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# Real-time Transport Protocol (RTP) MIB Version 2 draft-ietf-avt-mib-rtp-bis-01

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## Abstract

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it defines objects for managing Real-Time Transport Protocol (RTP) systems (RFC3550) and is a proposed replacement for RFC 2959 - the RTP MIB.

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### **1**. The Internet-Standard Management Framework

For a detailed overview of the documents that describe the current Internet-Standard Management Framework, please refer to <u>section 7 of</u> <u>RFC 3410</u> [<u>RFC3410</u>].

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. MIB objects are generally accessed through the Simple Network Management Protocol (SNMP). Objects in the MIB are defined using the mechanisms defined in the Structure of Management Information (SMI). This memo specifies a MIB module that is compliant to the SMIv2, which is described in STD 58, <u>RFC 2578 [RFC2578]</u>, STD 58, <u>RFC 2579 [RFC2579]</u> and STD 58, <u>RFC 2580</u> [<u>RFC2580</u>].

# 2. Overview

An "RTP System" may be a host end-system that runs an application program that sends or receives RTP data packets, or it may be an intermediate-system that forwards RTP packets. RTP Control Protocol (RTCP) packets are sent by senders and receivers to convey information about RTP packet transmission and reception [RFC3550]. RTP monitors may collect RTCP information on senders and receivers to and from an RTP host or intermediate-system.

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC 2119.

#### **2.1** Components

The RTP MIB is structured around "Session," "Receiver" and "Sender" conceptual abstractions.

2.1.1 An "RTP Session" is the "...association of participants

communicating with RTP. For each participant, the session is defined by a particular pair of destination transport addresses (one network address plus a port pair for RTP and RTCP). The destination transport addresses may be common for all participants, as in the

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case of IP multicast, or may be different for each, as in the case of individual unicast addresses plus a common port pair," as defined in section 3 of [RFC3550].

2.1.2 A "Sender" is identified within an RTP session by a 32-bit numeric "Synchronization Source," or "SSRC", value and is "...the source of a stream of RTP packets" as defined in <u>section 3 of</u> [RFC3550]. The sender is also a source of RTCP Sender Report packets as specified in <u>section 6 of [RFC3550]</u>.

2.1.3 A "Receiver" of a "stream of RTP packets" can be a unicast or multicast Receiver as described in 2.1.1, above. An RTP Receiver has an SSRC value that is unique to the session. An RTP Receiver is a source of RTCP Receiver Reports as specified in <u>section 6 of</u> [RFC3550].

# 2.2 Applicability of the MIB to RTP System Implementations The RTP MIB may be used in two types of RTP implementations, RTP Host Systems (end systems) and RTP Monitors, see <u>section 3 of [RFC3550]</u>. Use of the RTP MIB for RTP Translators and Mixers, as defined in section 7 of [RFC3550], is for further study.

2.2.1 RTP host Systems are end-systems that may use the RTP MIB to collect RTP session and stream data that the host is sending or receiving; these data may be used by a network manager to detect and diagnose faults that occur over the lifetime of an RTP session as in a "help-desk" scenario.

2.2.2 RTP Monitors of multicast RTP sessions may be third-party or may be located in the RTP host. RTP Monitors may use the RTP MIB to collect RTP session and stream statistical data; these data may be used by a network manager for capacity planning and other networkmanagement purposes. An RTP Monitor may use the RTP MIB to collect data to permit a network manager to detect and diagnose faults in RTP sessions or to permit a network manger to configure its operation.

2.2.3 Many host systems will want to keep track of streams beyond what they are sending and receiving. In a host monitor system, a host agent would use RTP data from the host to maintain data about streams it is sending and receiving, and RTCP data to collect data about other hosts in the session. For example, an agent for an RTP host that is sending a stream would use data from its RTP system to maintain the rtpSenderTable, but it may want to maintain a rtpRcvrTable for endpoints that are receiving its stream. To do this the RTP agent will collect RTCP data from the receivers of its stream to build the rtpRcvrTable. A host monitor system MUST set the rtpSessionMonitor object to 'true(1)', but it does not have to accept management operations that create and destroy rows in its rtpSessionTable. 2.2.4 The RTCP XR MIB provides extended data related to the performance of Voice over IP streams. The RTP-MIBV2 and RTCP XR

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MIBs have been designed to be used together to support the management of Voice over IP systems.

#### 2.3 The Structure of the RTP MIB

There are six tables in the RTP MIB. The rtpSessionTable contains objects that describe active sessions at the host, or monitor. The rtpSenderTable contains information about senders to the RTP session. The rtpRcvrTable contains information about receivers of RTP session data. The rtpSessionInverseTable, rtpSenderInverseTable, and rtpRcvrInverseTable contain information to efficiently find indexes into the rtpSessionTable, rtpSenderTable, and rtpRcvrTable, respectively.

The reverse lookup tables (rtpSessionInverseTable, rtpSenderInverseTable, and rtpRcvrInverseTable) are optional tables to help management applications efficiently access conceptual rows in other tables. Implementors of this MIB SHOULD implement these tables for multicast RTP sessions when table indexes (rtpSessionIndex of rtpSessionTable, rtpSenderSSRC of rtpSenderTable, and the SSRC pair in the rtpRcvrTable) are not available from other MIBs. Otherwise, the management application may be forced to perform expensive tree walks through large numbers of sessions, senders, or receivers.

For any particular RTP session, the rtpSessionMonitor object indicates whether remote senders or receivers to the RTP session are to be monitored. If rtpSessionMonitor is true(1) then senders and receivers to the session MUST be monitored with entries in the rtpSenderTable and rtpRcvrTable. RTP sessions are monitored by the RTP agent that updates rtpSenderTable and rtpRcvrTable objects with information from RTCP reports from remote senders or remote receivers respectively.

rtpSessionNewIndex is a global object that permits a networkmanagement application to obtain a unique index for conceptual row creation in the rtpSessionTable. In this way the SNMP Set operation MAY be used to configure a monitor.

