

INTERNET-DRAFT  
CAT Working Group  
Expires January 2001  
[draft-ietf-cat-gaa-cbind-04.txt](#)

Tatyana Ryutov  
Clifford Neuman  
USC/Information Sciences Institute  
July 11, 2000

## Generic Authorization and Access control Application Program Interface C-bindings

### **0. Status Of this Document**

This document is an Internet-Draft and is in full conformance with all provisions of [Section 10 of RFC2026](#).

Internet-Drafts are working documents of the Internet Engineering Task Force (IETF), its areas, and its working groups. Note that other groups may also distribute working documents as Internet-Drafts.

Internet-Drafts are draft documents valid for a maximum of six months and may be updated, replaced, or obsoleted by other documents at any time. It is inappropriate to use Internet-Drafts as reference material or to cite them other than as "work in progress."

The list of current Internet-Drafts can be accessed at <http://www.ietf.org/ietf/1id-abstracts.txt>

The list of Internet-Draft Shadow Directories can be accessed at <http://www.ietf.org/shadow.html>.

To view the entire list of current Internet-Drafts, please check the "1id-abstracts.txt" listing contained in the Internet-Drafts Shadow Directories on ftp.is.co.za (Africa), ftp.nordu.net (Northern Europe), ftp.nis.garr.it (Southern Europe), munnari.oz.au (Pacific Rim), ftp.ietf.org (US East Coast), or ftp.isi.edu (US West Coast).

### **1. Abstract**

The Generic Authorization and Access control Application Programming Interface (GAA-API) provides access control services to calling applications.

It facilitates access control decisions for applications and allows applications to discover access control policies associated with a targeted resource. The GAA-API is usable by multiple applications supporting different kinds of protected objects.

The GAA-API design supports:

- a variety of security mechanisms based on public or secret key cryptosystems
- different authorization models
- heterogeneous security policies
- various access rights

This document specifies C language bindings for the GAA-API, which is described at a language-independent conceptual level in [draft-ietf-cat-acc-cntrl-frmw-04.txt](#)

## **2. Design approach**

We propose a pseudo-object-oriented approach inspired by the programming style used in [3].

This approach provides an organized representation of the GAA-API concepts and entities. It defines an encapsulating interface for mapping of particular GAA-API implementation to the standardized GAA-API entities.

Objects are represented as pointers to pseudo-class structures.

Throughout this draft we use term "class" to refer to a pseudo-class, which is implemented using C structures and imitate object-oriented design.

### **2.1. The abstract class**

The abstract class describes concepts common across class implementations, including object creation, initialization, deletion, methods and attributes.

Concrete class instances define data for attributes and code for class's methods.

We define three abstract classes: gaa, gaa\_policy and gaa\_sc.

The general structure of each abstract class is depicted in Figure 1.

#### **2.1.1. The abstract class data structure**

The abstract class data structure contains the following fields:

abstract\_class\_method

The abstract\_class\_method is a pointer to the abstract\_class\_method data structure.

This field is present in each GAA-API class.

abstract class attributes

The abstract class attributes represent a set of data variables, which are elaborated by the specific instances of a GAA-API class.

```
abstract_class_new(abstract_class_method_ptr method,  
                  abstract_class_ptr          *class,  
                  gaa_handle_ptr              arglist)
```

The abstract\_class\_new method creates a new class. Implementation-dependent information for class creation is supplied using arglist parameter. This method is present in each GAA-API class.

```
abstract_class_set(abstract_class_method_ptr method,  
                  abstract_class_ptr          class,  
                  gaa_handle_ptr              arglist)
```

The `abstract_class_set` initializes appropriate fields of the `abstract_class_method` structure (attributes and methods). Implementation-dependent information needed to appropriately initialize the class values is supplied using `arglist` parameter. This method is present in each GAA-API class.

```
abstract_class_free(abstract_class_ptr class,  
                   gaa_handle_ptr      arglist)
```

The `abstract_class_free` frees the class structure. Depending on the configuration, this will free the underlying data object. This method is present in each GAA-API class.

#### abstract class methods

The abstract class methods are handles to the respective C functions, which implement the remaining class methods. Some of the handles can be NULL if not implemented. The abstract class methods differ across GAA-API classes.

#### **2.1.2. The abstract class method data structure**

The abstract class method structure contains the following fields:

##### type

The type is the numeric type of the abstract class method. This field is present in each GAA-API class.

##### name

The name is a textual representation of the abstract class method of type "type". This field is present in each GAA-API class.

##### abstract class method attributes

The abstract class method attributes are handles to the respective C functions, which implement the remaining methods of the abstract class method data structure.

Some of the handles can be NULL if not implemented. The abstract class methods differ across GAA-API class method data structures.

##### create()

The create method creates a new instance of class method structure of type "type". This method is present in each GAA-API class method data structure.

##### destroy()

The destroy frees class method structure of type "type". This method is present in each GAA-API class method data structure.

The abstract class method methods are handles to the respective C functions, which implement the methods. Some of them can be NULL if not implemented.

```

-----
|          abstract class          |          |abstract class
method|
|      (gaa, gaa_policy and gaa_sc)  |          |
|-----|
|-----|
attributes      |
|          attributes          |          |
|          |
|          |points to| int
type      |
|abstract_class_method *method -----|----->| char
*name      |
| abstract class attributes          |          | abstract
class      |
|-----|
attributes  |
|          methods          |          |
|-----|
|          |
methods      |
|abstract_class_new(abstract_class_method_ptr method, |
|          |
|          abstract_class_ptr      *class, |          |
create()      |
|          gaa_handle_ptr          arglist)|          |
destroy()      |
|          |
|          |
|abstract_class_set(abstract_class_method_ptr method, |          |abstract class
method|
|          abstract_class_ptr      class, |          |
methods      |
|          gaa_handle_ptr          arglist)|          |-----
^-----
|          ||
|abstract_class_free(abstract_class_ptr class, |          || maps
to
|          gaa_handle_ptr      arglist) |          ||
|          |          ||
|          abstract class methods |          ||
-----|          ||
|          concrete class method |
|-----|
|          attributes          |

```

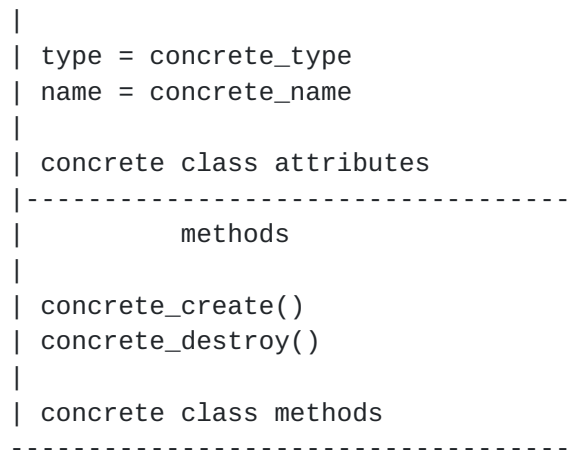


Figure 1.

