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## Working Group GitHub Usage Guidance

### Abstract

This document describes best practices for Working Groups that use GitHub for their work.

### Note to Readers

Discussion of this document takes place on the GitHub@ietf mailing list (ietf-and-github@ietf.org), which is archived at [https://mailarchive.ietf.org/arch/search?email\\_list=ietf-and-github](https://mailarchive.ietf.org/arch/search?email_list=ietf-and-github).

Source for this draft and an issue tracker can be found at <https://github.com/ietf-gitwg/using-github>.

### Status of This Memo

This Internet-Draft is submitted in full conformance with the provisions of BCP 78 and BCP 79.

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## **1. Introduction**

The IETF has an open and transparent process for developing standards. The use of [GitHub](#) or similar tools, when used as part of this process, can have several objectives. GitHub provides tools that can be helpful in editing documents. Use of this service has been found to reduce the time that Working Groups need to produce documents and to improve the quality of the final result.

The use of version control improves traceability and visibility of changes. Issue tracking can be used to manage open issues and provide a record of their resolution. Pull requests allow for better engagement on technical and editorial changes, and encourage contributions from a larger set of contributors. Using GitHub can also broaden the community of contributors for a specification.

The main purpose of this document is providing guidelines for how Working Groups might integrate the capabilities provided by GitHub into their processes for developing Internet-Drafts.

This document is meant as a supplement to existing Working Group practices. It provides guidance to Working Group chairs and participants on how they can best use GitHub within the framework established by RFC 2418 [RFC2418]. This document aims to establish norms that reduce the variation in usage patterns between different Working Groups and to help avoid issues that have been encountered in the past.

A companion document, [GH-CONFIG], describes administrative processes that support the practices described in this document.

Although similar, guidance for IRTF Research Groups is out of scope for this document. However, such groups may draw inspiration for GitHub use from the contents herein.

### **1.1. Distributed Version Control Systems**

Version control systems are a critical component of software engineering and are also quite useful for document editing.

[Git](#) is a distributed version control system that can operate without a central service. Each instance of a repository contains a number of revisions. Each revision stores the complete state of a set of files. Users are able to create new revisions in their copy of a repository and share revisions between copies of repositories.

### **1.2. GitHub**

GitHub is a service operated at <https://github.com/>. GitHub provides centralized storage for git repositories. GitHub is freely accessible on the open Internet, albeit currently only via IPv4.

GitHub provides a simplified and integrated interface to not only git, but also provides basic user management, an issue tracker, associated wikis, project hosting, and other features.

There are a large number of projects at GitHub and a very large community of contributors. One way in which some IETF Working Groups have benefited is through increased numbers of reviews and associated issues, along with other improvements that come from broader participation by facilitating those in the community to participate.

### **1.3. Other Services**

Git is not the only version control system available, nor is GitHub the only possible choice for hosting. There are other services that host revision control repositories and provide similar additional features to GitHub. For instance, [BitBucket](#) and [GitLab](#) provide similar feature sets. In addition to a hosted service, software for custom installations exists.

This document concentrates primarily on GitHub as it has a large and active community of contributors. As a result, some content might

not be applicable to other similar services. A Working Group that decides to adopt an alternative tool or service can still benefit from the general guidance in this document.

#### **1.4. Document Goals**

This document aims to describe how a Working Group might best apply GitHub to their work. The intent is to allow each Working Group considerable flexibility in how they use GitHub.

This document requires that policies for use of GitHub are agreed and clearly communicated within the Working Group (see [Section 2](#)). The remainder of the document contains guidelines and advice on how to construct a workable policy.

The requirements here apply to the case where Working Groups decide to use GitHub as a primary means of interaction. Individuals can set their own policies when using GitHub for managing their own drafts, or for managing drafts that they edit on behalf of a Working Group that has not explicitly adopted GitHub.

For both sets of users, this document aims to provide some amount of advice on practices that have been effective.

This document only aims to address use of GitHub in developing documents. Working Groups could choose to use the tool to aid in managing their charter or session materials such as agendas, minutes, and presentations. Though the advice here might apply more broadly, using GitHub to manage other material is out of scope for this document.

#### **1.5. Notational Conventions**

The words "MUST", "MUST NOT", "SHOULD", "SHOULD NOT", and "MAY" are used in this document. It's not shouting; when they are capitalized, they have the special meaning defined in BCP 14 [[RFC2119](#)] [[RFC8174](#)].

## **2. Administrative Policies**

The following administrative rules provide the necessary oversight and transparency.

### **2.1. Organizations**

Organizations are a way of forming groups of contributors on GitHub. Each Working Group SHOULD create a new organization for the Working Group. A Working Group organization SHOULD be named consistently so that it can be found. For instance, the name could be ietf-wg-`<wgname>`, as recommended in [[GH-CONFIG](#)].

A single organization SHOULD NOT be used for all IETF activity, or all activity within an area. Large organizations create too much overhead for general management tasks, particularly when there is a need to maintain membership.

Each organization requires owners. The owner team for a Working Group repository MUST include responsible Area Directors. Area

Directors MAY also designate a delegate that becomes an owner and Working Group chairs MAY also be owners.

A team with administrator access SHOULD be created for the Working Group Chairs and any Working Group Secretary. Administrator access is preferable, since this does not also include the ability to push to all repositories and ownership does not grant any other significant privileges.

