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Generic Authorization and Access control Application Program Interface
C-bindings

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1. Abstract

The Generic Authorization and Access control Application Programming Interface (GAA-API) provides access control services to calling applications.

It facilitates access control decisions for applications and allows applications to discover access control policies associated with a targeted resource. The GAA-API is usable by multiple applications supporting different kinds of protected objects.

The GAA-API design supports:

- a variety of security mechanisms based on public or secret key cryptosystems
- different authorization models
- heterogeneous security policies
- various access rights

This document specifies C language bindings for the GAA-API, which is described at a language-independent conceptual level in [draft-ietf-cat-acc-cntrl-frmw-04.txt](#)

2. Design approach

We propose a pseudo-object-oriented approach inspired by the programming style used in [3].

This approach provides an organized representation of the GAA-API concepts and entities. It defines an encapsulating interface for mapping of particular GAA-API implementation to the standardized GAA-API entities.

Objects are represented as pointers to pseudo-class structures.

Throughout this draft we use term "class" to refer to a pseudo-class, which is implemented using C structures and imitate object-oriented design.

2.1. The abstract class

The abstract class describes concepts common across class implementations, including object creation, initialization, deletion, methods and attributes.

Concrete class instances define data for attributes and code for class's methods.

We define three abstract classes: gaa, gaa_policy and gaa_sc.

The general structure of each abstract class is depicted in Figure 1.

2.1.1. The abstract class data structure

The abstract class data structure contains the following fields:

`abstract_class_method`

The `abstract_class_method` is a pointer to the `abstract_class_method` data structure.

This field is present in each GAA-API class.

`abstract class attributes`

The abstract class attributes represent a set of data variables, which are elaborated by the specific instances of a GAA-API class.

```
abstract_class_new(abstract_class_method_ptr method,  
                  abstract_class_ptr      *class,  
                  gaa_handle_ptr         arglist)
```

The `abstract_class_new` method creates a new class. Implementation-dependent information for class creation is supplied using `arglist` parameter. This method is present in each GAA-API class.

```
abstract_class_set(abstract_class_method_ptr method,  
                  abstract_class_ptr      class,  
                  gaa_handle_ptr         arglist)
```

The `abstract_class_set` initializes appropriate fields of the `abstract_class_method` structure (attributes and methods). Implementation-dependent information needed to appropriately initialize the class values is supplied using `arglist` parameter. This method is present in each GAA-API class.

```
abstract_class_free(abstract_class_ptr class,  
                   gaa_handle_ptr arglist)
```

The `abstract_class_free` frees the class structure. Depending on the configuration, this will free the underlying data object. This method is present in each GAA-API class.

abstract class methods

The abstract class methods are handles to the respective C functions, which implement the remaining class methods. Some of the handles can be NULL if not implemented. The abstract class methods differ across GAA-API classes.

2.1.2. The abstract class method data structure

The abstract class method structure contains the following fields:

type

The type is the numeric type of the abstract class method. This field is present in each GAA-API class.

name

The name is a textual representation of the abstract class method of type "type".

This field is present in each GAA-API class.

abstract class method attributes

The abstract class method attributes are handles to the respective C functions, which implement the remaining methods of the abstract class method data structure.

Some of the handles can be NULL if not implemented. The abstract class methods differ across GAA-API class method data structures.

create()

The create method creates a new instance of class method structure of type "type".

This method is present in each GAA-API class method data structure.

destroy()

The destroy frees class method structure of type "type". This method is present in each GAA-API class method data structure.

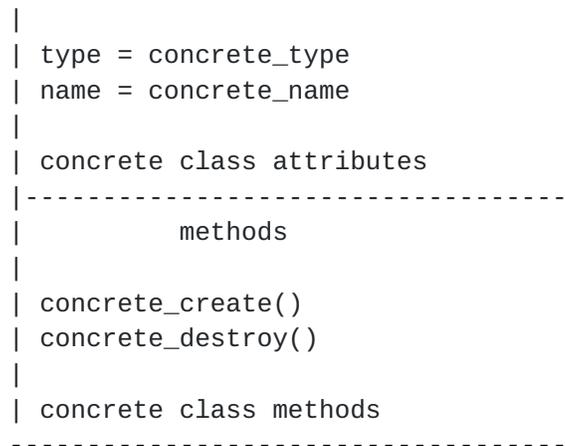


Figure 1.

2.2. Concrete class method

The concrete class method contains concrete values for the abstract class method attributes and methods, which are initialized by the `abstract_class_set` function.

3. The GAA-API data types and calling conventions

The data types described in this specification refer only to the fields that must be provided by all conforming GAA-API implementations. Individual implementations may provide additional fields for internal use within the GAA-API routines.

3.1. Opaque data

Some data items are considered opaque to the GAA-API, because their internal data structure has no significance to the GAA-API or the calling application, e.g. actual mechanism-specific credentials.

3.1.1. Byte buffer

This type of data is passed between the GAA-API and the caller using a byte buffer referenced by the `gaa_buffer_ptr` data type, which is a pointer to a `gaa_buffer` structure.

The `gaa_buffer` type is a buffer descriptor containing the following fields:

`length`

The `length` contains the total number of bytes that the data occupies.

`value`

The `value` contains a pointer to the actual data.

```
typedef struct gaa_buffer_struct gaa_buffer,
                               *gaa_buffer_ptr,
```

```
gaa_options,  
*gaa_options_ptr;
```

```
struct gaa_buffer_struct {  
size_t    length;  
void      *value;  
};
```

3.1.2. Implementation-specific data

A number of GAA-API routines need to receive implementation-specific arguments and return implementation-specific values. The structure of the passed and returned information varies for different implementations, which makes it difficult to standardize the structure. Data of this type may be regarded as an opaque handle to the implementation-specific data structure and are passed between the GAA-API and caller using the `gaa_handle_ptr` data structure.

```
unsigned long gaa_handle_ptr
```

Allocation, release and maintenance routines of the underlying structure are GAA-API implementation-specific and are not defined in this specification.

