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# BFD Management Information Base draft-ietf-bfd-mib-05

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This Internet-Draft will expire on February 6, 2009.

#### Abstract

This draft defines a portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it describes managed objects for modeling Bidirectional Forwarding Detection (BFD) protocol.

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#### 1. Requirements notation

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The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC2119] (Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels," March 1997.).

### 2. The Internet-Standard Management Framework

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For a detailed overview of the documents that describe the current Internet-Standard Management Framework, please refer to section 7 of [RFC3410] (Case, J., Mundy, R., Partain, D., and B. Stewart, "Introduction and Applicability Statements for Internet-Standard Management Framework," December 2002.).

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. MIB objects are generally accessed through the Simple Network Management Protocol (SNMP). Objects in the MIB are defined using the mechanisms defined in the Structure of Management Information (SMI). This memo specifies a MIB module that is compliant to the SMIv2, which is described in STD 58, [RFC2578]

(McCloghrie, K., Ed., Perkins, D., Ed., and J. Schoenwaelder, Ed.,
"Structure of Management Information Version 2 (SMIv2)," April 1999.),
STD 58, [RFC2579] (McCloghrie, K., Ed., Perkins, D., Ed., and J.
Schoenwaelder, Ed., "Textual Conventions for SMIv2," April 1999.) and
STD 58, [RFC2580] (McCloghrie, K., Perkins, D., and J. Schoenwaelder,
"Conformance Statements for SMIv2," April 1999.).

3. Introduction TOC

This memo defines an portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it describes managed objects to configure and/or monitor Bi-Directional Forwarding Detection for [BFD] (Katz, D. and D. Ward, "Bidirectional Forwarding Detection," March 2008.) and [BFD-MH] (Katz, D. and D. Ward, "BFD for Multihop Paths," January 2008.), BFD versions 0 and/or 1, on devices supporting this feature.
-- Ed Note: TBA, support for [BFD-LSP] (Aggarwal, R., Kompella, K., Nadeau, T., and G. Swallow, "BFD For MPLS LSPs," June 2008.).
Comments should be made directly to the BFD mailing list at rtg-bfd@ietf.org.

4. Terminology TOC

This document adopts the definitions, acronyms and mechanisms described in [BFD] (Katz, D. and D. Ward, "Bidirectional Forwarding Detection," March 2008.), [BFD-MH] (Katz, D. and D. Ward, "BFD for Multihop Paths," January 2008.) and [BFD-LSP] (Aggarwal, R., Kompella, K., Nadeau, T., and G. Swallow, "BFD For MPLS LSPs," June 2008.). Unless otherwise stated, the mechanisms described therein will not be re-described here.

# 5. Brief Description of MIB Objects

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This section describes objects pertaining to BFD. The MIB objects are derived from [BFD] (Katz, D. and D. Ward, "Bidirectional Forwarding Detection," March 2008.) and [BFD-MH] (Katz, D. and D. Ward, "BFD for Multihop Paths," January 2008.).

#### 5.1. General Variables

The General Variables are used to identify parameters that are global to the BFD process.

# 5.2. Session Table (bfdSessionTable)

TOC

The session table is used to identify a BFD session between a pair of nodes.

# 5.3. Session Performance Table (bfdSessionPerfTable)

TOC

The session performance table is used for collecting BFD performance counts on a per session basis. This table is an AUGMENT to the bfdSessionTable.

# 5.4. BFD Session Discriminator Mapping Table (bfdSessDiscMapTable)

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The BFD Session Discriminator Mapping Table maps a local discriminator value to associated BFD sessions' BfdSessIndexTC used in the bfdSessionTable.

#### 5.5. BFD Session IP Mapping Table (bfdSessIpMapTable)

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The BFD Session IP Mapping Table maps, given bfdSessInterface, bfdSessAddrType, and bfdSessAddr, to an associated BFD sessions' BfdSessIndexTC used in the bfdSessionTable. This table SHOULD contains those BFD sessions are of IP type.

#### 6. BFD MIB Module Definitions

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This MIB module makes references to the following documents. [RFC2579] (McCloghrie, K., Ed., Perkins, D., Ed., and J. Schoenwaelder, Ed., "Textual Conventions for SMIv2," April 1999.), [RFC2580] (McCloghrie, K., Perkins, D., and J. Schoenwaelder, "Conformance Statements for

SMIv2," April 1999.), [RFC2863] (McCloghrie, K. and F. Kastenholz, "The Interfaces Group MIB," June 2000.), [RFC4001] (Daniele, M., Haberman, B., Routhier, S., and J. Schoenwaelder, "Textual Conventions for Internet Network Addresses," February 2005.), and [RFC3413] (Levi, D., Meyer, P., and B. Stewart, "Simple Network Management Protocol (SNMP) Applications," December 2002.).

```
BFD-STD-MIB DEFINITIONS ::= BEGIN

IMPORTS

MODULE-IDENTITY OR JECT-TYPE
```

MODULE-IDENTITY, OBJECT-TYPE, NOTIFICATION-TYPE, mib-2, Integer32, Unsigned32, Counter32, Counter64 FROM SNMPv2-SMI

TEXTUAL-CONVENTION, TruthValue, RowStatus, StorageType, TimeStamp FROM SNMPv2-TC

MODULE-COMPLIANCE, OBJECT-GROUP, NOTIFICATION-GROUP FROM SNMPv2-CONF

InterfaceIndexOrZero
 FROM IF-MIB

InetAddress, InetAddressType, InetPortNumber
FROM INET-ADDRESS-MIB;

bfdMib MODULE-IDENTITY

LAST-UPDATED "200808041200Z" -- 4 August 2008 12:00:00 EST ORGANIZATION "IETF Bidirectional Forwarding Detection Working Group"

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DESCRIPTION

"Bidirectional Forwarding Management Information Base." REVISION "200808041200Z" -- 4 Auguest 2008 12:00:00 EST DESCRIPTION

"Initial version. Published as RFC xxxx."

