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IMAP4 Extension: Message Preview Generation draft-ietf-extra-imap-fetch-preview-02

Abstract

This document specifies an IMAP protocol extension which allows a client to request that a server provide an abbreviated representation of a message that can be used by a client to provide a useful contextual preview of the message contents.

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1. Introduction

Many modern mail clients display small extracts of the body text as an aid to allow a user to quickly decide whether they are interested in viewing the full message contents. Mail clients implementing the Internet Message Access Protocol [RFC3501] would benefit from a standardized, consistent way to generate these brief previews of messages.

Generation of a preview on the server has several benefits. First, it allows consistent representation of previews across all clients. This standardized display can reduce user confusion when using multiple clients, as abbreviated message representations in clients will show identical message contents.

Second, server-side preview generation is more efficient. A client-based algorithm needs to issue, at a minimum, a FETCH BODYSTRUCTURE command in order to determine which MIME [RFC2045] body part(s) should be represented in the preview. Subsequently, at least one FETCH BODY command may be needed to retrieve body data used in preview generation. These FETCH commands cannot be pipelined since the BODYSTRUCTURE query must be parsed on the client before the list of parts to be retrieved via the BODY command(s) can be determined.

Additionally, it may be difficult to predict the amount of body data that must be retrieved to adequately represent the part via a preview, therefore requiring inefficient fetching of excessive data in order to account for this uncertainty. For example, a preview algorithm to display data contained in a text/html [RFC2854] part will likely strip the markup tags to obtain textual content. However, without fetching the entire content of the part, there is no way to guarantee that sufficient non-tag content will exist unless either 1) the entire part is retrieved or 2) an additional partial FETCH is executed when the client determines that it does not possess sufficient data from a previous partial FETCH to display an adequate representation of the preview.

Finally, server generation allows caching in a centralized location. Using server generated previews allows global generation once per message, and then cached indefinitely. Retrieval of message data may be expensive within a server, for example, so a server can be configured to reduce its storage retrieval load by pre-generating preview data.

A server that supports the PREVIEW extension indicates this with one or more capability names consisting of "PREVIEW=" followed by a supported preview algorithm name. This format provides for future upwards-compatible extensions and/or the ability to use locally-defined preview algorithms.

2. Conventions Used In This Document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP
14 [RFC2119] [RFC8174] when, and only when, they appear in all capitals, as shown here.

"User" is used to refer to a human user, whereas "client" refers to the software being run by the user.

In examples, "C:" and "S:" indicate lines sent by the client and server respectively. If a single "C:" or "S:" label applies to multiple lines, then the line breaks between those lines are for editorial clarity only and are not part of the actual protocol exchange.

As with all IMAP extension documents, the case used in writing IMAP protocol elements herein is chosen for editorial clarity, and implementations must pay attention to the numbered rules at the beginning of [RFC3501] Section 9.

3. FETCH Data Item

3.1. Command

To retrieve a preview for a message, the "PREVIEW" FETCH attribute is used when issuing a FETCH command.

If no algorithm identifier is provided, the server decides which of its built-in algorithms to use to generate the preview text.

Alternately, the client may explicitly indicate which algorithm(s) should be used in a parenthesized list after the PREVIEW attribute containing the name of the algorithm. These algorithms MUST be one of the algorithms identified as supported in the PREVIEW capability responses. If a client requests an algorithm that is unsupported, the server MUST return a tagged BAD response.

The order of the algorithms in the parenthesized list (from left to right) defines the client's priority decision. Duplicate algorithms in the list SHOULD be ignored. For purposes of duplicate detection, priority modifiers (Section 5) should be ignored. A server MUST honor a client's algorithm priority decision.

3.2. Response

The algorithm used by the server to generate the preview is returned preceding the preview string.

The server returns a variable-length string that is the generated preview for that message.

Example: Retrieving preview information in a SELECTed mailbox

- C: A1 FETCH 1 (PREVIEW)
- S: * 1 FETCH (PREVIEW (FUZZY "Preview text!"))
- S: A1 OK FETCH complete.

A server SHOULD strive to generate the same string for a given message for each request. However, since previews are understood to be a representation of the message data and not a canonical view of its contents, a client MUST NOT assume that a message preview is immutable for a given message. This relaxed requirement permits a server to offer previews as an option without requiring potentially burdensome storage and/or processing requirements to guarantee immutability for a use case that does not require this strictness.

If the preview is not available, the server MUST return NIL as the PREVIEW response. A NIL response indicates to the client that

preview information MAY become available in a future PREVIEW FETCH request. Note that this is semantically different than returning a zero-length string, which indicates an empty preview.

4. PREVIEW Algorithms

4.1. FUZZY

The FUZZY algorithm directs the server to use any internal algorithm it desires, subject to the below limitations, to generate a textual preview for a message.

The FUZZY algorithm MUST be implemented by any server that supports the PREVIEW extension.

The generated string MUST NOT be content transfer encoded and MUST be encoded in UTF-8 [RFC3629]. For purposes of this section, a "preview character" is defined as a single UCS character encoded in UTF-8.