3.2. Character data

Certain data items used by the GAA-API may be regarded as a character strings, e.g., string-encoded tokens for passing object and authorization database identifiers. The data of this kind is passed between the GAA-API and caller using the `gaa_string_data` data type, which is a pointer to '\0' terminated C character array:

```
typedef char *gaa_string_data;
```

3.3. Ordered list data

Certain data items used by the GAA-API may be regarded as an ordered list of data items, e.g., a list of identity credentials. Data of this type are passed between the GAA-API and a caller using the `gaa_list_ptr` data structure.

```
unsigned long gaa_list_ptr
```

List allocation, release and maintenance routines are GAA-API implementation specific and are not defined in this specification.

A possible candidate for implementation of this data type can be STACK structure defined in [3].

3.4. The GAA-API constants

The following constants are used in GAA-API calls and structures:

```
GAA_C_YES      0 (indicates authorization) is returned if all
```

requested operations are authorized.

- GAA_C_NO 1 (indicates denial of authorization) is returned if at least one operation is not authorized.

- GAA_C_MAYBE 2 (indicates a need for additional checks) is returned if there are some unevaluated conditions and additional application specific checks are needed, or continuous evaluation is required.

3.5. The GAA-API flags

Flags are 32 bits.

Condition flags:

- COND_FLG_EVALUATED 0x01 condition has been evaluated
- COND_FLG_MET 0x10 condition has been met
- COND_FLG_ENFORCE 0x100 condition has to be enforced

3.6. Status codes

The GAA-API routines return a status code of type `gaa_status`.

`unsigned long gaa_status`

Encapsulated in the returned status code are major and minor status codes. Each of them has a value range equivalent to 16 bit unsigned integer values. The major codes indicate errors that are independent of the underlying mechanisms.

The errors that can be indicated via a GAA-API major status code are generic API routine errors (errors that are defined in this specification).

The minor code is implementation-dependent and is used to indicate specialized errors from the underlying mechanisms or provide additional information about the GAA-API errors.

- GAA_S_SUCCESS 0 Successful completion.

- GAA_S_FAILURE 3 The underlying mechanism detected an error for which no specific GAA-API status code is defined. The minor code provides details about the error.

- GAA_S_INVALID_LIST_HNDL 4 The handle supplied does not point to
a valid `gaa_list` structure.

- GAA_S_INVALID_GAA_HNDL 5 The handle supplied does not point to

a			valid gaa structure.
GAA_S_INVALID_GAA_METHOD_HNDL	6	The handle supplied does not point to	
a			valid gaa_method structure.
GAA_S_INVALID_ANSWER_HNDL	7	The handle supplied does not point to	
a			valid gaa_answer structure.
GAA_S_INVALID_POLICY_HNDL	10	The handle supplied does not point to	
a			valid gaa_policy structure.
GAA_S_INVALID_POLICY_METHOD_HNDL	11	The handle supplied does not point to	
a			valid gaa_policy_method structure.
GAA_S_INVALID_SC_HNDL	12	The handle supplied does not point to	
a			valid gaa_sc structure.
GAA_S_INVALID_SC_METHOD_HNDL	13	The handle supplied does not point to	
a			valid gaa_sc_method structure.
GAA_S_INVALID_POLICY_ENTRY_HNDL	15	The handle supplied does not point to	
a			valid gaa_policy_entry structure
GAA_S_INVALID_CONDITION_HNDL	16	The handle supplied does not point to	
a			valid gaa_condition structure.
GAA_S_INVALID_RIGHT_HNDL	17	The handle supplied does not point to	
a			valid gaa_right structure.
GAA_S_INVALID_STRING_DATA_HNDL	18	The handle supplied does not point to	
a			valid gaa_string_data structure.
GAA_S_INVALID_OPTIONS_HNDL	19	The handle supplied does not point to	
a			valid gaa_options structure.
GAA_S_INVALID_BUFFER_HNDL	20	The handle supplied does not point to	
a			valid gaa_buffer structure.
GAA_S_INVALID_ATTRIBUTE_HNDL	21	The handle supplied does not point to	

a			valid gaa_attribute structure.
GAA_S_INVALID_AUTHR_CRED_HNDL	22	The handle supplied does not point to	
a			valid gaa_authr_cred structure.
GAA_S_INVALID_UNEVAL_CRED_HNDL	23	The handle supplied does not point to	
a			valid gaa_uneval_cred structure.
GAA_S_UNIMPLEMENTED_FUNCTION	24	The function is not supported by	underlying implementation.
GAA_S_NO_MATCHING_ENTRIES	25	No matching policy entries have been	found for the requested right.
GAA_S_POLICY_PARSING_FAILURE	26	Indicates an error during policy	parsing.
GAA_S_POLICY_RETRIEVING_FAILURE	27	Indicates an error during policy	retrieval process.

[3.7.](#) GAA-API data structures

[3.7.1.](#) gaa_struct data structure

The gaa_struct structure implements the gaa abstract class. See [section 2](#) for explanation of the meaning of the fields method, gaa_new, gaa_set and gaa_free.

```
typedef struct gaa_struct  gaa,
                          *gaa_ptr;

struct gaa_struct
{
  /* attributes */

  gaa_method_ptr  method;

  /* methods */

  gaa_status (*gaa_new)(gaa_method_ptr  method,
                       gaa_ptr          *gaa,
                       gaa_handle_ptr  arglist);

  gaa_status (*gaa_set)(gaa_method_ptr  method,
                       gaa_ptr          gaa,
                       gaa_handle_ptr  arglist);

  gaa_status (*gaa_free)(gaa_ptr          gaa,
                        gaa_handle_ptr  arglist);
}
```

```
};
```

[3.7.2.](#) gaa_method_struct data structure

The gaa_method_struct structure implements the gaa abstract class method. The structure contains information about behavior of the GAA_API evaluation routines.

