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**The Blocks eXtensible eXchange Protocol Framework**  
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Abstract

This memo describes a generic application protocol framework for connection-oriented, asynchronous interactions. The framework permits simultaneous and independent exchanges within the context of a single application user-identity, supporting both textual and binary messages.

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## **1. Introduction**

This memo describes a generic application protocol framework for connection-oriented, asynchronous interactions. Consult [\[1\]](#) for a description of the framework's design principles.

At the core of the BXXP framework is a framing mechanism that permits simultaneous and independent exchanges of messages between peers. Messages are arbitrary MIME[2] content, but are usually textual (structured using XML[3]).

Frames are exchanged in the context of a "channel". Each channel has an associated "profile" that defines the syntax and semantics of the messages exchanged. Implicit in the operation of BXXP is the notion of channel management. In addition to defining BXXP's channel management profile, this document defines:

- o the TLS[4] transport security profile; and,
- o the SASL[5] family of profiles.

Other profiles, such as those used for data exchange, are defined by an application protocol designer. A registration template is provided for this purpose.



## **2. The BXXP Framework**

The BXXP framework is message-oriented. All exchanges occur in the context of a channel -- a binding to a well-defined aspect of the application, such as transport security, user authentication, or data exchange.

A BXXP session is mapped onto an underlying transport service. A separate series of documents describe how a particular transport service realizes a BXXP session. For example, [6] describes how a BXXP session is mapped onto a single TCP[7] connection.

During the creation of a channel, the client supplies one or more proposed profiles for that channel. If the server creates the channel, it selects one of the profiles and sends it in a reply; otherwise, it may indicate that none of the profiles are acceptable, and decline creation of the channel.

Channel usage falls into one of two categories:

initial tuning: these are used by profiles that perform initialization once the BXXP session is established (e.g., negotiating the use of transport security); although several exchanges may be required to perform the initialization, these channels become inactive early in the BXXP session and remain so for the duration.

continuous: these are used by profiles that support data exchange; typically, these channels are created after the initial tuning channels have gone quiet.





## **2.1 Roles**

Although BXXP is peer-to-peer, it is convenient to label each peer in the context of the role it is performing at a given time:

- o When a BXXP session is established, the peer that awaits new connections is acting in the listening role, and the other peer, which establishes a connection to the listener, is acting in the initiating role. In the examples which follow, these are referred to as "L:" and "I:", respectively.
- o A BXXP peer starting an exchange is termed the client; similarly, the other BXXP peer is termed the server. In the examples which follow, these are referred to as "C:" and "S:", respectively.

Typically, a BXXP peer acting in the server role is also acting in a listening role. However, because BXXP is peer-to-peer in nature, no such requirement exists.

### **2.1.1 Exchange Styles**

BXXP allows three styles of exchange:

MSG/RPY: the client sends a "MSG" message asking the server to perform some task, the server performs the task and replies with a "RPY" message (termed a positive reply).

MSG/ERR: the client sends a "MSG" message, the server does not perform any task and replies with an "ERR" message (termed a negative reply).

MSG/ANS: the client sends a "MSG" message, the server, during the course of performing some task, replies with zero or more "ANS" messages, and, upon completion of the task, sends a "NUL" message, which signifies the end of the reply.

The first two styles are termed one-to-one exchanges, whilst the third style is termed a one-to-many exchange.



## **2.2 Messages and Frames**

A message is structured according to the rules of MIME. Accordingly, the payload may begin with "entity-headers" (c.f., MIME[2]'s [Section 3](#)). If none, or only some, of the "entity-headers" are present:

- o the default "Content-Type" is "text/xml"; and,
- o the default "Content-Transfer-Encoding" is "binary".

Hence, in the absence of typing information, a message is a well-formed XML[3] document.

Normally, a message is sent in a single frame. However, it may be convenient or necessary to segment a message into multiple frames (e.g., if only part of a message is ready to be sent).

Each frame consists of a header, the payload, and a trailer. The header and trailer are each represented using printable ASCII characters and are terminated with a CRLF pair. Between the header and the trailer is the payload, consisting of zero or more octets.

For example, here is a message contained in a single frame that contains a payload of 96 octets spread over 4 lines (each line is terminated with a CRLF pair):

```
C: MSG 0 1 . 16 96
C:
C: <start number='1'>
C:   <profile uri='http://xml.resource.org/profiles/sasl/OTP' />
C: </start>
C: END
```

Note that the message starts with a blank line, signifying a lack of explicit MIME typing information. Also note that in this example, the message is represented as a single payload.



### 2.2.1 Frame Syntax

The ABNF for a frame is:

frame = header payload trailer / mapping

header = msg / rpy / err / ans / nul

msg = "MSG" SP common CR LF

rpy = "RPY" SP common CR LF

ans = "ANS" SP common SP ansno CR LF

err = "ERR" SP common CR LF

nul = "NUL" SP common CR LF

common = channel SP msgno SP more SP seqno SP size

channel = 0..2147483647

msgno = 0..2147483647

more = "." / "\*"

seqno = 0..4294967295

size = 0..2147483647

ansno = 0..2147483647

payload = \*OCTET

trailer = "END" CR LF

mapping = ;; each transport mapping may define additional frames



#### 2.2.1.1 Frame Header

The frame header consists of a three-character keyword (one of: "MSG", "RPY", "ERR", "ANS", or "NUL"), followed by zero or more parameters. A single space character (decimal code 32, " ") separates each component. The header is terminated with a CRLF pair.

The channel number ("channel") must be a non-negative integer (in the range 0..2147483647).

The message number ("msgno") must be a non-negative integer (in the range 0..2147483647) and have a different value than all other "MSG" messages for which a reply has not been completely received.

The continuation indicator ("more", one of: decimal code 42, "\*", or decimal code 46, ".") specifies whether this is the final frame of the message:

intermediate ("\*"): at least one other frame follows for the message; or,

complete ("."): this frame completes the message.

The sequence number ("seqno") must be a non-negative integer (in the range 0..4294967295) and specifies the sequence number of the first octet in the payload, for the associated channel.

The payload size ("size") must be a non-negative integer (in the range 0..2147483647) and specifies the exact number of octets in the payload. (This does not include either the header or trailer.)

