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IPv6 Site Renumbering Gap Analysis
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Abstract

This document briefly introduces the existing mechanisms that could be utilized for IPv6 site renumbering and tries to cover most of the explicit issues and requirements of IPv6 renumbering. Its main content is a gap analysis that provides a basis for future works to identify and develop solutions or to stimulate such development as appropriate. The gap analysis is organized by the main steps of a renumbering process.

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1. Introduction

As introduced in [[RFC5887](#)], renumbering, especially for medium to large sites and networks, is currently viewed as an expensive, painful, and error-prone process, avoided by network managers as much as possible. If IPv6 site renumbering continues to be considered difficult, network managers will turn to Provider Independent (PI) addressing for IPv6 to attempt to minimize the need for future renumbering. However, widespread use of PI may create very serious BGP4 scaling problems [[RFC4984](#)]. It is thus desirable to develop tools and practices that may make renumbering a simpler process to reduce demand for IPv6 PI space.

Building upon the IPv6 enterprise renumbering scenarios described in [[RFC6879](#)], this document performs a gap analysis to provide a basis for future work to identify and develop solutions or to stimulate such development as appropriate. The gap analysis is organized according to the main steps of a renumbering process, which include prefix management, node address (re)configuration, and updating address-relevant entries in various devices such as firewalls, routers and servers, etc. Renumbering event management is presented independently from the steps of a renumbering process, in order to identify some operational and administrative gaps in renumbering.

This document starts from existing work in [[RFC5887](#)] and [[RFC4192](#)]. It does further analysis and identifies the valuable and solvable issues, digs out of some undiscovered gaps, and gives some solution suggestions. This document considers make-before-break approach as a premise for the gap analysis, so readers should be familiar with [[RFC4192](#)].

Renumbering nodes with static addresses has a particular set of problems, thus discussion of that space has been covered in a related document [[RFC6866](#)].

This document does not cover the un-planned emergency renumbering cases.

2. Overall Requirements for Renumbering

This section introduces the overall goals we want to achieve in a renumbering event. In general, we need to leverage renumbering automation to avoid human intervention as much as possible at reasonable cost. Some existing mechanisms have already provided useful ability.

The automation can be divided into four aspects as follows. (Detailed analysis of the four aspects is presented respectively in [section 4](#) to [section 7](#).)

- o Prefix delegation and delivery should be automatic and accurate in aggregation and coordination.
- o Address reconfiguration should be automatically achieved through standard protocols with minimum human intervention.
- o Address-relevant entry updates should be performed together and without error.
- o Renumbering event management is needed to provide the functions of renumbering notification, synchronization, and monitoring.

Besides automation, session survivability is another important issue during renumbering since application outage is one of the most obvious impacts that make renumbering painful and expensive. Session survivability is a fundamental issue that cannot be solved within renumbering context only. However, with the [\[RFC4192\]](#) make-before-break approach, and the address lifetime mechanisms in IPv6 Stateless Address Autoconfiguration (SLAAC) and Dynamic Host Configuration Protocol for IPv6 (DHCPv6), a smooth transition mechanism from old to new prefixes is applicable. In most of the cases, since we can set the transition period long enough to cover the on-going sessions, we consider this mechanism sufficient for avoiding session brokenness issue in IPv6 site renumbering. (Please note that if multiple addresses are running simultaneously on hosts, the address selection [\[RFC6724\]](#) needs to be carefully handled.)

[3](#). Existing Components for IPv6 Renumbering

Since renumbering is not a new issue, some protocols and mechanisms have already been utilized for renumbering. There were also some dedicated protocols and mechanisms developed for renumbering. This section briefly reviews these existing protocols and mechanisms to provide a basis for the gap analysis.

[3.1](#). Relevant Protocols and Mechanisms

- o RA messages, defined in [\[RFC4861\]](#), are used to deprecate/announce old/new prefixes and to advertise the availability of an upstream router. In renumbering, it is one of the basic mechanisms for host configuration.

- o When renumbering a host, SLAAC [[RFC4862](#)] may be used for address configuration with the new prefix(es). Hosts receive RA messages which contain routable prefix(es) and the address(es) of the default router(s), then hosts can generate IPv6 address(es) by themselves.
- o Hosts that are configured through DHCPv6 [[RFC3315](#)] obtain new addresses through the renewal process or when they receive the reconfiguration messages initiated by the DHCPv6 servers.
- o DHCPv6-PD (Prefix Delegation) [[RFC3633](#)] enables automated delegation of IPv6 prefixes using the DHCPv6.
- o [[RFC2894](#)] defined standard ICMPv6 messages for router renumbering. This is a dedicated protocol for renumbering, but we are not aware of it being used in real network deployment.

