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       Evaluation of Transition Mechanisms for Unmanaged Networks

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Abstract

In a companion paper we defined the "unmanaged networks" scope,
which typically correspond to home networks or small office
networks, and the requirements for IPv6 transition mechanism in that
scope. We start from this analysis and evaluate here the suitability
of mechanisms defined in the NGTRANS working group.

1   Introduction

In a companion paper [UNMANREQ] we defined the "unmanaged networks"
scope, which typically correspond to home networks or small office
networks, and the requirements for IPv6 transition mechanism in that
scope. We start from this analysis and evaluate here the suitability
of mechanisms defined in the NGTRANS working group.

The requirements for unmanaged networks are expressed by analyzing
four classes of application: local, client, peer to peer, and
servers, and considering four cases of deployment. These are:

A) Gateway does not provide IPv6

B) ISP and gateway are dual stack
C) Gateway is IPv6 capable, dual stack, ISP is not
D) ISP is IPv6 only

This document analyses the issues involved in the transition from
IPv4 to IPv6. One of the most important issues is that of naming and
addressing.

During the transition phase from IPv4 to IPv6 there will be IPv4
only, dual stack or IPv6 only nodes that want to communicate to
other IPv4 only, dual stack or IPv6 only nodes. When both nodes do
not speak the same version of IP, some translation will be needed.
The issues involved are described in the next chapters. This
analysis outlines two types of requirement: connectivity
requirements, i.e. how to ensure that nodes can exchange IP packets,
and naming requirements, i.e. how to ensure that nodes can resolve
each-other's names.

Note that draft-00 is essentially a pro-forma place holder. Many of
the discussion sections are incomplete. We expect that the content
will evolve significantly during and after the interim meeting of
the NGTRANS/V6OPS WG.

2   Meeting case A requirements

Different connectivity requirements appear at different stages of
the IPv6 deployment:

-        In case A, isolated hosts located behind a NAT need to acquire
some form of connectivity.
-        In case B, an IPv6 capable gateway must be able to obtain IPv6
connectivity and an IPv6 prefix from an IPv6 capable ISP. The
network may include IPv4 only hosts, IPv6 only hosts, and dual
stack hosts. Various mechanisms are needed to let IPv4 hosts and
IPv6 hosts interoperate.
-        In case C, an upgraded gateway must be able to provide IPv6
connectivity to the unmanaged network independently of the local
ISP. Otherwise, the application requirements are the same as in
case B.
-        In case D, the ISP only provide IPv6 services; an IPv4 only host
must be able to interact through the gateway and the IPv6 only ISP
with IPv4 only servers on the Internet.

In this section, we first evaluate how mechanisms already defined or
being worked on in the IETF meet these requirements. We then

consider the "remaining holes" and recommend specific developments.

2.1 Evaluation of connectivity mechanisms

The following evaluation is fractional and preliminary, and does not necessarily reflect consensus of all the authors.

2.1.1 TEREDO

TEREDO is a mechanism designed to provide IPv6 connectivity to hosts behind NATs. Hosts use servers to find out a "mapped" IPv4 address and UDP port; they build an IPv6 address that includes the IPv4 address of their preferred server, and their own mapped IPv4 address and mapped port. A mechanism of bubbles, relayed by the servers, is used for establishing contacts between Teredo nodes, or for discovering the appropriate Teredo relay serving an IPv6 peer; the actual IPv6 packets are carried in UDP packets exchanged directly between the nodes, or exchanged through the relay serving an IPv6 peer.

Teredo appears to be a good fit for providing IPv6 connectivity to hosts behind NAT, in case A of IPv6 deployment. The service is designed for minimizing the cost of deploying the server, which matches the requirement of minimizing the cost of the "supporting infrastructure" for peer-to-peer applications.

3 Meeting case B requirements

In case B, we assume that the gateway and the ISP are both dual stack. The hosts on the local network may be IPv4 only, dual stack, or IPv6 only. The main requirements are:

3.1 Prefix delegation

The gateway must be able to acquire an IPv6 prefix, delegated by the ISP. The possible mechanisms are RA proxy and explicit prefix delegation.

3.1.1 RA proxy

The implicit delegation mechanism assumes that the gateway is connected to the ISP by a point-to-point link. Examples of such point to point links are various types of configured tunnels and serial links, for example using PPP. The principle of RA proxy is simple: the gateway issues a "router solicitation" message on the serial link, receives a "router advertisement", learns a network

prefix from the advertisement, and advertises the same prefix on the
unmanaged network.

The implicit delegation mechanism cannot work if the provider's
router advertises the same prefix to multiple gateways, as is the
case if gateways are connected to routers through a shared media. In
this situation, an explicit delegation mechanism is required; this
type of mechanism is currently being studied.

3.1.2   Explicit prefix delegation

Discussion of [PREFIXDHCPV6].

