Authentication and Authorization for Constrained Environments (ACE)
draft-ietf-ace-oauth-authz-05

Abstract

This specification defines a framework for authentication and authorization in Internet of Things (IoT) environments. The framework is based on a set of building blocks including OAuth 2.0 and CoAP, thus making a well-known and widely used authorization solution suitable for IoT devices. Existing specifications are used where possible, but where the constraints of IoT devices require it, extensions are added and profiles are defined.

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Authorization is the process for granting approval to an entity to
access a resource [RFC4949]. The authorization task itself can best be described as granting access to a requesting client, for a resource hosted on a device, the resource server (RS). This exchange is mediated by one or multiple authorization servers (AS). Managing authorization for a large number of devices and users is a complex task.

While prior work on authorization solutions for the Web and for the mobile environment also applies to the IoT environment many IoT devices are constrained, for example in terms of processing capabilities, available memory, etc. For web applications on constrained nodes this specification makes use of CoAP [RFC7252].

A detailed treatment of constraints can be found in [RFC7228], and the different IoT deployments present a continuous range of device and network capabilities. Taking energy consumption as an example: At one end there are energy-harvesting or battery powered devices which have a tight power budget, on the other end there are mains-powered devices, and all levels in between.

Hence, IoT devices may be very different in terms of available processing and message exchange capabilities and there is a need to support many different authorization use cases [RFC7744].

This specification describes a framework for authentication and authorization in constrained environments (ACE) built on re-use of OAuth 2.0 [RFC6749], thereby extending authorization to Internet of Things devices. This specification contains the necessary building blocks for adjusting OAuth 2.0 to IoT environments.

More detailed, interoperable specifications can be found in profiles. Implementations may claim conformance with a specific profile, whereby implementations utilizing the same profile interoperate while implementations of different profiles are not expected to be interoperable. Some devices, such as mobile phones and tablets, may implement multiple profiles and will therefore be able to interact with a wider range of low end devices.

2. Terminology

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and
"OPTIONAL" in this document are to be interpreted as described in [RFC2119].

Certain security-related terms such as "authentication", "authorization", "confidentiality", "(data) integrity", "message authentication code", and "verify" are taken from [RFC4949].

Since we describe exchanges as RESTful protocol interactions HTTP [RFC7231] offers useful terminology.

Terminology for entities in the architecture is defined in OAuth 2.0 [RFC6749] and [I-D.ietf-ace-actors], such as client (C), resource server (RS), and authorization server (AS).

Note that the term "endpoint" is used here following its OAuth definition, which is to denote resources such as /token and /introspect at the AS and /authz-info at the RS. The CoAP [RFC7252] definition, which is "An entity participating in the CoAP protocol" is not used in this memo.

Since this specification focuses on the problem of access control to resources, we simplify the actors by assuming that the client authorization server (CAS) functionality is not stand-alone but subsumed by either the authorization server or the client (see section 2.2 in [I-D.ietf-ace-actors]).

We call the specifications of this memo the "framework" or "ACE framework". When referring to "profiles of this framework" we mean additional memo's that define the use of this specification with concrete transport, and communication security protocols (e.g. CoAP over DTLS).

3. Overview

This specification defines the ACE framework for authorization in the Internet of Things environment. It consists of a set of building blocks.

The basic block is the OAuth 2.0 [RFC6749] framework, which enjoys widespread deployment. Many IoT devices can support OAuth 2.0 without any additional extensions, but for certain constrained settings additional profiling is needed.
Another building block is the lightweight web transfer protocol CoAP [RFC7252] for those communication environments where HTTP is not appropriate. CoAP typically runs on top of UDP which further reduces overhead and message exchanges. While this specification defines extensions for the use of OAuth over CoAP, we do envision further underlying protocols to be supported in the future, such as HTTP/2, MQTT and QUIC.

A third building block is CBOR [RFC7049] for encodings where JSON [RFC7159] is not sufficiently compact. CBOR is a binary encoding designed for small code and message size, which may be used for encoding of self contained tokens, and also for encoding CoAP POST parameters and CoAP responses.

A fourth building block is the compact CBOR-based secure message format COSE [I-D.ietf-cose-msg], which enables application layer security as an alternative or complement to transport layer security (DTLS [RFC6347] or TLS [RFC5246]). COSE is used to secure self contained tokens such as proof-of-possession (PoP) tokens, which is an extension to the OAuth access tokens, and "client tokens" which are defined in this framework (see Section 7.4). The default access token format is defined in CBOR web token (CWT) [I-D.ietf-ace-cbor-web-token]. Application layer security for CoAP using COSE can be provided with OSCOAP [I-D.ietf-core-object-security].

With the building blocks listed above, solutions satisfying various IoT device and network constraints are possible. A list of constraints is described in detail in RFC 7228 [RFC7228] and a description of how the building blocks mentioned above relate to the various constraints can be found in Appendix A.

Luckily, not every IoT device suffers from all constraints. The ACE framework nevertheless takes all these aspects into account and allows several different deployment variants to co-exist rather than mandating a one-size-fits-all solution. We believe this is important to cover the wide range of possible interworking use cases and the different requirements from a security point of view. Once IoT deployments mature, popular deployment variants will be documented in form of ACE profiles.
In the subsections below we provide further details about the different building blocks.

3.1. OAuth 2.0

The OAuth 2.0 authorization framework enables a client to obtain limited access to a resource with the permission of a resource owner. Authorization information, or references to it, is passed between the nodes using access tokens. These access tokens are issued to clients by an authorization server with the approval of the resource owner. The client uses the access token to access the protected resources hosted by the resource server.

A number of OAuth 2.0 terms are used within this specification:

The token and introspect Endpoints:

The AS hosts the /token endpoint that allows a client to request access tokens. The client makes a POST request to the /token endpoint on the AS and receives the access token in the response (if the request was successful).

The token introspection endpoint, /introspect, is used by the RS when requesting additional information regarding a received access token. The RS makes a POST request to /introspect on the AS and receives information about the access token in the response. (See "Introspection" below.)

Access Tokens:

Access tokens are credentials needed to access protected resources. An access token is a data structure representing authorization permissions issued by the AS to the client. Access tokens are generated by the authorization server and consumed by the resource server. The access token content is opaque to the client.

Access tokens can have different formats, and various methods of utilization (e.g., cryptographic properties) based on the security requirements of the given deployment.
Proof of Possession Tokens:

An access token may be bound to a cryptographic key, which is then used by an RS to authenticate requests from a client. Such tokens are called proof-of-possession tokens (or PoP tokens).

The proof-of-possession (PoP) security concept assumes that the AS acts as a trusted third party that binds keys to access tokens. These so called PoP keys are then used by the client to demonstrate the possession of the secret to the RS when accessing the resource. The RS, when receiving an access token, needs to verify that the key used by the client matches the one bound to the access token. When this specification uses the term "access token" it is assumed to be a PoP token unless specifically stated otherwise.

The key bound to the access token (aka PoP key) may be based on symmetric as well as on asymmetric cryptography. The appropriate choice of security depends on the constraints of the IoT devices as well as on the security requirements of the use case.

Symmetric PoP key: The AS generates a random symmetric PoP key. The key is either stored to be returned on introspection calls or encrypted and included in the access token. The PoP key is also encrypted for the client and sent together with the access token to the client.

Asymmetric PoP key: An asymmetric key pair is generated on the client and the public key is sent to the AS (if it does not already have knowledge of the client's public key). Information about the public key, which is the PoP key in this case, is either stored to be returned on introspection calls or included inside the access token and sent back to the requesting client. The RS can identify the client's public key from the information in the token, which allows the client to use the corresponding private key for the proof of possession.
information object (e.g. CWT [I-D.ietf-ace-cbor-web-token]), protected by a cryptographic wrapper (e.g. COSE [I-D.ietf-cose-msg]). The choice of PoP key does not necessarily imply a specific credential type for the integrity protection of the token.

Scopes and Permissions:

In OAuth 2.0, the client specifies the type of permissions it is seeking to obtain (via the scope parameter) in the access token request. In turn, the AS may use the scope response parameter to inform the client of the scope of the access token issued. As the client could be a constrained device as well, this specification uses CBOR encoded messages for CoAP, defined in Section 5, to request scopes and to be informed what scopes the access token was actually authorized for by the AS.

The values of the scope parameter are expressed as a list of space- delimited, case-sensitive strings, with a semantic that is well-known to the AS and the RS. More details about the concept of scopes is found under Section 3.3 in [RFC6749].

Claims:

Information carried in the access token or returned from introspection, called claims, is in the form of type-value pairs. An access token may, for example, include a claim identifying the AS that issued the token (via the "iss" claim) and what audience the access token is intended for (via the "aud" claim). The audience of an access token can be a specific resource or one or many resource servers. The resource owner policies influence what claims are put into the access token by the authorization server.

While the structure and encoding of the access token varies throughout deployments, a standardized format has been defined with the JSON Web Token (JWT) [RFC7519] where claims are encoded as a JSON object. In [I-D.ietf-ace-cbor-web-token] an equivalent format using CBOR encoding (CWT) has been defined.

Introspection:

Introspection is a method for a resource server to query the authorization server for the active state and content of a received access token. This is particularly useful in those cases where the authorization decisions are very dynamic and/or where the received access token itself is a reference rather than a
3.2. CoAP

CoAP is an application layer protocol similar to HTTP, but specifically designed for constrained environments. CoAP typically uses datagram-oriented transport, such as UDP, where reordering and loss of packets can occur. A security solution need to take the latter aspects into account.

While HTTP uses headers and query-strings to convey additional information about a request, CoAP encodes such information in so-called 'options'.

CoAP supports application-layer fragmentation of the CoAP payloads through blockwise transfers [RFC7959]. However, block-wise transfer does not increase the size limits of CoAP options, therefore data encoded in options has to be kept small.