Note that a frame may have an empty payload, e.g.,

```
S: RPY 0 1 * 287 27
S:
S: ...
S: ...
S: ...
S: END
S: RPY 0 1 . 314 0
S: END
```

The answer number ("ansno") must be a non-negative integer (in the range 0..4294967295) and must have a different value than all other answers in progress for the message being replied to.





When a message is segmented and sent as several frames, those frames must be sent sequentially, without any intervening frames from other messages on the same channel. However, there are two exceptions: first, no restriction is made with respect to the interleaving of frames for other channels; and, second, in a one-to-many exchange, multiple answers may be simultaneously in progress.

Accordingly, frames for "ANS" messages may be interleaved on the same channel -- the answer number is used for collation, e.g.,

```
S: ANS 1 0 * 0 10 0
S:
S: ...
S: END
S: ANS 1 0 * 10 20 1
S:
S: ...
S: ...
S: END
S: ANS 1 0 . 30 10 0
S: ...
S: END
```

which shows two "ANS" messages interleaved on channel 1 as part of a reply to message number 0. Note that the sequence number is advanced for each frame sent on the channel, and is independent of the messages sent in those frames.

There are several rules for identifying poorly-formed frames:

- o if the header doesn't start with "MSG", "RPY", "ERR", "ANS", or "NUL";
- o if any of the parameters in the header cannot be determined or are invalid (i.e., syntactically incorrect);
- o if the value of the channel number doesn't refer to an existing channel;
- o if the header starts with "MSG", and the message number refers to a "MSG" message that has been completely received but for which a reply has not been completely sent;
- o if the header doesn't start with "MSG", and refers to a message number for which a reply has not been completely received;
- o if the header doesn't start with "MSG", and refers to a message number that has never been sent (except during session establishment, c.f., [Section 2.3.1.1](#));



- o if the header starts with "MSG", "ERR", or "ANS", and refers to a message number for which at least one other frame has been received, and the three-character keyword starting this frame and the immediately-previous received frame for this reply are not identical;
- o if the header starts with "NUL", and refers to a message number for which at least one other frame has been received, and the keyword of of the immediately-previous received frame for this reply isn't "ANS";
- o if the continuation indicator of the previous frame received on the same channel was intermediate ("\*"), and its message number isn't identical to this frame's message number;
- o if the value of the sequence number doesn't correspond to the expected value for the associated channel (c.f., [Section 2.2.1.2](#));
- o if the header starts with "NUL", and the continuation indicator is intermediate ("\*") or the payload size is non-zero;
- o if the header doesn't start with "NUL", and the continuation indicator is complete ("."), and the total size of the (re-assembled) message is less than two octets; or,
- o if the header doesn't start with "NUL", and the continuation indicator is complete ("."), and "entity-headers" are present but poorly-formed in the (re-assembled) message.

If a frame is poorly-formed, then the session is terminated without generating a response, and it is recommended that a diagnostic entry be logged.



#### **2.2.1.2 Frame Payload**

The frame payload consists of zero or more octets.

Every payload octet sent in each direction on a channel has an associated sequence number. Numbering of payload octets within a frame is such that the first payload octet is the lowest numbered, and the following payload octets are numbered consecutively. (When a channel is created, the sequence number associated with the first payload octet of the first frame is 0.)

The actual sequence number space is finite, though very large, ranging from 0..4294967295 ( $2^{32} - 1$ ). Since the space is finite, all arithmetic dealing with sequence numbers is performed modulo  $2^{32}$ . This unsigned arithmetic preserves the relationship of sequence numbers as they cycle from  $2^{32} - 1$  to 0 again.

When receiving a frame, the sum of its sequence number and payload size, modulo 4294967296 ( $2^{32}$ ), gives the expected sequence number associated with the first payload octet of the next frame received. Accordingly, when receiving a frame if the sequence number isn't the expected value for this channel, then the BXXP peers have lost synchronization, then the session is terminated without generating a response, and it is recommended that a diagnostic entry be logged.



#### **2.2.1.3 Frame Trailer**

The frame trailer consists of "END" followed by a CRLF pair.

When receiving a frame, if the characters immediately following the payload don't correspond to a trailer, then the session is terminated without generating a response, and it is recommended that a diagnostic entry be logged.



### **2.2.2 Frame Semantics**

The semantics of each message is channel-specific. Accordingly, the profile associated with a channel must define:

- o the initialization messages, if any, exchanged during channel creation;
- o the messages that may be exchanged in the payload of the channel; and,
- o the semantics of these messages.

A profile registration template ([Section 5](#)) organizes this information.

#### **2.2.2.1 Poorly-formed Messages**

When defining the behavior of the profile, the template must specify how poorly-formed "MSG" messages are replied to. For example, the channel management profile sends a negative reply containing an error message (c.f., [Section 2.3.1.5](#)).

If a poorly-formed reply is received on channel zero, the session is terminated without generating a response, and it is recommended that a diagnostic entry be logged.

If a poorly-formed reply is received on another channel, then the channel must be closed using the procedure in [Section 2.3.1.3](#).



#### **2.2.2.2 XML-based Profiles**

If a profile uses XML to structure its messages, then only XML's baseline facilities (as described in the XML 1.0 specification[3]) are allowed. Additional XML features (e.g., namespaces) are made available only by being explicitly discussed in a given profile's specification.

In particular this limitation allows use of only the five predefined general entities references ("&", "<", ">", "'", and """) and numeric entity references in the messages exchanged.

Further, because the profile registration template defines the messages exchanged over a channel, the XML documents exchanged in each message needn't have either a "XML" declaration (e.g., `<?xml version="1.0" ?>`) or a "DOCTYPE" declaration (e.g., `<!DOCTYPE ...>`). All other XML 1.0 instructions (e.g., CDATA blocks, processing instructions, and so on) are allowed.

Finally, because the "XML" declaration isn't present, the default character set for XML-based profiles is UTF-8. If another character set is desired, a "Content-Type" entity-header should be used to specify the character set in question.



### **2.3 Channel Management**

When a BXXP session starts, only channel number zero is defined, which is used for channel management. [Section 6.1](#) contains the profile registration for BXXP channel management.

Channel management allows each BXXP peer to advertise the profiles that it supports (c.f., [Section 2.3.1.1](#)), bind an instance of one of those profiles to a channel (c.f., [Section 2.3.1.2](#)), and then later close any channels or release the BXXP session (c.f., [Section 2.3.1.3](#)).

A BXXP peer should support at least 257 concurrent channels.



