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Improved Extensible Authentication Protocol Method for 3rd Generation Authentication and Key Agreement (EAP-AKA') draft-ietf-emu-rfc5448bis-02

Abstract

This specification defines a new EAP method, EAP-AKA', a small revision of the EAP-AKA method. The change is a new key derivation function that binds the keys derived within the method to the name of the access network. The new key derivation mechanism has been defined in the 3rd Generation Partnership Project (3GPP). This specification allows its use in EAP in an interoperable manner. In addition, EAP-AKA' employs SHA-256 instead of SHA-1.

This specification also updates RFC 4187 EAP-AKA to prevent bidding down attacks from EAP-AKA'.

This version of the EAP-AKA' specification provides updates to specify the protocol behaviour for 5G deployments as well.

Status of This Memo

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1. Introduction

This specification defines a new Extensible Authentication Protocol (EAP)[RFC3748] method, EAP-AKA', a small revision of the EAP-AKA method originally defined in [RFC4187]. What is new in EAP-AKA' is that it has a new key derivation function, specified in [TS-3GPP.33.402]. This function binds the keys derived within the method to the name of the access network. This limits the effects of compromised access network nodes and keys. This specification defines the EAP encapsulation for AKA when the new key derivation mechanism is in use.

3GPP has defined a number of applications for the revised AKA mechanism, some based on native encapsulation of AKA over 3GPP radio access networks and others based on the use of EAP.

For making the new key derivation mechanisms usable in EAP-AKA, additional protocol mechanisms are necessary. Given that <u>RFC 4187</u> calls for the use of CK (the encryption key) and IK (the integrity key) from AKA, existing implementations continue to use these. Any change of the key derivation must be unambiguous to both sides in the protocol. That is, it must not be possible to accidentally connect old equipment to new equipment and get the key derivation wrong or attempt to use wrong keys without getting a proper error message. The change must also be secure against bidding down attacks that attempt to force the participants to use the least secure mechanism.

This specification therefore introduces a variant of the EAP-AKA method, called EAP-AKA'. This method can employ the derived keys CK' and IK' from the 3GPP specification and updates the used hash function to SHA-256 [FIPS.180-4]. But it is otherwise equivalent to RFC 4187. Given that a different EAP method type value is used for EAP-AKA and EAP-AKA', a mutually supported method may be negotiated using the standard mechanisms in EAP [RFC3748].

Note: <u>Appendix D</u> explains why it is important to be explicit about the change of semantics for the keys, and why other approaches would lead to severe interoperability problems.

This version of the EAP-AKA' specification obsoletes <u>RFC 5448</u>. The changes are as follows:

- O Update the reference on how the Network Name field is constructed in the protocol. The update ensures that EAP-AKA' is compatible with 5G deployments. <u>RFC 5448</u> referred to the Release 8 version of [<u>TS-3GPP.24.302</u>] and this update points to the first 5G version, Release 15.
- o Specify how EAP and EAP-AKA' use identifiers in 5G. Additional identifiers are introduced in 5G, and for interoperability, it is necessary that the right identifiers are used as inputs in the key generation. In addition, for identity privacy it is important that when privacy-friendly identifiers in 5G are used, no trackable, permanent identifiers are passed in EAP-AKA' either.
- o Specify session identifiers and other exported parameters, as those were not specified in [RFC5448] despite requirements set forward in [RFC5247] to do so. Also, while [RFC5247] specified session identifiers for EAP-AKA, it only did so for the full authentication case, not for the case of fast re-authentication.
- o Update the requirements on generating pseudonym usernames and fast re-authentication identities to ensure identity privacy.
- o Describe what has been learned about any vulnerabilities in AKA or EAP-AKA'.
- o Describe the privacy and pervasive monitoring considerations related to EAP-AKA'.

Some of the updates are small. For instance, for the first update, the reference update does not change the 3GPP specification number, only the version. But this reference is crucial in correct calculation of the keys resulting from running the EAP-AKA' method, so an update of the RFC with the newest version pointer may be warranted.

Note: This specification refers only to the 5G specifications. Any further update that affects, for instance, key generation is something that EAP-AKA' implementations should take into account. Upon such updates there will be a need to both update the specification and the implementations.

It is an explicit non-goal of this draft to include any other technical modifications, addition of new features or other changes. The EAP-AKA' base protocol is stable and needs to stay that way. If

there are any extensions or variants, those need to be proposed as standalone extensions or even as different authentication methods.

The rest of this specification is structured as follows. <u>Section 3</u> defines the EAP-AKA' method. <u>Section 4</u> adds support to EAP-AKA to prevent bidding down attacks from EAP-AKA'. <u>Section 5</u> specifies requirements regarding the use of peer identities, including how how EAP-AKA' identifiers are used in 5G context. <u>Section 6</u> specifies what parameters EAP-AKA' exports out of the method. <u>Section 7</u> explains the security differences between EAP-AKA and EAP-AKA'. <u>Section 8</u> describes the IANA considerations and <u>Appendix A</u> and <u>Appendix B</u> explains what updates to <u>RFC 5448</u> EAP-AKA' and <u>RFC 4187</u> EAP-AKA have been made in this specification. <u>Appendix D</u> explains some of the design rationale for creating EAP-AKA' Finally, <u>Appendix E</u> provides test vectors.

Editor's Note: The publication of this RFC depends on its normative references [TS-3GPP.24.302] and [TS-3GPP.33.501] reaching a stable status for Release 15, as indicated by 3GPP. This is expected to happen shortly. The RFC Editor should check with the 3GPP liaisons that this has happened. RFC Editor: Please delete this note upon publication of this specification as an RFC.

2. Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in <u>BCP</u> <u>14</u> [<u>RFC2119</u>] [<u>RFC8174</u>] when, and only when, they appear in all capitals, as shown here.

3. EAP-AKA'

EAP-AKA' is a new EAP method that follows the EAP-AKA specification [<u>RFC4187</u>] in all respects except the following:

- o It uses the Type code 50, not 23 (which is used by EAP-AKA).
- o It carries the AT_KDF_INPUT attribute, as defined in <u>Section 3.1</u>, to ensure that both the peer and server know the name of the access network.
- o It supports key derivation function negotiation via the AT_KDF attribute (<u>Section 3.2</u>) to allow for future extensions.
- o It calculates keys as defined in <u>Section 3.3</u>, not as defined in EAP-AKA.

o It employs SHA-256, not SHA-1 [FIPS.180-4] (Section 3.4).

Figure 1 shows an example of the authentication process. Each message AKA'-Challenge and so on represents the corresponding message from EAP-AKA, but with EAP-AKA' Type code. The definition of these messages, along with the definition of attributes AT_RAND, AT_AUTN, AT_MAC, and AT_RES can be found in [RFC4187].

Peer Server EAP-Request/Identity EAP-Response/Identity (Includes user's Network Access Identifier, NAI) ----->| +-----| Server determines the network name and ensures | that the given access network is authorized to | use the claimed name. The server then runs the | | AKA' algorithms generating RAND and AUTN, and | derives session keys from CK' and IK'. RAND and | | AUTN are sent as AT_RAND and AT_AUTN attributes, | | whereas the network name is transported in the | AT_KDF_INPUT attribute. AT_KDF signals the used | | key derivation function. The session keys are | | used in creating the AT_MAC attribute. +-----+ EAP-Request/AKA'-Challenge (AT_RAND, AT_AUTN, AT_KDF, AT_KDF_INPUT, AT_MAC)| -----| -----+ | The peer determines what the network name should be, | | based on, e.g., what access technology it is using. | | The peer also retrieves the network name sent by | | the network from the AT_KDF_INPUT attribute. The | two names are compared for discrepancies, and if | necessary, the authentication is aborted. Otherwise,| | the network name from AT_KDF_INPUT attribute is | used in running the AKA' algorithms, verifying AUTN | | from AT_AUTN and MAC from AT_MAC attributes. The | | peer then generates RES. The peer also derives | session keys from CK'/IK'. The AT_RES and AT_MAC | attributes are constructed. +--------------+ | EAP-Response/AKA'-Challenge | (AT_RES, AT_MAC) |----->| +-----| Server checks the RES and MAC values received | in AT_RES and AT_MAC, respectively. Success | requires both to be found correct. EAP-Success ------

Figure 1: EAP-AKA' Authentication Process

[Page 7]

EAP-AKA' can operate on the same credentials as EAP-AKA and employ the same identities. However, EAP-AKA' employs different leading characters than EAP-AKA for the conventions given in Section 4.1.1 of [RFC4187] for International Mobile Subscriber Identifier (IMSI) based usernames. EAP-AKA' MUST use the leading character "6" (ASCII 36 hexadecimal) instead of "0" for IMSI-based permanent usernames. All other usage and processing of the leading characters, usernames, and identities is as defined by EAP-AKA [RFC4187]. For instance, the pseudonym and fast re-authentication usernames need to be constructed so that the server can recognize them. As an example, a pseudonym could begin with a leading "7" character (ASCII 37 hexadecimal) and a fast re-authentication username could begin with "8" (ASCII 38 hexadecimal). Note that a server that implements only EAP-AKA may not recognize these leading characters. According to Section 4.1.4 of [RFC4187], such a server will re-request the identity via the EAP-Request/AKA-Identity message, making obvious to the peer that EAP-AKA and associated identity are expected.