#### 3. Definitions

RTP-MIB DEFINITIONS ::= BEGIN IMPORTS Counter32, Counter64, Gauge32, mib-2, Integer32, MODULE-IDENTITY, OBJECT-TYPE, Unsigned32 FROM SNMPv2-SMI InetAddressType, InetAddress, InetPortNumber FROM INET-ADDRESS-MIB RowStatus, TestAndIncr, TruthValue, DateAndTime FROM SNMPv2-TC

OBJECT-GROUP,	MODULE-COMPLIANCE	FROM	SNMPv2-CONF
Utf8String		FROM	SYSAPPL-MIB
InterfaceIndex	(	FROM	IF-MIB;

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```
rtpMIBV2 MODULE-IDENTITY
    LAST-UPDATED "200602260000Z" -- 26 February 2006
   ORGANIZATION
            "IETF AVT Working Group
            Email: avt@ietf.org"
    CONTACT-INFO
            "Alan Clark
            Telchemv
            3360 Martins Farm Rd
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            United States
            Email: alan@telchemy.com
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            Nortel
            2380 Performance Drive
            Richardson, TX 75081
            Email: aspen@nortel.com"
        DESCRIPTION
        "The managed objects of RTP systems. The MIB is
        structured around three types of information.
        1. General information about RTP sessions such
           as the session address.
        2. Information about RTP streams being sent to
           an RTP session by a particular sender.
        3. Information about RTP streams received on an
           RTP session by a particular receiver from a
           particular sender.
         There are two types of RTP Systems, RTP hosts and
         RTP monitors. As described below, certain objects
         are unique to a particular type of RTP System.
                                                          An
         RTP host may also function as an RTP monitor.
         Refer to RFC 3550, 'RTP: A Transport Protocol for
         Real-Time Applications,' <u>section 3.0</u>, for definitions."
               "200602260000Z" -- 26 February 2006
   REVISION
   DESCRIPTION "Version 2 of this MIB.
                Published as draft-ietf-avt-mib-rtp-bis-01"
::= { mib-2 nnn }
-- OBJECTS
- -
rtpMIBV20bjects OBJECT IDENTIFIER ::= { rtpMIBV2 1 }
rtpConformance OBJECT IDENTIFIER ::= { rtpMIBV2 2 }
-- SESSION NEW INDEX
- -
```

rtpSessionNewIndex	OBJECT-TYPE
SYNTAX	TestAndIncr
MAX-ACCESS	read-write

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```
STATUS
                    current
    DESCRIPTION
      "This object is used to assign values to rtpSessionIndex
       as described in 'Textual Conventions for SMIv2'. For an RTP
       system that supports the creation of rows, the network manager
      would read the object, and then write the value back in
       the Set that creates a new instance of rtpSessionEntry. If
       the Set fails with the code 'inconsistentValue,' then the
      process must be repeated; If the Set succeeds, then the object
       is incremented, and the new instance is created according to
       the manager's directions. However, if the RTP agent is not
       acting as a monitor, only the RTP agent may create conceptual
       rows in the RTP session table."
    ::= { rtpMIBV20bjects 1 }
-- SESSION INVERSE TABLE
rtpSessionInverseTable OBJECT-TYPE
    SYNTAX
                   SEQUENCE OF RtpSessionInverseEntry
   MAX-ACCESS
                   not-accessible
    STATUS
                    current
    DESCRIPTION
      "Maps source and destination address to or more rtpSessionIndex
      values describing rows in the rtpSessionTable. This allows
       rows to be retrieved in the rtpSessionTable corresponding to a
       given session without having to walk the entire (potentially
       large) table."
    ::= { rtpMIBV20bjects 2 }
rtpSessionInverseEntry OBJECT-TYPE
    SYNTAX
                    RtpSessionInverseEntry
   MAX-ACCESS
                    not-accessible
    STATUS
                    current
    DESCRIPTION
      "Each entry corresponds to exactly one entry in the
       rtpSessionTable."
    INDEX { rtpSessionSourceIPaddress, rtpSessionSourceRTPport,
            rtpSessionDestIPaddress, rtpSessionDestRTPport,
            rtpSessionCallState, rtpSessionIndex }
    ::= { rtpSessionInverseTable 1 }
RtpSessionInverseEntry ::= SEQUENCE {
        rtpSessionInverseStartTime
                                       DateAndTime
        }
rtpSessionInverseStartTime OBJECT-TYPE
    SYNTAX
                    DateAndTime
    MAX-ACCESS
                  read-only
    STATUS
                    current
```

# DESCRIPTION

"The local time at which this row was

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```
created."
    ::= { rtpSessionInverseEntry 1 }
        SESSION TABLE
- -
- -
rtpSessionTable OBJECT-TYPE
    SYNTAX
                    SEQUENCE OF RtpSessionEntry
   MAX-ACCESS
                    not-accessible
    STATUS
                    current
    DESCRIPTION
          "There's one entry in rtpSessionTable for each RTP session
          on which packets are being sent, received, and/or
          monitored."
    ::= { rtpMIBV20bjects 3 }
rtpSessionEntry OBJECT-TYPE
    SYNTAX
                    RtpSessionEntry
                    not-accessible
    MAX-ACCESS
    STATUS
                    current
    DESCRIPTION
      "Data in rtpSessionTable uniquely identify an RTP session. A
       host RTP agent MUST create a read-only row for each session to
       which packets are being sent or received. Rows MUST be created
       by the RTP Agent at the start of a session when one or more
       senders or receivers are observed.
                                             An RTP
       session SHOULD be monitored to create management information on
       all RTP streams being sent or received when the
       rtpSessionMonitor has the TruthValue of 'true(1)'. An RTP
       monitor SHOULD permit row creation with the side effect of
       causing the RTP System to join the multicast session for the
       purposes of gathering management information (additional
       conceptual rows are created in the rtpRcvrTable and
       rtpSenderTable). Thus, rtpSessionTable rows SHOULD be created
       for RTP session monitoring purposes. Rows created by a
       management application SHOULD be deleted via SNMP operations by
       management applications. Rows created by management operations
       are deleted by management operations by setting
       rtpSessionRowStatus to 'destroy(6)'."
    INDEX { rtpSessionCallState, rtpSessionIndex }
    ::= { rtpSessionTable 1 }
RtpSessionEntry ::= SEQUENCE {
        rtpSessionCallState
                                         INTEGER,
        rtpSessionIndex
                                         Integer32,
        rtpSessionSessionIdentifier
                                         OCTET STRING,
        rtpSessionStartTime
                                         DateAndTime,
        rtpSessionStopTime
                                         DateAndTime,
        rtpSessionSourceIPtype
                                         InetAddressType,
        rtpSessionSourceIPaddress
                                         InetAddress,
```

rtpSessionSourceRTPport	<pre>InetPortNumber,</pre>
rtpSessionSourceRTCPport	<pre>InetPortNumber,</pre>
rtpSessionDestIPtype	InetAddressType,
rtpSessionDestIPaddress	InetAddress,

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```
rtpSessionDestRTPport
                                         InetPortNumber,
        rtpSessionDestRTCPport
                                         InetPortNumber,
        rtpSessionSrceIdenType
                                         INTEGER,
        rtpSessionSrceIdentifier
                                         OCTET STRING,
        rtpSessionDestIdenType
                                         INTEGER,
        rtpSessionDestIdentifier
                                         OCTET STRING,
        rtpSessionIfIndex
                                         InterfaceIndex,
        rtpSessionMonitor
                                         TruthValue,
        rtpSessionSenderJoins
                                         Counter32,
        rtpSessionReceiverJoins
                                         Counter32,
        rtpSessionByes
                                         Counter32,
        rtpSessionRowStatus
                                         RowStatus,
        rtpSessionMaxNumEntries
                                         Integer32
}
rtpSessionCallState OBJECT-TYPE
   SYNTAX INTEGER { active(1),
                     completed(2)
                    }
   MAX-ACCESS not-accessible
   STATUS current
   DESCRIPTION
        "Index for this session within the Session ID
        table. The value of this parameter shall be 2 if the
        session is complete or inactive and 1 if the session
        is still active."
   ::= { rtpSessionEntry 1 }
rtpSessionIndex OBJECT-TYPE
   SYNTAX
                    Integer32 (1..2147483647)
   MAX-ACCESS
                    not-accessible
   STATUS
                    current
   DESCRIPTION
      "The index of the conceptual row which is for SNMP purposes
      only and has no relation to any protocol value. There is
      no requirement that these rows are created or maintained
      sequentially."
   ::= { rtpSessionEntry 2 }
rtpSessionSessionIdentifier OBJECT-TYPE
   SYNTAX OCTET STRING (SIZE(0..128))
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
        "Unique identifier for this session. A billing record
        correlation identifier should be used if available,
        otherwise an identifier such as SSRC can be used."
    ::= { rtpSessionEntry 3 }
```

