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# Bidirectional Forwarding Detection Management Information Base draft-ietf-bfd-mib-04.txt

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## Abstract

This draft defines a portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it describes managed objects for modeling Bidirectional Forwarding Detection (BFD) protocol [BFD].

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# 1. Introduction

This memo defines an portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it describes managed objects to configure and/or monitor Bi-Directional Forwarding Detection for [BFD] and [BFD-MH], BFD versions 0 and/or 1, on devices supporting this feature.

-- Ed Note: TBA, support for [BFD-LSP].

This document adopts the definitions, acronyms and mechanisms described in [BFD], [BFD-MH] and [BFD-LSP]. Unless otherwise stated, the mechanisms described therein will not be re-described here.

Comments should be made directly to the BFD mailing list at rtg-bfd@ietf.org.

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC2119].

## **2**. Terminology

This document adopts the definitions, acronyms and mechanisms described in [BFD], [BFD-MH] and [BFD-LSP]. Unless otherwise stated, the mechanisms described therein will not be re-described here.

### 3. The Internet-Standard Management Framework

For a detailed overview of the documents that describe the current Internet-Standard Management Framework, please refer to <a href="mailto:section 7">section 7</a> of <a href="mailto:RFC3410">RFC3410</a> [RFC3410].

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. MIB objects are generally accessed through the Simple Network Management Protocol (SNMP). Objects in the MIB are defined using the mechanisms defined in the Structure of Management Information (SMI). This memo specifies a MIB module that is compliant to the SMIv2, which is described in STD 58, RFC 2578 [RFC2578], STD 58, RFC 2579 [RFC2579] and STD 58, RFC 2580 [RFC2580].

## 4. Brief Description of MIB Objects

This section describes objects pertaining to BFD. The MIB objects are derived from  $[\underline{BFD}]$  and  $[\underline{BFD-MH}]$ .

#### 4.1 General Variables

The General Variables are used to identify parameters that are global to the BFD process.

## 4.2 Session Table (bfdSessionTable)

The session table is used to identify a BFD session between a pair of nodes.

# 4.3 Session Performance Table (bfdSessionPerfTable)

The session performance table is used for collecting BFD performance counts on a per session basis. This table is an AUGMENT to the bfdSessionTable.

# 4.4 BFD Session Discriminator Mapping Table (bfdSessDiscMapTable)

The BFD Session Discriminator Mapping Table maps a local discriminator value to associated BFD sessions' BfdSessIndexTC used in the bfdSessionTable.

## 4.5 BFD Session IP Mapping Table (bfdSessIpMapTable)

The BFD Session IP Mapping Table maps, given bfdSessInterface, bfdSessAddrType, and bfdSessAddr, to an associated BFD sessions' BfdSessIndexTC used in the bfdSessionTable. This table SHOULD contains those BFD sessions are of IP type.