3.2   Communication between IPv4-only and IPv6-only hosts

During the transition phase from IPv4 to IPv6 there will be IPv4-
only, dual stack or IPv6-only nodes that want to communicate to
other IPv4-only, dual stack or IPv6-only nodes. When both nodes do
not speak the same version of IP, some translation will be needed.
The table below shows the preferred situation with respect to nodes
A and B wanting to communicating with each other.

```
    =========================================================
    | +   A |            |              |                  |
    |   +   |   IPv4 only |  dual stack  |    IPv6 only     |
    | B   + |            |              |                  |
    =========================================================
    |        H            |              |                  |
    | IPv4  H    IPv4     |    IPv4      | t(IPv6)->IPv4    |
    | only  H   address   |   address    |    address       |
    |        H            |              |                  |
    ----------------------------------------------------------
    |        H            |              |                  |
    | dual  H    IPv4     | IPv4 or IPv6 |     IPv6         |
    | stack H   address   |   address    |    address       |
    |        H            |              |                  |
    ----------------------------------------------------------
    |        H            |              |                  |
    | IPv6  H t(IPv4)->IPv6 |    IPv6    |     IPv6         |
    | only  H    address  |   address    |    address       |
    |        H            |              |                  |
    =========================================================
```

t(IPv6)->IPv4 means that some translation is involved which
produces some IPv4 address for an IPv6 only host.

t(IPv4)->IPv6 means that some translation is involved which
produces some IPv6 address for an IPv4 only host.

3.2.1   The problem with address translation

An obvious candidate for enabling communication between IPv4-only
and IPv6-only hosts is "network address translation, protocol
translation" [NAT-PT]. The NAT-PT mechanisms has two components,
address translation and address discovery: address translation is
the processing of IP packets by a NAT; address discovery is the
mechanism by which an IPv4-only or IPv6-only host discovers the
"translated address" at which packets for their correspondent should
be addressed. The NAT-PT specification proposes to solve address
discovery by using a DNS ALG, as specified in section 4 of [NAT-PT].

This section makes an important assumption: it assumes that the NAT-
PT acts as a bridge between two networks, one IPv6-only and the
other IPv6-only. As a result, the DNS-ALG will translate a DNS

request for a AAAA record coming from the IPv6 host into a request
for an A record, and vice versa. The problem is that address
translation does not know if the traffic originates from an IPv4
only/IPv6 only node or from a dual stack node. When a dual stack
node A wants to communicate with an IPv4 only host B, the dual stack
host A gets either the IPv4 address of B (preferred) or an IPv6
address which is some kind of translation of the IPv4 address of B.
This latter situation is not wanted, because it means unnecessary
translation between IPv4 and IPv6. This is shown in the table below.

```
=============================================================
| +   A |                   |             |                  |
|   +   |    IPv4 only      | dual stack  |    IPv6 only     |
| B   + |                   |             |                  |
=============================================================
|       |                   |             |                  |
| IPv4  |       IPv4        |    IPv4     | t(IPv6)->IPv4    |
| only  |      address      |   address   |    address       |
|       |                   |             |                  |
-------------------------------------------------------------
|       |XXXXXXXXXXXXXXXXX|               |XXXXXXXXXXXXXXXXX|
| dual  | IPv4 address or | IPv4 or IPv6 | IPv6 address or |
| stack |  t(IPv4)->IPv6  |    address   |  t(IPv6)->IPv4  |
|       |XXXXXXXXXXXXXXXXX|               |XXXXXXXXXXXXXXXXX|
-------------------------------------------------------------
|       |                   |             |                  |
| IPv6  |  t(IPv4)->IPv6    |    IPv6     |      IPv6        |
| only  |      address      |   address   |    address       |
|       |                   |             |                  |
=============================================================
```

The boxes with XXX-es are the cases where address translation could
result in unwanted translation.

3.2.2 Possible solutions

There are at least two solutions to the problems described above:
avoid the DNS ALG, or avoid using the results of the DNS ALG when
they are not needed.

IPv6-only hosts can avoid the need for a DNS ALG if they can process
IPv4 addresses locally. In this hypothesis, the IPv6-only node that
wished to communicate with a correspondent will first request the
AAAA records associated with the correspondent's name; if there are
no such records, the IPv6-only node will request the A records of
the correspondent, and construct as many IPv6 addresses by combining
a specific address prefix with each IPv4 addresses. The same
mechanism can be used when the IPv4 address is learned by other
channels than the DNS, e.g. as a literal address in a URL.

Dual stack hosts can avoid using unnecessary translation if they can

recognize translated addresses, and then use address selection rules
to give priority to non-translated addresses. Translated addresses
can be either IPv6 addresses obtained by combining an IPv4 address
with a specific address prefix, or IPv4 addresses allocated by the
NAT-PT as a representation of an IPv6 address. The dual stack host
can recognize translated IPv6 addresses if the know the value of the
specific address prefix used by the NAT-PT; they can recognize the
translated IPv4 addresses if the know the address range from which
the NAT-PT picks them.