The gaa_method_struct structure contains the following fields:

condition_evaluation

The condition_evaluation is a handle to an application-specific condition evaluation function provided by the calling application. The function is called by GAA-API if there are application-specific conditions. Generic (understood by the GAA-API) conditions are evaluated by the GAA-API internal functions.

calculate_validity_time

The calculate_validity_time is a handle to an implementation-specific function provided by the calling application. The function is called by the GAA-API to set the authorization validity time period in the gaa_answer data structure, see

[section 3.8.](#)

See [section 2](#) for explanation of the meaning of the fields type, name, create and destroy.

```
typedef struct gaa_method_struct  gaa_method,  
                                   *gaa_method_ptr;
```

```
struct gaa_method_struct  
{  
    /* attributes */  
  
    int  type;  
    char *name;  
  
    /* methods */  
  
    gaa_status (*condition_evaluation)();  
    gaa_status (*calculate_validity_time)();  
    gaa_status (*create)();  
    gaa_status (*destroy)();  
};
```

[3.7.3.](#) gaa_policy_struct data structure

The gaa_struct structure implements the gaa_policy abstract class. The gaa_policy_struct structure contains the following fields:

policy

The policy is a pointer to the byte buffer, containing the authorization policy

in application-specific format.

matching_entries

The `matching_entries` is a pointer to an ordered list of elements of type `gaa_policy_entry_ptr` returned by the `get_matching_entries` function, see next section.

See [section 2](#) for explanation of the meaning of the fields `method`, `gaa_policy_new`, `gaa_policy_set` and `gaa_policy_free`.

```
typedef struct gaa_policy_struct  gaa_policy,
                                   *gaa_policy_ptr;

struct gaa_policy_struct
{
    /* attributes */

    gaa_policy_method_ptr  method;
    gaa_buffer_ptr         policy;
    gaa_list_ptr /* gaa_policy_entry_ptr */ matching_entries;

    /* methods */

    gaa_status (*gaa_policy_new)(gaa_policy_method_ptr method,
                                 gaa_policy_ptr         *policy,
                                 gaa_handle_ptr         arglist);

    gaa_status (*gaa_policy_set)(gaa_policy_method_ptr method,
                                 gaa_policy_ptr         policy,
                                 gaa_handle_ptr         arglist);

    gaa_status (*gaa_policy_free)(gaa_policy_ptr policy,
                                  gaa_handle_ptr arglist);
};
```

3.7.4. gaa_policy_method_struct data structure

The `gaa_policy_method_struct` structure implements the `gaa_policy` abstract class method. The `gaa_policy_method_struct` structure contains the following fields:

eval

The `eval` specifies a policy evaluation approach: based on the order, based on priority or unordered. The default value is the ordered policy evaluation.

get_matching_entries

The `get_matching_entries` is a handle to an application-specific function for retrieval of the matching entries. The function looks through the policy in application-specific format and finds policies associated with the `requested_right`.

Then these right-specific policies are translated to the `gaa_policy_entry_ptr`

and as the result, the function returns an ordered list of elements of type `gaa_policy_entry_ptr` (see [section 3.7.5.](#)), which are then evaluated by the `GAA_API` routines.

Return value:

```
GAA_S_SUCCESS
GAA_S_INVALID_POLICY_HNDL
GAA_S_NO_MATCHING_ENTRIES
```

retrieve

The `retrieve` is a handle to an application-specific function for the retrieval of the object authorization policy. The application maintains authorization information in a form understood by the application. It can be stored in a file, database, directory service or in some other way. The upcall function provided for the `GAA-API` retrieves this information.

Return value:

```
GAA_S_SUCCES
GAA_S_FAILURE
GAA_S_POLICY_RETRIEVING_FAILURE
GAA_S_POLICY_PARSING_FAILURE
```

See [section 2](#) for explanation of the meaning of the fields: `type`, `name`, `create` and `destroy`.

```
typedef enum {
    GAA_ORDERED_EVAL ,
    GAA_PRIORITY_EVAL ,
    GAA_UNORDERED_EVAL
} gaa_eval_type;

typedef struct gaa_policy_method_struct  gaa_policy_method,
                                         *gaa_policy_method_ptr;

struct gaa_policy_method_struct
{
    /* attributes */

    int          type;
    char         *name;
    gaa_eval_type eval;

    /* methods */

    gaa_status (*get_matching_entries)(gaa_buffer_ptr policy,          /* IN */
```

```

        gaa_right_ptr requested_right, /* IN */
        gaa_list_ptr  *matching_entries /* OUT
*/);

    gaa_status (*retrieve)(gaa_string_data object,      /* IN */
                          gaa_string_data policy_db,   /* IN */
                          gaa_buffer_ptr  *buffer, ... ); /* OUT */

    gaa_status (*create)();
    gaa_status (*destroy)();
};

```

[3.7.5.](#) gaa_policy_entry_struct data structure

The gaa_policy_entry_struct structure contains the following fields:

num

The num indicates entry number in the policy. It is used by the GAA_API evaluation routines.

priority

The priority specifies the priority of this entry. It is used by the GAA_API evaluation routines.

rights

The rights is pointer to a linked list of elements of the type gaa_right_ptr. Each element indicates granted or denied access rights.

```

typedef struct gaa_policy_entry_struct  gaa_policy_entry,
                                       *gaa_policy_entry_ptr;

```

```

struct gaa_policy_entry_struct {
    int num;
    int priority;
    gaa_list_ptr /* gaa_right_ptr */ rights;
};

```

[3.7.6.](#) gaa_right_struct data structure

The gaa_right_struct structure contains the following fields:

type

The type defines the type of the token.

authority

The authority indicates the authority responsible for defining the value within the token type.

value

The value indicates the value of the token. The name space for the

value is defined by the authority field.

conditions

The conditions is a pointer to an ordered list of elements of type

`gaa_condition_ptr`.