3.1. AT_KDF_INPUT

The format of the AT_KDF_INPUT attribute is shown below.

The fields are as follows:

AT_KDF_INPUT

This is set to 23.

Length

The length of the attribute, calculated as defined in [RFC4187], Section 8.1.

Actual Network Name Length

This is a 2 byte actual length field, needed due to the requirement that the previous field is expressed in multiples of 4 bytes per the usual EAP-AKA rules. The Actual Network Name Length field provides the length of the network name in bytes.

Network Name

This field contains the network name of the access network for which the authentication is being performed. The name does not include any terminating null characters. Because the length of the entire attribute must be a multiple of 4 bytes, the sender pads the name with 1, 2, or 3 bytes of all zero bits when necessary.

Only the server sends the AT_KDF_INPUT attribute. The value is sent as specified in [TS-3GPP.24.302] for non-3GPP access networks, and as specified in [TS-3GPP.33.501] for 5G access networks. Per [TS-3GPP.33.402], the server always verifies the authorization of a given access network to use a particular name before sending it to the peer over EAP-AKA'. The value of the AT_KDF_INPUT attribute from the server MUST be non-empty. If it is empty, the peer behaves as if AUTN had been incorrect and authentication fails. See <u>Section 3</u> and Figure 3 of [RFC4187] for an overview of how authentication failures are handled.

Note: Currently, [<u>TS-3GPP.24.302</u>] or [<u>TS-3GPP.33.501</u>] specify separate values. The former specifies what is called "Access Network ID" and the latter specifies what is called "Serving Network Name". However, from an EAP-AKA' perspective both occupy the same field, and need to be distinguishable from each other. Currently specified values are distinguishable, but it would be useful that this be specified explicitly in the 3GPP specifications.

In addition, the peer MAY check the received value against its own understanding of the network name. Upon detecting a discrepancy, the peer either warns the user and continues, or fails the authentication process. More specifically, the peer SHOULD have a configurable policy that it can follow under these circumstances. If the policy indicates that it can continue, the peer SHOULD log a warning message or display it to the user. If the peer chooses to proceed, it MUST use the network name as received in the AT_KDF_INPUT attribute. If the policy indicates that the authentication should fail, the peer behaves as if AUTN had been incorrect and authentication fails.

The Network Name field contains a UTF-8 string. This string MUST be constructed as specified in [TS-3GPP.24.302] for "Access Network Identity". The string is structured as fields separated by colons

(:). The algorithms and mechanisms to construct the identity string depend on the used access technology.

On the network side, the network name construction is a configuration issue in an access network and an authorization check in the authentication server. On the peer, the network name is constructed based on the local observations. For instance, the peer knows which access technology it is using on the link, it can see information in a link-layer beacon, and so on. The construction rules specify how this information maps to an access network name. Typically, the network name consists of the name of the access technology, or the name of the access technology followed by some operator identifier that was advertised in a link-layer beacon. In all cases, [TS-3GPP.24.302] is the normative specification for the construction in both the network and peer side. If the peer policy allows running EAP-AKA' over an access technology for which that specification does not provide network name construction rules, the peer SHOULD rely only on the information from the AT_KDF_INPUT attribute and not perform a comparison.

If a comparison of the locally determined network name and the one received over EAP-AKA' is performed on the peer, it MUST be done as follows. First, each name is broken down to the fields separated by colons. If one of the names has more colons and fields than the other one, the additional fields are ignored. The remaining sequences of fields are compared, and they match only if they are equal character by character. This algorithm allows a prefix match where the peer would be able to match "", "FOO", and "FOO:BAR" against the value "FOO:BAR" received from the server. This capability is important in order to allow possible updates to the specifications that dictate how the network names are constructed. For instance, if a peer knows that it is running on access technology "FOO", it can use the string "FOO" even if the server uses an additional, more accurate description, e.g., "FOO:BAR", that contains more information.

The allocation procedures in [TS-3GPP.24.302] ensure that conflicts potentially arising from using the same name in different types of networks are avoided. The specification also has detailed rules about how a client can determine these based on information available to the client, such as the type of protocol used to attach to the network, beacons sent out by the network, and so on. Information that the client cannot directly observe (such as the type or version of the home network) is not used by this algorithm.

The AT_KDF_INPUT attribute MUST be sent and processed as explained above when AT_KDF attribute has the value 1. Future definitions of

new AT_KDF values MUST define how this attribute is sent and processed.

3.2. AT_KDF

AT_KDF is an attribute that the server uses to reference a specific key derivation function. It offers a negotiation capability that can be useful for future evolution of the key derivation functions.

The format of the AT_KDF attribute is shown below.

The fields are as follows:

AT_KDF

This is set to 24.

Length

The length of the attribute, MUST be set to 1.

Key Derivation Function

An enumerated value representing the key derivation function that the server (or peer) wishes to use. Value 1 represents the default key derivation function for EAP-AKA', i.e., employing CK' and IK' as defined in <u>Section 3.3</u>.

Servers MUST send one or more AT_KDF attributes in the EAP-Request/ AKA'-Challenge message. These attributes represent the desired functions ordered by preference, the most preferred function being the first attribute.

Upon receiving a set of these attributes, if the peer supports and is willing to use the key derivation function indicated by the first attribute, the function is taken into use without any further negotiation. However, if the peer does not support this function or is unwilling to use it, it does not process the received EAP-Request/ AKA'-Challenge in any way except by responding with the EAP-Response/ AKA'-Challenge message that contains only one attribute, AT_KDF with the value set to the selected alternative. If there is no suitable

alternative, the peer behaves as if AUTN had been incorrect and authentication fails (see Figure 3 of [<u>RFC4187</u>]). The peer fails the authentication also if there are any duplicate values within the list of AT_KDF attributes (except where the duplication is due to a request to change the key derivation function; see below for further information).

Upon receiving an EAP-Response/AKA'-Challenge with AT_KDF from the peer, the server checks that the suggested AT_KDF value was one of the alternatives in its offer. The first AT_KDF value in the message from the server is not a valid alternative. If the peer has replied with the first AT_KDF value, the server behaves as if AT_MAC of the response had been incorrect and fails the authentication. For an overview of the failed authentication process in the server side, see <u>Section 3</u> and Figure 2 of [RFC4187]. Otherwise, the server re-sends the EAP-Response/AKA'-Challenge message, but adds the selected alternative to the beginning of the list of AT_KDF attributes and retains the entire list following it. Note that this means that the selected alternative appears twice in the set of AT_KDF values. Responding to the peer's request to change the key derivation function is the only legal situation where such duplication may occur.

When the peer receives the new EAP-Request/AKA'-Challenge message, it MUST check that the requested change, and only the requested change, occurred in the list of AT_KDF attributes. If so, it continues with processing the received EAP-Request/AKA'-Challenge as specified in [RFC4187] and Section 3.1 of this document. If not, it behaves as if AT_MAC had been incorrect and fails the authentication. If the peer receives multiple EAP-Request/AKA'-Challenge messages with differing AT_KDF attributes without having requested negotiation, the peer MUST behave as if AT_MAC had been incorrect and fail the authentication.