-- RFC Ed.: RFC-editor pls fill in xxxx

::= { mib-2 XXX }

-- RFC Ed.: assigned by IANA, see section 7.1 for details

-- Top level components of this MIB module.

bfdNotifications OBJECT IDENTIFIER ::= { bfdMIB 0 }

```
bfdObjects
                   OBJECT IDENTIFIER ::= { bfdMIB 1 }
  bfdConformance OBJECT IDENTIFIER ::= { bfdMIB 2 }
  bfdScalarObjects OBJECT IDENTIFIER ::= { bfdObjects 1 }
-- Textual Conventions
  BfdSessIndexTC ::= TEXTUAL-CONVENTION
  DISPLAY-HINT "d"
  STATUS
                 current
  DESCRIPTION
      "An index used to uniquely identify BFD sessions."
  SYNTAX Unsigned32 (1..4294967295)
  BfdInterval ::= TEXTUAL-CONVENTION
  DISPLAY-HINT "d"
  STATUS
                 current
  DESCRIPTION
      "The BFD interval delay in microseconds."
  SYNTAX Unsigned32 (0..4294967295)
  BfdDiag ::= TEXTUAL-CONVENTION
  STATUS
                 current
  DESCRIPTION
      "A common BFD diagnostic code."
  SYNTAX INTEGER {
      noDiagnostic(1),
      controlDetectionTimeExpired(2),
      echoFunctionFailed(3),
      neighborSignaledSessionDown(4),
      forwardingPlaneReset(5),
      pathDown(6),
      concatenatedPathDown(7),
      administrativelyDown(8),
      reverseConcatenatedPathDown(9)
  }
-- BFD General Variables
-- These parameters apply globally to the Systems'
-- BFD Process.
  bfdAdminStatus OBJECT-TYPE
      SYNTAX
                 INTEGER {
          enabled(1),
          disabled(2)
      }
      MAX-ACCESS read-write
      STATUS current
```

```
DESCRIPTION
           "The global administrative status of BFD in this router.
            The value 'enabled' denotes that the BFD Process is
            active on at least one interface; 'disabled' disables
            it on all interfaces."
       DEFVAL { enabled }
       ::= { bfdScalarObjects 1 }
   bfdSessNotificationsEnable OBJECT-TYPE
       SYNTAX
                 TruthValue
       MAX-ACCESS read-write
       STATUS
                 current
       DESCRIPTION
           "If this object is set to true(1), then it enables
            the emission of bfdSessUp and bfdSessDown
            notifications; otherwise these notifications are not
            emitted."
       REFERENCE
           "See also RFC3413 for explanation that
            notifications are under the ultimate control of the
            MIB modules in this document."
       DEFVAL { false }
       ::= { bfdScalarObjects 2 }
-- BFD Session Table
-- The BFD Session Table specifies BFD session specific
-- information.
  bfdSessTable OBJECT-TYPE
                 SEQUENCE OF BfdSessEntry
       MAX-ACCESS not-accessible
       STATUS
                 current
       DESCRIPTION
           "The BFD Session Table describes the BFD sessions."
       REFERENCE
           "BFD Version 0 (draft-katz-ward-bfd-02.txt) and
            BFD Version 1 (draft-ietf-bfd-base-08.txt)"
       ::= { bfd0bjects 2 }
  bfdSessEntry OBJECT-TYPE
       SYNTAX
                 BfdSessEntry
       MAX-ACCESS not-accessible
       STATUS
              current
       DESCRIPTION
           "The BFD Session Entry describes BFD session."
       INDEX { bfdSessIndex }
       ::= { bfdSessTable 1 }
   BfdSessEntry ::= SEQUENCE {
```

```
BfdSessIndexTC,
    bfdSessVersionNumber
                                     Unsigned32,
    bfdSessType
                                     INTEGER,
    bfdSessDiscriminator
                                     Unsigned32,
    bfdSessRemoteDiscr
                                     Unsigned32,
    bfdSessDestinationUdpPort
                                     InetPortNumber,
    bfdSessSourceUdpPort
                                     InetPortNumber,
    bfdSessEchoSourceUdpPort
                                     InetPortNumber,
    bfdSessAdminStatus
                                     INTEGER,
    bfdSessState
                                     INTEGER,
    bfdSessRemoteHeardFlag
                                     TruthValue,
    bfdSessDiag
                                     BfdDiag,
    bfdSessOperMode
                                     INTEGER,
    bfdSessDemandModeDesiredFlag
                                     TruthValue,
    bfdSessControlPlaneIndepFlag
                                     TruthValue,
    bfdSessInterface
                                     InterfaceIndexOrZero,
    bfdSessAddrType
                                     InetAddressType,
    bfdSessAddr
                                     InetAddress,
    bfdSessGTSM
                                     TruthValue,
    bfdSessGTSMTTL
                                     Unsigned32,
    bfdSessDesiredMinTxInterval
                                     BfdInterval,
    bfdSessReqMinRxInterval
                                     BfdInterval,
    bfdSessRegMinEchoRxInterval
                                     BfdInterval,
    bfdSessDetectMult
                                     Unsigned32,
    bfdSessNegotiatedInterval
                                     BfdInterval,
    bfdSessNegotiatedEchoInterval
                                     BfdInterval,
    bfdSessNegotiatedDetectMult
                                     Unsigned32,
    bfdSessAuthPresFlag
                                     TruthValue,
    bfdSessAuthenticationType
                                     INTEGER,
    bfdSessAuthenticationKeyID
                                     Integer32,
    bfdSessAuthenticationKey
                                     OCTET STRING,
    bfdSessStorType
                                     StorageType,
    bfdSessRowStatus
                                     RowStatus
}
bfdSessIndex OBJECT-TYPE
    SYNTAX
               BfdSessIndexTC
    MAX-ACCESS not-accessible
    STATUS
               current
    DESCRIPTION
        "This object contains an index used to represent a
         unique BFD session on this device."
    ::= { bfdSessEntry 1 }
bfdSessVersionNumber OBJECT-TYPE
    SYNTAX
               Unsigned32 (0..7)
    MAX-ACCESS read-create
    STATUS
               current
    DESCRIPTION
```