Transport layer security for CoAP can be provided by DTLS 1.2 [RFC6347] or TLS 1.2 [RFC5246]. CoAP defines a number of proxy operations which requires transport layer security to be terminated at the proxy. One approach for protecting CoAP communication end-to-end through proxies, and also to support security for CoAP over a different transport in a uniform way, is to provide security on application layer using an object-based security mechanism such as COSE [I-D.ietf-cose-msg].

One application of COSE is OSCOAP [I-D.ietf-core-object-security], which provides end-to-end confidentiality, integrity and replay protection, and a secure binding between CoAP request and response messages. In OSCOAP, the CoAP messages are wrapped in COSE objects and sent using CoAP.

4. Protocol Interactions

The ACE framework is based on the OAuth 2.0 protocol interactions using the /token and /introspect endpoints. A client obtains an access token from an AS using the /token endpoint and subsequently presents the access token to a RS to gain access to a protected resource. The RS, after receiving an access token, may present it to the AS via the /introspect endpoint to get information about the access token. In other deployments the RS may process the access token locally without the need to contact an AS. These interactions are shown in Figure 1. An overview of various OAuth concepts is
The OAuth 2.0 framework defines a number of "protocol flows" via grant types, which have been extended further with extensions to OAuth 2.0 (such as RFC 7521 [RFC7521] and [I-D.ietf-oauth-device-flow]). What grant types work best depends on the usage scenario and RFC 7744 [RFC7744] describes many different IoT use cases but there are two preferred grant types, namely the Authorization Code Grant (described in Section 4.1 of RFC 7521) and the Client Credentials Grant (described in Section 4.4 of RFC 7521). The Authorization Code Grant is a good fit for use with apps running on smart phones and tablets that request access to IoT devices, a common scenario in the smart home environment, where users need to go through an authentication and authorization phase (at least during the initial setup phase). The native apps guidelines described in [I-D.ietf-oauth-native-apps] are applicable to this use case. The Client Credential Grant is a good fit for use with IoT devices where the OAuth client itself is constrained. In such a case the resource owner or another person on his or her behalf have arranged with the authorization server out-of-band, which is often accomplished using a commissioning tool.

The consent of the resource owner, for giving a client access to a protected resource, can be provided dynamically as in the traditional OAuth flows, or it could be pre-configured by the resource owner as authorization policies at the AS, which the AS evaluates when a token request arrives. The resource owner and the requesting party (i.e. client owner) are not shown in Figure 1.

This framework supports a wide variety of communication security mechanisms between the ACE entities, such as client, AS, and RS. We assume that the client has been registered (also called enrolled or onboarded) to an AS using a mechanism defined outside the scope of this document. In practice, various techniques for onboarding have been used, such as factory-based provisioning or the use of commissioning tools. Regardless of the onboarding technique, this registration procedure implies that the client and the AS share credentials, and configuration parameters. These credentials are used to mutually authenticate each other and to protect messages exchanged between the client and the AS.
It is also assumed that the RS has been registered with the AS, potentially in a similar way as the client has been registered with the AS. Established keying material between the AS and the RS allows the AS to apply cryptographic protection to the access token to ensure that its content cannot be modified, and if needed, that the content is confidentiality protected.

The keying material necessary for establishing communication security between C and RS is dynamically established as part of the protocol described in this document.

At the start of the protocol there is an optional discovery step where the client discovers the resource server and the resources this server hosts. In this step the client might also determine what permissions are needed to access the protected resource. The detailed procedures for this discovery process may be defined in an ACE profile and depend on the protocols being used and the specific deployment environment.

In Bluetooth Low Energy, for example, advertisements are broadcasted by a peripheral, including information about the primary services. In CoAP, as a second example, a client can make a request to "/.well-known/core" to obtain information about available resources, which are returned in a standardized format as described in [RFC6690].
Requesting an Access Token (A):

The client makes an access token request to the /token endpoint at the AS. This framework assumes the use of PoP tokens (see Section 3.1 for a short description) wherein the AS binds a key to an access token. The client may include permissions it seeks to obtain, and information about the credentials it wants to use (e.g., symmetric/asymmetric cryptography or a reference to a specific credential).

Access Token Response (B):

If the AS successfully processes the request from the client, it returns an access token. It also returns various parameters, referred as "RS Information". In addition to the response parameters defined by OAuth 2.0 and the PoP token extension, further response parameters, such as information on which profile the client should use with the resource server(s). More information about these parameters can be found in Section 6.5.

Resource Request (C):

The client interacts with the RS to request access to the protected resource and provides the access token. The protocol to use between the client and the RS is not restricted to CoAP. HTTP, HTTP/2, QUIC, MQTT, Bluetooth Low Energy, etc., are also viable candidates.

Depending on the device limitations and the selected protocol this exchange may be split up into two parts:

1) the client sends the access token containing, or referencing, the authorization information to the RS, that may be used for subsequent resource requests by the client, and
2) the client makes the resource access request, using the
communication security protocol and other RS Information obtained from the AS.

The Client and the RS mutually authenticate using the security protocol specified in the profile (see step B) and the keys obtained in the access token or the RS Information or the client token. The RS verifies that the token is integrity protected by the AS and compares the claims contained in the access token with the resource request. If the RS is online, validation can be handed over to the AS using token introspection (see messages D and E) over HTTP or CoAP, in which case the different parts of step C may be interleaved with introspection.

Token Introspection Request (D):

A resource server may be configured to introspect the access token by including it in a request to the /introspect endpoint at that AS. Token introspection over CoAP is defined in Section 7 and for HTTP in [RFC7662].

Note that token introspection is an optional step and can be omitted if the token is self-contained and the resource server is prepared to perform the token validation on its own.

Token Introspection Response (E):

The AS validates the token and returns the most recent parameters, such as scope, audience, validity etc. associated with it back to the RS. The RS then uses the received parameters to process the request to either accept or to deny it. The AS can additionally return information that the RS needs to pass on to the client in the form of a client token. The latter is used to establish keys for mutual authentication between client and RS, when the client has no direct connectivity to the AS, see Section 7.4 for details.

Protected Resource (F):

If the request from the client is authorized, the RS fulfills the request and returns a response with the appropriate response code. The RS uses the dynamically established keys to protect the response, according to used communication security protocol.
5. Framework

The following sections detail the profiling and extensions of OAuth 2.0 for constrained environments which constitutes the ACE framework.

Credential Provisioning

For IoT we cannot generally assume that the client and RS are part of a common key infrastructure, so the AS provisions credentials or associated information to allow mutual authentication. These credentials need to be provided to the parties before or during the authentication protocol is executed, and may be re-used for subsequent token requests.

Proof-of-Possession

The ACE framework by default implements proof-of-possession for access tokens, i.e. that the token holder can prove being a holder of the key bound to the token. The binding is provided by the "cnf" claim indicating what key is used for proof-of-possession. If clients need to update a token, e.g. to get additional rights, they can request that the AS binds the new access token to the same key as the previous token.

ACE Profiles

The client or RS may be limited in the encodings or protocols it supports. To support a variety of different deployment settings, specific interactions between client and RS are defined in an ACE profile. In ACE framework the AS is expected to manage the matching of compatible profile choices between a client and an RS. The AS informs the client of the selected profile using the "profile" parameter in the token response.

OAuth 2.0 requires the use of TLS both to protect the communication between AS and client when requesting an access token; between client and RS when accessing a resource and between AS and RS for introspection. In constrained settings TLS is not always feasible, or desirable. Nevertheless it is REQUIRED that the data exchanged with the AS is encrypted and integrity protected. It is furthermore
REQUIRED that the AS and the endpoint communicating with it (client or RS) perform mutual authentication.

Profiles MUST specify how mutual authentication is done, depending e.g. on the communication protocol and the credentials used by the client or the RS.

In OAuth 2.0 the communication with the Token and the Introspection endpoints at the AS is assumed to be via HTTP and may use Uri-query parameters. This framework RECOMMENDS to use CoAP instead and RECOMMENDS the use of the following alternative instead of Uri-query parameters: The sender (client or RS) encodes the parameters of its request as a CBOR map and submits that map as the payload of the POST request. The Content-format depends on the security applied to the content and MUST be specified by the profile that is used.

The OAuth 2.0 AS uses a JSON structure in the payload of its responses both to client and RS. This framework RECOMMENDS the use of CBOR [RFC7049] instead. The requesting device can explicitly request this encoding by setting the CoAP Accept option in the request to "application/cbor". Depending on the profile, the content MAY arrive in a different format wrapping a CBOR payload.

6. The 'Token' Endpoint

In plain OAuth 2.0 the AS provides the /token endpoint for submitting access token requests. This framework extends the functionality of the /token endpoint, giving the AS the possibility to help client and RS to establish shared keys or to exchange their public keys. Furthermore this framework defines encodings using CoAP and CBOR, in addition to HTTP and JSON.

Authentication of the requesting client is done using client credentials as defined by OAuth 2.0. A profile MAY specify new client credentials types for the authentication of the client.
When requesting a token the client is authenticated with client credentials and then a grant is presented that gives the client the right to get a token.

The figures of this section uses CBOR diagnostic notation without the integer abbreviations for the parameters or their values for better readability.

6.1. Client Credentials and Grants

To issue a token the client MUST be authenticated and present a valid grant for the scopes requested.

The OAuth framework, [RFC6749], defines one client credential type, client id and client secret. Profiles of this framework MAY extend with additional client credentials such as DTLS pre-shared keys or client certificates.

In the OAuth framework five grant types are defined. The grant types can be split up into three groups, those granted on behalf of the resource owner (password, authorization code, implicit), those for the client (client_credentials), and those used to prolong a grant (refresh token).

profiles MAY define additional grant types if needed, e.g. a proof of possession refresh token.

6.2. Client-to-AS Request

The client sends a CoAP POST request to the token endpoint at the AS, the profile MUST specify the Content-Type and wrapping of the payload. The content of the request consists of the parameters specified in section 4 of the OAuth 2.0 specification [RFC6749] encoded as a CBOR map.

