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ALTO Server Discovery
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Abstract

The goal of Application-Layer Traffic Optimization (ALTO) is to provide guidance to applications that have to select one or several hosts from a set of candidates capable of providing a desired resource. ALTO is realized by a client-server protocol. Before an ALTO client can ask for guidance it needs to discover one or more ALTO servers.

This document specifies a procedure for resource consumer initiated ALTO server discovery, which can be used if the ALTO client is embedded in the resource consumer.

Terminology and Requirements Language

This document makes use of the ALTO terminology defined in [[RFC5693](#)].

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC 2119](#) [[RFC2119](#)].

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1. Introduction

The goal of Application-Layer Traffic Optimization (ALTO) is to provide guidance to applications that have to select one or several hosts from a set of candidates capable of providing a desired resource [[RFC5693](#)]. ALTO is realized by a client-server protocol; see requirement AR-1 in [[RFC6708](#)]. Before an ALTO client can ask for guidance it needs to discover one or more ALTO servers that can provide guidance to this specific client.

This document specifies a procedure for resource consumer initiated ALTO server discovery, which can be used if the ALTO client is embedded in the resource consumer. In other words, this document meets requirement AR-32 in [[RFC6708](#)] while AR-33 is out of scope. A different approach, which tries to meet requirement AR-33, i.e., third-party ALTO server discovery, is addressed in [[I-D.kist-alto-3pdisc](#)].

A more detailed discussion of various options on where to place the functional entities comprising the overall ALTO architecture can be found in [[I-D.ietf-alto-deployments](#)].

The ALTO protocol specification [[I-D.ietf-alto-protocol](#)] is based on HTTP and expects the discovery procedure to yield the HTTP(S) URI of an ALTO server's Information Resource Directory (IRD). Therefore, this procedure is based on a combination of the Dynamic Host Configuration Protocol (DHCP) or local configuration and URI-enabled Name Authority Pointer (U-NAPTR) resource records in the Domain Name System (DNS), in order to deliver such URIs.

2. ALTO Server Discovery Procedure Overview

The ALTO protocol specification [[I-D.ietf-alto-protocol](#)] expects that the ALTO discovery procedure yields the HTTP(S) URI of the ALTO server's Information Resource Directory (IRD), which gives further information about the capabilities and services provided by that ALTO server.

On hosts with more than one interface or address family (IPv4/v6), the ALTO server discovery procedure has to be run for every interface and address family. For more details see [Section 4.2](#).

The ALTO server discovery procedure is performed in two steps:

1. One DNS domain name is retrieved for each combination of interface and address family, either by local configuration (e.g., manual input into a menu or configuration file) or by means of DHCP.
2. These DNS domain names are used for U-NAPTR lookups yielding one or more URIs. Further DNS lookups may be necessary to determine the ALTO server's IP address(es).

The primary means for retrieving the DNS domain name is DHCP. However, there may be situations where DHCP is not available or does not return a suitable value. Furthermore, there might be situations in which the user wishes to override the value that could be retrieved from DHCP. In these situations, local configuration may be used. Consequently, the algorithm first checks for a locally configured override, before it tries to retrieve a value from DHCP.

Typically, but not necessarily, the DNS domain name is the domain name in which the client is located, i.e., a PTR lookup on the client's IP address (according to [\[RFC1035\]](#), [Section 3.5](#) for IPv4 or [\[RFC3596\]](#), [Section 2.5](#) for IPv6) would yield a similar name. However, due to the widespread use of Network Address Translation (NAT), trying to determine the DNS domain name through a PTR lookup on an interface's IP address is not recommended for resource consumer initiated ALTO server discovery (see also [\[RFC3424\]](#)).

3. ALTO Server Discovery Procedure Specification

As already outlined in [Section 2](#) the ALTO server discovery procedure is performed for every address family on every interface the application considers for communicating with resource providers.

First, the algorithm checks for a locally configured domain name, as specified in [Section 3.1.1](#). If no such name was configured, it tries to retrieve one from DHCP, as specified in [Section 3.1.2](#). If still no domain name could be found, the procedure has failed and terminates with an appropriate error code.

If one or more domain names were found, they will be used as U-NAPTR/DDDS (URI-Enabled NAPTR/Dynamic Delegation Discovery Service) [[RFC4848](#)] application unique strings for a DNS lookup, as specified in [Section 3.2](#).