### **2.3.1 Message Semantics**

#### **2.3.1.1 The Greeting Message**

When a BXXP session is established, each BXXP peer signifies its availability by immediately sending a positive reply with a message number of zero that contains a "greeting" element, e.g.,

```
L: <wait for incoming connection>
I: <open connection>
L: RPY 0 0 . 0 86
L:
L: <greeting>
L:   <profile uri='http://xml.resource.org/profiles/TLS' />
L: </greeting>
L: END
I: RPY 0 0 . 0 16
I:
I: <greeting />
I: END
```

Note that this example implies that the BXXP peer in the initiating role waits until the BXXP peer in the listening role sends its greeting -- this is an artifact of the presentation; in fact, both BXXP peers send their replies independently.

The "greeting" element has two optional attributes ("features" and "localize") and zero or more "profile" elements, one for each profile supported by the BXXP peer acting in a server role:

- o the "features" attribute, if present, contains one or more feature tokens, each indicating an optional feature of the channel management profile supported by the BXXP peer;
- o the "localize" attribute, if present, contains one or more language tokens (defined in [8]), each identifying a desirable language tag to be used by the remote BXXP peer when generating textual diagnostics for the "close" and "error" elements (the tokens are ordered from most to least desirable); and,
- o each "profile" element contained within the "greeting" element identifies a profile, and unlike the "profile" elements that occur within the "start" element, the content of each "profile" element may not contain an optional initialization element.

At present, there are no optional features defined for the channel management profile.





### **2.3.1.2 The Start Message**

When a BXXP peer wants to create a channel, it sends a "start" element on channel zero, e.g.,

```
I: MSG 0 1 . 16 96
I:
I: <start number='1'>
I:   <profile uri='http://xml.resource.org/profiles/sasl/OTP' />
I: </start>
I: END
```

The "start" element has a "number" attribute, an optional "serverName" attribute, and one or more "profile" elements:

- o the "number" attribute indicates the channel number (in the range 1..2147483647) used to identify the channel in future messages;
- o the "serverName" attribute, an arbitrary string, indicates the desired server name for this BXXP session; and,
- o each "profile" element contained within the "start" element identifies a profile, and, optionally, contains an XML element exchanged during channel creation as its content.

To avoid conflict in assigning channel numbers when requesting the creation of a channel, BXXP peers acting in the initiating role use only positive integers that are odd-numbered; similarly, BXXP peers acting in the listening role use only positive integers that are even-numbered.

The "serverName" attribute for the first successful "start" element received by a BXXP peer is meaningful for the duration of the BXXP session. (If the attribute isn't present or it's value is empty, then the sending BXXP peer is requesting a configuration-specific default value.) The BXXP peer decides whether to operate as the indicated "serverName"; if not, an "error" element is sent in a negative reply.

When a BXXP peer receives a "start" element on channel zero, it examines each of the proposed profiles, and decides whether to use one of them to create the channel. If so, the appropriate "profile" element is sent in a positive reply; otherwise, an "error" element is sent in a negative reply.

When creating the channel, the value of the "serverName" attribute from the first successful "start" element is consulted to provide configuration information, e.g., the desired server-side certificate when starting the TLS transport security profile ([Section 3.1](#)).



For example, a successful channel creation might look like this:

```
I: MSG 0 1 . 16 173
I:
I: <start number='1'>
I:   <profile uri='http://xml.resource.org/profiles/sasl/OTP' />
I:   <profile
I:     uri='http://xml.resource.org/profiles/sasl/ANONYMOUS' />
I: </start>
I: END
L: RPY 0 1 . 287 63
L:
L: <profile uri='http://xml.resource.org/profiles/sasl/OTP' />
L: END
```

Similarly, an unsuccessful channel creation might look like this:

```
I: MSG 0 1 . 16 96
I:
I: <start number='2'>
I:   <profile uri='http://xml.resource.org/profiles/sasl/OTP' />
I: </start>
I: END
L: ERR 0 1 . 287 91
L:
L: <error code='501'>number attribute
L: in &lt;start> element must be odd-valued</error>
L: END
```

Finally, here's an example in which an initialization element is exchanged during channel creation:

```
C: MSG 0 1 . 16 122
C:
C: <start number='1'>
C:   <profile uri='http://xml.resource.org/profiles/TLS'>
C:     <ready />
C:   </profile>
C: </start>
C: END
S: RPY 0 1 . 86 85
S:
S: <profile uri='http://xml.resource.org/profiles/TLS'>
S:   <proceed />
S: </profile>
S: END
```



### **2.3.1.3 The Close Message**

When a BXXP peer wants to close a channel, it sends a "close" element on channel zero, e.g.,

```
I: MSG 0 2 . 163 35
I:
I: <close number='1' code='200' />
I: END
```

The "close" element has a "number" attribute, a "code" attribute, an optional "xml:lang" attribute, and an optional textual diagnostic as its content:

- o the "number" attribute indicates the channel number;
- o the "code" attribute is a three digit reply code meaningful to programs (c.f., [Section 7](#));
- o the "xml:lang" attribute identifies the language that the element's content is written in (the value is suggested, but not mandated, by the "localize" attribute of the "greeting" element sent by the remote BXXP peer); and,
- o the textual diagnostic (which may be multiline) is meaningful to implementers, perhaps administrators, and possibly even users, but never programs.

Note that if the textual diagnostic is present, then the "xml:lang" attribute is absent only if the language indicated as the remote BXXP peer's first choice is used.

If the value of the "number" attribute is zero, then the BXXP peer wants to release the BXXP session (c.f., [Section 2.4](#)) -- otherwise the value of the "number" attribute refers to an existing channel.

When a BXXP peer receives a "close" element on channel zero, it decides whether it is willing to close the channel. If so, an "ok" element is sent in a positive reply; otherwise, an "error" element is sent in a negative reply.



For example, a successful channel close might look like this:

```
I: MSG 0 2 . 163 35
I:
I: <close number='1' code='200' />
I: END
L: RPY 0 2 . 429 10
L:
L: <ok />
L: END
```

Similarly, an unsuccessful channel close might look like this:

```
I: MSG 0 2 . 163 35
I:
I: <close number='1' code='200' />
I: END
L: ERR 0 2 . 429 43
L:
L: <error code='550'>still working</error>
L: END
```





#### [2.3.1.4](#) The OK Message

When a BXXP peer agrees to close a channel (or release the BXXP session), it sends an "ok" element in a positive reply.

