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## **Applicability of GMPLS for Beyond 100G Optical Transport Network**

### **Abstract**

This document examines the applicability of using existing GMPLS routing and signalling mechanisms to set up Optical Data Unit-k (ODUk) Label Switched Paths (LSPs) over Optical Data Unit-Cn (ODUCn) links as defined in the 2020 version of G.709.

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## 1. Introduction

The current GMPLS routing [[RFC7138](#)] and signalling [[RFC7139](#)] extensions support the control of Optical Transport Network (OTN) signals and capabilities that were defined in the 2012 version of G.709 [[ITU-T G709 2012](#)].

In 2016 a further version of G.709 was published: [[ITU-T G709 2016](#)]. This version introduced higher rate Optical Transport Unit (OTU) and Optical Data Unit (ODU) signals, termed OTUCn and ODUCn respectively, which have a nominal rate of  $n \times 100$  Gbit/s. According to the definition in [[ITU-T G709 2016](#)], OTUCn and ODUCn perform only section layer role and ODUCn supports only ODUk clients. This document focuses on the use of existing GMPLS mechanisms to set up ODUk (e.g., ODUFlex) Label Switched Paths (LSPs) over ODUCn links, independently from how these links have been set up.

Because [[ITU-T G709 2020](#)] does not introduce any new features to OTUCn and ODUCn compared to [[ITU-T G709 2016](#)], this document starts with [[ITU-T G709 2020](#)] by first presenting an overview of the OTUCn and ODUCn signals, and then analysing how the current GMPLS routing

and signalling mechanisms can be utilized to set up ODUk (e.g., ODUFlex) LSPs over ODUCn links.

## 2. OTN terminology used in this document

\*LSP: Label Switched Path.

\*ODU: Optical Data Unit.

\*ODUCn: Optical Data Unit-Cn.

\*ODUFlex: Optical Data Unit - flexible.

\*ODUk: Optical Data Unit-k

\*OPUCn: Optical Payload Unit-Cn. Where Cn indicates that the bit rate is approximately  $n \times 100\text{G}$ .

\*OTUCn: Fully standardized Optical Transport Unit-Cn.

\*OTUCn-M: This signal is an extension of the OTUCn signal introduced above. This signal contains the same amount of overhead as the OTUCn signal, but contains a reduced amount of payload area. Specifically, the payload area consists of  $M \times 5$  Gbit/s tributary slots (where M is strictly less than  $20 \times n$ ).

\*OTN: Optical Transport Network.

\*PSI: OPU Payload Structure Indicator. This is a 256-byte signal that describes the composition of the OPU signal. This field is a concatenation of the Payload type (PT) and the Multiplex Structure Indicator (MSI) defined below.

\*MSI: Multiplex Structure Indicator. This structure indicates the grouping of the tributary slots in an OPU payload area that realizes a client signal which is multiplexed into an OPU. The individual clients multiplexed into the OPU payload area are distinguished by the Tributary Port Number (TPN).

\*FlexO: Flexible OTN information structure. This information structure is usually with a specific bit rate and frame format, consisting of overhead and payload, which is used as a group for the transport of an OTUCn signal.

\*TPN: Tributary Port Number. The tributary port number is used to indicate the port number of the client signal that is being transported in one specific tributary slot;

Detailed descriptions of these terms can be found in [[ITU-T G709 2020](#)].

### 3. Overview of the OTUCn/ODUCn in G.709

This section provides an overview of OTUCn/ODUCn signals defined in [ITU-T G709 2020]. The text in this section is purely descriptive and is not normative. For a full description of OTUCn/ODUCn signals please refer to [ITU-T G709 2020]. In the event of any discrepancy between this text and [ITU-T G709 2020], that other document is definitive.

#### 3.1. OTUCn

In order to carry client signals with rates greater than 100 Gbit/s, [ITU-T G709 2020] takes a general and scalable approach that decouples the rates of OTU signals from the client rate. The new OTU signal is called OTUCn, and this signal is defined to have a rate of (approximately)  $n \times 100\text{G}$ . The following are the key characteristics of the OTUCn signal:

- \*The OTUCn signal contains one ODUCn. The OTUCn and ODUCn signals perform digital section roles only (see [ITU-T G709 2020]:Section 6.1.1)
- \*The OTUCn signals can be viewed as being formed by interleaving  $n$  OTUC signals (which are labeled 1, 2, ...,  $n$ ), each of which has the format of a standard OTUk signal without the FEC columns (per [ITU-T G709 2020] Figure 7-1). The OTUC signal contains the ODUC signals.
- \*Each of the OTUC instance have the same overhead as the standard OTUk signal in [ITU-T G709 2020]. The combined signal OTUCn has  $n$  instances of OTUC overhead, ODUC overhead.
- \*The OTUC signal has a slightly higher rate compared to the OTU4 signal (without FEC); this is to ensure that the OPUC payload area can carry an ODU4 signal.