## 2.2. Concrete class method

The concrete class method contains concrete values for the abstract class method attributes and methods, which are initialized by the `abstract_class_set` function.

## 3. The GAA-API data types and calling conventions

The data types described in this specification refer only to the fields that must be provided by all conforming GAA-API implementations. Individual implementations may provide additional fields for internal use within the GAA-API routines.

### 3.1. Opaque data

Some data items are considered opaque to the GAA-API, because their internal data structure has no significance to the GAA-API or the calling application, e.g. actual mechanism-specific credentials.

#### 3.1.1. Byte buffer

This type of data is passed between the GAA-API and the caller using a byte buffer referenced by the `gaa_buffer_ptr` data type, which is a pointer to a `gaa_buffer` structure.

The `gaa_buffer` type is a buffer descriptor containing the following fields:

length

The length contains the total number of bytes that the data occupies.

value

The value contains a pointer to the actual data.

```
typedef struct gaa_buffer_struct gaa_buffer,
                                *gaa_buffer_ptr,
```

```

                                gaa_options,
                                *gaa_options_ptr;

struct gaa_buffer_struct {
size_t      length;
void        *value;
};

```

### **3.1.2. Implementation-specific data**

A number of GAA-API routines need to receive implementation-specific arguments and return implementation-specific values. The structure of the passed and returned information varies for different implementations, which makes it difficult to standardize the structure. Data of this type may be regarded as an opaque handle to the implementation-specific data structure and are passed between the GAA-API and caller using the `gaa_handle_ptr` data structure.

```
unsigned long gaa_handle_ptr
```

Allocation, release and maintenance routines of the underlying structure are GAA-API implementation-specific and are not defined in this specification.

### **3.2. Character data**

Certain data items used by the GAA-API may be regarded as a character strings, e.g., string-encoded tokens for passing object and authorization database identifiers. The data of this kind is passed between the GAA-API and caller using the `gaa_string_data` data type, which is a pointer to '\0' terminated C character array:

```
typedef char *gaa_string_data;
```

### **3.3. Ordered list data**

Certain data items used by the GAA-API may be regarded as an ordered list of data items, e.g., a list of identity credentials. Data of this type are passed between the GAA-API and a caller using the `gaa_list_ptr` data structure.

```
unsigned long gaa_list_ptr
```

List allocation, release and maintenance routines are GAA-API implementation specific and are not defined in this specification.

A possible candidate for implementation of this data type can be STACK structure defined in [3].

### **3.4. The GAA-API constants**

The following constants are used in GAA-API calls and structures:

```
GAA_C_YES      0 (indicates authorization) is returned if all
```

requested operations are authorized.

|             |  |
|-------------|--|
| GAA_C_NO    | 1 (indicates denial of authorization) is returned if at least one operation is not authorized.   |
| GAA_C_MAYBE | 2 (indicates a need for additional checks) is returned if there are some unevaluated conditions and additional application specific checks are needed, or continuous evaluation is required. |

### **3.5. The GAA-API flags**

Flags are 32 bits.

Condition flags:

|                    |       |                              |
|--------------------|-------|------------------------------|
| COND_FLG_EVALUATED | 0x01  | condition has been evaluated |
| COND_FLG_MET       | 0x10  | condition has been met       |
| COND_FLG_ENFORCE   | 0x100 | condition has to be enforced |

### **3.6. Status codes**

The GAA-API routines return a status code of type `gaa_status`.

`unsigned long gaa_status`

Encapsulated in the returned status code are major and minor status codes. Each of them has a value range equivalent to 16 bit unsigned integer values. The major codes indicate errors that are independent of the underlying mechanisms.

The errors that can be indicated via a GAA-API major status code are generic API routine errors (errors that are defined in this specification).

The minor code is implementation-dependent and is used to indicate specialized errors from the underlying mechanisms or provide additional information about the GAA-API errors.

|                         |   |   |
|-------------------------|---|---|
| GAA_S_SUCCESS           | 0 | Successful completion.  |
| GAA_S_FAILURE           | 3 | The underlying mechanism detected an error for which no specific GAA-API status code is defined. The minor code provides details about the error. |
| GAA_S_INVALID_LIST_HNDL | 4 | The handle supplied does not point to valid <code>gaa_list</code> structure.  |
| GAA_S_INVALID_GAA_HNDL  | 5 | The handle supplied does not point to   |

|                                  |    |                                       |
|----------------------------------|----|---------------------------------------|
| a                                |    | valid gaa structure.                  |
| GAA_S_INVALID_GAA_METHOD_HNDL    | 6  | The handle supplied does not point to |
| a                                |    | valid gaa_method structure.           |
| GAA_S_INVALID_ANSWER_HNDL        | 7  | The handle supplied does not point to |
| a                                |    | valid gaa_answer structure.           |
| GAA_S_INVALID_POLICY_HNDL        | 10 | The handle supplied does not point to |
| a                                |    | valid gaa_policy structure.           |
| GAA_S_INVALID_POLICY_METHOD_HNDL | 11 | The handle supplied does not point to |
| a                                |    | valid gaa_policy_method structure.    |
| GAA_S_INVALID_SC_HNDL            | 12 | The handle supplied does not point to |
| a                                |    | valid gaa_sc structure.               |
| GAA_S_INVALID_SC_METHOD_HNDL     | 13 | The handle supplied does not point to |
| a                                |    | valid gaa_sc_method structure.        |
| GAA_S_INVALID_POLICY_ENTRY_HNDL  | 15 | The handle supplied does not point to |
| a                                |    | valid gaa_policy_entry structure      |
| GAA_S_INVALID_CONDITION_HNDL     | 16 | The handle supplied does not point to |
| a                                |    | valid gaa_condition structure.        |
| GAA_S_INVALID_RIGHT_HNDL         | 17 | The handle supplied does not point to |
| a                                |    | valid gaa_right structure.            |
| GAA_S_INVALID_STRING_DATA_HNDL   | 18 | The handle supplied does not point to |
| a                                |    | valid gaa_string_data structure.      |
| GAA_S_INVALID_OPTIONS_HNDL       | 19 | The handle supplied does not point to |
| a                                |    | valid gaa_options structure.          |
| GAA_S_INVALID_BUFFER_HNDL        | 20 | The handle supplied does not point to |
| a                                |    | valid gaa_buffer structure.           |
| GAA_S_INVALID_ATTRIBUTE_HNDL     | 21 | The handle supplied does not point to |



```
};
```

