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BFD Management Information Base draft-ietf-bfd-mib-07

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Abstract

This draft defines a portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In

particular, it describes managed objects for modeling Bidirectional Forwarding Detection (BFD) protocol.

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1. Requirements notation

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The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [\[RFC2119\] \(Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels," March 1997.\)](#).

2. The Internet-Standard Management Framework

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For a detailed overview of the documents that describe the current Internet-Standard Management Framework, please refer to section 7 of [\[RFC3410\] \(Case, J., Mundy, R., Partain, D., and B. Stewart, "Introduction and Applicability Statements for Internet-Standard Management Framework," December 2002.\)](#).

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. MIB objects are generally

accessed through the Simple Network Management Protocol (SNMP). Objects in the MIB are defined using the mechanisms defined in the Structure of Management Information (SMI). This memo specifies a MIB module that is compliant to the SMIV2, which is described in STD 58, [\[RFC2578\]](#) (McCloghrie, K., Ed., Perkins, D., Ed., and J. Schoenwaelder, Ed., "Structure of Management Information Version 2 (SMIV2)," April 1999.), STD 58, [\[RFC2579\]](#) (McCloghrie, K., Ed., Perkins, D., Ed., and J. Schoenwaelder, Ed., "Textual Conventions for SMIV2," April 1999.) and STD 58, [\[RFC2580\]](#) (McCloghrie, K., Perkins, D., and J. Schoenwaelder, "Conformance Statements for SMIV2," April 1999.).

3. Introduction

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This memo defines an portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it describes managed objects to configure and/or monitor Bi-Directional Forwarding Detection for [\[BFD\]](#) (Katz, D. and D. Ward, "Bidirectional Forwarding Detection," March 2008.), [\[BFD-1HOP\]](#) (Katz, D. and D. Ward, "BFD for IPv4 and IPv6 (Single Hop)," March 2008.) and [\[BFD-MH\]](#) (Katz, D. and D. Ward, "BFD for Multihop Paths," January 2008.), BFD versions 0 and/or 1, on devices supporting this feature.

Comments should be made directly to the BFD mailing list at rtg-bfd@ietf.org.

4. Terminology

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This document adopts the definitions, acronyms and mechanisms described in [\[BFD\]](#) (Katz, D. and D. Ward, "Bidirectional Forwarding Detection," March 2008.), [\[BFD-1HOP\]](#) (Katz, D. and D. Ward, "BFD for IPv4 and IPv6 (Single Hop)," March 2008.) and [\[BFD-MH\]](#) (Katz, D. and D. Ward, "BFD for Multihop Paths," January 2008.). Unless otherwise stated, the mechanisms described therein will not be re-described here.

5. Brief Description of MIB Objects

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This section describes objects pertaining to BFD. The MIB objects are derived from [\[BFD\]](#) (Katz, D. and D. Ward, "Bidirectional Forwarding Detection," March 2008.) and [\[BFD-MH\]](#) (Katz, D. and D. Ward, "BFD for Multihop Paths," January 2008.).

5.1. General Variables

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The General Variables are used to identify parameters that are global to the BFD process.

5.2. Session Table (bfdSessionTable)

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The session table is used to identify a BFD session between a pair of nodes.

5.3. Session Performance Table (bfdSessionPerfTable)

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The session performance table is used for collecting BFD performance counts on a per session basis. This table is an AUGMENT to the bfdSessionTable.

5.4. BFD Session Discriminator Mapping Table (bfdSessDiscMapTable)

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The BFD Session Discriminator Mapping Table maps a local discriminator value to associated BFD sessions' BfdSessIndexTC used in the bfdSessionTable.

5.5. BFD Session IP Mapping Table (bfdSessIpMapTable)

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The BFD Session IP Mapping Table maps, given bfdSessInterface, bfdSessAddrType, and bfdSessAddr, to an associated BFD sessions' BfdSessIndexTC used in the bfdSessionTable. This table SHOULD contain those BFD sessions are of IP type.

6. BFD MIB Module Definitions

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This MIB module makes references to the following documents. [\[RFC2579\]](#) (McCloghrie, K., Ed., Perkins, D., Ed., and J. Schoenwaelder, Ed.,

["Textual Conventions for SMIV2," April 1999.](#)), [\[RFC2580\]](#) (McCloghrie, K., Perkins, D., and J. Schoenwaelder, "Conformance Statements for SMIV2," April 1999.), [\[RFC2863\]](#) (McCloghrie, K. and F. Kastenholz, "The Interfaces Group MIB," June 2000.), [\[RFC4001\]](#) (Daniele, M., Haberman, B., Routhier, S., and J. Schoenwaelder, "Textual Conventions for Internet Network Addresses," February 2005.), and [\[RFC3413\]](#) (Levi, D., Meyer, P., and B. Stewart, "Simple Network Management Protocol (SNMP) Applications," December 2002.).

```

BFD-STD-MIB DEFINITIONS ::= BEGIN

IMPORTS
    MODULE-IDENTITY, OBJECT-TYPE, NOTIFICATION-TYPE,
        mib-2, Integer32, Unsigned32, Counter32, Counter64
        FROM SNMPv2-SMI

    TEXTUAL-CONVENTION, TruthValue, RowStatus,
        StorageType, TimeStamp
        FROM SNMPv2-TC

    MODULE-COMPLIANCE, OBJECT-GROUP, NOTIFICATION-GROUP
        FROM SNMPv2-CONF

    InterfaceIndexOrZero
        FROM IF-MIB

    InetAddress, InetAddressType, InetPortNumber
        FROM INET-ADDRESS-MIB;

bfdMib MODULE-IDENTITY
    LAST-UPDATED "200904261200Z" -- 26 April 2009 12:00:00 EST
    ORGANIZATION "IETF Bidirectional Forwarding Detection
        Working Group"
    CONTACT-INFO
        "Thomas D. Nadeau
        BT
        Email: tom.nadeau@bt.com

        Zafar Ali
        Cisco Systems, Inc.
        Email: zali@cisco.com

        Nobo Akiya
        Cisco Systems, G.K.
        Email: nobo@cisco.com"
    DESCRIPTION
        "Bidirectional Forwarding Management Information Base."
    REVISION "200904261200Z" -- 26 April 2009 12:00:00 EST
    DESCRIPTION
        "Initial version. Published as RFC xxxx."
-- RFC Ed.: RFC-editor pls fill in xxxx
    ::= { mib-2 XXX }
-- RFC Ed.: assigned by IANA, see section 7.1 for details

-- Top level components of this MIB module.

bfdNotifications OBJECT IDENTIFIER ::= { bfdMIB 0 }