The "ok" element has no attributes and no content.

#### [2.3.1.5](#) The Error Message

When a BXXP peer declines the creation of a channel, it sends an "error" element in a negative reply, e.g.,

```
I: MSG 0 1 . 16 91
I:
I: <start number='2'>
I:   <profile uri='http://xml.resource.org/profiles/F00' />
I: </start>
I: END
L: ERR 0 1 . 287 69
L:
L: <error code='550'>all requested profiles are
L: unsupported</error>
L: END
```

The "error" element has a "code" attribute, an optional "xml:lang" attribute, and an optional textual diagnostic as its content:

- o the "code" attribute is a three digit reply code meaningful to programs (c.f., [Section 7](#));
- o the "xml:lang" attribute identifies the language that the element's content is written in (the value is suggested, but not mandated, by the "localize" attribute of the "greeting" element sent by the remote BXXP peer); and,
- o the textual diagnostic (which may be multiline) is meaningful to implementers, perhaps administrators, and possibly even users, but never programs.

Note that if the textual diagnostic is present, then the "xml:lang" attribute is absent only if the language indicated as the remote BXXP peer's first choice is used.

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In addition, a BXXP peer sends an "error" element whenever:

- o it receives a "MSG" message containing a poorly-formed or unexpected element;
- o it receives a "MSG" message asking to close a channel (or release the BXXP session) and it declines to do so; or
- o a BXXP session is established, the BXXP peer is acting in the listening role, and that BXXP peer is unavailable (in this case, the BXXP acting in the listening role does not send a "greeting" element).

In the final case, both BXXP peers terminate the session, and it is recommended that a diagnostic entry be logged by both BXXP peers.



## **2.4 Session Establishment and Release**

When a BXXP session is established, each BXXP peer signifies its availability by immediately sending a positive reply with a message number of zero on channel zero that contains a "greeting" element, e.g.,

```
L: <wait for incoming connection>
I: <open connection>
L: RPY 0 0 . 0 86
L:
L: <greeting>
L:   <profile uri='http://xml.resource.org/profiles/TLS' />
L: </greeting>
L: END
I: RPY 0 0 . 0 16
I:
I: <greeting />
I: END
```

Alternatively, if the BXXP peer acting in the listening role is unavailable, it sends a negative reply, e.g.,

```
L: <wait for incoming connection>
I: <open connection>
L: ERR 0 0 . 0 24
L:
L: <error code='421' />
L: END
I: RPY 0 0 . 0 16
I:
I: <greeting />
I: END
I: <close connection>
L: <close connection>
L: <wait for next connection>
```

and the "greeting" element sent by the BXXP peer acting in the initiating role is ignored. It is recommended that a diagnostic entry be logged by both BXXP peers.

Note that both of these examples imply that the BXXP peer in the initiating role waits until the BXXP peer in the listening role sends its greeting -- this is an artifact of the presentation; in fact, both BXXP peers send their replies independently.

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When a BXXP peer wants to release the BXXP session, it sends a "close" element with a zero-valued "number" attribute on channel zero. The other BXXP peer indicates its willingness by sending an "ok" element in a positive reply, e.g.,

```
C: MSG 0 1 . 16 24
C:
C: <close code='200' />
C: END
S: RPY 0 1 . 287 10
S:
S: <ok />
S: END
I: <close connection>
L: <close connection>
L: <wait for next connection>
```

Alternatively, if the other BXXP doesn't want to release the BXXP session, the exchange might look like this:

```
C: MSG 0 1 . 16 24
C:
C: <close code='200' />
C: END
S: ERR 0 1 . 287 43
S:
S: <error code='550'>still working</error>
L: END
```

If session release is declined, the BXXP session should not be terminated, if possible.





## **2.5 Transport Mappings**

All transport interactions occur in the context of a session -- a mapping onto a particular transport service. Accordingly, this memo defines the requirements that must be satisfied by any document describing how a particular transport service realizes a BXXP session.

### **2.5.1 Session Management**

A BXXP session is connection-oriented. A mapping document must define:

- o how a BXXP session is established;
- o how a BXXP peer is identified as acting in the listening role;
- o how a BXXP peer is identified as acting in the initiating role;
- o how a BXXP session is released; and,
- o how a BXXP session is terminated.

### **2.5.2 Message Exchange**

A BXXP session is message-oriented. A mapping document must define:

- o how messages are reliably sent and received;
- o how messages on the same channel are received in the same order as they were sent; and,
- o how messages on different channels are sent without ordering constraint.



## **2.6 Parallelism**

### **2.6.1 Within a Single Channel**

A BXXP peer acting in the client role may send multiple "MSG" messages on the same channel without waiting to receive the corresponding replies.

A BXXP peer acting in the server role must process all "MSG" messages for a given channel in the same order as they are received. As a consequence, the BXXP peer must generate replies in the same order as the corresponding "MSG" messages are received on a given channel.

### **2.6.2 Between Different Channels**

A BXXP peer acting in the client role may send multiple "MSG" messages on different channels without waiting to receive the corresponding replies.

A BXXP peer acting in the server role may process "MSG" messages received on different channels in any order it chooses. As a consequence, although the replies for a given channel appear to be generated in the same order in which the corresponding "MSG" messages are received, there is no ordering constraint for replies on different channels.

### **2.6.3 Pre-emptive Replies**

A BXXP peer acting in the server role may send a negative reply before it receives the final "MSG" frame of a message. If it does so, that BXXP peer is obliged to ignore any subsequent "MSG" frames for that message, up to and including the final "MSG" frame.

If a BXXP peer acting in the client role receives a negative reply before it sends the final "MSG" frame for a message, then it is required to send a "MSG" frame with a continuation status of complete (".") and having a zero-length payload.

### **2.6.4 Interference**

If the processing of a particular message has sequencing impacts on other messages (either intra-channel or inter-channel), then the corresponding profile should define this behavior, e.g., a profile whose messages alter the underlying transport mapping.



## **2.7 Peer-to-Peer Behavior**

BXXP is peer-to-peer -- as such both peers must be prepared to receive all messages defined in this memo. Accordingly, an initiating BXXP peer capable of acting only in the client role must behave gracefully if it receives a "MSG" message. Accordingly, all profiles must provide an appropriate error message for replying to unexpected "MSG" messages.