### **3.7.2. gaa\_method\_struct data structure**

The gaa\_method\_struct structure implements the gaa abstract class method. The structure contains information about behavior of the GAA\_API evaluation routines.

The gaa\_method\_struct structure contains the following fields:

condition\_evaluation

The condition\_evaluation is a handle to an application-specific condition evaluation function provided by the calling application. The function is called by GAA-API if there are application-specific conditions. Generic (understood by the GAA-API) conditions are evaluated by the GAA-API internal functions.

calculate\_validity\_time

The calculate\_validity\_time is a handle to an implementation-specific function provided by the calling application. The function is called by the GAA-API to set the authorization validity time period in the gaa\_answer data structure, see [section 3.8](#).

See [section 2](#) for explanation of the meaning of the fields type, name, create and destroy.

```
typedef struct gaa_method_struct  gaa_method,  
                                   *gaa_method_ptr;
```

```
struct gaa_method_struct  
{  
    /* attributes */  
  
    int    type;  
    char *name;  
  
    /* methods */  
  
    gaa_status (*condition_evaluation)();  
    gaa_status (*calculate_validity_time)();  
    gaa_status (*create)();  
    gaa_status (*destroy)();  
};
```

### **3.7.3. gaa\_policy\_struct data structure**

The gaa\_struct structure implements the gaa\_policy abstract class. The gaa\_policy\_struct structure contains the following fields:

policy

The policy is a pointer to the byte buffer, containing the authorization policy

in application-specific format.

matching\_entries

The matching\_entries is a pointer to an ordered list of elements of type gaa\_policy\_entry\_ptr returned by the get\_matching\_entries function, see next section.

See [section 2](#) for explanation of the meaning of the fields method, gaa\_policy\_new, gaa\_policy\_set and gaa\_policy\_free.

```
typedef struct gaa_policy_struct  gaa_policy,
                                   *gaa_policy_ptr;

struct gaa_policy_struct
{
    /* attributes */

    gaa_policy_method_ptr  method;
    gaa_buffer_ptr         policy;
    gaa_list_ptr /* gaa_policy_entry_ptr */ matching_entries;

    /* methods */

    gaa_status (*gaa_policy_new)(gaa_policy_method_ptr method,
                                   gaa_policy_ptr         *policy,
                                   gaa_handle_ptr         arglist);

    gaa_status (*gaa_policy_set)(gaa_policy_method_ptr method,
                                   gaa_policy_ptr         policy,
                                   gaa_handle_ptr         arglist);

    gaa_status (*gaa_policy_free)(gaa_policy_ptr policy,
                                   gaa_handle_ptr arglist);

};
```

#### **[3.7.4.](#) gaa\_policy\_method\_struct data structure**

The gaa\_policy\_method\_struct structure implements the gaa\_policy abstract class method. The gaa\_policy\_method\_struct structure contains the following fields:

eval

The eval specifies a policy evaluation approach: based on the order, based on priority or unordered. The default value is the ordered policy evaluation.

get\_matching\_entries

The get\_matching\_entries is a handle to an application-specific function for retrieval of the matching entries. The function looks through the policy in application-specific format and finds policies associated with the requested\_right.

Then these right-specific policies are translated to the gaa\_policy\_entry\_ptr

and as the result, the function returns an ordered list of elements of type `gaa_policy_entry_ptr` (see [section 3.7.5.](#)), which are then evaluated by the `GAA_API` routines.

Return value:

```
GAA_S_SUCCESS
GAA_S_INVALID_POLICY_HNDL
GAA_S_NO_MATCHING_ENTRIES
```

`retrieve`

The `retrieve` is a handle to an application-specific function for the retrieval of the object authorization policy. The application maintains authorization information in a form understood by the application. It can be stored in a file, database, directory service or in some other way. The upcall function provided for the `GAA-API` retrieves this information.

Return value:

```
GAA_S_SUCCES
GAA_S_FAILURE
GAA_S_POLICY_RETRIEVING_FAILURE
GAA_S_POLICY_PARSING_FAILURE
```

See [section 2](#) for explanation of the meaning of the fields: `type`, `name`, `create` and `destroy`.

```
typedef enum {
    GAA_ORDERED_EVAL    ,
    GAA_PRIORITY_EVAL   ,
    GAA_UNORDERED_EVAL
} gaa_eval_type;
```

```
typedef struct gaa_policy_method_struct  gaa_policy_method,
                                         *gaa_policy_method_ptr;
```

```
struct gaa_policy_method_struct
```

```
{
    /* attributes */
```

```
    int          type;
    char          *name;
    gaa_eval_type eval;
```

```
    /* methods */
```

```
    gaa_status (*get_matching_entries)(gaa_buffer_ptr policy,          /* IN */
```

```

        gaa_right_ptr requested_right, /* IN */
        gaa_list_ptr  *matching_entries /* OUT
*/);

    gaa_status (*retrieve)(gaa_string_data object, /* IN */
                           gaa_string_data policy_db, /* IN */
                           gaa_buffer_ptr *buffer, ... ); /* OUT */

    gaa_status (*create)();
    gaa_status (*destroy)();
};

```

### [3.7.5.](#) **gaa\_policy\_entry\_struct data structure**

The gaa\_policy\_entry\_struct structure contains the following fields:

num

The num indicates entry number in the policy. It is used by the GAA\_API evaluation routines.