## 5. BFD MIB Module Definitions

```
This MIB module makes references to the following documents.
   [RFC2578], [RFC2579], [RFC2580], [RFC2863], [RFC4001], and [RFC3413].
BFD-STD-MIB DEFINITIONS ::= BEGIN
   IMPORTS
      MODULE-IDENTITY, OBJECT-TYPE,
      Unsigned32, Counter32, Counter64,
      NOTIFICATION-TYPE, mib-2
         FROM SNMPv2-SMI
                                                 -- [<u>RFC2578</u>]
      TEXTUAL-CONVENTION, TruthValue,
      RowStatus, StorageType, TimeStamp
         FROM SNMPv2-TC
                                                 -- [RFC2579]
      MODULE-COMPLIANCE, OBJECT-GROUP,
      NOTIFICATION-GROUP
         FROM SNMPv2-CONF
                                                 -- [<u>RFC2580</u>]
      InterfaceIndex
         FROM IF-MIB
                                                 -- [RFC2863]
      InetAddress, InetAddressType, InetPortNumber
         FROM INET-ADDRESS-MIB
                                                 -- [<u>RFC4001</u>]
   bfdMIB MODULE-IDENTITY
      LAST-UPDATED "200802231200Z" -- 23 February 2008 12:00:00 EST
      ORGANIZATION "IETF"
      CONTACT-INFO
                   Thomas D. Nadeau
                   ВТ
           Email: tom.nadeau@bt.com
                   Zafar Ali
                   Cisco Systems, Inc.
           Email: zali@cisco.com
                   Nobo Akiya
                   Cisco Systems, G.K.
           Email: nobo@cisco.com
      DESCRIPTION
          "Bidirectional Forwarding Management Information Base."
```

```
-- Revision history.
  REVISION
       "200802231200Z" -- 23 February 2008 12:00:00 EST
  DESCRIPTION
   "Initial version. Published as RFC xxxx." -- RFC-editor pls fill
                                             -- in xxxx
::= { mib-2 XXX } -- assigned by IANA, see <u>section 7.1</u> for details
-- Top level components of this MIB module.
bfdNotifications OBJECT IDENTIFIER ::= { bfdMIB 0 }
                OBJECT IDENTIFIER ::= { bfdMIB 1 }
bfdObjects
bfdConformance OBJECT IDENTIFIER ::= { bfdMIB 3 }
bfdScalarObjects OBJECT IDENTIFIER ::= { bfdObjects 1 }
-- Textual Conventions
  BfdSessIndexTC ::= TEXTUAL-CONVENTION
  DISPLAY-HINT "d"
  STATUS
                 current
  DESCRIPTION
       "An index used to uniquely identify BFD sessions."
  SYNTAX Unsigned32 (1..4294967295)
  BfdInterval ::= TEXTUAL-CONVENTION
  STATUS
                current
  DESCRIPTION
       "The BFD interval delay in microseconds."
  SYNTAX
                Unsigned32 (1..4294967295)
  BfdDiag ::=
                    TEXTUAL-CONVENTION
  STATUS
                current
  DESCRIPTION
       "A common BFD diagnostic code."
  SYNTAX INTEGER { noDiagnostic(1),
                    controlDetectionTimeExpired(2),
                    echoFunctionFailed(3),
                    neighborSignaledSessionDown(4),
                    forwardingPlaneReset(5),
                    pathDown(6),
                    concatenatedPathDown(7),
                    administrativelyDown(8),
                    reverseConcatenatedPathDown (9)
                  }
```

```
-- BFD General Variables
-- These parameters apply globally to the Router's
-- BFD Process.
bfdAdminStatus OBJECT-TYPE
  SYNTAX
           INTEGER { enabled(1), disabled(2) }
  MAX-ACCESS
                read-write
   STATUS
          current
   DESCRIPTION
      "The global administrative status of BFD in this router.
       The value 'enabled' denotes that the BFD Process is
       active on at least one interface; 'disabled' disables
       it on all interfaces."
   DEFVAL { enabled }
   ::= { bfdScalarObjects 1 }
-- BFD Session Table
-- The BFD Session Table specifies BFD session specific
-- information.
bfdSessTable OBJECT-TYPE
    SYNTAX
           SEQUENCE OF BfdSessEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
       "The BFD Session Table describes the BFD sessions."
    REFERENCE
       "BFD Version 0 (<u>draft-katz-ward-bfd-02.txt</u>) and
        BFD Version 1 (draft-ietf-bfd-base-07.txt)"
    ::= { bfd0bjects 2 }
bfdSessEntry OBJECT-TYPE
    SYNTAX
              BfdSessEntry
    MAX-ACCESS not-accessible
                current
    STATUS
    DESCRIPTION
       "The BFD Session Entry describes BFD session."
    INDEX { bfdSessIndex }
    ::= { bfdSessTable 1 }
BfdSessEntry ::= SEQUENCE {
  bfdSessIndex
                                  BfdSessIndexTC,
  bfdSessVersionNumber
                                  Unsigned32,
  bfdSessType
                                  INTEGER,
  bfdSessDiscriminator
                                  Unsigned32,
  bfdSessRemoteDiscr
                                  Unsigned32,
```

```
bfdSessUdpPort
                                     InetPortNumber,
    bfdSessState
                                     INTEGER,
    bfdSessRemoteHeardFlag
                                     TruthValue,
    bfdSessDiag
                                     BfdDiag,
    bfdSessOperMode
                                     INTEGER,
    bfdSessDemandModeDesiredFlag
                                     TruthValue,
    bfdSessEchoFuncModeDesiredFlag
                                     TruthValue,
    bfdSessControlPlanIndepFlag
                                     TruthValue,
    bfdSessInterface
                                     InterfaceIndex,
    bfdSessAddrType
                                     InetAddressType,
    bfdSessAddr
                                     InetAddress,
    bfdSessDesiredMinTxInterval
                                     BfdInterval,
    bfdSessRegMinRxInterval
                                     BfdInterval,
    bfdSessReqMinEchoRxInterval
                                     BfdInterval,
    bfdSessDetectMult
                                     Unsigned32,
    bfdSessStorType
                                     StorageType,
    bfdSessRowStatus
                                     RowStatus,
    bfdSessAuthPresFlag
                                     TruthValue,
    bfdSessAuthenticationType
                                     INTEGER
}
bfdSessIndex OBJECT-TYPE
SYNTAX
              BfdSessIndexTC
MAX-ACCESS
              not-accessible
STATUS
              current
DESCRIPTION
    "This object contains an index used to represent a
     unique BFD session on this device."
::= { bfdSessEntry 1 }
bfdVersionNumber OBJECT-TYPE
SYNTAX
        Unsigned32
MAX-ACCESS read-only
STATUS
         current
DESCRIPTION
    "The version number of the BFD protocol that this session
    is running in."
REFERENCE
    "BFD Version 0 (draft-katz-ward-bfd-02.txt) and
     BFD Version 1 (<u>draft-ietf-bfd-base-07.txt</u>)"
DEFVAL { 0 }
::= { bfdSessEntry 2 }
bfdSessType OBJECT-TYPE
      SYNTAX
               INTEGER {
            singleHop(1),
            multiHop(2)
```