3.2. Management Tools

Some renumbering operations could be automatically processed by management tools in order to make the renumbering process more efficient and accurate. The tools may be designed specifically for renumbering, or common tools could be utilized for some of the renumbering operations.

Following are examples of these tools.

- o IP address management (IPAM) tools. There are both commercial and open-source solutions. IPAM tools are used to manage IP address plans, and usually integrate the DHCPv6 and DNS services together as a whole solution. Many mature commercial tools can support management operations, but normally they do not have dedicated renumbering functions. However, the integrated DNS/DHCPv6 services and address management function can obviously facilitate the renumbering process.
- o Some organizations use third-party tools to push configuration to devices. This is sometimes used as a supplement to vendor specific solutions. A representative of such third-party tool is [cfengine].
- o [[LEROY](#)] proposed a mechanism of macros to automatically update the address-relevant entries/configurations inside the DNS, firewall, etc. The macros can be delivered though SOAP protocol from a network management server to the managed devices.

- o Asset management tools/systems. These tools may provide the ability of managing configuration files in nodes so that it is convenient to update the address-relevant configuration in these nodes.

3.3. Procedures/Policies

- o [[RFC4192](#)] proposed a procedure for renumbering an IPv6 network without a flag day. The document includes a set of operational suggestions which can be followed step by step by network administrators. It should be noted that the administrators need to carefully deal with the address selection issue while the old and new prefixes are both available during the overlapping period in [[RFC4192](#)] procedure. And the address selection policies might need to be updated after renumbering. So administrator could leverage the address selection policy distribution mechanism in [[I-D.ietf-6man-addr-select-opt](#)].
- o [[RFC6879](#)] analyzes the enterprise renumbering events and gives the recommendations among the existing renumbering mechanisms. According to the different stages, renumbering considerations are described in three categories: considerations and recommendations during network design, for preparation of enterprise network renumbering, and during renumbering operation.

4. Managing Prefixes

When renumbering an IPv6 enterprise site, the key procedural issue is switching the old prefix (es) to the new one(s). A new short prefix may be divided into longer ones for subnets. So we need to carefully manage the prefixes to ensure they are synchronized and coordinated in the whole network.

4.1. Prefix Delegation

For big enterprises, the new short prefix(es) usually comes down through off-line human communication. But for the SOHO style SMEs (Small & Medium Enterprises), the prefixes might be dynamically received by DHCPv6 servers or routers inside the enterprise networks. The short prefix(es) could be automatically delegated through DHCPv6-PD. Then the downlink DHCPv6 servers or routers can begin advertising the longer prefixes to the subnets.

The delegation routers might need to renumber themselves with the new delegated prefixes. So there should be a mechanism informing the router to renumber themselves by delegated prefixes; and there also

should be a mechanism for the routers to derive addresses automatically based on the delegated prefixes.

4.2. Prefix Assignment

When subnet routers receive the longer prefixes, they can advertise a prefix on a link to which hosts are connected. Host address configuration, rather than routers, is the primary concern for prefix assignment which is described in the following [section 5.1](#).

5. Address Configuration

5.1. Host Address Configuration

- o SLAAC/DHCPv6 interaction problems

Both of the DHCPv6 and Neighbor Discovery (ND) protocols have IP address configuration function. They are suitable for different scenarios. During renumbering, the SLAAC-configured hosts can reconfigure IP addresses by receiving ND Router Advertisement (RA) messages containing new prefix information. (It should be noted that, the prefix delivery could be achieved through DHCPv6 according to [I.D ietf-dhc-host-gen-id]). The DHCPv6-configured hosts can reconfigure addresses by initiating RENEW sessions when the current addresses' lease times are expired or when they receive reconfiguration messages initiated by the DHCPv6 servers.

Sometimes the two address configuration modes may both be available in one network. This would add additional complexity for both the hosts and the network management.