In addition to these parameters, this framework defines the following parameters for requesting an access token from a /token endpoint:

aud
  OPTIONAL. Specifies the audience for which the client is requesting an access token. If this parameter is missing it is assumed that the client and the AS have a pre-established understanding of the audience that an access token should address.
If a client submits a request for an access token without specifying an "aud" parameter, and the AS does not have a default "aud" value for this client, then the AS MUST respond with an error message with the CoAP response code 4.00 (Bad Request).

cnf

OPTIONAL. This field contains information about the key the client would like to bind to the access token for proof-of-possession. It is NOT RECOMMENDED that a client submits a symmetric key value to the AS using this parameter. See Section 6.5.5 for more details on the formatting of the 'cnf' parameter.

The following examples illustrate different types of requests for proof-of-possession tokens.

Figure 2 shows a request for a token with a symmetric proof-of-possession key. Note that in this example we assume a DTLS-based communication security profile, therefore the Content-Type is "application/cbor". The content is displayed in CBOR diagnostic notation, without abbreviations for better readability.

Header: POST (Code=0.02)
Uri-Host: "server.example.com"
Uri-Path: "token"
Content-Type: "application/cbor"
Payload:
{
    "grant_type" : "client_credentials",
    "aud" : "tempSensor4711",
}

Figure 2: Example request for an access token bound to a symmetric key.

Figure 3 shows a request for a token with an asymmetric proof-of-possession key. Note that in this example we assume an object security-based profile, therefore the Content-Type is "application/cose+cbor".
Figure 3: Example request for an access token bound to an asymmetric key.

Figure 4 shows a request for a token where a previously communicated proof-of-possession key is only referenced. Note that we assume a DTLS-based communication security profile for this example, therefore the Content-Type is "application/cbor". Also note that the client performs a password based authentication in this example by submitting its client_secret (see section 2.3.1. of [RFC6749]).
"scope": "read",
"cnf": {
    "kid": b64'6kg0dXJM13U'
}
}

Figure 4: Example request for an access token bound to a key reference.

6.3. AS-to-Client Response

If the access token request has been successfully verified by the AS and the client is authorized to obtain an access token corresponding to its access token request, the AS sends a response with the CoAP response code 2.01 (Created). If client request was invalid, or not authorized, the AS returns an error response as described in Section 6.4.

Note that the AS decides which token type and profile to use when issuing a successful response. It is assumed that the AS has prior knowledge of the capabilities of the client, and the RS (see Appendix D. This prior knowledge may, for example, be set by the use of a dynamic client registration protocol exchange [RFC7591].

The content of the successful reply is the RS Information. It MUST be encoded as CBOR map, containing parameters as specified in section 5.1 of [RFC6749]. In addition to these parameters, the following parameters are also part of a successful response:

profile
    REQUIRED. This indicates the profile that the client MUST use towards the RS. See Section 6.5.4 for the formatting of this parameter.

cnf
    REQUIRED if the token type is 'pop'. OPTIONAL otherwise. If a symmetric proof-of-possession algorithms was selected, this field contains the proof-of-possession key. If an asymmetric algorithm was selected, this field contains information about the public key used by the RS to authenticate. See Section 6.5.5 for the formatting of this parameter.
token_type
OPTIONAL. By default implementations of this framework SHOULD assume that the token_type is 'pop'. If a specific use case requires another token_type (e.g. 'Bearer') to be used then this parameter is REQUIRED.

Note that if CBOR Web Tokens [I-D.ietf-ace-cbor-web-token] are used, the access token can also contain a 'cnf' claim. This claim is however consumed by a different party. The access token is created by the AS and processed by the RS (and opaque to the client) whereas the RS Information is created by the AS and processed by the client; it is never forwarded to the resource server.

Figure 5 summarizes the parameters that may be part of the RS Information.

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Specified in</th>
</tr>
</thead>
<tbody>
<tr>
<td>access_token</td>
<td>RFC 6749</td>
</tr>
<tr>
<td>token_type</td>
<td>RFC 6749</td>
</tr>
<tr>
<td>expires_in</td>
<td>RFC 6749</td>
</tr>
<tr>
<td>refresh_token</td>
<td>RFC 6749</td>
</tr>
<tr>
<td>scope</td>
<td>RFC 6749</td>
</tr>
<tr>
<td>state</td>
<td>RFC 6749</td>
</tr>
<tr>
<td>profile</td>
<td>[[ this specification ]]</td>
</tr>
<tr>
<td>cnf</td>
<td>[[ this specification ]]</td>
</tr>
</tbody>
</table>

Figure 5: RS Information parameters

The following examples illustrate different types of responses for proof-of-possession tokens.

Figure 6 shows a response containing a token and a 'cnf' parameter with a symmetric proof-of-possession key. Note that we assume a DTLS-based communication security profile for this example, therefore the Content-Type is "application/cbor".

Header: Created (Code=2.01)
Content-Type: "application/cbor"
Payload:
6.4. Error Response

The error responses for CoAP-based interactions with the AS are equivalent to the ones for HTTP-based interactions as defined in section 5.2 of [RFC6749], with the following differences:

- The Content-Type MUST be specified by the communication security profile used between client and AS. The raw payload before being processed by the communication security protocol MUST be encoded as a CBOR map.
- The CoAP response code 4.00 (Bad Request) MUST be used for all error responses, except for invalid_client where the CoAP response code 4.01 (Unauthorized) MAY be used under the same conditions as specified in section 5.2 of [RFC6749].
- The parameters "error", "error_description" and "error_uri" MAY be abbreviated using the codes specified in table Figure 13.
- The error codes MAY be abbreviated using the codes specified in table Figure 7.
Figure 7: CBOR abbreviations for common error codes

6.5. Request and Response Parameters

This section provides more detail about the new parameters that can be used in access token requests and responses, as well as abbreviations for more compact encoding of existing parameters and common parameter values.

6.5.1. Audience

This parameter specifies for which audience the client is requesting a token. It should be encoded as CBOR text string (major type 3). The formatting and semantics of these strings are application specific.

6.5.2. Grant Type

The abbreviations in Figure 8 MAY be used in CBOR encodings instead of the string values defined in [RFC6749].

<table>
<thead>
<tr>
<th>grant_type</th>
<th>CBOR Key</th>
<th>Major Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>password</td>
<td>0</td>
<td>0 (uint)</td>
</tr>
<tr>
<td>authorization_code</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>client_credentials</td>
<td>2</td>
<td>0</td>
</tr>
<tr>
<td>refresh_token</td>
<td>3</td>
<td>0</td>
</tr>
</tbody>
</table>
6.5.3. Token Type

The toke_type parameter is defined in [RFC6749], allowing the AS to indicate to the client which type of access token it is receiving (e.g. a bearer token).

This document registers the new value "pop" for the OAuth Access Token Types registry, specifying a Proof-of-Possession token. How the proof-of-possession is performed MUST be specified by the profiles.

The values in the 'token_type' parameter MUST be CBOR text strings (major type 3).

In this framework token type 'pop' MUST be assumed by default if the AS does not provide a different value.

6.5.4. Profile

Profiles of this framework MUST define the communication protocol and the communication security protocol between the client and the RS. Furthermore profiles MUST define proof-of-possession methods, if they support proof-of-possession tokens.

A profile MUST specify an identifier that is used to uniquely identify itself in the 'profile' parameter.

Profiles MAY define additional parameters for both the token request and the RS Information in the access token response in order to support negotiation or signalling of profile specific parameters.

6.5.5. Confirmation

The "cnf" parameter identifies or provides the key used for proof-of-possession or for authenticating the RS depending on the proof-of-possession algorithm and the context cnf is used in. This framework
extends the definition of 'cnf' from [RFC7800] by adding CBOR/COSE encodings and the use of 'cnf' for transporting keys in the RS Information.

The "cnf" parameter is used in the following contexts with the following meaning:

- In the access token, to indicate the proof-of-possession key bound to this token.
- In the token request C -> AS, to indicate the client's raw public key, or the key-identifier of a previously established key between C and RS.
- In the token response AS -> C, to indicate either the symmetric key generated by the AS for proof-of-possession or the raw public key used by the RS to authenticate.
- In the introspection response AS -> RS, to indicate the proof-of-possession key bound to the introspected token.
- In the client token AS -> RS -> C, to indicate the proof-of-possession key bound to the access token.

A CBOR encoded payload MAY contain the 'cnf' parameter with the following contents:

COSE_KEY In this case the 'cnf' parameter contains the proof-of-possession key to be used by the client. An example is shown in Figure 9.

"cnf" : {
    "COSE_Key" : {
        "kty" : "EC",
        "kid" : h'11',
        "crv" : "P-256",
        "x" : b64'usWxHK2PmfnHKwXPS54m0kTcGJ90UiglWiGahtagnv8',
        "y" : b64'IBOL+C3BttVivg+lSreASjpkttcsz+1rb7btKLv8EX4'
    }
}

Figure 9: Confirmation parameter containing a public key

Note that the COSE_KEY structure may contain an "alg" or "key_ops" parameter. If such parameters are present, a client MUST NOT use a key that is not compatible with the profile or proof-of-possession algorithm according to those parameters.
In this case the 'cnf' parameter contains an encrypted symmetric key destined for the client. The client is assumed to be able to decrypt the ciphertext of this parameter. The parameter is encoded as COSE_Encrypted object wrapping a COSE_Key object. Figure 10 shows an example of this type of encoding.

```
"cnf" : {
  "COSE_Encrypted" : {
    993{
      [ h'a1010a' # protected header : {"alg" : "AES-CCM-16-64-128"}
      "iv" : b64'ifUvZaHFgJM7UmGnjA', # unprotected header
          b64'WXThuZo6TMCaZZqi6ef/8WHTj0dGk8kNzaIhIQ' # ciphertext
    ]
  }
}
```

Figure 10: Confirmation parameter containing an encrypted symmetric key

The ciphertext here could e.g. contain a symmetric key as in Figure 11.

```
{
  "kty" : "Symmetric",
  "kid" : b64'39Gqlw',
  "k" : b64'hJtXhkV8FJG+Onbc6mxCcQh'
}
```

Figure 11: Example plaintext of an encrypted cnf parameter

In this case the 'cnf' parameter references a key that is assumed to be previously known by the recipient. This allows clients that perform repeated requests for an access token for the same audience but e.g. with different scopes to omit key transport in the access token, token request and token response. Figure 12 shows such an example.

```
"cnf" : {
  "kid" : b64'39Gqlw'
}
```

Figure 12: A Confirmation parameter with just a key identifier

This specification establishes the IANA "CWT Confirmation Methods" registry for these types of confirmation methods in Section 11.10 and
registers the methods defined by this specification. Other specifications can register other methods used for confirmation. The registry is meant to be analogous to the "JWT Confirmation Methods" registry defined by [RFC7800].