```

```

bfdObjects          OBJECT IDENTIFIER ::= { bfdMIB 1 }

bfdConformance     OBJECT IDENTIFIER ::= { bfdMIB 2 }

bfdScalarObjects   OBJECT IDENTIFIER ::= { bfdObjects 1 }

-- Textual Conventions

BfdSessIndexTC ::= TEXTUAL-CONVENTION
DISPLAY-HINT    "d"
STATUS          current
DESCRIPTION
    "An index used to uniquely identify BFD sessions."
SYNTAX Unsigned32 (1..4294967295)

BfdInterval ::= TEXTUAL-CONVENTION
DISPLAY-HINT    "d"
STATUS          current
DESCRIPTION
    "The BFD interval delay in microseconds."
SYNTAX Unsigned32 (0..4294967295)

BfdMultiplier ::= TEXTUAL-CONVENTION
DISPLAY-HINT    "d"
STATUS          current
DESCRIPTION
    "The BFD failure detection multiplier."
SYNTAX Unsigned32 (1..255)

BfdDiag ::= TEXTUAL-CONVENTION
STATUS          current
DESCRIPTION
    "A common BFD diagnostic code."
SYNTAX INTEGER {
    noDiagnostic(0),
    controlDetectionTimeExpired(1),
    echoFunctionFailed(2),
    neighborSignaledSessionDown(3),
    forwardingPlaneReset(4),
    pathDown(5),
    concatenatedPathDown(6),
    administrativelyDown(7),
    reverseConcatenatedPathDown(8)
}

-- BFD General Variables

-- These parameters apply globally to the Systems'
-- BFD Process.

```

```

bfdAdminStatus OBJECT-TYPE
    SYNTAX      INTEGER {
        enabled(1),
        disabled(2)
    }
    MAX-ACCESS read-write
    STATUS      current
    DESCRIPTION
        "The global administrative status of BFD in this router.
        The value 'enabled' denotes that the BFD Process is
        active on at least one interface; 'disabled' disables
        it on all interfaces."
    DEFVAL { enabled }
    ::= { bfdScalarObjects 1 }

```

```

bfdSessNotificationsEnable OBJECT-TYPE
    SYNTAX      TruthValue
    MAX-ACCESS read-write
    STATUS      current
    DESCRIPTION
        "If this object is set to true(1), then it enables
        the emission of bfdSessUp and bfdSessDown
        notifications; otherwise these notifications are not
        emitted."
    REFERENCE
        "See also RFC3413 for explanation that
        notifications are under the ultimate control of the
        MIB modules in this document."
    DEFVAL { false }
    ::= { bfdScalarObjects 2 }

```

```

-- BFD Session Table
-- The BFD Session Table specifies BFD session specific
-- information.

```

```

bfdSessTable OBJECT-TYPE
    SYNTAX      SEQUENCE OF BfdSessEntry
    MAX-ACCESS not-accessible
    STATUS      current
    DESCRIPTION
        "The BFD Session Table describes the BFD sessions."
    REFERENCE
        "BFD Version 0 (draft-katz-ward-bfd-02.txt) and
        BFD Version 1 (draft-ietf-bfd-base-08.txt)"
    ::= { bfdObjects 2 }

```

```

bfdSessEntry OBJECT-TYPE
    SYNTAX      BfdSessEntry
    MAX-ACCESS not-accessible

```

```

STATUS      current
DESCRIPTION
    "The BFD Session Entry describes BFD session."
INDEX { bfdSessIndex }
::= { bfdSessTable 1 }