With the flags defined in RA (ManagedFlag indicating the DHCPv6 service available in the network; OtherConfigFlag indicating other configurations such as DNS/routing), the two separated address configuration modes are correlated. However, the ND protocol did not define the flags as prescriptive but only as advisory. This has led to variation in the behavior of hosts when interpreting the flags. Different operating systems have followed different approaches. (For more details, please refer to [[I-D.liu-bonica-dhcpv6-slaac-problem](#)] and [[I-D.liu-6renum-dhcpv6-slaac-switching](#)].)

The impact of ambiguous M/O flags includes the following aspects:

- DHCPv6-configured hosts might not be able to be renumbered by RA

It is unclear whether a DHCPv6 configured host will accept address configuration though RA messages, especially when M flag

transitioning from 1 to 0; this depends on the implementation of the operating system. It might not be possible for administrators to only use RA messages for renumbering, since renumbering might fail on some already DHCPv6-configured hosts. It means administrators have to use DHCPv6 reconfiguration for some DHCPv6-configured hosts. It is not convenient and DHCPv6 reconfiguration is not suitable for bulk usage as analyzed in below.

- DHCPv6-configured hosts might not be able to learn new RA prefixes

[RFC5887] mentioned that DHCPv6-configured hosts may want to learn about the upstream availability of new prefixes or loss of prior prefixes dynamically by deducing this from periodic RA messages. Relevant standards ([RFC4862],[RFC3315]) are ambiguous about what approach should be taken by a DHCPv6-configured host when it receives RA messages containing a new prefix. Current behavior depends on the operating system of the host and cannot be predicted or controlled by the network.

- SLAAC-configured hosts might not be able to add DHCPv6 address(es)

The behavior when the host receives RA messages with M flag set is unspecified.

The host may start a DHCPv6 session and receive the DHCPv6 address configuration, or it may just ignore the messages. If the network side wants the hosts to start DHCPv6 configuration, it is just out of control of the network side.

5.2. Router Address Configuration

o Learning new prefixes

As described in [RFC5887], "if a site wanted to be multihomed using multiple provider-aggregated (PA) routing prefixes with one prefix per upstream provider, then the interior routers would need a mechanism to learn which upstream providers and prefixes were currently reachable (and valid). In this case, their Router Advertisement messages could be updated dynamically to only advertise currently valid routing prefixes to hosts. This would be significantly more complicated if the various provider prefixes were of different lengths or if the site had non-uniform subnet prefix lengths."

o Restart after renumbering

As [[RFC2072](#)] mentioned, some routers cache IP addresses in some situations, so routers might need to be restarted as a result of site renumbering. While most modern systems support a cache-clear function that eliminates the need for restarts, there are always exceptions that must be taken into account.

- o Router naming

[RFC4192] suggests that "To better support renumbering, switches and routers should use domain names for configuration wherever appropriate, and they should resolve those names using the DNS when the lifetime on the name expires." As [[RFC5887](#)] described, this capability is not new, and currently it is present in most IPsec VPN implementations. However, many administrators may need to be alerted to the fact that it could be utilized to avoid manual modification during renumbering.

6. Updating Address-relevant Entries

In conjunction with renumbering the nodes, any configuration or data store containing previous addresses must be updated as well. Some examples include DNS records and filters in various entities such as ACLs in firewalls/gateways.

6.1. DNS Records Update

- o Secure Dynamic DNS update

In real network operations, DNS update is normally achieved by maintaining a DNS zone file and loading this file into the site's DNS server(s). Synchronization between host renumbering and the updating of its A6 or AAAA record is hard. [[RFC5887](#)] mentioned that an alternative is to use Secure Dynamic DNS Update [[RFC3007](#)], in which a host informs its own DNS server when it receives a new address.

Secure Dynamic DNS Update has been widely supported by the major DNS implementations, but it hasn't been widely deployed. Normal hosts are not suitable to do the update mainly because of the complexity of key management issues inherited from secure DNS mechanisms, so current practices usually assign the DHCP servers to act as DNS clients to request the DNS server updating relevant records [[RFC4704](#)]. This server-oriented approach is applicable for large numbers of hosts' using secure DDNS. (In some commercial solutions, DNS service could be integrated with DHCP service provided by the same vendor so that the secure DDNS might be silently enabled as default.) However, there is still a gap here, since the DHCP servers have to learn the relevant hosts have changed their addresses and thus trigger the DDNS

update. If the hosts were numbered and also renumbered by DHCP, then it is easy for the DHCP servers to learn the address changes; but if the hosts were numbered by SLAAC, then there could be trouble. [[I-D.ietf-dhc-addr-registration](#)] proposed a address registration mechanism which could be used to address the latter issue; however, it has not been deployed yet.