priority

The priority specifies the priority of this entry. It is used by the GAA\_API evaluation routines.

rights

The rights is pointer to a linked list of elements of the type gaa\_right\_ptr. Each element indicates granted or denied access rights.

```

typedef struct gaa_policy_entry_struct  gaa_policy_entry,
                                       *gaa_policy_entry_ptr;

```

```

struct gaa_policy_entry_struct {
    int  num;
    int  priority;
    gaa_list_ptr /* gaa_right_ptr */ rights;
};

```

### [3.7.6.](#) **gaa\_right\_struct data structure**

The gaa\_right\_struct structure contains the following fields:

type

The type defines the type of the token.

authority

The authority indicates the authority responsible for defining the value within the token type.

value

The value indicates the value of the token. The name space for the

value is defined by the authority field.

conditions

The conditions is a pointer to an ordered list of elements of type

`gaa_condition_ptr`.

It contains a list of pointers to conditions associated with the right.

```
typedef struct gaa_right_struct  gaa_right,
                                *gaa_right_ptr;

struct gaa_right_struct {
    gaa_string_data  type;
    gaa_string_data  authority;
    gaa_string_data  value;
    gaa_list_ptr /* gaa_condition_ptr */ conditions;
};
```

### **3.7.7. gaa\_condition\_struct data structure**

The `gaa_condition_struct` structure contains the following fields:

type

The type defines the type of the token.

authority

The authority indicates the authority responsible for defining the value within the token type.

value

The value indicates the value of the token. The name space for the value is defined by the authority field.

conditions

The condition is a pointer to an ordered list of elements of type

`gaa_condition_ptr`.

It contains a list of pointers to conditions associated with the right.

status

The status contains flags, indicating if the condition evaluation status.

```
typedef struct gaa_condition_struct  gaa_condition,
                                    *gaa_condition_ptr;

struct gaa_condition_struct {
    gaa_string_data  type;
    gaa_string_data  authority;
    gaa_string_data  value;
    unsigned long    status;
};
```

### **3.7.8. gaa\_sec\_attrb\_struct data structure**

The `gaa_sec_attrb_struct` structure contains the following fields:

`type`

The `type` defines the type of the token.

`authority`

The `authority` indicates the authority responsible for defining the value within the token type.

`value`

The `value` indicates the value of the token. The name space for the value is defined by the `authority` field.

```
struct gaa_sec_attrb_struct {
    gaa_string_data  type;
    gaa_string_data  authority;
    gaa_string_data  value;
};
```

### **[3.7.9. GAA-API Security Context data structures](#)**

The `gaa_sc_struct` structure implements the `gaa_sc` abstract class, which stores information relevant to access control.

#### **[3.7.9.1. gaa\\_sc\\_struct data structure](#)**

The `gaa_sc_struct` structure contains the following fields:

`sc`

The `sc` is a pointer to a byte buffer, containing the mechanism-specific security context structure.

`identity_cred`

The `identity_cred` is a pointer to an ordered list of elements of the type `gaa_identity_cred_ptr`, containing principal's identity credentials. It is returned by the `get_identity_cred` function, see next section.

`authr_cred`

The `authr_cred` is a pointer to an ordered list of elements of the type `gaa_authr_cred_ptr`, containing principal's authorization credentials. It is returned by the `get_authr_cred` function, see next section.

`group_membership`

The `group_membership` is a pointer to an ordered list of elements of the type `gaa_identity_cred_ptr`, which specifies that the grantee is a member of only the listed groups. It is returned by the `get_group_membership_cred` function, see next section.

`group_non_membership`

The `group_non_membership` is a pointer to an ordered list of elements of

the type `gaa_identity_cred_ptr`, which specifies that the grantee is NOT a member of the listed groups. It is returned by the `get_group_non_membership_cred` function, see next section.

#### `attributes`

The `attributes` is a pointer to an ordered list of elements of the type `gaa_attribute_ptr`, which contains miscellaneous attributes attached to the grantee, e.g., age or security clearance.

#### `uneval_cred`

The `uneval_cred` is a pointer to an ordered list of elements of type `gaa_uneval_cred_ptr`, containing unevaluated credentials of different types. It is returned by the `get_uneval_cred` function, see next section.

#### `connection_state`

The `connection_state` is a pointer to a byte buffer, containing a mechanism-specific representation of per-connection context, some of the data stored here include keyblocks and addresses.

See [section 2](#) for explanation of the meaning of the fields `method`, `gaa_sc_new`, `gaa_sc_set` and `gaa_sc_free`.

```
typedef struct gaa_sc_struct  gaa_sc,
                               *gaa_sc_ptr;

struct gaa_sc_struct
{
    /* attributes */

    gaa_sc_method_ptr  method;
    gaa_buffer_ptr     sc;

    gaa_list_ptr /* gaa_identity_cred_ptr */ identity_cred;
    gaa_list_ptr /* gaa_authr_cred_ptr    */ authr_cred;
    gaa_list_ptr /* gaa_identity_cred_ptr */ group_membership_cred;
    gaa_list_ptr /* gaa_identity_cred_ptr */ group_non_membership_cred;
    gaa_list_ptr /* gaa_attribute_ptr     */ attributes;
    gaa_list_ptr /* gaa_uneval_cred_ptr   */ uneval_cred;

    gaa_buffer_ptr connection_state;

    /* methods */

    gaa_status (*gaa_sc_new)(gaa_sc_method_ptr method,
                             gaa_sc_ptr         *sc,
                             gaa_handle_ptr      arglist);

    gaa_status (*gaa_sc_set)(gaa_sc_method_ptr method,
                             gaa_sc_ptr         sc,
                             gaa_handle_ptr      arglist);

    gaa_status (*gaa_sc_free)(gaa_sc_ptr      sc,
```

```
gaa_handle_ptr arglist);  
};
```

### **3.7.9.2. gaa\_sc\_method\_struct data structure**

The gaa\_sc\_method\_struct structure implements the gaa\_sc abstract class method. The gaa\_sc\_method\_struct structure contains the following fields:

#### **get\_identity\_cred**

The get\_identity\_cred is a handle to an application-specific function, which translates mechanism-specific credentials to the GAA\_API internal structure. It returns an ordered list of elements of type gaa\_identity\_cred\_ptr see [section 3.7.9.3](#), can be NULL if not implemented.