6.6. Mapping parameters to CBOR

All OAuth parameters in access token requests and responses are mapped to CBOR types as follows and are given an integer key value to save space.

```
<table>
<thead>
<tr>
<th>Parameter name</th>
<th>CBOR Key</th>
<th>Major Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>aud</td>
<td>3</td>
<td>3</td>
</tr>
<tr>
<td>client_id</td>
<td>8</td>
<td>3 (text string)</td>
</tr>
<tr>
<td>client_secret</td>
<td>9</td>
<td>2 (byte string)</td>
</tr>
<tr>
<td>response_type</td>
<td>10</td>
<td>3</td>
</tr>
<tr>
<td>redirect_uri</td>
<td>11</td>
<td>3</td>
</tr>
<tr>
<td>scope</td>
<td>12</td>
<td>3</td>
</tr>
<tr>
<td>state</td>
<td>13</td>
<td>3</td>
</tr>
<tr>
<td>code</td>
<td>14</td>
<td>2</td>
</tr>
<tr>
<td>error</td>
<td>15</td>
<td>3</td>
</tr>
<tr>
<td>error_description</td>
<td>16</td>
<td>3</td>
</tr>
<tr>
<td>error_uri</td>
<td>17</td>
<td>3</td>
</tr>
<tr>
<td>grant_type</td>
<td>18</td>
<td>0</td>
</tr>
<tr>
<td>access_token</td>
<td>19</td>
<td>3</td>
</tr>
<tr>
<td>token_type</td>
<td>20</td>
<td>0</td>
</tr>
<tr>
<td>expires_in</td>
<td>21</td>
<td>0</td>
</tr>
<tr>
<td>username</td>
<td>22</td>
<td>3</td>
</tr>
<tr>
<td>password</td>
<td>23</td>
<td>3</td>
</tr>
<tr>
<td>refresh_token</td>
<td>24</td>
<td>3</td>
</tr>
<tr>
<td>cnf</td>
<td>25</td>
<td>5 (map)</td>
</tr>
<tr>
<td>profile</td>
<td>26</td>
<td>3</td>
</tr>
</tbody>
</table>
```

Figure 13: CBOR mappings used in token requests

7. The 'Introspect' Endpoint

Token introspection [RFC7662] is used by the RS and potentially the client to query the AS for metadata about a given token e.g. validity
or scope. Analogous to the protocol defined in RFC 7662 [RFC7662] for HTTP and JSON, this section defines adaptations to more constrained environments using CoAP and CBOR.

Communication between the RS and the introspection endpoint at the AS MUST be integrity protected and encrypted. Furthermore AS and RS

MUST perform mutual authentication. Finally the AS SHOULD verify that the RS has the right to access introspection information about the provided token. Profiles of this framework that support introspection MUST specify how authentication and communication security between RS and AS is implemented.

The figures of this section uses CBOR diagnostic notation without the integer abbreviations for the parameters or their values for better readability.

7.1. RS-to-AS Request

The RS sends a CoAP POST request to the introspection endpoint at the AS, the profile MUST specify the Content-Type and wrapping of the payload. The payload MUST be encoded as a CBOR map with a 'token' parameter containing the access token along with optional parameters representing additional context that is known by the RS to aid the AS in its response.

The same parameters are required and optional as in section 2.1 of RFC 7662 [RFC7662].

For example, Figure 14 shows a RS calling the token introspection endpoint at the AS to query about an OAuth 2.0 proof-of-possession token. Note that we assume a object security-based communication security profile for this example, therefore the Content-Type is "application/cose+cbor".

Header: POST (Code=0.02)
Uri-Host: "server.example.com"
Uri-Path: "introspect"
Content-Type: "application/cose+cbor"
Payload:
{
    "token" : b64'7gj0dXJQ43U',
7.2. AS-to-RS Response

If the introspection request is authorized and successfully processed, the AS sends a response with the CoAP response code 2.01 (Created). If the introspection request was invalid, not authorized or couldn't be processed the AS returns an error response as described in Section 7.3.

In a successful response, the AS encodes the response parameters in a CBOR map including with the same required and optional parameters as in section 2.2. of RFC 7662 [RFC7662] with the following additions:

- **cnf**
  - OPTIONAL. This field contains information about the proof-of-possession key that binds the client to the access token. See Section 6.5.5 for more details on the formatting of the 'cnf' parameter.

- **profile**
  - OPTIONAL. This indicates the profile that the RS MUST use with the client. See Section 6.5.4 for more details on the formatting of this parameter.

- **client_token**
  - OPTIONAL. This parameter contains information that the RS MUST pass on to the client. See Section 7.4 for more details.

For example, Figure 15 shows an AS response to the introspection request in Figure 14. Note that we assume a DTLS-based communication security profile for this example, therefore the Content-Type is "application/cbor".

Header: Created Code=2.01
Content-Type: "application/cbor"
Payload:
{
  "token_type_hint" : "pop"
}"
"active" : true,
"scope" : "read",
"profile" : "coap_dtls",
"client_token" : b64'2QPhg0OhAQo ...
(remainder of client token omitted for brevity)',
"cnf" : {
   "COSE_Key" : {
      "kty" : "Symmetric",
      "kid" : b64'39Gqlw',
      "k" : b64'hJtXhkV8FJG+Onbc6mxCcQh'
   }
}
}

Figure 15: Example introspection response.

7.3.  Error Response

The error responses for CoAP-based interactions with the AS are equivalent to the ones for HTTP-based interactions as defined in section 2.3 of [RFC7662], with the following differences:

- If content is sent, the Content-Type MUST be set according to the specification of the communication security profile, and the content payload MUST be encoded as a CBOR map.
- If the credentials used by the RS are invalid the AS MUST respond with the CoAP response code 4.01 (Unauthorized) and use the required and optional parameters from section 5.2 in RFC 6749 [RFC6749].
- If the RS does not have the right to perform this introspection request, the AS MUST respond with the CoAP response code 4.03 (Forbidden). In this case no payload is returned.
- The parameters "error", "error_description" and "error_uri" MAY be abbreviated using the codes specified in table Figure 13.
- The error codes MAY be abbreviated using the codes specified in table Figure 7.
Note that a properly formed and authorized query for an inactive or otherwise invalid token does not warrant an error response by this specification. In these cases, the authorization server MUST instead respond with an introspection response with the "active" field set to "false".

7.4. Client Token

EDITORIAL NOTE: We have tentatively introduced this concept and would specifically like feedback whether this is viewed as a useful addition to the framework.

In cases where the client has limited connectivity and needs to get access to a previously unknown resource servers, this framework suggests the following approach: The client is pre-configured with a generic, long-term access token when it is commissioned. When the client then tries to access a RS it transmits this access token. The RS then performs token introspection to learn what access this token grants. In the introspection response, the AS also relays information for the client, such as the proof-of-possession key, through the RS. The RS passes on this Client Token to the client in response to the submission of the token.

The client_token parameter is designed to carry such information, and is intended to be used as described in Figure 16.
The client token is a COSE_Encrypted object, containing as payload a CBOR map with the following claims:

**cnf**
- REQUIRED if the token type is 'pop', OPTIONAL otherwise. Contains information about the proof-of-possession key the client is to use with its access token. See [Section 6.5.5](#).

**token_type**
- OPTIONAL. See [Section 6.5.3](#).

**profile**
- REQUIRED. See [Section 6.5.4](#).

**rs_cnf**
- OPTIONAL. Contains information about the key that the RS uses to authenticate towards the client. If the key is symmetric then this claim MUST NOT be part of the Client Token, since this is the same key as the one specified through the 'cnf' claim. This claim uses the same encoding as the 'cnf' parameter. See [Section 6.5.4](#).

The AS encrypts this token using a key shared between the AS and the client, so that only the client can decrypt it and access its payload. How this key is established is out of scope of this framework.

### 7.5. Mapping Introspection parameters to CBOR

The introspection request and response parameters are mapped to CBOR types as follows and are given an integer key value to save space.
8. The Access Token

This framework RECOMMENDS the use of CBOR web token (CWT) as specified in [I-D.ietf-ace-cbor-web-token].

In order to facilitate offline processing of access tokens, this draft specifies the "cnf" and "scope" claims for CBOR web tokens.

The "scope" claim explicitly encodes the scope of a given access token. This claim follows the same encoding rules as defined in section 3.3 of [RFC6749]. The meaning of a specific scope value is application specific and expected to be known to the RS running that application.

The "cnf" claim follows the same rules as specified for JSON web token in RFC7800 [RFC7800], except that it is encoded in CBOR in the same way as specified for the "cnf" parameter in Section 6.5.5.
8.1. The 'Authorization Information' Endpoint

The access token, containing authorization information and information about the key used by the client, needs to be transported to the RS so that the RS can authenticate and authorize the client request.

This section defines a method for transporting the access token to the RS using CoAP. Profiles of this framework MAY define other methods for token transport.