6.2. In-host Server Address Update

While DNS stores addresses of hosts in servers, hosts are also configured with addresses of servers such as DNS server, radius server. While renumbering, the hosts must update these addresses if the server addresses changed.

In principle, the addresses of DHCPv6 servers do not need to be updated, since they could be dynamically discovered through DHCPv6 relevant multicast messages. But in practice, most relay agents have the alternative of being configured with DHCPv6 server address rather than sending to a multicast address. So the DHCP server addresses update might be an issue in practice.

6.3. Address update in scattered configurations

Besides the DNS records and the in-host server address entries, there are also many places in which IP addresses are configured, for example, filters such as ACL and routing policies. There are even more sophisticated cases where the IP addresses are used for deriving values, for example, using the unique portion of the loopback address to generate an ISIS net ID.

In renumbering, it is annoying and error-prone to update the IP addresses in all the above mentioned places. We lack a "one-stop" mechanism to trigger the updates for all the subsystems on a host/server, and all the external databases that refer to the IP address update. We decompose the general "one-stop" gap into the following two aspects.

o Self-contained Configuration in Individual device

In an ideal way, the IP addresses can be defined as a value once, and then the administrators can use either keywords or variables to call the value in other places such as a sort of internal inheritance in CLI (command line interface) or other local configurations. This makes it easier to manage a renumbering event by reducing the number of places where a device's configuration must be updated. However, it still means that every device needs to be touched, but only once

instead of having to inspect the whole configuration to ensure that none of the separate places that a given IP address occurs is missed.

Among the current devices, some routers support defining multiple loopback interfaces which can be called in other configurations. For example, when defining a tunnel, it can call the defined loopback interface to use its address as the local address of the tunnel. This can be considered as a kind of parameterized self-contained configuration. But this only applies certain use cases; it is impossible to use the loopback interfaces to represent external devices and it is not always possible to call loopback interfaces in many other configurations. Parameterized self-contained configuration is still a gap for current devices.

o Unified Configuration Management among Devices

This refers to a more formalized central configuration management system, where all changes are made in one place and the system manages how to push the changes to the individual devices. This issue contains two aspects as the following.

- Configuration Aggregation

Configuration based on addresses or prefixes are usually spread in various devices. As [[RFC5887](#)] described, some address configuration data might be widely dispersed and much harder to find, even will inevitably be found only after the renumbering event. So there's a big gap for configuration aggregation, it is hard to get all the relevant configurations through one place.

- Configuration Update Automation

As mentioned in [section 3.2](#), [[LEROY](#)] proposed a mechanism which can automatically update the configurations. The mechanism utilizes macros suitable for various devices such as routers, firewalls. to update the configurations based on the new prefix. Such automation tool is valuable for renumbering because it can reduce manual operation which is error-prone and inefficiency.

Besides the macros, [[LEROY](#)] also proposed to use SOAP to deliver the macros to the devices. As well as SOAP we may consider whether it is possible and suitable to use other standardized protocols such as NETCONF [[RFC4714](#)].

But in current real networks, most of the devices use vendor-private protocols to update configurations, so it is not necessarily valid to assume that there is going to be a formalized

configuration management system to leverage. Although there are some vendor-independent tools as mentioned in [section 3.2](#), a standard and comprehensive way of uniformly updating configurations in multi-vendor devices is still a big gap currently.

7. Renumbering Event Management

From the perspective of network management, renumbering is a kind of event which may need additional process to make it more easy and manageable.

7.1. Renumbering Notification

If hosts or servers are aware of a renumbering event happening, it may benefit the relevant process. Following are several examples of such additional process that may ease the renumbering.