It contains a list of pointers to conditions associated with the right.

```
typedef struct gaa_right_struct  gaa_right,
                                *gaa_right_ptr;
struct gaa_right_struct {
    gaa_string_data  type;
    gaa_string_data  authority;
    gaa_string_data  value;
    gaa_list_ptr /* gaa_condition_ptr */ conditions;
};
```

3.7.7. gaa_condition_struct data structure

The `gaa_condition_struct` structure contains the following fields:

type

The type defines the type of the token.

authority

The authority indicates the authority responsible for defining the value within the token type.

value

The value indicates the value of the token. The name space for the value is defined by the authority field.

conditions

The condition is a pointer to an ordered list of elements of type

`gaa_condition_ptr`.

It contains a list of pointers to conditions associated with the right.

status

The status contains flags, indicating if the condition evaluation status.

```
typedef struct gaa_condition_struct  gaa_condition,
                                    *gaa_condition_ptr;
struct gaa_condition_struct {
    gaa_string_data  type;
    gaa_string_data  authority;
    gaa_string_data  value;
    unsigned long    status;
};
```

3.7.8. gaa_sec_attrb_struct data structure

The `gaa_sec_attrb_struct` structure contains the following fields:

`type`

The `type` defines the type of the token.

`authority`

The `authority` indicates the authority responsible for defining the value within the token type.

`value`

The `value` indicates the value of the token. The name space for the value is defined by the `authority` field.

```
struct gaa_sec_attrb_struct {
    gaa_string_data  type;
    gaa_string_data  authority;
    gaa_string_data  value;
};
```

[3.7.9. GAA-API Security Context data structures](#)

The `gaa_sc_struct` structure implements the `gaa_sc` abstract class, which stores information relevant to access control.

[3.7.9.1. gaa_sc_struct data structure](#)

The `gaa_sc_struct` structure contains the following fields:

`sc`

The `sc` is a pointer to a byte buffer, containing the mechanism-specific security context structure.

`identity_cred`

The `identity_cred` is a pointer to an ordered list of elements of the type `gaa_identity_cred_ptr`, containing principal's identity credentials. It is returned by the `get_identity_cred` function, see next section.

`authr_cred`

The `authr_cred` is a pointer to an ordered list of elements of the type `gaa_authr_cred_ptr`, containing principal's authorization credentials. It is returned by the `get_authr_cred` function, see next section.

`group_membership`

The `group_membership` is a pointer to an ordered list of elements of the type `gaa_identity_cred_ptr`, which specifies that the grantee is a member of only the listed groups. It is returned by the `get_group_membership_cred` function, see next section.

`group_non_membership`

The `group_non_membership` is a pointer to an ordered list of elements of

the type `gaa_identity_cred_ptr`, which specifies that the grantee is NOT a member of the listed groups. It is returned by the `get_group_non_membership_cred` function, see next section.

attributes

The `attributes` is a pointer to an ordered list of elements of the type `gaa_attribute_ptr`, which contains miscellaneous attributes attached to the grantee, e.g., age or security clearance.

uneval_cred

The `uneval_cred` is a pointer to an ordered list of elements of type `gaa_uneval_cred_ptr`, containing unevaluated credentials of different types. It is returned by the `get_uneval_cred` function, see next section.

connection_state

The `connection_state` is a pointer to a byte buffer, containing a mechanism-specific representation of per-connection context, some of the data stored here include keyblocks and addresses.

See [section 2](#) for explanation of the meaning of the fields `method`, `gaa_sc_new`, `gaa_sc_set` and `gaa_sc_free`.

```
typedef struct gaa_sc_struct  gaa_sc,
                             *gaa_sc_ptr;

struct gaa_sc_struct
{
    /* attributes */

    gaa_sc_method_ptr  method;
    gaa_buffer_ptr     sc;

    gaa_list_ptr /* gaa_identity_cred_ptr */ identity_cred;
    gaa_list_ptr /* gaa_authr_cred_ptr   */ authr_cred;
    gaa_list_ptr /* gaa_identity_cred_ptr */ group_membership_cred;
    gaa_list_ptr /* gaa_identity_cred_ptr */ group_non_membership_cred;
    gaa_list_ptr /* gaa_attribute_ptr    */ attributes;
    gaa_list_ptr /* gaa_uneval_cred_ptr   */ uneval_cred;

    gaa_buffer_ptr connection_state;

    /* methods */

    gaa_status (*gaa_sc_new)(gaa_sc_method_ptr method,
                             gaa_sc_ptr       *sc,
                             gaa_handle_ptr   arglist);

    gaa_status (*gaa_sc_set)(gaa_sc_method_ptr method,
                             gaa_sc_ptr       sc,
                             gaa_handle_ptr   arglist);

    gaa_status (*gaa_sc_free)(gaa_sc_ptr       sc,
```

```
        gaa_handle_ptr arglist);  
};
```

3.7.9.2. gaa_sc_method_struct data structure

The `gaa_sc_method_struct` structure implements the `gaa_sc` abstract class method. The `gaa_sc_method_struct` structure contains the following fields:

`get_identity_cred`

The `get_identity_cred` is a handle to an application-specific function, which translates mechanism-specific credentials to the GAA_API internal structure. It returns an ordered list of elements of type `gaa_identity_cred_ptr` see [section 3.7.9.3](#), can be NULL if not implemented.