The preview text MUST be treated as text/plain MIME data by the client.

The server SHOULD limit the length of the preview text to 200 preview characters. This length should provide sufficient data to generally support both various languages (and their different average word lengths) and different client display size requirements.

The server MUST NOT output preview text longer than 256 preview characters.

The server SHOULD remove any formatting markup that exists in the original text.

If the FUZZY algorithm generates a preview that is not based on the body content of the message and the LANGUAGE [RFC5255] extension is supported by the server, the preview text SHOULD be generated according to the the language rules that apply to human-readable text. For example, a message that consists of a single image MIME part has no human-readable text to generate preview information from. Instead, the server may wish to output a description that the message contains an image and describe some attributes of the image, such as image format, size, and filename. This descriptive text is not a product of the message body itself but is rather auto-generated data by the server, and should thus use the rules defined for humangenerated text described in the LANGUAGE extension (if supported on the server).

<u>5</u>. PREVIEW Priority Modifiers

5.1. LAZY

The LAZY modifier directs the server to return the preview representation only if that data can be returned without undue delay to the client.

This modifier allows a client to inform the server that preview data is nice-to-have, but the server SHOULD NOT block the return of other FETCH information at the expense of generating the preview data.

For example, a client displaying the initial mailbox listing to a user may want to display preview information associated with messages in that listing. However, this information is secondary to providing the mailbox listing, with message details, and the client is willing to load any unavailable previews in the background and display them as they are provided by the server. In this case, the client would apply the LAZY modifier to the desired algorithm(s) to direct the server to only return pre-generated preview data so that retrieval of the other FETCH information is not blocked by possibly expensive preview generation.

Generally, the LAZY modifier will only be used once per mailbox load during the initial listing. If preview information is not available during this initial FETCH, the expectation is that a second non-LAZY FETCH will take place after mailbox listing activities are complete. Thus, a maximum of 2 PREVIEW FETCH queries should occur for any message in a selected mailbox. A client SHOULD NOT continually issue LAZY PREVIEW FETCH commands in a selected mailbox as the server is under no requirement to return preview information for this command, which could lead to an unnecessary waste of system and network resources. See Example 4 in the Examples section for how this can be implemented.

The LAZY modifier MUST be implemented by any server that supports the PREVIEW extension.

6. Examples

Example 1: Requesting FETCH without explicit algorithm selection.

```
C: A1 CAPABILITY
S: * CAPABILITY IMAP4rev1 PREVIEW=FUZZY
S: A1 OK Capability command completed.
[...a mailbox is SELECTed...]
C: A2 FETCH 1 (RFC822.SIZE PREVIEW)
S: * 1 FETCH (RFC822.SIZE 5647 PREVIEW (FUZZY {200})
S: Lorem ipsum dolor sit amet, consectetur adipiscing elit.
S: Curabitur aliquam turpis et ante dictum, et pulvinar dui congue.
S: Maecenas hendrerit, lorem non imperdiet pellentesque, nulla
S: ligula nullam
S: ))
S: A2 OK FETCH complete.
```

Example 2: Requesting FETCH with explicit algorithm selection.

```
C: B1 FETCH 1 (RFC822.SIZE PREVIEW (FUZZY))
S: * 1 FETCH (RFC822.SIZE 91377 PREVIEW (FUZZY {53})
S: Preview text generated from message body text data.
S: ))
S: B1 OK FETCH complete.
```

Example 3: Requesting FETCH with invalid explicit algorithm selection.

```
C: C1 CAPABILITY
S: * CAPABILITY IMAP4rev1 PREVIEW=FUZZY
S: C1 OK Capability command completed.
[...a mailbox is SELECTed...]
C: C2 FETCH 1 (RFC822.SIZE PREVIEW (UNKNOWN-PREVIEW-ALGO))
S: C2 BAD FETCH contains invalid preview algorithm name.
```

Example 4: Use explicit algorithm priority selection, with LAZY modifier, to obtain previews during initial mailbox listing if readily available; otherwise, load previews in background.

```
C: D1 FETCH 1:3 (ENVELOPE PREVIEW (LAZY=FUZZY))
S: * 1 FETCH (ENVELOPE ("Wed, 25 Oct 2017 15:03:11 +0000" [...])
  PREVIEW (FUZZY "Preview text for message 1."))
S: * 2 FETCH (PREVIEW (FUZZY "") ENVELOPE
   ("Thu, 26 Oct 2017 12:17:23 +0000" [...]))
S: * 3 FETCH (ENVELOPE ("Fri, 27 Oct 2017 22:19:21 +0000" [...])
  PREVIEW (FUZZY NIL))
S: D1 OK FETCH completed.
[...Client knows that message 2 has a preview that is empty;
    therefore, client only needs to request message 3 preview again
    (e.g. in background)...]
C: D2 FETCH 3 (PREVIEW (FUZZY))
S: * 3 FETCH (PREVIEW (FUZZY {30})
S: Message data from message 3.
S: ))
S: D2 OK Fetch completed.
```