The OTUCn, ODUCn and OPUCn signal structures are presented in a (physical) interface independent manner, by means of  $n$  OTUC, ODUC and OPUC instances that are marked #1 to # $n$ .

OTUCn interfaces can be categorized as follows, based on the type of peer network element:

- \*inter-domain interfaces: These types of interfaces are used for connecting OTN edge nodes to (a) client equipment (e.g. routers) or (b) hand-off points from other OTN networks. ITU-T Recommendation [ITU-T G709.1] specifies a flexible interoperable short-reach OTN interface over which an OTUCn ( $n \geq 1$ ) is transferred, using bonded Flexible OTN information structure (FlexO) interfaces which belong to a FlexO group.

\*intra-domain interfaces: In these cases, the OTUCn is transported using a proprietary (vendor specific) encapsulation, FEC etc. It is also possible to transport OTUCn for intra-domain links using FlexO.

### 3.1.1. OTUCn-M

The standard OTUCn signal has the same rate as that of the ODUCn signal. This implies that the OTUCn signal can only be transported over wavelength groups which have a total capacity of multiples of (approximately) 100G. Modern DSPs support a variety of bit rates per wavelength, depending on the reach requirements for the optical path. If the total rate of the ODUk LSPs planned to be carried over an ODUCn link is smaller than  $n \times 100\text{G}$ , it is possible to "crunch" the OTUCn not to transmit some of unused tributary slots. ITU-T supports the notion of a reduced rate OTUCn signal, termed the OTUCn-M. The OTUCn-M signal is derived from the OTUCn signal by retaining all the  $n$  instances of overhead (one per OTUC instance) but with only  $M$  ( $M$  is less than  $20 \times n$ ) OPUCn tributary slots available to carry ODUk LSPs.

### 3.2. ODUCn

The ODUCn signal defined in [[ITU-T G709 2020](#)] can be viewed as being formed by the appropriate interleaving of content from  $n$  ODUC signal instances. The ODUC frames have the same structure as a standard ODU in the sense that it has the same Overhead area, and the payload area, but has a higher rate since its payload area can embed an ODU4 signal.

The ODUCn is a multiplex section ODU signal, and is mapped into an OTUCn signal which provides the regenerator section layer. In some scenarios, the ODUCn, and OTUCn signals will be co-terminated, i.e. they will have identical source/sink locations. [[ITU-T G709 2020](#)] allows for the ODUCn signal to pass through a digital regenerator node which will terminate the OTUCn layer, but will pass the regenerated (but otherwise untouched) ODUCn towards a different OTUCn interface where a fresh OTUCn layer will be initiated (see Figure 1). In this case, the ODUCn is carried by 3 OTUCn segments.

Specifically, the OPUCn signal flows through these regenerators unchanged. That is, the set of client signals, their TPNs, trib-slot allocation remains unchanged.

