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Traffic Engineering Extensions to OSPF for Generalized MPLS (GMPLS) Control of Evolving G.709 OTN Networks
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Abstract

ITU-T Recommendation G.709 [G.709-2012] has introduced new fixed and flexible Optical Data Unit (ODU) containers, enabling optimized support for an increasingly abundant service mix.

This document describes Open Shortest Path First - Traffic Engineering (OSPF-TE) routing protocol extensions to support Generalized MPLS (GMPLS) control of all currently defined ODU containers, in support of both sub-lambda and lambda level routing granularity.

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1. Introduction

G.709 Optican Transport Network (OTN) [G.709-2012] includes new fixed and flexible ODU containers, two types of Tributary Slots (i.e., 1.25Gbps and 2.5Gbps), and supports various multiplexing relationships (e.g., ODUj multiplexed into ODUk (j<k)), two different tributary slots for ODUk (K=1, 2, 3) and ODUflex service type, which is being standardized in ITU-T. In order to present this information in the routing process, this document provides OTN technology specific encoding for OSPF-TE.

For a short overview of OTN evolution and implications of OTN requirements on GMPLS routing please refer to [OTN-FWK]. The information model and an evaluation against the current solution are provided in [OTN-INFO].

The routing information for Optical Channel Layer (OCh) (i.e., wavelength) is out of the scope of this document. Please refer to [RFC6163] and [RFC6566] for further information.

1.1. Terminology

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC2119].

2. OSPF-TE Extensions

In terms of GMPLS based OTN networks, each OTUk can be viewed as a component link, and each component link can carry one or more types of ODUj (j<k).

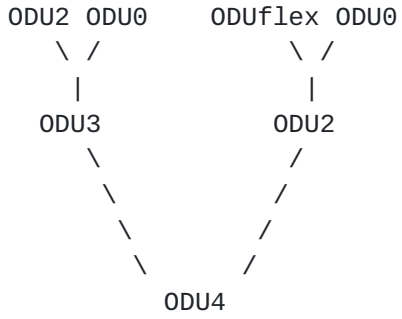
Each TE Link State Advertisement (LSA) can carry a top-level link Type Lenght Value (TLV) with several nested sub-TLVs to describe different attributes of a TE link. Two top-level TLVs are defined in [RFC3630]. (1) The Router Address TLV (referred to as the Node TLV) and (2) the TE link TLV. One or more sub-TLVs can be nested into the two top-level TLVs. The sub-TLV set for the two top-level TLVs are also defined in [RFC3630] and [RFC4203].

As discussed in [OTN-FWK] and [OTN-INFO], OSPF-TE must be extended so to be able to advertise the termination and switching capabilites related to each different ODUj and ODUk/OTUk (Optical Transport Unit) and the advertisement of related multiplexing capabilities. This leads to the need to define a new Switching Capability value and associated new Switching Capability for the Interface Switching Capability Descriptor (ISCD).

In the following we will use ODUj to indicate a service type that is multiplexed into an higher order ODU, ODUk to indicate a higher order ODU including an ODUj and ODUk/OTUk to indicate the layer mapped into the OTUk. Moreover ODUj(S) and ODUk(S) are used to indicate ODUj and ODUk supporting switching capability only, and the ODUj->ODUk format is used to indicate the ODUj into ODUk multiplexing capability.

This notation can be repeated as needed depending on the number of multiplexing levels. In the following the term "multiplexing tree" is used to identify a multiplexing hierarchy where the root is always a server ODUk/OTUk and any other supported multiplexed container is represented with increasing granularity until reaching the leaf of the tree. The tree can be structured with more than one branch if the server ODUk/OTUk supports more than one hierarchy.

If for example a multiplexing hierarchy like the following one is considered:



The ODU4 is the root of the muxing tree, ODU3 and ODU2 are containers directly multiplexed into the server and then ODU2, ODU0 are the leaves of the ODU3 branch, while ODUflex and ODU0 are the leaves of the ODU2 one. This means that on this traffic card it is possible to have the following multiplexing capabilities:

ODU2->ODU3->ODU4
ODU0->ODU3->ODU4
ODUflex->ODU2->ODU4
ODU0->ODU2->ODU4

3. TE-Link Representation

G.709 ODUk/OTUk Links are represented as TE-Links in GMPLS Traffic Engineering Topology for supporting ODUj layer switching. These TE-Links can be modeled in multiple ways.

OTUk physical Link(s) can be modeled as a TE-Link(s). The TE-Link is refferd to as OTUk-TE-Link. The OTUk-TE-Link advertises ODUj switching capacity. The advertised capacity could include ODUk switching capacity. Figure-1 below provides an illustration of one hop ODUk TE-links.

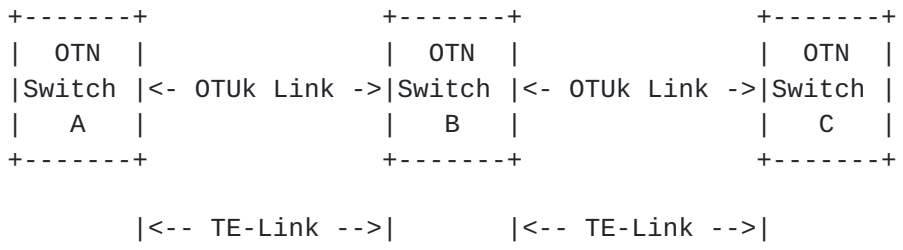


Figure 1: ODUk TE-Links

It is possible to create TE-Links that span more than one hop by creating FA between non-adjacent nodes. Such TE-Links are also termed ODUk-TE-Links. As in the one hop case, these types of ODUk-TE-Links also advertise ODUj switching capacity. The advertised capacity could include ODUk switching capacity.

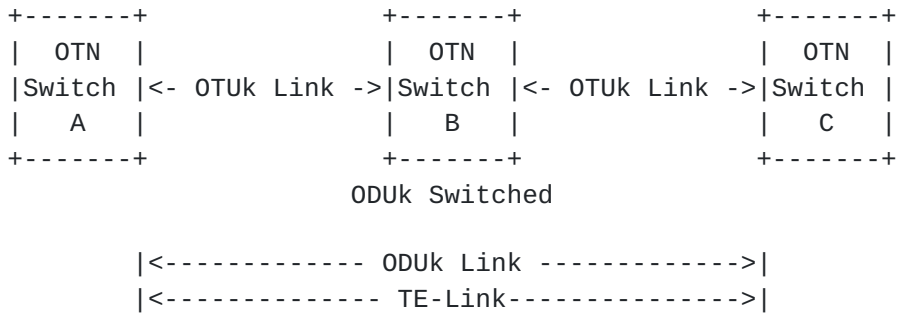


Figure 2: Multiple hop TE-Link

4. ISCD format extensions

The ISCD describes the switching capability of an interface [RFC4202]. This document defines a new Switching Capability value for OTN [G.709-2012] as follows:

Value	Type
110 (TBA by IANA)	OTN-TDM capable (OTN-TDM)

When supporting the extensions defined in this document, the Switching Capability and Encoding values MUST be used as follows:

- Switching Capability = OTN-TDM
- Encoding Type = G.709 ODUk (Digital Path) [as defined in RFC4328]

Both for fixed and flexible ODUs the same switching type and encoding values MUST be used. When Switching Capability and Encoding fields are set to values as stated above, the Interface Switching Capability Descriptor MUST be interpreted as defined in [RFC4203].

Maximum LSP Bandwidth

The MAX LSP bandwidth field MUST be used according to [RFC4203]: i.e. 0 <= Max LSP Bandwidth <= ODUk/OTUk and intermediate values are those on the branch of OTN switching hierarchy supported by the interface. E.g. in the OTU4 link it could be possible to have ODU4 as MAX LSP Bandwidth for some priorities, ODU3 for others, ODU2 for some others etc. The bandwidth unit MUST be in bytes per second and the encoding MUST be in Institute of Electrical and Electronic Engineers (IEEE) floating point format. The discrete values for various ODUs is shown in the table below.