The method consists of an /authz-info endpoint, implemented by the RS. A client using this method MUST make a POST request to /authz-info at the RS with the access token in the payload. The RS receiving the token MUST verify the validity of the token. If the token is valid, the RS MUST respond to the POST request with 2.01 (Created). This response MAY contain the identifier of the token (e.g. the cti for a CWT) as a payload.

If the token is not valid, the RS MUST respond with the CoAP response code 4.01 (Unauthorized). If the token is valid but the audience of the token does not match the RS, the RS MUST respond with the CoAP response code 4.03 (Forbidden). If the token is valid but is associated to claims that the RS cannot process (e.g. an unknown scope) the RS MUST respond with the CoAP response code 4.00 (Bad Request). In the latter case the RS MAY provide additional information in the error response, in order to clarify what went wrong.

The RS MAY make an introspection request to validate the token before responding to the POST /authz-info request. If the introspection response contains a client token (Section 7.4) then this token SHALL be included in the payload of the 2.01 (Created) response.

Profiles MUST specify how the /authz-info endpoint is protected. Note that since the token contains information that allow the client and the RS to establish a security context in the first place, mutual authentication may not be possible at this point.

The RS MUST be prepared to store more than one token for each client, and MUST apply the combined permissions granted by all applicable, valid tokens to client requests.

8.2. Token Expiration

Depending on the capabilities of the RS, there are various ways in which it can verify the validity of a received access token. We list
the possibilities here including what functionality they require of the RS.

- The token is a CWT/JWT and includes a 'exp' claim and possibly the 'nbf' claim. The RS verifies these by comparing them to values from its internal clock as defined in [RFC7519]. In this case the RS's internal clock must reflect the current date and time, or at least be synchronized with the AS's clock. How this clock synchronization would be performed is out of scope for this memo.
- The RS verifies the validity of the token by performing an introspection request as specified in Section 7. This requires the RS to have a reliable network connection to the AS and to be able to handle two secure sessions in parallel (C to RS and AS to RS).
- The RS and the AS both store a sequence number linked to their common security association. The AS increments this number for each access token it issues and includes it in the access token, which is a CWT/JWT. The RS keeps track of the most recently received sequence number, and only accepts tokens as valid, that are in a certain range around this number. This method does only require the RS to keep track of the sequence number. The method does not provide timely expiration, but it makes sure that older tokens cease to be valid after a certain number of newer ones got issued. For a constrained RS with no network connectivity and no means of reliably measuring time, this is the best that can be achieved.

If a token, that authorizes a long running request such as e.g. a CoAP Observe [RFC7641], expires, the RS MUST send an error response with the response code 4.01 Unauthorized to the client and then terminate processing the long running request.

9. Security Considerations

The entire document is about security. Security considerations applicable to authentication and authorization in RESTful environments provided in OAuth 2.0 [RFC6749] apply to this work, as well as the security considerations from [I-D.ietf-ace-actors]. Furthermore [RFC6819] provides additional security considerations for OAuth which apply to IoT deployments as well.

A large range of threats can be mitigated by protecting the contents of the access token by using a digital signature or a keyed message
digest. Consequently, the token integrity protection MUST be applied to prevent the token from being modified, particularly since it contains a reference to the symmetric key or the asymmetric key. If the access token contains the symmetric key, this symmetric key MUST be encrypted by the authorization server with a long-term key shared with the resource server.

It is important for the authorization server to include the identity of the intended recipient (the audience), typically a single resource server (or a list of resource servers), in the token. Using a single shared secret with multiple resource servers to simplify key management is NOT RECOMMENDED since the benefit from using the proof-of-possession concept is significantly reduced.

Token replay is also more difficult since an eavesdropper will have to obtain the token and the corresponding private key or shared secret that is bound to the access token. Nevertheless, it is good practice to limit the lifetime of the access token and therefore the lifetime of associated key.

The authorization server MUST offer confidentiality protection for any interactions with the client. This step is extremely important since the client will obtain the session key from the authorization server for use with a specific access token. Not using confidentiality protection exposes this secret (and the access token) to an eavesdropper thereby completely negating proof-of-possession security. Profiles MUST specify how confidentiality protection is provided, and additional protection can be applied by encrypting the token, for example encryption of CWTs is specified in section 5.1 of [I-D.ietf-ace-cbor-web-token].

Developers MUST ensure that the ephemeral credentials (i.e., the private key or the session key) are not leaked to third parties. An adversary in possession of the ephemeral credentials bound to the access token will be able to impersonate the client. Be aware that this is a real risk with many constrained environments, since adversaries can often easily get physical access to the devices.

Clients can at any time request a new proof-of-possession capable access token. Using a refresh token to regularly request new access
tokens that are bound to fresh and unique keys is important if the client has this capability. Keeping the lifetime of the access token short allows the authorization server to use shorter key sizes, which translate to a performance benefit for the client and for the resource server. Shorter keys also lead to shorter messages (particularly with asymmetric keying material).

When authorization servers bind symmetric keys to access tokens, they SHOULD scope these access tokens to a specific permissions. Furthermore access tokens SHOULD NOT apply to an audience that comprises more than one RS, since otherwise any RS in the audience can impersonate the client towards the other members of the audience.

Clients using an asymmetric key pair for proof-of-possession towards several different RS should be aware that they will need to rotate that key pair more frequently than if it was only used towards a single RS.

10. Privacy Considerations

Implementers and users should be aware of the privacy implications of the different possible deployments of this framework.

The AS is in a very central position can potentially learn sensitive information about the clients requesting access tokens. If the client credentials grant is used, the AS can track what kind of access the client intends to perform. With other grants, the Resource Owner can bind the grants to anonymous (rotating) credentials, that do not allow the AS to link different access token requests by the same client.

If access tokens are only integrity protected and not encrypted, they may reveal information to attackers listening on the wire, or able to acquire the access tokens in some other way. In the case of CWTs or JWTs the token may e.g. reveal the audience, the scope and the confirmation method used by the client. The latter may reveal the client's identity.

Clients using asymmetric keys for proof-of-possession should be aware of the consequences of using the same key pair for proof-of-possession towards different RS. A set of colluding RS or an attacker able to obtain the access tokens will be able to link the
requests, or even to determine the client's identity.

11. IANA Considerations

This specification registers new parameters for OAuth and establishes registries for mappings to CBOR.

11.1. OAuth Introspection Response Parameter Registration

This specification registers the following parameters in the OAuth introspection response parameters:

- **Name**: "cnf"
  - **Description**: Key to prove the right to use an access token, as defined in [RFC7800].
  - **Change Controller**: IESG
  - **Specification Document(s)**: this document

- **Name**: "aud"
  - **Description**: Reference to intended receiving RS, as defined in PoP token specification.
  - **Change Controller**: IESG
  - **Specification Document(s)**: this document

- **Name**: "profile"
  - **Description**: The communication and communication security profile used between client and RS, as defined in ACE profiles.
  - **Change Controller**: IESG
  - **Specification Document(s)**: this document

- **Name**: "client_token"
  - **Description**: Information that the RS MUST pass to the client e.g. about the proof-of-possession keys.
  - **Change Controller**: IESG
  - **Specification Document(s)**: this document

- **Name**: "rs_cnf"
  - **Description**: Describes the public key the RS uses to authenticate.
  - **Change Controller**: IESG
  - **Specification Document(s)**: this document
11.2. OAuth Parameter Registration

This specification registers the following parameters in the OAuth Parameters Registry

- Parameter name: "profile"
- Parameter usage location: token request, and token response
- Change Controller: IESG
- Specification Document(s): this document

- Name: "cnf"
- Description: Key to prove the right to use an access token, as defined in [RFC7800].
- Change Controller: IESG
- Specification Document(s): this document

11.3. OAuth Access Token Types

This specification registers the following new token type in the OAuth Access Token Types Registry

- Name: "PoP"
- Description: A proof-of-possession token.
- Change Controller: IESG
- Specification Document(s): this document

11.4. Token Type Mappings

A new registry will be requested from IANA, entitled "Token Type Mappings". The registry is to be created as Expert Review Required.

11.4.1. Registration Template

Token Type:
Name of token type as registered in the OAuth token type registry e.g. "Bearer".

Mapped value:
Integer representation for the token type value. The key value MUST be an integer in the range of 1 to 65536.

Change Controller:
For Standards Track RFCs, list the "IESG". For others, give the
11.4.2. Initial Registry Contents

- Parameter name: "Bearer"
  - Mapped value: 1
  - Change Controller: IESG
  - Specification Document(s): this document

- Parameter name: "pop"
  - Mapped value: 2
  - Change Controller: IESG
  - Specification Document(s): this document

11.5. CBOR Web Token Claims

This specification registers the following new claims in the CBOR Web Token (CWT) registry:

- Claim Name: "scope"
  - Claim Description: The scope of an access token as defined in [RFC6749].
  - Change Controller: IESG
  - Specification Document(s): this document

- Claim Name: "cnf"
  - Claim Description: The proof-of-possession key of an access token as defined in [RFC7800].
  - Change Controller: IESG
  - Specification Document(s): this document

11.6. ACE Profile Registry

A new registry will be requested from IANA, entitled "ACE Profile
Registry. The registry is to be created as Expert Review Required.

11.6.1. Registration Template

Profile name:
   Name of the profile to be included in the profile attribute.
Profile description:
   Text giving an overview of the profile and the context it is
developed for.
Profile ID:
   Integer value to identify the profile. The value MUST be an
integer in the range of 1 to 65536.
Change Controller:
   For Standards Track RFCs, list the "IESG". For others, give the
name of the responsible party. Other details (e.g., postal
address, email address, home page URI) may also be included.
Specification Document(s):
   Reference to the document or documents that specify the
parameter, preferably including URIs that can be used to retrieve
copies of the documents. An indication of the relevant sections
may also be included but is not required.