bfdSessIndex

```
"The version number of the BFD protocol that this session
         is running in. Write access is available for this object
         to provide ability to set desired version for this
         BFD session."
    REFERENCE
        "BFD Version 0 (draft-katz-ward-bfd-02.txt) and
         BFD Version 1 (draft-ietf-bfd-base-08.txt)"
    DEFVAL { 1 }
    ::= { bfdSessEntry 2 }
bfdSessType OBJECT-TYPE
    SYNTAX
               INTEGER {
        singleHop(1),
        multiHop(2)
    }
    MAX-ACCESS read-only
    STATUS
               current
    DESCRIPTION
        "The type of this BFD session."
    ::= { bfdSessEntry 3 }
bfdSessDiscriminator OBJECT-TYPE
    SYNTAX
               Unsigned32 (1..4294967295)
    MAX-ACCESS read-only
    STATUS
               current
    DESCRIPTION
        "This object specifies the local discriminator for this BFD
         session, used to uniquely identify it."
    ::= { bfdSessEntry 4 }
bfdSessRemoteDiscr OBJECT-TYPE
    SYNTAX
               Unsigned32 (0 | 1..4294967295)
    MAX-ACCESS read-only
    STATUS
               current
    DESCRIPTION
        "This object specifies the session discriminator chosen
         by the remote system for this BFD session. The value may
         be zero(0) if the remote discriminator is not yet known
         or if the session is in the down or adminDown(1) state."
    REFERENCE
        "draft-ietf-bfd-base-08, Section 6.8.6."
    ::= { bfdSessEntry 5 }
bfdSessDestinationUdpPort OBJECT-TYPE
               InetPortNumber
    SYNTAX
    MAX-ACCESS read-only
    STATUS
               current
    DESCRIPTION
        "This object specifies the destination UDP port used for
```

```
this BFD session. The value maybe zero(0) if the session
         is in adminDown(1) state."
    REFERENCE
        "Port 3784 (draft-ietf-bfd-v4v6-1hop-08),
         Port 3785 (draft-ietf-bfd-v4v6-1hop-08), and
         Port 4784 (draft-ietf-bfd-multihop-06)"
    DEFVAL { 0 }
    ::= { bfdSessEntry 6 }
bfdSessSourceUdpPort OBJECT-TYPE
    SYNTAX
               InetPortNumber
    MAX-ACCESS read-create
    STATUS
               current
    DESCRIPTION
        "This object specifies the source UDP port of BFD control
         packets for this BFD session. The value maybe zero(0) if
         the session is in adminDown(1) state."
    REFERENCE
        "draft-ietf-bfd-v4v6-1hop-08 and
         draft-ietf-bfd-multihop-06"
    DEFVAL { 0 }
    ::= { bfdSessEntry 7 }
bfdSessEchoSourceUdpPort OBJECT-TYPE
    SYNTAX
               InetPortNumber
    MAX-ACCESS read-create
    STATUS
               current
    DESCRIPTION
        "This object specifies the source UDP port of BFD echo
         packets for this BFD session. The value maybe zero(0) if
         the session is not running in the echo mode, or the
         session is in adminDown(1) state."
    REFERENCE
        "draft-ietf-bfd-v4v6-1hop-08 and
         draft-ietf-bfd-multihop-06"
    DEFVAL { 0 }
    ::= { bfdSessEntry 8 }
bfdSessAdminStatus OBJECT-TYPE
               INTEGER {
    SYNTAX
                        stop(1),
                        start(2)
               }
    MAX-ACCESS read-create
    STATUS
               current
    DESCRIPTION
            "A transition from 'stop' to 'start' will start
             the BFD state machine for the session. The state
             machine will have an initial state of down.
```

```
A transition from 'start' to 'stop' will cause
             the BFD sesssion to be brought down to
             adminDown(1). Care should be used in providing
             write access to this object without adequate
             authentication."
    DEFVAL { 2 }
    ::= { bfdSessEntry 9 }
bfdSessState OBJECT-TYPE
    SYNTAX
               INTEGER {
        adminDown(1),
        down(2),
        init(3),
       up(4),
       failing(5)
    }
    MAX-ACCESS read-only
    STATUS
              current
    DESCRIPTION
        "The perceived state of the BFD session.
        BFD State failing(5) is only applicable if this BFD
         session is running version 0.
        Upon creation of a new BFD session via this MIB, the
         suggested initial state is down(2)."
    DEFVAL { 2 }
    ::= { bfdSessEntry 10 }
bfdSessRemoteHeardFlag OBJECT-TYPE
    SYNTAX
              TruthValue
    MAX-ACCESS read-only
    STATUS
              current
    DESCRIPTION
        "This object specifies status of BFD packet reception from
         the remote system. Specifically, it is set to true(1) if
         the local system is actively receiving BFD packets from the
         remote system, and is set to false(2) if the local system
        has not received BFD packets recently (within the detection
         time) or if the local system is attempting to tear down
         the BFD session."
    REFERENCE
        "BFD Version 0 (draft-katz-ward-bfd-02.txt) and
        BFD Version 1 (draft-ietf-bfd-base-08.txt)"
    DEFVAL { false }
    ::= { bfdSessEntry 11 }
bfdSessDiag OBJECT-TYPE
    SYNTAX
              BfdDiag
    MAX-ACCESS accessible-for-notify
    STATUS current
```

```
DESCRIPTION
        "A diagnostic code specifying the local system's reason
         for the last transition of the session from up(4)
         to some other state."
    ::= { bfdSessEntry 12 }
bfdSessOperMode OBJECT-TYPE
    SYNTAX
               INTEGER {
        asyncModeWEchoFun(1),
        asynchModeWOEchoFun(2),
        demandModeWEchoFunction(3),
        demandModeWOEchoFunction(4)
    MAX-ACCESS read-only
    STATUS
               current
    DESCRIPTION
        "This object specifies current operating mode that BFD
         session is operating in."
    ::= { bfdSessEntry 13 }
bfdSessDemandModeDesiredFlag OBJECT-TYPE
    SYNTAX
               TruthValue
    MAX-ACCESS read-create
    STATUS
               current
    DESCRIPTION
        "This object indicates that the local system's
         desire to use Demand mode. Specifically, it is set
         to true(1) if the local system wishes to use
         Demand mode or false(2) if not"
    DEFVAL { false }
    ::= { bfdSessEntry 14 }
bfdSessControlPlaneIndepFlag OBJECT-TYPE
    SYNTAX
             TruthValue
    MAX-ACCESS read-only
             current
    STATUS
    DESCRIPTION
        "This object indicates that the local system's
         ability to continue to function through a disruption of
         the control plane. Specifically, it is set
         to true(1) if the local system BFD implementation is
         independent of the control plane. Otherwise, the
         value is set to false(2)"
    DEFVAL { false }
    ::= { bfdSessEntry 15 }
bfdSessInterface OBJECT-TYPE
    SYNTAX
               InterfaceIndexOrZero
    MAX-ACCESS read-create
```

```
STATUS
              current
    DESCRIPTION
        "This object contains an interface index used to indicate
         the interface which this BFD session is running on. This
        value can be zero if there is no interface associated
        with this BFD session."
    ::= { bfdSessEntry 16 }
bfdSessAddrType OBJECT-TYPE
    SYNTAX
               InetAddressType
    MAX-ACCESS read-create
    STATUS
              current
    DESCRIPTION
        "This object specifies IP address type of the neighboring IP
        address which is being monitored with this BFD session.
        Only values unknown(0), ipv4(1), ipv6(2), or ipv6z(4)
        have to be supported.
        A value of unknown(0) is allowed only when
         the outgoing interface is of type point-to-point, or
        when the BFD session is not associated with a specific
        interface.
        If any other unsupported values are attempted in a set
        operation, the agent MUST return an inconsistentValue
         error."
  ::= { bfdSessEntry 17 }
bfdSessAddr OBJECT-TYPE
    SYNTAX
               InetAddress
    MAX-ACCESS read-create
    STATUS
              current
    DESCRIPTION
        "This object specifies the neighboring IP address which is
        being monitored with this BFD session.
         It can also be used to enabled BFD on a specific
         interface. The value is set to zero when BFD session is not
         associated with a specific interface."
    ::= { bfdSessEntry 18 }
bfdSessGTSM OBJECT-TYPE
    SYNTAX TruthValue
    MAX-ACCESS read-create
    STATUS current
    DESCRIPTION
       "Setting the value of this object to true(1) will enable GTSM
       protection of the BFD session. GTSM MUST be enabled on a
```