```

```

BfdSessEntry ::= SEQUENCE {
    bfdSessIndex          BfdSessIndexTC,
    bfdSessVersionNumber  Unsigned32,
    bfdSessType           INTEGER,
    bfdSessMultiHopUniLinkMode  INTEGER,
    bfdSessDiscriminator  Unsigned32,
    bfdSessRemoteDiscr    Unsigned32,
    bfdSessDestinationUdpPort  InetPortNumber,
    bfdSessSourceUdpPort  InetPortNumber,
    bfdSessEchoSourceUdpPort  InetPortNumber,
    bfdSessAdminStatus    INTEGER,
    bfdSessState          INTEGER,
    bfdSessRemoteHeardFlag  TruthValue,
    bfdSessDiag           BfdDiag,
    bfdSessOperMode       INTEGER,
    bfdSessDemandModeDesiredFlag  TruthValue,
    bfdSessControlPlaneIndepFlag  TruthValue,
    bfdSessInterface      InterfaceIndexOrZero,
    bfdSessAddrType       InetAddressType,
    bfdSessAddr           InetAddress,
    bfdSessGTSM           TruthValue,
    bfdSessGTSMTTL        Unsigned32,
    bfdSessDesiredMinTxInterval  BfdInterval,
    bfdSessReqMinRxInterval  BfdInterval,
    bfdSessReqMinEchoRxInterval  BfdInterval,
    bfdSessDetectMult     BfdMultiplier,
    bfdSessNegotiatedInterval  BfdInterval,
    bfdSessNegotiatedEchoInterval  BfdInterval,
    bfdSessNegotiatedDetectMult  BfdMultiplier,
    bfdSessAuthPresFlag   TruthValue,
    bfdSessAuthenticationType  INTEGER,
    bfdSessAuthenticationKeyID  Integer32,
    bfdSessAuthenticationKey  OCTET STRING,
    bfdSessStorType       StorageType,
    bfdSessRowStatus      RowStatus
}

```

```

bfdSessIndex OBJECT-TYPE
    SYNTAX      BfdSessIndexTC
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "This object contains an index used to represent a

```

unique BFD session on this device."
::= { bfdSessEntry 1 }

bfdSessVersionNumber OBJECT-TYPE

SYNTAX Unsigned32 (0..7)

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The version number of the BFD protocol that this session is running in. Write access is available for this object to provide ability to set desired version for this BFD session."

REFERENCE

"BFD Version 0 (draft-katz-ward-bfd-02.txt) and
BFD Version 1 (draft-ietf-bfd-base-08.txt)"

DEFVAL { 1 }

::= { bfdSessEntry 2 }

bfdSessType OBJECT-TYPE

SYNTAX INTEGER {

singleHop(1),
multiHopTotallyArbitraryPaths(2),
multiHopOutOfBandSignaling(3),
multiHopUnidirectionalLinks(4)

}

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This object specifies the type of this BFD session."

REFERENCE

"draft-ietf-bfd-v4v6-1hop-08 and
draft-ietf-bfd-multihop-06"

::= { bfdSessEntry 3 }

bfdSessMultiHopUniLinkMode OBJECT-TYPE

SYNTAX INTEGER {

none(1),
active(2),
passive(3)

}

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"For bfdSessType of multiHopUnidirectionalLinks(4), this object specifies whether this BFD session is running in active(2) mode or passive(3) mode. For all other BFD bfdSessType BFD sessions, none(1) MUST be specified."

REFERENCE

"draft-ietf-bfd-multihop-06, Section 3.3"

::= { bfdSessEntry 4 }

bfdSessDiscriminator OBJECT-TYPE

SYNTAX Unsigned32 (1..4294967295)

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This object specifies the local discriminator for this BFD session, used to uniquely identify it."

::= { bfdSessEntry 5 }

bfdSessRemoteDiscr OBJECT-TYPE

SYNTAX Unsigned32 (0 | 1..4294967295)

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This object specifies the session discriminator chosen by the remote system for this BFD session. The value may be zero(0) if the remote discriminator is not yet known or if the session is in the down or adminDown(1) state."

REFERENCE

"draft-ietf-bfd-base-08, Section 6.8.6."

::= { bfdSessEntry 6 }

bfdSessDestinationUdpPort OBJECT-TYPE

SYNTAX InetPortNumber

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This object specifies the destination UDP port used for this BFD session. The value maybe zero(0) if the session is in adminDown(1) state."

REFERENCE

"Port 3784 (draft-ietf-bfd-v4v6-1hop-08),
Port 3785 (draft-ietf-bfd-v4v6-1hop-08), and
Port 4784 (draft-ietf-bfd-multihop-06)"

DEFVAL { 0 }

::= { bfdSessEntry 7 }

bfdSessSourceUdpPort OBJECT-TYPE

SYNTAX InetPortNumber

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This object specifies the source UDP port of BFD control packets for this BFD session. The value maybe zero(0) if the session is in adminDown(1) state."

REFERENCE

"draft-ietf-bfd-v4v6-1hop-08 and

```
        draft-ietf-bfd-multihop-06"
DEFVAL { 0 }
::= { bfdSessEntry 8 }
```

bfdSessEchoSourceUdpPort OBJECT-TYPE

```
SYNTAX      InetPortNumber
MAX-ACCESS  read-create
STATUS      current
DESCRIPTION
    "This object specifies the source UDP port of BFD echo
    packets for this BFD session. The value maybe zero(0) if
    the session is not running in the echo mode, or the
    session is in adminDown(1) state."
REFERENCE
    "draft-ietf-bfd-v4v6-1hop-08 and
    draft-ietf-bfd-multihop-06"
DEFVAL { 0 }
::= { bfdSessEntry 9 }
```

bfdSessAdminStatus OBJECT-TYPE

```
SYNTAX      INTEGER {
                                stop(1),
                                start(2)
                            }
MAX-ACCESS  read-create
STATUS      current
DESCRIPTION
    "A transition from 'stop' to 'start' will start
    the BFD state machine for the session. The state
    machine will have an initial state of down.
    A transition from 'start' to 'stop' will cause
    the BFD session to be brought down to
    adminDown(1). Care should be used in providing
    write access to this object without adequate
    authentication."
DEFVAL { 2 }
::= { bfdSessEntry 10 }
```

bfdSessState OBJECT-TYPE

```
SYNTAX      INTEGER {
    adminDown(1),
    down(2),
    init(3),
    up(4),
    failing(5)
}
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
```

"The perceived state of the BFD session.
BFD State failing(5) is only applicable if this BFD
session is running version 0.
Upon creation of a new BFD session via this MIB, the
suggested initial state is down(2)."

