

Network Working Group	A. Cooper
Internet-Draft	CDT
Intended status: Informational	H. Tschofenig
Expires: April 25, 2012	Nokia Siemens Networks
	B. Aboba
	Microsoft Corporation
	J. Peterson
	NeuStar, Inc.
	J. Morris
	October 23, 2011

Privacy Considerations for Internet Protocols
draft-iab-privacy-considerations-00.txt

Abstract

This document offers guidance for developing privacy considerations for IETF documents and aims to make protocol designers aware of privacy-related design choices.

Discussion of this document is taking place on the IETF Privacy Discussion mailing list (see <https://www.ietf.org/mailman/listinfo/ietf-privacy>).

Status of this Memo

This Internet-Draft is submitted in full conformance with the provisions of BCP 78 and BCP 79.

Internet-Drafts are working documents of the Internet Engineering Task Force (IETF). Note that other groups may also distribute working documents as Internet-Drafts. The list of current Internet-Drafts is at <http://datatracker.ietf.org/drafts/current/>.

Internet-Drafts are draft documents valid for a maximum of six months and may be updated, replaced, or obsoleted by other documents at any time. It is inappropriate to use Internet-Drafts as reference material or to cite them other than as "work in progress."

This Internet-Draft will expire on April 25, 2012.

Copyright Notice

Copyright (c) 2011 IETF Trust and the persons identified as the document authors. All rights reserved.

This document is subject to BCP 78 and the IETF Trust's Legal Provisions Relating to IETF Documents (<http://trustee.ietf.org/license-info>) in effect on the date of publication of this document. Please review these documents carefully, as they describe your rights and restrictions with respect to this document. Code Components extracted from this document must include Simplified BSD License text as described in Section 4.e of the Trust Legal Provisions and are provided without warranty as described in the Simplified BSD License.

[Table of Contents](#)

- *1. [Introduction](#)
- *2. [Scope](#)
- *3. [Threat Model](#)
- *4. [Guidelines](#)
 - *4.1. [General](#)
 - *4.2. [Data Minimization](#)
 - *4.3. [User Participation](#)
 - *4.4. [Security](#)
 - *4.5. [Accountability](#)
- *5. [Example](#)
- *6. [Security Considerations](#)
- *7. [IANA Considerations](#)
- *8. [Acknowledgements](#)
- *9. [References](#)
 - *9.1. [Normative References](#)
 - *9.2. [Informative References](#)
- *[Authors' Addresses](#)

[1. Introduction](#)

All IETF specifications are required by [\[RFC2223\]](#) to contain a security considerations section. [\[RFC3552\]](#) provides detailed guidance to protocol designers about both how to consider security as part of protocol design and how to inform readers of IETF documents about security issues. This document intends to provide a similar set of guidance for considering privacy in protocol design. Whether any individual document will require a specific privacy considerations section will depend on the document's content. The guidance provided here can and should be used to assess the privacy considerations of protocol and architectural specifications regardless of whether those considerations are documented in a stand-alone section.

Privacy is a complicated concept with a rich history that spans many disciplines. Many sets of privacy principles and privacy design frameworks have been developed in different forums over the years. These include the Fair Information Practices (FIPs) [\[OECD\]](#), a baseline set of privacy protections pertaining to the collection and use of data about individuals, and the Privacy by Design framework [\[PbD\]](#), which provides high-level privacy guidance for systems design. The guidance provided in this document is inspired by this prior work, but it aims to be more concrete, pointing protocol designers to specific engineering choices that can impact the privacy of the individuals that make use of Internet protocols.

Privacy as a legal concept is understood differently in different jurisdictions. The guidance provided in this document is generic and can be used to inform the design of any protocol to be used anywhere in the world, without reference to specific legal frameworks.

The document is organized as follows: [Section 2](#) describes the extent to which the guidance offered in this document is applicable within the IETF, [Section 3](#) discusses a generic threat model to motivate the need for privacy considerations, [Section 4](#) provides the guidelines for analyzing and documenting privacy considerations within IETF specifications, and [Section 5](#) examines the privacy characteristics of an IETF protocol to demonstrate the use of the guidance framework.

[2. Scope](#)

The core function of IETF activity is building protocols. Internet protocols are often built flexibly, making them useful in a variety of architectures, contexts, and deployment scenarios without requiring significant interdependency between disparately designed components. Although some protocols assume particular architectures at design time, it is not uncommon for architectural frameworks to develop later, after implementations exist and have been deployed in combination with other protocols or components to form complete systems.

As a consequence, the extent to which protocol designers can foresee all of the privacy implications of a particular protocol at design time is significantly limited. An individual protocol may be relatively benign on its own, but when deployed within a larger system or used in a way not envisioned at design time, its use may create new privacy risks. The guidelines in [Section 4](#) ask protocol designers to consider how their protocols are expected to interact with systems and information that exist outside the protocol bounds, but not to imagine every possible deployment scenario.