singleHop(1) session if no authentication is in use."

```
REFERENCE
       "RFC 5082 - The Generalized TTL Security Mechanism (GTSM).
        draft-ietf-bfd-v4v6-1hop-08, Sec. 5"
    DEFVAL { false }
    ::= { bfdSessEntry 19 }
bfdSessGTSMTTL OBJECT-TYPE
    SYNTAX Unsigned32 (0..255)
    MAX-ACCESS read-create
    STATUS current
    DESCRIPTION
        "This object is valid only when bfdSessGTSM protection is
         enabled on the system. This object specifies the minimum
         allowed TTL for received BFD control packets. For
         singleHop(1) session, if GTSM protection is enabled,
         this object SHOULD be set to maximum TTL allowed for
         single hop."
    REFERENCE
       "RFC 5082 - The Generalized TTL Security Mechanism (GTSM).
        draft-ietf-bfd-v4v6-1hop-08, Sec. 5"
    DEFVAL { 0 }
    ::= { bfdSessEntry 20 }
bfdSessDesiredMinTxInterval OBJECT-TYPE
    SYNTAX
              BfdInterval
    MAX-ACCESS read-create
    STATUS
              current
    DESCRIPTION
        "This object specifies the minimum interval, in
         microseconds, that the local system would like to use when
         transmitting BFD Control packets."
    ::= { bfdSessEntry 21 }
bfdSessRegMinRxInterval OBJECT-TYPE
    SYNTAX
              BfdInterval
    MAX-ACCESS read-create
           current
    STATUS
    DESCRIPTION
        "This object specifies the minimum interval, in
         microseconds, between received BFD Control packets the
         local system is capable of supporting."
    ::= { bfdSessEntry 22 }
bfdSessRegMinEchoRxInterval OBJECT-TYPE
    SYNTAX
              BfdInterval
    MAX-ACCESS read-create
    STATUS
              current
    DESCRIPTION
        "This object specifies the minimum interval, in
```

```
microseconds, between received BFD Echo packets that this
         system is capable of supporting."
    ::= { bfdSessEntry 23 }
bfdSessDetectMult OBJECT-TYPE
              Unsigned32
    SYNTAX
    MAX-ACCESS read-create
    STATUS
              current
    DESCRIPTION
        "This object specifies the Detect time multiplier."
    ::= { bfdSessEntry 24 }
bfdSessNegotiatedInterval OBJECT-TYPE
    SYNTAX
              BfdInterval
    MAX-ACCESS read-only
    STATUS
             current
    DESCRIPTION
        "This object specifies the negotiated interval, in
         microseconds, that the local system is transmitting
         BFD Control packets."
    ::= { bfdSessEntry 25 }
bfdSessNegotiatedEchoInterval OBJECT-TYPE
    SYNTAX
              BfdInterval
    MAX-ACCESS read-only
    STATUS
              current
    DESCRIPTION
        "This object specifies the negotiated interval, in
         microseconds, that the local system is transmitting
         BFD echo packets. Value is expected to be zero if
         the sessions is not running in echo mode."
    ::= { bfdSessEntry 26 }
bfdSessNegotiatedDetectMult OBJECT-TYPE
    SYNTAX
              Unsigned32
    MAX-ACCESS read-only
    STATUS
              current
    DESCRIPTION
        "This object specifies the Detect time multiplier."
    ::= { bfdSessEntry 27 }
bfdSessAuthPresFlag OBJECT-TYPE
    SYNTAX
            TruthValue
    MAX-ACCESS read-create
    STATUS
              current
    DESCRIPTION
        "This object indicates that the local system's
         desire to use Authentication. Specifically, it is set
         to true(1) if the local system wishes the session
```

```
to be authenticated or false(2) if not."
    REFERENCE
        "draft-ietf-bfd-base-08, Sections 4.2 - 4.4"
    DEFVAL { false }
    ::= { bfdSessEntry 28 }
bfdSessAuthenticationType OBJECT-TYPE
    SYNTAX
               INTEGER {
        reserved(0),
        simplePassword(1),
        keyedMD5(2),
        meticulousKeyedMD5(3),
        keyedSHA1(4),
        meticulousKeyedSHA1(5)
    }
    MAX-ACCESS read-create
    STATUS
               current
    DESCRIPTION
        "The Authentication Type used for this BFD session.
         This field is valid only when the Authentication
         Present bit is set."
    REFERENCE
        "draft-ietf-bfd-base-08, Sections 4.2 - 4.4"
    ::= { bfdSessEntry 29 }
bfdSessAuthenticationKeyID OBJECT-TYPE
    SYNTAX
               Integer32 (-1 \mid 0...255)
    MAX-ACCESS read-create
    STATUS
               current
    DESCRIPTION
        "The authentication key ID in use for this session. This
         object permits multiple keys to be active simultaneously.
         When bfdSessAuthPresFlag is false(2), then the value
         of this object MUST be -1. The value -1 indicates that
         no Authentication Key ID will be present in the optional
         BFD Authentication Section."
    REFERENCE
        "draft-ietf-bfd-base-08, Sections 4.2 - 4.4"
    DEFVAL { -1 }
    ::= { bfdSessEntry 30 }
bfdSessAuthenticationKey OBJECT-TYPE
               OCTET STRING (SIZE (0..252))
    MAX-ACCESS read-create
    STATUS
              current
    DESCRIPTION
        "The authentication key. When the
         bfdSessAuthenticationType is simplePassword(1), the value
```