DEFVAL { 2 }
::= { bfdSessEntry 11 }

bfdSessRemoteHeardFlag OBJECT-TYPE

SYNTAX TruthValue
MAX-ACCESS read-only
STATUS current

DESCRIPTION

"This object specifies status of BFD packet reception from
the remote system. Specifically, it is set to true(1) if
the local system is actively receiving BFD packets from the
remote system, and is set to false(2) if the local system
has not received BFD packets recently (within the detection
time) or if the local system is attempting to tear down
the BFD session."

REFERENCE

"BFD Version 0 (draft-katz-ward-bfd-02.txt) and
BFD Version 1 (draft-ietf-bfd-base-08.txt)"

DEFVAL { false }
::= { bfdSessEntry 12 }

bfdSessDiag OBJECT-TYPE

SYNTAX BfdDiag
MAX-ACCESS accessible-for-notify
STATUS current

DESCRIPTION

"A diagnostic code specifying the local system's reason
for the last transition of the session from up(4)
to some other state."

::= { bfdSessEntry 13 }

bfdSessOperMode OBJECT-TYPE

SYNTAX INTEGER {
 asyncModeWEchoFun(1),
 asynchModeW0EchoFun(2),
 demandModeWEchoFunction(3),
 demandModeW0EchoFunction(4)
}

MAX-ACCESS read-only
STATUS current

DESCRIPTION

"This object specifies current operating mode that BFD
session is operating in."

::= { bfdSessEntry 14 }

bfdSessDemandModeDesiredFlag OBJECT-TYPE

SYNTAX TruthValue

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This object indicates that the local system's desire to use Demand mode. Specifically, it is set to true(1) if the local system wishes to use Demand mode or false(2) if not"

DEFVAL { false }

::= { bfdSessEntry 15 }

bfdSessControlPlaneIndepFlag OBJECT-TYPE

SYNTAX TruthValue

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This object indicates that the local system's ability to continue to function through a disruption of the control plane. Specifically, it is set to true(1) if the local system BFD implementation is independent of the control plane. Otherwise, the value is set to false(2)"

DEFVAL { false }

::= { bfdSessEntry 16 }

bfdSessInterface OBJECT-TYPE

SYNTAX InterfaceIndexOrZero

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This object contains an interface index used to indicate the interface which this BFD session is running on. This value can be zero if there is no interface associated with this BFD session."

::= { bfdSessEntry 17 }

bfdSessAddrType OBJECT-TYPE

SYNTAX InetAddressType

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This object specifies IP address type of the neighboring IP address which is being monitored with this BFD session.

Only values unknown(0), ipv4(1), ipv6(2), or ipv6z(4) have to be supported.

A value of unknown(0) is allowed only when the outgoing interface is of type point-to-point, or when the BFD session is not associated with a specific interface.

If any other unsupported values are attempted in a set operation, the agent MUST return an inconsistentValue error."

::= { bfdSessEntry 18 }

bfdSessAddr OBJECT-TYPE

SYNTAX InetAddress

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This object specifies the neighboring IP address which is being monitored with this BFD session.

It can also be used to enabled BFD on a specific interface. The value is set to zero when BFD session is not associated with a specific interface."

::= { bfdSessEntry 19 }

bfdSessGTSM OBJECT-TYPE

SYNTAX TruthValue

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"Setting the value of this object to true(1) will enable GTSM protection of the BFD session. GTSM MUST be enabled on a singleHop(1) session if no authentication is in use."

REFERENCE

"RFC 5082 - The Generalized TTL Security Mechanism (GTSM). draft-ietf-bfd-v4v6-1hop-08, Sec. 5"

DEFVAL { false }

::= { bfdSessEntry 20 }

bfdSessGTSMTTL OBJECT-TYPE

SYNTAX Unsigned32 (0..255)

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This object is valid only when bfdSessGTSM protection is enabled on the system. This object specifies the minimum allowed TTL for received BFD control packets. For singleHop(1) session, if GTSM protection is enabled, this object SHOULD be set to maximum TTL allowed for single hop."

REFERENCE

"RFC 5082 - The Generalized TTL Security Mechanism (GTSM).

```
draft-ietf-bfd-v4v6-1hop-08, Sec. 5"
DEFVAL { 0 }
::= { bfdSessEntry 21 }
```

bfdSessDesiredMinTxInterval OBJECT-TYPE

```
SYNTAX      BfdInterval
MAX-ACCESS  read-create
STATUS      current
DESCRIPTION
    "This object specifies the minimum interval, in
    microseconds, that the local system would like to use when
    transmitting BFD Control packets."
::= { bfdSessEntry 22 }
```

bfdSessReqMinRxInterval OBJECT-TYPE

```
SYNTAX      BfdInterval
MAX-ACCESS  read-create
STATUS      current
DESCRIPTION
    "This object specifies the minimum interval, in
    microseconds, between received BFD Control packets the
    local system is capable of supporting."
::= { bfdSessEntry 23 }
```

bfdSessReqMinEchoRxInterval OBJECT-TYPE

```
SYNTAX      BfdInterval
MAX-ACCESS  read-create
STATUS      current
DESCRIPTION
    "This object specifies the minimum interval, in
    microseconds, between received BFD Echo packets that this
    system is capable of supporting."
::= { bfdSessEntry 24 }
```

bfdSessDetectMult OBJECT-TYPE

```
SYNTAX      BfdMultiplier
MAX-ACCESS  read-create
STATUS      current
DESCRIPTION
    "This object specifies the Detect time multiplier."
::= { bfdSessEntry 25 }
```

bfdSessNegotiatedInterval OBJECT-TYPE

```
SYNTAX      BfdInterval
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
    "This object specifies the negotiated interval, in
    microseconds, that the local system is transmitting
```

