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Location Information Server (LIS) Discovery using IP address and Reverse  
DNS

[draft-ietf-geopriv-res-gw-lis-discovery-08](#)

Abstract

The residential gateway is a device that has become an integral part of home networking equipment. Discovering a Location Information Server (LIS) is a necessary part of acquiring location information for location-based services. However, discovering a LIS when a residential gateway is present poses a configuration challenge, requiring a method that is able to work around the obstacle presented by the gateway.

This document describes a solution to this problem. The solution provides alternative domain names as input to the LIS discovery process based on the network addresses assigned to a Device.

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## [1.](#) Introduction

A Location Information Server (LIS) is a service provided by an access network. The LIS uses knowledge of the access network topology and other information to generate location information for Devices. Devices within an access network are able to acquire location information from a LIS.

The relationship between a Device and an access network might be transient. Configuration of the correct LIS at the Device ensures that accurate location information is available. Without location information, some network services are not available.



The configuration of a LIS IP address on a Device requires some automated process. This is particularly relevant when one considers that Devices might move between different access networks served by different LISs. LIS Discovery [[RFC5986](#)] describes a method that employs the Dynamic Host Configuration Protocol (DHCPv4 [[RFC2131](#)], DHCPv6 [[RFC3315](#)]) as input to U-NAPTR [[RFC4848](#)] discovery.

A residential gateway, or home router, provides a range of networking functions for Devices within the network it serves. Unfortunately in most cases these functions effectively prevent the successful use of DHCP for LIS discovery.

One drawback with DHCP is that universal deployment of a new option takes a considerable amount of time. Often, networking equipment needs to be updated in order to support the new option. Of particular concern are the millions of residential gateway devices used to provide Internet access to homes and businesses. While [[RFC5986](#)] describes functions that can be provided by residential gateways to support LIS discovery, gateways built before the publication of this specification are not expected (and are likely not able) to provide these functions.

This document explores the problem of configuring Devices with a LIS address when a residential gateway is interposed between the Device and access network. [Section 3](#) defines the problem and [Section 4](#) describes a method for determining a domain name that can be used for discovery of the LIS.

In some cases, the solution described in this document is based on a UNilateral Self-Address Fixing (UNSAF) [[RFC3424](#)] method. For those cases, this solution is considered transitional until such time as the recommendations for residential gateways in [[RFC5986](#)] are more widely deployed. Considerations relating to UNSAF applications are described in [Section 8](#).

## **[2.](#) Conventions used in this document**

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [[RFC2119](#)].

This document uses terminology established in [[RFC6280](#)] and [[RFC5012](#)]. The terms Device and LIS are capitalized throughout when they are used to identify the roles defined in [[RFC6280](#)].

## **[3.](#) Problem Statement**



Figure 1 shows a simplified network topology for fixed wire-line Internet access. This arrangement is typical when wired Internet access is provided. The diagram shows two network segments: the access network provided by an internet service provider (ISP), and the residential network served by the residential gateway.

There are a number of variations on this arrangement, as documented in [Section 3.1 of \[RFC5687\]](#). In each of these variations the goal of LIS discovery is to identify the LIS in the access network.