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```
MAX-ACCESS
                   read-only
      STATUS current
      DESCRIPTION
         "The type of this BFD session."
      ::= { bfdSessEntry 3 }
bfdSessDiscriminator
                                OBJECT-TYPE
SYNTAX
              Unsigned32 (1..4294967295)
             read-only
MAX-ACCESS
STATUS
              current
DESCRIPTION
    "This object specifies the local discriminator for this BFD
  session, used to uniquely identify it."
::= { bfdSessEntry 4 }
bfdSessRemoteDiscr OBJECT-TYPE
    SYNTAX
                  Unsigned32 (1..4294967295)
    MAX-ACCESS
                  read-only
    STATUS
                  current
    DESCRIPTION
      "This object specifies the session discriminator chosen
       by the remote system for this BFD session."
::= { bfdSessEntry 5 }
bfdSessUdpPort OBJECT-TYPE
    SYNTAX
                InetPortNumber
    MAX-ACCESS read-create
    STATUS
                current
    DESCRIPTION
        "The destination UDP Port for BFD. The default value is
         the well-known value for this port. BFD State failing(5)
         is only applicable if this BFD session is running
         version 0"
      REFERENCE
          "draft-katz-ward-bfd-02.txt and
           draft-raggarwa-mpls-bfd-00.txt"
      DEFVAL { 0 }
      ::= { bfdSessEntry 6 }
bfdSessState OBJECT-TYPE
      SYNTAX
               INTEGER {
            adminDown(1),
            down(2),
            init(3),
            up(4),
            failing(5)
      }
```

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```
STATUS
                  current
         DESCRIPTION
            "The perceived state of the BFD session."
         ::= { bfdSessEntry 7 }
bfdSessRemoteHeardFlag OBJECT-TYPE
  SYNTAX
                 TruthValue
  MAX-ACCESS
                 read-only
  STATUS
                 current
  DESCRIPTION
         "This object specifies status of BFD packet reception from
          the remote system. Specifically, it is set to true(1) if
          the local system is actively receiving BFD packets from the
          remote system, and is set to false(0) if the local system
          has not received BFD packets recently (within the detection
          time) or if the local system is attempting to tear down
          the BFD session. Value placed in this object is valid only
          if this session is running in BFD version 0."
  REFERENCE
         "BFD Version 0 (<u>draft-katz-ward-bfd-02.txt</u>) and
          BFD Version 1 (<u>draft-ietf-bfd-base-07.txt</u>)"
  DEFVAL { 0 }
   ::= { bfdSessEntry 8 }
bfdSessDiag OBJECT-TYPE
         SYNTAX
                     BfdDiag
         MAX-ACCESS accessible-for-notify
         STATUS
                     current
         DESCRIPTION
            "A diagnostic code specifying the local system's reason
             for the last transition of the session from up(4)
             to some other state."
   ::= { bfdSessEntry 9 }
bfdSessOperMode OBJECT-TYPE
         SYNTAX
                  INTEGER { asyncModeWEchoFun(1),
                            asynchModeW0EchoFun(2),
                            demandModeWEchoFunction(3),
                            demandModeWOEchoFunction(4)
          }
        MAX-ACCESS
                     read-only
                 current
        STATUS
        DESCRIPTION
            "This object specifies current operating mode that BFD
             session is operating in.
```

```
A value of AsyncModeWEchoFun(1) ...
             A value of AsynchModeWOEchoFun(2) ...
             A value of DemandModeWEchoFunction(3) ...
             A value of DemandModeWOEchoFunction(4) ...
         ::= { bfdSessEntry 10 }
bfdSessDemandModeDesiredFlag OBJECT-TYPE
  SYNTAX
                 TruthValue
  MAX-ACCESS
                 read-create
  STATUS
                 current
  DESCRIPTION
           "This object indicates that the local system's
            desire to use Demand mode. Specifically, it is set
            to true(1) if the local system wishes to use
            Demand mode or false(0) if not"
  DEFVAL { false }
   ::= { bfdSessEntry 11 }
bfdSessEchoFuncModeDesiredFlag OBJECT-TYPE
  SYNTAX
                 TruthValue