11.7. OAuth Parameter Mappings Registry

A new registry will be requested from IANA, entitled "Token Endpoint
CBOR Mappings Registry". The registry is to be created as Expert
Review Required.

11.7.1. Registration Template

Parameter name:
   OAuth Parameter name, refers to the name in the OAuth parameter
registry e.g. "client_id".
CBOR key value:
   Key value for the claim. The key value MUST be an integer in the
range of 1 to 65536.
Change Controller:
   For Standards Track RFCs, list the "IESG". For others, give the
name of the responsible party. Other details (e.g., postal
address, email address, home page URI) may also be included.
Reference to the document or documents that specify the parameter, preferably including URIs that can be used to retrieve copies of the documents. An indication of the relevant sections may also be included but is not required.

11.7.2. Initial Registry Contents

- Parameter name: "aud"
  - CBOR key value: 3
  - Change Controller: IESG
  - Specification Document(s): this document

- Parameter name: "client_id"
  - CBOR key value: 8
  - Change Controller: IESG
  - Specification Document(s): this document

- Parameter name: "client_secret"
  - CBOR key value: 9
  - Change Controller: IESG
  - Specification Document(s): this document

- Parameter name: "response_type"
  - CBOR key value: 10
  - Change Controller: IESG
  - Specification Document(s): this document

- Parameter name: "redirect_uri"
  - CBOR key value: 11
  - Change Controller: IESG
  - Specification Document(s): this document

- Parameter name: "scope"
  - CBOR key value: 12
  - Change Controller: IESG
  - Specification Document(s): this document

- Parameter name: "state"
  - CBOR key value: 13
  - Change Controller: IESG
  - Specification Document(s): this document

- Parameter name: "code"
  - CBOR key value: 14
  - Change Controller: IESG
  - Specification Document(s): this document
- Parameter name: "error"
  - CBOR key value: 15
  - Change Controller: IESG
  - Specification Document(s): this document

- Parameter name: "error_description"
  - CBOR key value: 16
  - Change Controller: IESG
  - Specification Document(s): this document

- Parameter name: "error_uri"
  - CBOR key value: 17
  - Change Controller: IESG
  - Specification Document(s): this document

- Parameter name: "grant_type"
  - CBOR key value: 18
  - Change Controller: IESG
  - Specification Document(s): this document

- Parameter name: "access_token"
  - CBOR key value: 19
  - Change Controller: IESG
  - Specification Document(s): this document

- Parameter name: "token_type"
  - CBOR key value: 20
  - Change Controller: IESG
  - Specification Document(s): this document

- Parameter name: "expires_in"
  - CBOR key value: 21
  - Change Controller: IESG
  - Specification Document(s): this document

- Parameter name: "username"
  - CBOR key value: 22
  - Change Controller: IESG
  - Specification Document(s): this document

- Parameter name: "password"
  - CBOR key value: 23
  - Change Controller: IESG
  - Specification Document(s): this document

- Parameter name: "refresh_token"
11.8. Introspection Endpoint CBOR Mappings Registry

A new registry will be requested from IANA, entitled "Introspection Endpoint CBOR Mappings Registry". The registry is to be created as Expert Review Required.

11.8.1. Registration Template

Response parameter name:
Name of the response parameter as defined in the "OAuth Token Introspection Response" registry e.g. "active".

CBOR key value:
Key value for the claim. The key value MUST be an integer in the range of 1 to 65536.

Change Controller:
For Standards Track RFCs, list the "IESG". For others, give the name of the responsible party. Other details (e.g., postal address, email address, home page URI) may also be included.

Specification Document(s):
Reference to the document or documents that specify the parameter, preferably including URIs that can be used to retrieve copies of the documents. An indication of the relevant sections may also be included but is not required.

11.8.2. Initial Registry Contents

- Response parameter name: "iss"
- CBOR key value: 1
- Change Controller: IESG
- Specification Document(s): this document

- Response parameter name: "sub"
- CBOR key value: 2
- Change Controller: IESG
- Specification Document(s): this document

- Response parameter name: "aud"
- CBOR key value: 3
- Change Controller: IESG
- Specification Document(s): this document

- Response parameter name: "exp"
- CBOR key value: 4
- Change Controller: IESG
- Specification Document(s): this document

- Response parameter name: "nbf"
- CBOR key value: 5
- Change Controller: IESG
- Specification Document(s): this document

- Response parameter name: "iat"
- CBOR key value: 6
- Change Controller: IESG
- Specification Document(s): this document

- Response parameter name: "cti"
- CBOR key value: 7
- Change Controller: IESG
- Specification Document(s): this document

- Response parameter name: "client_id"
- CBOR key value: 8
- Change Controller: IESG
- Specification Document(s): this document

- Response parameter name: "scope"
- CBOR key value: 12
- Change Controller: IESG
- Specification Document(s): this document

- Response parameter name: "token_type"
  - CBOR key value: 20
  - Change Controller: IESG
  - Specification Document(s): this document

- Response parameter name: "username"
  - CBOR key value: 22
  - Change Controller: IESG
  - Specification Document(s): this document

- Parameter name: "cnf"
  - CBOR key value: 25
  - Change Controller: IESG

- Parameter name: "profile"
  - CBOR key value: 26
  - Change Controller: IESG
  - Specification Document(s): this document

- Response parameter name: "token"
  - CBOR key value: 27
  - Change Controller: IESG
  - Specification Document(s): this document

- Response parameter name: "token_type_hint"
  - CBOR key value: 28
  - Change Controller: IESG
  - Specification Document(s): this document

- Response parameter name: "active"
  - CBOR key value: 29
  - Change Controller: IESG
  - Specification Document(s): this document

- Response parameter name: "client_token"
  - CBOR key value: 30
  - Change Controller: IESG

11.9. CoAP Option Number Registration

This section registers the "Access-Token" CoAP Option Number in the "CoRE Parameters" sub-registry "CoAP Option Numbers" in the manner described in [RFC7252].

Name

Access-Token Number

TBD Reference

[This document].
Meaning in Request

Contains an Access Token according to [This document] containing access permissions of the client.
Meaning in Response

Not used in response
Safe-to-Forward

Yes
Format

Based on the observer the format is perceived differently. Opaque data to the client and CWT or reference token to the RS.
Length

Less then 255 bytes

11.10. CWT Confirmation Methods Registry
This specification establishes the IANA "CWT Confirmation Methods" registry for CWT "cnf" member values. The registry records the confirmation method member and a reference to the specification that defines it.

### 11.10.1. Registration Template

**Confirmation Method Name:**
The name requested (e.g., "kid"). This name is intended to be human readable and be used for debugging purposes. It is case sensitive. Names may not match other registered names in a case-insensitive manner unless the Designated Experts state that there is a compelling reason to allow an exception.

**Confirmation Method Value:**
Integer representation for the confirmation method value. Intended for use to uniquely identify the confirmation method. The value MUST be an integer in the range of 1 to 65536.

**Confirmation Method Description:**
Brief description of the confirmation method (e.g. "Key Identifier").

**Change Controller:**
For Standards Track RFCs, list the "IESG". For others, give the name of the responsible party. Other details (e.g., postal address, email address, home page URI) may also be included.

**Specification Document(s):**


Internet-Draft ACE February 2017

Reference to the document or documents that specify the parameter, preferably including URIs that can be used to retrieve copies of the documents. An indication of the relevant sections may also be included but is not required.

### 11.10.2. Initial Registry Contents

- Confirmation Method Name: "COSE_Key"
- Confirmation Method Value: 1
- Confirmation Method Description: A COSE_Key that is either a public key or a symmetric key.
12. Acknowledgments

We would like to thank Eve Maler for her contributions to the use of OAuth 2.0 and UMA in IoT scenarios, Robert Taylor for his discussion input, and Malisa Vucinic for his input on the predecessors of this proposal. Finally, we would like to thank the ACE working group in general for their feedback.

We would like to thank the authors of draft-ietf-oauth-pop-key-distribution, from where we copied large parts of our security considerations.

Ludwig Seitz and Goeran Selander worked on this document as part of the CelticPlus project CyberWI, with funding from Vinnova.

13. References
draft-ietf-cose-msg-24 (work in progress), November 2016.


13.2. Informative References

[I-D.ietf-ace-actors]

[I-D.ietf-ace-cbor-web-token]

[I-D.ietf-core-object-security]
[I-D.ietf-oauth-device-flow]

[I-D.ietf-oauth-native-apps]


Appendix A. Design Justification

This section provides further insight into the design decisions of the solution documented in this document. Section 3 lists several building blocks and briefly summarizes their importance. The
justification for offering some of those building blocks, as opposed to using OAuth 2.0 as is, is given below.

Common IoT constraints are:

Low Power Radio:

Many IoT devices are equipped with a small battery which needs to last for a long time. For many constrained wireless devices the highest energy cost is associated to transmitting or receiving messages. It is therefore important to keep the total communication overhead low, including minimizing the number and size of messages sent and received, which has an impact of choice on the message format and protocol. By using CoAP over UDP, and CBOR encoded messages some of these aspects are addressed. Security protocols contribute to the communication overhead and can in some cases be optimized. For example authentication and key establishment may in certain cases where security requirements so allows be replaced by provisioning of security context by a trusted third party, using transport or application layer security.

Low CPU Speed:

Some IoT devices are equipped with processors that are significantly slower than those found in most current devices on the Internet. This typically has implications on what timely cryptographic operations a device is capable to perform, which in turn impacts e.g. protocol latency. Symmetric key cryptography may be used instead of the computationally more expensive public key cryptography where the security requirements so allows, but this may also require support for trusted third party assisted secret key establishment using transport or application layer security.