Note that the peer may also request sequence number resynchronization [RFC4187]. This happens after AT_KDF negotiation has already completed. An AKA'-Synchronization-Failure message is sent as a response to the newly received EAP-Request/AKA'-Challenge (the last message of the AT_KDF negotiation). The AKA'-Synchronization-Failure message MUST contain the AUTS parameter as specified in [RFC4187] and a copy the AT_KDF attributes as they appeared in the last message of the AT_KDF negotiation. If the AT_KDF attributes are found to differ from their earlier values, the peer and server MUST behave as if AT_MAC had been incorrect and fail the authentication.

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EAP-AKA'

3.3. Key Generation

Both the peer and server MUST derive the keys as follows.

AT_KDF set to 1

In this case, MK is derived and used as follows:

```
MK = PRF'(IK'|CK',"EAP-AKA'"|Identity)
K_encr = MK[0..127]
K_aut = MK[128..383]
K_re = MK[384..639]
MSK = MK[640..1151]
EMSK = MK[1152..1663]
```

Here [n..m] denotes the substring from bit n to m. PRF' is a new pseudo-random function specified in <u>Section 3.4</u>. The first 1664 bits from its output are used for K_encr (encryption key, 128 bits), K_aut (authentication key, 256 bits), K_re (re-authentication key, 256 bits), MSK (Master Session Key, 512 bits), and EMSK (Extended Master Session Key, 512 bits). These keys are used by the subsequent EAP-AKA' process. K_encr is used by the AT_ENCR_DATA attribute, and K_aut by the AT_MAC attribute. K_re is used later in this section. MSK and EMSK are outputs from a successful EAP method run [RFC3748].

IK' and CK' are derived as specified in [<u>TS-3GPP.33.402</u>]. The functions that derive IK' and CK' take the following parameters: CK and IK produced by the AKA algorithm, and value of the Network Name field comes from the AT_KDF_INPUT attribute (without length or padding) .

The value "EAP-AKA'" is an eight-characters-long ASCII string. It is used as is, without any trailing NUL characters.

Identity is the peer identity as specified in <u>Section 7 of</u> [RFC4187].

When the server creates an AKA challenge and corresponding AUTN, CK, CK', IK, and IK' values, it MUST set the Authentication Management Field (AMF) separation bit to 1 in the AKA algorithm [TS-3GPP.33.102]. Similarly, the peer MUST check that the AMF separation bit is set to 1. If the bit is not set to 1, the peer behaves as if the AUTN had been incorrect and fails the authentication.

On fast re-authentication, the following keys are calculated:

MK = PRF'(K_re,"EAP-AKA' re-auth"|Identity|counter|NONCE_S)
MSK = MK[0..511]
EMSK = MK[512..1023]

MSK and EMSK are the resulting 512-bit keys, taking the first 1024 bits from the result of PRF'. Note that K_encr and K_aut are not re-derived on fast re-authentication. K re is the reauthentication key from the preceding full authentication and stays unchanged over any fast re-authentication(s) that may happen based on it. The value "EAP-AKA' re-auth" is a sixteencharacters-long ASCII string, again represented without any trailing NUL characters. Identity is the fast re-authentication identity, counter is the value from the AT_COUNTER attribute, NONCE_S is the nonce value from the AT_NONCE_S attribute, all as specified in Section 7 of [RFC4187]. To prevent the use of compromised keys in other places, it is forbidden to change the network name when going from the full to the fast reauthentication process. The peer SHOULD NOT attempt fast reauthentication when it knows that the network name in the current access network is different from the one in the initial, full authentication. Upon seeing a re-authentication request with a changed network name, the server SHOULD behave as if the reauthentication identifier had been unrecognized, and fall back to full authentication. The server observes the change in the name by comparing where the fast re-authentication and full authentication EAP transactions were received at the Authentication, Authorization, and Accounting (AAA) protocol level.

AT_KDF has any other value

Future variations of key derivation functions may be defined, and they will be represented by new values of AT_KDF. If the peer does not recognize the value, it cannot calculate the keys and behaves as explained in <u>Section 3.2</u>.

AT_KDF is missing

The peer behaves as if the AUTN had been incorrect and MUST fail the authentication.

If the peer supports a given key derivation function but is unwilling to perform it for policy reasons, it refuses to calculate the keys and behaves as explained in <u>Section 3.2</u>.

3.4. Hash Functions

EAP-AKA' uses SHA-256, not SHA-1 (see [FIPS.180-4]) as in EAP-AKA. This requires a change to the pseudo-random function (PRF) as well as the AT_MAC and AT_CHECKCODE attributes.

3.4.1. PRF'

The PRF' construction is the same one IKEv2 uses (see <u>Section 2.13 of</u> <u>[RFC4306]</u>). The function takes two arguments. K is a 256-bit value and S is an octet string of arbitrary length. PRF' is defined as follows:

```
PRF'(K,S) = T1 | T2 | T3 | T4 | ...
```

```
where:

T1 = HMAC-SHA-256 (K, S | 0x01)

T2 = HMAC-SHA-256 (K, T1 | S | 0x02)

T3 = HMAC-SHA-256 (K, T2 | S | 0x03)

T4 = HMAC-SHA-256 (K, T3 | S | 0x04)

...
```

PRF' produces as many bits of output as is needed. HMAC-SHA-256 is the application of HMAC [<u>RFC2104</u>] to SHA-256.

3.4.2. AT_MAC

When used within EAP-AKA', the AT_MAC attribute is changed as follows. The MAC algorithm is HMAC-SHA-256-128, a keyed hash value. The HMAC-SHA-256-128 value is obtained from the 32-byte HMAC-SHA-256 value by truncating the output to the first 16 bytes. Hence, the length of the MAC is 16 bytes.

Otherwise, the use of AT_MAC in EAP-AKA' follows <u>Section 10.15 of</u> [RFC4187].

3.4.3. AT_CHECKCODE

When used within EAP-AKA', the AT_CHECKCODE attribute is changed as follows. First, a 32-byte value is needed to accommodate a 256-bit hash output:

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Second, the checkcode is a hash value, calculated with SHA-256 [FIPS.180-4], over the data specified in <u>Section 10.13 of [RFC4187]</u>.

4. Bidding Down Prevention for EAP-AKA

As discussed in [<u>RFC3748</u>], negotiation of methods within EAP is insecure. That is, a man-in-the-middle attacker may force the endpoints to use a method that is not the strongest that they both support. This is a problem, as we expect EAP-AKA and EAP-AKA' to be negotiated via EAP.

In order to prevent such attacks, this RFC specifies a new mechanism for EAP-AKA that allows the endpoints to securely discover the capabilities of each other. This mechanism comes in the form of the AT_BIDDING attribute. This allows both endpoints to communicate their desire and support for EAP-AKA' when exchanging EAP-AKA messages. This attribute is not included in EAP-AKA' messages as defined in this RFC. It is only included in EAP-AKA messages. This is based on the assumption that EAP-AKA' is always preferable (see <u>Section 7</u>). If during the EAP-AKA authentication process it is discovered that both endpoints would have been able to use EAP-AKA', the authentication process SHOULD be aborted, as a bidding down attack may have happened.

The format of the AT_BIDDING attribute is shown below.

Θ	1	2	3		
0123456	7 8 9 0 1 2 3 4 5	678901234	5678901		
+-+-+-+-+-+-	+-	+-+-+-+-+-+-+-+-	+-		
AT_BIDDING	Length	D Reser	ved		
+-					

The fields are as follows:

AT_BIDDING

This is set to 136.

Length

The length of the attribute, MUST be set to 1.

D

This bit is set to 1 if the sender supports EAP-AKA', is willing to use it, and prefers it over EAP-AKA. Otherwise, it should be set to zero.

Reserved

This field MUST be set to zero when sent and ignored on receipt.

The server sends this attribute in the EAP-Request/AKA-Challenge message. If the peer supports EAP-AKA', it compares the received value to its own capabilities. If it turns out that both the server and peer would have been able to use EAP-AKA' and preferred it over EAP-AKA, the peer behaves as if AUTN had been incorrect and fails the authentication (see Figure 3 of [RFC4187]). A peer not supporting EAP-AKA' will simply ignore this attribute. In all cases, the attribute is protected by the integrity mechanisms of EAP-AKA, so it cannot be removed by a man-in-the-middle attacker.