  MAX-ACCESS
                read-create
  STATUS
                 current
  DESCRIPTION
           "This object indicates that the local system's
            desire to use Echo mode. Specifically, it is set
            to true(1) if the local system wishes to use
            Echo mode or false(0) if not"
  DEFVAL { false }
   ::= { bfdSessEntry 12 }
bfdSessControlPlanIndepFlag
                              OBJECT-TYPE
  SYNTAX
                 TruthValue
  MAX-ACCESS
                 read-create
  STATUS
                 current
  DESCRIPTION
       "This object indicates that the local system's
        ability to continue to function through a disruption of
        the control plane. Specifically, it is set
        to true(1) if the local system BFD implementation is
        independent of the control plane. Otherwise, the
        value is set to false(0)"
  DEFVAL { false }
   ::= { bfdSessEntry 13 }
```

```
bfdSessInterface OBJECT-TYPE
  SYNTAX
                InterfaceIndex
                read-only
  MAX-ACCESS
  STATUS
                current
  DESCRIPTION
        "This object contains an interface index used to indicate
         the interface which this BFD session is running on. This
        value can be zero if there are no interface associated
        with this BFD session"
   ::= { bfdSessEntry 14 }
bfdSessAddrType OBJECT-TYPE
  SYNTAX
                InetAddressType
  MAX-ACCESS
               read-create
  STATUS
                current
  DESCRIPTION
        "This object specifies IP address type of the neighboring IP
        address which is being monitored with this BFD session.
        Only values unknown(0), ipv4(1) or ipv6(2)
        have to be supported.
        A value of unknown(0) is allowed only when
         the outgoing interface is of type point-to-point, or
        when the BFD session is not associated with a specific
         interface.
         If any other unsupported values are attempted in a set
         operation, the agent MUST return an inconsistentValue
         error.
   ::= { bfdSessEntry 15 }
bfdSessAddr OBJECT-TYPE
  SYNTAX
                InetAddress
  MAX-ACCESS
               read-create
  STATUS
                current
  DESCRIPTION
        "This object specifies the neighboring IP address which is
        being monitored with this BFD session.
        It can also be used to enabled BFD on a specific
        interface. The value is set to zero when BFD session is not
         associated with a specific interface. "
   ::= { bfdSessEntry 16 }
```

```
bfdSessDesiredMinTxInterval OBJECT-TYPE
  SYNTAX
            BfdInterval
  MAX-ACCESS read-create
  STATUS
          current
  DESCRIPTION
    "This object specifies the minimum interval, in
    microseconds, that the local system would like to use when
          transmitting BFD Control packets."
   ::= { bfdSessEntry 17 }
bfdSessRegMinRxInterval
                        OBJECT-TYPE
               BfdInterval
  SYNTAX
  MAX-ACCESS
               read-create
  STATUS
                current
  DESCRIPTION
         "This object specifies the minimum interval, in
         microseconds, between received BFD Control packets the
          local system is capable of supporting."
   ::= { bfdSessEntry 18 }
bfdSessReqMinEchoRxInterval OBJECT-TYPE
  SYNTAX
               BfdInterval
  MAX-ACCESS
               read-create
  STATUS
                current
  DESCRIPTION
         "This object specifies the minimum interval, in
         microseconds, between received BFD Echo packets that this
          system is capable of supporting."
   ::= { bfdSessEntry 19 }
bfdSessDetectMult OBJECT-TYPE
  SYNTAX
               Unsigned32
  MAX-ACCESS
               read-create
  STATUS
                current
  DESCRIPTION
         "This object specifies the Detect time multiplier."
   ::= { bfdSessEntry 20 }
bfdSessStorType OBJECT-TYPE
  SYNTAX
                StorageType
  MAX-ACCESS
               read-create
  STATUS
                current
  DESCRIPTION
       "This variable indicates the storage type for this
       object. Conceptual rows having the value
        'permanent' need not allow write-access to any
        columnar objects in the row."
```