`get_authr_cred`

The `get_authr_cred` is a handle to an application-specific function, which translates mechanism-specific credentials to the GAA_API internal structure. It returns an ordered list of elements of type `gaa_authr_cred_ptr` see [section 3.7.9.4](#), can be NULL if not implemented.

`get_group_membership_cred`

The `get_group_membership_cred` is a handle to an application-specific function, which translates mechanism-specific credentials to the GAA-API internal structure. It returns an ordered list of elements of type `gaa_identity_cred_ptr` see [section 3.7.9.3](#), can be NULL if not implemented.

`get_group_non_membership_cred`

The `get_group_non_membership_cred` is a handle to an application-specific function, which translates mechanism-specific credentials to the GAA API internal structure. It returns an ordered list of elements of type `gaa_identity_cred_ptr` see [section 3.7.9.3](#), can be NULL if not implemented.

`get_attributes`

The `get_attributes` is a handle to an application-specific function, which translates mechanism-specific credentials to the GAA API internal structure. It returns an ordered list of elements of type `gaa_attribute_ptr` see [section 3.7.9.5](#), can be NULL if not implemented.

`get_uneval_cred`

The `get_uneval_cred` is a handle to an application-specific function, which translates mechanism-specific credentials to the GAA-API internal structure. It returns an ordered list of objects of type `gaa_uneval_cred_ptr` see [section 3.7.9.6](#), can be NULL if not implemented.

`pull_cred`

The `pull_cred` is a handle to an application-specific function, which is called when additional credentials are required. It obtains the necessary credentials and then `cred_evaluate` function is invoked. This process can be recursive.

cred_evaluate

The cred_evaluate is a handle to an application-specific function, which parses the contents of the acquired credentials into the GAA-API internal form and evaluate them.

See [section 2](#) for explanation of the meaning of the fields type, name, create and destroy.

```
typedef struct gaa_sc_method_struct  gaa_sc_method,  
                                     *gaa_sc_method_ptr;
```

```
struct gaa_sc_method_struct  
{  
    /* attributes */  
  
    int  type;  
    char *name;  
  
    /* methods */  
  
    gaa_list_ptr /* gaa_identity_cred_ptr */  
                (*get_identity_cred)();  
    gaa_list_ptr /* gaa_authr_cred_ptr   */  
                (*get_authr_cred)();  
    gaa_list_ptr /* gaa_identity_cred_ptr */  
                (*get_group_membership_cred)();  
    gaa_list_ptr /* gaa_identity_cred_ptr */  
                (*get_group_non_membership_cred)();  
    gaa_list_ptr /* gaa_attribute_ptr    */  
                (*get_attributes)();  
    gaa_list_ptr /* gaa_uneval_cred_ptr  */  
                (*get_uneval_cred)();  
  
    void  
    (*condition_evaluation)();  
  
    void  
    (*pull_cred)();  
  
    void  
    (*cred_evaluate)();  
  
    gaa_status (*create)();  
    gaa_status (*destroy)();  
};
```

3.7.9.3. gaa_identity_cred_struct data structure

The gaa_identity_cred_struct structure is composed of a set of identity credentials.

Credentials identify the principal on whose behalf the request is performed.

Identity credentials describe a set of mechanism-specific principals, and give their holder the ability to act as any of those principals. Each of the identity credentials contains information needed to authenticate a single principal.

The `gaa_identity_cred_struct` structure contains the following fields:

`principal`

The `principal` identifies an entity on whose behalf the request is performed.

`grantor`

The `grantor` identifies an entity who issued the credential.

`conditions`

The `conditions` is pointer to an ordered list of elements of the type `gaa_condition_ptr`, which lists restrictions placed on the identity, e.g., validity time periods.

`mech_spec_cred`

The `mech_spec_cred` is a handle to the actual mechanism-specific identity credential.

```
typedef struct gaa_identity_cred_struct  gaa_identity_cred,  
                                         *gaa_identity_cred_ptr;
```

```
struct gaa_identity_cred_struct {  
    gaa_sec_attrb_ptr  grantor;  
    gaa_sec_attrb_ptr  principal;  
    gaa_list_ptr /* gaa_condition_ptr */  conditions;  
    gaa_buffer_ptr     mech_spec_cred;  
};
```

[3.7.9.4. gaa_authr_cred_struct data structure](#)

The `gaa_authr_cred_struct` structure contains the following fields:

`grantee`

The `grantee` identifies an entity for whom the credential was issued.

`grantor`

The `grantor` identifies an entity who issued the credential.

`objects`

The `objects` is a pointer to a byte buffer, containing a list of object references to the application-level objects accessible by the grantee, e.g. files or hosts. Object references are from the application-specific name space.

`access_rights`

The `access_rights` is pointer to a linked list of elements of the

type gaa_right_ptr. Each element indicate granted or denied access rights.

conditions

The conditions is a pointer to an ordered list of elements of the type gaa_condition_ptr, which lists restrictions placed on the authorization credential.

mech_spec_cred

The mech_spec_cred is a handle to the actual mechanism-specific authorization credential.

```
typedef struct gaa_authr_cred_struct  gaa_authr_cred,  
                                     *gaa_authr_cred_ptr;
```

```
struct gaa_authr_cred_struct{  
    gaa_sec_attrb_ptr  grantor;  
    gaa_sec_attrb_ptr  grantee;  
    gaa_buffer         objects;  
    gaa_list_ptr /* gaa_right_ptr */ access_rights;  
    gaa_buffer_ptr     mech_spec_cred;  
};
```

3.7.9.5. gaa_attribute_struct data structure

The gaa_attribute_struct structure contains the following fields:

type

The type defines the type of the token.

authority

The authority indicates the authority responsible for defining the value within the token type.

value

The value indicates the value of the token. The name space for the value is defined by the authority field.

conditions

The conditions is a pointer to an ordered list of elements of the type gaa_condition_ptr, containing pointers to conditions placed on the attribute credential.

mech_spec_cred

Contains a handle to the actual mechanism specific attribute credential

```
typedef struct gaa_attribute_struct  gaa_attribute,  
                                     *gaa_attribute_ptr;
```

```
struct gaa_attribute_struct {  
    gaa_string_data  type;
```

```

    gaa_string_data  authority;
    gaa_string_data  value;
    gaa_list_ptr /* gaa_condition_ptr */  conditions;
    gaa_buffer_ptr   mech_spec_cred;
};

```

3.7.9.6. gaa_uneval_cred_struct data structure

Evaluation of the acquired credentials can be deferred till the credential is actually needed. Unevaluated credentials are stored in the gaa_uneval_cred_struct data structure.