rtpSessionStartTime OBJECT-TYPE SYNTAX DateAndTime MAX-ACCESS read-only STATUS current

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```
DESCRIPTION
        "Call start time for this call. If the start time is not
         known then this represents the earliest known time associated
        with the call."
    ::= { rtpSessionEntry 4 }
rtpSessionStopTime OBJECT-TYPE
    SYNTAX DateAndTime
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "Call stop time for this call. If the call is still active
         then this shall have the value 0. If the call is complete
         but the time is unknown then this shall have the value of the
         latest time associated with the call."
    ::= { rtpSessionEntry 5 }
rtpSessionSourceIPtype OBJECT-TYPE
    SYNTAX InetAddressType
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "IP address type for the originating IP endpoint for this
         RTP stream."
    ::= { rtpSessionEntry 6 }
rtpSessionSourceIPaddress OBJECT-TYPE
    SYNTAX InetAddress
   MAX-ACCESS read-only
   STATUS current
    DESCRIPTION
        "IP address for the originating IP endpoint for this
         RTP stream."
    ::= { rtpSessionEntry 7 }
rtpSessionSourceRTPport OBJECT-TYPE
    SYNTAX InetPortNumber
   MAX-ACCESS read-only
   STATUS current
    DESCRIPTION
        "Source UDP port for RTP. A value of 0 indicates
         an unknown port number."
    ::= { rtpSessionEntry 8 }
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```

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```
rtpSessionSourceRTCPport OBJECT-TYPE
    SYNTAX InetPortNumber
   MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "Source UDP port for RTCP. A value of 0 indicates
        an unknown port number."
    ::= { rtpSessionEntry 9 }
rtpSessionDestIPtype OBJECT-TYPE
    SYNTAX InetAddressType
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "Destination IP address type for this session."
    ::= { rtpSessionEntry 10 }
rtpSessionDestIPaddress OBJECT-TYPE
    SYNTAX InetAddress
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "Destination IP address for this session."
    ::= { rtpSessionEntry 11 }
rtpSessionDestRTPport OBJECT-TYPE
    SYNTAX InetPortNumber
   MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "Destination UDP port for RTP. A value of 0 indicates
         an unknown port number."
    ::= { rtpSessionEntry 12 }
rtpSessionDestRTCPport OBJECT-TYPE
    SYNTAX InetPortNumber
   MAX-ACCESS read-only
   STATUS current
    DESCRIPTION
        "Destination UDP port for RTCP.A value of 0 indicates
         an unknown port number."
    ::= { rtpSessionEntry 13 }
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```

```
rtpSessionSrceIdenType OBJECT-TYPE
   SYNTAX INTEGER {dialedNumber (1),
                    urlID(2),
                    other (3) }
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "Defines the type of address in parameter
       rtpSessionSourceIdentifier"
   ::= { rtpSessionEntry 14 }
rtpSessionSrceIdentifier OBJECT-TYPE
   SYNTAX OCTET STRING (SIZE(0..128))
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "Alternate identifier to the IP address. This can be E.164,
        DN, or URL."
   ::= { rtpSessionEntry 15 }
rtpSessionDestIdenType OBJECT-TYPE
   SYNTAX INTEGER {dialedNumber (1),
                    urlID (2),
                    other (3) }
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "Defines the type of address in parameter
        rtpSessionDestIdentifier."
   ::= { rtpSessionEntry 16 }
rtpSessionDestIdentifier OBJECT-TYPE
   SYNTAX OCTET STRING (SIZE(0..128))
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "Alternate identifier to the IP address. This can be E.164,
        DN, or URL."
    ::= { rtpSessionEntry 17 }
rtpSessionIfIndex OBJECT-TYPE
   SYNTAX
                  InterfaceIndex
   MAX-ACCESS
                  read-create
   STATUS
                    current
   DESCRIPTION
    "The ifIndex value is set to the corresponding value
     from IF-MIB (See <u>RFC 2233</u>, 'The Interfaces Group MIB using
     SMIv2'). This is the interface that the RTP stream is being sent
     to or received from, or in the case of an RTP Monitor the
```

```
interface that RTCP packets will be received on. Cannot be
changed if rtpSessionRowStatus is 'active'."
::= { rtpSessionEntry 18 }
```