#### **get\_authr\_cred**

The get\_authr\_cred is a handle to an application-specific function, which translates mechanism-specific credentials to the GAA\_API internal structure. It returns an ordered list of elements of type gaa\_authr\_cred\_ptr see [section 3.7.9.4](#), can be NULL if not implemented.

#### **get\_group\_membership\_cred**

The get\_group\_membership\_cred is a handle to an application-specific function, which translates mechanism-specific credentials to the GAA-API internal structure. It returns an ordered list of elements of type gaa\_identity\_cred\_ptr see [section 3.7.9.3](#), can be NULL if not implemented.

#### **get\_group\_non\_membership\_cred**

The get\_group\_non\_membership\_cred is a handle to an application-specific function, which translates mechanism-specific credentials to the GAA API internal structure. It returns an ordered list of elements of type gaa\_identity\_cred\_ptr see [section 3.7.9.3](#), can be NULL if not implemented.

#### **get\_attributes**

The get\_attributes is a handle to an application-specific function, which translates mechanism-specific credentials to the GAA API internal structure. It returns an ordered list of elements of type gaa\_attribute\_ptr see [section 3.7.9.5](#), can be NULL if not implemented.

#### **get\_uneval\_cred**

The get\_uneval\_cred is a handle to an application-specific function, which translates mechanism-specific credentials to the GAA-API internal structure. It returns an ordered list of objects of type gaa\_uneval\_cred\_ptr see [section 3.7.9.6](#), can be NULL if not implemented.

#### **pull\_cred**

The pull\_cred is a handle to an application-specific function, which is called when additional credentials are required. It obtains the necessary credentials and then cred\_evaluate function is invoked. This process can be recursive.

cred\_evaluate

The cred\_evaluate is a handle to an application-specific function, which parses the contents of the acquired credentials into the GAA-API internal form and evaluate them.

See [section 2](#) for explanation of the meaning of the fields type, name, create and destroy.

```
typedef struct gaa_sc_method_struct  gaa_sc_method,
                                     *gaa_sc_method_ptr;
```

```
struct gaa_sc_method_struct
{
    /* attributes */

    int    type;
    char *name;

    /* methods */

    gaa_list_ptr /* gaa_identity_cred_ptr */
        (*get_identity_cred)();
    gaa_list_ptr /* gaa_authr_cred_ptr */
        (*get_authr_cred)();
    gaa_list_ptr /* gaa_identity_cred_ptr */
        (*get_group_membership_cred)();
    gaa_list_ptr /* gaa_identity_cred_ptr */
        (*get_group_non_membership_cred)();
    gaa_list_ptr /* gaa_attribute_ptr */
        (*get_attributes)();
    gaa_list_ptr /* gaa_uneval_cred_ptr */
        (*get_uneval_cred)();

    void
    (*condition_evaluation)();

    void
    (*pull_cred)();

    void
    (*cred_evaluate)();

    gaa_status (*create)();
    gaa_status (*destroy)();
};
```

### **[3.7.9.3](#). gaa\_identity\_cred\_struct data structure**

The gaa\_identity\_cred\_struct structure is composed of a set of identity credentials.

Credentials identify the principal on whose behalf the request is performed.

Identity credentials describe a set of mechanism-specific principals, and give their holder the ability to act as any of those principals. Each of the identity credentials contains information needed to authenticate a single principal.

The `gaa_identity_cred_struct` structure contains the following fields:

`principal`

The principal identifies an entity on whose behalf the request is performed.

`grantor`

The grantor identifies an entity who issued the credential.

`conditions`

The conditions is pointer to an ordered list of elements of the type `gaa_condition_ptr`, which lists restrictions placed on the identity, e.g., validity time periods.

`mech_spec_cred`

The `mech_spec_cred` is a handle to the actual mechanism-specific identity credential.

```
typedef struct gaa_identity_cred_struct  gaa_identity_cred,
                                         *gaa_identity_cred_ptr;
```

```
struct gaa_identity_cred_struct {
    gaa_sec_attrb_ptr  grantor;
    gaa_sec_attrb_ptr  principal;
    gaa_list_ptr /* gaa_condition_ptr */  conditions;
    gaa_buffer_ptr     mech_spec_cred;
};
```

#### **3.7.9.4. gaa\_authr\_cred\_struct data structure**

The `gaa_authr_cred_struct` structure contains the following fields:

`grantee`

The grantee identifies an entity for whom the credential was issued.

`grantor`

The grantor identifies an entity who issued the credential.

`objects`

The object is a pointer to a byte buffer, containing a list of object references to the application-level objects accessible by the grantee, e.g. files or hosts. Object references are from the application-specific name space.

`access_rights`

The `access_rights` is pointer to a linked list of elements of the

type gaa\_right\_ptr. Each element indicate granted or denied access rights.

conditions

The conditions is a pointer to an ordered list of elements of the type gaa\_condition\_ptr, which lists restrictions placed on the authorization credential.

mech\_spec\_cred

The mech\_spec\_cred is a handle to the actual mechanism-specific authorization credential.

```
typedef struct gaa_authr_cred_struct  gaa_authr_cred,  
                                     *gaa_authr_cred_ptr;
```

```
struct gaa_authr_cred_struct{  
    gaa_sec_attrb_ptr  grantor;  
    gaa_sec_attrb_ptr  grantee;  
    gaa_buffer         objects;  
    gaa_list_ptr /* gaa_right_ptr */ access_rights;  
    gaa_buffer_ptr     mech_spec_cred;  
};
```

#### **3.7.9.5. gaa\_attribute\_struct data structure**

The gaa\_attribute\_struct structure contains the following fields:

type

The type defines the type of the token.

authority

The authority indicates the authority responsible for defining the value within the token type.

value

The value indicates the value of the token. The name space for the value is defined by the authority field.

conditions

The conditions is a pointer to an ordered list of elements of the type gaa\_condition\_ptr, containing pointers to conditions placed on the attribute credential.

mech\_spec\_cred

Contains a handle to the actual mechanism specific attribute credential

```
typedef struct gaa_attribute_struct  gaa_attribute,  
                                     *gaa_attribute_ptr;
```

```
struct gaa_attribute_struct {  
    gaa_string_data  type;
```

```

    gaa_string_data  authority;
    gaa_string_data  value;
    gaa_list_ptr /* gaa_condition_ptr */  conditions;
    gaa_buffer_ptr   mech_spec_cred;
};

```

### **3.7.9.6. gaa\_uneval\_cred\_struct data structure**

Evaluation of the acquired credentials can be deferred till the credential is actually needed. Unevaluated credentials are stored in the gaa\_uneval\_cred\_struct data structure.