BFD Control packets."
::= { bfdSessEntry 26 }

bfdSessNegotiatedEchoInterval OBJECT-TYPE

SYNTAX BfdInterval
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"This object specifies the negotiated interval, in
microseconds, that the local system is transmitting
BFD echo packets. Value is expected to be zero if
the sessions is not running in echo mode."
::= { bfdSessEntry 27 }

bfdSessNegotiatedDetectMult OBJECT-TYPE

SYNTAX BfdMultiplier
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"This object specifies the Detect time multiplier."
::= { bfdSessEntry 28 }

bfdSessAuthPresFlag OBJECT-TYPE

SYNTAX TruthValue
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"This object indicates that the local system's
desire to use Authentication. Specifically, it is set
to true(1) if the local system wishes the session
to be authenticated or false(2) if not."
REFERENCE
"draft-ietf-bfd-base-08, Sections 4.2 - 4.4"
DEFVAL { false }
::= { bfdSessEntry 29 }

bfdSessAuthenticationType OBJECT-TYPE

SYNTAX INTEGER {
reserved(0),
simplePassword(1),
keyedMD5(2),
meticulousKeyedMD5(3),
keyedSHA1(4),
meticulousKeyedSHA1(5)
}
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The Authentication Type used for this BFD session."

This field is valid only when the Authentication Present bit is set."

REFERENCE

"draft-ietf-bfd-base-08, Sections 4.2 - 4.4"

::= { bfdSessEntry 30 }

bfdSessAuthenticationKeyID OBJECT-TYPE

SYNTAX Integer32 (-1 | 0..255)

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The authentication key ID in use for this session. This object permits multiple keys to be active simultaneously.

When bfdSessAuthPresFlag is false(2), then the value of this object MUST be -1. The value -1 indicates that no Authentication Key ID will be present in the optional BFD Authentication Section."

REFERENCE

"draft-ietf-bfd-base-08, Sections 4.2 - 4.4"

DEFVAL { -1 }

::= { bfdSessEntry 31 }

bfdSessAuthenticationKey OBJECT-TYPE

SYNTAX OCTET STRING (SIZE (0..252))

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The authentication key. When the bfdSessAuthenticationType is simplePassword(1), the value of this object is the password present in the BFD packets.

When the bfdSessAuthentication type is one of the keyed authentication types, this value is used in the computation of the key present in the BFD authentication packet."

REFERENCE

"draft-ietf-bfd-base-08, Sections 4.2 - 4.4"

::= { bfdSessEntry 32 }

bfdSessStorType OBJECT-TYPE

SYNTAX StorageType

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This variable indicates the storage type for this object. Conceptual rows having the value 'permanent' need not allow write-access to any columnar objects in the row."

```

        ::= { bfdSessEntry 33 }

bfdSessRowStatus OBJECT-TYPE
    SYNTAX      RowStatus
    MAX-ACCESS  read-create
    STATUS      current
    DESCRIPTION
        "This variable is used to create, modify, and/or
        delete a row in this table. When a row in this
        table has a row in the active(1) state, no
        objects in this row can be modified except the
        bfdSessRowStatus and bfdSessStorageType."
    ::= { bfdSessEntry 34 }

-- BFD Session Performance Table

bfdSessPerfTable OBJECT-TYPE
    SYNTAX      SEQUENCE OF BfdSessPerfEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "This table specifies BFD Session performance counters."
    ::= { bfdObjects 3 }

bfdSessPerfEntry OBJECT-TYPE
    SYNTAX      BfdSessPerfEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "An entry in this table is created by a BFD-enabled node for
        every BFD Session. bfdCounterDiscontinuityTime is used to
        indicate potential discontinuity for all counter objects
        in this table."
    AUGMENTS    { bfdSessEntry }
    ::= { bfdSessPerfTable 1 }

BfdSessPerfEntry ::= SEQUENCE {
    bfdSessPerfPktIn          Counter32,
    bfdSessPerfPktOut         Counter32,
    bfdSessUpTime              TimeStamp,
    bfdSessPerfLastSessDownTime TimeStamp,
    bfdSessPerfLastCommLostDiag BfdDiag,
    bfdSessPerfSessUpCount     Counter32,
    bfdSessPerfDiscTime        TimeStamp,

    -- High Capacity Counters
    bfdSessPerfPktInHC         Counter64,
    bfdSessPerfPktOutHC        Counter64
}

```

-- Ed Note: should we add per-diag code counts here,

bfdSessPerfPktIn OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The total number of BFD messages received for this BFD session."

::= { bfdSessPerfEntry 1 }

bfdSessPerfPktOut OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The total number of BFD messages sent for this BFD session."

