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The Harmful Consequences of the Robustness Principle  
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## Abstract

Jon Postel's famous statement of "Be liberal in what you accept, and conservative in what you send" is a principle that has long guided the design and implementation of Internet protocols. The posture this statement advocates promotes interoperability in the short term, but can negatively affect the protocol ecosystem over time. For a protocol that is actively maintained, the robustness principle can, and should, be avoided.

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May 2019

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## Table of Contents

<a href="#">1.</a>	Introduction . . . . .	<a href="#">2</a>
<a href="#">2.</a>	Fallibility of Specifications . . . . .	<a href="#">3</a>
<a href="#">3.</a>	Protocol Decay . . . . .	<a href="#">4</a>
<a href="#">4.</a>	Ecosystem Effects . . . . .	<a href="#">5</a>
<a href="#">5.</a>	Active Protocol Maintenance . . . . .	<a href="#">6</a>
<a href="#">6.</a>	Extensibility . . . . .	<a href="#">7</a>
<a href="#">7.</a>	The Role of Feedback . . . . .	<a href="#">8</a>
<a href="#">7.1.</a>	Feedback from Implementations . . . . .	<a href="#">8</a>
<a href="#">7.2.</a>	Virtuous Intolerance . . . . .	<a href="#">8</a>
<a href="#">8.</a>	Risk of Exclusion . . . . .	<a href="#">9</a>
<a href="#">9.</a>	Security Considerations . . . . .	<a href="#">9</a>
<a href="#">10.</a>	IANA Considerations . . . . .	<a href="#">10</a>
<a href="#">11.</a>	Informative References . . . . .	<a href="#">10</a>
<a href="#">Appendix A.</a>	Acknowledgments . . . . .	<a href="#">11</a>
	Author's Address . . . . .	<a href="#">11</a>

## [1.](#) Introduction

Jon Postel's robustness principle has been hugely influential in shaping the design of the Internet. As stated in IAB [RFC 1958 \[PRINCIPLES\]](#), the robustness principle advises to:

Be strict when sending and tolerant when receiving.  
Implementations must follow specifications precisely when sending to the network, and tolerate faulty input from the network. When in doubt, discard faulty input silently, without returning an error message unless this is required by the specification.

This simple statement captures a significant concept in the design of interoperable systems. Many consider the application of the robustness principle to be instrumental in the success of the Internet as well as the design of interoperable protocols in general.

Time and experience shows that negative consequences to interoperability accumulate over time if an implementations apply the robustness principle. This problem originates from an assumption implicit in the principle that it is not possible to affect change in a system the size of the Internet. That is, the idea that once a

protocol specification is published, changes that might require existing implementations to change are not feasible.

Many problems that might lead to applications of the robustness principle are avoided for protocols under active maintenance. Active

protocol maintenance is where a community of protocol designers, implementers, and deployers work together to continuously improve and evolve protocols. A community that takes an active role in the maintenance of protocols can greatly reduce and even eliminate opportunities to apply the robustness principle.

There is good evidence to suggest that many important protocols are routinely maintained beyond their inception. This document serves primarily as a record of the hazards inherent in applying the robustness principle and to offer an alternative strategy for handling interoperability problems in deployments.

Ideally, protocol implementations never have to apply the robustness principle. Or, where it is unavoidable, use of the robustness principle is viewed as a short term workaround that needs to be quickly reverted.

## [2.](#) Fallibility of Specifications

The context from which the robustness principle was developed provides valuable insights into its intent and purpose. The earliest form of the principle in the RFC series (in [RFC 760](#) [IP]) is preceded by a sentence that reveals the motivation for the principle:

While the goal of this specification is to be explicit about the protocol there is the possibility of differing interpretations. In general, an implementation should be conservative in its sending behavior, and liberal in its receiving behavior.

Here Postel recognizes the possibility that the specification could be imperfect. This contextualizes the principle in an important way. However, that context is inexplicably absent from the later versions in [[HOSTS](#)] and [[PRINCIPLES](#)].

An imperfect specification is natural, largely because it is more important to proceed to implementation and deployment than it is to

perfect a specification. A protocol, like any complex system, benefits greatly from experience with its use. A deployed protocol is immeasurably more useful than a perfect protocol. The robustness principle is a tool that is suited to early phases of system design.

As [[SUCCESS](#)] demonstrates, success or failure of a protocol depends far more on factors like usefulness than on technical excellence. Timely publication of protocol specifications, even with the potential for flaws, likely contributed significantly to the eventual success of the Internet.

The problem is therefore not with the premise, but with its conclusion: the robustness principle itself.

### [3.](#) Protocol Decay

The application of the robustness principle to the early Internet, or any system that is in early phases of deployment, is expedient. The consequence of applying the principle is deferring the effort of dealing with interoperability problems, which can amplify the ultimate cost of handling those problems.

Divergent implementations of a specification emerge over time. When variations occur in the interpretation or expression of semantic components, implementations cease to be perfectly interoperable.