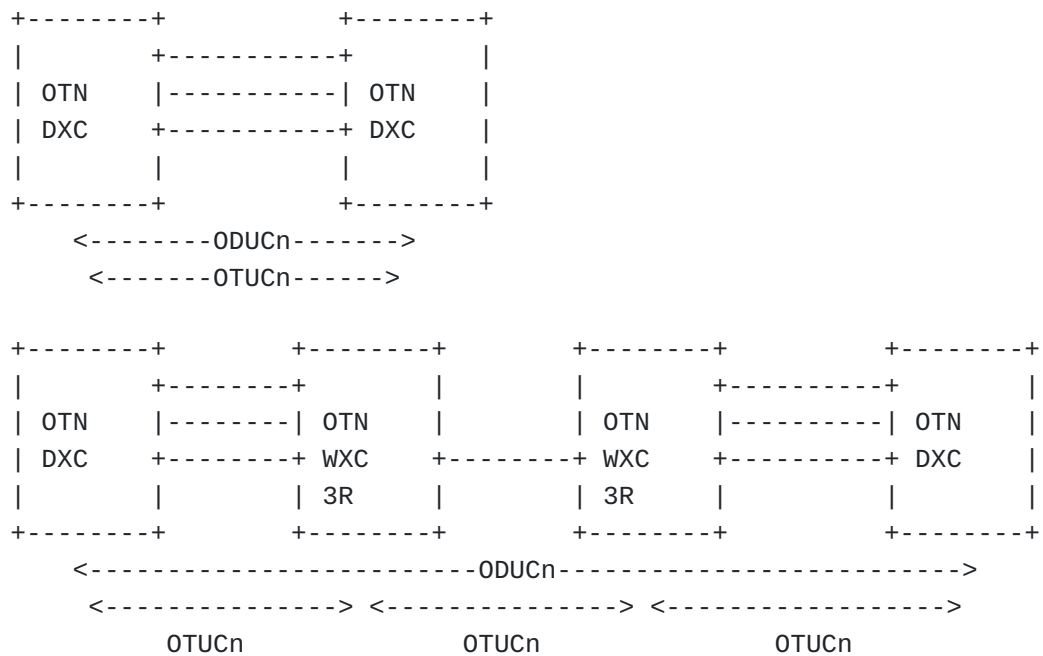


Figure 1: ODU<sub>cN</sub> signal

### 3.3. Tributary Slot Granularity

[[ITU-T G709 2012](#)] introduced the support for 1.25 Gbit/s granular tributary slots in OPU<sub>2</sub>, OPU<sub>3</sub>, and OPU<sub>4</sub> signals. [[ITU-T G709 2020](#)] defined the OPUC with a 5 Gbit/s tributary slot granularity. This means that the ODU<sub>cN</sub> signal has  $20 \cdot n$  tributary slots (of 5 Gbit/s capacity). The range of tributary port number (TPN) is  $10 \cdot n$  instead of  $20 \cdot n$ , which restricts the maximum client signals that could be carried over one single ODU<sub>c1</sub>.

### 3.4. Structure of OPUC<sub>n</sub> MSI with Payload type 0x22

As mentioned above, the OPUC<sub>n</sub> signal has  $20 \cdot n$  5 Gbit/s tributary slots (TSSs). The OPUC<sub>n</sub> MSI field has a fixed length of  $40 \cdot n$  bytes and indicates the availability and occupation of each TS. Two bytes are used for each of the  $20 \cdot n$  tributary slots, and each such information structure has the following format ([[ITU-T G709 2020](#)]:Section 20.4.1):

- \*The TS availability bit indicates if the tributary slot is available or unavailable
- \*The TS occupation bit indicates if the tributary slot is allocated or unallocated
- \*The tributary port number (14 bits) of the client signal that is being carried in this specific TS. A flexible assignment of tributary port to tributary slots is possible. Numbering of tributary ports is from 1 to  $10 \cdot n$ .

### 3.5. Client Signal Mappings

The approach taken by the ITU-T to map non-OTN client signals to the appropriate ODU containers is as follows:

\*All client signals are mapped into an ODUk (e.g., ODUFlex) as specified in clause 17 of [[ITU-T G709 2020](#)].

\*ODU Virtual Concatenation has been deprecated. This simplifies the network, and the supporting hardware since multiple different mappings for the same client are no longer necessary. Note that legacy implementations that transported sub-100G clients using ODU VCAT shall continue to be supported.

\*ODUFlex signals are low-order signals only. If the ODUFlex entities have rates of 100G or less, they can be transported over either an ODUk (k=1..4) or an ODUCn. For ODUFlex connections with rates greater than 100G, ODUCn is required.

