, it may be unsuitable in cases where there are many SFs in a chain, or packets have to traverse multiple domains.

#### [4.1.3.](#) Analysis of Method 3

### Data Plane Aspects

In this method, a tag is defined for each SC and attached on each packet. By adopting single fixed-length tag, this method can prevent an increase in the amount of traffic, and can provide an upper bound on packet size. (Problems which happen as a result of exceeding MTU are stated in [Section 4.1.2](#).) Also, FWDs recognize the next hops of received packets from the tags independent of any information of original packets. Therefore, SFs which modify original packet format can be also used. In addition, it is easy to change the following SPs on a route by renewing the tag.

On the other hand, this method requires SFs to be applied to the tags because SFs receive packets with the tags. (Problems which happens as result of inserting packet with optional tags into SF are stated in [Section 4.1.2](#)) By using existing transport headers as the tags or outer header for forwarding, effect on network nodes such as existing router and switches might be restrained.

#### Control Plane Aspects

This method enables FWDs to save resources for managing forwarding tables and all SPs may be established in advance in most of cases. This prevents an increase of control signals, and also enables to change the following SPs without changing forwarding configurations of FWDs.

On the other hand, this method requires a new control mechanism based on the tags, therefore, FWDs, CE and interface between them

have to be updated to apply forwarding configuration based on the tags.

The results of the above analysis indicate that this method has many advantages in terms of scalability, and it might be appropriate for use in large-scaled networks in which there are many SFs and flows. By the way, if the tag handling mechanism is an entirely new architecture such as SFC[I-D.ietf-sfc-architecture], renewal or introduction of several equipment such as FWDs and CE will be required.







This pattern allows even the largest networks to implement SC from the edges of the network by using coarse-grained classification. Classification choices can be made that are feasible within the constraints of the edge classifiers and FWDs. There is no need to maintain flow state or react to traffic at the top level.

This pattern allows control of sub-domains to be delegated to different owners. Each domain is simpler to comprehend than would be the case by dealing with a single flat network. Furthermore, failures and errors are localized. (See Figure 11.)

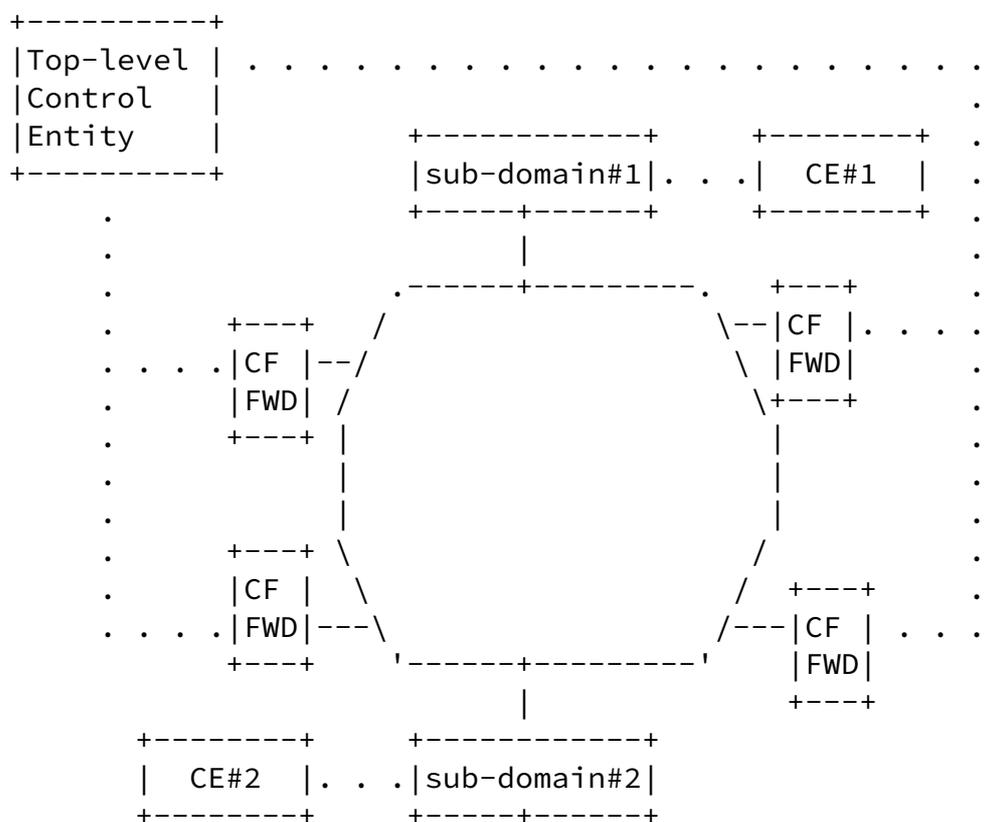


Figure 11: Multiple Control Entities in Hierarchical Service Chaining

This hierarchical model supports management of large networks by adhering to these principles:

1. At higher levels of hierarchy packet classification is coarse, to minimize state and control-plane chatter.

2. At lower levels of hierarchy packet classification can be more granular because classifiers in the lower levels deal with a subset of the entire network: fewer flows, lower bit-rate and a subset of network policy.

However, in this model, a new component that can proxy between the different domains, termed "SF Domain Gateway," will be required. It has some commonality with the legacy SF proxy discussed in [[I-D.song-sfc-legacy-sf-mapping](#)].

This model also requires some coordination of path information within the SF Domain Gateway component, since the gateway must map packets back and forth between domains. Solving this probably requires sharing metadata dictionaries among controllers and inventing a scheme that provides a level of indirection by naming path identifiers and metadata values.