Note that we assume (<u>Section 7</u>) that EAP-AKA' is always stronger than EAP-AKA. As a result, there is no need to prevent bidding "down" attacks in the other direction, i.e., attackers forcing the endpoints to use EAP-AKA'.

5. Peer Identities

EAP-AKA' peer identities are as specified in <u>[RFC4187] Section 4.1</u>, with the addition of some requirements specified in this section.

EAP-AKA' includes optional identity privacy support that can be used to hide the cleartext permanent identity and thereby make the subscriber's EAP exchanges untraceable to eavesdroppers. EAP-AKA' can also use the privacy friendly identifiers specified for 5G networks.

The permanent identity is usually based on the IMSI, which may further help the tracking, because the same identifier may be used in other contexts as well. Identity privacy is based on temporary usernames, or pseudonym usernames. These are similar to but separate from the Temporary Mobile Subscriber Identities (TMSI) that are used on cellular networks.

<u>5.1</u>. Username Types in EAP-AKA' Identities

<u>Section 4.1.1.3 of [RFC4187]</u> specified that there are three types of usernames: permanent, pseudonym, and fast re-authentication usernames. This specification extends this definition as follows. There are four types of usernames:

(1) Regular usernames. These are external names given to EAP-AKA'. The regular usernames are further subdivided into to categories:

(a) Permanent usernames, for instance IMSI-based usernames.

(b) Privacy-friendly temporary usernames, for instance 5G privacy identifiers (see <u>Section 5.3.2</u> and <u>Section 5.3.2.1</u>.

(2) EAP-AKA' pseudonym usernames. For example,2s7ah6n9q@example.com might be a valid pseudonym identity. In this example, 2s7ah6n9q is the pseudonym username.

(3) EAP-AKA' fast re-authentication usernames. For example, 43953754@example.com might be a valid fast re-authentication identity and 43953754 the fast re-authentication username.

The permanent, privacy-friendly temporary, and pseudonym usernames are only used on full authentication, and fast re-authentication usernames only on fast re-authentication. Unlike permanent usernames and pseudonym usernames, privacy friendly temporary usernames and fast re-authentication usernames are one-time identifiers, which are not re-used across EAP exchanges.

5.2. Generating Pseudonyms and Fast Re-Authentication Identities

As specified by [RFC4187] Section 4.1.1.7, pseudonym usernames and fast re-authentication identities are generated by the EAP server, in an implementation-dependent manner. RFC 4187 provides some general requirements on how these identities are transported, how they map to the NAI syntax, how they are distinguished from each other, and so on.

However, to ensure privacy some additional requirements need to be applied.

The pseudonym usernames and fast re-authentication identities MUST be generated in a cryptographically secure way so that that it is computationally infeasible for at attacker to differentiate two identities belonging to the same user from two identities belonging to different users. This can be achieved, for instance, by using

random or pseudo-random identifiers such as random byte strings or ciphertexts.

Note that the pseudonym and fast re-authentication usernames also MUST NOT include substrings that can be used to relate the username to a particular entity or a particular permanent identity. For instance, the usernames can not include any subscriber-identifying part of an IMSI or other permanent identifier. Similarly, no part of the username can be formed by a fixed mapping that stays the same across multiple different pseudonyms or fast re-authentication identities for the same subscriber.

When the identifier used to identify a subscriber in an EAP-AKA' authentication exchange is a privacy-friendly identifier that is used only once, the EAP-AKA' peer MUST NOT use a pseudonym provided in that authentication exchange in subsequent exchanges more than once. To ensure that this does not happen, EAP-AKA' server MAY decline to provide a pseudonym in such authentication exchanges. An important case where such privacy-friendly identifiers are used is in 5G networks (see Section 5.3)

5.3. Identifier Usage in 5G

In EAP-AKA', the peer identity may be communicated to the server in one of three ways:

- o As a part of link layer establishment procedures, externally to EAP.
- o With the EAP-Response/Identity message in the beginning of the EAP exchange, but before the selection of EAP-AKA'.
- o Transmitted from the peer to the server using EAP-AKA messages instead of EAP-Response/Identity. In this case, the server includes an identity requesting attribute (AT_ANY_ID_REQ, AT_FULLAUTH_ID_REQ or AT_PERMANENT_ID_REQ) in the EAP-Request/AKA-Identity message; and the peer includes the AT_IDENTITY attribute, which contains the peer's identity, in the EAP-Response/AKA-Identity message.

The identity carried above may be a permanent identity, privacy friendly identity, pseudonym identity, or fast re-authentication identity as defined in this RFC.

5G supports the concept of privacy identifiers, and it is important for interoperability that the right type of identifier is used.

5G defines the SUbscription Permanent Identifier (SUPI) and SUbscription Concealed Identifier (SUCI) [TS-3GPP.23.501] [TS-3GPP.33.501] [TS-3GPP.23.003]. SUPI is globally unique and allocated to each subscriber. However, it is only used internally in the 5G network, and is privacy sensitive. The SUCI is a privacy preserving identifier containing the concealed SUPI, using public key cryptography to encrypt the SUPI.

Given the choice between these two types of identifiers, two areas need further specification in EAP-AKA' to ensure that different implementations understand each other and stay interoperable:

- o Where identifiers are used within EAP-AKA' -- such as key derivation -- specify what values exactly should be used, to avoid ambiguity.
- o Where identifiers are carried within EAP-AKA' packets -- such as in the AT_IDENTITY attribute -- specify which identifiers should be filled in.

In 5G, the normal mode of operation is that identifiers are only transmitted outside EAP. However, in a system involving terminals from many generations and several connectivity options via 5G and other mechanisms, implementations and the EAP-AKA' specification need to prepare for many different situations, including sometimes having to communicate identities within EAP.

The following sections clarify which identifiers are used and how.

5.3.1. Key Derivation

In EAP-AKA', the peer identity is used in the <u>Section 3.3</u> key derivation formula.

If the AT_KDF_INPUT parameter contains the prefix "5G:", the AT_KDF parameter has the value 1, and this authentication is not a fast reauthentication, then the peer identity used in the key derivation MUST be the 5G SUPI for the peer. This rule applies to all full EAP-AKA' authentication processes, even if the peer sent some other identifier at a lower layer or as a response to an EAP Identity Request or if no identity was sent.

The identity MUST also be represented in the exact correct format for the key derivation formula to produce correct results. For the SUPI, this format is as defined Section 5.3.1.1.

In all other cases, the following applies:

The identity used in the key derivation formula MUST be exactly the one sent in EAP-AKA' AT_IDENTITY attribute, if one was sent, regardless of the kind of identity that it may have been. If no AT_IDENTITY was sent, the identity MUST be the exactly the one sent in the generic EAP Identity exchange, if one was made. Again, the identity MUST be used exactly as sent.

If no identity was communicated inside EAP, then the identity is the one communicated outside EAP in link layer messaging.

In this case, the used identity MUST be the identity most recently communicated by the peer to the network, again regardless of what type of identity it may have been.

5.3.1.1. Format of the SUPI

A SUPI is either an IMSI or a Network Access Identifier [RFC4282].

The NAI string MUST be directly used in key derivation, and for IMSI, the following string MUST be used:

- o Three ASCII digits to represent the Mobile Country Code (MCC).
- o Three ASCII digits to represent the Mobile Network Code (MNC). If there are only 2 significant digits in the MNC, one "0" digit shall be inserted at the left side to fill the 3 digits coding of MNC.
- o ASCII digits to represent the rest of the IMSI.

The component values are specified in more detail in [TS-3GPP.23.003]. Note that no prefix ("0" or "6") in front of the entire IMSI is used in the IMSI when used in the key derivation function in 5G.

5.3.2. EAP Identity Response and EAP-AKA' AT_IDENTITY Attribute

The EAP authentication option is only available in 5G when the new 5G core network is also in use. However, in other networks an EAP-AKA' peer may be connecting to other types of networks and existing equipment.