3.1. Step 1: Retrieving the Domain Name

3.1.1. Step 1, Option 1: Local Configuration

The preferred way to acquire a domain name related to an interface's point of network attachment is the usage of DHCP (see [Section 3.1.2](#)). However, in some network deployment scenarios there is no DHCP server available. Furthermore, a user may want to use an ALTO service instance provided by an entity that is not the operator of the underlying IP network. Therefore, we allow the user to specify a DNS domain name, for example in a configuration file option. An example domain name is:

```
my-alternative-alto-provider.example.org
```

Implementations MAY give the user the opportunity (e.g., by means of configuration file options or menu items) to specify an individual domain name for every address family on every interface.

Implementations SHOULD allow the user to specify a default name that is used if no more specific name has been configured.

3.1.2. Step 1, Option 2: DHCP

Network operators may provide the domain name to be used for service discovery within an access network using DHCP.

[RFC 5986](#) [[RFC5986](#)] defines DHCP IPv4 and IPv6 access network domain name options to identify a domain name that is suitable for service discovery within the access network. [RFC 2132](#) [[RFC2132](#)] defines the DHCP IPv4 domain name option. While this option is less suitable, it still may be useful if the [RFC 5986](#) option is not available.

For IPv6, the ALTO server discovery procedure MUST try to retrieve DHCP option 57 (OPTION_V6_ACCESS_DOMAIN). If no such option can be retrieved the procedure fails for this interface. For IPv4, the ALTO server discovery procedure MUST try to retrieve DHCP option 213 (OPTION_V4_ACCESS_DOMAIN). If no such option can be retrieved, the procedure SHOULD try to retrieve option 15 (Domain Name). If neither option can be retrieved the procedure fails for this interface. If a result can be retrieved it will be used as an input for the next step (U-NAPTR resolution). One example result could be:

```
example.net
```

3.2. Step 2: U-NAPTR Resolution

The first step of the ALTO server discovery procedure (see [Section 3.1](#)) retrieved one or - in case of multiple interfaces and/or IPv4/v6 dual stack operation - several domain names, which will be used as U-NAPTR/DDDS (URI-Enabled NAPTR/Dynamic Delegation Discovery Service) [[RFC4848](#)] application unique strings. An example is:

```
example.net
```

In the second step, the ALTO Server discovery procedure uses a U-NAPTR [[RFC4848](#)] lookup with the "ALTO" Application Service Tag and either the "http" or the "https" Application Protocol Tag to obtain one or more URIs (indicating protocol, host and possibly path elements) for the ALTO server's Information Resource Directory. In this document, only the HTTP and HTTPS URI schemes are defined, as the ALTO protocol specification defines the access over both protocols, but no other [[I-D.ietf-alto-protocol](#)]. Note that the result can be any valid HTTP(S) URI.

The following two U-NAPTR resource records can be used for mapping "example.net" to the HTTPS URIs "https://alto1.example.net/ird" and "https://alto2.example.net/ird", with the former being preferred.

```
example.net.
```

```
IN NAPTR 100 10 "u" "ALTO:https"
    "!.*!https://alto1.example.net/ird!" ""
```

```
IN NAPTR 100 20 "u" "ALTO:https"
    "!.*!https://alto2.example.net/ird!" ""
```

If no ALTO-specific U-NAPTR records can be retrieved, the discovery procedure fails for this domain name (and the corresponding interface and IP protocol version). If further domain names retrieved by Step

1 are known, the discovery procedure may perform the corresponding U-NAPTR lookups immediately. However, before retrying a lookup that has failed, a client MUST wait a time period that is appropriate for the encountered error (NXDOMAIN, timeout, etc.).

4. Deployment Considerations

4.1. Issues with Home Gateways

[Section 3.1.2](#) describes the usage of a DHCP option that provides a means for the network operator of the network in which the ALTO client is located to provide a DNS domain name. However, this assumes that this particular DHCP option is correctly passed from the DHCP server to the actual host with the ALTO client, and that the particular host understands this DHCP option. This memo assumes the client to be able to understand the proposed DHCP option, otherwise there is no further use of the DHCP option, but the client has to use the other proposed mechanisms.

There are well-known issues with the handling of DHCP options in home gateways. One issue is that unknown DHCP options are not passed through some home gateways, effectively eliminating the DHCP option.