The 1st mechanism will allow IPv6 only hosts to direct requests for
IPv4 hosts to the NAT, possibly using a "bump in the API" mechanism.
If we assume that this mechanism exists, then there is never a need
for a NAT to intercept requests for AAAA records: the IPv6 only node
will issue requests for A records if need be.

The second mechanism allows a NAT to map IPv6 addresses to IPv4
while reducing the risk of confusion: with proper address selection
rules, a dual stack host will never use these mapped addresses
instead of the regular IPv6 addresses.

Both solutions requires that the IPv6 host be aware of the specific
IPv6 address prefix used by the NAT-PT, and thus require either that
this 96 bit prefix be set to a conventional well known value, or
that the value chosen by the NAT-PT be provisioned in each IPv6

client. Dual stack host will also need to recognize the IPv4 address
range used by the NAT-PT.

3.3   Resolution of local names to IPv6 addresses

To be developed. Compare dynamic DNS update and multicast name
resolution. Study solution for reverse lookup. Consider the case of
privacy addresses.

4   Meeting case C requirements

Case C is very similar to case B, the difference being that the ISP
is not dual stack. The gateway must thus use some form of tunneling
mechanism to obtain IPv6 connectivity, and an address prefix.

4.1   Tunneling mechanisms

4.1.1 6to4

The [6TO4] technology allows routers to derive a global scope IPv6
prefix from a global IPv4 address. This technology is a very good
fit for the second phase of the transition, as it can be programmed
in the "upgraded gateway", and can provide value to the gateway
users without requiring explicit support from the ISP. This
technology has however a clear limitation: it requires that the
gateway obtains at least one global IPv4 address from the local ISP.

Another potential limitation of the technology is the reliance on
publicly accessible "6to4 relay routers" that accept packets from
6to4 routers and relay them to the "regular" IPv6 Internet. These
relays all listen to the same IPv4 anycast address [RFC3056], which
enables gateways to start operating as 6to4 routers without
requiring any explicit configuration. As the deployment of IPv6
progresses, a growing fraction of the traffic originating from 6to4
routers will have to be carried through these relays, potentially
leading to severe congestion of the relays.

There are three possible ways to alleviate this congestion. First,
one can hope that many actors will deploy 6to4 relay routers, in
order to facilitate the deployment of IPv6; congestion would be
alleviated by the provision of a large number of gateways. Second,
one could develop some "route optimization" process, so that the
traffic would flow through a "shortcut path" rather than through the
6to4 relays; the relays would then avoid congestion by carrying only
a small fraction of the traffic. Third, if neither the first nor the
second solution materialize, some gateways may enter into
contractual agreements with relay service providers; in this case,

the 6to4 technology would become merely a variant of the configured
tunnel technologies.

4.1.2   Tunnel broker

Configured tunnels require a contractual agreement with an IPv6
provider, which comes in addition to the existing agreement with the
IPv4 provider; different technologies have different domains of
application:

-       Many tunnel technologies use a global IPv4 address to identify the
"client end" of the tunnel, thus inheriting the same "global IPv4
address" requirement as 6TO4;

-       A variant of the [TEREDO] technology could be used to establish
tunnels over UDP when the client cannot use a global IPv4 address;
this variant is however not standardized.

-       Practical deployment of tunnel technologies requires the
introduction of accounting/billing functions; the existing tunnel
broker specification, [TUNNELS], does not describe how these
functions should be implemented.

The practical conclusion is that "upgraded gateways" will probably
support the 6TO4 technology, and will have an optional configuration
option for "configured tunnels". Configured tunnels are in practice
an intermediate solution between the "automatic configuration"
provided by 6to4, and the "ISP support" that characterize case B.

5   Meeting the case D requirements

To be developed.

6   Provisional recommendations

This draft is still a draft, but we can already list a set of
recommendations for the V6OPS working group:

-       To meet case A requirements, we need to develop and standardize
the Teredo technology.

-       To meet case B prefix delegation requirements, we need a
standardized IPv6 prefix delegation mechanism

-       To meet case B connectivity requirements, we need to revisit the
NAT-PT specification, in order to clarify the use of the DNS-ALG.
We also need to either reserve specific IPv4 and IPv6 address
prefixes for use by NAT-PT, or define a way to provision IPv6

hosts with the IPv4 and IPv6 prefixes used by the local NAT-PT.

- To meet case C connectivity requirement, we need to continue standardization of the 6to4 mechanism.

7 IANA Considerations

This memo does not include any request to IANA.

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10   Acknowledgements

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[MDNS] Multicast DNS. Work in progress.

[NODEINFO] IPv6 Node Information Queries. Work in progress.

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