ODU Type	ODU nominal bit rate	Value in Byte/Sec
ODU0	1 244 160 kbits/s	0x4D1450C0
ODU1	239/238 x 2 488 320 kbit/s	0x4D94F048
ODU2	239/237 x 9 953 280 kbit/s	0x4E959129
ODU3	239/236 x 39 813 120 kbit/s	0X4F963367
ODU4	239/227 x 99 532 800 kbit/s	0x504331E3
ODU2e	239/237 x 10 312 500 kbit/s	0x4E9AF70A
ODUflex for CBR Client signals	239/238 x client signal bit rate	MAX LSP BANDWIDTH
ODUflex for GFP-F Mapped client signal	Configured bit rate	MAX LSP BANDWIDTH
ODU flex resizable	Configured bit rate	MAX LSP BANDWIDTH

A single ISCD MAY be used for the advertisement of unbundled or bundled links supporting homogeneous multiplexing hierarchies and the same Tributary Slot Granularity (TSG). A different ISCD MUST be used for each different muxing hierarchy (muxing tree in the following examples) and different TSG supported within the TE Link.

Component links with different hierarchies or TSG MUST NOT be bundled.

4.1. Switch Capability Specific Information

The technology specific part of the OTN ISCD may include a variable number of sub-TLVs called Bandwidth sub-TLVs. Each sub-TLV is encoded with the TLV header as defined in [RFC3630] section 2.3.2. The muxing hierarchy tree MUST be encoded as an order independent list. Two types of Bandwidth TLV are defined (TBA by IANA):

- Type 1 - Unreserved Bandwidth for fixed containers

- Type 2 - Unreserved/MAX LSP Bandwidth for flexible containers

The SCSI MUST include one Type 1 sub-TLV for any fixed container and one Type 2 sub-TLV for any variable container.

With respect to ODUflex, ODUflex Constant Bit Rate (CBR) and ODUflex Generig Framing Procedure-Frame mapped (GFP-F) MUST always be

advertised in separate TLVs as they use different adaptation functions [G.805]. In the case both GFP-F resizable and non resizable (i.e. 21 and 22) are supported, Signal Type 21 implicitely supports also signal Signal Type 22, so only Signal Type 21 MUST be advertised. Signal Type 22 MUST be used only for non resizable resources.

4.1.1. Switch Capability Specific Information for fixed containers

The format of the Bandwidth TLV for fixed containers is depicted in the following figure:

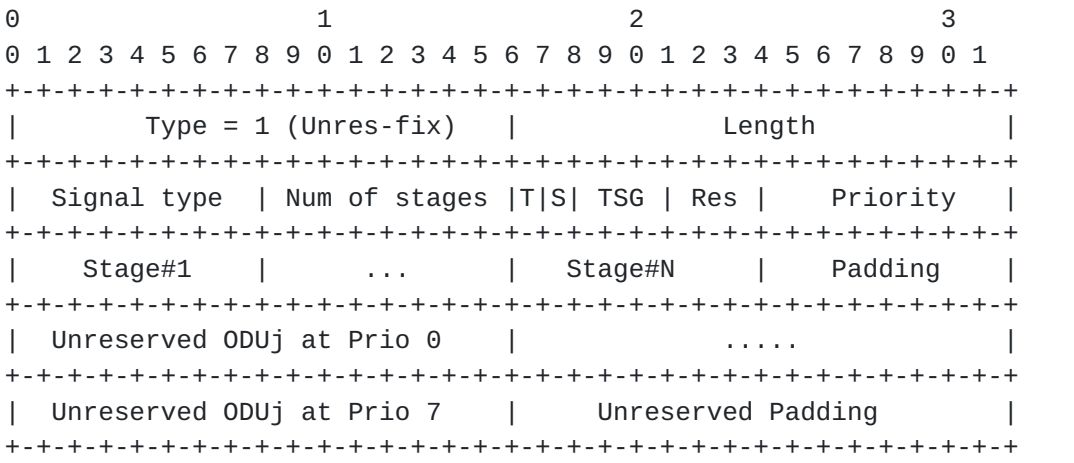


Figure 3: Bandwidth TLV - Type 1 -

The values of the fields shown in figure 4 are explained in section 4.1.3.

4.1.2. Switch Capability Specific Information for variable containers

The format of the Bandwidth TLV for variable containers is depicted in the following figure:

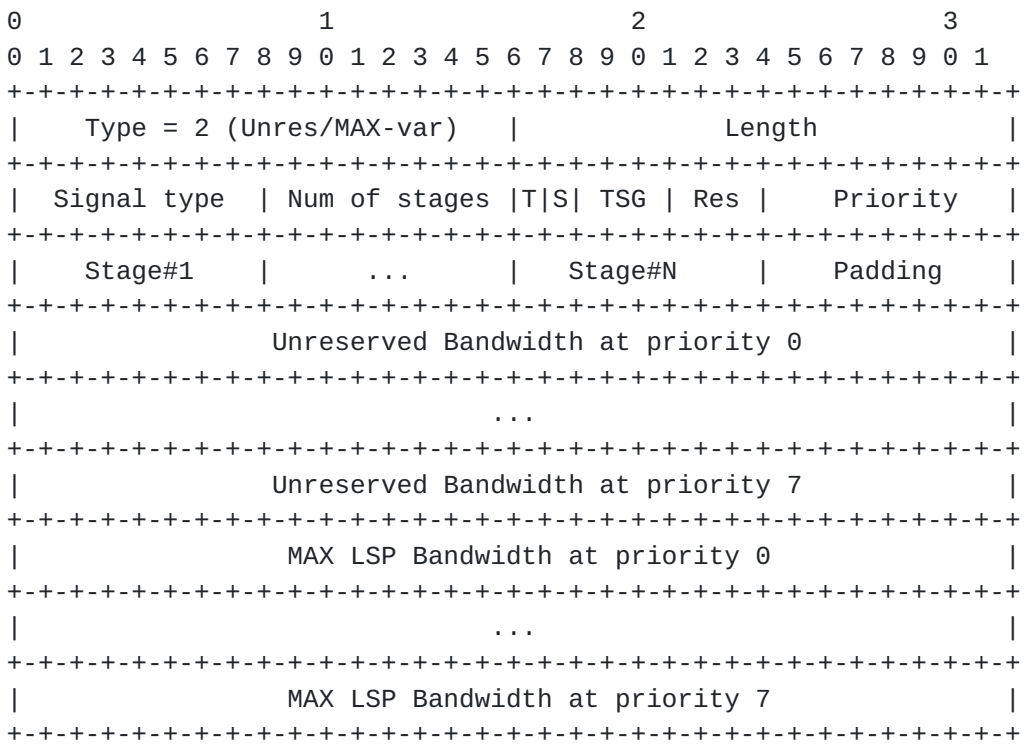


Figure 4: Bandwidth TLV - Type 2 -

The values of the fields shown in figure 4 are explained in section 4.1.3.

4.1.3. Switch Capability Specific Information - Field values and explanation

The fields in the Bandwidth TLV MUST be filled as follows:

- Signal Type (8 bits): Indicates the ODU type being advertised. Values are defined in [OTN-SIG].

- Number of stages (8 bits): This field indicates the number of multiplexing stages used to transport the indicated signal type. It MUST be set to the number of stages represented in the TLV.

- Flags (8 bits):

  - T Flag (bit 17): Indicates whether the advertised bandwidth can be terminated. When the signal type can be terminated T MUST be set, while when the signal type cannot be terminated T MUST be cleared.

- S Flag (bit 18): Indicates whether the advertised bandwidth can be switched. When the signal type can be switched S MUST be set, while when the signal type cannot be switched S MUST be cleared.

The value 0 in both T and S bits MUST NOT be used.

- TSG: Tributary Slot Granularity (3 bits): Used for the advertisement of the supported Tributary Slot granularity. The following values MUST be used:

- 0 - Ignored

- 1 - 1.25 Gbps/2.5Gbps

- 2 - 2.5 Gbps only

- 3 - 1.25 Gbps only

- 4-7 - Reserved

Value 1 MUST be used on those interfaces where the fallback procedure is enabled and the default value of 1.25 Gbps can be falled back to 2.5 if needed. Value 2 MUST be used on [RFC4328] interfaces while value 3 MUST be used on [G.709-2012] interfaces where the fallback procedure is unsupported/disabled. Value 0 MUST be used for non multiplexed signal (i.e. non OTN client).

- Res (3 bits): reserved bits. MUST be set to 0 and ignored on receipt.

- Priority (8 bits): field with 1 flag for each priority. A bit MUST be set (1) for each corresponding priority represented in the TLV and MUST NOT be set (0) when the related priority is not represented. At least one priority level MUST be advertised. A value of zero (0) MUST be used when not overridden by local policy.