Another well-known issue is the usage of home gateway specific DNS domain names which "override" the DNS domain name provided by the network operator. For instance, a host behind a home gateway may receive a DNS domain name ".local" instead of "example.net". In general, this domain name is not usable for the server discovery procedure, unless a DNS server in the home gateway resolves the corresponding NAPTR lookup correctly, e.g., by means of a DNS split horizon approach.

4.2. Issues with Multihoming, Mobility and Changing IP Addresses

If the user decides to enter only one (default) DNS domain name in the local configuration facility (see [Section 3.1.1](#)), only one set of ALTO servers will be discovered, irrespectively of multihoming and mobility. Particularly in mobile scenarios this can lead to undesirable results.

The DHCP-based discovery method can discover different sets of ALTO servers for each interface and address family (i.e., IPv4/v6). In general, if a client wishes to communicate using one of its interfaces and using a specific IP address family, it SHOULD query the ALTO server(s) that have been discovered for this specific interface and address family. How to select an interface and IP address family, as well as how to compare results returned from different ALTO servers, is out of the scope of this document.

A change of the IP address at an interface invalidates the result of the ALTO server discovery procedure. For instance, if the IP address assigned to a mobile host changes due to host mobility, it is required to re-run the ALTO server discovery procedure without

relying on earlier gained information.

There are several challenges with DNS on hosts with multiple interfaces [[RFC6418](#)], which can affect the ALTO server discovery. If the DNS resolution is performed on the wrong interface, it can return an ALTO server that could provide suboptimal or wrong guidance. Finding the best ALTO server for multi-interfaced hosts is outside the scope of this document.

When using Virtual Private Network (VPN) connections there is usually no DHCP. The user has to enter the DNS domain name in the local configuration facility. For good optimization results, a DNS domain name corresponding to the VPN concentrator, not corresponding to the user's current location, has to be entered. Similar considerations apply for Mobile IP.

5. IANA Considerations

IANA is requested to register the following U-NAPTR [[RFC4848](#)] application service tag for ALTO:

Application Service Tag: ALTO

Intended usage: see [[RFC5693](#)] or: "The goal of Application-Layer Traffic Optimization (ALTO) is to provide guidance to applications that have to select one or several hosts from a set of candidates capable of providing a desired resource."

Defining Publication: The specification contained within this document

Contact information: The authors of this document

Author/Change controller: The IESG

Interoperability considerations: No interoperability issues are known or expected. This tag is to be registered specifically for ALTO, which is a new application without any legacy deployments.

Security considerations: see [Section 6](#) of this document.

Related publications: This document specifies a procedure for discovering an HTTP or HTTPS URI of an ALTO server. HTTP is specified in [[RFC2616](#)] and HTTPS is specified in [[RFC2818](#)]. The HTTP(S)-based ALTO protocol is specified in [[I-D.ietf-alto-protocol](#)].

Application Protocol Tag: This document specifies how to use the application service tag "ALTO" with the application protocol tags "http" (defining publication: [[RFC2616](#)] and "https" (defining publication: [[RFC2818](#)]), which have already been registered in the respective IANA registry. Therefore, IANA is not requested by this document to register any new application protocol tag.

6. Security Considerations

A high-level discussion of security issues related to ALTO is part of the ALTO problem statement [[RFC5693](#)]. A classification of unwanted information disclosure risks, as well as specific security-related requirements can be found in the ALTO requirements document [[RFC6708](#)].

The remainder of this section focuses on security threats and protection mechanisms for the ALTO server discovery procedure as such. Once the ALTO server's URI has been discovered and the communication between the ALTO client and the ALTO server starts, the security threats and protection mechanisms discussed in the ALTO protocol specification [[I-D.ietf-alto-protocol](#)] apply.

6.1. Integrity of the ALTO Server's URI

Scenario Description

An attacker could compromise the ALTO server discovery procedure or infrastructure in a way that ALTO clients would discover a "wrong" ALTO server URI.

Threat Discussion

This is probably the most serious security concern related to ALTO server discovery. The discovered "wrong" ALTO server might not be able to give guidance to a given ALTO client at all, or it might give suboptimal or forged information. In the latter case, an attacker could try to use ALTO to affect the traffic distribution in the network or the performance of applications (see also Section 14.1. of [[I-D.ietf-alto-protocol](#)]). Furthermore, a hostile ALTO server could threaten user privacy (see also [Section 5.2.1](#), case (5a) in [[RFC6708](#)]).