::= { bfdSessEntry 21 }

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```
bfdSessRowStatus OBJECT-TYPE
  SYNTAX
               RowStatus
  MAX-ACCESS
                read-create
  STATUS
                current
  DESCRIPTION
         "This variable is used to create, modify, and/or
          delete a row in this table. When a row in this
          table has a row in the active(1) state, no
          objects in this row can be modified except the
          bfdSessRowStatus and bfdSessStorageType."
   ::= { bfdSessEntry 22 }
bfdSessAuthPresFlag OBJECT-TYPE
             TruthValue
  SYNTAX
  MAX-ACCESS
                read-create
  STATUS
                 current
  DESCRIPTION
           "This object indicates that the local system's
            desire to use Authentication. Specifically, it is set
            to true(1) if the local system wishes the session
            to be authenticated or false(0) if not"
  DEFVAL { false }
   ::= { bfdSessEntry 23 }
bfdSessAuthenticationType OBJECT-TYPE
         SYNTAX
                     INTEGER { simplePassword(1),
                               keyedMD5(2),
                               meticulousKeyedMD5(3),
                               keyedSHA1(4),
                               meticulousKeyedSHA1(5)
         }
         MAX-ACCESS read-create
         STATUS
                     current
         DESCRIPTION
            "The Authentication Type used for this BFD session. This
field is valid only when the Authentication Present bit is set"
   ::= { bfdSessEntry 24 }
-- BFD Session Performance Table
bfdSessPerfTable OBJECT-TYPE
  SYNTAX
                 SEQUENCE OF BfdSessPerfEntry
  MAX-ACCESS
                 not-accessible
  STATUS
                 current
  DESCRIPTION
       "This table specifies BFD Session performance counters."
   ::= { bfd0bjects 3 }
```

```
bfdSessPerfEntry OBJECT-TYPE
  SYNTAX
                 BfdSessPerfEntry
  MAX-ACCESS
                 not-accessible
  STATUS
                 current
  DESCRIPTION
       "An entry in this table is created by a BFD-enabled node for
        every BFD Session. bfdCounterDiscontinuityTime is used to
        indicate potential discontinuity for all counter objects
        in this table."
              { bfdSessEntry }
  AUGMENTS
   ::= { bfdSessPerfTable 1 }
BfdSessPerfEntry ::= SEQUENCE {
  bfdSessPerfPktIn
                                 Counter32,
  bfdSessPerfPktOut
                                 Counter32,
  bfdSessUpTime
                                 TimeStamp,
  bfdSessPerfLastSessDownTime
                                 TimeStamp,
 bfdSessPerfLastCommLostDiag
                                 BfdDiag,
 bfdSessPerfSessUpCount
                                 Counter32,
 bfdSessPerfDiscTime
                                 TimeStamp,
  -- High Capacity Counters
  bfdSessPerfPktInHC
                                 Counter64,
 bfdSessPerfPktOutHC
                                 Counter64
 }
-- Ed Note: should we add per-diag code counts here,
bfdSessPerfPktIn OBJECT-TYPE
    SYNTAX
               Counter32
    MAX-ACCESS read-only
    STATUS
                current
    DESCRIPTION
        "The total number of BFD messages received for this BFD
session."
    ::= { bfdSessPerfEntry 1 }
bfdSessPerfPktOut OBJECT-TYPE
                Counter32
    SYNTAX
    MAX-ACCESS read-only
    STATUS
                current
    DESCRIPTION
        "The total number of BFD messages sent for this BFD session."
    ::= { bfdSessPerfEntry 2 }
```

```
bfdSessUpTime OBJECT-TYPE
   SYNTAX
                TimeStamp
   MAX-ACCESS
                 read-only
   STATUS
                current
   DESCRIPTION
        "The value of sysUpTime on the most recent occasion at which
        the session came up. If no such up event exists this object
        contains a zero value."
    ::= { bfdSessPerfEntry 3 }
bfdSessPerfLastSessDownTime OBJECT-TYPE
    SYNTAX
                TimeStamp
   MAX-ACCESS
                read-only
   STATUS
                current
   DESCRIPTION
        "The value of sysUpTime on the most recent occasion at which
         the last time communication was lost with the neighbor. If
        no such down event exist this object contains a zero value."
    ::= { bfdSessPerfEntry 4 }
bfdSessPerfLastCommLostDiag OBJECT-TYPE
   SYNTAX
                BfdDiag
   MAX-ACCESS
               read-only
   STATUS
                current
   DESCRIPTION
        "The BFD diag code for the last time communication was lost
        with the neighbor. If no such down event exists this object
        contains a zero value."
    ::= { bfdSessPerfEntry 5 }
bfdSessPerfSessUpCount OBJECT-TYPE
               Counter32
   SYNTAX
   MAX-ACCESS read-only
   STATUS
                current
   DESCRIPTION
        "The number of times this session has gone into the Up
         state since the router last rebooted."
    ::= { bfdSessPerfEntry 6 }
bfdSessPerfDiscTime OBJECT-TYPE
   SYNTAX
                TimeStamp
   MAX-ACCESS read-only
   STATUS
                current
   DESCRIPTION
      "The value of sysUpTime on the most recent occasion at
      which any one or more of the session counters suffered
       a discontinuity.
```