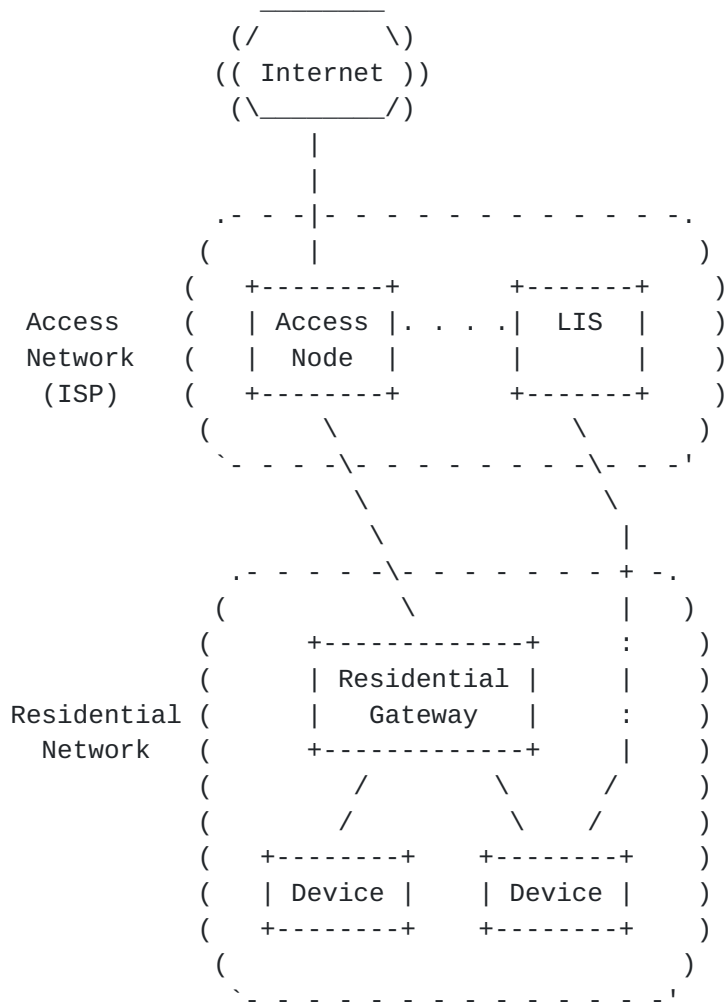


Figure 1: Simplified Network Topology



A particularly important characteristic of this arrangement is the relatively small geographical area served by the residential gateway. Given a small enough area, it is reasonable to delegate the responsibility for providing Devices within the residential network with location information to the ISP. The ISP is able to provide location information that identifies the residence, which should be adequate for a wide range of purposes.

A residential network that covers a larger geographical area might require a dedicated LIS, a case that is outside the scope of this document.

The goal of LIS discovery is to identify a LIS that is able to provide the Device with accurate location information. In the network topology described, this means identifying the LIS in the access network. The residential gateway is a major obstacle in achieving this goal.

### **3.1. Residential Gateway**

A residential gateway can encompass several different functions including: modem, Ethernet switch, wireless access point, router, network address translation (NAT), DHCP server, DNS relay and firewall. Of the common functions provided, the NAT function of a residential gateway has the greatest impact on LIS discovery.

An ISP is typically parsimonious about their IP address allocations; each customer is allocated a limited number of IP addresses. Therefore, NAT is an extremely common function of gateways. NAT enables the use of multiple Devices within the residential network. However NAT also means that Devices within the residence are not configured by the ISP directly.

When it comes to discovering a LIS, the fact that Devices are not configured by the ISP causes a significant problem. Configuration is the ideal method of conveying the information necessary for discovery. Devices attached to residential gateways are usually given a generic configuration that includes no information about the ISP network. For instance, DNS configuration typically points to a DNS relay on the gateway device. This approach ensures that the local network served by the gateway is able to operate without a connection to the ISP, but it also means that Devices are effectively ignorant of the ISP network.

[RFC5986] describes several methods that can be applied by a residential gateway to assist Devices in acquiring location information. For instance, the residential gateway could forward LIS address information to hosts within the network it serves.





Unfortunately, such an active involvement in the discovery process only works for new residential gateway devices that implement those recommendations.

Where residential gateways already exist, direct involvement of the gateway in LIS discovery requires that the residential gateway be updated or replaced. The cost of replacement is difficult to justify to the owner of the gateway, especially when it is considered that the gateway still fills its primary function: Internet access. Furthermore, updating the software in such devices is not feasible in many cases. Even if software updates were made available, many residential gateways cannot be updated remotely, inevitably leading to some proportion that is not updated.

This document therefore describes a method that can be used by Devices to discover their LIS without any assistance from the network.

### **3.2. Residential Gateway Security Features**

A network firewall function is often provided by residential gateways as a security measure. Security features like intrusion detection systems help protect users from attacks. Amongst these protections is a port filter that prevents both inbound and outbound traffic on certain TCP and UDP ports. Therefore, any solution needs to consider the likelihood of traffic being blocked.