The gaa\_uneval\_cred\_struct structure contains the following fields:

cred\_type

Specifies credential type: GAA\_IDENTITY, GAA\_GROUP\_MEMB, GAA\_GROUP\_NON\_MEMB, GAA\_AUTHORIZED, and GAA\_ATTRIBUTES.

grantee

The grantee identifies an entity for whom the credential was issued.

grantor

The grantor identifies an entity who issued the credential.

mech\_type

The mech\_type specifies security mechanism used to obtain the credential.

mech\_spec\_cred

The mech\_spec\_cred is a handle to the actual mechanism-specific credential.

cred\_verification

The cred\_verification is a handle to an mechanism-specific credential verification function. It is added to the gaa\_uneval\_cred structure the by the calling application or transport.

```
typedef enum {
```

```

    GAA_IDENTITY      ,
    GAA_GROUP_MEMB    ,
    GAA_GROUP_NON_MEMB ,
    GAA_AUTHORIZED    ,
    GAA_ATTRIBUTES

```

```

} gaa_cred_type;

```

```

typedef struct gaa_uneval_cred_struct {
    gaa_uneval_cred,
    *gaa_uneval_cred;

```

```

struct gaa_uneval_cred_struct {
    gaa_cred_type      cred_type;
    gaa_sec_attrb_ptr  grantor;
    gaa_sec_attrb_ptr  grantee;

```

```

    gaa_string_data    mech_type;
    gaa_buffer_ptr     mech_spec_cred;
    void (*cred_verification )();
};

```

### **3.7.10. GAA-API answer data structure**

The `gaa_check_authorization` function returns various information to the application for further evaluation in the `gaa_answer` data structure.

The `gaa_answer_struct` structure contains the following fields:

`valid_time`

The `valid_time` is a pointer to a structure of type `gaa_time_period`. It specifies the time period during which the authorization is granted and is returned as a condition to be checked by the application.

`rights`

The `rights` is a pointer to an ordered list of structures of the type `gaa_right_ptr`, which lists granted rights and corresponding conditions, if any.

```

typedef struct gaa_time_period_struct  gaa_time_period,
                                         *gaa_time_period_ptr;

struct gaa_time_period_struct{
    time_t    start_time; /* NULL for unconstrained start time */
    time_t    end_time;   /* NULL for unconstrained end time */
};

typedef struct gaa_answer_struct  gaa_answer,
                                   *gaa_answer_ptr;

struct gaa_answer_struct
{
    gaa_time_period_ptr  valid_time;
    gaa_list_ptr /* gaa_right_ptr */  rights;
};

```

## **4. GAA-API routine descriptions**

This section describes each of the GAA-API routines and discusses their major parameters and how they are to be passed to the routines.

### **4.1. gaa\_initialize routine**

Purpose:

The `gaa_initialize` must be called before any other GAA API function. It initializes the GAA API structures, defines behavior of the gaa evaluation routines.

Parameters:

method

A handle to the implementation-specific gaa method structure, which implements concrete gaa class, see [section 2](#).

gaa

A handle to the gaa structure.

arglist

A handle to an implementation-specific structure, containing initialization information. Can be used to return implementation-specific output information.

Return value:

```
GAA_S_SUCCESS
GAA_S_FAILURE
GAA_S_INVALID_GAA_HNDL
GAA_S_INVALID_GAA_METHOD_HNDL
```

Synopsis:

gaa\_status

```
gaa_initialize(gaa_method_ptr method, /* IN */
               gaa_ptr        *gaa,   /* OUT */
               gaa_handle_ptr arglist /* IN & OUT, OPTIONAL */);
```

#### **[4.2.](#) gaa\_cleanup routine**

Purpose:

The gaa\_cleanup cleans up internal GAA API structures allocated and initialized using the gaa\_initialize function. The calling application should call gaa\_cleanup to free memory and internal implementation state before exiting.

Parameters:

gaa

A handle to a pointer the gaa structure.

arglist

A handle to an implementation-specific structure, containing clean up information. Can be used to return implementation-specific output information.

Return value:

```
GAA_SUCCESS
GAA_FAILURE
GAA_S_INVALID_GAA_HNDL
```

Synopsis:

```
gaa_status
gaa_cleanup(gaa_ptr      gaa,      /* IN */
            gaa_handle_ptr arglist /* IN & OUT, OPTIONAL */);
```

#### **4.3. gaa\_get\_object\_policy\_info routine**

Purpose:

The gaa\_get\_object\_policy\_info function is called to obtain security policy information associated with the object.

Parameters:

object

Reference to the object to be accessed. The identifier for the object is from an application-specific name space and is opaque to the GAA-API.

policy\_db

Reference to an application-specific authorization database, containing access control information for the target object.

policy\_handle

A pointer to a handle to gaa\_policy structure, containing the security policy associated with the targeted object

Return value:

```
GAA_S_SUCCESS
GAA_S_FAILURE
GAA_S_INVALID_GAA_POLICY_HNDL
GAA_S_INVALID_GAA_METHOD_HNDL
GAA_S_UNIMPLEMENTED_FUNCTION
GAA_S_INVALID_GAA_POLICY_HNDL
GAA_S_INVALID_GAA_ANSWER_HNDL
```

Synopsis:

```
gaa_status
gaa_get_object_policy_info(gaa_string_data object,      /* IN */
                          gaa_string_data policy_db,    /* IN */
                          gaa_policy_ptr  policy_handle /* OUT */)
```

#### **4.4. gaa\_check\_authorization routine**

Purpose:

The gaa\_check\_authorization function tells the application whether the requested access rights are authorized, or if additional application specific checks are required.