- o A notification mechanism may be needed to indicate to hosts that a renumbering event has changed some DNS records in DNS servers (normally, in an enterprise it/they is/are (a) local recursive DNS server(s).), and then the hosts might want to refresh the DNS cache. That mechanism may also need to indicate that such a change will happen at a specific time in the future.
- o As suggested in [[RFC4192](#)], if the DNS service can be given prior notice about a renumbering event, then people could reduce the delay in the transition to new IPv6 addresses, thus improve the efficiency of renumbering.
- o Router awareness: in a site with multiple domains which are connected by border routers, all border routers should be aware of renumbering in one domain or multiple domains, and update the internal forwarding tables and the address/prefix based filters accordingly to correctly handle inbound packets.
- o Ingress filtering: ISPs normally enable ingress filter to drop packets with source addresses from other ISPs at the end site routers to prevent IP spoofing [[RFC2827](#)]. In a multihomed site with multiple PA prefixes, the ingress router of ISP A should be notified if the ISP B initiates a renumbering event in order to properly update its filters to permit the new legitimate prefix(es). For large enterprises, it might be applicable to indicate this new legitimate prefix information through human communication, however, for the millions of small enterprises, an automated notification mechanism is needed.

- o In the NMS (network management system), logs collected through syslog, SNMP notification, IPFIX, etc. usually treat the UDP message source IP addresses as the host or router IDs. When one source IP address is changed, the log collectors will consider that a new device appeared in the network. So a mechanism is needed for the NMS applications to learn the renumbering event, so that they could correlate the old and new addresses in the logs.

7.2. Synchronization Management

- o DNS update synchronization

The DNS changes must be coordinated with the changes of node address configuration. DNS has a latency issue of propagating information from the server to the resolver. The latency is mainly caused by TTL assigned to individual DNS records and the timing of updates from primary to secondary servers [[RFC4192](#)].

Ideally, during a renumbering operation, the DNS TTLs should always be shorter than any other lifetime associated with an address. If the TTLs were set correctly, then the DNS latency could be well controlled. However, there might be some exceptional situations in which the DNS TTLs were already set too long for the time available to plan and execute a renumbering event. In these situations, there currently are no mechanisms to deal with the already configured long DNS TTLs.

7.3. Renumbering Monitoring

While treating renumbering as a network event, mechanisms to monitor the renumbering process might be needed to inform the administrators whether the renumbering has been successfully done. Considering the address configuration operation might be stateless (if ND is used for renumbering), it is difficult for monitoring.

8. Miscellaneous

Since multicast and mobility are special use cases which might not be included in routine/common renumbering operations, they are separately discussed as miscellaneous in this section.

8.1. Multicast

In the perspective of interface renumbering operations, renumbering a multicast address is the same with renumbering a unicast address. So this section mainly discusses the issues from the perspective of the impact to the multicast application systems caused by renumbering.

Renumbering also has an impact on multicast. Renumbering of unicast addresses affects multicast even if the multicast addresses are not changed. There may also be cases where the multicast addresses need to be renumbered.

o Renumbering of multicast sources

If a host that is a multicast source is renumbered, the application on the host may need to be restarted for it to successfully send packets with the new source address.

For ASM (Any-Source Multicast) the impact on a receiver is that a new source appears to start sending, and it no longer receives from the previous source. Whether this is an issue depends on the application, but we believe it is likely to not be a major issue.

For SSM (Source-Specific Multicast) however, there is one significant problem. The receiver needs to learn which source addresses it must join. Some applications may provide their own method for learning sources, where the source application may somehow signal the receiver.

Otherwise, the receiver may e.g. need to get new SDP information with the new source address. This is similar to how to learn a new group address, see the "Renumbering of multicast addresses" topic below.

o Renumbering of Rendezvous-Point

If the unicast addresses of routers in a network are renumbered, then the RP (Rendezvous-Point) address is also likely to change for at least some groups. An RP address is needed by PIM-SM for providing ASM, and for Bidir PIM. Changing the RP address is not a major issue, except that the multicast service may be impacted while the new RP addresses are configured. If dynamic protocols are used for distributing group-to-RP mappings, the change can be fairly quick, and any impact should be only for a very brief time. However, if routers are statically configured, this depends on how long it takes to update all the configurations.

For PIM-SM one typically switches to SPT (Shortest-Path-Tree) when the first packet is received by the last-hop routers. Forwarding on the SPT should not be impacted by change of IP address. Network operator should be careful not deprecate the previous mapping before configuring a new one, because implementations may revert to Dense Mode if no RP is configured.

o Renumbering of multicast addresses

In general multicast addresses can be chosen independently of the unicast addresses, and the multicast addresses can remain fixed even if the unicast addresses are renumbered. However, for IPv6 there are useful ways of deriving multicast addresses from unicast addresses, such as unicast-prefix-based IPv6 Multicast Addresses [[RFC3306](#)] and Embedded-RP IPv6 Multicast Addresses [[RFC3956](#)]. In that case the multicast addresses used may have to be renumbered.