::= { bfdSessPerfEntry 2 }

bfdSessUpTime OBJECT-TYPE

SYNTAX TimeStamp

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The value of sysUpTime on the most recent occasion at which the session came up. If no such up event exists this object contains a zero value."

::= { bfdSessPerfEntry 3 }

bfdSessPerfLastSessDownTime OBJECT-TYPE

SYNTAX TimeStamp

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The value of sysUpTime on the most recent occasion at which the last time communication was lost with the neighbor. If no such down event exist this object contains a zero value."

::= { bfdSessPerfEntry 4 }

bfdSessPerfLastCommLostDiag OBJECT-TYPE

SYNTAX BfdDiag

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The BFD diag code for the last time communication was lost with the neighbor. If no such down event exists this object

contains a zero value."
::= { bfdSessPerfEntry 5 }

bfdSessPerfSessUpCount OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The number of times this session has gone into the Up state since the system last rebooted."

::= { bfdSessPerfEntry 6 }

bfdSessPerfDiscTime OBJECT-TYPE

SYNTAX TimeStamp

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The value of sysUpTime on the most recent occasion at which any one or more of the session counters suffered a discontinuity.

The relevant counters are the specific instances associated with this BFD session of any Counter32 object contained in the BfdSessPerfTable. If no such discontinuities have occurred since the last re-initialization of the local management subsystem, then this object contains a zero value."

::= { bfdSessPerfEntry 7 }

bfdSessPerfPktInHC OBJECT-TYPE

SYNTAX Counter64

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This value represents the total number of BFD messages received for this BFD session. It MUST be equal to the least significant 32 bits of bfdSessPerfPktIn if bfdSessPerfPktInHC is supported according to the rules spelled out in RFC2863."

::= { bfdSessPerfEntry 8 }

bfdSessPerfPktOutHC OBJECT-TYPE

SYNTAX Counter64

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This value represents the total number of total number of BFD messages transmitted for this BFD session. It MUST be equal to the least significant 32 bits of bfdSessPerfPktIn

```

        if bfdSessPerfPktOutHC is supported according to
        the rules spelled out in RFC2863."
    ::= { bfdSessPerfEntry 9 }

-- BFD Session Discriminator Mapping Table

bfdSessDiscMapTable OBJECT-TYPE
    SYNTAX      SEQUENCE OF BfdSessDiscMapEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "The BFD Session Discriminator Mapping Table maps a
        local discriminator value to associated BFD sessions'
        BfdSessIndexTC used in the bfdSessionTable."
    ::= { bfdObjects 4 }

bfdSessDiscMapEntry OBJECT-TYPE
    SYNTAX      BfdSessDiscMapEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "The BFD Session Discriminator Map Entry describes
        BFD session that is mapped to this BfdSessIndexTC."
    INDEX { bfdSessDiscriminator }
    ::= { bfdSessDiscMapTable 1 }

BfdSessDiscMapEntry ::= SEQUENCE {
    bfdSessDiscMapIndex      BfdSessIndexTC
}

bfdSessDiscMapIndex OBJECT-TYPE
    SYNTAX      BfdSessIndexTC
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "This object specifies the BfdIndex referred to by
        the indexes of this row. In essence, a mapping is
        provided between these indexes and the BfdSessTable."
    ::= { bfdSessDiscMapEntry 1 }

-- BFD Session IP Mapping Table

bfdSessIpMapTable OBJECT-TYPE
    SYNTAX      SEQUENCE OF BfdSessIpMapEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "The BFD Session IP Mapping Table maps given
        bfdSessInterface, bfdSessAddrType, and bfdSessAddr

```

```

        to an associated BFD sessions' BfdSessIndexTC used in
        the bfdSessionTable. This table SHOULD contains those
        BFD sessions of singleHop(1) type."
::= { bfdObjects 5 }

```

```

bfdSessIpMapEntry OBJECT-TYPE
    SYNTAX      BfdSessIpMapEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "The BFD Session IP Map Entry describes
        BFD session that is mapped to this BfdSessIndexTC."
    INDEX {
        bfdSessInterface,
        bfdSessAddrType,
        bfdSessAddr
    }
    ::= { bfdSessIpMapTable 1 }

```

```

BfdSessIpMapEntry ::= SEQUENCE {
    bfdSessIpMapIndex          BfdSessIndexTC
}

```

```

bfdSessIpMapIndex OBJECT-TYPE
    SYNTAX      BfdSessIndexTC
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "This object specifies the BfdIndex referred to by
        the indexes of this row. In essence, a mapping is
        provided between these indexes and the BfdSessTable."
    ::= { bfdSessIpMapEntry 1 }

```

-- Notification Configuration

```

bfdSessUp NOTIFICATION-TYPE
    OBJECTS {
        bfdSessDiag, -- low range value
        bfdSessDiag  -- high range value
    }
    STATUS      current
    DESCRIPTION
        "This notification is generated when the
        bfdSessState object for one or more contiguous
        entries in bfdSessTable are about to enter the up(4)
        state from some other state. The included values of
        bfdSessDiag MUST both be set equal to this
        new state (i.e: up(4)). The two instances of
        bfdSessDiag in this notification indicate the range