Parameters:

policy\_handle

A handle to the gaa\_policy structure, returned by the gaa\_get\_object\_policy\_info routine.

gaa

A handle to the gaa structure.

sc

A handle to the principal's security context.

check\_access\_rights

Ordered list of access rights for authorization.

gaa\_options

The optional argument, containing parameters for parameterized operation.

detailed\_answer

Contains various information for further evaluation by the application.

Return value:

GAA\_YES  
GAA\_NO  
GAA\_MAYBE  
GAA\_S\_FAILURE  
GAA\_S\_INVALID\_ACCESS\_RIGHTS\_HNDL  
GAA\_S\_INVALID\_GAA\_POLICY\_HNDL  
GAA\_S\_INVALID\_GAA\_ANSWER\_HNDL  
GAA\_S\_INVALID\_POLICY\_METHOD\_HNDL  
GAA\_S\_NO\_MATCHING\_ENTRIES  
GAA\_S\_UNIMPLEMENTED\_FUNCTION

Synopsis:

gaa\_status

gaa\_check\_authorization

```
(gaa_ptr      gaa,          /* IN&OUT */
 gaa_sc_ptr    sc,          /* IN&OUT */
 gaa_policy_ptr policy_handle, /* IN      */
 gaa_options_ptr gaa_options, /* IN, OPTIONAL */
 gaa_list_ptr /* gaa_right_ptr */ check_access_rights /* IN  */
 gaa_answer_ptr *detailed_answer /* OUT   */
);
```

#### [4.5. gaa\\_inquire\\_object\\_policy\\_info routine](#)

Purpose:

The `gaa_inquire_object_policy_info` routine allows calling application to discover a particular user's rights on an object.

Parameters:

`gaa`

A handle to the `gaa` structure.

`sc`

A handle to the principal's security context.

`policy_handle`

A handle to the `gaa_policy` structure, returned by the `gaa_get_object_policy_info` routine.

`out_rights`

A handle to the ordered list of elements of type `gaa_right_ptr`, which contains list of rights that the principal is granted or denied.

Return value:

`GAA_SUCCESS`  
`GAA_FAILURE`  
`GAA_S_SUCCESS`  
`GAA_S_FAILURE`  
`GAA_S_INVALID_ACCESS_RIGHTS_HNDL`  
`GAA_S_INVALID_GAA_POLICY_HNDL`  
`GAA_S_INVALID_GAA_ANSWER_HNDL`  
`GAA_S_INVALID_POLICY_METHOD_HNDL`  
`GAA_S_UNIMPLEMENTED_FUNCTION`  
`GAA_S_NO_MATCHING_ENTRIES`

Synopsis:

`gaa_status`

`gaa_inquire_policy_info`

```
(gaa_ptr      gaa,          /* IN&OUT */
 gaa_sc_ptr   sc,          /* IN&OUT */
 gaa_policy_ptr policy_handle, /* IN      */
 gaa_list_ptr *out_rights    /* OUT     */);
```

## **[5. GAA-API support routines](#)**

### **[5.1. Allocation routines](#)**

#### **[5.1.1. gaa\\_allocate\\_buffer routine](#)**

Purpose:

Allocate a `gaa_buffer` data structure and assign default values.

Parameters:

buffer

Pointer to the allocated memory for gaa\_buffer structure will be returned.

Return value:

GAA\_S\_SUCCESS

GAA\_S\_FAILURE

GAA\_S\_INVALID\_BUFFER\_HNDL

Synopsis:

gaa\_status

gaa\_allocate\_buffer(gaa\_buffer\_ptr \*buffer /\* OUT \*/);

### **5.1.2. gaa\_allocate\_answer routine**

Purpose:

Allocate a gaa\_answer data structure and assign default values.

Parameters:

buffer

A handle to the allocated memory for gaa\_answer structure will be returned.

Return value:

GAA\_S\_SUCCESS

GAA\_S\_FAILURE

GAA\_S\_INVALID\_ANSWER\_HNDL

Synopsis:

gaa\_status

gaa\_allocate\_answer(gaa\_answer\_ptr \*buffer /\* OUT \*/);

### **5.1.3. gaa\_allocate\_condition routine**

Purpose:

Allocate a gaa\_condition data structure and assign default values.

Parameters:

buffer

A handle to the allocated memory for gaa\_condition structure will be returned.

Return value:

GAA\_S\_SUCCESS

GAA\_S\_FAILURE

GAA\_S\_INVALID\_CONDITION\_HNDL

Synopsis:

```
gaa_status  
gaa_allocate_condition(gaa_condition_ptr *buffer /* OUT */);
```

#### **5.1.4. gaa\_allocate\_right routine**

Purpose:

Allocate a gaa\_right data structure and assign default values.

Parameters:

buffer

A handle to the allocated memory for gaa\_right structure will be returned.

Return value:

```
GAA_S_SUCCESS  
GAA_S_FAILURE  
GAA_S_INVALID_RIGHT_HNDL
```

Synopsis:

```
gaa_status  
gaa_allocate_right (gaa_right_ptr *buffer /* OUT */);
```

#### **5.1.5. gaa\_allocate\_sec\_attrb routine**

Purpose:

Allocate a gaa\_sec\_attrb data structure and assign default values.

Parameters:

buffer

A handle to the allocated memory for gaa\_sec\_attrb structure will be returned.

Return value:

```
GAA_S_SUCCESS  
GAA_S_FAILURE  
GAA_S_INVALID_SEC_ATTRB_HNDL
```

Synopsis:

```
gaa_status  
gaa_allocate_sec_attrb (gaa_sec_attrb_ptr *buffer /* IN */);
```

#### **5.1.6. gaa\_allocate\_identity\_cred routine**

Purpose:

Allocate a gaa\_identity\_cred data structure and assign default values.

Parameters:

buffer

A handle to the allocated memory for gaa\_identity\_cred structure will be returned.

Return value:

GAA\_S\_SUCCESS

GAA\_S\_FAILURE

GAA\_S\_INVALID\_IDENTITY\_CRED\_HNDL

Synopsis:

gaa\_status

```
gaa_allocate_identity_cred(gaa_identity_cred_ptr *buffer /* OUT */);
```

#### **5.1.7. gaa\_allocate\_authr\_cred routine**

Purpose:

Allocate a gaa\_authr\_cred data structure and assign default values.