When the EAP peer is connecting to a 5G access network and uses the 5G Non-Access Stratum (NAS) protocol [TS-3GPP.24.501], the EAP server is in a 5G network. The EAP identity exchanges are generally not used in this case, as the identity is already made available on previous link layer exchanges.

In this situation, the EAP server SHOULD NOT request an additional identity from the peer. If the peer for some reason receives EAP-Request/Identity or EAP-Request/AKA-Identity messages, the peer should behave as follows.

Receive EAP-Request/Identity

In this case, the peer SHOULD respond with a EAP-Response/Identity containing the privacy-friendly 5G identifier, the SUCI. The SUCI SHOULD be represented as specified in <u>Section 5.3.2.1</u>.

EAP-Request/AKA-Identity with AT_PERMANENT_REQ

For privacy reasons, the peer should follow a "conservative" policy and terminate the authentication exchange rather than risk revaling its permanent identity.

The peer SHOULD respond with EAP-Response/AKA-Client-Error with the client error code 0, "unable to process packet".

EAP-Request/AKA-Identity with AT_FULLAUTH_REQ

In this case, the peer SHOULD respond with a EAP-Response/AKA-Identity containing the SUCI. The SUCI SHOULD be represented as specified in <u>Section 5.3.2.1</u>.

EAP-Request/AKA-Identity with AT_ANY_ID_REQ

If the peer supports fast re-authentication and has a fast reauthentication identity available, the peer SHOULD respond with EAP-Response/AKA-Identity containing the fast re-authentication identity. Otherwise the peer SHOULD respond with a EAP-Response/ AKA-Identity containing the SUCI, and SHOULD represent the SUCI as specified in <u>Section 5.3.2.1</u>.

Similarly, if the peer is communicating over a non-3GPP network but carrying EAP inside 5G NAS protocol, it MUST assume that the EAP server is in a 5G network, and again employ the SUCI within EAP.

Otherwise, the peer SHOULD employ IMSI, SUPI, or a NAI as it is configured to use.

5.3.2.1. Format of the SUCI

The SUCI format extends the format specified in [RFC4187] Section 4.1.1.6 for IMSIs.

A SUCI SHOULD be represented by an ASCII string containing the following components in sequence:

- o A leading "6"
- o Three ASCII digits to represent the Mobile Country Code (MCC).
- o Three ASCII digits to represent the Mobile Network Code (MNC). If there are only 2 significant digits in the MNC, one "0" digit shall be inserted at the left side to fill the 3 digits coding of MNC.
- o Four ASCII digits to represent a routing indicator.
- o One hex character ("0" through "9" and "a" through "f") to represent the protection profile.
- Hex characters representing Home Network Public Key Identifier (HNPKI). The number of hex characters needed for this depends on the protection profile.
- Hex characters representing the encrypted identity. The number of hex characters depends on the protection profile and identity being encrypted.

The component values are specified in more detail in [TS-3GPP.23.003].

<u>6</u>. Exported Parameters

The EAP-AKA' Session-Id is the concatenation of the EAP Type Code (50, one octet) with the contents of the RAND field from the AT_RAND attribute, followed by the contents of the AUTN field in the AT_AUTN attribute:

Session-Id = 50 || RAND || AUTN

When using fast re-authentication, the EAP-AKA' Session-Id is the concatenation of the EAP Type Code (50) with the contents of the NONCE_S field from the AT_NONCE_S attribute, followed by the contents of the MAC field from the AT_MAC attribute from EAP-Request/AKA-Reauthentication:

Session-Id = 50 || NONCE_S || MAC

The Peer-Id is the contents of the Identity field from the AT_IDENTITY attribute, using only the Actual Identity Length octets from the beginning. Note that the contents are used as they are

transmitted, regardless of whether the transmitted identity was a permanent, pseudonym, or fast EAP re-authentication identity. If no AT_IDENTITY attribute was exchanged, the exported Peer-Id is the identity provided from the EAP Identity Response packet. If no EAP Identity Response was provided either, the exported Peer-Id is null string (zero length).

The Server-Id is the null string (zero length).

7. Security Considerations

A summary of the security properties of EAP-AKA' follows. These properties are very similar to those in EAP-AKA. We assume that SHA-256 is at least as secure as SHA-1. This is called the SHA-256 assumption in the remainder of this section. Under this assumption, EAP-AKA' is at least as secure as EAP-AKA.

If the AT_KDF attribute has value 1, then the security properties of EAP-AKA' are as follows:

Protected ciphersuite negotiation

EAP-AKA' has no ciphersuite negotiation mechanisms. It does have a negotiation mechanism for selecting the key derivation functions. This mechanism is secure against bidding down attacks. The negotiation mechanism allows changing the offered key derivation function, but the change is visible in the final EAP-Request/AKA'-Challenge message that the server sends to the peer. This message is authenticated via the AT_MAC attribute, and carries both the chosen alternative and the initially offered list. The peer refuses to accept a change it did not initiate. As a result, both parties are aware that a change is being made and what the original offer was.

Mutual authentication

Under the SHA-256 assumption, the properties of EAP-AKA' are at least as good as those of EAP-AKA in this respect. Refer to [RFC4187], Section 12 for further details.

Integrity protection

Under the SHA-256 assumption, the properties of EAP-AKA' are at least as good (most likely better) as those of EAP-AKA in this respect. Refer to [RFC4187], Section 12 for further details. The only difference is that a stronger hash algorithm, SHA-256, is used instead of SHA-1.

Replay protection

Under the SHA-256 assumption, the properties of EAP-AKA' are at least as good as those of EAP-AKA in this respect. Refer to [RFC4187], Section 12 for further details.

Confidentiality

The properties of EAP-AKA' are exactly the same as those of EAP-AKA in this respect. Refer to <u>[RFC4187]</u>, <u>Section 12</u> for further details.

Key derivation

EAP-AKA' supports key derivation with an effective key strength against brute force attacks equal to the minimum of the length of the derived keys and the length of the AKA base key, i.e., 128 bits or more. The key hierarchy is specified in <u>Section 3.3</u>.

The Transient EAP Keys used to protect EAP-AKA packets (K_encr, K_aut, K_re), the MSK, and the EMSK are cryptographically separate. If we make the assumption that SHA-256 behaves as a pseudo-random function, an attacker is incapable of deriving any non-trivial information about any of these keys based on the other keys. An attacker also cannot calculate the pre-shared secret from IK, CK, IK', CK', K_encr, K_aut, K_re, MSK, or EMSK by any practically feasible means.

EAP-AKA' adds an additional layer of key derivation functions within itself to protect against the use of compromised keys. This is discussed further in <u>Section 7.4</u>.

EAP-AKA' uses a pseudo-random function modeled after the one used in IKEv2 [<u>RFC4306</u>] together with SHA-256.

Key strength

See above.

Dictionary attack resistance

Under the SHA-256 assumption, the properties of EAP-AKA' are at least as good as those of EAP-AKA in this respect. Refer to [RFC4187], Section 12 for further details.

Fast reconnect

Under the SHA-256 assumption, the properties of EAP-AKA' are at least as good as those of EAP-AKA in this respect. Refer to [RFC4187], Section 12 for further details. Note that implementations MUST prevent performing a fast reconnect across method types.

Cryptographic binding

Note that this term refers to a very specific form of binding, something that is performed between two layers of authentication. It is not the same as the binding to a particular network name. The properties of EAP-AKA' are exactly the same as those of EAP-AKA in this respect, i.e., as it is not a tunnel method, this property is not applicable to it. Refer to [RFC4187], Section 12 for further details.

Session independence

The properties of EAP-AKA' are exactly the same as those of EAP-AKA in this respect. Refer to [RFC4187], Section 12 for further details.

Fragmentation

The properties of EAP-AKA' are exactly the same as those of EAP-AKA in this respect. Refer to [RFC4187], Section 12 for further details.

Channel binding

EAP-AKA', like EAP-AKA, does not provide channel bindings as they're defined in [<u>RFC3748</u>] and [<u>RFC5247</u>]. New skippable attributes can be used to add channel binding support in the future, if required.