The gaa_uneval_cred_struct structure contains the following fields:

cred_type

Specifies credential type: GAA_IDENTITY, GAA_GROUP_MEMB, GAA_GROUP_NON_MEMB, GAA_AUTHORIZED, and GAA_ATTRIBUTES.

grantee

The grantee identifies an entity for whom the credential was issued.

grantor

The grantor identifies an entity who issued the credential.

mech_type

The mech_type specifies security mechanism used to obtain the credential.

mech_spec_cred

The mech_spec_cred is a handle to the actual mechanism-specific credential.

cred_verification

The cred_verification is a handle to an mechanism-specific credential verification function. It is added to the gaa_uneval_cred structure the by the calling application or transport.

```
typedef enum {
```

```

    GAA_IDENTITY          ,
    GAA_GROUP_MEMB       ,
    GAA_GROUP_NON_MEMB   ,
    GAA_AUTHORIZED       ,
    GAA_ATTRIBUTES

```

```

} gaa_cred_type;

```

```

typedef struct gaa_uneval_cred_struct  gaa_uneval_cred,
                                       *gaa_uneval_cred;

```

```

struct gaa_uneval_cred_struct {
    gaa_cred_type      cred_type;
    gaa_sec_attrb_ptr  grantor;
    gaa_sec_attrb_ptr  grantee;

```

```

    gaa_string_data    mech_type;
    gaa_buffer_ptr     mech_spec_cred;
    void (*cred_verification )();
};

```

3.7.10. GAA-API answer data structure

The `gaa_check_authorization` function returns various information to the application for further evaluation in the `gaa_answer` data structure.

The `gaa_answer_struct` structure contains the following fields:

`valid_time`

The `valid_time` is a pointer to a structure of type `gaa_time_period`. It specifies the time period during which the authorization is granted and is returned as a condition to be checked by the application.

`rights`

The `rights` is a pointer to an ordered list of structures of the type `gaa_right_ptr`, which lists granted rights and corresponding conditions, if any.

```

typedef struct gaa_time_period_struct  gaa_time_period,
                                       *gaa_time_period_ptr;
struct gaa_time_period_struct{
    time_t    start_time; /* NULL for unconstrained start time */
    time_t    end_time;   /* NULL for unconstrained end time */
};

typedef struct gaa_answer_struct  gaa_answer,
                                  *gaa_answer_ptr;

struct gaa_answer_struct
{
    gaa_time_period_ptr  valid_time;
    gaa_list_ptr /* gaa_right_ptr */  rights;
};

```

4. GAA-API routine descriptions

This section describes each of the GAA-API routines and discusses their major parameters and how they are to be passed to the routines.

4.1. gaa_initialize routine

Purpose:

The `gaa_initialize` must be called before any other GAA API function. It initializes the GAA API structures, defines behavior of the gaa evaluation routines.

Parameters:

method

A handle to the implementation-specific gaa method structure, which implements concrete gaa class, see [section 2](#).

gaa

A handle to the gaa structure.

arglist

A handle to an implementation-specific structure, containing initialization information. Can be used to return implementation-specific output information.

Return value:

```
GAA_S_SUCCESS
GAA_S_FAILURE
GAA_S_INVALID_GAA_HNDL
GAA_S_INVALID_GAA_METHOD_HNDL
```

Synopsis:

gaa_status

```
gaa_initialize(gaa_method_ptr method, /* IN */
              gaa_ptr *gaa, /* OUT */
              gaa_handle_ptr arglist /* IN & OUT, OPTIONAL */);
```

[4.2. gaa_cleanup routine](#)

Purpose:

The gaa_cleanup cleans up internal GAA API structures allocated and initialized using the gaa_initialize function. The calling application should call gaa_cleanup to free memory and internal implementation state before exiting.

Parameters:

gaa

A handle to a pointer the gaa structure.

arglist

A handle to an implementation-specific structure, containing clean up information. Can be used to return implementation-specific output information.

Return value:

```
GAA_SUCCESS
GAA_FAILURE
GAA_S_INVALID_GAA_HNDL
```

Synopsis:

```
gaa_status
gaa_cleanup(gaa_ptr      gaa,    /* IN */
            gaa_handle_ptr arglist /* IN & OUT, OPTIONAL */);
```

4.3. gaa_get_object_policy_info routine

Purpose:

The `gaa_get_object_policy_info` function is called to obtain security policy information associated with the object.

Parameters:

`object`

Reference to the object to be accessed. The identifier for the object is from an application-specific name space and is opaque to the GAA-API.

`policy_db`

Reference to an application-specific authorization database, containing access control information for the target object.