Parameters:

buffer

A handle to the allocated memory for gaa\_authr\_cred structure will be returned.

Return value:

GAA\_S\_SUCCESS

GAA\_S\_FAILURE

GAA\_S\_INVALID\_AUTHR\_CRED\_HNDL

Synopsis:

gaa\_status

```
gaa_allocate_authr_cred(gaa_authr_cred_ptr *buffer /* OUT */);
```

#### **5.1.8. gaa\_allocate\_uneval\_cred routine**

Purpose:

Allocate a gaa\_uneval\_cred data structure and assign default values.

Parameters:

buffer

A handle to the allocated memory for gaa\_uneval\_cred structure will be returned.

Return value:

GAA\_S\_SUCCESS  
GAA\_S\_FAILURE  
GAA\_S\_INVALID\_UNEVAL\_CRED\_HNDL

Synopsis:

```
gaa_status  
gaa_allocate_uneval_cred(gaa_uneval_cred_ptr *buffer /* OUT */);
```

#### **5.1.9. gaa\_allocate\_attribute routine**

Purpose:

Allocate a gaa\_attribute data structure and assign default values.

Parameters:

buffer

A handle to the allocated memory for gaa\_attribute structure will be returned.

Return value:

GAA\_S\_SUCCESS  
GAA\_S\_FAILURE  
GAA\_S\_INVALID\_ATTRIBUTE\_HNDL

Synopsis:

```
gaa_status  
gaa_allocate_attribute_cred(gaa_attribute_ptr *buffer /* OUT */);
```

#### **5.1.10. gaa\_allocate\_policy\_entry routine**

Purpose:

Allocate a gaa\_policy\_entry data structure and assign default values.

Parameters:

buffer

A handle to the allocated memory for gaa\_policy\_entry structure will be returned.

Return value:

GAA\_S\_SUCCESS  
GAA\_S\_FAILURE  
GAA\_S\_INVALID\_POLICY\_ENTRY\_HNDL

Synopsis:

```
gaa_status  
gaa_allocate_policy_entry(gaa_policy_entry_ptr *buffer /* OUT */);
```

## **5.2. Release routines**

### **5.2.1. gaa\_free\_buffer routine**

Purpose:

Free storage associated with a buffer.

Parameters:

buffer

The storage associated with the buffer will be freed.

Return value:

none

Synopsis:

void

```
gaa_free_buffer(gaa_answer_ptr buffer /* IN */);
```

### **5.2.2. gaa\_free\_answer routine**

Purpose:

Free storage associated with a buffer.

Parameters:

buffer

The storage associated with the buffer will be freed.

Return value:

none

Synopsis:

void

```
gaa_free_answer(gaa_answer_ptr buffer/* IN */);
```

### **5.2.3. gaa\_free\_policy\_entry routine**

Purpose:

Free storage associated with a buffer.

Parameters:

buffer

The storage associated with the buffer will be freed.

Return value:

none

Synopsis:

```
void  
gaa_free_policy_entry (gaa_policy_entry_ptr buffer/* IN */);
```

#### [5.2.4.](#) **gaa\_free\_identity\_cred routine**

Purpose:

Free storage associated with a buffer.

Parameters:

buffer

The storage associated with the buffer will be freed.

Return value:

none

Synopsis:

```
void  
gaa_free_identity_cred(gaa_identity_cred_ptr buffer /* IN */);
```

#### [5.2.5.](#) **gaa\_free\_right routine**

Purpose:

Free storage associated with a buffer.

Parameters:

buffer

The storage associated with the buffer will be freed.

Return value:

none

Synopsis:

```
void  
gaa_free_right (gaa_right_ptr buffer /* IN */);
```

#### [5.2.6.](#) **gaa\_free\_condition routine**

Purpose:

Free storage associated with a buffer.

Parameters:

buffer

The storage associated with the buffer will be freed.

Return value:

none

Synopsis:

```
void  
gaa_free_condition(gaa_condition_ptr condition /* IN */);
```

#### **5.2.7. gaa\_free\_sec\_attrb routine**

Purpose:

Free storage associated with a buffer.

Parameters:

buffer

The storage associated with the buffer will be freed.

Return value:

none

Synopsis:

```
void  
gaa_free_sec_attrb (gaa_sec_attrb_ptr buffer /* IN */);
```

#### **5.2.8. gaa\_free\_authr\_cred routine**

Purpose:

Free storage associated with a buffer.

Parameters:

buffer

The storage associated with the buffer will be freed.

Return value:

none

Synopsis:

```
void  
gaa_free_authr_cred(gaa_authr_cred_ptr buffer /* IN */);
```

#### **5.2.9. gaa\_free\_uneval\_cred routine**

Purpose:

Free storage associated with a buffer.

Parameters:

buffer

The storage associated with the buffer will be freed.

Return value:  
none

Synopsis:

```
void  
gaa_free_uneval_cred (gaa_uneval_cred_ptr buffer /* IN */);
```

#### **5.2.10. gaa\_free\_attribute routine**

Purpose:  
Free storage associated with a buffer.

Parameters:

buffer  
The storage associated with the buffer will be freed.

Return value:  
none

Synopsis:

```
void  
gaa_free_attribute(gaa_attribute_ptr buffer /* IN */);
```

## **6. References**

- [1] Linn, J., "Generic Security Service Application Program Interface", [RFC 1508](#), Geer Zolot Associate, September 1993.
- [2] Wray, "Generic Security Service Application Program Interface V2 - C bindings", Internet draft, May 1997.
- [3] T J Hudson, E A Young  
SSLeay <http://www.livjm.ac.uk/tools/ssleay/>
- [4] DASCUM Authorization API draft 1.0  
<http://www.dascom.com>

## **7. Acknowledgments**

Carl Kesselman and Douglas Engert have contributed to discussion of the ideas and material in this specification.

## **8. Authors' Addresses**

Tatyana Ryutov  
Clifford Neuman  
USC/Information Sciences Institute  
**4676 Admiralty Way Suite 1001**

Marina del Rey, CA 90292-6695  
Phone: +1 310 822 1511  
E-Mail: {tryutov, bcn}@isi.edu