Implementation bugs are often identified as the cause of variation, though it is often a combination of factors. Application of a protocol to uses that were not anticipated in the original design, or ambiguities and errors in the specification are often confounding factors. Disagreements on the interpretation of specifications should be expected over the lifetime of a protocol.

Even with the best intentions, the pressure to interoperate can be significant. No implementation can hope to avoid having to trade correctness for interoperability indefinitely.

An implementation that reacts to variations in the manner recommended in the robustness principle sets up a feedback cycle. Over time:

- o Implementations progressively add logic to constrain how data is transmitted, or to permit variations in what is received.
- o Errors in implementations or confusion about semantics are permitted or ignored.
- o These errors can become entrenched, forcing other implementations to be tolerant of those errors.

A flaw can become entrenched as a de facto standard. Any implementation of the protocol is required to replicate the aberrant behavior, or it is not interoperable. This is both a consequence of applying the robustness principle, and a product of a natural reluctance to avoid fatal error conditions. Ensuring interoperability in this environment is often referred to as aiming to be "bug for bug compatible".

For example, in TLS [\[TLS\]](#) extensions use a tag-length-value format, and they can be added to messages in any order. However, some server

implementations terminate connections if they encounter a TLS ClientHello message that ends with an empty extension. To maintain interoperability, client implementations are required to be aware of this bug and ensure that a ClientHello message ends in a non-empty extension.

The original JSON specification [\[JSON\]](#) demonstrates the effect of specification shortcomings. [RFC 4627](#) omitted critical details on a range of key details including Unicode handling, ordering and duplication of object members, and number encoding. Consequently, a range of interpretations were used by implementations. An updated specification [\[JSON-BIS\]](#) did not correct these errors, concentrating instead on identifying the interoperable subset of JSON. I-JSON [\[I-JSON\]](#) takes that subset and defines a new format that prohibits the problematic parts of JSON. Of course, that means that I-JSON is not fully interoperable with JSON. Consequently, I-JSON is not widely implemented in parsers. Many JSON parsers now implement the more precise algorithm specified in [\[ECMA262\]](#).

The robustness principle therefore encourages a reaction that compounds and entrenches interoperability problems.

#### 4. Ecosystem Effects

Once deviations become entrenched, it can be extremely difficult - if not impossible - to rectify the situation.

For widely used protocols, the massive scale of the Internet makes large-scale interoperability testing infeasible for all but a privileged few. The cost of building a new implementation increases as the number of implementations and bugs increases. Worse, the set of tweaks necessary for wide interoperability can be difficult to discover.

Consequently, new implementations can be restricted to niche uses, where the problems arising from interoperability issues can be more closely managed. However, restricting new implementations into limited deployments risks causing forks in the protocol. If implementations do not interoperate, little prevents those implementations from diverging more over time.

This has a negative impact on the ecosystem of a protocol. New implementations are important in ensuring the continued viability of a protocol. New protocol implementations are also more likely to be developed for new and diverse use cases and often are the origin of features and capabilities that can be of benefit to existing users.

The need to work around interoperability problems also reduces the ability of established implementations to change. An accumulation of mitigations for interoperability issues makes implementations more difficult to maintain and can constrain extensibility (see also [\[USE-IT\]](#)).

Sometimes what appear to be interoperability problems are symptomatic of issues in protocol design. A community that is willing to make changes to the protocol, by revising or extending it, makes the protocol better in the process. Applying the robustness principle instead conceals problems, making it harder, or even impossible, to fix them later.

#### 5. Active Protocol Maintenance

The robustness principle can be highly effective in safeguarding against flaws in the implementation of a protocol by peers. Especially when a specification remains unchanged for an extended period of time, the inclination to be tolerant accumulates over time. Indeed, when faced with divergent interpretations of an immutable specification, the best way for an implementation to remain interoperable is to be tolerant of differences in interpretation and implementation errors.

From this perspective, application of the robustness principle to the implementation of a protocol specification that does not change is logical, even necessary. But that suggests that the problem is with the assumption that the situation - existing specifications and implementations - are unable to change.

As established, this is not sustainable. For a protocol to be viable, it is necessary for both specifications and implementations to be responsive to changes, in addition to handling new and old problems that might arise over time.

Active maintenance of a protocol is critical in ensuring that specifications correctly reflect the requirements for interoperability. Maintenance enables both new implementations and the continued improvement of the protocol. New use cases are an indicator that the protocol could be successful [[SUCCESS](#)].

Protocol designers are strongly encouraged to continue to maintain and evolve protocols beyond their initial inception and definition. Involvement of those who implement and deploy the protocol is a critical part of this process, as they provide input on their experience with how the protocol is used.

Most interoperability problems do not require revision of protocols or protocol specifications. For instance, the most effective means of dealing with a defective implementation in a peer could be to email the developer responsible. It is far more efficient in the long term to fix one isolated bug than it is to deal with the consequences of workarounds.