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```
rtpSessionMonitor OBJECT-TYPE
    SYNTAX
                   TruthValue
   MAX-ACCESS
                   read-only
    STATUS
                    current
   DESCRIPTION
      "Boolean, Set to 'true(1)' if remote senders or receivers in
       addition to the local RTP System are to be monitored using RTCP.
      RTP Monitors MUST initialize to 'true(1)' and RTP Hosts SHOULD
       initialize this 'false(2)'. Note that because 'host monitor'
       systems are receiving RTCP from their remote participants they
      MUST set this value to 'true(1)'."
    ::= { rtpSessionEntry 19 }
rtpSessionSenderJoins OBJECT-TYPE
    SYNTAX
                   Counter32
   MAX-ACCESS
                    read-only
    STATUS
                    current
    DESCRIPTION
      "The number of senders that have been observed to have
       joined the session since this conceptual row was created
       (rtpSessionStartTime). A sender 'joins' an RTP
       session by sending to it. Senders that leave and then
       re-join following an RTCP BYE (see <u>RFC 3550</u>, 'RTP: A
      Transport Protocol for Real-Time Applications, ' sec. 6.6)
       or session timeout may be counted twice. Every time a new
      RTP sender is detected either using RTP or RTCP, this counter
       is incremented."
    ::= { rtpSessionEntry 20 }
rtpSessionReceiverJoins OBJECT-TYPE
    SYNTAX
                   Counter32
   MAX-ACCESS
                   read-only
    STATUS
                    current
    DESCRIPTION
      "The number of receivers that have been been observed to
      have joined this session since this conceptual row was
      created (rtpSessionStartTime). A receiver 'joins' an RTP
       session by sending RTCP Receiver Reports to the session.
      Receivers that leave and then re-join following an RTCP BYE
       (see <u>RFC 3550</u>, 'RTP: A Transport Protocol for Real-Time
      Applications,' sec. 6.6) or session timeout may be counted
       twice."
    ::= { rtpSessionEntry 21 }
rtpSessionByes OBJECT-TYPE
    SYNTAX
                    Counter32
   MAX-ACCESS
                    read-only
    STATUS
                    current
    DESCRIPTION
```

```
"A count of RTCP BYE (see <u>RFC 3550</u>, 'RTP: A Transport
Protocol for Real-Time Applications,' sec. 6.6) messages
received by this entity."
::= { rtpSessionEntry 22 }
```

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```
rtpSessionRowStatus OBJECT-TYPE
    SYNTAX
                   RowStatus
   MAX-ACCESS
                  read-create
   STATUS
                   current
   DESCRIPTION
      "Value of 'active' when RTP or RTCP messages are being
       sent or received by an RTP System. A newly-created
      conceptual row must have the all read-create objects
      initialized before becoming 'active'.
      A conceptual row that is in the 'notReady' or 'notInService'
      state MAY be removed after 5 minutes."
    ::= { rtpSessionEntry 23 }
rtpSessionMaxNumEntries OBJECT-TYPE
   SYNTAX
                   Integer32
   MAX-ACCESS
                   read-only
   STATUS
                   current
   DESCRIPTION
      "The maximum number of entries that can be supported
      in this table."
    ::= { rtpSessionEntry 24 }
```

```
-- SENDER INVERSE TABLE

--
rtpSenderInverseTable OBJECT-TYPE
SYNTAX SEQUENCE OF RtpSenderInverseEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"Maps rtpSenderIPAddress, rtpSessionIndex, to the rtpSenderSSRC
index of the rtpSenderTable. This table allows management
```

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```
applications to find entries sorted by Sender IP address rather
       than sorted by rtpSessionIndex. Given the rtpSessionDomain and
       rtpSenderAddr, a set of rtpSessionIndex and rtpSenderSSRC values
       can be returned from a tree walk. When rtpSessionIndex is
       specified in the SNMP Get-Next operations, one or more
       rtpSenderSSRC values may be returned."
    ::= { rtpMIBV20bjects 4 }
rtpSenderInverseEntry OBJECT-TYPE
    SYNTAX
                   RtpSenderInverseEntry
    MAX-ACCESS
                    not-accessible
    STATUS
                    current
    DESCRIPTION
      "Each entry corresponds to exactly one entry in the
       rtpSenderTable - the entry containing the index pair,
       rtpSessionIndex, rtpSenderSSRC."
    INDEX { rtpSenderIPaddress, rtpSenderRTPport, rtpSessionCallState,
            rtpSessionIndex, rtpSenderSSRC }
    ::= { rtpSenderInverseTable 1 }
RtpSenderInverseEntry ::= SEQUENCE {
        rtpSenderInverseStartTime
                                      DateAndTime
        }
rtpSenderInverseStartTime OBJECT-TYPE
    SYNTAX
                    DateAndTime
    MAX-ACCESS
                   read-only
    STATUS
                    current
    DESCRIPTION
      "The time at which this row was
      created."
    ::= { rtpSenderInverseEntry 1 }
-- SENDERS TABLE
rtpSenderTable OBJECT-TYPE
    SYNTAX
                   SEQUENCE OF RtpSenderEntry
   MAX-ACCESS
                   not-accessible
    STATUS
                   current
    DESCRIPTION
      "Table of information about a sender or senders to an RTP
      Session. RTP sending hosts MUST have an entry in this table
       for each stream being sent. RTP receiving hosts MAY have an
       entry in this table for each sending stream being received by
       this host. RTP monitors MUST create an entry for each observed
       sender to a multicast RTP Session as a side-effect when a
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```
conceptual row in the rtpSessionTable is made 'active' by a
       manager."
    ::= { rtpMIBV20bjects 5 }
rtpSenderEntry OBJECT-TYPE
    SYNTAX
                    RtpSenderEntry
                    not-accessible
   MAX-ACCESS
   STATUS
                    current
    DESCRIPTION
      "Each entry contains information from a single RTP Sender
       Synchronization Source (SSRC, see RFC 3550 'RTP: A Transport
       Protocol for Real-Time Applications' sec.6). The session is
       identified to the the SNMP entity by rtpSessionIndex.
      Rows are removed by the RTP agent when a BYE is received
       from the sender or when the sender times out (see RFC
       3550, Sec. 6.2.1) or when the rtpSessionEntry is deleted."
    INDEX { rtpSessionCallState, rtpSessionIndex, rtpSenderSSRC }
    ::= { rtpSenderTable 1 }
RtpSenderEntry ::= SEQUENCE {
        rtpSenderSSRC
                                   Unsigned32,
        rtpSenderCNAME
                                   Utf8String,
        rtpSenderIPtype
                                   InetAddressType,
        rtpSenderIPaddress
                                   InetAddress,
        rtpSenderRTPport
                                   InetPortNumber,
        rtpSenderRTCPport
                                   InetPortNumber,
        rtpSenderPackets
                                   Counter64,
        rtpSenderOctets
                                   Counter64,
        rtpSenderTool
                                   Utf8String,
        rtpSenderSRs
                                   Counter32,
        rtpSenderSRTime
                                   DateAndTime,
        rtpSenderPT
                                   Integer32,
        rtpSenderStartTime
                                   DateAndTime
        }
rtpSenderSSRC OBJECT-TYPE
    SYNTAX
                    Unsigned32
   MAX-ACCESS
                    not-accessible
    STATUS
                    current
    DESCRIPTION
      "The RTP SSRC, or synchronization source identifier of the
       sender. The RTP session address plus an SSRC uniquely
       identify a sender to an RTP session (see <u>RFC 3550</u>, 'RTP: A
       Transport Protocol for Real-Time Applications' sec.3)."
    ::= { rtpSenderEntry 1 }
rtpSenderCNAME OBJECT-TYPE
    SYNTAX
                    Utf8String
    MAX-ACCESS
                    read-only
```

STATUS current DESCRIPTION "The RTP canonical name of the sender." ::= { rtpSenderEntry 2 }

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```
rtpSenderIPtype OBJECT-TYPE
    SYNTAX InetAddressType
   MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "IP address type for the originating IP endpoint for this
        RTP stream."
    ::= { rtpSenderEntry 3 }
rtpSenderIPaddress OBJECT-TYPE
    SYNTAX InetAddress
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "IP address for the originating IP endpoint for this
         RTP stream."
    ::= { rtpSenderEntry 4 }
rtpSenderRTPport OBJECT-TYPE
    SYNTAX InetPortNumber
   MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "Source UDP port for RTP. A value of 0 indicates
         an unknown port number."
    ::= { rtpSenderEntry 5 }
rtpSenderRTCPport OBJECT-TYPE
    SYNTAX InetPortNumber
   MAX-ACCESS read-only
   STATUS current
    DESCRIPTION
        "Source UDP port for RTCP. A value of 0 indicates
         an unknown port number."
    ::= { rtpSenderEntry 6 }
rtpSenderPackets OBJECT-TYPE
    SYNTAX
                  Counter64
   MAX-ACCESS
                  read-only
    STATUS
                    current
    DESCRIPTION
      "Count of RTP packets sent by this sender, or observed by
       an RTP monitor, since rtpSenderStartTime."
    ::= { rtpSenderEntry 7 }
rtpSenderOctets OBJECT-TYPE
    SYNTAX
                    Counter64
    MAX-ACCESS read-only
```