Renumbering group addresses may be complicated. For multicast, it is common to use literal addresses, and not DNS. When multicast addresses are changed, source applications need to be reconfigured and restarted.

Multicast receivers need to learn the new group addresses to join.

Note that for SSM, receivers need to learn which multicast channels to join. A channel is a source and group pair. This means that for an SSM application, a change of source address is likely to have the same effect as a change of group address.

Some applications may have dynamic methods of learning which groups (and possibly sources) to join. If not, the application may have to be reconfigured and restarted.

One common way for receivers to learn the necessary parameters is by use of SDP. SDP information may be distributed via various application protocols, or it may be from a file. An SDP file may be distributed via HTTP, email etc. If a user is using a web browser and clicking on a link to launch the application with the necessary data, it may be a matter of closing the current application, and re-clicking the link.

In summary, currently the multicast renumbering issues are basically handled by application-specific methods. There is no standard way to guarantee multicast service could live across a renumbering event.

8.2. Mobility

As described in [[RFC5887](#)], if a mobile node's home address changes unexpectedly, the node can be informed of the new global routing prefix used at the home site through the Mobile Prefix Solicitation and Mobile Prefix Advertisement ICMPv6 messages [[RFC6275](#)]. But if the mobile node is unfortunately disconnected at the time of home address renumbering, it will no longer know a valid subnet anycast address for its home agent, leaving it to deduce a valid address on the basis of DNS information.

So, for Mobile IP, we need a better mechanism to handle change of home agent address while mobile is disconnected.

9. Gap Summary

9.1. Managing Prefixes

- o A mechanism informing the router to renumber themselves by delegated prefixes
- o A mechanism for the routers to derive addresses automatically based on the delegated prefixes.

9.2. Address configuration

- o Host address configuration
 - DHCPv6-configured hosts might not able to be renumbered by RA on some of current implementations
 - DHCPv6-configured hosts might not able to learn new RA prefixes on some of current implementations
 - SLAAC-configured hosts might not able to add DHCPv6 address(es) on some of current implementations
- o Router address configuration
 - A mechanism for interior routers in multihomed site to learn which upstream providers and prefixes were currently reachable
 - Cache-clear might need restart (rarely in modern routers)
 - Using router domain names is not widely learned/deployed by administrators

9.3. Address relevant entries update

- o DNS records update
 - For key management scalable issue, secure dynamic DNS update is usually done by DHCP servers on behalf of the hosts, so it might not be applicable for SLAAC-configured hosts to do secure DDNS.
- o In-host server address update

- DHCP relays might be configured with DHCP server addresses rather than sending multicast messages to discover the DHCP server dynamically, so the DHCP server addresses update might be an issue in practice.
- o Address update in scattered configurations
 - Devices don't support parameterized configuration, administrators need to touch every places where IP addresses were configured
 - It is hard to get all the address-relevant configurations spread in various devices through one place
 - Uniformly update configurations in multi-vendor devices is a big gap currently

9.4. Renumbering event management

- o Renumbering notification
 - A mechanism to indicate hosts local recursive DNS is going to be renumbered
 - A prior notice about a renumbering event for DNS
 - A mechanism for border routers to know internal partial renumbering
 - For multihomed sites, a mechanism to notify the egress router of ISPA that egress router connecting to ISPB initiates renumbering is needed.
 - A mechanism is needed for the NMS applications to learn the renumbering event, so that they could correlate the old and new addresses in the logs.
- o Synchronization management
 - DNS information propagating latency issue
- o Renumbering monitoring
 - Mechanisms to monitor the process and feedback of renumbering might be needed.

9.5. Miscellaneous

- o Multicast
 - Mechanism for SSM receivers to learn the source addresses when multicast sources are renumbered.
- o Mobility
 - A better mechanism to handle change of home agent address while mobile is disconnected.

10. Gaps considered unsolvable

This section lists gaps have been identified by other documents but are considered unsolvable.