### [4.3](#). Example of selecting Methods and Patterns

In this section, clarifications about the most suitable method and pattern are made for the following example networks based on the results of the above analysis.

#### [4.3.1](#). Example#1: Enterprise Datacenter Network

The conditions of the target network are as follows:

Network type: Network with a single DC.

Intended service: For providing several network service to traffic of one or several business offices.

Variation of service: A group of adopting network service varies per office.

The number of SFs included in a service chain: Less than 5 (ref. [section 3.2.1](#). Sample north-south service function chains in [[I-D.ietf-sfc-dc-use-cases](#)]).

Features of SFs: SFs are set statically, and SFs are exclusively

used for each service.

On the basis of the conditions "network type" and "features of SFs", pattern 1 with SF dedicated model would be selected.

As the condition "variation of service" describes, such network requires few flow entries for each FWD, so method 1 would be applicable. Method 1 also does not require SFs to have any additional mechanism to apply any header, thus the impact of implementing this method would be smaller than other methods.

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#### [4.3.2.](#) Example#2: Current Mobile Service Providers Network

The conditions of the target network are as follows:

Network type: Network with a single DC (e.g., (S)Gi-LAN (3GPP, [TS.23.203])).

Intended service: For providing network access service and several network service to traffic of millions customers.

Variation of service: Service varies per user or applications.

The number of SFs included in a service chain: Around 5(ref. examples of service in [[I-D.ietf-sfc-use-case-mobility](#)]).

Features of SFs: Many SFs are hardware equipment and they are set statically. Also, many SFs are used for several service. A function to inspect the user traffic in detail, such as TDF (3GPP, [TS.23.203]), is located around the edge of the network, and it might behave as a CF.

On the basis of the conditions "network type" and "features of SFs," pattern 1 with SF shared model would be selected. In such network, classification based on deep packet inspection such as application type inspections is done, and paths branching will not be happen.

As the other conditions describe, the operator must handle millions of flows and the flows traverse multiple SFs, so method 3 would be

applicable. Configuring such amounts of flows among large scale network might be too much work for operators.

The examples of concrete service of such network are described as follows:

#### 1. HTTP Modification

Packet Gateway(P-GW), which is defined in 3GPP (ref. [TS.23.203]), detects traffic to the specific website and that traffic must be sent through a special element to insert additional data to the http header or advertisement to the HTTP traffic, so the destination site can apply specific deals with the operator's customer (simplify DRM, premium service, etc.) That would require flow entries with mobile source IP, destination IP and port.

#### 2. VoLTE Calls

VoLTE calls are sent via a special SP. The VoLTE control plane selects all application network elements. But to reach

application network elements it fully relies on standard routing and switching protocols. With Service Chaining it is possible to select the SP which can provide required QoS. That would require to set flow entries with mobile source IP, destination IP and port.

#### 3. Secure Internet Access

Some customers' HTTP traffic are forwarded to one or more security functions to inspect for malware. This case would require flow entries with source IP, destination IP and port.

#### 4. Content Optimizer

Based on the policy rules, a SC/SP with the content optimization might be provided. Content optimization primarily affects video and HTTP traffic, and saves valuable radio resources in the specific radio cells during times of congestion. A controller might monitor Key Performance Indicators (KPIs) of the radio network to detect congestion. When congestion is detected, the controller might apply content optimization policy for the users

on the congested radio cell. Most resource-expensive traffic can be transcoded by a content optimizer to save bandwidth. Selecting traffic for optimization would require to set flow entries with mobile source IP, destination IP and port. Also, content optimization might require changing SCs/SPs assigned to users flows based on the result of KPI monitoring or the time of day.

On the other hand, method 1 might be also selected with pattern 1 with SF dedicated model. For example, the series of the above service might be achieved by static configured flow entries, for example, with incoming port. However, it will require many incoming ports for FWDs when the operator would like to share a SF with multiple SCs, and it will not be scalable.

#### [4.3.3.](#) Example#3: Fixed and Mobile Converged Service Providers Network

The conditions of the target network are as follows:

Network type: Network with multiple DCs (e.g., SFs are deployed at multiple DCs based on their applications).

Intended service: For providing network access service or several network service to traffic of millions customers.

Variation of service: Service varies per user. Also, the service assigned to each flow might vary based on using applications.

The number of SFs included in a service chain: More than 5.  
(Various service such as enriched security service and value added service would be provided)

Features of SFs: Many SFs are deployed as vNF, and some SFs are shared with multiple SCs. Also, some SFs changes the following SPs dynamically based on the result of the process.

On the basis of the conditions "network type" and "features of SFs," pattern 2 would be selected. Pattern 2 allows hierarchical approach which enables operators to deploy SFs in multiple domains easily based on service requirements. For example, operators can deploy SFs into several domains based on application types. This concept is introduced in [[I-D.ietf-sfc-dc-use-cases](#)].

From the above conditions describe, the operator must handle enormous flows and paths branching, thus method 3 will be appreciable for such network. Especially, security scenario sometimes requires paths branching based on the result of packet inspection such as processes of DPI or traffic analyzer. Some security functions such as web application firewall (WAF) are specialized for each application, and it might be inefficient to insert all traffic into such SFs. Therefore, for inserting only target packets to appropriate security functions, classifying and paths branching based packet inspection would be required.

## [5.](#) Acknowledgements

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Paul Quinn  
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## [7.](#) IANA Considerations

This memo includes no request to IANA.

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