STATUS	(	current						
DESCRIPT	ION							
"Count	of non-l	neader RTF	octets	sent	by this	sender,	or	observed
Clark		Expire	s Decem	ber 20	006		[	[Page 16]

```
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```

```
by an RTP monitor, since rtpSenderStartTime."
    ::= { rtpSenderEntry 8 }
rtpSenderTool OBJECT-TYPE
    SYNTAX
                   Utf8String (SIZE(0..127))
   MAX-ACCESS
                   read-only
   STATUS
                   current
   DESCRIPTION
     "Name of the application program source of the stream."
    ::= { rtpSenderEntry 9 }
rtpSenderSRs OBJECT-TYPE
    SYNTAX
                  Counter32
   MAX-ACCESS
                  read-only
   STATUS
                   current
   DESCRIPTION
      "A count of the number of RTCP Sender Reports that have
      been sent from this sender, or observed if the RTP entity
      is a monitor, since rtpSenderStartTime."
    ::= { rtpSenderEntry 10 }
rtpSenderSRTime OBJECT-TYPE
   SYNTAX
                  DateAndTime
   MAX-ACCESS
                  read-only
   STATUS
                   current
   DESCRIPTION
     "rtpSenderSRTime is the time at which
      the last SR was received from this sender, in the case of a
      monitor or receiving host. Or sent by this sender, in the
      case of a sending host."
    ::= { rtpSenderEntry 11 }
rtpSenderPT OBJECT-TYPE
   SYNTAX
                  Integer32(0..127)
   MAX-ACCESS
                   read-only
   STATUS
                   current
    DESCRIPTION
      "Payload type from the RTP header of the most recently received
      RTP Packet (see <u>RFC 3550</u>, 'RTP: A Transport Protocol for
      Real-Time Applications' sec. 5)."
    ::= { rtpSenderEntry 12 }
rtpSenderStartTime OBJECT-TYPE
    SYNTAX
                  DateAndTime
   MAX-ACCESS
                  read-only
    STATUS
                   current
   DESCRIPTION
```

```
"The time at which this row was
created."
::= { rtpSenderEntry 13 }
```

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```
- -
-- RECEIVER INVERSE TABLE
- -
rtpRcvrInverseTable OBJECT-TYPE
   SYNTAX
                  SEQUENCE OF RtpRcvrInverseEntry
   MAX-ACCESS
                   not-accessible
   STATUS
                   current
   DESCRIPTION
      "Maps rtpRcvrIPaddress and rtpSessionIndex to the rtpRcvrSRCSSRC
      and rtpRcvrSSRC indexes of the rtpRcvrTable. This table allows
      management applications to find entries by rtpRcvrIPaddress
      rather than by rtpSessionIndex. Given rtpSessionDomain and
      rtpRcvrIPaddress, a set of rtpSessionIndex, rtpRcvrSRCSSRC, and
      rtpRcvrSSRC values can be returned from a tree walk. When
      rtpSessionIndex is specified in SNMP Get-Next operations, one or
      more rtpRcvrSRCSSRC and rtpRcvrSSRC pairs may be returned."
    ::= { rtpMIBV20bjects 6 }
rtpRcvrInverseEntry OBJECT-TYPE
   SYNTAX
                   RtpRcvrInverseEntry
   MAX-ACCESS
                   not-accessible
   STATUS
                  current
   DESCRIPTION
      "Each entry corresponds to exactly one entry in the
      rtpRcvrTable - the entry containing the index pair,
      rtpSessionIndex, rtpRcvrSSRC."
   INDEX { rtpRcvrIPaddress, rtpRcvrRTPport, rtpSessionCallState,
            rtpSessionIndex, rtpRcvrSRCSSRC, rtpRcvrSSRC }
    ::= { rtpRcvrInverseTable 1 }
RtpRcvrInverseEntry ::= SEQUENCE {
       rtpRcvrInverseStartTime DateAndTime
       }
rtpRcvrInverseStartTime OBJECT-TYPE
                  DateAndTime
   SYNTAX
   MAX-ACCESS read-only
   STATUS
                   current
   DESCRIPTION
     "The time at which this row was
      created."
   ::= { rtpRcvrInverseEntry 1 }
-- RECEIVERS TABLE
```