```

of indexes that are affected. Note that all the indexes of the two ends of the range can be derived from the instance identifiers of these two objects. For the cases where a contiguous range of sessions have transitioned into the up(4) state at roughly the same time, the device SHOULD issue a single notification for each range of contiguous indexes in an effort to minimize the emission of a large number of notifications. If a notification has to be issued for just a single bfdSessEntry, then the instance identifier (and values) of the two bfdSessDiag objects MUST be the identical."

```
::= { bfdNotifications 1 }
```

bfdSessDown NOTIFICATION-TYPE

```
OBJECTS {
```

```
    bfdSessDiag, -- low range value
```

```
    bfdSessDiag -- high range value
```

```
}
```

```
STATUS      current
```

```
DESCRIPTION
```

"This notification is generated when the bfdSessState object for one or more contiguous entries in bfdSessTable are about to enter the down(2) or adminDown(1) states from some other state. The included values of bfdSessDiag MUST both be set equal to this new state (i.e: down(2) or adminDown(1)). The two instances of bfdSessDiag in this notification indicate the range of indexes that are affected. Note that all the indexes of the two ends of the range can be derived from the instance identifiers of these two objects. For cases where a contiguous range of sessions have transitioned into the down(2) or adminDown(1) states at roughly the same time, the device SHOULD issue a single notification for each range of contiguous indexes in an effort to minimize the emission of a large number of notifications. If a notification has to be issued for just a single bfdSessEntry, then the instance identifier (and values) of the two bfdSessDiag objects MUST be the identical."

```
::= { bfdNotifications 2 }
```

```
-- Ed Note: We need to add notification for changes
-- when the two ends automatically negotiate to a new detection time
-- value or when detection multiplier changes.
-- Similarly, changes in the operating mode (bfdSessOperMode)
-- also need to be notified.

-- Module compliance.
```

```

bfdGroups
    OBJECT IDENTIFIER ::= { bfdConformance 1 }

bfdCompliances
    OBJECT IDENTIFIER ::= { bfdConformance 2 }

-- Compliance requirement for fully compliant implementations.

bfdModuleFullCompliance MODULE-COMPLIANCE
    STATUS      current
    DESCRIPTION "Compliance statement for agents that provide full
                support for BFD-MIB. Such devices can
                then be monitored and also be configured using
                this MIB module."
    MODULE -- This module.
    MANDATORY-GROUPS {
        bfdSessionGroup,
        bfdSessionReadOnlyGroup,
        bfdSessionPerfGroup,
        bfdSessionPerfHCGroup,
        bfdNotificationGroup
    }

    GROUP      bfdSessionPerfHCGroup
    DESCRIPTION "This group is mandatory for those bfdPerfTable
                entries for which any of the objects
                bfdSessPerfPktInHC or bfdSessPerfPktOutHC
                wraps around too quickly
                based on the criteria specified in RFC 2863 for
                high-capacity counters."

    GROUP      bfdNotificationGroup
    DESCRIPTION "This group is only mandatory for those
                implementations which can efficiently implement
                the notifications contained in this group."

    OBJECT      bfdSessAddrType
    SYNTAX      InetAddressType {
                unknown(0),
                ipv4(1),
                ipv6(2),
                ipv6z(4)
                }
    DESCRIPTION "Only unknown(0), ipv4(1), ipv6(2) and ipv6z(4)
                support are required."

    OBJECT      bfdSessAddr
    SYNTAX      InetAddress (SIZE (0|4|16|20))
    DESCRIPTION "An implementation is only required to support

```

unknown(0), ipv4(1), ipv6(2) and ipv6z(4) sizes."

::= { bfdCompliances 1 }

-- Units of conformance.

bfdSessionGroup OBJECT-GROUP

OBJECTS {

bfdSessNotificationsEnable,
bfdAdminStatus,
bfdSessVersionNumber,
bfdSessSourceUdpPort,
bfdSessEchoSourceUdpPort,
bfdSessAdminStatus,
bfdSessDiag,
bfdSessDemandModeDesiredFlag,
bfdSessInterface,
bfdSessAddrType,
bfdSessAddr,
bfdSessGTSM,
bfdSessGTSMTTL,
bfdSessDesiredMinTxInterval,
bfdSessReqMinRxInterval,
bfdSessReqMinEchoRxInterval,
bfdSessDetectMult,
bfdSessStorType,
bfdSessRowStatus

}

STATUS current

DESCRIPTION

"Collection of objects needed for BFD sessions."

::= { bfdGroups 1 }

bfdSessionReadOnlyGroup OBJECT-GROUP

OBJECTS {

bfdSessType,
bfdSessMultiHopUniLinkMode,
bfdSessDiscriminator,
bfdSessRemoteDiscr,
bfdSessDestinationUdpPort,
bfdSessState,
bfdSessRemoteHeardFlag,
bfdSessOperMode,
bfdSessControlPlaneIndepFlag,
bfdSessNegotiatedInterval,
bfdSessNegotiatedEchoInterval,
bfdSessNegotiatedDetectMult,
bfdSessAuthPresFlag,
bfdSessAuthenticationType,

```

        bfdSessAuthenticationKeyID,
        bfdSessAuthenticationKey,
        bfdSessDiscMapIndex,
        bfdSessIpMapIndex
    }
    STATUS      current
    DESCRIPTION
        "Collection of read-only objects needed for BFD sessions."
    ::= { bfdGroups 2 }

```

bfdSessionPerfGroup OBJECT-GROUP

```

    OBJECTS {
        bfdSessPerfPktIn,
        bfdSessPerfPktOut,
        bfdSessUpTime,
        bfdSessPerfLastSessDownTime,
        bfdSessPerfLastCommLostDiag,
        bfdSessPerfSessUpCount,
        bfdSessPerfDiscTime
    }
    STATUS      current
    DESCRIPTION
        "Collection of objects needed to monitor the
         performance of BFD sessions."
    ::= { bfdGroups 3 }