`policy_handle`

A pointer to a handle to `gaa_policy` structure, containing the security policy associated with the targeted object

Return value:

```
GAA_S_SUCCESS
GAA_S_FAILURE
GAA_S_INVALID_GAA_POLICY_HNDL
GAA_S_INVALID_GAA_METHOD_HNDL
GAA_S_UNIMPLEMENTED_FUNCTION
GAA_S_INVALID_GAA_POLICY_HNDL
GAA_S_INVALID_GAA_ANSWER_HNDL
```

Synopsis:

```
gaa_status
gaa_get_object_policy_info(gaa_string_data object,    /* IN */
                          gaa_string_data policy_db, /* IN */
                          gaa_policy_ptr  policy_handle /* OUT */)
```

4.4. gaa_check_authorization routine

Purpose:

The `gaa_check_authorization` function tells the application whether the requested access rights are authorized, or if additional application specific checks are required.

Parameters:

policy_handle

A handle to the gaa_policy structure, returned by the gaa_get_object_policy_info routine.

gaa

A handle to the gaa structure.

sc

A handle to the principal's security context.

check_access_rights

Ordered list of access rights for authorization.

gaa_options

The optional argument, containing parameters for parameterized operation.

detailed_answer

Contains various information for further evaluation by the application.

Return value:

GAA_YES
GAA_NO
GAA_MAYBE
GAA_S_FAILURE
GAA_S_INVALID_ACCESS_RIGHTS_HNDL
GAA_S_INVALID_GAA_POLICY_HNDL
GAA_S_INVALID_GAA_ANSWER_HNDL
GAA_S_INVALID_POLICY_METHOD_HNDL
GAA_S_NO_MATCHING_ENTRIES
GAA_S_UNIMPLEMENTED_FUNCTION

Synopsis:

gaa_status

gaa_check_authorization

```
(gaa_ptr          gaa,          /* IN&OUT */
 gaa_sc_ptr       sc,          /* IN&OUT */
 gaa_policy_ptr   policy_handle, /* IN      */
 gaa_options_ptr  gaa_options,  /* IN, OPTIONAL */
 gaa_list_ptr /* gaa_right_ptr */ check_access_rights /* IN  */
 gaa_answer_ptr   *detailed_answer /* OUT   */
);
```

[4.5. gaa_inquire_object_policy_info routine](#)

Purpose:

The `gaa_inquire_object_policy_info` routine allows calling application to discover a particular user's rights on an object.

Parameters:

`gaa`

A handle to the `gaa` structure.

`sc`

A handle to the principal's security context.

`policy_handle`

A handle to the `gaa_policy` structure, returned by the `gaa_get_object_policy_info` routine.

`out_rights`

A handle to the ordered list of elements of type `gaa_right_ptr`, which contains list of rights that the principal is granted or denied.

Return value:

`GAA_SUCCESS`
`GAA_FAILURE`
`GAA_S_SUCCESS`
`GAA_S_FAILURE`
`GAA_S_INVALID_ACCESS_RIGHTS_HNDL`
`GAA_S_INVALID_GAA_POLICY_HNDL`
`GAA_S_INVALID_GAA_ANSWER_HNDL`
`GAA_S_INVALID_POLICY_METHOD_HNDL`
`GAA_S_UNIMPLEMENTED_FUNCTION`
`GAA_S_NO_MATCHING_ENTRIES`

Synopsis:

`gaa_status`

`gaa_inquire_policy_info`

```
(gaa_ptr      gaa,      /* IN&OUT */
 gaa_sc_ptr   sc,      /* IN&OUT */
 gaa_policy_ptr policy_handle, /* IN      */
 gaa_list_ptr *out_rights /* OUT     */);
```

5. GAA-API support routines

5.1. Allocation routines

5.1.1. `gaa_allocate_buffer` routine

Purpose:

Allocate a `gaa_buffer` data structure and assign default values.

Parameters:

buffer

Pointer to the allocated memory for gaa_buffer structure will be returned.

Return value:

GAA_S_SUCCESS

GAA_S_FAILURE

GAA_S_INVALID_BUFFER_HNDL

Synopsis:

gaa_status

```
gaa_allocate_buffer(gaa_buffer_ptr *buffer /* OUT */);
```

5.1.2. gaa_allocate_answer routine

Purpose:

Allocate a gaa_answer data structure and assign default values.

Parameters:

buffer

A handle to the allocated memory for gaa_answer structure will be returned.

Return value:

GAA_S_SUCCESS

GAA_S_FAILURE

GAA_S_INVALID_ANSWER_HNDL

Synopsis:

gaa_status

```
gaa_allocate_answer(gaa_answer_ptr *buffer /* OUT */);
```

5.1.3. gaa_allocate_condition routine

Purpose:

Allocate a gaa_condition data structure and assign default values.

Parameters:

buffer

A handle to the allocated memory for gaa_condition structure will be returned.

Return value:

GAA_S_SUCCESS

GAA_S_FAILURE

GAA_S_INVALID_CONDITION_HNDL

Synopsis:

```
gaa_status  
gaa_allocate_condition(gaa_condition_ptr *buffer /* OUT */);
```

5.1.4. gaa_allocate_right routine

Purpose:

Allocate a gaa_right data structure and assign default values.

Parameters:

buffer

A handle to the allocated memory for gaa_right structure will be returned.

Return value:

```
GAA_S_SUCCESS  
GAA_S_FAILURE  
GAA_S_INVALID_RIGHT_HNDL
```

Synopsis:

```
gaa_status  
gaa_allocate_right (gaa_right_ptr *buffer /* OUT */);
```

5.1.5. gaa_allocate_sec_attrb routine

Purpose:

Allocate a gaa_sec_attrb data structure and assign default values.

Parameters:

buffer

A handle to the allocated memory for gaa_sec_attrb structure will be returned.

Return value:

```
GAA_S_SUCCESS  
GAA_S_FAILURE  
GAA_S_INVALID_SEC_ATTRB_HNDL
```

Synopsis:

```
gaa_status  
gaa_allocate_sec_attrb (gaa_sec_attrb_ptr *buffer /* IN */);
```

5.1.6. gaa_allocate_identity_cred routine

Purpose:

Allocate a gaa_identity_cred data structure and assign default values.