- Stage (8 bits): Each Stage field indicates the signal type beloning to the muxing branch used to transport the signal indicated in the Signal Type field. The number of Stage fields included in a TLV MUST equal the value of the Number of Stages field. The Stage fields MUST be ordered to match the data plane in ascending order (from the lowest order ODU to the highest order ODU). The values of the Stage fields MUST be the same ones defined for the Signal Type field. If the number of stages is 0, then the Stage and Padding fields MUST be omitted.

- Padding (variable): The Padding field is used to ensure the 32 bit alignment of stage fields. The length of the Padding field is always a multiple of 8 bits (1 byte). Its length can be calculated, in bytes, as: 4- "value of Number of Stages field". When present, the Padding field MUST be set to a zero (0) value on transmission and MUST be ignored on receipt.

- Unreserved ODUj (16 bits): This field indicates the Unreserved Bandwidth at a particular priority level. This field MUST be set to the number of ODUs at the indicated the Signal Type for a particular priority level. One field MUST be present for each bit set in the Priority field, and is ordered to match the Priority field. Fields MUST not be present for priority levels that are not indicated in the Priority field.This field is REQUIRED for Type 1 (fixed container) TLVs, and MUST NOT be used for Type 2 TLVs.

Unreserved Padding (variable): The Padding field is used to ensure the 32 bit alignment of Unreserved ODUj fields. The length of the Unreserved Padding field is always a multiple of 16 bits (2 byte). Its length can be calculated, in multiple of 2 bytes, as: "number of priorities indicated in Priorities field" % 2 . When present, the Unreserved Padding field MUST be set to a zero (0) value on transmission and MUST be ignored on receipt.

- Maximum LSP Bandwidth (32 bit): This field indicates the maximum bandwidth that can be allocated for a single LSP at a particular priority level. This field MUST be set to the maximum bandwidth, in bits/s in IEEE floating point format, available to a single LSP at the indicated Signal Type for a particular priority level. One field MUST be present for each bit set in the Priority field, and is ordered to match the Priority field. Fields MUST not be present for priority levels that are not indicated in the Priority field. This field is REQUIRED for Type 2 (variable container) TLVs, and MUST NOT be used for Type 1 TLVs. The advertisement of the MAX LSP bandwidth MUST take into account HO OPUk bit rate tolerance and be calculated according to the following formula:

Max LSP BW = (# available TS) * (ODTUk.ts nominal bit rate) * (1-HO OPUk bit rate tolerance)

5. Examples

The examples in the following pages are not normative and are not intended to imply or mandate any specific implementation.

5.1. MAX LSP Bandwidth fields in the ISCD

This example shows how the MAX LSP Bandwidth fields of the ISCD are filled accordingly to the evolving of the TE-link bandwidth occupancy. In the example an OTU4 link is considered, with supported priorities 0,2,4,7 and muxing hierarchy ODU1->ODU2->ODU3->ODU4.

At time T0, with the link completely free, the advertisement would be:

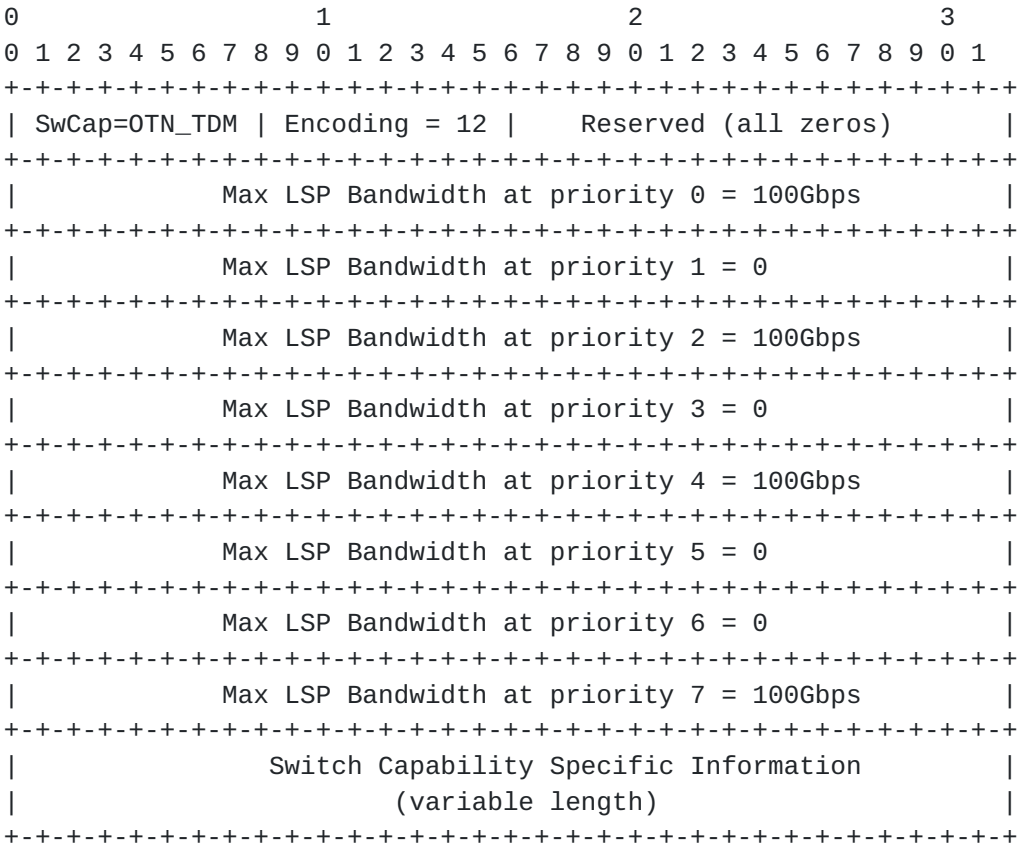


Figure 5: Example 1 - MAX LSP Bandwidth fields in the ISCD @T0

At time T1 an ODU3 at priority 2 is set-up, so for priority 0 the MAX LSP Bandwidth is still equal to the ODU4 bandwidth, while for priorities from 2 to 7 (excluding the non supported ones) the MAX LSP Bandwidth is equal to ODU3, as no more ODU4s are available and the next supported ODUj in the hierarchy is ODU3.The advertisement is updated as follows:

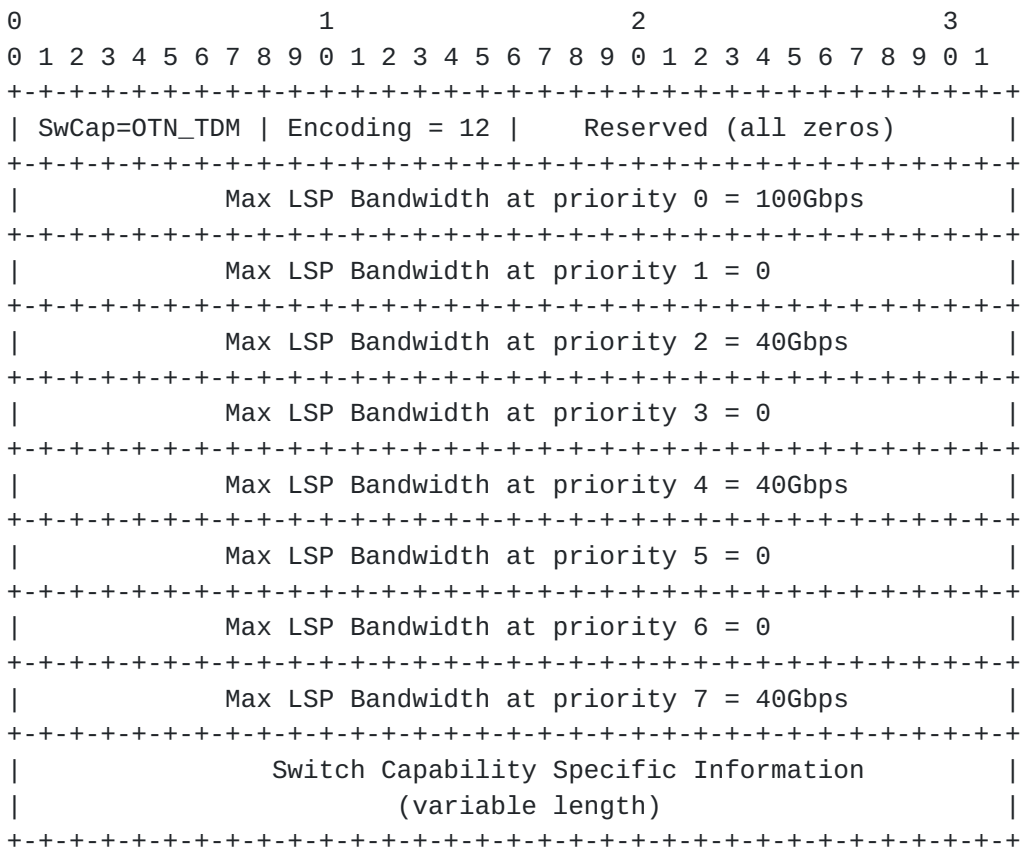


Figure 6: Example 1 - MAX LSP Bandwidth fields in the ISCD @T1

At time T2 an ODU2 at priority 4 is set-up. The first ODU3 is no longer available since T1 as it was kept by the ODU3 LSP, while the second is no more available and just 3 ODU2 are left in it. ODU2 is now the MAX LSP bandwidth for priorities higher than 4. The advertisement is updated as follows:

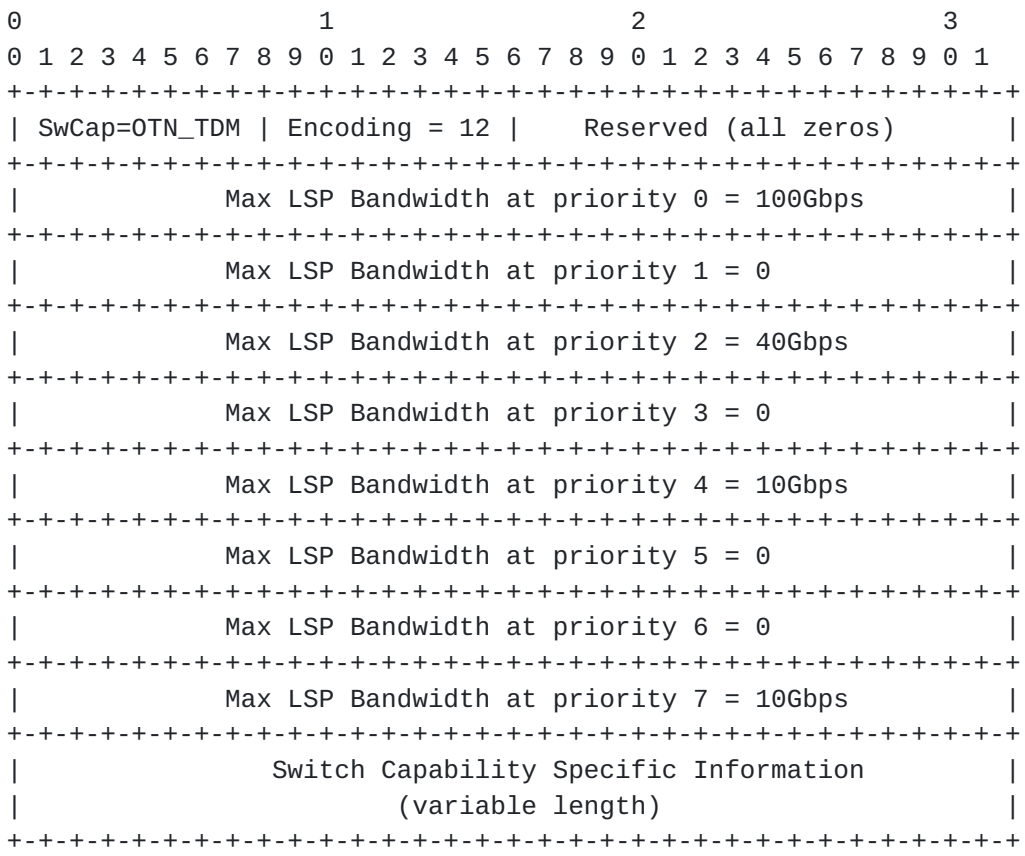


Figure 7: Example 1 - MAX LSP Bandwidth fields in the ISCD @T2

5.2. Example of T,S and TSG utilization

In this example an interface with Tributary Slot Type 1.25 Gbps and fallback procedure enabled is considered (TSG=1). It supports the simple ODU1->ODU2->ODU3 hierarchy and priorities 0 and 3. Suppose that in this interface the ODU3 signal type can be both switched or terminated, the ODU2 can only be terminated and the ODU1 switched only. For the advertisement of the capabilities of such interface a single ISCD is used and its format is as follows:

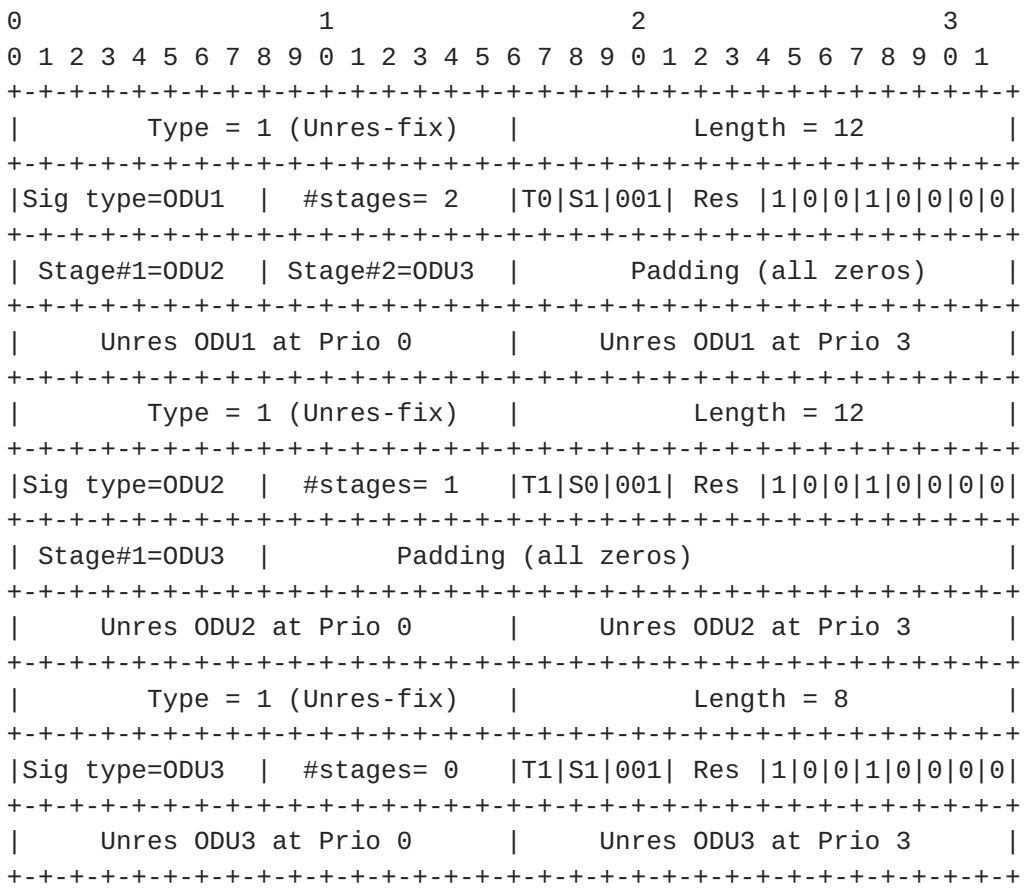


Figure 8: Example 2 - TSG, T and S utilization

5.2.1. Example of different TSGs

In this example two interfaces with homogeneous hierarchies but different Tributary Slot Types are considered. The first one supports a [RFC4328] interface (TSG=2) while the second one a G.709-2012 interface with fallback procedure disabled (TSG=3). Both of them support ODU1->ODU2->ODU3 hierarchy and priorities 0 and 3. T and S bits values are not relevant to this example. For the advertisement of the capabilities of such interfaces two different ISCDs are used and the format of their SCSIs is as follows:

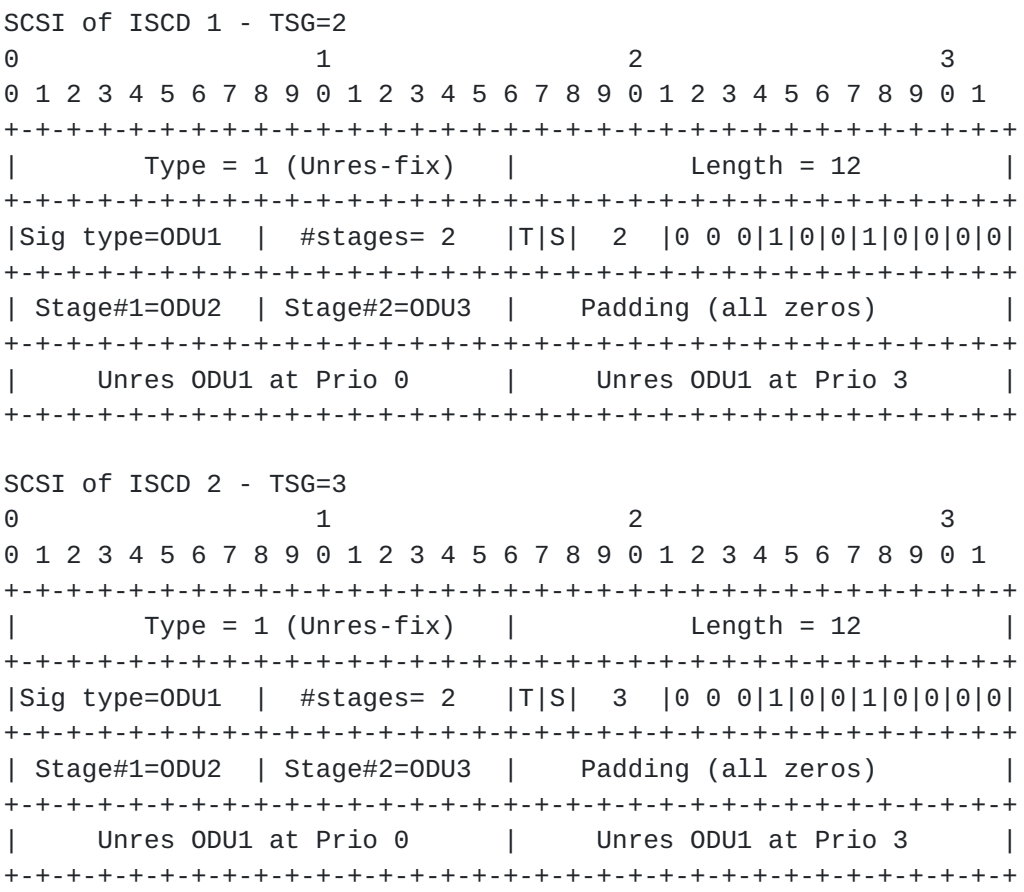


Figure 9: Example 2.1 - Different TSGs utilization

A particular case in which hierarchies with the same muxing tree but with different exported TSG MUST be considered as non homogenous hierarchies is the case in which an H-LPS and the client LSP are terminated on the same egress node. What can happen is that a loose Explicit Route Object (ERO) is used at the hop where the signaled LSP is nested into the Hierarchical-LSP (H-LSP) (penultimate hop of the LSP).

In the following figure, node C receives from A a loose ERO towards node E and must choose between the ODU2 H-LSP on if1 or the one on if2. In case the H-LSP on if1 exports a TS=1.25Gbps and if2 a TS=2.5Gbps and the service LSP being signaled needs a 1.25Gbps tributary slot, only the H-LSP on if1 can be used to reach node E. For further details please see section 4.1 of the [OTN-INFO].

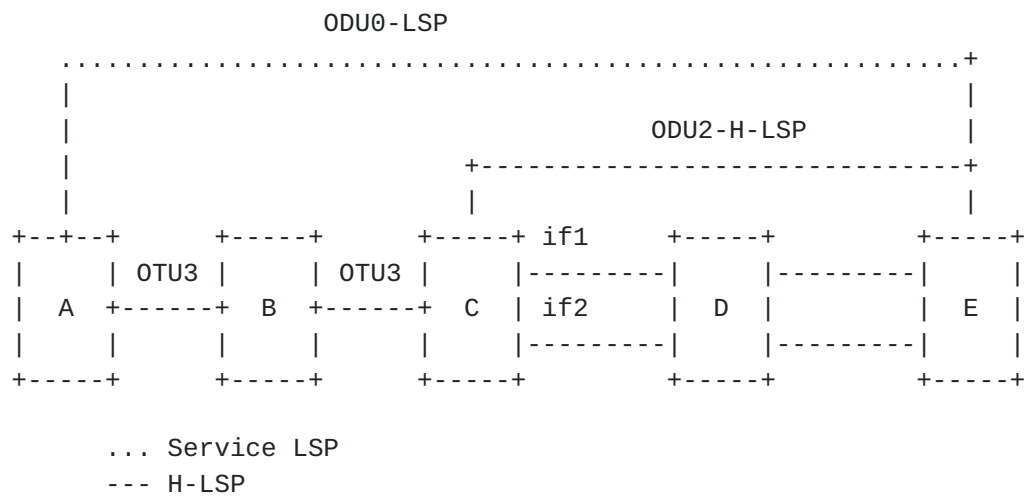


Figure 10: Example - Service LSP and H-LSP terminating on the same node

5.3. Example of ODUflex advertisement

In this example the advertisement of an ODUflex->ODU3 hierarchy is shown. In case of ODUflex advertisement the MAX LSP bandwidth needs to be advertised and in some cases also information about the Unreserved bandwidth could be useful. The amount of Unreserved bandwidth does not give a clear indication of how many ODUflex LSP can be set up either at the MAX LSP Bandwidth or at different rates, as it gives no information about the spatial allocation of the free TSs.

An indication of the amount of Unreserved bandwidth could be useful during the path computation process, as shown in the following example. Supposing there are two TE-links (A and B) with MAX LSP Bandwidth equal to 10 Gbps each. In case 50Gbps of Unreserved Bandwidth are available on Link A, 10Gbps on Link B and 3 ODUflex LSPs of 10 GBps each, have to be restored, for sure only one can be restored along Link B and it is probable (but not sure) that two of them can be restored along Link A. T, S and TSG fields are not relevant to this example.

In the case of ODUflex advertisement the Type 2 Bandwidth TLV is used.

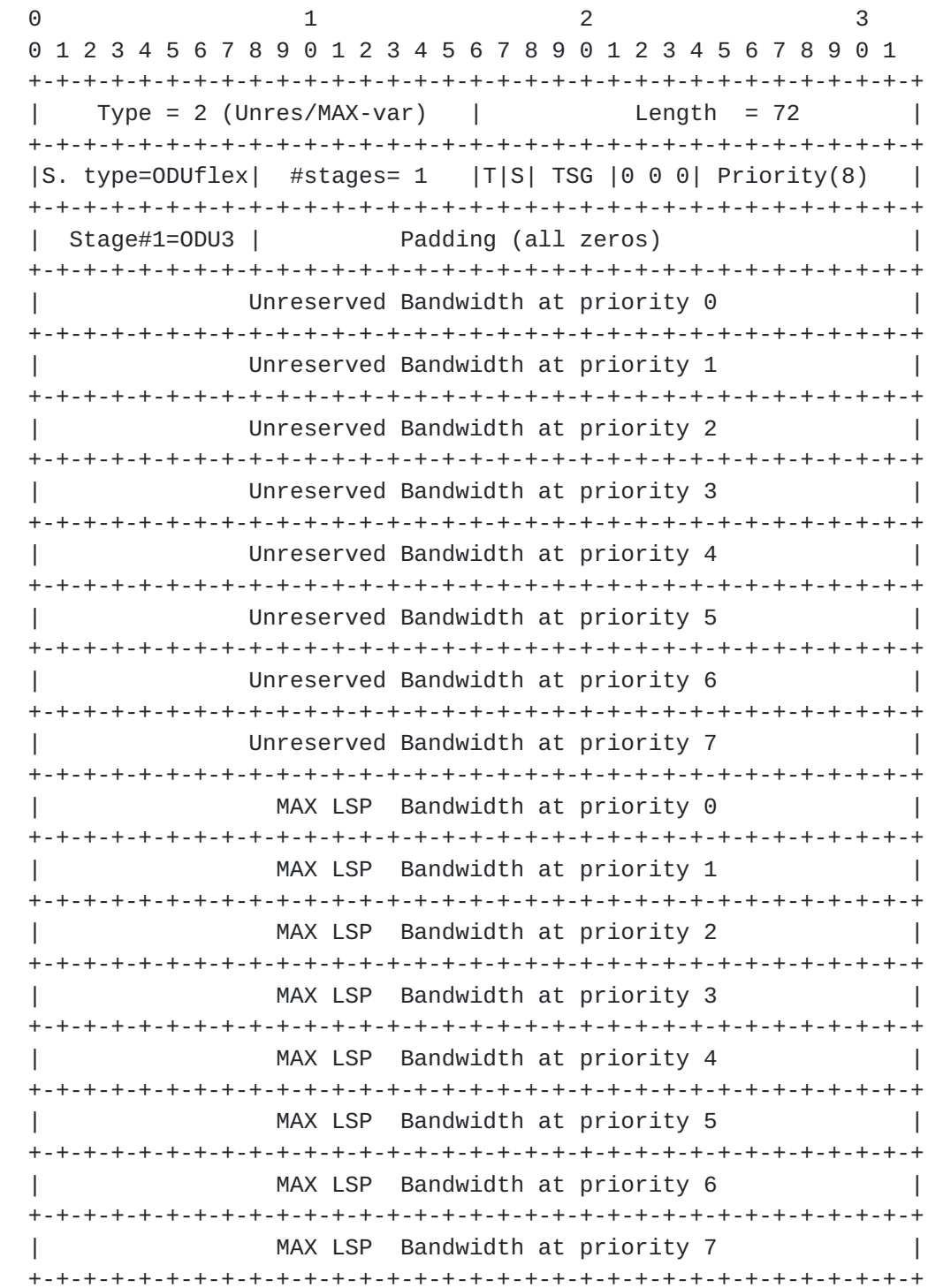
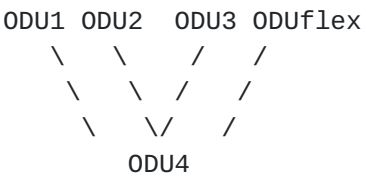