## **4. IP-based DNS Solution**

LIS discovery [[RFC5986](#)] uses a DNS-based Dynamic Delegation Discovery Service (DDDS) system as the basis of discovery. Input to this process is a domain name. Use of DHCP for acquiring the domain name is specified, but alternative methods of acquisition are permitted.

This document specifies a means for a Device to discover several alternative domain names that can be used as input to the DDDS process. These domain names are based on the IP address of the Device. Specifically, the domain names are a portion of the reverse DNS trees - either the ".in-addr.arpa." or ".ip6.arpa." tree.

The goal of this process is to make a small number of DDDS queries in order to find a LIS. After LIS discovery using the DHCP-based process in [[RFC5986](#)] has failed, a Device can:

1. Collect a set of IP addresses that refer to the Device ([Section 4.1](#)).



2. Convert each IP address into DNS names in the "in-addr.arpa." or "ip6.arpa." tree ([Section 4.2](#)).
3. Perform the DDDS process for LIS discovery on those DNS names ([RFC5986](#)).
4. Shorten the DNS names by some number of labels and repeat the DDDS process ([Section 4.3](#)).

A Device might be reachable at one of a number of IP addresses. In the process described, a Device first identifies each IP address that it is potentially reachable from. From each of these addresses, the Device then selects up to three domain names for use in discovery. These domain names are then used as input to the DDDS process.

#### **4.1. Identification of IP Addresses**

A Device identifies a set of potential IP addresses that currently result in packets being routed to it. These are ordered by proximity, with those addresses that are used in adjacent network segments being favoured over those used in public or remote networks. The first addresses in the set are those that are assigned to local network interfaces.

A Device can use the Session Traversal Utilities for NAT (STUN) [[RFC5389](#)] mechanism to determine its public reflexive transport address. The host uses the "Binding Request" message and the resulting "XOR-MAPPED-ADDRESS" parameter that is returned in the response.

Alternative methods for determining other IP addresses MAY be used by the Device. Port Control Protocol (PCP) [[RFC6887](#)], Universal Plug and Play (UPnP) [[UPnP-IGD-WANIPConnection1](#)] and NAT Port Mapping Protocol (NAT-PMP) [[I-D.cheshire-nat-pmp](#)] are both able to provide the external address of a residential gateway device when enabled. These as well as proprietary methods for determining other addresses might also be available. Because there is no assurance that these methods will be supported by any access network, these methods are not mandated. Note also that in some cases, methods that rely on the view of the network from the residential gateway device could reveal an address in a private address range (see [Section 4.6](#)).

In many instances, the IP address produced might be from a private address range. For instance, the address on a local network interface could be from a private range allocated by the residential gateway. In other cases, methods that rely on the view of the network (UPnP, NAT-PMP) from the residential gateway device could reveal an address in a private address range if the access network



also uses NAT. For a private IP address, the derived domain name is only usable where the DNS server used contains data for the corresponding private IP address range.

#### **4.2. Domain Name Selection**

The domain name selected for each resulting IP address is the name that would be used for a reverse DNS lookup. The domain name derived from an IP version 4 address is in the ".in-addr.arpa." tree and follows the construction rules in [Section 3.5 of \[RFC1035\]](#). The domain name derived from an IP version 6 address is in the ".ip6.arpa." tree and follows the construction rules in [Section 2.5 of \[RFC3596\]](#).

#### **4.3. Shortened DNS Names**

Additional domain names are added to allow for a single DNS record to cover a larger set of addresses. If the search on the domain derived from the full IP address does not produce a NAPTR record with the desired service tag (e.g., "LIS:HELD"), a similar search is repeated based on a shorter domain name, using a part of the IP address:

- o For IP version 4, the resulting domain name SHOULD be shortened successively by one and two labels and the query repeated. This corresponds to a search on a /24 or /16 network prefix. This allows for fewer DNS records in the case where a single access network covering an entire /24 or /16 network is served by the same LIS.
- o For IP version 6, the resulting domain SHOULD be shortened successively by 16, 18, 20 and 24 labels and the query repeated. This corresponds to a search on a /64, /56, /48 or /32 network prefix.