However, including the Network Name field in the AKA' algorithms (which are also used for other purposes than EAP-AKA') provides a form of cryptographic separation between different network names, which resembles channel bindings. However, the network name does not typically identify the EAP (pass-through) authenticator. See Section 7.4 for more discussion.

7.1. Privacy

[RFC6973] suggests that the privacy considerations of IETF protocols be documented.

The confidentiality properties of EAP-AKA' itself have been discussed above under "Confidentiality".

EAP-AKA' uses several different types of identifiers to identify the authenticating peer. It is strongly RECOMMENDED to use the privacyfriendly temporary or hidden identifiers, i.e., the 5G SUCI, pseudonym usernames, and fast re-authentication usernames. The use of permanent identifiers such as the IMSI or SUPI may lead to an ability to track the peer and/or user associated with the peer. The use of permanent identifiers such as the IMSI or SUPI is strongly NOT RECOMMENDED.

As discussed in <u>Section 5.3</u>, when authenticating to a 5G network, only the 5G SUCI identifier should be used. The use of pseudonyms in this situation is at best limited. In fact, the re-use of the same pseudonym multiple times will result in a tracking opportunity for observers that see the pseudonym pass by. To avoid this, the peer and server need to follow the guidelines given in <u>Section 5.2</u>.

When authenticating to a 5G network, per <u>Section 5.3.1</u>, both the EAP-AKA' peer and server need employ permanent identifier, SUPI, as an input to key generation. However, this use of the SUPI is only internal and the SUPI need not be communicated in EAP messages. SUCI MUST NOT be communicated in EAP-AKA' when authenticating to a 5G network.

While the use of SUCI in 5G networks generally provides identity privacy, this is not true if the null-scheme encryption is used to construct the SUCI (see [TS-3GPP.23.501] Annex C). The use of this scheme turns the use of SUCI equivalent to the use of SUPI or IMSI. The use of the null scheme is NOT RECOMMENDED where identity privacy is important.

The use of fast re-authentication identities when authenticating to a 5G network does not have the same problems as the use of pseudonyms, as long as the 5G authentication server generates the fast reauthentication identifiers in a proper manner specified in Section 5.2.

Outside 5G, there is a full choice to use permanent, pseudonym, or fast re-authentication identifiers:

o A peer that has not yet performed any EAP-AKA' exchanges does not typically have a pseudonym available. If the peer does not have a pseudonym available, then the privacy mechanism cannot be used, and the permanent identity will have to be sent in the clear.

The terminal SHOULD store the pseudonym in non-volatile memory so that it can be maintained across reboots. An active attacker that impersonates the network may use the AT_PERMANENT_ID_REQ attribute ([RFC4187] Section 4.1.2) to learn the subscriber's IMSI. However, as discussed in [RFC4187] Section 4.1.2, the terminal can refuse to send the cleartext permanent identity if it believes that the network should be able to recognize the pseudonym.

o When pseudonyms and fast re-authentication identities are used, the peer relies on the properly created identifiers by the server.

It is essential that an attacker cannot link a privacy-friendly identifier to the user in any way or determine that two identifiers belong to the same user as outlined in <u>Section 5.2</u>. The pseudonym usernames and fast re-authentication identities MUST also not be used for other purposes (e.g. in other protocols).

If the peer and server cannot guarantee that 5G SUCI can be used or pseudonyms will available, generated properly, and maintained reliably, and identity privacy is required then additional protection from an external security mechanism such as tunneled EAP methods may be used. The benefits and the security considerations of using an external security mechanism with EAP-AKA are beyond the scope of this document.

Finally, as with other EAP methods, even when privacy-friendly identifiers or EAP tunneling is used, typically the domain part of an identifier (e.g., the home operator) is visible to external parties.

<u>7.2</u>. Discovered Vulnerabilities

There have been no published attacks that violate the primary secrecy or authentication properties defined for the anticipated Authentication and Key Agreement (AKA) under the originally assumed trust model. The same is true of EAP-AKA'.

However, there have been attacks when a different trust model is in use, with characteristics not originally provided by the design, or when participants in the protocol leak information to outsiders on purpose, and there has been some privacy-related attacks.

For instance, the original AKA protocol does not prevent supplying keys by an insider to a third party as done in, e.g., by Mjolsnes and Tsay in [MT2012] where a serving network lets an authentication run succeed, but then misuses the session keys to send traffic on the authenticated user's behalf. This particular attack is not different from any on-path entity (such as a router) pretending to send

traffic, but the general issue of insider attacks can be a problem, particularly in a large group of collaborating operators.

Another class of attacks is the use of tunneling of traffic from one place to another, e.g., as done by Zhang and Fang in [ZF2005] to leverage security policy differences between different operator networks, for instance. To gain something in such an attack, the attacker needs to trick the user into believing it is in another location where, for instance, it is not required to encrypt all payload traffic after encryption. As an authentication mechanism, EAP-AKA' is not directly affected by most such attacks. EAP-AKA' network name binding can also help alleviate some of the attacks. In any case, it is RECOMMENDED that EAP-AKA' configuration not be dependent on the location of where a request comes from.

Zhang and Fang also looked at Denial-of-Service attacks [ZF2005]. A serving network may request large numbers of authentication runs for a particular subscriber from a home network. While resynchronization process can help recover from this, eventually it is possible to exhaust the sequence number space and render the subscriber's card unusable. This attack is possible for both native AKA and EAP-AKA'. However, it requires the collaboration of a serving network in an attack. It is recommended that EAP-AKA' implementations provide means to track, detect, and limit excessive authentication attempts to combat this problem.

There has also been attacks related to the use of AKA without the generated session keys (e.g., [BT2013]). Some of those attacks relate to the use of originally man-in-the-middle vulnerable HTTP Digest AKAv1 [RFC3310]. This has since then been corrected in [RFC4169]. The EAP-AKA' protocol uses session keys and provides channel binding, and as such, is resistant to the above attacks except where the protocol participants leak information to outsiders.

Basin et al [Basin2018] have performed formal analysis and concluded that the AKA protocol would have benefited from additional security requirements, such as key confirmation.

In the context of pervasive monitoring revelations, there were also reports of compromised long term pre-shared keys used in SIM and AKA [Heist2015]. While no protocol can survive the theft of key material associated with its credentials, there are some things that alleviate the impacts in such situations. These are discussed further in Section 7.3.

Arapinis et al ([<u>Arapinis2012</u>]) describe an attack that uses the AKA resynchronization protocol to attempt to detect whether a particular subscriber is on a given area. This attack depends on the ability of

the attacker to have a false base station on the given area, and the subscriber performing at least one authentication between the time the attack is set up and run.

Finally, while this is not a problem with the protocol itself, bad implementations may not produce pseudonym usernames or fast reauthentication identities in a manner that is sufficiently secure. Recommendations from <u>Section 5.2</u> need to be followed to avoid this.

7.3. Pervasive Monitoring

As required by [<u>RFC7258</u>], work on IETF protocols needs to consider the effects of pervasive monitoring and mitigate them when possible.

As described <u>Section 7.2</u>, after the publication of <u>RFC 5448</u>, new information has come to light regarding the use of pervasive monitoring techniques against many security technologies, including AKA-based authentication.

For AKA, these attacks relate to theft of the long-term shared secret key material stored on the cards. Such attacks are conceivable, for instance, during the manufacturing process of cards, through coercion of the card manufacturers, or during the transfer of cards and associated information to an operator. Since the publication of reports about such attacks, manufacturing and provisioning processes have gained much scrutiny and have improved.

In particular, it is crucial that manufacturers limit access to the secret information and the cards only to necessary systems and personnel. It is also crucial that secure mechanisms be used to communicate the secrets between the manufacturer and the operator that adopts those cards for their customers.

Beyond these operational considerations, there are also technical means to improve resistance to these attacks. One approach is to provide Perfect Forwards Secrecy (PFS). This would prevent any passive attacks merely based on the long-term secrets and observation of traffic. Such a mechanism can be defined as an backwardscompatible extension of EAP-AKA', and is pursued separately from this specification [I-D.arkko-eap-aka-pfs]. Alternatively, EAP-AKA' authentication can be run inside a PFS-capable tunneled authentication method. In any case, the use of some PFS-capable mechanism is RECOMMENDED.