of this object is the password present in the BFD packets.

When the bfdSessAuthentication type is one of the keyed authentication types, this value is used in the computation of the key present in the BFD authentication packet.

Implementations may further restrict the length of this key. When doing so, a SET of this object should return tooBig.

Note that due to the highly sensitive nature of the data managed by this object an implementation may choose to implement this object as 'write-only'. SET operations will succeed normally but GET and GET-BULK operations are permitted to return noSuchName."

#### REFERENCE

"draft-ietf-bfd-base-08, Sections 4.2 - 4.4"
::= { bfdSessEntry 31 }

### bfdSessStorType OBJECT-TYPE

SYNTAX StorageType
MAX-ACCESS read-create
STATUS current

#### DESCRIPTION

"This variable indicates the storage type for this object. Conceptual rows having the value 'permanent' need not allow write-access to any columnar objects in the row."

::= { bfdSessEntry 32 }

# bfdSessRowStatus OBJECT-TYPE

SYNTAX RowStatus
MAX-ACCESS read-create
STATUS current
DESCRIPTION

"This variable is used to create, modify, and/or delete a row in this table. When a row in this table has a row in the active(1) state, no objects in this row can be modified except the bfdSessRowStatus and bfdSessStorageType."

::= { bfdSessEntry 33 }

#### -- BFD Session Performance Table

# bfdSessPerfTable OBJECT-TYPE

SYNTAX SEQUENCE OF BfdSessPerfEntry MAX-ACCESS not-accessible

STATUS current

```
DESCRIPTION
           "This table specifies BFD Session performance counters."
       ::= { bfd0bjects 3 }
  bfdSessPerfEntry OBJECT-TYPE
                 BfdSessPerfEntry
       SYNTAX
       MAX-ACCESS not-accessible
       STATUS
                 current
       DESCRIPTION
           "An entry in this table is created by a BFD-enabled node for
            every BFD Session. bfdCounterDiscontinuityTime is used to
            indicate potential discontinuity for all counter objects
            in this table."
       AUGMENTS
                   { bfdSessEntry }
       ::= { bfdSessPerfTable 1 }
   BfdSessPerfEntry ::= SEQUENCE {
      bfdSessPerfPktIn
                                     Counter32,
     bfdSessPerfPktOut
                                     Counter32,
     bfdSessUpTime
                                     TimeStamp,
      bfdSessPerfLastSessDownTime
                                     TimeStamp,
      bfdSessPerfLastCommLostDiag
                                     BfdDiag,
     bfdSessPerfSessUpCount
                                     Counter32,
     bfdSessPerfDiscTime
                                     TimeStamp,
      -- High Capacity Counters
      bfdSessPerfPktInHC
                                     Counter64,
      bfdSessPerfPktOutHC
                                     Counter64
  }
-- Ed Note: should we add per-diag code counts here,
  bfdSessPerfPktIn OBJECT-TYPE
       SYNTAX
                 Counter32
       MAX-ACCESS read-only
                 current
       STATUS
       DESCRIPTION
           "The total number of BFD messages received for this BFD
            session."
       ::= { bfdSessPerfEntry 1 }
  bfdSessPerfPktOut OBJECT-TYPE
       SYNTAX
                 Counter32
       MAX-ACCESS read-only
                 current
       STATUS
       DESCRIPTION
           "The total number of BFD messages sent for this BFD
           session."
       ::= { bfdSessPerfEntry 2 }
```

```
bfdSessUpTime OBJECT-TYPE
    SYNTAX
               TimeStamp
    MAX-ACCESS read-only
    STATUS
               current
    DESCRIPTION
        "The value of sysUpTime on the most recent occasion at which
         the session came up. If no such up event exists this object
         contains a zero value."
    ::= { bfdSessPerfEntry 3 }
bfdSessPerfLastSessDownTime OBJECT-TYPE
    SYNTAX
               TimeStamp
    MAX-ACCESS read-only
    STATUS
               current
    DESCRIPTION
        "The value of sysUpTime on the most recent occasion at
         which the last time communication was lost with the
         neighbor. If no such down event exist this object
         contains a zero value."
    ::= { bfdSessPerfEntry 4 }
bfdSessPerfLastCommLostDiag OBJECT-TYPE
               BfdDiag
    SYNTAX
    MAX-ACCESS read-only
    STATUS
               current
    DESCRIPTION
        "The BFD diag code for the last time communication was lost
         with the neighbor. If no such down event exists this object
         contains a zero value."
    ::= { bfdSessPerfEntry 5 }
bfdSessPerfSessUpCount OBJECT-TYPE
    SYNTAX
               Counter32
    MAX-ACCESS read-only
    STATUS
               current
    DESCRIPTION
        "The number of times this session has gone into the Up
         state since the system last rebooted."
    ::= { bfdSessPerfEntry 6 }
bfdSessPerfDiscTime OBJECT-TYPE
    SYNTAX
               TimeStamp
    MAX-ACCESS read-only
    STATUS
               current
    DESCRIPTION
      "The value of sysUpTime on the most recent occasion at
      which any one or more of the session counters suffered
       a discontinuity.
```

```
The relevant counters are the specific instances associated
         with this BFD session of any Counter32 object contained in
         the BfdSessPerfTable. If no such discontinuities have
         occurred since the last re-initialization of the local
         management subsystem, then this object contains a zero