As a consequence of the peer-to-peer nature of BXXP, message numbers are unidirectionally-significant. That is, the message numbers in "MSG" messages sent by a BXXP peer acting in the initiating role are unrelated to the message numbers in "MSG" messages sent by a BXXP peer acting in the listening role.

For example, these two messages

```
I: MSG 0 1 . 16 96
I:
I: <start number='1'>
I:   <profile uri='http://xml.resource.org/profiles/sasl/OTP' />
I: </start>
I: END
L: MSG 0 1 . 287 92
L:
L: <start number='2'>
L:   <profile uri='http://xml.resource.org/profiles/IMXP' />
L: </start>
L: END
```

refer to different messages sent on channel zero.



### **3. Transport Security**

When a BXXP session is established, plaintext transfer, without privacy, is provided. Accordingly, transport security in BXXP is achieved using an initial tuning profile.

This document defines one profile:

- o the TLS transport security profile, based on TLS version one[4].

Other profiles may be defined and deployed on a bilateral basis. Note that because of their intimate relationship with the transport service, a given transport security profile tends to be relevant to a single transport mapping (c.f., [Section 2.5](#)).

When a channel associated with transport security begins the underlying negotiation process, all channels (including channel zero) are closed on the BXXP session. Accordingly, upon completion of the negotiation process, regardless of its outcome, a new greeting is issued by both BXXP peers.





A BXXP peer may choose to issue different greetings based on whether privacy is in use, e.g.,

```
L: <wait for incoming connection>
I: <open connection>
L: RPY 0 0 . 0 86
L:
L: <greeting>
L:   <profile uri='http://xml.resource.org/profiles/TLS' />
L: </greeting>
L: END
I: RPY 0 0 . 0 16
I:
I: <greeting />
I: END
I: MSG 0 1 . 16 122
I:
I: <start number='1'>
I:   <profile uri='http://xml.resource.org/profiles/TLS'>
I:     <ready />
I:   </profile>
I: </start>
I: END
L: RPY 0 1 . 86 85
L:
L: <profile uri='http://xml.resource.org/profiles/TLS'>
L:   <proceed />
L: </profile>
L: END

... successful transport security negotiation ...

L: RPY 0 0 . 0 227
L:
L: <greeting>
L:   <profile
L:     uri='http://xml.resource.org/profiles/sasl/ANONYMOUS' />
L:   <profile uri='http://xml.resource.org/profiles/sasl/OTP' />
L:   <profile uri='http://xml.resource.org/profiles/IMXP' />
L: </greeting>
L: END
I: RPY 0 0 . 0 16
I:
I: <greeting />
I: END
```

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Of course, not all BXXP peers need be as single-minded:

```
L: <wait for incoming connection>
I: <open connection>
L: RPY 0 0 . 0 287
L:
L: <greeting>
L:   <profile
L:     uri='http://xml.resource.org/profiles/sasl/ANONYMOUS' />
L:   <profile uri='http://xml.resource.org/profiles/sasl/OTP' />
L:   <profile uri='http://xml.resource.org/profiles/IMXP' />
L:   <profile uri='http://xml.resource.org/profiles/TLS' />
L: </greeting>
L: END
I: RPY 0 0 . 0 16
I:
I: <greeting />
I: END
I: MSG 0 1 . 16 122
I:
I: <start number='1'>
I:   <profile uri='http://xml.resource.org/profiles/TLS'>
I:     <ready />
I:   </profile>
I: </start>
I: END
L: RPY 0 1 . 287 85
L:
L: <profile uri='http://xml.resource.org/profiles/TLS'>
L:   <proceed />
L: </profile>
L: END
```

... failed transport security negotiation ...

```
L: RPY 0 0 . 0 287
L:
L: <greeting>
L:   <profile
L:     uri='http://xml.resource.org/profiles/sasl/ANONYMOUS' />
L:   <profile uri='http://xml.resource.org/profiles/sasl/OTP' />
L:   <profile uri='http://xml.resource.org/profiles/IMXP' />
L:   <profile uri='http://xml.resource.org/profiles/TLS' />
L: </greeting>
L: END
I: RPY 0 0 . 0 16
I:
I: <greeting />
```

I: END

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### **3.1 The TLS Transport Security Profile**

[Section 6.3](#) contains the registration for this profile.

#### **3.1.1 Profile Identification and Initialization**

The TLS transport security profile is identified as:

<http://xml.resource.org/profiles/TLS>

in the BXXP "profile" element during channel creation.

During channel creation, the corresponding "profile" element in the BXXP "start" element may contain a "ready" element. If channel creation is successful, then before sending the corresponding reply, the BXXP peer processes the "ready" element and includes the resulting response in the reply, e.g.,

```
C: MSG 0 1 . 16 122
C:
C: <start number='1'>
C:   <profile uri='http://xml.resource.org/profiles/TLS'>
C:     <ready />
C:   </profile>
C: </start>
C: END
S: RPY 0 1 . 86 85
S:
S: <profile uri='http://xml.resource.org/profiles/TLS'>
S:   <proceed />
S: </profile>
S: END
```



Note that it is possible for the channel to be created, but for the encapsulated operation to fail, e.g.,

```
C: MSG 0 1 . 16 137
C:
C: <start number='1'>
C:   <profile uri='http://xml.resource.org/profiles/TLS'>
C:     <ready version="oops" />
C:   </profile>
C: </start>
C: END
S: RPY 0 1 . 86 158
S:
S: <profile uri='http://xml.resource.org/profiles/TLS'>
S:   <error code='501'>version attribute
S: poorly formed in <ready> element</error>
S: </profile>
S: END
```

In this case, a positive reply is sent (as channel creation succeeded), but the encapsulated response contains an indication as to why the operation failed.

### **[3.1.2](#) Message Syntax**

[Section 6.4](#) defines the messages that are used in the TLS transport security profile.

### **[3.1.3](#) Message Semantics**

#### **[3.1.3.1](#) The Ready Message**

The "ready" element has an optional "version" attribute and no content:

- o the "version" element defines the earliest version of TLS acceptable for use.

When a BXXP peer sends the "ready" element, it must not send any further traffic on any channel until a corresponding reply is received; similarly, before processing a "ready" element, the receiving BXXP peer waits until any pending replies have been generated and sent.