rtpRcvrTable OBJECT-TYPE

SYNTAX	SEQUENCE OF RtpRcvrEntry
MAX-ACCESS	not-accessible

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```
STATUS
                    current
   DESCRIPTION
      "Table of information about a receiver or receivers of RTP
       session data. RTP hosts that receive RTP session packets
      MUST create an entry in this table for that receiver/sender
       pair. RTP hosts that send RTP session packets MAY create
       an entry in this table for each receiver to their stream
      using RTCP feedback from the RTP group. RTP monitors
      create an entry for each observed RTP session receiver as
      a side effect when a conceptual row in the rtpSessionTable
       is made 'active' by a manager."
    ::= { rtpMIBV20bjects 7 }
rtpRcvrEntry OBJECT-TYPE
    SYNTAX
                    RtpRcvrEntry
   MAX-ACCESS
                    not-accessible
   STATUS
                    current
   DESCRIPTION
      "Each entry contains information from a single RTP
      Synchronization Source that is receiving packets from the
       sender identified by rtpRcvrSRCSSRC (SSRC, see RFC 3550,
       'RTP: A Transport Protocol for Real-Time Applications'
       sec.6). The session is identified to the the RTP Agent entity
       by rtpSessionIndex. Rows are removed by the RTP agent when
       a BYE is received from the sender or when the sender times
       out (see RFC 3550) or when the rtpSessionEntry is deleted."
    INDEX { rtpSessionCallState, rtpSessionIndex, rtpRcvrSRCSSRC,
            rtpRcvrSSRC }
    ::= { rtpRcvrTable 1 }
RtpRcvrEntry ::= SEQUENCE {
        rtpRcvrSRCSSRC
                              Unsigned32,
                              Unsigned32,
        rtpRcvrSSRC
        rtpRcvrCNAME
                              Utf8String,
        rtpRcvrIPtype
                              InetAddressType,
        rtpRcvrIPaddress
                              InetAddress,
        rtpRcvrRTPport
                              InetPortNumber,
        rtpRcvrRTCPport
                              InetPortNumber,
        rtpRcvrRTT
                              Gauge32,
        rtpRcvrLostPackets
                              Counter64,
        rtpRcvrJitter
                              Gauge32,
        rtpRcvrTool
                              Utf8String,
        rtpRcvrRRs
                              Counter32,
        rtpRcvrRRTime
                              DateAndTime,
        rtpRcvrPT
                              Integer32,
        rtpRcvrPackets
                              Counter64,
                              Counter64,
        rtpRcvr0ctets
        rtpRcvrStartTime
                              DateAndTime
        }
```

rtpRcvrSRCSSRC OBJECT-TYPE SYNTAX Unsigned32 MAX-ACCESS not-accessible

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```
STATUS
                current
   DESCRIPTION
     "The RTP SSRC, or synchronization source identifier of the
      sender. The RTP session address plus an SSRC uniquely
      identify a sender or receiver of an RTP stream (see RFC
      3550, 'RTP: A Transport Protocol for Real-Time
      Applications' sec.3)."
   ::= { rtpRcvrEntry 1 }
rtpRcvrSSRC OBJECT-TYPE
   SYNTAX Unsigned32
   MAX-ACCESS not-accessible
   STATUS current
   DESCRIPTION
     "The RTP SSRC, or synchronization source identifier of the
      receiver. The RTP session address plus an SSRC uniquely
      identify a receiver of an RTP stream (see <u>RFC 3550</u>, 'RTP:
      A Transport Protocol for Real-Time Applications' sec.3)."
   ::= { rtpRcvrEntry 2 }
rtpRcvrCNAME OBJECT-TYPE
   SYNTAX Utf8String
   MAX-ACCESS read-only
                current
   STATUS
   DESCRIPTION
     "The RTP canonical name of the receiver."
   ::= { rtpRcvrEntry 3 }
rtpRcvrIPtype OBJECT-TYPE
   SYNTAX InetAddressType
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "Destination IP address type for this session."
   ::= { rtpRcvrEntry 4 }
rtpRcvrIPaddress OBJECT-TYPE
   SYNTAX InetAddress
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "Destination IP address for this session."
   ::= { rtpRcvrEntry 5 }
rtpRcvrRTPport OBJECT-TYPE
   SYNTAX InetPortNumber
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
```

```
"Destination UDP port for RTP. A value of 0 indicates
an unknown port number."
::= { rtpRcvrEntry 6 }
```

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```
rtpRcvrRTCPport OBJECT-TYPE
    SYNTAX InetPortNumber
   MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "Destination UDP port for RTCP.A value of 0 indicates
         an unknown port number."
    ::= { rtpRcvrEntry 7 }
rtpRcvrRTT OBJECT-TYPE
    SYNTAX
              Gauge32
    MAX-ACCESS read-only
    STATUS
                current
    DESCRIPTION
      "The round trip time measurement taken by the source of the
      RTP stream based on the algorithm described on sec. 6 of
      RFC 3550, 'RTP: A Transport Protocol for Real-Time
      Applications.' This algorithm can produce meaningful
       results when the RTP agent has the same clock as the stream
       sender (when the RTP monitor is also the sending host for the
      particular receiver). Otherwise, the entity should return
       'noSuchInstance' in response to queries against rtpRcvrRTT."
    ::= { rtpRcvrEntry 8 }
rtpRcvrLostPackets OBJECT-TYPE
    SYNTAX
                   Counter64
   MAX-ACCESS
                   read-only
    STATUS
                    current
    DESCRIPTION
     "A count of RTP packets lost as observed by this receiver
      since rtpRcvrStartTime."
    ::= { rtpRcvrEntry 9 }
rtpRcvrJitter OBJECT-TYPE
    SYNTAX
                   Gauge32
   MAX-ACCESS
                    read-only
    STATUS
                    current
    DESCRIPTION
      "An estimate of delay variation as observed by this
       receiver. (see RFC 3550, 'RTP: A Transport Protocol
      for Real-Time Applications' sec.6.3.1 and A.8)."
    ::= { rtpRcvrEntry 10 }
rtpRcvrTool OBJECT-TYPE
    SYNTAX
                    Utf8String (SIZE(0..127))
    MAX-ACCESS
                    read-only
    STATUS
                    current
    DESCRIPTION
      "Name of the application program source of the stream."
```

::= { rtpRcvrEntry 11 }

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```
rtpRcvrRRs OBJECT-TYPE
    SYNTAX
                    Counter32
   MAX-ACCESS
                   read-only
    STATUS
                    current
    DESCRIPTION
      "A count of the number of RTCP Receiver Reports that have
       been sent from this receiver, or observed if the RTP entity
       is a monitor, since rtpRcvrStartTime."
    ::= { rtpRcvrEntry 12 }
rtpRcvrRRTime OBJECT-TYPE
    SYNTAX
                   DateAndTime
   MAX-ACCESS
                   read-only
    STATUS
                   current
    DESCRIPTION
      "rtpRcvrRRTime is the time at which the last RTCP Receiver Report
      was received from this receiver, in the case of a monitor or RR
       receiver (the RTP Sender). It is the time at which the last
       RR was sent by this receiver in the case of an RTP receiver
       sending the RR."
    ::= { rtpRcvrEntry 13 }
rtpRcvrPT OBJECT-TYPE
    SYNTAX
                    Integer32(0..127)
   MAX-ACCESS
                    read-only
    STATUS
                    current
    DESCRIPTION
      "Static or dynamic payload type from the RTP header (see
       RFC 3550, 'RTP: A Transport Protocol for Real-Time
       Applications' sec. 5)."
    ::= { rtpRcvrEntry 14 }
rtpRcvrPackets OBJECT-TYPE
    SYNTAX
                    Counter64
   MAX-ACCESS
                    read-only
    STATUS
                    current
    DESCRIPTION
      "Count of RTP packets received by this RTP host receiver
       since rtpRcvrStartTime."
    ::= { rtpRcvrEntry 15 }
rtpRcvrOctets OBJECT-TYPE
    SYNTAX
                    Counter64
   MAX-ACCESS
                    read-only
    STATUS
                    current
    DESCRIPTION
      "Count of non-header RTP octets received by this receiving RTP
      host since rtpRcvrStartTime."
    ::= { rtpRcvrEntry 16 }
```