Figure 11: Example 3 - ODUflex advertisement

5.4. Example of single stage muxing

Supposing there is 1 OTU4 component link supporting single stage muxing of ODU1, ODU2, ODU3 and ODUflex, the supported hierarchy can be summarized in a tree as in the following figure. For sake of simplicity we assume that also in this case only priorities 0 and 3 are supported. T, S and TSG fields are not relevant to this example.



and the related SCSIs as follows:

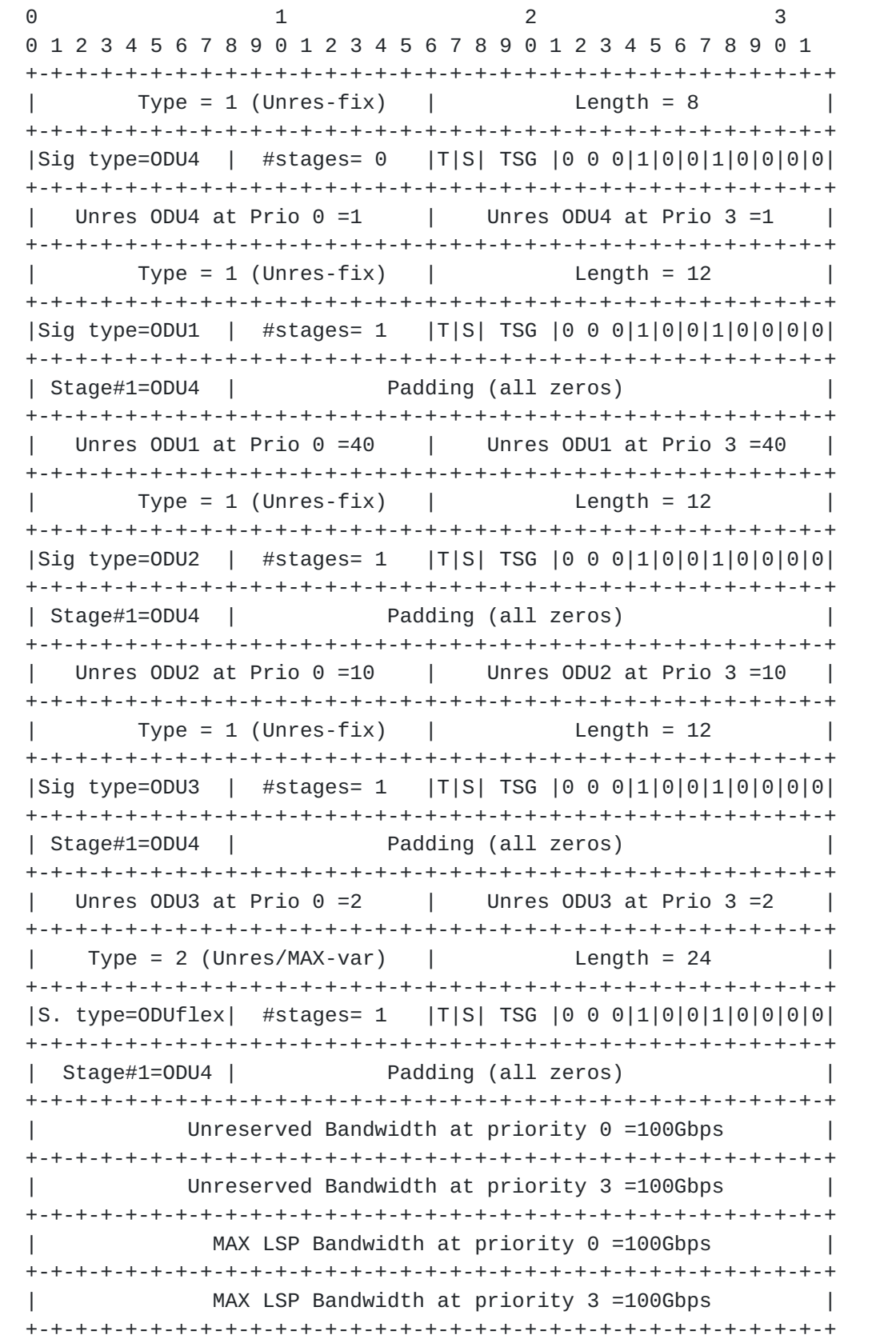
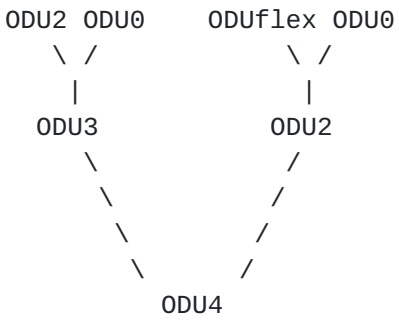

0 1 2 3
0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
Type = 1 (Unres-fix)
Length = 8
Sig type=ODU4
#stages= 0
T|S| TSG
0 0 0|1|0|0|1|0|0|0|0|
Unres ODU4 at Prio 0 =1
Unres ODU4 at Prio 3 =1
Type = 1 (Unres-fix)
Length = 12
Sig type=ODU1
#stages= 1
T|S| TSG
0 0 0|1|0|0|1|0|0|0|0|
Stage#1=ODU4
Padding (all zeros)
Unres ODU1 at Prio 0 =40
Unres ODU1 at Prio 3 =40
Type = 1 (Unres-fix)
Length = 12
Sig type=ODU2
#stages= 1
T|S| TSG
0 0 0|1|0|0|1|0|0|0|0|
Stage#1=ODU4
Padding (all zeros)
Unres ODU2 at Prio 0 =10
Unres ODU2 at Prio 3 =10
Type = 1 (Unres-fix)
Length = 12
Sig type=ODU3
#stages= 1
T|S| TSG
0 0 0|1|0|0|1|0|0|0|0|
Stage#1=ODU4
Padding (all zeros)
Unres ODU3 at Prio 0 =2
Unres ODU3 at Prio 3 =2
Type = 2 (Unres/MAX-var)
Length = 24
S. type=ODUflex
#stages= 1
T|S| TSG
0 0 0|1|0|0|1|0|0|0|0|
Stage#1=ODU4
Padding (all zeros)
Unreserved Bandwidth at priority 0 =100Gbps
Unreserved Bandwidth at priority 3 =100Gbps
MAX LSP Bandwidth at priority 0 =100Gbps
MAX LSP Bandwidth at priority 3 =100Gbps

Figure 12: Example 4 - Single stage muxing

5.5. Example of multi stage muxing - Unbundled link

Supposing there is 1 OTU4 component link with muxing capabilities as shown in the following figure:



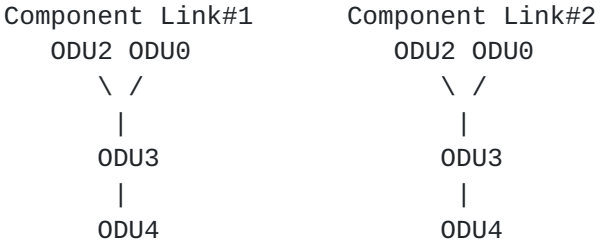
and supported pririties 0 and 3, the advertisement is composed by the following Bandwidth TLVs (T, S and TSG fields are not relevant to this example):

```
0                   1                   2                   3
0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|        Type = 1 (Unres-fix)   |           Length = 8          |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|Sig type=ODU4  |  #stages= 0   |T|S| TSG |0 0 0|1|0|0|1|0|0|0|0|
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|   Unres ODU4 at Prio 0 =1     |    Unres ODU4 at Prio 3 =1    |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|        Type = 1 (Unres-fix)   |           Length = 12         |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|Sig type=ODU3  |  #stages= 1   |T|S| TSG | Res |1|0|0|1|0|0|0|0|
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|  Stage#1=ODU4 |         Padding (all zeros)                   |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|   Unres ODU3 at Prio 0 =2     |    Unres ODU3 at Prio 3 =2    |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|        Type = 1 (Unres-fix)   |           Length = 12         |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|Sig type=ODU2  |  #stages= 1   |T|S|0 0 0| Res |1|0|0|1|0|0|0|0|
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|  Stage#1=ODU4 |         Padding (all zeros)                   |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|   Unres ODU2 at Prio 0 =10    |    Unres ODU2 at Prio 3 =10   |
```

Figure 13: Example 5 - Multi stage muxing - Unbundled link

5.6. Example of multi stage muxing - Bundled links

In this example 2 OTU4 component links with the same supported TSG and homogeneous muxing hierarchies are considered. The following muxing capabilities trees are supported:



Considering only supported priorities 0 and 3, the advertisement is as follows (T, S and TSG fields are not relevant to this example):

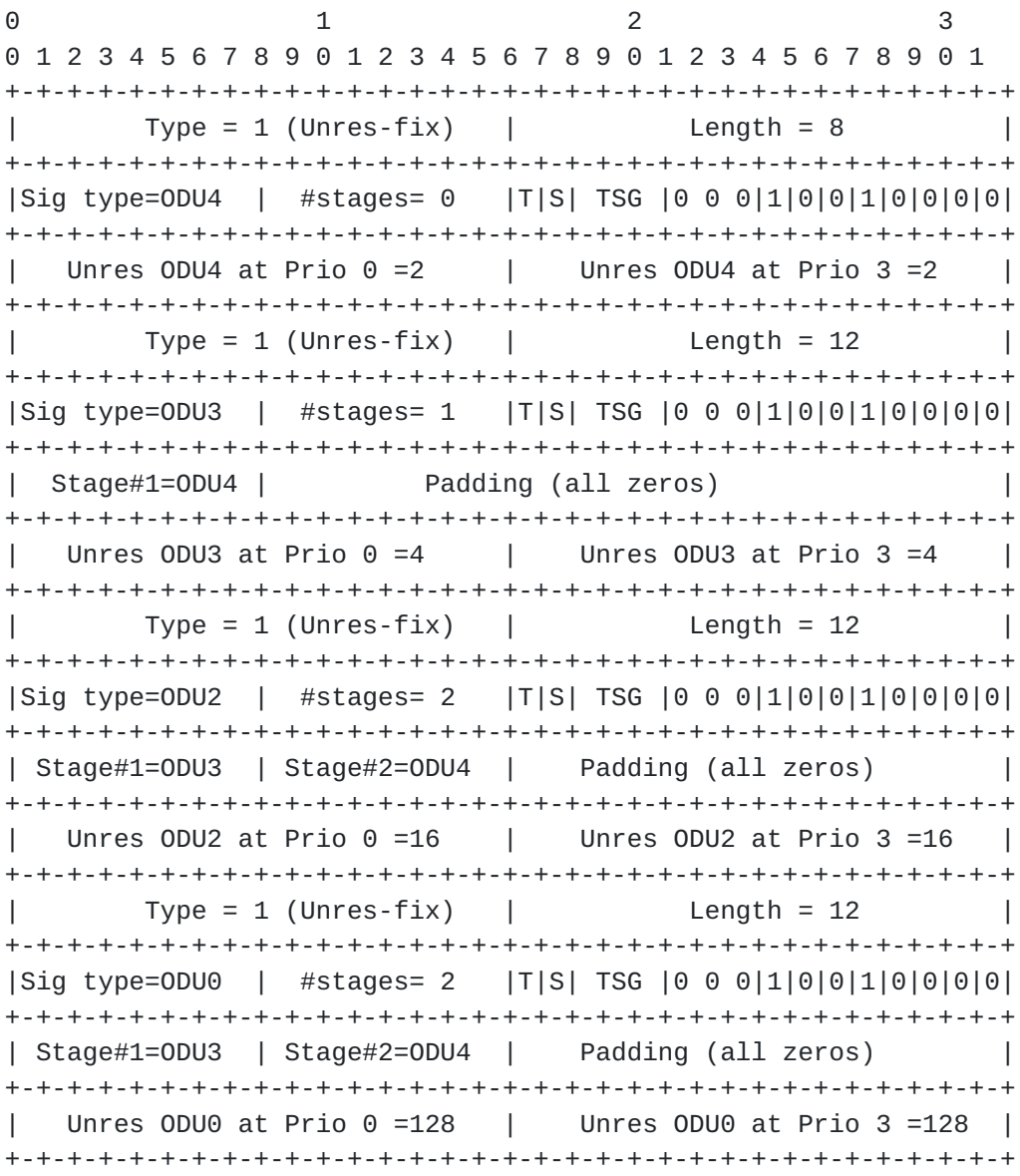
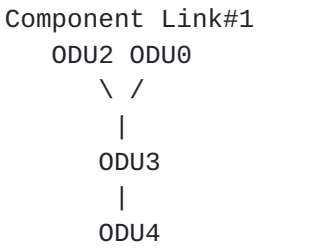


Figure 14: Example 6 - Multi stage muxing - Bundled links

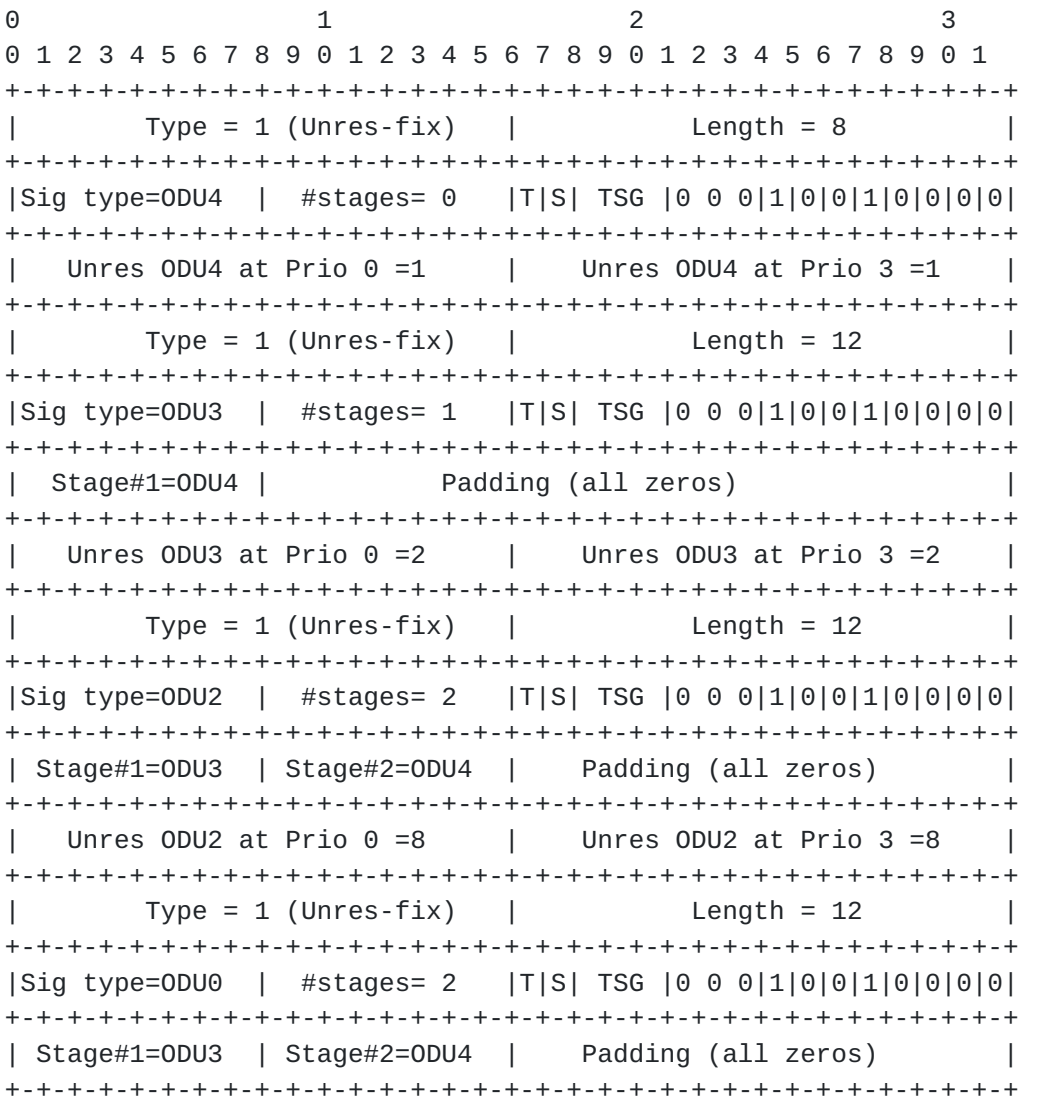
5.7. Example of component links with non homogeneous hierarchies