Neglect can quickly produce the negative consequences this document

describes. Restoring the protocol to a state where it can be maintained involves first discovering the properties of the protocol as it is deployed, rather than the protocol as it was originally documented. This can be difficult and time-consuming, particularly if the protocol has a diverse set of implementations. Such a process was undertaken for HTTP [[HTTP](#)] after a period of minimal maintenance. Restoring HTTP specifications to currency took significant effort.

## [6.](#) Extensibility

Good extensibility [[EXT](#)] can make it easier to respond to new use cases or changes in the environment in which the protocol is deployed.

Extensibility is sometimes mistaken for an application of the robustness principle. After all, if one party wants to start using a new feature before another party is prepared to receive it, it might be assumed that the receiving party is being tolerant of unexpected inputs.

A well-designed extensibility mechanism establishes clear rules for the handling of things like new messages or parameters. If an extension mechanism is designed and implemented correctly, new protocol features can be deployed with confidence in the understanding of the effect they have on existing implementations.

In contrast, relying on implementations to consistently apply the robustness principle is not a good strategy for extensibility. Using undocumented or accidental features of a protocol as the basis of an extensibility mechanism can be extremely difficult, as is demonstrated by the case study in [Appendix A.3](#) of [[EXT](#)].

A protocol could be designed to permit a narrow set of valid inputs, or it could allow a wide range of inputs as a core feature (see for example [[HTML](#)]). Specifying and implementing a more flexible protocol is more difficult; allowing less variability is preferable in the absence of strong reasons to be flexible.

## [7.](#) The Role of Feedback



Protocol maintenance is only possible if there is sufficient information about the deployment of the protocol. Feedback from deployment is critical to effective protocol maintenance.

For a protocol specification, the primary and most effective form of feedback comes from people who implement and deploy the protocol. This comes in the form of new requirements, or in experience with the protocol as it is deployed.

Managing and deploying changes to implementations can be expensive. However, it is widely recognized that regular updates are a vital part of the deployment of computer systems for security reasons (see for example [[IOTSU](#)]).

### 7.1. Feedback from Implementations

Automated error reporting mechanisms in protocol implementations allows for better feedback from deployments. Exposing faults through operations and management interfaces is highly valuable, but it might be necessary to ensure that the information is propagated further.

Building telemetry and error logging systems that report faults to the developers of the implementation is superior in many respects. However, this is only possible in deployments that are conducive to the collection of this type of information. Giving due consideration to protection of the privacy of protocol participants is critical prior to deploying any such system.

### 7.2. Virtuous Intolerance

A well-specified protocol includes rules for consistent handling of aberrant conditions. This increases the changes that implementations have interoperable handling of unusual conditions.

Intolerance of any deviation from specification, where implementations generate fatal errors in response to observing undefined or unusual behaviour, can be harnessed to reduce occurrences of aberrant implementations. Choosing to generate fatal errors for unspecified conditions instead of attempting error recovery can ensure that faults receive attention.

This improves feedback for new implementations in particular. When a new implementation encounters an intolerant implementation, it receives strong feedback that allows problems to be discovered quickly.

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To be effective, intolerant implementations need to be sufficiently widely deployed that they are encountered by new implementations with high probability. This could depend on multiple implementations deploying strict checks.

Any intolerance also needs to be strongly supported by specifications, otherwise they encourage fracturing of the protocol community or proliferation of workarounds (see [Section 8](#)).

Intolerance can be used to motivate compliance with any protocol requirement. For instance, the INADEQUATE\_SECURITY error code and associated requirements in HTTP/2 [[HTTP2](#)] resulted in improvements in the security of the deployed base.

## [8](#). Risk of Exclusion

Any protocol participant that is affected by changes arising from maintenance might be excluded if they are unwilling or unable to implement or deploy changes that are made to the protocol. [RFC 5704 \[UNCOORDINATED\]](#) describes how conflict or competition in the maintenance of protocols can lead to the same sorts of problems.

The effect on existing systems is an important design criterion when considering changes to a protocol. While compatible changes are always preferable to incompatible ones, it is not always possible to produce a design that allow all current protocol participants to continue to participate.

Excluding implementations or deployments can lead to a fracturing of the protocol system that could be more harmful than any divergence resulting from following the robustness principle. Any change to a protocol carries a risk of exclusion, but exclusion is a direct goal when choosing to be intolerant of errors (see [Section 7.2](#)). Any change that excludes implementations needs extraordinary care to ensure that the effect on existing deployments is understood and accepted.

## [9](#). Security Considerations

Sloppy implementations, lax interpretations of specifications, and uncoordinated extrapolation of requirements to cover gaps in specification can result in security problems. Hiding the consequences of protocol variations encourages the hiding of issues, which can conceal bugs and make them difficult to discover.

The consequences of the problems described in this document are

especially acute for any protocol where security depends on agreement about semantics of protocol elements.

## 10. IANA Considerations

This document has no IANA actions.

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Thomson

Expires November 8, 2019

[Page 10]

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Internet-Draft

Protocol Maintenance

May 2019

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