#### **[3.1.3.2](#) The Proceed Message**

The "proceed" element has no attributes and no content. It is sent as a reply to the "ready" element. When a BXXP peer receives the "ready" element, it begins the underlying negotiation process for





transport security.

#### **4. User Authentication**

When a BXXP session is established, anonymous access, without trace information, is provided. Accordingly, user authentication in BXXP is achieved using an initial tuning profile.

This document defines a family of profiles based on SASL mechanisms:

- o each mechanism in the IANA SASL registry[13] has an associated profile.

Other profiles may be defined and deployed on a bilateral basis.

Whenever a successful authentication occurs, on any channel, the authenticated identity is updated for all existing and future channels on the BXXP session; further, no additional attempts at authentication are allowed.

Note that regardless of transport security and user authentication, authorization is an internal matter for each BXXP peer. As such, each peer may choose to restrict the operations it allows based on the authentication credentials provided (i.e., unauthorized operations might be rejected with error code 530).



#### **4.1 The SASL Family of Profiles**

[Section 6.5](#) contains the registration for this profile.

Note that SASL may provide both user authentication and transport security. Once transport security is successfully negotiated for a BXXP session, then a SASL security layer must not be negotiated; similarly, once any SASL negotiation is successful, a transport security profile must not begin its underlying negotiation process.

[Section 4](#) of the SASL specification[5] requires the following information be supplied by a protocol definition:

service name: "bxxp"

initiation sequence: Creating a channel using a BXXP profile corresponding to a SASL mechanism starts the exchange. An optional parameter corresponding to the "initial response" sent by the client is carried within a "blob" element during channel creation.

exchange sequence: "Challenges" and "responses" are carried in exchanges of the "blob" element. The "status" attribute of the "blob" element is used both by a server indicating a successful completion of the exchange, and a client aborting the exchange, The server indicates failure of the exchange by sending an "error" element.

security layer negotiation: When a security layer starts negotiation, all channels (including channel zero) are closed on the BXXP session. Accordingly, upon completion of the negotiation process, regardless of its outcome, a new greeting is issued by both BXXP peers.

If a security layer is successfully negotiated, it takes effect immediately following the message that concludes the server's successful completion reply.

use of the authorization identity: This is made available to all channels for the duration of the BXXP session.



#### **4.1.1 Profile Identification and Initialization**

Each SASL mechanism registered with the IANA is identified as:

<http://xml.resource.org/profiles/sasl/MECHANISM>

where "MECHANISM" is the token assigned to that mechanism by the IANA.

Note that during channel creation, a BXXP peer may provide multiple profiles to the remote peer, e.g.,

```
C: MSG 0 1 . 16 173
C:
C: <start number='1'>
C:   <profile
C:     uri='http://xml.resource.org/profiles/sasl/ANONYMOUS' />
C:   <profile uri='http://xml.resource.org/profiles/sasl/OTP' />
C: </start>
C: END
S: RPY 0 1 . 287 63
S:
S: <profile uri='http://xml.resource.org/profiles/sasl/OTP' />
S: END
```

During channel creation, the corresponding "profile" element in the BXXP "start" element may contain a "blob" element. Note that it is possible for the channel to be created, but for the encapsulated operation to fail, e.g.,

```
C: MSG 0 1 . 16 147
C:
C: <start number='1'>
C:   <profile uri='http://xml.resource.org/profiles/sasl/OTP'>
C:     <blob>AGJsb2NrbWZzdGVy</blob>
C:   </profile>
C: </start>
C: END
S: RPY 0 1 . 287 142
S:
S: <profile uri='http://xml.resource.org/profiles/sasl/OTP'>
S:   <error code='534'>authentication mechanism is
S: too weak</error>
S: </profile>
S: END
```

In this case, a positive reply is sent (as channel creation succeeded), but the encapsulated response contains an indication as to why the operation failed.



Otherwise, the server sends a challenge (or signifies success), e.g.,

```
C: MSG 0 1 . 16 147
C:
C: <start number='1'>
C:   <profile uri='http://xml.resource.org/profiles/sasl/OTP'>
C:     <blob>AGJsb2NrbWFzdGVy</blob>
C:   </profile>
C: </start>
C: END
S: RPY 0 1 . 287 146
S:
S: <profile uri='http://xml.resource.org/profiles/sasl/OTP'>
S:   <blob>b3RwLXNoYTEgOTk5NyBwaXh5bWlzYXM4NTgwNSBleHQ=</blob>
S: </profile>
S: END
```

If a challenge is received, then the client responds and awaits another reply, e.g.,

```
C: MSG 1 0 . 0 69
C:
C: <blob>d29yZDpmZXJuIGhhbmVudjBib25nIGhlcmQgdG9n</blob>
C: END
S: RPY 1 0 . 0 15
S:
S: <blob status='complete' />
S: END
```

Of course, the client could abort the authentication process by sending "<blob status='abort' />" instead.

Alternatively, the server might reject the response with an error: e.g.,

```
C: MSG 1 0 . 0 69
C:
C: <blob>d29yZDpmZXJuIGhhbmVudjBib25nIGhlcmQgdG9n</blob>
C: END
S: ERR 1 1 . 0 24
S:
S: <error code='535' />
S: END
```





Finally, depending on the SASL mechanism, an initialization element may be exchanged unidirectionally during channel creation, e.g.,

```
C: MSG 0 1 . 16 109
C:
C: <start number='1'>
C:   <profile
C:     uri='http://xml.resource.org/profiles/sasl/CRAM-MD5' />
C: </start>
C: END
S: RPY 0 1 . 287 150
S:
S: <profile uri='http://xml.resource.org/profiles/sasl/CRAM-MD5'>
S: <blob>PDE40TYuNjk3MTcw0TUyQHBvc3RvZmZpY2UucmVzdG9uLm1jaS5uZXQ+
S:                                     </blob>
S: </profile>
S: END
```

Note that this example implies that the "blob" element in the server's reply appears on two lines -- this is an artifact of the presentation; in fact, only one line is used.

#### **4.1.2 Message Syntax**

[Section 6.6](#) defines the messages that are used for each profile in the SASL family.

Note that because many SASL mechanisms exchange binary data, the content of the "blob" element is always a base64-encoded string.



#### **4.1.3 Message Semantics**

The "blob" element has an optional "status" attribute, and arbitrary octets as its content:

- o the "status" attribute, if present, takes one of three values:

- abort: used by a client to indicate that it is aborting the authentication process;

- complete: used by a server to indicate that the exchange is complete and successful; or,

- continue: used by either a client or server, otherwise.