This set of labels is intended to provide network operators with a degree of flexibility in where LIS discovery records can be placed without significantly increasing the number of DNS names that are searched. This does not attach any other significance to these specific zone cuts, or create a classful addressing hierarchy based on the reverse DNS tree.

For example, the IPv4 address "192.0.2.75" could result in queries to:

- o 75.2.0.192.in-addr.arpa.
- o 2.0.192.in-addr.arpa.



- o 0.192.in-addr.arpa.

Similarly, the IPv6 address "2001:DB8::28e4:3a93:4429:dfb5" could result in queries to:

- o 5.b.f.d.9.2.4.4.3.9.a.3.4.e.8.2.0.0.0.0.0.0.0.8.b.d.0.1.0.0.2.ip6.arpa.
- o 0.0.0.0.0.0.0.0.8.b.d.0.1.0.0.2.ip6.arpa.
- o 0.0.0.0.0.0.8.b.d.0.1.0.0.2.ip6.arpa.
- o 0.0.0.0.8.b.d.0.1.0.0.2.ip6.arpa.
- o 8.b.d.0.1.0.0.2.ip6.arpa.

The limited number of labels by which each name is shortened is intended to limit the number of DNS queries performed by Devices. If no LIS is discovered by this method, the result will be that no more than five U-NAPTR resolutions are invoked for each IP address.

#### **4.4. When To Use The Reverse DNS Method**

The DHCP method described in [[RFC5986](#)] MUST be attempted on all local network interfaces before attempting this method. This method is employed either because DHCP is unavailable, when the DHCP server does not provide a value for the access network domain name option, or if a request to the resulting LIS results in a HELD "notLocatable" error or equivalent.

#### **4.5. Private Address Spaces**

Addresses from a private use address space can be used as input to this method. In many cases, this applies to addresses defined in [[RFC1918](#)], though other address ranges could have limited reachability where this advice also applies. This is only possible if a DNS server with a view of the same address space is used. Public DNS servers cannot provide useful records for private addresses.

Using an address from a private space in discovery can provide a more specific answer if the DNS server has records for that space. Figure 2 shows a network configuration where addresses from an ISP network could better indicate the correct LIS. Records in DNS B can be provided for the 10.0.0.0/8 range, potentially dividing that range so that a more local LIS can be selected.





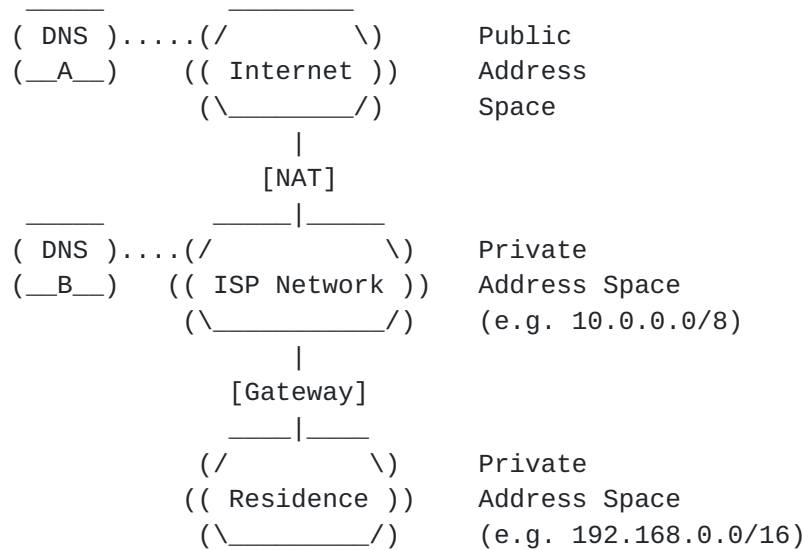


Figure 2: Address Space Example

The goal of automatic DNS configuration is usually to select a local DNS, which suits configurations like the one shown. However, use of public DNS or STUN servers means that a public IP address is likely to be found. For STUN in particular, selecting a public server minimizes the need for reconfiguration when a Device moves. Adding records for the public address space used by an access network ensures that the discovery process succeeds when a public address is used.