Furthermore, in many cases the privacy properties of a system are dependent upon API specifics, internal application functionality, database structure, local policy, and other details that are specific to particular instantiations and generally outside the scope of the work conducted in the IETF. The guidance provided here only reaches as far as protocol design can go.

3. Threat Model

```
+-----+
|                                     |
|                                     |
|                                     |
>| Recipient |
|                                     |
/|                                     |
+-----+
+-----+ )------( +-----+
| Sender | <-----> | Intermediary | <-----> | Recipient |
|                                     |
+-----+ )------( +-----+
^                                     \
:                                     \
:                                     \
.....>|
+-----+
```

This model is vulnerable to three types of adversaries:

Eavesdropper:

[\[RFC4949\]](#) describes the act of 'eavesdropping' as

"Passive wiretapping done secretly, i.e., without the knowledge of the originator or the intended recipients of the communication."

Eavesdropping is often considered by IETF protocols in the context of a security analysis. Confidentiality protection is often employed to defend against attacks based on eavesdropping, and [\[RFC3552\]](#) demands that confidentiality be incorporated as a security consideration. While IETF protocols offer guidance on how to secure communication against eavesdroppers, deployments sometimes choose not to enable such security.

Intermediary: Many protocols developed today show a more complex communication pattern than simple client-server or peer-to-peer communication, as motivated in [Figure 1](#). Store-and-forward protocols are examples where entities participate in the message delivery even though they are not the final recipients. Often, these intermediaries only require a small amount of information for message routing and/or security. In theory, protocol mechanisms could ensure that end-to-end information is not made accessible to these entities, but in practice the difficulty of deploying end-to-end security procedures, additional messaging or computational overhead, and other business or legal requirements often slow or prevent the deployment of end-to-end security mechanisms, giving intermediaries greater exposure to communication patterns and payloads than is strictly necessary.

Recipient: It may not seem intuitive to treat the recipient as an adversary since the entire purpose of the communication interaction is to provide information to the recipient. However, the recipient can act as the sender's privacy foe in two respects. First, the sender may be unintentionally communicating with the recipient, whether because of a lack of access control or because the sender was not properly informed about what data it would be communicating to the recipient. Second, the recipient may choose to use the sender's data in ways that contravene the sender's wishes, whether by putting it to some purpose that the sender opposes, sharing it with other entities, or storing it after the communication session has ended. Whether the recipient becomes an adversary depends on whether it makes use of mechanisms that reduce these risks, including informing the sender about how his or her data will be used, offering choices, and obtaining authorization to receive and use the sender's data.

4. Guidelines

This section provides guidance for document authors in the form of a questionnaire about a protocol being designed. The questionnaire may be useful at any point in the design process, particularly after document authors have developed a high-level protocol model as described in [\[RFC4101\]](#).

Note that the guidance does not recommend specific practices. The range of protocols developed in the IETF is too broad to make recommendations about particular uses of data or how privacy might be balanced against other design goals. However, by carefully considering the answers to each question, document authors should be able to produce a comprehensive analysis that can serve as the basis for discussion of whether the protocol adequately protects against privacy threats. The framework is divided into four sections that address different aspects of privacy -- data minimization, user participation, security, and accountability -- plus a general section. Security is not elaborated since substantial guidance already exists in [\[RFC3552\]](#). Privacy-specific terminology used in the framework is [will be] defined in [\[I-D.hansen-privacy-terminology\]](#).

4.1. General

a. Trade-offs. Does the protocol make trade-offs between privacy and usability, privacy and efficiency, privacy and implementability, or privacy and other design goals? Describe the trade-offs and the rationale for the design chosen.

4.2. Data Minimization

a. Identifiers. What identifiers does the protocol use for distinguishing endpoints? Does the protocol use identifiers that allow different protocol interactions to be correlated?

b. User information. What information does the protocol expose about end users and/or their devices (other than the identifiers discussed in (a))? How identifiable is this information? How does the protocol combine user information with the identifiers discussed in (a)?

c. Fingerprinting. In many cases the specific ordering and/or occurrences of information elements in a protocol allow devices using the protocol to be uniquely fingerprinted. Is this protocol vulnerable to fingerprinting? If so, how?

d. Persistence of identifiers. What assumptions are made in the protocol design about the lifetime of the identifiers discussed in (a)? Does the protocol allow implementers or users to delete or

recycle identifiers? How often does the specification recommend to delete or recycle identifiers by default?

e. Leakage. Are there expected ways that information exposed by the protocol will be combined or correlated with information obtained outside the protocol? How will such combination or correlation facilitate user or device fingerprinting? Are there expected combinations or correlations with outside data that will make the information exposed by the protocol more identifiable?

f. Recipients. In the protocol design, what information discussed in (a) and (b) is exposed to other endpoints (i.e., recipients)? Are there ways for protocol implementers to choose to limit the information shared with other endpoints?

g. Intermediaries. In the protocol design, what information discussed in (a) and (b) is exposed to intermediaries? Are there ways for protocol implementers to choose to limit the information shared with intermediaries?

h. Retention. Do the protocol or its anticipated uses require that the information discussed in (a) or (b) be retained by recipients or intermediaries? Is the retention expected to be persistent or temporary?

