

Captive Portal Interaction  
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**Captive Portal API**  
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Abstract

This document describes an HTTP API that allows clients to interact with a Captive Portal system.

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## Table of Contents

<a href="#">1.</a>	Introduction . . . . .	<a href="#">2</a>
<a href="#">2.</a>	Terminology . . . . .	<a href="#">2</a>
<a href="#">3.</a>	Workflow . . . . .	<a href="#">3</a>
<a href="#">4.</a>	API Details . . . . .	<a href="#">3</a>
<a href="#">4.1.</a>	URI of Captive Portal API endpoint . . . . .	<a href="#">3</a>
<a href="#">4.1.1.</a>	Server Authentication . . . . .	<a href="#">4</a>
<a href="#">4.2.</a>	JSON Keys . . . . .	<a href="#">4</a>
<a href="#">4.3.</a>	An Example Interaction . . . . .	<a href="#">5</a>
<a href="#">5.</a>	Security Considerations . . . . .	<a href="#">6</a>
<a href="#">5.1.</a>	Privacy Considerations . . . . .	<a href="#">6</a>
<a href="#">6.</a>	IANA Considerations . . . . .	<a href="#">6</a>
<a href="#">7.</a>	Acknowledgments . . . . .	<a href="#">7</a>
<a href="#">8.</a>	References . . . . .	<a href="#">7</a>
<a href="#">8.1.</a>	Normative References . . . . .	<a href="#">7</a>
<a href="#">8.2.</a>	Informative References . . . . .	<a href="#">8</a>
	Authors' Addresses . . . . .	<a href="#">8</a>

## [1.](#) Introduction

This document describes a HyperText Transfer Protocol (HTTP) Application Program Interface (API) that allows clients to interact with a Captive Portal system. The API defined in this document has been designed to meet the requirements in the Captive Portal Architecture [[I-D.ietf-capport-architecture](#)]. Specifically, the API provides:

- o The state of captivity (whether or not the client has access to the Internet)
- o A URI that a client browser can present to a user to get out of captivity
- o An encrypted connection (TLS for both the API and portal URI)

## [2.](#) Terminology

This document leverages the terminology and components described in [[I-D.ietf-capport-architecture](#)] and additionally uses the following association:

- o Captive Portal Client: The client that interacts with the captive portal API is typically some application running on the User Equipment that is connected to the Captive Network. This is also referred to as the "client" in this document.



- o Captive Portal API Server: The server exposing the API's defined in this document to the client. This is also referred to as the "API server" in this document.

### **3. Workflow**

The Captive Portal Architecture defines three steps of interaction between clients and a Captive Portal service:

1. Provisioning, in which a client discovers that a network has a captive portal, and learns the URI of the API server
2. API Server interaction, in which a client queries the state of the captive portal and retrieves the necessary information to get out of captivity
3. Enforcement, in which the enforcement device in the network blocks disallowed traffic, and sends ICMP messages to let clients know they are blocked by the captive portal

This document is focused on the second step. It is assumed that the location of the Captive Portal API server has been discovered by the client as part of the first step. The mechanism for discovering the API Server endpoint is not covered by this document.

### **4. API Details**

#### **4.1. URI of Captive Portal API endpoint**

The URI of the API endpoint MUST be accessed using HTTP over TLS (HTTPS) and SHOULD be served on port 443 [[RFC2818](#)]. The client SHOULD NOT assume that the URI for a given network attachment will stay the same, and SHOULD rely on the discovery or provisioning process each time it joins the network. Depending on how the Captive Portal system is configured, the URI might be unique for each client host and between sessions for the same client host.

For example, if the Captive Portal API server is hosted at example.org, the URI's of the API could be:

- o "https://example.org/captive-portal/api"
- o "https://example.org/captive-portal/api/X54PD"



#### **4.1.1. Server Authentication**

The purpose of accessing the Captive Portal API over an HTTPS connection is twofold: first, the encrypted connection protects the integrity and confidentiality of the API exchange from other parties on the local network; and second, it provides the client of the API an opportunity to authenticate the server that is hosting the API. This authentication is aimed at allowing a user to be reasonably confident that the entity providing the Captive Portal API has a valid certificate for the hostname in the URI (such as "example.com"). The hostname of the API SHOULD be displayed to the user in order to indicate the entity which is providing the API service.