#### 4.6. Necessary Assumptions and Restrictions

When used by a Device for LIS discovery this is an UNSAF application and is subject to the limitations described in [Section 8](#).

It is not necessary that the IP address used is unique to the Device, only that the address can be somehow related to the Device or the access network that serves the Device. This allows a degree of flexibility in determining this value, although security considerations ([Section 7](#)) might require that the address be verified to limit the chance of falsification.

This solution assumes that the public reflexive transport address used by a Device is in some way controlled by the access network provider, or some other related party. This implies that the corresponding ".in-addr.arpa." or ".ip6.arpa." record can be updated by that entity to include a useful value for the LIS address.

#### 4.7. Failure Modes



Successful use of private addresses relies on a DNS server that has records for the address space that is used. Using a public IP address increases the likelihood of this. This document relies on STUN to provide the Device with a public reflexive transport address. Configuration of a STUN server is necessary to ensure that this is successful.

In cases where a virtual private network (VPN) or other tunnel is used, the entity providing a public IP address might not be able to provide the Device with location information. It is assumed that this entity is able to identify this problem and indicate this to the Device (using the "notLocatable" HELD error, or similar). This problem is described in more detail in [[RFC5985](#)].

#### **4.8. Deployment Considerations**

An access network provider SHOULD provide NAPTR records for each public IP address that is used for Devices within the access network.

Any DNS server internal to a NAT SHOULD also include records for the private address range. These records might only be provided to clients making requests from the private address range. Doing so allows clients within the private address range to discover a LIS based on their IP address prior to any address translation. In geographically distributed networks that use a private address range, this enables the use of a different LIS for different locations, based on the IP address range used at each location. Use of a public, translated IP address for the network can still work, but it might result in a suboptimal LIS selection.

A network that operates network address translation SHOULD provide NAPTR records that reference a LIS endpoint with a public address. This requires the reservation of an IP and port for the LIS. To ensure requests toward the LIS from within the private address space do not traverse the NAT and have source addresses mapped by the NAT, networks can provide direct route to the LIS. Clients that perform discovery based on public DNS or STUN servers are thereby easier to trace based on source address information.

NAPTR records can be provided for individual IP addresses. To limit the proliferation of identical records, a single record can be placed at higher nodes of the tree (corresponding to /24 and /16 for IPv4; /64, /56, /48 and /32 for IPv6). A record at a higher point in the tree (those with a shorter prefix) applies to all addresses lower in the tree (those with a longer prefix); records at the lower point override those at higher points, thus allowing for exceptions to be specified.



## **5. IANA Considerations**

This document has no IANA actions.

## **6. Privacy Considerations**

As with all uses of geolocation information, it is very important that measures be taken to ensure that location information is not provided to unauthorized parties. The mechanism defined in this document is focused on the case where a device is learning its own location, so that it can provide that location information to applications. We assume that the device learning its own location is not a privacy risk. There are then two remaining privacy risks: The use of geolocation by applications, and abuse of the location configuration protocol.

The privacy considerations around the use of geolocation by applications vary considerably by application context. A framework for location privacy in applications is provided in [[RFC6280](#)].

The mechanism specified in this document allows a device to discover its local LIS, from which it then acquires its location using a Location Configuration Protocol [[RFC5687](#)]. If an unauthorized third party can spoof the LCP to obtain a target's location information, then the mechanism in this document could allow them to discover the proper server to attack for a given IP address. Thus, it is important that a LIS meet the security requirements of the LCP it implements. For HELD, these requirements are laid out in [Section 9 of \[\[RFC5985\]\(#\)\]](#).

A Device that discovers a LIS using the methods in this document MUST NOT provide that LIS with additional information that might reveal its position, such as the location measurements described in [[I-D.ietf-geopriv-held-measurements](#)], unless it has a secondary method for determining the authenticity of the LIS, such as a white list.