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rtpRcvrStartTime OBJECT-TYPE SYNTAX DateAndTime MAX-ACCESS read-only STATUS current DESCRIPTION "The time at which this row was created." ::= { rtpRcvrEntry 17 } -- MODULE GROUPS -- There are two types of RTP Systems, RTP hosts and RTP Monitors. -- Thus there are three kinds of objects: 1) Objects common to both -- kinds of systems, 2) Objects unique to RTP Hosts and 3) Objects -- unique to RTP Monitors. There is a fourth group, 4) Objects that -- SHOULD be implemented by Multicast hosts and RTP Monitors rtpGroups OBJECT IDENTIFIER ::= { rtpConformance 1 } OBJECT-GROUP rtpSystemGroup OBJECTS { rtpSessionSessionIdentifier, rtpSessionStartTime, rtpSessionStopTime, rtpSessionDestIPtype, rtpSessionDestIPaddress, rtpSessionDestRTPport, rtpSessionDestRTCPport, rtpSessionSrceIdenType, rtpSessionSrceIdentifier, rtpSessionDestIdenType, rtpSessionDestIdentifier, rtpSessionIfIndex, rtpSessionSenderJoins, rtpSessionReceiverJoins, rtpSessionByes, rtpSessionMonitor, rtpSessionMaxNumEntries, rtpSenderCNAME, rtpSenderIPtype, rtpSenderIPaddress, rtpSenderRTPport, rtpSenderRTCPport, rtpSenderPackets, rtpSenderOctets, rtpSenderTool, rtpSenderSRs, rtpSenderSRTime, rtpSenderStartTime, rtpRcvrCNAME, rtpRcvrIPtype,

rtpRcvrIPaddress, rtpRcvrRTPport, rtpRcvrRTCPport, rtpRcvrLostPackets,

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```
rtpRcvrJitter,
                    rtpRcvrTool,
                    rtpRcvrRRs,
                    rtpRcvrRRTime,
                    rtpRcvrStartTime
                    }
    STATUS
                    current
   DESCRIPTION
        "Objects available to all RTP Systems."
    ::= { rtpGroups 1 }
rtpHostGroup
                OBJECT-GROUP
    OBJECTS
                {
                rtpSessionSourceIPtype,
                rtpSessionSourceIPaddress,
                rtpSessionSourceRTPport,
                rtpSessionSourceRTCPport,
                rtpSenderPT,
                rtpRcvrPT,
                rtpRcvrRTT,
                rtpRcvrOctets,
                rtpRcvrPackets
                }
    STATUS
                current
    DESCRIPTION
           "Objects that are available to RTP Host systems, but may not
            be available to RTP Monitor systems."
    ::= { rtpGroups 2 }
rtpMonitorGroup OBJECT-GROUP
   OBJECTS
                {
                rtpSessionNewIndex,
                rtpSessionRowStatus
                }
    STATUS
                current
   DESCRIPTION
        "Objects used to create rows in the RTP Session Table. These
        objects are not needed if the system does not create rows."
    ::= { rtpGroups 3 }
rtpInverseGroup OBJECT-GROUP
    OBJECTS
                {
                rtpSessionInverseStartTime,
                rtpSenderInverseStartTime,
                rtpRcvrInverseStartTime
                }
    STATUS
                current
    DESCRIPTION
            "Objects used in the Inverse Lookup Tables."
```

```
::= { rtpGroups 4 }
```

- -- Compliance
- -

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rtpCompliances OBJECT IDENTIFIER ::= { rtpConformance 2 } rtpHostCompliance MODULE-COMPLIANCE STATUS current DESCRIPTION "Host implementations MUST comply." MODULE RTP-MIB MANDATORY-GROUPS { rtpSystemGroup, rtpHostGroup } GROUP rtpMonitorGroup DESCRIPTION "Host systems my optionally support row creation and deletion. This would allow an RTP Host system to act as an RTP Monitor." GROUP rtpInverseGroup DESCRIPTION "Multicast RTP Systems SHOULD implement the optional tables." OBJECT rtpSessionNewIndex MIN-ACCESS not-accessible DESCRIPTION "RTP system implementations support of row creation and deletion is OPTIONAL so implementation of this object is OPTIONAL." OBJECT rtpSessionDestIPtype MIN-ACCESS read-only DESCRIPTION "Row creation and deletion is OPTIONAL so read-create access to this object is OPTIONAL." OBJECT rtpSessionDestIPaddress MIN-ACCESS read-only DESCRIPTION "Row creation and deletion is OPTIONAL so read-create access to this object is OPTIONAL." OBJECT rtpSessionDestRTPport MIN-ACCESS read-only DESCRIPTION "Row creation and deletion is OPTIONAL so read-create access to this object is OPTIONAL." OBJECT rtpSessionDestRTCPport MIN-ACCESS read-only DESCRIPTION "Row creation and deletion is OPTIONAL so read-create access to this object is OPTIONAL." OBJECT rtpSessionIfIndex MIN-ACCESS read-only DESCRIPTION "Row creation and deletion is OPTIONAL so

# read-create access to this object is OPTIONAL." OBJECT rtpSessionRowStatus MIN-ACCESS not-accessible

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```
DESCRIPTION
               "Row creation and deletion is OPTIONAL so
                read-create access to this object is OPTIONAL."
       OBJECT rtpSessionInverseStartTime
           MIN-ACCESS not-accessible
              DESCRIPTION
               "Multicast RTP Systems SHOULD implement the optional
                tables."
       OBJECT rtpSenderInverseStartTime
           MIN-ACCESS not-accessible
              DESCRIPTION
               "Multicast RTP Systems SHOULD implement the optional
                tables."
       OBJECT rtpRcvrInverseStartTime
           MIN-ACCESS not-accessible
              DESCRIPTION
               "Multicast RTP Systems SHOULD implement the optional
                tables."
    ::= { rtpCompliances 1 }
rtpMonitorCompliance MODULE-COMPLIANCE
    STATUS
                   current
    DESCRIPTION
          "Monitor implementations must comply. RTP Monitors are not
          required to support creation or deletion."
    MODULE
                     RTP-MIB
    MANDATORY-GROUPS
                         {
                         rtpSystemGroup,
                         rtpMonitorGroup
                         }
    GROUP
                         rtpHostGroup
   DESCRIPTION
        "Monitor implementations may not have access to values in the
        rtpHostGroup."
    GROUP
                         rtpInverseGroup
    DESCRIPTION
        "Multicast RTP Systems SHOULD implement the optional
        tables."
       OBJECT rtpSessionSourceIPtype
           MIN-ACCESS not-accessible
              DESCRIPTION
               "RTP monitor sourcing of RTP or RTCP data packets
                is OPTIONAL and implementation of this object is
               OPTIONAL."
      OBJECT rtpSessionSourceIPaddress
           MIN-ACCESS not-accessible
              DESCRIPTION
```