In this example 2 OTU4 component links with the same supported TSG and non homogeneous muxing hierarchies are considered. The following muxing capabilities trees are supported:



Considering only supported priorities 0 and 3, the advertisement uses two different ISCDs, one for each hierarchy (T, S and TSG fields are not relevant to this example). In the following figure, the SCSI of each ISCD is shown:

SCSI of ISCD 1 - Component Link#1



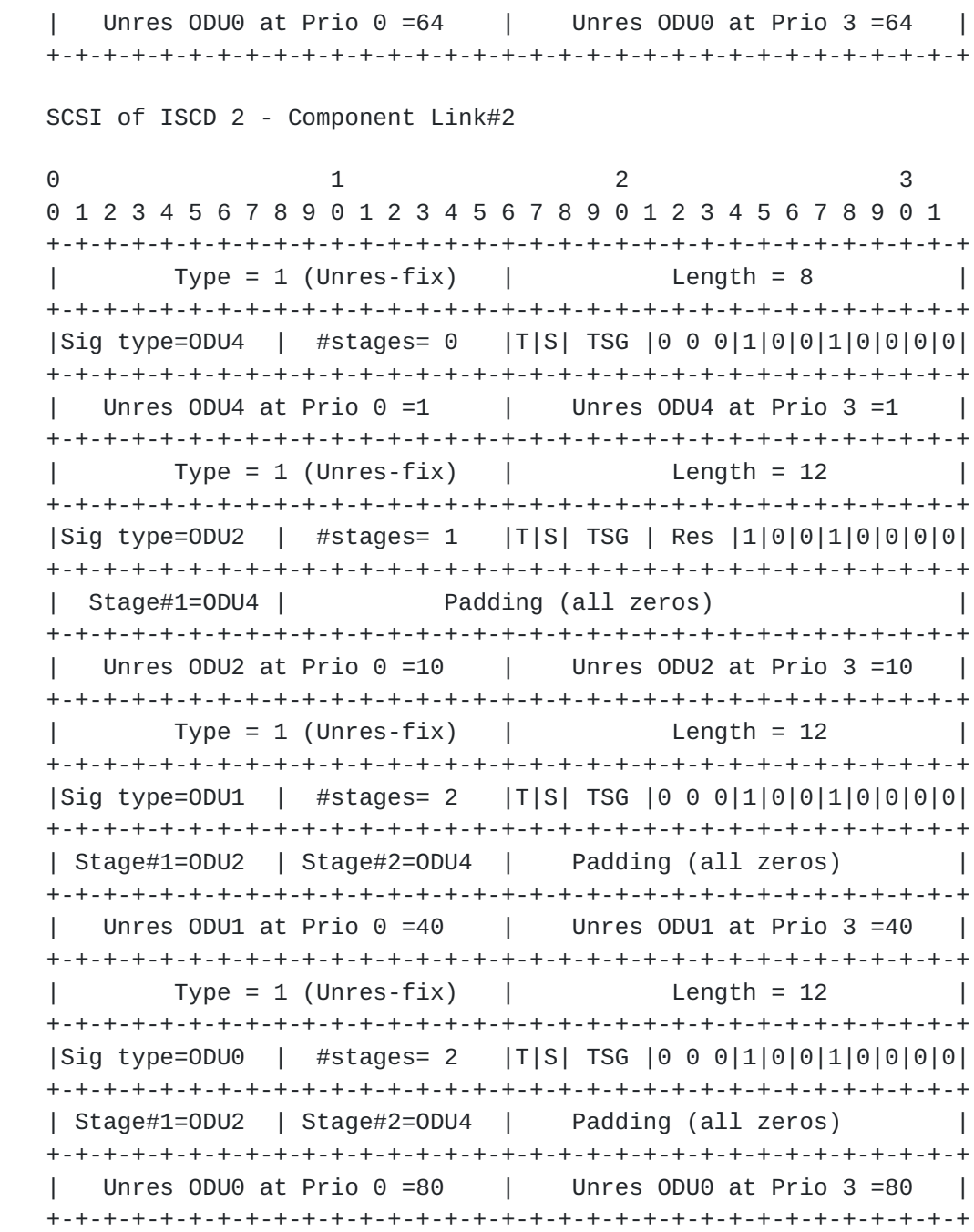


Figure 15: Example 7 - Multi stage muxing - Non homogeneous hierarchies

6. Compatibility

All implementations of this document MAY support also advertisement as defined in [RFC4328]. When nodes support both advertisement

methods, implementations MUST support the configuration of which advertisement method is followed. The choice of which is used is based on policy and is out of scope of the document. This enables nodes following each method to identify similar supporting nodes and compute paths using only the appropriate nodes.

7. Security Considerations

This document, as [RFC4203], specifies the contents of Opaque LSAs in OSPFv2. As Opaque LSAs are not used for SPF computation or normal routing, the extensions specified here have no direct effect on IP routing. Tampering with GMPLS TE LSAs may have an effect on the underlying transport (optical and/or SONET-SDH) network. [RFC3630] suggests mechanisms such as [RFC2154] to protect the transmission of this information, and those or other mechanisms should be used to secure and/or authenticate the information carried in the Opaque LSAs.

For security threats, defensive techniques, monitoring/detection/ reporting of security attacks and requirements please refer to [RFC5920] .

8. IANA Considerations

Upon approval of this document, IANA will make the assignment in the "Switching Types" section of the "GMPLS Signaling Parameters" registry located at http://www.iana.org/assignments/gmpls-sig-parameters:

Value	Type	Reference
110 (*)	OTN-TDM capable (OTN-TDM)	[This.I-D]

(*) Suggested value

This document defines 2 new TLVs that are carried in Interface Switching Capability Descriptors [RFC4203] with Signal Type OTN-TDM. Each TLV includes a 16-bit type identifier (the T-field). The same T-field values are applicable to the new sub-TLV.

Upon approval of this document, IANA will create and maintain a new registry, the "sub-TLVs of the OTN-TDM Interface Switching Capability Descriptor TLV" registry under the "Open Shortest Path First (OSPF) Traffic Engineering TLVs" registry, see http://www.iana.org/

assignments/ospf-traffic-eng-tlvs/ospf-traffic-eng-tlvs.xml, with the TLV types as follows:

- TLV Type (T-field value)
- TLV Name
- Whether allowed on ISCD sub-TLV

This document defines new TLV types as follows:

- TLV Type = 1
- TLV Name = Unreserved Bandwidth for fixed containers
- allowed on ISCD sub-TLV

- TLV Type = 2
- TLV Name = Unreserved Bandwidth for fixed containers
- allowed on ISCD sub-TLV

New TLV type values may be allocated only by an IETF Consensus action. The request Registration Procedures are Standards Action.

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