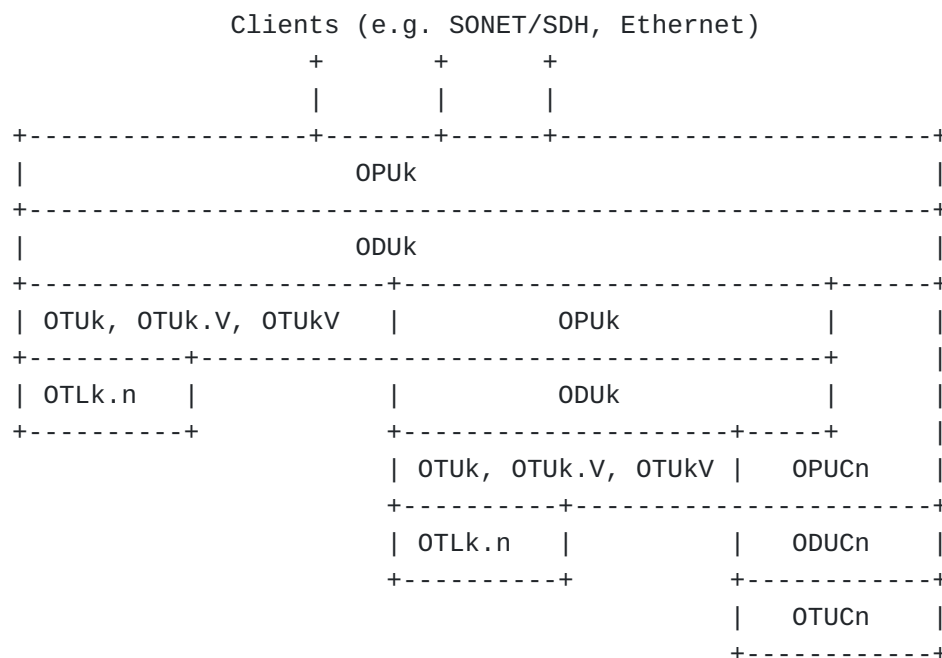


Figure 2: Digital Structure of OTN interfaces (from G.709:Figure 6-1)

## 4. GMPLS Implications and Applicability

### 4.1. TE-Link Representation

Section 3 of RFC7138 describes how to represent G.709 OTUk/ODUk with TE-Links in GMPLS. Similar to that, ODUCn links can also be represented as TE-Links, which can be seen in the [Figure 3](#).

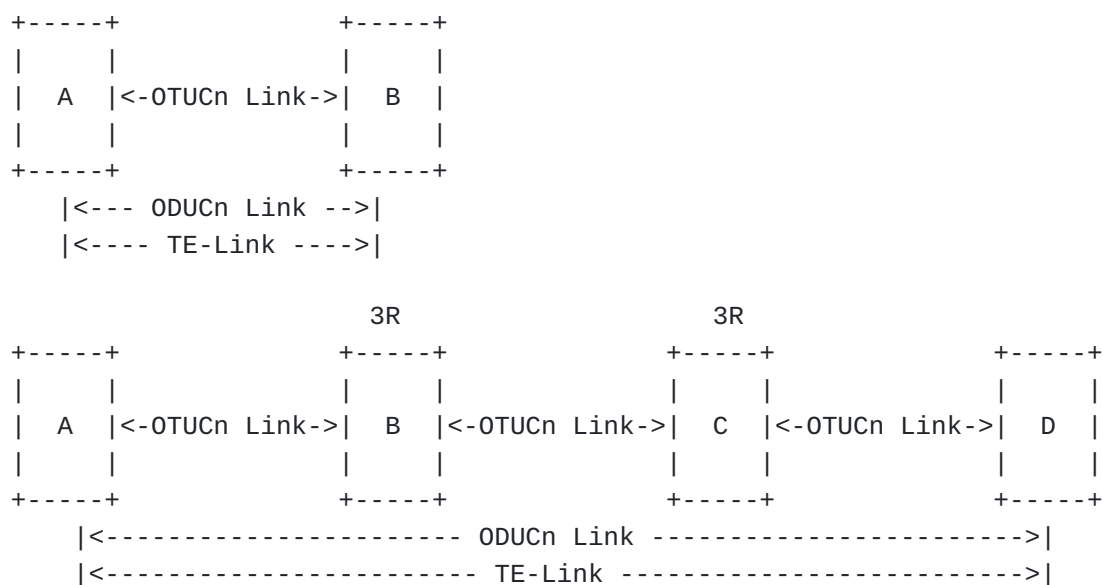


Figure 3: ODUcN TE-Links

The two endpoints of a TE-Link are configured with the supported resource information, which may include whether the TE-Link is supported by an ODUcN or an ODUK or an OTUK, as well as the link attribute information (e.g., slot granularity, list of available tributary slot).

#### 4.2. Implications and Applicability for GMPLS Signalling

Once the ODUcN TE-Link is configured, the GMPLS mechanisms defined in [RFC7139] can be reused to set up ODUK/ODUflex LSPs with no changes. As the resource on the ODUcN link which can be seen by the client ODUK/ODUflex is a set of 5 Gbit/s slots, the label defined in [RFC7139] is able to accommodate the requirement of the setup of ODUK/ODUflex over ODUcN link. In [RFC7139], the OTN-TDM GENERALIZED\_LABEL object is used to indicate how the lower order (LO) ODUj signal is multiplexed into the higher order (HO) ODUK link. In a similar manner, the OTN-TDM GENERALIZED\_LABEL object is used to indicate how the ODUK signal is multiplexed into the ODUcN link. The ODUK Signal Type is indicated by Traffic Parameters. The IF\_ID RSVP\_HOP object provides a pointer to the interface associated with TE-Link and therefore the two nodes terminating the TE-link know (by internal/local configuration) the attributes of the ODUcN TE Link.