Clients performing revocation checking will need some means of accessing revocation information for certificates presented by the API server. Online Certificate Status Protocol [[RFC6960](#)] (OCSP) stapling, using the TLS Certificate Status Request extension [[RFC6966](#)] SHOULD be used. OCSP stapling allows a client to perform revocation checks without initiating new connections. To allow for other forms of revocation checking, a captive network could permit connections to OCSP responders or Certificate Revocation Lists (CRLs) that are referenced by certificates provided by the API server. In addition to connections to OCSP responders and CRLs, a captive network SHOULD also permit connections to Network Time Protocol (NTP) [[RFC5905](#)] servers or other time-sync mechanisms to allow clients to accurately validate certificates.

Certificates with missing intermediate certificates that rely on clients validating the certificate chain using the URI specified in the Authority Information Access (AIA) extension [[RFC5280](#)] SHOULD NOT be used by the Captive Portal API server. If the certificates do require the use of AIA, the captive network will need to allow client access to the host specified in the URI.

If the client is unable to validate the certificate presented by the API server, it MUST NOT proceed with any of the behavior for API interaction described in this document. The client will proceed to interact with the captive network as if the API capabilities were not present. It may still be possible for the user to access the network by being redirected to a web portal.

#### **4.2. JSON Keys**

The Captive Portal API data structures are specified in JavaScript Object Notation (JSON) [[RFC7159](#)]. Requests and responses for the Captive Portal API use the "application/captive+json" media type. Clients SHOULD include this media type as an Accept header in their



GET requests, and servers MUST mark this media type as their Content-Type header in responses.

The following keys are defined at the top-level of the JSON structure returned by the API server:

- o "captive" (required, boolean): indicates whether the client is in a state of captivity, i.e it has not satisfied the conditions to access the external network. If the client is captive (i.e. captive=true), it can still be allowed enough access for it to perform server authentication [Section 4.1.1](#).
- o "user-portal-url" (required, string): provides the URL of a web portal with which a user can interact.
- o "vendor-info-url" (optional, string): provides the URL of a webpage or site on which the operator of the network has information that it wishes to share with the user (e.g. store info, maps, flight status, or entertainment).
- o "expire-date" (optional, string formatted as [\[RFC3339\]](#) datetime): indicates the date and time after which the client will be in a captive state. The API server SHOULD include this value if the client is not captive (i.e. captive=false) and SHOULD omit this value for captive clients.
- o "bytes-remaining" (optional, integer): indicates the number of bytes remaining, after which the client will be in placed into a captive state.

### [4.3.](#) An Example Interaction

A client connected to a captive network upon discovering the URI of the API server will query the API server to retrieve information about its captive state and conditions to escape captivity. To request the Captive Portal JSON content, a client sends an HTTP GET request:

```
GET /captive-portal/api/X54PD
Host: example.org
Accept: application/captive+json
```

The server then responds with the JSON content for that client:





```
HTTP/1.1 200 OK
Cache-Control: private
Date: Mon, 04 Dec 2013 05:07:35 GMT
Content-Type: application/captive+json

{
  "captive": true,
  "user-portal-url": "https://example.org/portal.html",
  "vendor-info-url": "https://flight.example.com/entertainment",
  "expire-date": "2014-01-01T23:28:56.782Z"
}
```

Upon receiving this information the client will provide this information to the user so that they may navigate the web portal (as specified by the user-portal-url value) to enable access to the external network. Once the user satisfies the requirements for external network access, the client SHOULD query the API server again to verify that it is no longer captive.

## 5. Security Considerations

TBD: Provide complete security requirements and analysis.

### 5.1. Privacy Considerations

Information passed in this protocol may include a user's personal information, such as a full name and credit card details. Therefore, it is important that Captive Portal API Servers do not allow access to the Captive Portal API over unencrypted sessions.

## 6. IANA Considerations

This document registers the media type for Captive Portal API JSON text, "application/captive+json".

Type name: application

Subtype name: captive+json

Required parameters: None

Optional parameters: None

Encoding considerations: Encoding considerations are identical to those specified for the "application/json" media type.

Security considerations: See [Section 5](#)



Interoperability considerations: This document specifies format of conforming messages and the interpretation thereof.

Published specification: This document

Applications that use this media type: This media type is intended to be used by servers presenting the Captive Portal API, and clients connecting to such captive networks.

Additional information: None

Person & email address to contact for further information: See Authors' Addresses section.

Intended usage: COMMON

Restrictions on usage: None

Author: CAPPORT IETF WG

Change controller: IETF

## **7. Acknowledgments**

This work in this document was started by Mark Donnelly and Margaret Cullen. Thanks to everyone in the CAPPORT Working Group who has given input.

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## 8.2. Informative References

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