4.3. User Participation

a. Control over initial sharing. What user controls or consent mechanisms does the protocol define or require before user information or identifiers are shared or exposed via the protocol? If no such mechanisms are specified, is it expected that control and consent will be handled outside of the protocol?

b. Control over sharing with recipients. Does the protocol provide ways for users to limit which information is shared with recipients? If not, are there mechanisms that exist outside of the protocol to provide users with such control?

c. Control over sharing with intermediaries. Does the protocol provide ways for users to limit which information is shared with intermediaries? If not, are there mechanisms that exist outside of the protocol to provide users with such control? Is it expected that users will have relationships (contractual or otherwise) with intermediaries that govern the use of the information?

d. Preference expression. Does the protocol provide ways for users to express their preferences to recipients or intermediaries with regard to the use or disclosure of their information?

4.4. Security

a. Communication security. Do the protocol's security considerations account for communication security, per RFC 3552?

[4.5. Accountability](#)

a. User verification. If the protocol provides for user preference expression, does it also define or require mechanisms that allow users to verify that their preferences are being honored? If not, are there mechanisms that exist outside of the protocol that allow for user verification?

[5. Example](#)

[To be provided in a future version.]

[6. Security Considerations](#)

This document describes privacy aspects that protocol designers should consider in addition to regular security analysis.

[7. IANA Considerations](#)

This document does not require actions by IANA.

[8. Acknowledgements](#)

We would like to thank the participants for the feedback they provided during the December 2010 Internet Privacy workshop co-organized by MIT, ISOC, W3C and the IAB.

[9. References](#)

[9.1. Normative References](#)

[I-D.hansen-privacy-terminology]	Hansen, M, Tschofenig, H and R Smith, " Privacy Terminology ", Internet-Draft draft-hansen-privacy-terminology-03, October 2011.
----------------------------------	--

[9.2. Informative References](#)

[RFC2223]	Postel, J. and J.K. Reynolds , " Instructions to RFC Authors ", RFC 2223, October 1997.
[RFC2616]	Fielding, R. , Gettys, J. , Mogul, J. , Frystyk, H. , Masinter, L. , Leach, P. and T. Berners-Lee , " Hypertext Transfer Protocol -- HTTP/1.1 ", RFC 2616, June 1999.
[RFC3552]	Rescorla, E. and B. Korver, " Guidelines for Writing RFC Text on Security Considerations ", BCP 72, RFC 3552, July 2003.
[RFC4101]	

	Rescorla, E., IAB, " Writing Protocol Models ", RFC 4101, June 2005.
[RFC4918]	Dusseault, L., " HTTP Extensions for Web Distributed Authoring and Versioning (WebDAV) ", RFC 4918, June 2007.
[RFC4949]	Shirey, R., " Internet Security Glossary, Version 2 ", RFC 4949, August 2007.
[OECD]	, , "OECD Guidelines on the Protection of Privacy and Transborder Flows of Personal Data", available at (September 2010) , http://www.oecd.org/EN/document/0,,EN-document-0-nodirectorate-no-24-10255-0,00.html , 1980.
[browser-fingerprinting]	Eckersley, P., "How Unique Is Your Browser?", Springer Lecture Notes in Computer Science , Privacy Enhancing Technologies Symposium (PETS 2010), 2010.
[PbD]	Office of the Information and Privacy Commissioner, Ontario, Canada, "Privacy by Design", 2011.

Authors' Addresses

Alissa Cooper Cooper CDT 1634 Eye St. NW, Suite 1100 Washington, DC 20006 US Phone: +1-202-637-9800 EMail: acooper@cdt.org URI: <http://www.cdt.org/>

Hannes Tschofenig Tschofenig Nokia Siemens Networks Linnoitustie 6 Espoo, 02600 Finland Phone: +358 (50) 4871445 EMail: Hannes.Tschofenig@gmx.net URI: <http://www.tschofenig.priv.at>

Bernard Aboba Aboba Microsoft Corporation One Microsoft Way Redmond, WA 98052 US EMail: bernarda@microsoft.com

Jon Peterson Peterson NeuStar, Inc. 1800 Sutter St Suite 570 Concord, CA 94520 US EMail: jon.peterson@neustar.biz

John B. Morris, Jr. Morris EMail: ietf@jmorris.org