## **7. Security Considerations**

The security considerations described in [[RFC5986](#)] apply to the discovery process as a whole. The primary security concern is with the potential for an attacker to impersonate a LIS.

The added ability for a third party to discover the identity of a LIS does not add any concerns, since the identity of a LIS is considered public information.



In addition to existing considerations, this document introduces further security considerations relating to the identification of the IP address. It is possible that an attacker could attempt to provide a falsified IP address in an attempt to subvert the rest of the process.

[RFC5389] describes attacks where an attacker is able to ensure that a Device receives a falsified reflexive address. An on-path attacker might be able to ensure that a falsified address is provided to the Device. Even though STUN messages are protected by a STUN MESSAGE-INTEGRITY attribute, which is an HMAC that uses a shared secret, an on-path attacker can capture and modify packets, altering source and destination addresses to provide falsified addresses.

This attack could result in an effective means of denial of service, or a means to provide a deliberately misleading service. Notably, any LIS that is identified based on a falsified IP address could still be a valid LIS for the given IP address, just not one that is useful for providing the Device with location information. In this case, the LIS provides a HELD "notLocatable" error, or an equivalent. If the falsified IP address is under the control of the attacker, it is possible that misleading (but verifiable) DNS records could indicate a malicious LIS that provides false location information.

In all cases of falsification, the best remedy is to perform some form of independent verification of the result. No specific mechanism is currently available to prevent attacks based on falsification of reflexive addresses; it is suggested that Devices attempt to independently verify that the reflexive transport address provided is accurate. An independent, trusted source of location information could aid in verification, even if the trusted source is unable to provide information with the same degree of accuracy as the discovered LIS.

Use of private address space effectively prevents use of the usual set of trust anchors for DNSSEC. Only a DNS server that is able to see the same private address space can provide useful records. A Device that relies on DNS records in the private address space portion of the ".in-addr.arpa." or ".ip6.arpa." trees MUST either use an alternative trust anchor for these records or rely on other means of ensuring the veracity of the DNS records.

## **8. IAB Considerations**





The IAB has studied the problem of Unilateral Self-Address Fixing (UNSAF) [[RFC3424](#)], which is the general process by which a client attempts to determine its address in another realm on the other side of a NAT through a collaborative protocol reflection mechanism, such as STUN.

This section only applies to the use of this method of LIS discovery by Devices and does not apply to its use for third-party LIS discovery.

The IAB requires that protocol specifications that define UNSAF mechanisms document a set of considerations.

1. Precise definition of a specific, limited-scope problem that is to be solved with the UNSAF proposal.

[Section 3](#) describes the limited scope of the problem addressed in this document.

2. Description of an exit strategy/transition plan.

[RFC5986] describes behaviour that residential gateways require in order for this short term solution to be rendered unnecessary. When implementations of the recommendations in LIS discovery are widely available, this UNSAF mechanism can be made obsolete.

3. Discussion of specific issues that may render systems more "brittle".

A description of the necessary assumptions and limitations of this solution are included in [Section 4.6](#).

Use of STUN for discovery of a reflexive transport address is inherently brittle in the presence of multiple NATs or address realms. In particular, brittleness is added by the requirement of using a DNS server that is able to view the address realm that contains the IP address in question. If address realms use overlapping addressing space, then there is a risk that the DNS server provides information that is not useful to the Device.

4. Identify requirements for longer term, sound technical solutions; contribute to the process of finding the right longer term solution.



A longer term solution is already provided in [[RFC5986](#)]. However, that solution relies on widespread deployment. The UNSAF solution provided here is provided as an interim solution that enables LIS access for Devices that are not able to benefit from deployment of the recommendations in [[RFC5986](#)].

5. Discussion of the impact of the noted practical issues with existing deployed NATs and experience reports.

The UNSAF mechanism depends on the experience in deployment of STUN [[RFC5389](#)]. On the whole, existing residential gateway devices are able to provide access to STUN and DNS service reliably, although regard should be given to the size of the DNS response (see [[RFC5625](#)]).

## **9. Acknowledgements**

Richard Barnes provided the text in [Section 6](#).

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