Parameters:

buffer

A handle to the allocated memory for gaa_identity_cred structure will be returned.

Return value:

GAA_S_SUCCESS

GAA_S_FAILURE

GAA_S_INVALID_IDENTITY_CRED_HNDL

Synopsis:

gaa_status

```
gaa_allocate_identity_cred(gaa_identity_cred_ptr *buffer /* OUT */);
```

[5.1.7. gaa_allocate_authr_cred routine](#)

Purpose:

Allocate a gaa_authr_cred data structure and assign default values.

Parameters:

buffer

A handle to the allocated memory for gaa_authr_cred structure will be returned.

Return value:

GAA_S_SUCCESS

GAA_S_FAILURE

GAA_S_INVALID_AUTHR_CRED_HNDL

Synopsis:

gaa_status

```
gaa_allocate_authr_cred(gaa_authr_cred_ptr *buffer /* OUT */);
```

[5.1.8. gaa_allocate_uneval_cred routine](#)

Purpose:

Allocate a gaa_uneval_cred data structure and assign default values.

Parameters:

buffer

A handle to the allocated memory for gaa_uneval_cred structure will be returned.

Return value:

GAA_S_SUCCESS
GAA_S_FAILURE
GAA_S_INVALID_UNEVAL_CRED_HNDL

Synopsis:

```
gaa_status  
gaa_allocate_uneval_cred(gaa_uneval_cred_ptr *buffer /* OUT */);
```

[5.1.9.](#) gaa_allocate_attribute routine

Purpose:

Allocate a gaa_attribute data structure and assign default values.

Parameters:

buffer
A handle to the allocated memory for gaa_attribute structure will be returned.

Return value:

GAA_S_SUCCESS
GAA_S_FAILURE
GAA_S_INVALID_ATTRIBUTE_HNDL

Synopsis:

```
gaa_status  
gaa_allocate_attribute_cred(gaa_attribute_ptr *buffer /* OUT */);
```

[5.1.10.](#) gaa_allocate_policy_entry routine

Purpose:

Allocate a gaa_policy_entry data structure and assign default values.

Parameters:

buffer
A handle to the allocated memory for gaa_policy_entry structure will be returned.

Return value:

GAA_S_SUCCESS
GAA_S_FAILURE
GAA_S_INVALID_POLICY_ENTRY_HNDL

Synopsis:

```
gaa_status  
gaa_allocate_policy_entry(gaa_policy_entry_ptr *buffer /* OUT */);
```

5.2. Release routines

5.2.1. gaa_free_buffer routine

Purpose:

Free storage associated with a buffer.

Parameters:

buffer

The storage associated with the buffer will be freed.

Return value:

none

Synopsis:

```
void
```

```
gaa_free_buffer(gaa_answer_ptr buffer /* IN */);
```

5.2.2. gaa_free_answer routine

Purpose:

Free storage associated with a buffer.

Parameters:

buffer

The storage associated with the buffer will be freed.

Return value:

none

Synopsis:

```
void
```

```
gaa_free_answer(gaa_answer_ptr buffer/* IN */);
```

5.2.3. gaa_free_policy_entry routine

Purpose:

Free storage associated with a buffer.

Parameters:

buffer

The storage associated with the buffer will be freed.

Return value:

none

Synopsis:

```
void  
gaa_free_policy_entry (gaa_policy_entry_ptr buffer/* IN */);
```

[5.2.4. gaa_free_identity_cred routine](#)

Purpose:

Free storage associated with a buffer.

Parameters:

buffer

The storage associated with the buffer will be freed.

Return value:

none

Synopsis:

```
void  
gaa_free_identity_cred(gaa_identity_cred_ptr buffer /* IN */);
```

[5.2.5. gaa_free_right routine](#)

Purpose:

Free storage associated with a buffer.

Parameters:

buffer

The storage associated with the buffer will be freed.

Return value:

none

Synopsis:

```
void  
gaa_free_right (gaa_right_ptr buffer /* IN */);
```

[5.2.6. gaa_free_condition routine](#)

Purpose:

Free storage associated with a buffer.

Parameters:

buffer

The storage associated with the buffer will be freed.

Return value:

none

Synopsis:

```
void  
gaa_free_condition(gaa_condition_ptr condition /* IN */);
```

[5.2.7.](#) gaa_free_sec_attrb routine

Purpose:

Free storage associated with a buffer.

Parameters:

buffer
The storage associated with the buffer will be freed.

Return value:

none

Synopsis:

```
void  
gaa_free_sec_attrb (gaa_sec_attrb_ptr buffer /* IN */);
```

[5.2.8.](#) gaa_free_authr_cred routine

Purpose:

Free storage associated with a buffer.

Parameters:

buffer
The storage associated with the buffer will be freed.

Return value:

none

Synopsis:

```
void  
gaa_free_authr_cred(gaa_authr_cred_ptr buffer /* IN */);
```

[5.2.9.](#) gaa_free_uneval_cred routine

Purpose:

Free storage associated with a buffer.

Parameters:

buffer
The storage associated with the buffer will be freed.

Return value:
none

Synopsis:

```
void  
gaa_free_uneval_cred (gaa_uneval_cred_ptr buffer /* IN */);
```

5.2.10. gaa_free_attribute routine

Purpose:
Free storage associated with a buffer.

Parameters:

buffer
The storage associated with the buffer will be freed.

Return value:
none

Synopsis:

```
void  
gaa_free_attribute(gaa_attribute_ptr buffer /* IN */);
```

6. References

- [1] Linn, J., "Generic Security Service Application Program Interface", [RFC 1508](#), Geer Zolot Associate, September 1993.
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