Small Amount of Memory:

Microcontrollers embedded in IoT devices are often equipped with small amount of RAM and flash memory, which places limitations what kind of processing can be performed and how much code can be
put on those devices. To reduce code size fewer and smaller protocol implementations can be put on the firmware of such a device. In this case, CoAP may be used instead of HTTP, symmetric key cryptography instead of public key cryptography, and CBOR instead of JSON. Authentication and key establishment protocol, e.g. the DTLS handshake, in comparison with assisted key establishment also has an impact on memory and code.

User Interface Limitations:

Protecting access to resources is both an important security as well as privacy feature. End users and enterprise customers do not want to give access to the data collected by their IoT device or to functions it may offer to third parties. Since the classical approach of requesting permissions from end users via a rich user interface does not work in many IoT deployment scenarios these functions need to be delegated to user controlled devices that are better suitable for such tasks, such as smart phones and tablets.

Communication Constraints:

In certain constrained settings an IoT device may not be able to communicate with a given device at all times. Devices may be sleeping, or just disconnected from the Internet because of general lack of connectivity in the area, for cost reasons, or for security reasons, e.g. to avoid an entry point for Denial-of-Service attacks.

The communication interactions this framework builds upon (as shown graphically in Figure 1) may be accomplished using a variety of different protocols, and not all parts of the message flow are used in all applications due to the communication constraints. While we envision deployments to make use of CoAP we explicitly want to support HTTP, HTTP/2 or specific protocols, such as Bluetooth Smart communication, which does not necessarily use IP. The latter raises the need for application layer security over the various interfaces.

Appendix B. Roles and Responsibilities

Resource Owner
* Make sure that the RS is registered at the AS. This includes making known to the AS which profiles, token_types, scopes, and key types (symmetric/asymmetric) the RS supports. Also making it known to the AS which audience(s) the RS identifies itself with.
* Make sure that clients can discover the AS which is in charge of the RS.
* If the client-credentials grant is used, make sure that the AS has the necessary, up-to-date, access control policies for the RS.

**Requesting Party**

* Make sure that the client is provisioned the necessary credentials to authenticate to the AS.
* Make sure that the client is configured to follow the security requirements of the Requesting Party, when issuing requests (e.g. minimum communication security requirements, trust anchors).

* Register the client at the AS. This includes making known to the AS which profiles, token_types, and key types (symmetric/asymmetric) the client.

**Authorization Server**

* Register RS and manage corresponding security contexts.
* Register clients and including authentication credentials.
* Allow Resource Owners to configure and update access control policies related to their registered RS.
* Expose the /token endpoint to allow clients to request tokens.
* Authenticate clients that wish to request a token.
* Process a token request against the authorization policies configured for the RS.
* Optionally: Expose the /introspection endpoint that allows RS's to submit token introspection requests.
* If providing an introspection endpoint: Authenticate RS's that wish to get an introspection response.
* If providing an introspection endpoint: Process token
introspection requests.
* Optionally: Handle token revocation.

Client

* Discover the AS in charge of the RS that is to be targeted with a request.
* Submit the token request (A).
  + Authenticate towards the AS.
  + Optionally (if not pre-configured): Specify which RS, which resource(s), and which action(s) the request(s) will target.
  + If raw public key (rpk) or certificate is used, make sure the AS has the right rpk or certificate for this client.
* Process the access token and RS Information (B)
  + Check that the RS Information provides the necessary security parameters (e.g. PoP key, information on communication security protocols supported by the RS).
* Send the token and request to the RS (C)
  + Authenticate towards the RS (this could coincide with the proof of possession process).
  + Transmit the token as specified by the AS (default is to the /authz-info endpoint, alternative options are specified by profiles).
  + Perform the proof-of-possession procedure as specified by the profile in use (this may already have been taken care of through the authentication procedure).

Resource Server

* Expose a way to submit access tokens. By default this is the /authz-info endpoint.
* Process an access token.
  + Verify the token is from the right AS.
+ Verify that the token applies to this RS.
+ Check that the token has not expired (if the token provides expiration information).
+ Check the token's integrity.
+ Store the token so that it can be retrieved in the context of a matching request.
* Process a request.

+ Set up communication security with the client.
+ Authenticate the client.
+ Match the client against existing tokens.
+ Check that tokens belonging to the client actually authorize the requested action.
+ Optionally: Check that the matching tokens are still valid, using introspection (if this is possible.)
* Send a response following the agreed upon communication security.

**Appendix C. Requirements on Profiles**

This section lists the requirements on profiles of this framework, for the convenience of a profile designer.

- Optionally Specify the discovery process of how the client finds the right AS for an RS it wants to send a request to.  Section 4
- Specify the communication protocol the client and RS the must use (e.g. CoAP).  Section 5 and Section 6.5.4
- Specify the security protocol the client and RS must use to protect their communication (e.g. OSCOAP or DTLS over CoAP). This must provide encryption and integrity protection.  Section 6.5.4
- Specify how the client and the RS mutually authenticate.  Section 4
- Specify the Content-format of the protocol messages (e.g. "application/cbor" or "application/cose+cbor").  Section 4
- Specify the proof-of-possession protocol(s) and how to select one, if several are available. Also specify which key types (e.g. symmetric/asymmetric) are supported by a specific proof-of-possession protocol.  Section 6.5.3
- Specify a unique profile identifier.  Section 6.5.4
Alternatively specify how the RS talks to the AS for introspection. Section 7
Alternatively specify how the client talks to the AS for requesting a token. Section 6
Specify how/if the /authz-info endpoint is protected. Section 8.1
Alternatively define other methods of token transport than the /authz-info endpoint. Section 8.1

Appendix D. Assumptions on AS knowledge about C and RS

This section lists the assumptions on what an AS should know about a client and RS in order to be able to respond to requests to the /token and /introspect endpoints. How this information is established is out of scope for this document.

- The identifier of the client or RS.
- The profiles that the client or RS supports.
- The scopes that the RS supports.
- The audiences that the RS identifies with.
- The key types (e.g. pre-shared symmetric key, raw public key, key length, other key parameters) that the client or RS supports.
- The types of access tokens the RS supports (e.g. CWT).
- If the RS supports CWTs, the COSE parameters for the crypto wrapper (e.g. algorithm, key-wrap algorithm, key-length).
- The expiration time for access tokens issued to this RS (unless the RS accepts a default time chosen by the AS).
- The symmetric key shared between client or RS and AS (if any).
- The raw public key of the client or RS (if any).

Appendix E. Deployment Examples

There is a large variety of IoT deployments, as is indicated in Appendix A, and this section highlights a few common variants. This section is not normative but illustrates how the framework can be applied.

For each of the deployment variants there are a number of possible security setups between clients, resource servers and authorization servers. The main focus in the following subsections is on how authorization of a client request for a resource hosted by a RS is performed. This requires the the security of the requests and responses between the clients and the RS to consider.
Note: CBOR diagnostic notation is used for examples of requests and responses.

E.1. Local Token Validation

In this scenario we consider the case where the resource server is offline, i.e. it is not connected to the AS at the time of the access request. This access procedure involves steps A, B, C, and F of Figure 1.

Since the resource server must be able to verify the access token locally, self-contained access tokens must be used.

This example shows the interactions between a client, the authorization server and a temperature sensor acting as a resource server. Message exchanges A and B are shown in Figure 18.

A: The client first generates a public-private key pair used for communication security with the RS. The client sends the POST request to /token at the AS. The security of this request can be transport or application layer, it is up the the communication security profile to define. In the example transport layer identification of the AS is done and the client identifies with client_id and client_secret as in classic OAuth. The request contains the public key of the client and the Audience parameter set to "tempSensorInLivingRoom", a value that the temperature sensor identifies itself with. The AS evaluates the request and authorizes the client to access the resource.

B: The AS responds with a PoP token and RS Information. The PoP token contains the public key of the client, and the RS Information contains the public key of the RS. For communication security this example uses DTLS RawPublicKey between the client and the RS. The issued token will have a short validity time, i.e. 'exp' close to 'iat', to protect the RS from replay attacks. The token includes the claim such as "scope" with the authorized access that an owner of the temperature device can enjoy. In this example, the 'scope' claim, issued by the AS, informs the RS that the owner of the token, that can prove the possession of a key is authorized to make a GET request against the /temperature resource and a POST request on the /firmware resource. Note that the syntax and semantics of the scope claim are application specific.

Note: In this example we assume that the client knows what resource it wants to access, and is therefore able to request specific audience and scope claims for the access token.
Authorization

Client    Server

|<=======>| DTLS Connection Establishment
|         | to identify the AS

A: +-------->  Header: POST (Code=0.02)
| POST     | Uri-Path: "token"
|         | Content-Type: application/cbor
|         | Payload: <Request-Payload>

B: |<--------+ Header: 2.05 Content
|  2.05   | Content-Type: application/cbor
|         | Payload: <Response-Payload>

Figure 18: Token Request and Response Using Client Credentials.

The information contained in the Request-Payload and the Response-Payload is shown in Figure 19. Note that we assume a DTLS-based communication security profile for this example, therefore the Content-Type is "application/cbor".

Request-Payload:

```
{
    "grant_type": "client_credentials",
    "aud": "tempSensorInLivingRoom",
    "client_id": "myclient",
    "client_secret": "qwerty"
}
```

Response-Payload:

```
{
    "access_token": "b64'SlAV32hkKG ...",
    "token_type": "pop",
    "csp": "DTLS",
    "cnf": {
        "COSE_Key": {
            "kid": "b64'c29tZSBwdWJsaWMga2V5IGlk",
            "kty": "EC",
            "crv": "P-256",
            "x": "b64'MKBCTNiKUSDii11ySs3526iDZ8AiTo7Tu6KPAqv7D4",
```
The content of the access token is shown in Figure 20.

```
{
  "aud" : "tempSensorInLivingRoom",
  "iat" : "1360189224",
  "exp" : "1360289224",
  "scope" : "temperature_g firmware_p",
  "cnf" : {
    "jwk" : {
      "kid" : b64'1Bg8vub9tLe1gHMzV76e8',
      "kty" : "EC",
      "crv" : "P-256",
      "x" : b64'f83OJ3D2xF1Bg8vub9tLe1gHMzV76e8Tus9uPHvRVEU',
      "y" : b64'x_FEzRu9m36HLN_tue659LNpXW6pCyStikYjKlW15a0'
    }
  }
}
```

Figure 20: Access Token including Public Key of the Client.