```
The relevant counters are the specific instances associated
       with this BFD session of any Counter32 object contained in
       the BfdSessPerfTable. If no such discontinuities have occurred
       since the last re-initialization of the local management
       subsystem, then this object contains a zero value."
    ::= { bfdSessPerfEntry 7 }
bfdSessPerfPktInHC OBJECT-TYPE
    SYNTAX
               Counter64
   MAX-ACCESS read-only
   STATUS
                current
   DESCRIPTION
        "This value represents the total number of BFD messages
         received for this BFD session. It MUST be equal to the
        least significant 32 bits of bfdSessPerfPktIn
         if bfdSessPerfPktInHC is supported according to
         the rules spelled out in RFC2863."
    ::= { bfdSessPerfEntry 8 }
bfdSessPerfPktOutHC OBJECT-TYPE
   SYNTAX
               Counter64
   MAX-ACCESS read-only
   STATUS
                current
   DESCRIPTION
        "This value represents the total number of
        total number of BFD messages transmitted for this
        BFD session. It MUST be equal to the
        least significant 32 bits of bfdSessPerfPktIn
        if bfdSessPerfPktOutHC is supported according to
        the rules spelled out in RFC2863."
    ::= { bfdSessPerfEntry 9 }
-- BFD Session Discriminator Mapping Table
    bfdSessDiscMapTable OBJECT-TYPE
         SYNTAX
                  SEQUENCE OF BfdSessDiscMapEntry
        MAX-ACCESS
                      not-accessible
        STATUS
                 current
         DESCRIPTION
            "The BFD Session Discriminator Mapping Table maps a
             local discriminator value to associated BFD sessions'
             BfdSessIndexTC used in the bfdSessionTable."
         ::= { bfd0bjects 4 }
```

```
bfdSessDiscMapEntry OBJECT-TYPE
         SYNTAX
                BfdSessDiscMapEntry
         MAX-ACCESS
                      not-accessible
         STATUS
                current
         DESCRIPTION
            "The BFD Session Discriminator Map Entry describes
            BFD session that is mapped to this BfdSessIndexTC."
         INDEX { bfdSessDiscriminator }
         ::= { bfdSessDiscMapTable 1 }
    BfdSessDiscrMapEntry ::= SEQUENCE {
                                       BfdSessIndexTC
         bfdSessDiscMapIndex
    }
    bfdSessDiscMapIndex OBJECT-TYPE
         SYNTAX
                      BfdSessIndexTC
        MAX-ACCESS read-only
        STATUS
                     current
        DESCRIPTION
            "This object specifies the BfdIndex referred to by
             the indexes of this row. In essence, a mapping is
             provided between these indexes and the BfdSessTable."
         ::= { bfdSessDiscMapEntry 1 }
-- BFD Session IP Mapping Table
    bfdSessIpMapTable OBJECT-TYPE
         SYNTAX SEQUENCE OF BfdSessIpMapEntry
        MAX-ACCESS
                      not-accessible
        STATUS current
         DESCRIPTION
            "The BFD Session IP Mapping Table maps given
             bfdSessInterface, bfdSessAddrType, and bfdSessAddr
             to an associated BED sessions' BfdSessIndexTC used in
             the bfdSessionTable. This table SHOULD contains those
             BFD sessions are of IP type: SingleHop(1) and
            MultiHop(2)."
         ::= { bfd0bjects 5 }
    bfdSessIpMapEntry OBJECT-TYPE
         SYNTAX
                 BfdSessIpMapEntry
        MAX-ACCESS
                    not-accessible
         STATUS
                 current
         DESCRIPTION
            "The BFD Session IP Map Entry describes
            BFD session that is mapped to this BfdSessIndexTC."
```