Finally, note that SASL's EXTERNAL mechanism works with an "external authentication" service, which is provided by one of:

- o a transport security profile, capable of providing authentication information (e.g., [Section 3.1](#)), being active on the connection;
- o a network service, capable of providing strong authentication (e.g., IPSec[11]), underlying the connection; or,
- o a locally-defined security service.

For authentication to succeed, two conditions must hold:

- o an external authentication service must be active; and,
- o if present, the authentication identity must be consistent with the credentials provided by the external authentication service (if the authentication identity is empty, then an authorization identity is automatically derived from the credentials provided by the external authentication service).



## 5. Profile Registration Template

When a profile is registered, the following information is supplied:

Profile Identification: specify a URI[9] that authoritatively identifies this profile.

Elements Exchanged during Channel Creation: specify the elements that may be exchanged during channel creation (If the profile doesn't exchange XML elements, then initialization information may not be exchanged during channel creation). Regardless, the size of any initialization element may not exceed 4K octets.

Messages starting one-to-one exchanges: specify the datatypes that may be present when an exchange starts.

Messages in positive replies: specify the datatypes that may be present in a positive reply.

Messages in negative replies: specify the datatypes that may be present in a negative reply.

Messages in one-to-many exchanges: specify the datatypes that may be present in a one-to-many exchange.

Message Syntax: specify the syntax of the datatypes exchanged by the profile.

Message Semantics: specify the semantics of the datatypes exchanged by the profile.

Note that "datatype" refers to any MIME media type, whilst "element" refers to any well-formed XML document.



## **6. Initial Profile Registrations**

### **6.1 BXXP Channel Management**

Profile Identification: not applicable

Elements Exchanged during Channel Creation: not applicable

Messages starting one-to-one exchanges: "start" or "close"

Messages in positive replies: "greeting", "profile", or "ok"

Messages in negative replies: "error"

Messages in one-to-many exchanges: none

Message Syntax: c.f., [Section 6.2](#)

Message Semantics: c.f., [Section 2.3.1](#)





## 6.2 BXXP Channel Management DTD

<!--

DTD for BXXP Channel Management, as of 2000-09-04

Refer to this DTD as:

```

<!ENTITY % BXXP PUBLIC "-//Blocks//DTD BXXP//EN"
          "http://xml.resource.org/profiles/BXXP/bxxp.dtd">
%BXXP;
-->

```

<!--

DTD data types:

| entity<br>=====                                | syntax/reference<br>=====  | example<br>=====  |
|--|--|---|
| a channel number                               |  |   |
| CHAN   | 1..2147483647  | 1   |
| authoritative profile identification           |  |   |
| URI  | c.f., [ <a href="http://www.ietf.org/rfc/rfc2396.txt">RFC-2396</a> ] | <a href="http://invisible.net/">http://invisible.net/</a> |
| one or more feature tokens, seperated by space |  |   |
| FTRS   | NMTOKENS   | "magic"   |
| zero or more language tags                     |  |   |
| LOCS   | NMTOKENS   | "en-US"   |
| a language tag                                 |  |   |
| LANG   | c.f., [ <a href="http://www.ietf.org/rfc/rfc1766.txt">RFC-1766</a> ] | "en", "en-US", etc.                                       |
| a 3-digit reply code                           |  |   |
| XYZ  | [1-5][1-9][1-9]  | 500   |

-->

```

<!ENTITY % CHAN      "CDATA">
<!ENTITY % URI       "CDATA">
<!ENTITY % FTRS      "NMTOKENS">
<!ENTITY % LOCS      "NMTOKEN">
<!ENTITY % LANG      "NMTOKEN">
<!ENTITY % XYZ       "CDATA">

```



```
<!--
```

```
  BXXP messages
```

| role    | MSG   | RSP      | ERR   |
|---------|-------|----------|-------|
| =====   | ===   | ===      | ===   |
| I and L |       | greeting | error |
| I or L  | start | profile  | error |
| I or L  | close | ok       | error |

```
-->
```

```
<!ELEMENT greeting      (profile)*>
```

```
<!ATTLIST greeting
  features      %FTRS;          #IMPLIED
  localize      %LOCS;          "i-default">
```

```
<!ELEMENT start          (profile)+>
```

```
<!ATTLIST start
  number        %CHAN;          #REQUIRED
  serverName    CDATA           #IMPLIED>
```

```
<!-- profile element is empty if contained in a greeting -->
```

```
<!ELEMENT profile        ANY>
```

```
<!ATTLIST profile
  uri           %URI;           #REQUIRED>
```

```
<!ELEMENT close          (#PCDATA)*>
```

```
<!ATTLIST close
  number        %CHAN;          "0"
  code          %XYZ;           #REQUIRED
  xml:lang      %LANG;          #IMPLIED>
```

```
<!ELEMENT ok             EMPTY>
```

```
<!ELEMENT error          (#PCDATA)*>
```

```
<!ATTLIST error
  code          %XYZ;           #REQUIRED
  xml:lang      %LANG;          #IMPLIED>
```



### **6.3 Registration: TLS Transport Security Profile**

Profile Identification: <http://xml.resource.org/profiles/TLS>

Elements Exchanged during Channel Creation: "ready"

Messages starting one-to-one exchanges: "ready"

Messages in positive replies: "proceed"

Messages in negative replies: "error"

Messages in one-to-many exchanges: none

Message Syntax: c.f., [Section 6.4](#)

Message Semantics: c.f., [Section 3.1.3](#)

#### [6.4](#) TLS Transport Security Profile DTD

```
<!--
```

```
  DTD for the TLS Transport Security Profile, as of 2000-09-04
```

```
  Refer to this DTD as:
```

```
    <!ENTITY % TLS PUBLIC "-//Blocks//DTD TLS//EN"
      "http://xml.resource.org/profiles/TLS/tls.dtd">
    %TLS;
  -->
```

```
<!--
```

```
  TLS messages
```

| role   | MSG   | RSP     | ERR   |
|--------|-------|---------|-------|
| =====  | ===   | ===     | ===   |
| I or L | ready | proceed | error |

```
  -->
```

```
<!ELEMENT ready      EMPTY>
```

```
<!ATTLIST ready
  version      CDATA      "1">
```

```
<!ELEMENT proceed    EMPTY>
```