         value."
       ::= { bfdSessPerfEntry 7 }
  bfdSessPerfPktInHC OBJECT-TYPE
       SYNTAX
                 Counter64
      MAX-ACCESS read-only
       STATUS
                 current
       DESCRIPTION
           "This value represents the total number of BFD messages
            received for this BFD session. It MUST be equal to the
           least significant 32 bits of bfdSessPerfPktIn
            if bfdSessPerfPktInHC is supported according to
            the rules spelled out in RFC2863."
       ::= { bfdSessPerfEntry 8 }
  bfdSessPerfPktOutHC OBJECT-TYPE
       SYNTAX
                 Counter64
       MAX-ACCESS read-only
       STATUS
                 current
       DESCRIPTION
           "This value represents the total number of
            total number of BFD messages transmitted for this
           BFD session. It MUST be equal to the
           least significant 32 bits of bfdSessPerfPktIn
            if bfdSessPerfPktOutHC is supported according to
            the rules spelled out in RFC2863."
       ::= { bfdSessPerfEntry 9 }
-- BFD Session Discriminator Mapping Table
  bfdSessDiscMapTable OBJECT-TYPE
       SYNTAX
                 SEQUENCE OF BfdSessDiscMapEntry
       MAX-ACCESS not-accessible
       STATUS
                 current
       DESCRIPTION
           "The BFD Session Discriminator Mapping Table maps a
           local discriminator value to associated BFD sessions'
            BfdSessIndexTC used in the bfdSessionTable."
       ::= { bfd0bjects 4 }
  bfdSessDiscMapEntry OBJECT-TYPE
       SYNTAX
               BfdSessDiscMapEntry
       MAX-ACCESS not-accessible
       STATUS current
```

```
DESCRIPTION
           "The BFD Session Discriminator Map Entry describes
           BFD session that is mapped to this BfdSessIndexTC."
      INDEX { bfdSessDiscriminator }
      ::= { bfdSessDiscMapTable 1 }
  BfdSessDiscMapEntry ::= SEQUENCE {
      bfdSessDiscMapIndex
                                      BfdSessIndexTC
  }
  bfdSessDiscMapIndex OBJECT-TYPE
      SYNTAX
                 BfdSessIndexTC
      MAX-ACCESS read-only
      STATUS current
      DESCRIPTION
           "This object specifies the BfdIndex referred to by
           the indexes of this row. In essence, a mapping is
           provided between these indexes and the BfdSessTable."
       ::= { bfdSessDiscMapEntry 1 }
-- BFD Session IP Mapping Table
  bfdSessIpMapTable OBJECT-TYPE
                 SEQUENCE OF BfdSessIpMapEntry
      MAX-ACCESS not-accessible
      STATUS
                 current
      DESCRIPTION
           "The BFD Session IP Mapping Table maps given
           bfdSessInterface, bfdSessAddrType, and bfdSessAddr
           to an associated BFD sessions' BfdSessIndexTC used in
           the bfdSessionTable. This table SHOULD contains those
           BFD sessions are of IP type: SingleHop(1) and
           MultiHop(2)."
       ::= { bfd0bjects 5 }
  bfdSessIpMapEntry OBJECT-TYPE
      SYNTAX
                 BfdSessIpMapEntry
      MAX-ACCESS not-accessible
      STATUS
                 current
      DESCRIPTION
          "The BFD Session IP Map Entry describes
          BFD session that is mapped to this BfdSessIndexTC."
      INDEX {
          bfdSessInterface,
          bfdSessAddrType,
          bfdSessAddr
      ::= { bfdSessIpMapTable 1 }
```

```
BfdSessIpMapEntry ::= SEQUENCE {
       bfdSessIpMapIndex
                                    BfdSessIndexTC
  }
  bfdSessIpMapIndex OBJECT-TYPE
                 BfdSessIndexTC
       SYNTAX
       MAX-ACCESS read-only
       STATUS
                 current
       DESCRIPTION
           "This object specifies the BfdIndex referred to by
            the indexes of this row. In essence, a mapping is
            provided between these indexes and the BfdSessTable."
       ::= { bfdSessIpMapEntry 1 }
-- Notification Configuration
  bfdSessUp NOTIFICATION-TYPE
       OBJECTS {
           bfdSessDiag, -- low range value
           bfdSessDiag -- high range value
       }
       STATUS
                 current
       DESCRIPTION
           "This notification is generated when the
           bfdSessState object for one or more contiguous
           entries in bfdSessTable are about to enter the up(4)
            state from some other state. The included values of
           bfdSessDiag MUST both be set equal to this
            new state (i.e: up(4)). The two instances of
           bfdSessDiag in this notification indicate the range
           of indexes that are affected. Note that all the indexes
           of the two ends of the range can be derived from the
           instance identifiers of these two objects. For the
           cases where a contiguous range of sessions
           have transitioned into the up(4) state at roughly
           the same time, the device SHOULD issue a single
           notification for each range of contiguous indexes in
           an effort to minimize the emission of a large number
           of notifications. If a notification has to be
            issued for just a single bfdSessEntry, then
            the instance identifier (and values) of the two
            bfdSessDiag objects MUST be the identical."
       ::= { bfdNotifications 1 }
  bfdSessDown NOTIFICATION-TYPE
       OBJECTS {
           bfdSessDiag, -- low range value
           bfdSessDiag -- high range value
       }
```

```
STATUS current DESCRIPTION
```