```

bfdSessionPerfHCGroup OBJECT-GROUP

```

    OBJECTS {
        bfdSessPerfPktInHC,
        bfdSessPerfPktOutHC
    }
    STATUS      current
    DESCRIPTION
        "Collection of objects needed to monitor the
         performance of BFD sessions for which the
         values of bfdSessPerfPktIn, bfdSessPerfPktOut
         wrap around too quickly."
    ::= { bfdGroups 4 }

```

bfdNotificationGroup NOTIFICATION-GROUP

```

    NOTIFICATIONS {
        bfdSessUp,
        bfdSessDown
    }
    STATUS      current
    DESCRIPTION
        "Set of notifications implemented in this
         module."
    ::= { bfdGroups 5 }

```

END

7. Security Considerations

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As BFD may be tied into the stability of the network infrastructure (such as routing protocols), the effects of an attack on a BFD session may be very serious. This ultimately has denial-of-service effects, as links may be declared to be down (or falsely declared to be up.) As such, improper manipulation of the objects represented by this MIB may result in denial of service to a large number of end-users.

There are a number of management objects defined in this MIB module with a MAX-ACCESS clause of read-write and/or read-create. Such objects may be considered sensitive or vulnerable in some network environments. The support for SET operations in a non-secure environment without proper protection can have a negative effect on network operations. These are the tables and objects and their sensitivity/vulnerability:

- *bfdSessAdminStatus - Improper change of bfdSessAdminStatus, from start to stop, can cause significant disruption of the connectivity to those portions of the Internet reached via the applicable remote BFD peer.

- *bfdSessDesiredMinTxInterval, bfdSessReqMinRxInterval, bfdSessReqMinEchoRxInterval, bfdSessDetectMult - Improper change of this object can cause connections to be disrupted for extremely long time periods when otherwise they would be restored in a relatively short period of time.

There are a number of management objects defined in this MIB module with a MAX-ACCESS clause of read-write and/or read-create. Such objects may be considered sensitive or vulnerable in some network environments. It is thus important to control even GET and/or NOTIFY access to these objects and possibly to even encrypt the values of these objects when sending them over the network via SNMP.

- *The bfdSessTable may be used to directly configure BFD sessions. The bfdSessMapTable can be used indirectly in the same way. Unauthorized access to objects in this table could result in disruption of traffic on the network. This is especially true if an unauthorized user configures enough tables to invoke a denial of service attack on the device where they are configured, or on a remote device where the sessions terminate.

Some of the readable objects in this MIB module (i.e., objects with a MAX-ACCESS other than not-accessible) may be considered sensitive or vulnerable in some network environments. It is thus important to control even GET and/or NOTIFY access to these objects and possibly to even encrypt the values of these objects when sending them over the network via SNMP. These are the tables and objects and their sensitivity/vulnerability:

*The bfdSessPerfTable both allows access to the performance characteristics of BFD sessions. Network administrators not wishing to show this information should consider this table sensitive.

The bfdSessAuthenticationType, bfdSessAuthenticationKeyID, and bfdSessAuthenticationKey objects hold security methods and associated security keys of BFD sessions. These objects SHOULD be considered highly sensitive objects. In order for this sensitive information from being improperly accessed, implementors MAY wish to disallow read access to these objects.

SNMP versions prior to SNMPv3 did not include adequate security. Even if the network itself is secure "for example by using IPsec", even then, there is no control as to who on the secure network is allowed to access and GET/SET "read/change/create/delete" the objects in these MIB modules.

It is RECOMMENDED that implementers consider the security features as provided by the SNMPv3 framework "see [\[RFC3410\] \(Case, J., Mundy, R., Partain, D., and B. Stewart, "Introduction and Applicability Statements for Internet-Standard Management Framework," December 2002.\)](#), section 8", including full support for the SNMPv3 cryptographic mechanisms "for authentication and privacy".

Further, deployment of SNMP versions prior to SNMPv3 is NOT RECOMMENDED. Instead, it is RECOMMENDED to deploy SNMPv3 and to enable cryptographic security. It is then a customer/operator responsibility to ensure that the SNMP entity giving access to an instance of this MIB module, is properly configured to give access to the objects only to those principals "users" that have legitimate rights to indeed GET or SET "change/create/delete" them.

8. IANA Considerations

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The MIB module in this document uses the following IANA-assigned OBJECT IDENTIFIER values recorded in the SMI Numbers registry:

Descriptor	OBJECT IDENTIFIER value
-----	-----
bfdMib	{ mib-2 XXX }

[Editor's Note (to be removed prior to publication): the IANA is requested to assign a value for "XXX" under the 'mib-2' subtree and to record the assignment in the SMI Numbers registry. When the assignment has been made, the RFC Editor is asked to replace "XXX" (here and in the MIB module) with the assigned value and to remove this note.]

This document also requests IANA to manage the registry for the BfdDiag object.

9. References

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9.1. Normative References

[TOC](#)

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[RFC2579]	McCloghrie, K., Ed. , Perkins, D., Ed. , and J. Schoenwaelder, Ed. , "Textual Conventions for SMIv2," STD 58, RFC 2579, April 1999 (TXT).
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9.2. Informative References

[TOC](#)

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Appendix A. Acknowledgments

[TOC](#)

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