"RTP monitor sourcing of RTP or RTCP data packets is OPTIONAL and implementation of this object is OPTIONAL."

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OBJECT rtpSessionSourceRTPport MIN-ACCESS not-accessible DESCRIPTION "RTP monitor sourcing of RTP or RTCP data packets is OPTIONAL and implementation of this object is OPTIONAL." OBJECT rtpSessionSourceRTCPport MIN-ACCESS not-accessible DESCRIPTION "RTP monitor sourcing of RTP or RTCP data packets is OPTIONAL and implementation of this object is OPTIONAL." OBJECT rtpRcvrPT MIN-ACCESS not-accessible DESCRIPTION "RTP monitor systems may not support retrieval of the RTP Payload Type from the RTP header (and may receive RTCP messages only). When queried for the payload type information" OBJECT rtpSenderPT MIN-ACCESS not-accessible DESCRIPTION "RTP monitor systems may not support retrieval of the RTP Payload Type from the RTP header (and may receive RTCP messages only). When queried for the payload type information." OBJECT rtpRcvrOctets MIN-ACCESS not-accessible DESCRIPTION "RTP monitor systems may receive only the RTCP messages and not the RTP messages that contain the octet count of the RTP message. Thus implementation of this object is OPTIONAL" OBJECT rtpRcvrPackets MIN-ACCESS not-accessible DESCRIPTION "RTP monitor systems may receive only the RTCP messages and not the RTP messages that contain the octet count of the RTP message. Thus implementation of this object is OPTIONAL." OBJECT rtpSessionIfIndex MIN-ACCESS read-only DESCRIPTION "Row creation and deletion is OPTIONAL so read-create access to this object is OPTIONAL." OBJECT rtpSessionInverseStartTime MIN-ACCESS not-accessible DESCRIPTION

"Multicast	RTP	Systems	SHOULD	implement	the	optional
tables."						

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```
OBJECT rtpSenderInverseStartTime
MIN-ACCESS not-accessible
DESCRIPTION
"Multicast RTP Systems SHOULD implement the optional
tables."
OBJECT rtpRcvrInverseStartTime
MIN-ACCESS not-accessible
DESCRIPTION
"Multicast RTP Systems SHOULD implement the optional
tables."
::= { rtpCompliances 2 }
END
```

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#### **<u>4</u>**. Security Considerations

In most cases, MIBs are not themselves security risks; if SNMP security is operating as intended, the use of a MIB to view information about a system, or to change some parameter at the system, is a tool, not a threat. However, there are a number of management objects defined in this MIB that have a MAX-ACCESS clause of read-write and/or read-create. Such objects may be considered sensitive or vulnerable in some network environments. The support for SET operations in a non-secure environment without proper protection can have a negative effect on network operations.

None of the read-only objects in this MIB reports a password, though some SDES [RFC3550] items such as the CNAME [RFC3550], the canonical name, may be deemed sensitive depending on the security policies of a particular enterprise. If access to these objects is not limited by an appropriate access control policy, these objects can provide an attacker with information about a system's configuration and the services that that system is providing. Some enterprises view their network and system configurations, as well as information about usage and performance, as corporate assets; such enterprises may wish to restrict SNMP access to most of the objects in the MIB. This MIB supports read-write operations against rtpSessionNewIndex which has the side effect of creating an entry in the rtpSessionTable when it is written to. Five objects in rtpSessionEntry have read-create access: rtpSessionDomain, rtpSessionRemAddr, rtpSessionIfIndex, rtpSessionRowStatus, and rtpSessionIfAddr identify an RTP session to be monitored on a particular interface. The values of these objects are not to be changed once created, and initialization of these objects affects only the monitoring of an RTP session and not the operation of an RTP session on any host end-system. Since write operations to rtpSessionNewIndex and the five objects in rtpSessionEntry affect the operation of the monitor, write access to these objects should be subject to access control.

Confidentiality of RTP and RTCP data packets is defined in <u>section 9</u> of the RTP specification [<u>RFC3550</u>]. Encryption may be performed on RTP packets, RTCP packets, or both. Encryption of RTCP packets may pose a problem for third-party monitors though "For RTCP, it is allowed to split a compound RTCP packet into two lower-layer packets, one to be encrypted and one to be sent in the clear. For example, SDES information might be encrypted while reception reports were sent in the clear to accommodate third-party monitors [<u>RFC3550</u>]."

SNMPv1 by itself is not a secure environment. Even if the network

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itself is secure (for example by using IPSec), there is no control as to who on the secure network is allowed to access and GET/SET (read/change/create/delete) the objects in this MIB. It is recommended that the implementers consider the security features as provided by the SNMPv3 framework. Specifically, the use of the User-based Security Model <u>RFC 2574</u> [<u>RFC2574</u>] and the View-based Access Control Model <u>RFC 2575</u> [<u>RFC2575</u>] is recommended. It is then a customer/user responsibility to ensure that the SNMP entity giving access to an instance of this MIB, is properly configured to give access to the objects only to those principals (users) that have legitimate rights to indeed GET or SET (change/create/delete) them.

# <u>5</u>. IANA Considerations TBD

## 6. Acknowledgements

The authors wish to thank Brian Park for his contributions in reviewing this MIB.

# 7. Intellectual Property

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## 8. References

[RFC3550] Shulzrinne, H., Casner, S., Frederick, R. and V. Jacobson, "RTP: A Transport Protocol for real-time applications," <u>RFC 3550</u>, July 2003.

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