"This notification is generated when the bfdSessState object for one or more contiguous entries in bfdSessTable are about to enter the down(2) or adminDown(1) states from some other state. The included values of bfdSessDiag MUST both be set equal to this new state (i.e: down(2) or adminDown(1)). The two instances of bfdSessDiag in this notification indicate the range of indexes that are affected. Note that all the indexes of the two ends of the range can be derived from the instance identifiers of these two objects. For cases where a contiguous range of sessions have transitioned into the down(2) or adminDown(1) states at roughly the same time, the device SHOULD issue a single notification for each range of contiguous indexes in an effort to minimize the emission of a large number of notifications. If a notification has to be issued for just a single bfdSessEntry, then the instance identifier (and values) of the two bfdSessDiag objects MUST be the identical." ::= { bfdNotifications 2 }

```
-- Ed Note: We need to add notification for changes
-- when the two ends automatically negotiate to a new detection time
-- value or when detection multiplier changes.
-- Similarly, changes in the operating mode (bfdSessOperMode)
-- also need to be notified.
-- Module compliance.
   bfdGroups
       OBJECT IDENTIFIER ::= { bfdConformance 1 }
   bfdCompliances
       OBJECT IDENTIFIER ::= { bfdConformance 2 }
-- Compliance requirement for fully compliant implementations.
   bfdModuleFullCompliance MODULE-COMPLIANCE
       STATUS
                  current
       DESCRIPTION "Compliance statement for agents that provide full
                    support for BFD-MIB. Such devices can
                    then be monitored and also be configured using
                    this MIB module."
       MODULE -- This module.
       MANDATORY-GROUPS {
```

bfdSessionGroup,

bfdSessionReadOnlyGroup,

```
bfdSessionPerfGroup,
           bfdSessionPerfHCGroup,
           bfdNotificationGroup
       }
      GROUP
                    bfdSessionPerfHCGroup
       DESCRIPTION "This group is mandatory for those bfdPerfTable
                    entries for which any of the objects
                    bfdSessPerfPktInHC or bfdSessPerfPktOutHC
                    wraps around too quickly
                    based on the criteria specified in RFC 2863 for
                    high-capacity counters."
                    bfdNotificationGroup
       GROUP
       DESCRIPTION "This group is only mandatory for those
                    implementations which can efficiently implement
                    the notifications contained in this group."
       OBJECT
                    bfdSessAddrType
                    InetAddressType {
       SYNTAX
                        unknown(0),
                        ipv4(1),
                        ipv6(2),
                        ipv6z(4)
                    }
       DESCRIPTION "Only unknown(0), ipv4(1), ipv6(2) and ipv6z(4)
                    support are required."
       OBJECT
                    bfdSessAddr
       SYNTAX
                    InetAddress (SIZE (0|4|16|20))
       DESCRIPTION "An implementation is only required to support
                    unknown(0), ipv4(1), ipv6(2) and ipv6z(4) sizes."
       ::= { bfdCompliances 1 }
-- Units of conformance.
  bfdSessionGroup OBJECT-GROUP
      OBJECTS {
           bfdSessNotificationsEnable,
           bfdAdminStatus,
           bfdSessVersionNumber,
           bfdSessSourceUdpPort,
           bfdSessEchoSourceUdpPort,
           bfdSessAdminStatus,
           bfdSessDiag,
           bfdSessDemandModeDesiredFlag,
           bfdSessInterface,
           bfdSessAddrType,
```

```
bfdSessAddr,
        bfdSessGTSM,
        bfdSessGTSMTTL,
        bfdSessDesiredMinTxInterval,
        bfdSessReqMinRxInterval,
        bfdSessReqMinEchoRxInterval,
        bfdSessDetectMult,
        bfdSessStorType,
        bfdSessRowStatus,
        bfdSessAuthPresFlag,
        bfdSessAuthenticationType,
        bfdSessAuthenticationKeyID,
        bfdSessAuthenticationKey
    }
    STATUS
               current
    DESCRIPTION
        "Collection of objects needed for BFD sessions."
    ::= { bfdGroups 1 }
bfdSessionReadOnlyGroup OBJECT-GROUP
    OBJECTS {
        bfdSessType,
        bfdSessDiscriminator,
        bfdSessRemoteDiscr,
        bfdSessDestinationUdpPort,
        bfdSessState,
        bfdSessRemoteHeardFlag,
        bfdSessOperMode,
        bfdSessControlPlaneIndepFlag,
        bfdSessNegotiatedInterval,
        bfdSessNegotiatedEchoInterval,
        bfdSessNegotiatedDetectMult,
        bfdSessDiscMapIndex,
        bfdSessIpMapIndex
    }
    STATUS
               current
    DESCRIPTION
        "Collection of read-only objects needed for BFD sessions."
    ::= { bfdGroups 2 }
bfdSessionPerfGroup OBJECT-GROUP
    OBJECTS {
        bfdSessPerfPktIn,
        bfdSessPerfPktOut,
        bfdSessUpTime,
        bfdSessPerfLastSessDownTime,
        bfdSessPerfLastCommLostDiag,
        bfdSessPerfSessUpCount,
        bfdSessPerfDiscTime
```

```
}
    STATUS
               current
    DESCRIPTION
        "Collection of objects needed to monitor the
         performance of BFD sessions."
    ::= { bfdGroups 3 }
bfdSessionPerfHCGroup OBJECT-GROUP
    OBJECTS {
        bfdSessPerfPktInHC,
        bfdSessPerfPktOutHC
    }
    STATUS
               current
    DESCRIPTION
        "Collection of objects needed to monitor the
         performance of BFD sessions for which the
         values of bfdSessPerfPktIn, bfdSessPerfPktOut
         wrap around too quickly."
    ::= { bfdGroups 4 }
bfdNotificationGroup NOTIFICATION-GROUP
    NOTIFICATIONS {
        bfdSessUp,
        bfdSessDown
    }
    STATUS
               current
    DESCRIPTION
        "Set of notifications implemented in this
         module."
    ::= { bfdGroups 5 }
```