7.4. Security Properties of Binding Network Names

The ability of EAP-AKA' to bind the network name into the used keys provides some additional protection against key leakage to inappropriate parties. The keys used in the protocol are specific to a particular network name. If key leakage occurs due to an accident, access node compromise, or another attack, the leaked keys are only useful when providing access with that name. For instance, a malicious access point cannot claim to be network Y if it has stolen keys from network X. Obviously, if an access point is compromised, the malicious node can still represent the compromised node. As a result, neither EAP-AKA' nor any other extension can prevent such attacks; however, the binding to a particular name limits the attacker's choices, allows better tracking of attacks, makes it possible to identify compromised networks, and applies good cryptographic hygiene.

The server receives the EAP transaction from a given access network, and verifies that the claim from the access network corresponds to the name that this access network should be using. It becomes impossible for an access network to claim over AAA that it is another access network. In addition, if the peer checks that the information it has received locally over the network-access link layer matches with the information the server has given it via EAP-AKA', it becomes impossible for the access network to tell one story to the AAA network and another one to the peer. These checks prevent some "lying NAS" (Network Access Server) attacks. For instance, a roaming partner, R, might claim that it is the home network H in an effort to lure peers to connect to itself. Such an attack would be beneficial for the roaming partner if it can attract more users, and damaging for the users if their access costs in R are higher than those in other alternative networks, such as H.

Any attacker who gets hold of the keys CK and IK, produced by the AKA algorithm, can compute the keys CK' and IK' and, hence, the Master Key (MK) according to the rules in <u>Section 3.3</u>. The attacker could then act as a lying NAS. In 3GPP systems in general, the keys CK and IK have been distributed to, for instance, nodes in a visited access network where they may be vulnerable. In order to reduce this risk, the AKA algorithm MUST be computed with the AMF separation bit set to 1, and the peer MUST check that this is indeed the case whenever it runs EAP-AKA'. Furthermore, [TS-3GPP.33.402] requires that no CK or IK keys computed in this way ever leave the home subscriber system.

The additional security benefits obtained from the binding depend obviously on the way names are assigned to different access networks. This is specified in [<u>TS-3GPP.24.302</u>]. See also [<u>TS-3GPP.23.003</u>]. Ideally, the names allow separating each different access technology,

each different access network, and each different NAS within a domain. If this is not possible, the full benefits may not be achieved. For instance, if the names identify just an access technology, use of compromised keys in a different technology can be prevented, but it is not possible to prevent their use by other domains or devices using the same technology.

8. IANA Considerations

8.1. Type Value

EAP-AKA' has the EAP Type value 50 in the Extensible Authentication Protocol (EAP) Registry under Method Types. Per <u>Section 6.2 of</u> [RFC3748], this allocation can be made with Designated Expert and Specification Required.

<u>8.2</u>. Attribute Type Values

EAP-AKA' shares its attribute space and subtypes with EAP-SIM [<u>RFC4186</u>] and EAP-AKA [<u>RFC4187</u>]. No new registries are needed.

However, a new Attribute Type value (23) in the non-skippable range has been assigned for AT_KDF_INPUT (<u>Section 3.1</u>) in the EAP-AKA and EAP-SIM Parameters registry under Attribute Types.

Also, a new Attribute Type value (24) in the non-skippable range has been assigned for AT_KDF (<u>Section 3.2</u>).

Finally, a new Attribute Type value (136) in the skippable range has been assigned for AT_BIDDING (<u>Section 4</u>).

<u>8.3</u>. Key Derivation Function Namespace

IANA has also created a new namespace for EAP-AKA' AT_KDF Key Derivation Function Values. This namespace exists under the EAP-AKA and EAP-SIM Parameters registry. The initial contents of this namespace are given below; new values can be created through the Specification Required policy [<u>RFC8126</u>].

Value	Description	Reference
Θ	Reserved	[RFC Editor: Refer to this RFC]
1	EAP-AKA' with CK'/IK'	[RFC Editor: Refer to this RFC]
2-65535	Unassigned	

Internet-Draft

EAP-AKA'

9. References

<u>9.1</u>. Normative References

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Appendix A. Changes from <u>RFC 5448</u>

The changes consist first of all, referring to a newer version of [TS-3GPP.24.302]. The new version includes an updated definition of the Network Name field, to include 5G.

Secondly, identifier usage for 5G has been specified in <u>Section 5.3</u>. Also, the requirements on generating pseudonym usernames and fast reauthentication identities have been updated from the original definition in <u>RFC 5448</u>, which referenced <u>RFC 4187</u>. See <u>Section 5</u>.

Thirdly, exported parameters for EAP-AKA' have been defined in <u>Section 6</u>, as required by [<u>RFC5247</u>], including the definition of those parameters for both full authentication and fast re-authentication.

The security, privacy, and pervasive monitoring considerations have been updated or added. See <u>Section 7</u>.

Finally, the references to [<u>RFC2119</u>], [<u>RFC5226</u>], [<u>FIPS.180-1</u>] and [<u>FIPS.180-2</u>] have been updated to their most recent versions and language in this document changed accordingly. Similarly, references to all 3GPP technical specifications have been updated to their 5G (Release 15) versions or otherwise most recent version when there has not been a 5G-related update.

Appendix B. Changes from <u>RFC 4187</u> to <u>RFC 5448</u>

The changes to <u>RFC 4187</u> relate only to the bidding down prevention support defined in <u>Section 4</u>. In particular, this document does not change how the Master Key (MK) is calculated in <u>RFC 4187</u> (it uses CK and IK, not CK' and IK'); neither is any processing of the AMF bit added to <u>RFC 4187</u>.

Appendix C. Changes from Previous Version of This Draft

RFC Editor: Please delete this section at the time of publication.

The -00 version of the working group draft is merely a republication of an earlier individual draft.

The -01 version of the working group draft clarifies updates relationship to <u>RFC 4187</u>, clarifies language relating to obsoleting <u>RFC 5448</u>, clarifies when the 3GPP references are expected to be stable, updates several past references to their more recently published versions, specifies what identifiers should be used in key derivation formula for 5G, specifies how to construct the network name in manner that is compatible with both 5G and previous versions, and has some minor editorial changes.

The -02 version of the working group draft added specification of peer identity usage in EAP-AKA', added requirements on the generation of pseudonym and fast re-authentication identifiers, specified the format of 5G-identifiers when they are used within EAP-AKA', defined privacy and pervasive surveillance considerations, clarified when 5Grelated procedures apply, specified what Peer-Id value is exported when no AT_IDENTITY is exchanged within EAP-AKA', and made a number of other clarifications and editorial improvements. The security considerations section also includes a summary of vulnerabilities brought up in the context of AKA or EAP-AKA', and discusses their applicability and impacts in EAP-AKA'.

<u>Appendix D</u>. Importance of Explicit Negotiation

Choosing between the traditional and revised AKA key derivation functions is easy when their use is unambiguously tied to a particular radio access network, e.g., Long Term Evolution (LTE) as defined by 3GPP or evolved High Rate Packet Data (eHRPD) as defined by 3GPP2. There is no possibility for interoperability problems if this radio access network is always used in conjunction with new protocols that cannot be mixed with the old ones; clients will always know whether they are connecting to the old or new system.

However, using the new key derivation functions over EAP introduces several degrees of separation, making the choice of the correct key derivation functions much harder. Many different types of networks employ EAP. Most of these networks have no means to carry any information about what is expected from the authentication process. EAP itself is severely limited in carrying any additional information, as noted in [RFC4284] and [RFC5113]. Even if these networks or EAP were extended to carry additional information, it would not affect millions of deployed access networks and clients attaching to them.

Simply changing the key derivation functions that EAP-AKA [RFC4187] uses would cause interoperability problems with all of the existing implementations. Perhaps it would be possible to employ strict separation into domain names that should be used by the new clients and networks. Only these new devices would then employ the new key derivation mechanism. While this can be made to work for specific cases, it would be an extremely brittle mechanism, ripe to result in problems whenever client configuration, routing of authentication requests, or server configuration does not match expectations. It also does not help to assume that the EAP client and server are running a particular release of 3GPP network specifications. Network vendors often provide features from future releases early or do not provide all features of the current release. And obviously, there are many EAP and even some EAP-AKA implementations that are not bundled with the 3GPP network offerings. In general, these approaches are expected to lead to hard-to-diagnose problems and increased support calls.