## **6.5 Registration: SASL Family of Profiles**

Profile Identification:

<http://xml.resource.org/profiles/sasl/MECHANISM>, where  
"MECHANISM" is a token registered with the IANA[14]

Elements Exchanged during Channel Creation: "blob"

Messages starting one-to-one exchanges: "blob"

Messages in positive replies: "blob"

Messages in negative replies: "error"

Messages in one-to-many exchanges: none

Message Syntax: c.f., [Section 6.6](#)

Message Semantics: c.f., [Section 4.1.3](#)



## 6.6 SASL Family of Profiles DTD

```
<!--
  DTD for the SASL Family of Profiles, as of 2000-09-04

  Refer to this DTD as:

    <!ENTITY % SASL PUBLIC "-//Blocks//DTD SASL//EN"
      "http://xml.resource.org/profiles/sasl/sasl.dtd">
    %SASL;
-->

<!--
  SASL messages

    role      MSG      RSP      ERR
    =====
    I or L    blob     blob     error
-->

<!ELEMENT blob      (#PCDATA)*>
<!ATTLIST blob
    xml:space      (default|preserve)
                  "preserve"
    status          (abort|complete|continue)
                  "continue">
```



## 7. Reply Codes

| code | meaning   |
|------|---|
| ==== | =====   |
| 421  | service not available   |
| 450  | requested action not taken<br>(e.g., lock already in use)                           |
| 451  | requested action aborted<br>(e.g., local error in processing)                       |
| 454  | temporary authentication failure  |
| 500  | general syntax error<br>(e.g., poorly-formed XML)                                   |
| 501  | syntax error in parameters<br>(e.g., non-valid XML)                                 |
| 504  | parameter not implemented   |
| 530  | authentication required   |
| 534  | authentication mechanism insufficient<br>(e.g., too weak, sequence exhausted, etc.) |
| 535  | authentication failure  |
| 537  | action not authorized for user  |
| 538  | authentication mechanism requires encryption  |
| 550  | requested action not taken<br>(e.g., no requested profiles are acceptable)          |
| 553  | parameter invalid   |
| 554  | transaction failed<br>(e.g., policy violation)                                      |



## 8. Security Considerations

The BXXP framing mechanism, per se, provides no protection against attack; however, judicious use of initial tuning profiles provides varying degrees of assurance:

1. If one of the profiles from the SASL family is used, refer to [5]'s [Section 9](#) for a discussion of security considerations.
2. If the TLS transport security profile is used (or if a SASL security layer is negotiated), then:
  1. A man-in-the-middle may remove the security-related profiles from the BXXP greeting or generate a negative reply to the "ready" element of the TLS transport security profile. A BXXP peer may be configurable to refuse to proceed without an acceptable level of privacy.
  2. A man-in-the-middle may cause a down-negotiation to the weakest cipher suite available. A BXXP peer should be configurable to refuse weak cipher suites.
  3. A man-in-the-middle may modify any protocol exchanges prior to a successful negotiation. Upon completing the negotiation, a BXXP peer must discard previously cached information about the BXXP session.

As different TLS ciphersuites provide varying levels of security, administrators should carefully choose which ciphersuites are provisioned.





## **9. IANA Considerations**

The IANA registers "bxxp" as a GSSAPI[12] service name, as specified in [Section 4.1](#).

The IANA maintains a list of BXXP profiles that are defined in any standards-track documents.

The IANA makes the registrations specified in [Section 6.3](#) and [Section 6.5](#). It is recommended that the IANA register these profiles using the IANA as a URI-prefix, and populate those URIs with the respective profile registrations.

## References

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**Appendix A. Changes from [draft-ietf-beep-framework-00](#)**

- o The names of messages are renamed:
  - \* "REQ" messages are now "MSG" messages; and,
  - \* "RSP" messages are now "RPY" (positive), "ANS"/"NULL" (one-to-many), and "ERR" (negative).
- o One-to-many exchanges are supported using the "ANS" message.
- o Commonly-used parameters are re-ordered in the header:
  - \* channel numbers appear in each frame (and are 31-bits wide); and,
  - \* serial numbers are now message numbers, and are per-channel.
- o MIME "entity-headers" are now part of the payload (and there is no longer any header-related processing associated with them).
- o An IANA registration for BXXP error codes is no longer required (the error codes are used only within this specification).
- o The close message ([Section 2.3.1.3](#)) is also used to release the BXXP session.



**Appendix B. Changes from [draft-mrose-bxxp-framework-01](#)**

- o Channel numbers are now 31-bits wide (instead of 8-bits).
- o Peers should support at least 257 concurrent channels.
- o The consistency rules in [Section 2.2.1.1](#) now mandate that any MIME entity-headers occur only in the first frame of a message.
- o Discussion of the role of the entity-headers is moved to [Section 2.2.1.1](#).
- o [Section 2.2.2](#) requires that a BXXP peer close a channel when a poorly-formed reply is received (unless it's channel zero, in which case the BXXP session is terminated).
- o [Section 2.2.2](#) explains that in an XML-based profile, if something other than UTF-8 is sent, then a "Content-Type:" entity-header must be present to specify the character set.
- o The close ([Section 2.3.1.3](#)) and ok ([Section 2.3.1.4](#)) messages were added.
- o Both [Section 2.3.1.3](#) and [Section 2.3.1.5](#) clarify that diagnostic text is not to be interpreted by programs.
- o [Section 5](#) limits the the size of an initialization element to 4K octets.





**Appendix C. Changes from [draft-mrose-bxxp-framework-00](#)**

- o The IPR notice is changed to be in full conformance with all provisions of [Section 10 of RFC2026](#).
- o At the beginning of [Section 2.2](#) (and in the ABNF in [Section 2.2.1](#)) the relationship between messages and frames is clarified.
- o A typo involving the final CR LF in the ABNF in [Section 2.2.1](#) is corrected.
- o In [Section 2.2.1.1](#), the "contiguous message" rule replaces the "transport-specific" assertion (the sixth rule for identifying poorly-formed frames).
- o At the beginning of [Section 2.3](#), an explanation of the relationship between profiles and channels (and the greeting and start messages) is added.
- o In [Section 2.3.1](#), the order of the sections for the greeting and start messages is reversed for readability.



#### [Appendix D](#). Acknowledgements

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