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**A Dynamic Host Configuration Protocol (DHCP) based Location-to-Service
Translation Protocol (LoST) Discovery Procedure
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Abstract

The Location-to-Service Translation Protocol (LoST) describes an XML-based protocol for mapping service identifiers and geospatial or civic location information to service contact Uniform Resource Locators (URLs). LoST servers can be located anywhere but a

placement closer to the end host, e.g., in the access network, is desirable. Such a LoST server placement provides benefits in disaster situations with intermittent network connectivity regarding the resiliency of emergency service communication.

This document describes how a LoST client can discover a LoST server using the Dynamic Host Configuration Protocol (DHCP).

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1. Introduction

The Location-to-Service Translation Protocol (LoST) [[I-D.ietf-ecrit-lost](#)] describes an XML-based protocol for mapping service identifiers and geospatial or civic location information to service contact Uniform Resource Locators (URLs).

In order to interact with a LoST server, the LoST client finally needs to know its IP address. Several mechanisms can be used to learn this address, including manual configuration. In environments where the access network itself either deploys a LoST server or knows a third party that operates a LoST server DHCP can provide the end host with a domain name. This domain name is then used as input to the DNS-based resolution mechanism described in LoST [[I-D.ietf-ecrit-lost](#)] that reuses the URI-enabled NAPTR specification (see [[I-D.daigle-unaptr](#)]).

This document specifies a DHCPv4 and a DHCPv6 option that allows LoST clients to discover local LoST servers.

[Section 2](#) provides terminology. [Section 4](#) describes the DHCPv4 option while [Section 5](#) describes the DHCPv6 option, with the same functionality. IANA and Security Considerations complete the document in [Section 7](#) and [Section 8](#).

2. Terminology

In this document, the key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" are to be interpreted as described in [RFC 2119](#) [[RFC2119](#)].

Within this document, we use terminology from [[I-D.ietf-ecrit-requirements](#)] and [[I-D.ietf-ecrit-lost](#)].

3. Domain Name Encoding

This section describes the encoding of the domain name used in the DHCPv4 option shown in [Section 4](#) and also used in the DHCPv6 option shown in [Section 5](#).

The domain name is encoded according to [Section 3.1 of RFC 1035](#) [[RFC1035](#)] whereby each label is represented as a one octet length field followed by that number of octets. The domain name ends with the null label of the root, a domain name is terminated by a length byte of zero. The high order two bits of every length octet must be

zero, and the remaining six bits of the length field limit the label to 63 octets or less. To simplify implementations, the total length of a domain name (i.e., label octets and label length octets) is restricted to 255 octets or less.

For DHCPv4 only: If the length of the domain name exceeds the maximum permissible within a single option (i.e., 254 octets), then the domain name MUST be represented in the DHCP message as specified in [\[RFC3396\]](#).

4. LoST Server DHCPv4 Option

The LoST server DHCPv4 option carries a DNS ([RFC 1035](#) [\[RFC1035\]](#)) fully-qualified domain name to be used by the LoST client to locate a LoST server.

The DHCP option for this encoding has the following format:

Code	Len	LoST Server Domain Name					
TBD	n	s1	s2	s3	s4	s5	...

Figure 1: LoST FQDN DHCPv4 Option

Code: OPTION_LOST (TBD1)

Len: Length of the 'LoST Server Domain Name' field in octets; variable.

LoST server Domain Name: The domain name of the LoST server for the client to use.

The encoding of the domain name is described in [Section 3](#).

Only a single domain name MUST be present in the DHCPv4 option.

5. LoST Server DHCPv6 Option

This document defines a DHCPv6 options to carry a domain name.

The DHCPv6 option has the format shown in Figure 3.

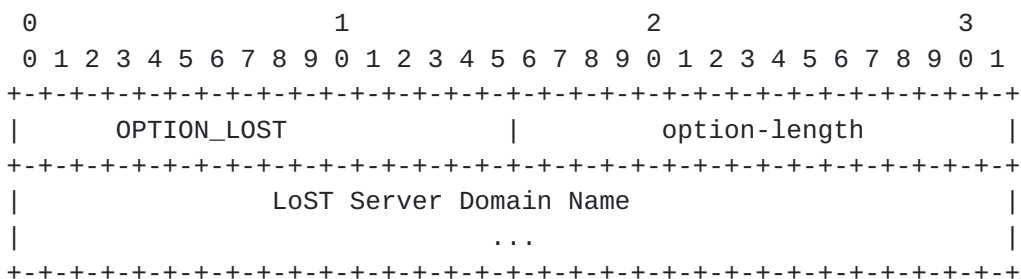


Figure 3: DHCPv6 Option for LoST Server Domain Name List

option-code: OPTION_LOST (TBD2)

option-length: Length of the 'LoST Server Domain Name' field in octets; variable.

LoST server Domain Name: The domain name of the LoST server for the client to use.

A DHCPv6 client may request a LoST server domain name in an Options Request Option (ORO) as described in [\[RFC3315\]](#).

The encoding of the domain name is described in [Section 3](#).

Only a single domain name MUST be present in the DHCPv6 option.

6. Example

This section shows an example of a DHCPv4 option where the DHCP server wants to offer the "example.com" domain name to the client as input to the U-NAPTR LoST discovery procedure. This domain name would be encoded as follows:

```

+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|TBD|13 | 7 |'e'|'x'|'a'|'m'|'p'|'l'|'e'| 3 |'c'|'o'|'m'| 0 |
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+

```

Figure 5: Example for a LoST FQDN DHCPv4 Option

7. IANA Considerations

7.1. IANA Consideration for DHCPv4 Option

The following DHCPv4 option code for the Location-to-Service Translation Protocol (LoST) server option must be assigned by IANA:

Option	Name	Value	Described in

OPTION_LOST		TBD	Section 4

7.2. IANA Consideration for DHCPv6 Option

IANA is requested to assign the following DHCPv6 option codes for the Location-to-Service Translation Protocol (LoST) options:

Option	Name	Value	Described in

OPTION_LOST		TBD	Section 5

8. Security Considerations

If an adversary manages to modify the response from a DHCP server or insert its own response, a LoST client could be led to contact a rogue LoST server under the control of the adversary or be given an invalid address. These threats are documented in [\[I-D.ietf-ecrit-security-threats\]](#). The security considerations in [\[RFC2131\]](#), [\[RFC2132\]](#) and [\[RFC3315\]](#) are applicable to this document.

9. Acknowledgements

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10. References

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