Appendix E. Test Vectors

Test vectors are provided below for four different cases. The test vectors may be useful for testing implementations. In the first two cases, we employ the MILENAGE algorithm and the algorithm configuration parameters (the subscriber key K and operator algorithm variant configuration value OP) from test set 19 in [TS-3GPP.35.208].

The last two cases use artificial values as the output of AKA, and is useful only for testing the computation of values within EAP-AKA', not AKA itself.

Case 1

The parameters for the AKA run are as follows:

Identity:	"0555	'0555444333222111"								
Network name:	"WLAN	"WLAN"								
RAND:	81e9	2b6c	0ee0	e12e	bceb	a8d9	2a99	dfa5		
AUTN:	bb52	e91c	747a	c3ab	2a5c	23d1	5ee3	51d5		
IK:	9744	871a	d32b	f9bb	d1dd	5ce5	4e3e	2e5a		
CK:	5349	fbe0	9864	9f94	8f5d	2e97	3a81	c00f		
RES:	28d7	b0f2	a2ec	3de5						

Then the derived keys are generated as follows:

CK':	0093	962d	0dd8	4aa5	684b	045c	9edf	fa04
IK':	ccfc	230c	a74f	cc96	c0a5	d611	64f5	a76c
K_encr:	766f	a0a6	c317	174b	812d	52fb	cd11	a179
K_aut:	0842	ea72	2ff6	835b	fa20	3249	9fc3	ec23
	c2f0	e388	b4f0	7543	ffc6	77f1	696d	71ea
K_re:	cf83	aa8b	c7e0	aced	892a	cc98	e76a	9b20
	95b5	58c7	795c	7094	715c	b339	3aa7	d17a
MSK:	67c4	2d9a	a56c	1b79	e295	e345	9fc3	d187
	00	e0bf	0 _ 0 0.		0002		0.00.	0.0
		fe19						
	055b	abee	58a0	2650	b067	ec4e	9347	c75a
EMSK:	f861	703c	d775	590e	16c7	679e	a387	4ada
		11de		0.0.1			00	
		6992						
	ef9e	8029	c0e2	90cd	bad5	638b	63bc	23fb

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Case 2

The parameters for the AKA run are as follows:

Identity:	"0555	'0555444333222111"								
Network name:	"HRPE	"HRPD"								
RAND:	81e9	2b6c	0ee0	e12e	bceb	a8d9	2a99	dfa5		
AUTN:	bb52	e91c	747a	c3ab	2a5c	23d1	5ee3	51d5		
IK:	9744	871a	d32b	f9bb	d1dd	5ce5	4e3e	2e5a		
CK:	5349	fbe0	9864	9f94	8f5d	2e97	3a81	c00f		
RES:	28d7	b0f2	a2ec	3de5						

Then the derived keys are generated as follows:

CK':	3820	f027	7fa5	f777	32b1	fb1d	90c1	a0da
IK':	db94	a0ab	557e	f6c9	ab48	619c	a05b	9a9f
K_encr:	05ad	73ac	915f	ce89	ac77	e152	0d82	187b
K_aut:	5b4a	caef	62c6	ebb8	882b	2f3d	534c	4b35
	2773	37a0	0184	f20f	f25d	224c	04be	2afd
K_re:	3f90	bf5c	6e5e	f325	ff04	eb5e	f653	9fa8
	cca8	3981	94fb	d00b	e425	b3f4	0dba	10ac
MSK:	87b3	2157	0117	cd6c	95ab	6c43	6fb5	073f
	f15c	f855	05d2	bc5b	b735	5fc2	1ea8	a757
		f86a						
	f868	a961	17e9	1a2d	95f5	2667	7d57	2900
EMSK:	c891	d5f2	0f14	8a10	0755	3e2d	ea55	5c9c
		e967	0		10 01 1 01	02.0		00000
	0000	5979	0.0000	0.20	00.200	0205	00.010	
	1dc8	ab75	072b	80bd	0c1d	a612	466e	402c

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Case 3

The parameters for the AKA run are as follows:

Identity:	"055	0555444333222111"						
Network name:	"WLAN	'WLAN''						
RAND:	e0e0	e0e0	e0e0	e0e0	e0e0	e0e0	e0e0	e0e0
AUTN:	a0a0	a0a0	a0a0	a0a0	a0a0	a0a0	a0a0	a0a0
IK:	b0b0	b0b0	b0b0	b0b0	b0b0	b0b0	b0b0	b0b0
CK:	c0c0	c0c0	c0c0	c0c0	c0c0	c0c0	c0c0	c0c0
RES:	d0d0	d0d0	d0d0	d0d0	d0d0	d0d0	d0d0	d0d0
Then the derived	keys	are g	genera	ated a	as fol	Llows	:	

СК':	cd4c 8e	5c 68f5	7dd1	d7d7	dfd0	c538	e577
IK':	3ece 6b	70 5dbb	f7df	c459	a112	80c6	5524
K_encr:	897d 30	2f a284	7416	488c	28e2	0dcb	7be4
K_aut:	c407 00 58cb 30	•••••	00000	00.0.			0.0.00
K_re:	0a59 1a b4ae e2						
MSK:	9f7d ca 0d1a c7 61a2 9e ce99 16	6d 9553 f6 f3e9	5c5c 0f18	ac40 3de5	a750 861a	4699 d1be	bb89 dc81
EMSK:	724d e0 d501 87 c651 bc 6b51 da	79 537e 19 bfad	e37f c344	4d3c ffe2	6c73 b52c	8cb9 a78b	7b9d d831

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Case 4

The parameters for the AKA run are as follows:

	Identity:	"0555	"0555444333222111"						
	Network name:	"HRP	HRPD"						
	RAND:	e0e0	e0e0	e0e0	e0e0	e0e0	e0e0	e0e0	e0e0
	AUTN:	a0a0	a0a0	a0a0	a0a0	a0a0	a0a0	a0a0	a0a0
	IK:	b0b0	b0b0	b0b0	b0b0	b0b0	b0b0	b0b0	b0b0
	CK:	c0c0	c0c0	c0c0	c0c0	c0c0	c0c0	c0c0	c0c0
	RES:	d0d0	d0d0	d0d0	d0d0	d0d0	d0d0	d0d0	d0d0
The	n the derived	keys	are (genera	ated a	as fo	llows	:	
	СК':	8310	a71c	e6f7	5488	9613	da8f	64d5	fb46
	IK':	5adf	1436	0ae8	3819	2db2	3f6f	cb7f	8c76
	K_encr:	745e	7439	ba23	8f50	fcac	4d15	d47c	d1d9
	K_aut:							e183 e809	

 K_re:
 99da 835e
 2ae8
 2462
 576f
 e651
 6fad
 1f80

 2fof
 a119
 1655
 ddoa
 273d
 a96d
 04e0
 fcd3

 MSK:
 c6d3
 a6e0
 ceea
 951e
 b20d
 74f3
 2c30
 61d0

 680a
 04b0
 b086
 ee87
 00ac
 e3e0
 b95f
 a026

 83c2
 87be
 ee44
 4322
 94ff
 98af
 26d2
 cc78

 3bac
 e75c
 4b0a
 f7fd
 feb5
 511b
 a8e4
 cbd0

 EMSK:
 7fb5
 6813
 838a
 dafa
 99d1
 40c2
 f198
 f6da

 cebf
 b6af
 ee44
 4961
 1054
 02b5
 08c7
 f363

 352c
 b291
 9644
 b504
 63e6
 a693
 5415
 0147

 ae09
 cbc5
 4b8a
 651d
 8787
 a689
 3ed8
 536d

<u>Appendix F</u>. Contributors

The test vectors in <u>Appendix C</u> were provided by Yogendra Pal and Jouni Malinen, based on two independent implementations of this specification.

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Jouni Malinen provided suggested text for <u>Section 6</u>. John Mattsson provided much of the text for <u>Section 7.1</u>. Karl Norrman was the source of much of the information in <u>Section 7.2</u>.

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