10.1. Address Configuration

- o RA prefix lifetime limitation

In [section 5.5.3 of \[RFC4862\]](#), it is defined that "If the received Valid Lifetime is greater than 2 hours or greater than RemainingLifetime, set the valid lifetime of the corresponding address to the advertised Valid Lifetime." So when renumbering, if the previous RemainingLifetime is longer than two hours, it is impossible to reduce a prefix's lifetime less than two hours. This limitation is to prevent denial-of-service attack.

10.2. Address-relevant Entries Update

- o DNS authority

In an enterprise that hosts servers on behalf of collaborators and customers, it is often the case that DNS zones outside the administrative control of the hosting enterprise maintain resource records concerning addresses for hosted nodes within its address space. When the hosting enterprise renumbers, it does not have sufficient authority to change those records.

This is an operational and policy issue. It is out of scope for this document to consider a technical solution or to propose an additional protocol or mechanism to standardize the interaction between DNS systems for authority negotiations.

- o DNS entries commonly have matching Reverse DNS entries which will also need to be updated during renumbering. It might not be possible to combine forward and reverse DNS entries update in one procedure.
- o DNS data structure optimization

[RFC2874] proposed an A6 record type for DNS recording of IPv6 address and prefix. Several extensions to DNS query and processing were also proposed. A6 was designed to be a replacement for AAAA record. The changes were designed to facilitate network renumbering and multihoming. With the A6 record and the extensions, an IPv6 address could be defined by using multiple DNS records. This feature would increase the complexity of resolvers but reduce the cost of zone file maintenance, so renumbering could be easier than with the AAAA record.

However, the A6 record has not been widely used, and has been shown to have various problems and disadvantages (see [section 2 in \[RFC6563\]](#)). It has been deprecated and moved to historic status by [\[RFC6563\]](#). The idea of a structured record to separate prefix and suffix is still potentially valuable for renumbering, but avoiding the problems of the A6 record would require a major development effort.

[10.3. Miscellaneous](#)

- o For transport layer, [\[RFC5887\]](#) said that TCP connections and UDP flows are rigidly bound to a given pair of IP addresses.
- o For application layer, in general, we can assert that any implementation is at risk from renumbering if it does not check whether an address is valid each time it starts session resumption (e.g. a laptop wakes from sleep state). It is also more or less risky when it opens a new communications session by using cached addresses.

We considered the above two points (ID/Locator overloading in transport layer & address caching in app layer) are fundamental issues that might not be proper to deal with them just in terms of renumbering.

[11. Security Considerations](#)

- o Prefix Validation

Prefixes from the ISP may need authentication to prevent prefix fraud. Announcing changes of site prefix to other sites (for example, those that configure routers or VPNs to point to the site in question) also need validation.

In the LAN, Secure DHCPv6 ([\[I-D.ietf-dhc-secure-dhcpv6\]](#)) or Secure Neighbor Discovery (SEND, [\[RFC3971\]](#)) deployment may be needed to validate prefixes.

o Influence on Security Controls

During renumbering, security controls (e.g. ACLs) protecting legitimate resources should not be interrupted. For example, if some addresses are in a blacklist, they should not escape from the blacklist due to renumbering.

If there are DHCPv6 authentication keys associated with an IP address then the keys need to be changed for continually working when the addresses are renumbered.

Addresses in SEND certificates are going to need to get updated when renumbering. During the overlap between old and new addresses, both certificates must remain valid.

o Security Protection for Renumbering Notification

[Section 7.1](#) mentions possible notification mechanisms to signal a change in the DNS system or in the border routers related to a renumbering event. Since DNS system and border routers are key elements in any network, and they might take action according to the notification, a security authentication for the renumbering notification is needed.

o Security Protection for Configuration Update

Automated configuration update approaches like [\[LEROY\]](#) would increase the risk since a bad actor with the right permission could cause havoc to the networks.

[12. IANA Considerations](#)

This draft does not request any IANA actions.

[13. Acknowledgments](#)

This work adopts significant amounts of content from [\[RFC5887\]](#) and particularly the "DNS Authority" topic in [section 10.2](#) is from

[[draft-chown-v6ops-renumber-thinkabout](#)]. Both of the two documents are important input for this work, that some principles/considerations applied in this work are implicitly inherited from them. So thanks go to Randall Atkinson, Hannu Flinck, Tim Chown, Mark Thompson, and Alan Ford. Some useful materials were provided by Oliver Bonaventure and his student Damien Leroy.

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