Since the TPN defined in [ITU-T G709 2020] for an ODUcN link has 14 bits, while this field in [RFC7139] only has 12 bits, some extension work is needed. Given that a 12-bit TPN field can support ODUcN links with up to n=400 (i.e. 40Tbit/s links), this extension is not urgently needed.



An example is given in [Figure 4](#) to illustrate the label format defined in [\[RFC7139\]](#) for multiplexing ODU4 onto ODUC10. One ODUC10 has 200 5 Gbit/s slots, and twenty of them are allocated to the ODU4. Along with the increase of "n", the label may become lengthy, an optimized label format may be needed.

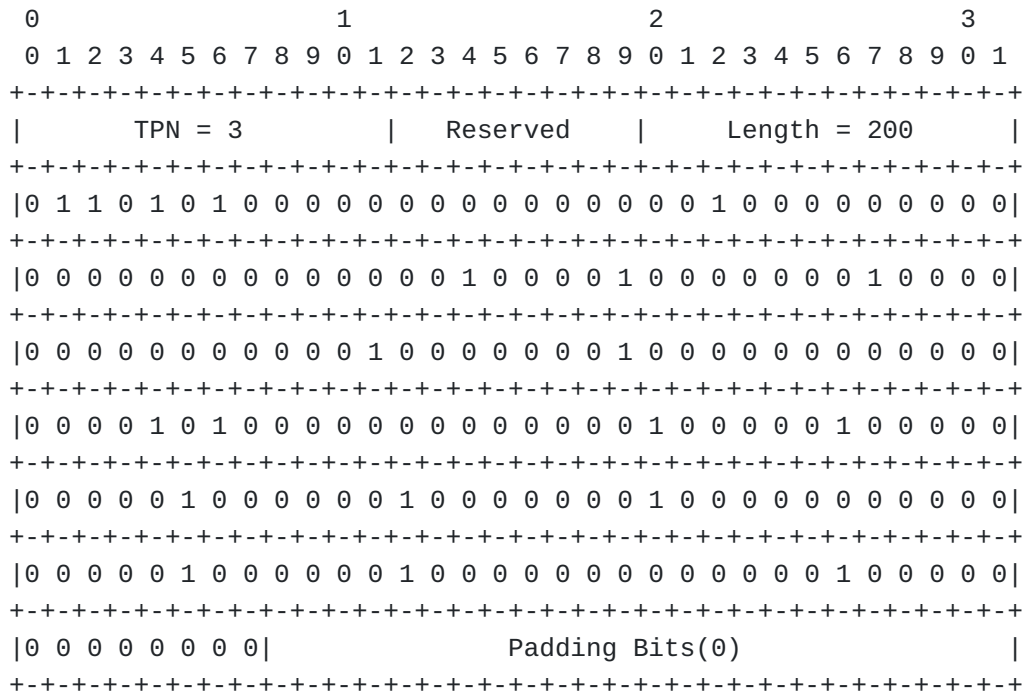


Figure 4: Label format

#### 4.3. Implications and Applicability for GMPLS Routing

For routing, it is deemed that no extension to current mechanisms defined in [\[RFC7138\]](#) are needed. Because, once an ODUCn link is up, the resources that need to be advertised are the resources that exposed by this ODUCn link and the multiplexing hierarchy on this link. Since the ODUCn link is the lowest layer of the ODU multiplexing hierarchy, there is no need to explicitly define a new value to represent the ODUCn signal type in the OSPF-TE routing protocol.

The OSPF-TE extension defined in section 4 of [\[RFC7138\]](#) can be reused to advertise the resource information on the ODUCn link to help finish the setup of ODUk/ODUflex.

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## 7. IANA Considerations

This memo includes no request to IANA.

## 8. Security Considerations

This document analyses and reuses the protocol extensions in [RFC7138] and [RFC7139] without introducing any new extensions. Therefore, this document introduces no new security considerations to the existing signalling protocol and routing protocol comparing to [RFC7138] and [RFC7139]. Please refer to [RFC7138] and [RFC7139] for further details of the specific security measures. Additionally, [RFC5920] addresses the security aspects that are relevant in the context of GMPLS.

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