```
INDEX { bfdSessInterface,
                 bfdSessAddrType,
                 bfdSessAddr
         }
         ::= { bfdSessIpMapTable 1 }
    BfdSessIpMapEntry ::= SEQUENCE {
         bfdSessIpMapIndex
                                      BfdSessIndexTC
    }
    bfdSessIpMapIndex OBJECT-TYPE
         SYNTAX
                       BfdSessIndexTC
         MAX-ACCESS read-only
         STATUS
                     current
         DESCRIPTION
            "This object specifies the BfdIndex referred to by
             the indexes of this row. In essence, a mapping is
             provided between these indexes and the BfdSessTable."
         ::= { bfdSessIpMapEntry 1 }
-- Notification Configuration
bfdSessNotificationsEnable OBJECT-TYPE
  SYNTAX
                TruthValue
  MAX-ACCESS
                read-write
  STATUS
                current
  DESCRIPTION
       "If this object is set to true(1), then it enables
        the emission of bfdSessUp and bfdSessDown
        notifications; otherwise these notifications are not
        emitted."
  REFERENCE
       "See also <a href="RFC3413">RFC3413</a> for explanation that
        notifications are under the ultimate control of the
        MIB modules in this document."
  DEFVAL { false }
   ::= { bfdScalarObjects 4 }
bfdSessUp NOTIFICATION-TYPE
  OBJECTS
               { bfdSessDiag, -- low range value
                 bfdSessDiag -- high range value
  }
              current
  STATUS
  DESCRIPTION
       "This notification is generated when the
        bfdSessState object for one or more contiguous
        entries in bfdSessTable are about to enter the up(4)
```

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}

::= { bfdNotifications 2 }

bfdSessDiag MUST both be set equal to this new state (i.e: up(4)). The two instances of bfdSessDiag in this notification indicate the range of indexes that are affected. Note that all the indexes of the two ends of the range can be derived from the instance identifiers of these two objects. For the cases where a contiguous range of sessions have transitioned into the up(4) state at roughly the same time, the device SHOULD issue a single notification for each range of contiguous indexes in an effort to minimize the emission of a large number of notifications. If a notification has to be issued for just a single bfdSessEntry, then the instance identifier (and values) of the two bfdSessDiag objects MUST be the identical." ::= { bfdNotifications 1 } bfdSessDown NOTIFICATION-TYPE { bfdSessDiag, -- low range value OBJECTS bfdSessDiag -- high range value STATUS current DESCRIPTION "This notification is generated when the bfdSessState object for one or more contiguous entries in bfdSessTable are about to enter the down(2) values of bfdSessDiag MUST both be set equal to this

or adminDown(1) states from some other state. The included new state (i.e: down(2) or adminDown(1)). The two instances of bfdSessDiag in this notification indicate the range of indexes that are affected. Note that all the indexes of the two ends of the range can be derived from the instance identifiers of these two objects. For cases where a contiguous range of sessions have transitioned into the down(2) or adminDown(1) states at roughly the same time, the device SHOULD issue a single notification for each range of contiguous indexes in an effort to minimize the emission of a large number of notifications. If a notification has to be issued for just a single bfdSessEntry, then the instance identifier (and values) of the two bfdSessDiag objects MUST be the identical."

```
-- Ed Note: We need to add notification for changes
-- when the two ends automatically negotiate to a new detection time
-- value or when detection multiplier changes.
-- Similarly, changes in the operating mode (bfdSessOperMode)
-- also need to be notified.
-- Module compliance.
bfdGroups
  OBJECT IDENTIFIER ::= { bfdConformance 1 }
bfdCompliances
  OBJECT IDENTIFIER ::= { bfdConformance 2 }
-- Compliance requirement for fully compliant implementations.
bfdModuleFullCompliance MODULE-COMPLIANCE
  STATUS
                current
  DESCRIPTION "Compliance statement for agents that provide full
                support for BFD-MIB. Such devices can
                then be monitored and also be configured using
                this MIB module."
  MODULE -- This module.
  MANDATORY-GROUPS {
         bfdSessionGroup,
         bfdSessionPerfGroup,
         bfdSessionPerfHCGroup,
         bfdNotificationGroup
   }
  GROUP
                bfdSessionPerfHCGroup
  DESCRIPTION "This group is mandatory for those bfdPerfTable
                entries for which any of the objects
                bfdSessPerfPktInHC or bfdSessPerfPktOutHC
                wraps around too quickly
                based on the criteria specified in RFC 2863 for
                high-capacity counters."
                bfdNotificationGroup
  GROUP
  DESCRIPTION "This group is only mandatory for those
                implementations which can efficiently implement
                the notifications contained in this group."
  OBJECT
                bfdSessAddrType
                InetAddressType { unknown(0), ipv4(1), ipv6(2) }
  SYNTAX
  DESCRIPTION "Only unknown(0), ipv4(1) and ipv6(2) support
                is required."
```

OBJECT