# 7. Security Considerations

**FND** 

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As BFD may be tied into the stability of the network infrastructure (such as routing protocols), the effects of an attack on a BFD session may be very serious. This ultimately has denial-of-service effects, as links may be declared to be down (or falsely declared to be up.) As such, improper manipulation of the objects represented by this MIB may result in denial of service to a large number of end-users. There are a number of management objects defined in this MIB module with a MAX-ACCESS clause of read-write and/or read-create. Such objects may be considered sensitive or vulnerable in some network environments. The support for SET operations in a non-secure environment without

proper protection can have a negative effect on network operations. These are the tables and objects and their sensitivity/vulnerability:

- \*bfdSessAdminStatus Improper change of bfdSessAdminStatus, from start to stop, can cause significant disruption of the connectivity to those portions of the Internet reached via the applicable remote BFD peer.
- \*bfdSessDesiredMinTxInterval, bfdSessReqMinRxInterval, bfdSessReqMinEchoRxInterval, bfdSessDetectMult - Improper change of this object can cause connections to be disrupted for extremely long time periods when otherwise they would be restored in a relatively short period of time.

There are a number of management objects defined in this MIB module with a MAX-ACCESS clause of read-write and/or read-create. Such objects may be considered sensitive or vulnerable in some network environments. It is thus important to control even GET and/or NOTIFY access to these objects and possibly to even encrypt the values of these objects when sending them over the network via SNMP.

\*The bfdSessTable may be used to directly configure BFD sessions. The bfdSessMapTable can be used indirectly in the same way. Unauthorized access to objects in this table could result in disruption of traffic on the network. This is especially true if an unauthorized user configures enough tables to invoke a denial of service attack on the device where they are configured, or on a remote device where the sessions terminate.

Some of the readable objects in this MIB module (i.e., objects with a MAX-ACCESS other than not-accessible) may be considered sensitive or vulnerable in some network environments. It is thus important to control even GET and/or NOTIFY access to these objects and possibly to even encrypt the values of these objects when sending them over the network via SNMP. These are the tables and objects and their sensitivity/vulnerability:

\*The bfdSessPerfTable both allows access to the performance characteristics of BFD sessions. Network administrators not wishing to show this information should consider this table sensitive.

The bfdSessAuthenticationType, bfdSessAuthenticationKeyID, and bfdSessAuthenticationKey objects hold security methods and associated security keys of BFD sessions. These objects SHOULD be considered highly sensitive objects. In order for these sensitive information from being improperly accessed, implementors MAY wish to allow only write-only access to these objects. Even in such case, SET operations SHOULD be performed with security features.

SNMP versions prior to SNMPv3 did not include adequate security. Even if the network itself is secure "for example by using IPSec", even then, there is no control as to who on the secure network is allowed to access and GET/SET "read/change/create/delete" the objects in these MIB modules.

It is RECOMMENDED that implementers consider the security features as provided by the SNMPv3 framework "see [RFC3410] (Case, J., Mundy, R., Partain, D., and B. Stewart, "Introduction and Applicability Statements for Internet-Standard Management Framework," December 2002.), section 8", including full support for the SNMPv3 cryptographic mechanisms "for authentication and privacy".

Further, deployment of SNMP versions prior to SNMPv3 is NOT RECOMMENDED. Instead, it is RECOMMENDED to deploy SNMPv3 and to enable cryptographic security. It is then a customer/operator responsibility to ensure that the SNMP entity giving access to an instance of this MIB module, is properly configured to give access to the objects only to those principals "users" that have legitimate rights to indeed GET or SET "change/create/delete" them.

#### 8. IANA Considerations

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The MIB module in this document uses the following IANA-assigned OBJECT IDENTIFIER values recorded in the SMI Numbers registry:

Descriptor OBJECT IDENTIFIER value
----bfdMib { mib-2 XXX }

[Editor's Note (to be removed prior to publication): the IANA is requested to assign a value for "XXX" under the 'mib-2' subtree and to record the assignment in the SMI Numbers registry. When the assignment has been made, the RFC Editor is asked to replace "XXX" (here and in the MIB module) with the assigned value and to remove this note.] This document also requests IANA to manage the registry for the BfdDiag object.

#### 9. References

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# 9.2. Informative References

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# Appendix A. Acknowledgments

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