However, it should also be noted that, if an attacker was able to compromise DHCP and/or DNS servers used for ALTO server discovery (see below), (s)he could also launch significantly more serious other attacks (e.g., redirecting various application protocols).

Protection Strategies and Mechanisms

The ALTO server discovery procedure consists of three building blocks (local configuration, DHCP, and DNS) and each of them is a possible attack vector.

The problem of users possibly following "bad advice" that tricks them into manually configuring unsuitable ALTO servers cannot be solved by technical means and is out of the scope of this document.

Due to the nature of the protocol, DHCP is rather prone to attacks. As already mentioned, an attacker that is able to inject forged DHCP replies into the network may do significantly more harm than only configuring a wrong ALTO server. Best current practices for safely operating DHCP should be followed.

A further threat is the possible alteration of the DNS records used in U-NAPTR resolution. If an attacker was able to modify or spoof any of the DNS records used in the DDDS resolution, this URI could be replaced by a forged URI. The application of DNS security (DNSSEC) [[RFC4033](#)] provides a means to limit attacks that rely on modification of the DNS records used in U-NAPTR resolution. Security considerations specific to U-NAPTR are described in more detail in [[RFC4848](#)].

A related risk is the impersonation of the ALTO server (i.e., attacks after the correct URI has been discovered). This threat and protection strategies are discussed in Section 14.1 of [[I-D.ietf-alto-protocol](#)]. Note that if TLS is used to protect ALTO, the server certificate will contain the host name (CN). Consequently, only the host part of the HTTPS URI will be authenticated, i.e., the result of the ALTO server discovery procedure. The U-NAPTR based mapping within the ALTO server discovery procedure needs to be secured as described above, e.g., by using DNSSEC.

In addition to active protection mechanisms, users and network operators can monitor application performance and network traffic patterns for poor performance or abnormalities. If it turns out that relying on the guidance of a specific ALTO server does not result in better-than-random results, the usage of the ALTO server may be discontinued (see also Section 14.2 of [[I-D.ietf-alto-protocol](#)]).

6.2. Availability of the ALTO Server Discovery Procedure

Scenario Description

An attacker could compromise the ALTO server discovery procedure or infrastructure in a way that ALTO clients would not be able to discover any ALTO server.

Threat Discussion

If no ALTO server can be discovered (although a suitable one exists) applications have to make their decisions without ALTO guidance. As ALTO could be temporarily unavailable for many reasons, applications must be prepared to do so. However, The resulting application performance and traffic distribution will correspond to a deployment scenario without ALTO.

Protection Strategies and Mechanisms

Operators should follow best current practices to secure their DHCP, DNS, and ALTO (see Section 14.5 of [[I-D.ietf-alto-protocol](#)]) servers against Denial-of-Service (DoS) attacks.

6.3. Confidentiality of the ALTO Server's URI

Scenario Description

An unauthorized party could invoke the ALTO server discovery procedure, or intercept discovery messages between an authorized ALTO client and the DHCP and DNS servers, in order to acquire knowledge of the ALTO server's URI.

Threat Discussion

In the ALTO use cases that have been described in the ALTO problem statement [[RFC5693](#)] and/or discussed in the ALTO working group, the ALTO server's URI as such has always been considered as public information that does not need protection of confidentiality.

Protection Strategies and Mechanisms

No protection mechanisms for this scenario have been provided, as it has not been identified as a relevant threat. However, if a new use case is identified that requires this kind of protection, the suitability of this ALTO server discovery procedure as well as possible security extensions have to be re-evaluated thoroughly.

6.4. Privacy for ALTO Clients

Scenario Description

An unauthorized party could intercept discovery messages between an ALTO client and the DHCP and DNS servers, and thereby find out the fact that said ALTO client uses (or at least tries to use) the ALTO service.

Threat Discussion

In the ALTO use cases that have been described in the ALTO problem statement [[RFC5693](#)] and/or discussed in the ALTO working group, this scenario has not been identified as a relevant threat.

Protection Strategies and Mechanisms

No protection mechanisms for this scenario have been provided, as it has not been identified as a relevant threat. However, if a new use case is identified that requires this kind of protection, the suitability of this ALTO server discovery procedure as well as possible security extensions have to be re-evaluated thoroughly.

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[Appendix A](#). Contributors

The initial version of this document was co-authored by Marco Tomsu.

Hannes Tschofenig provided the initial input to the U-NAPTR solution part. Hannes and Martin Thomson provided excellent feedback and input to the server discovery.

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