```
InetAddress (SIZE(0|4|16))
   SYNTAX
   DESCRIPTION "An implementation is only required to support
                unknown(0), ipv4(1) and ipv6(2) sizes."
   ::= { bfdCompliances 1 }
-- Read-Only Conformance TBD...
-- Units of conformance.
bfdSessionGroup OBJECT-GROUP
   OBJECTS {
             bfdSessNotificationsEnable,
             bfdAdminStatus,
             bfdSessVersionNumber,
             bfdSessType,
             bfdSessDiscriminator,
             bfdSessRemoteDiscr,
             bfdSessUdpPort,
             bfdSessState,
             bfdSessRemoteHeardFlag,
             bfdSessDiag,
             bfdSessOperMode,
             bfdSessDemandModeDesiredFlag,
             bfdSessEchoFuncModeDesiredFlag,
             bfdSessControlPlanIndepFlag,
             bfdSessInterface,
             bfdSessAddrType,
             bfdSessAddr,
             bfdSessDesiredMinTxInterval,
             bfdSessReqMinRxInterval,
             bfdSessReqMinEchoRxInterval,
             bfdSessDetectMult,
             bfdSessStorType,
             bfdSessRowStatus,
             bfdSessAuthPresFlag,
             bfdSessAuthenticationType,
             bfdSessDiscMapIndex,
             bfdSessIpMapIndex
   }
   STATUS current
   DESCRIPTION
          "Collection of objects needed for BFD sessions."
   ::= { bfdGroups 1 }
```

bfdSessAddr

```
bfdSessionPerfGroup OBJECT-GROUP
   OBJECTS {
             bfdSessPerfPktIn,
             bfdSessPerfPktOut,
             bfdSessUpTime,
             bfdSessPerfLastSessDownTime,
             bfdSessPerfLastCommLostDiag,
             bfdSessPerfSessUpCount,
             bfdSessPerfDiscTime
   STATUS current
   DESCRIPTION
          "Collection of objects needed to monitor the
           performance of BFD sessions."
   ::= { bfdGroups 2 }
bfdSessionPerfHCGroup OBJECT-GROUP
   OBJECTS {
            bfdSessPerfPktInHC,
            bfdSessPerfPktOutHC
   }
   STATUS current
   DESCRIPTION
          "Collection of objects needed to monitor the
           performance of BFD sessions for which the
           values of bfdSessPerfPktIn, bfdSessPerfPktOut
           wrap around too quickly."
   ::= { bfdGroups 3 }
bfdNotificationGroup NOTIFICATION-GROUP
   NOTIFICATIONS {
             bfdSessUp,
             bfdSessDown
   }
   STATUS current
   DESCRIPTION
          "Set of notifications implemented in this
           module."
   ::= { bfdGroups 4 }
END
```

### Security Considerations

There are a number of management objects defined in this MIB module with a MAX-ACCESS clause of read-write and/or read-create. Such objects may be considered sensitive or vulnerable in some network environments. It is thus important to control even GET and/or NOTIFY access to these objects and possibly to even encrypt the values of these objects when sending them over the network via SNMP.

o The bfdSessTable may be used to directly configure BFD sessions. The bfdSessMapTable can be used indirectly in the same way. Unauthorized access to objects in this table could result in disruption of traffic on the network. This is especially true if an unauthorized user configures enough tables to invoke a denial of service attack on the device where they are configured, or on a remote device where the sessions terminate.

Some of the readable objects in this MIB module (i.e., objects with a MAX-ACCESS other than not-accessible) may be considered sensitive or vulnerable in some network environments. It is thus important to control even GET and/or NOTIFY access to these objects and possibly to even encrypt the values of these objects when sending them over the network via SNMP. These are the tables and objects and their sensitivity/vulnerability:

o The bfdSessPerfTable both allows access to the performance characteristics of BFD sessions. Network administrators not wishing to show this information should consider this table sensative.

SNMP versions prior to SNMPv3 did not include adequate security. Even if the network itself is secure "for example by using IPSec", even then, there is no control as to who on the secure network is allowed to access and GET/SET "read/change/create/delete" the objects in these MIB modules.

It is RECOMMENDED that implementers consider the security features as provided by the SNMPv3 framework "see [RFC3410], section 8", including full support for the SNMPv3 cryptographic mechanisms "for authentication and privacy".

Further, deployment of SNMP versions prior to SNMPv3 is NOT RECOMMENDED. Instead, it is RECOMMENDED to deploy SNMPv3 and to enable cryptographic security. It is then a customer/operator responsibility to ensure that the SNMP entity giving access to an instance of this MIB module, is properly configured to give access to the objects only to those principals "users" that have legitimate rights to indeed GET or SET "change/create/delete" them.

## 7. IANA Considerations

There is one MIB module contained in this document. The following "IANA Considerations" subsection requests IANA for a new assignment under the mib-2 subtree. New assignments can only be made via a Standards Action as specified in [RFC2434].

#### 7.1. IANA Considerations for BFD-STD-MIB

The IANA is requested to assign  $\{$  mib-2 XXX  $\}$  to the BFD-STD-MIB module specified in this document.

#### 8. References

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