Messages C and F are shown in Figure 21 - Figure 22.

C: The client then sends the PoP token to the /authz-info endpoint at the RS. This is a plain CoAP request, i.e. no transport or application layer security between client and RS, since the token is integrity protected between AS and RS. The RS verifies that the PoP token was created by a known and trusted AS, is valid, and responds to the client. The RS caches the security context together with authorization information about this client contained in the PoP token.
The client and the RS runs the DTLS handshake using the raw public keys established in step B and C.

The client sends the CoAP request GET to /temperature on RS over DTLS. The RS verifies that the request is authorized, based on previously established security context.

F: The RS responds with a resource representation over DTLS.

Figure 22: Resource Request and Response protected by DTLS.

E.2. Introspection Aided Token Validation

In this deployment scenario we assume that a client is not able to access the AS at the time of the access request. Since the RS is, however, connected to the back-end infrastructure it can make use of token introspection. This access procedure involves steps A-F of
Figure 1, but assumes steps A and B have been carried out during a phase when the client had connectivity to AS.

Since the client is assumed to be offline, at least for a certain period of time, a pre-provisioned access token has to be long-lived. The resource server may use its online connectivity to validate the access token with the authorization server, which is shown in the example below.

In the example interactions between an offline client (key fob), a RS (online lock), and an AS is shown. We assume that there is a provisioning step where the client has access to the AS. This corresponds to message exchanges A and B which are shown in Figure 23.

Authorization consent from the resource owner can be pre-configured, but it can also be provided via an interactive flow with the resource owner. An example of this for the key fob case could be that the resource owner has a connected car, he buys a generic key that he wants to use with the car. To authorize the key fob he connects it to his computer that then provides the UI for the device. After that OAuth 2.0 implicit flow can used to authorize the key for his car at the the car manufacturers AS.

Note: In this example the client does not know the exact door it will be used to access since the token request is not send at the time of access. So the scope and audience parameters is set quite wide to start with and new values different form the original once can be returned from introspection later on.

A: The client sends the request using POST to /token at AS. The request contains the Audience parameter set to "PACS1337" (PACS, Physical Access System), a value that the online door in question identifies itself with. The AS generates an access token as an opaque string, which it can match to the specific client, a targeted audience and a symmetric key. The security is provided by identifying the AS on transport layer using a pre shared security context (psk, rpk or certificate) and then the client is identified using client_id and client_secret as in classic OAuth

B: The AS responds with the an access token and RS Information, the latter containing a symmetric key. Communication security
between C and RS will be DTLS and PreSharedKey. The PoP key being used as the PreSharedKey.

Authorization

<table>
<thead>
<tr>
<th>Client</th>
<th>Server</th>
</tr>
</thead>
<tbody>
<tr>
<td>A:</td>
<td>&lt;--------+</td>
</tr>
<tr>
<td>POST</td>
<td>Uri-Path:&quot;token&quot;</td>
</tr>
<tr>
<td></td>
<td>Content-Type: application/cbor</td>
</tr>
<tr>
<td></td>
<td>Payload: &lt;Request-Payload&gt;</td>
</tr>
</tbody>
</table>

B:  |<--------+ Header: 2.05 Content |
|    | Content-Type: application/cbor |
|    | 2.05 | Payload: <Response-Payload> |

Figure 23: Token Request and Response using Client Credentials.

The information contained in the Request-Payload and the Response-Payload is shown in Figure 24.

Request-Payload:
{
  "grant_type" : "client_credentials",
  "aud" : "lockOfDoor4711",
  "client_id" : "keyfob",
  "client_secret" : "qwerty"
}

Response-Payload:
{
  "access_token" : b64'SlAV32hkKG ...'
  "token_type" : "pop",
  "csp" : "DTLS",
  "cnf" : {
Figure 24: Request and Response Payload for C offline

The access token in this case is just an opaque string referencing the authorization information at the AS.

C: Next, the client POSTs the access token to the /authz-info endpoint in the RS. This is a plain CoAP request, i.e. no DTLS between client and RS. Since the token is an opaque string, the RS cannot verify it on its own, and thus defers to respond the client with a status code until after step E.

D: The RS forwards the token to the /introspect endpoint on the AS. Introspection assumes a secure connection between the AS and the RS, e.g. using transport of application layer security. In the example AS is identified using pre shared security context (psk, rpk or certificate) while RS is acting as client and is identified with client_id and client_secret.

E: The AS provides the introspection response containing parameters about the token. This includes the confirmation key (cnf) parameter that allows the RS to verify the client's proof of possession in step F.

After receiving message E, the RS responds to the client's POST in step C with the CoAP response code 2.01 (Created).
Authorization
Server

D: +---------> Header: POST (Code=0.02)
   POST Uri-Path: "introspect"
   Content-Type: "application/cbor"
   Payload: <Request-Payload>

E: <--------+ Header: 2.05 Content
   2.05 Content-Type: "application/cbor"
   Payload: <Response-Payload>

<--------+ Header: 2.01 Created
   2.01

Figure 25: Token Introspection for C offline
The information contained in the Request-Payload and the Response-Payload is shown in Figure 26.

Request-Payload:
{
   "token" : b64'SlAV32hkKG...',
   "client_id" : "FrontDoor",
   "client_secret" : "ytrewq"
}

Response-Payload:
{
   "active" : true,
   "aud" : "lockOfDoor4711",
   "scope" : "open, close",
   "iat" : 1311280970,
   "cnf" : {
      "kid" : b64'JDLUhTMjU2IiwiY3R5Ijoi ...'
   }
}

Figure 26: Request and Response Payload for Introspection
The client uses the symmetric PoP key to establish a DTLS PreSharedKey secure connection to the RS. The CoAP request PUT is sent to the uri-path /state on RS changing state of the door to locked.

F: The RS responds with a appropriate over the secure DTLS channel.

```
Resource

Client    Server

|<========>| DTLS Connection Establishment

|<-------->| Header: PUT (Code=0.03)

| PUT     | Uri-Path: "state"
| Payload: <new state for the lock>

F: |<--------+ Header: 2.04 Changed

| 2.04    | Payload: <new state for the lock>

Figure 27: Resource request and response protected by OSCOAP
```

Appendix F. Document Updates

F.1. Version -04 to -05

- Added RFC 2119 language to the specification of the required behavior of profile specifications.
- Added section 6.1 on the relation to the OAuth2 grant types.
- Added CBOR abbreviations for error and the error codes defined in OAuth2.
- Added clarification about token expiration and long-running requests in section 8.2.
- Added security considerations about tokens with symmetric pop keys valid for more than one RS.
- Added privacy considerations section.
- Added IANA registry mapping the confirmation types from RFC 7800 to equivalent COSE types.
- Added appendix D, describing assumptions about what the AS knows about the client and the RS.

F.2. Version -03 to -04

- Added a description of the terms "framework" and "profiles" as used in this document.
- Clarified protection of access tokens in section 3.1.
- Clarified uses of the 'cnf' parameter in section 6.4.5.
Clarified intended use of Client Token in section 7.4.

F.3. Version -02 to -03

- Removed references to draft-ietf-oauth-pop-key-distribution since the status of this draft is unclear.
- Copied and adapted security considerations from draft-ietf-oauth-pop-key-distribution.
- Renamed "client information" to "RS information" since it is information about the RS.
- Clarified the requirements on profiles of this framework.
- Clarified the token endpoint protocol and removed negotiation of 'profile' and 'alg' (section 6).
- Renumbered the abbreviations for claims and parameters to get a consistent numbering across different endpoints.
- Clarified the introspection endpoint.
- Renamed token, introspection and authz-info to 'endpoint' instead of 'resource' to mirror the OAuth 2.0 terminology.
- Updated the examples in the appendices.

F.4. Version -01 to -02

- Restructured to remove communication security parts. These shall now be defined in profiles.
- Restructured section 5 to create new sections on the OAuth endpoints /token, /introspect and /authz-info.
- Pulled in material from draft-ietf-oauth-pop-key-distribution in order to define proof-of-possession key distribution.
- Introduced the 'cnf' parameter as defined in RFC7800 to reference or transport keys used for proof of possession.
- Introduced the 'client-token' to transport client information from the AS to the client via the RS in conjunction with introspection.
- Expanded the IANA section to define parameters for token request, introspection and CWT claims.
- Moved deployment scenarios to the appendix as examples.

F.5. Version -00 to -01

- Changed 5.1. from "Communication Security Protocol" to "Client Information".
- Major rewrite of 5.1 to clarify the information exchanged between C and AS in the PoP token request profile for IoT.
* Allow the client to indicate preferences for the communication security protocol.
* Defined the term "Client Information" for the additional information returned to the client in addition to the access token.

* Require that the messages between AS and client are secured, either with (D)TLS or with COSE_Encrypted wrappers.
* Removed dependency on OSCoAP and added generic text about object security instead.
* Defined the "rpk" parameter in the client information to transmit the raw public key of the RS from AS to client.
* (D)TLS MUST use the PoP key in the handshake (either as PSK or as client RPK with client authentication).
* Defined the use of x5c, x5t and x5tS256 parameters when a client certificate is used for proof of possession.
* Defined "tktn" parameter for signaling for how to transfer the access token.
  o Added 5.2. the CoAP Access-Token option for transferring access tokens in messages that do not have payload.
  o 5.3.2. Defined success and error responses from the RS when receiving an access token.
  o 5.6.: Added section giving guidance on how to handle token expiration in the absence of reliable time.
  o [Appendix B] Added list of roles and responsibilities for C, AS and RS.

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