Example 5: Retrieve preview information for search results within a single mailbox. Use SEARCHRES [RFC5182] extension to save a round-trip.

```
C: E1 CAPABILITY
S: * CAPABILITY IMAP4rev1 PREVIEW=FUZZY SEARCHRES
S: E1 OK Capability command completed.
[...a mailbox is SELECTed...]
C: E2 SEARCH RETURN (SAVE) FROM "FOO"
C: E3 FETCH $ (UID PREVIEW (LAZY=FUZZY))
S: E2 OK SEARCH completed.
S: * 5 FETCH (UID 13 PREVIEW (FUZZY "Preview!"))
S: * 9 FETCH (UID 23 PREVIEW (FUZZY NIL))
S: E3 OK FETCH completed.
[...Retrieve message 9 preview in background...]
C: E4 UID FETCH 23 (PREVIEW (FUZZY))
S: * 9 FETCH (PREVIEW (FUZZY "Another preview!"))
S: E4 OK FETCH completed.
```

7. Formal Syntax

The following syntax specification uses the augmented Backus-Naur Form (BNF) as described in ABNF [RFC5234]. It includes definitions from IMAP [RFC3501].

```
=/ "PREVIEW=" (preview-alg / preview-mod-ext)
capability
fetch-att
                 =/ "PREVIEW" [SP "(" preview-alg-fetch *(SP
                    preview-alg-fetch) ")"]
msg-att-dynamic =/ "PREVIEW" SP "(" preview-alg SP nstring ")"
preview-alg
                = "FUZZY" / preview-alg-ext
preview-alg-ext = preview-atom ; New algorithm names SHOULD be
                                  ; registered with IANA and MUST
                                  ; conform with the
                                  ; recommendations described in
                                  ; RFC 6648, Section 3
preview-alq-fetch = preview-alg / preview-mod "=" preview-alg
preview-atom = 1*<any ATOM-CHAR except "=">
preview-mod
               = "LAZY" / preview-mod-ext
preview-mod-ext = preview-atom ; New priority modifier names
                                  ; SHOULD be registered with IANA
                                  ; and MUST conform with the
                                  ; recommendations described in
                                  ; <u>RFC 6648, Section 3</u>
```

8. Acknowledgements

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9. IANA Considerations

IMAP4 [RFC3501] capabilities are registered by publishing a standards track or IESG-approved experimental RFC. The registry is currently located at:

http://www.iana.org/assignments/imap-capabilities

This document requests that IANA adds the "PREVIEW=FUZZY" capability to the IMAP4 [RFC3501] capabilities registry.

This document requests that IANA create a new PREVIEW algorithms registry, which registers preview algorithms by publishing a

standards track or IESG-approved experimental RFC. This document constitutes registration of the FUZZY algorithm in that registry.

This document requests that IANA create a new PREVIEW modifiers registry, which registers preview modifiers by publishing a standards track or IESG-approved experimental RFC. This document constitutes registration of the LAZY modifier in that registry.

10. Security Considerations

Implementation of this extension might enable denial-of-service attacks against server resources, due to excessive memory or CPU usage during preview generation or increased storage usage if preview results are stored on the server after generation. Servers MAY limit the resources that preview generation uses.

11. References

11.1. Normative References

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<u>Appendix A.</u> Change History (To be removed by RFC Editor before publication)

Changes from <u>draft-slusarz-imap-fetch-snippet-00</u>:

- o Added standardized language to <u>Section 2</u> regarding IMAP ABNF conventions
- o Changed draft name to draft-ietf-extra-imap-fetch-snippet-##

Changes from <u>draft-ietf-extra-imap-fetch-snippet-00</u>:

- o Changed nomenclature from "snippet" to "preview"
- o Changed draft name to draft-ietf-extra-imap-fetch-preview-##
- o Update to RFC 8174 boilerplate
- o Updated length requirements for PREVIEW=FUZZY
- o Added preview-atom ABNF to limit use of "=" character
- o UTF-8 is a normative reference
- o Clarify that characters for purpose of length limitations are defined as UCS characters as encoded by UTF-8
- o Fix some incorrect literal lengths in examples

Changes from <u>draft-ietf-extra-imap-fetch-preview-00</u>:

- o Updated postal address
- o Added example to FETCH response section
- o Added example on how LANGUAGE extension may influence preview generation
- o Added recommendation that only one LAZY FETCH be executed for a message per mailbox
- o Added request to create algorithm and modifier registries
- o Added requirement that algorithm and modifier names conform to RFC
 6648
- o Added DoS attack info to security considerations
- o Distinguish between NIL response and zero-length string
- o Don't use deprecated "X-" convention in example
- o Spelling and nits

Changes from <u>draft-ietf-extra-imap-fetch-preview-01</u>:

- o Fix capability ABNF
- o Removed CAPABILITY string for examples where it did not add valuable context
- o Altered preview data in examples to cover a variety of potential server return scenarios
- o Added "SHOULD be registered" language to algorithm names and priority modifiers

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