Details about creating organizations adhering to these guidelines can be found in [[GH-CONFIG](#)].

## **2.2. Communicating Policies**

Each Working Group MAY set its own policy as to whether and how it uses GitHub. It is important that occasional participants in the WG and others accustomed to IETF tools be able to determine this and easily find the policy and GitHub organization.

A simple example of how to do this is to include a link to the GitHub organization on the WG Charter page in the datatracker. Similarly, if there are multiple mailing list options, links to those mailing lists should be given.

Repositories MUST include a copy or reference to the policy that applies to managing any documents they contain. Updating the README or CONTRIBUTING file in the repository with details of the process ensures that the process is recorded in a stable location other than the mailing list archive. This also makes Working Group policies available to casual contributors who might only interact with the GitHub repository.

GitHub prominently links to the CONTRIBUTING file on certain pages. This file SHOULD be used in preference to the README for information that new contributors need. The README SHOULD contain a link to the CONTRIBUTING file.

In addition to Working Group policies, notices on repositories MUST include citations for the [IETF Note Well](#).

## **3. Deciding to Use GitHub**

Working Group Chairs are responsible for determining how to best accomplish the charter objectives in an open and transparent fashion. The Working Group Chairs are responsible for determining if there is interest in using GitHub and making a consensus call to determine if the proposed policy and use is acceptable.

Chairs MUST involve Area Directors in any decision to use GitHub for anything more than managing drafts.

### **3.1. What to Use GitHub For**

Working Group Chairs decide what GitHub features the Working Group will rely upon. [Section 4](#) contains a more thorough discussion on the different features that can be used.

Working Group Chairs who decide to use GitHub MUST inform their Working Groups of their decision on the Working Group mailing list. An email detailing how the Working Group intends to use GitHub is sufficient, though it might be helpful to occasionally remind new contributors of these guidelines.

Working Group Chairs are responsible for ensuring that any policy they adopt is enforced and maintained.

The set of GitHub features ([Section 4](#)) that the Working Group relies upon need to be clearly documented in policies. This document provides some guidance on potential policies and how those might be applied.

Features that the Working Group does not rely upon SHOULD be made available to document editors. Editors are then able to use these features for their own purposes. For example, though the Working Group might not formally use issues to track items that require further discussion in order to reach consensus, keeping the issue tracker available to editors can be valuable.

Working Group policies need to be set with the goal of improving transparency, participation, and ultimately the quality of the consensus behind documents. At times, it might be appropriate to impose some limitations on what document editors are able to do in order to serve these goals. Chairs SHOULD periodically consult with document editors to ensure that policies are effective.

A document editor can still use GitHub independently for documents that they edit, even if the Working Group does not expressly choose to use GitHub. Any such public repository MUST follow the IETF Note Well and bear notices; see [Section 2.2](#). This recognizes that editors have traditionally chosen their own methods for managing the documents they edit but preserves the need for contributors to understand their obligations with respect to IETF processes.

Work done in GitHub has no special status. The output of any activity using GitHub needs to be taken to the Working Group and is subject to approval, rejection, or modification by the Working Group as with any other input.

### **3.2. Repositories**

New repositories can be created within the Working Group organization at the discretion of the chairs. Chairs could decide to only create new repositories for adopted Working Group items, or they might create repositories for individual documents on request.

All repositories for Working Group documents within the Working Group organization MUST be public. Repositories for private documents MAY be kept private, but only where there is a specific reason for doing so. For instance, a document that details a security vulnerability might be kept private prior to its initial publication as an Internet-Draft. Once an Internet-Draft is published, repositories SHOULD be made public.

The adoption status of any document MUST be clear from the contents of the repository. This can be achieved by having the name of the

document reflect status (that is, draft-ietf-`<wgname>`-... indicates that the document was adopted), or through a prominent notice (such as in the README).

Experience has shown that maintaining separate repositories for independent documents is most manageable. This allows the work in that repository to be focused on a single item.

Closely related documents, such as those that together address a single milestone, might be placed in a single repository. This allows editors to more easily manage changes and issues that affect multiple documents.

Maintaining multiple documents in the same repository can add overhead that negatively affects individual documents. For instance, issues might require additional markings to identify the document that they affect. Also, because editors all have write access to the repository, managing the set of people with write access to a larger repository is more difficult ([Section 3.3](#)).

### **3.3. Editors and Contributors**

Working Group chairs **MUST** give document editors write access to document repositories. This can be done by creating teams with write access and allocating editors to those teams, or by making editors collaborators on the repository.

Working Group chairs **MAY** also grant other individuals write access for other reasons, such as maintaining supporting code or build configurations. Working Group chairs, as administrators or owners of the organization might also have write access to repositories. Users other than document editors, including chairs, **SHOULD NOT** write to Working Group documents without prior coordination with document editors.

Working Groups **MAY** create a team for regular contributors that is only given read access to a repository. This does not confer additional privileges on these contributors, it instead allows for issues and pull requests to be assigned to those people. This can be used to manage the assignment of editorial or review tasks to individuals outside of the editor team.

### **3.4. Document Formats**

In addition to the canonical XML format [[RFC7991](#)], document editors might choose to use a different input form for editing documents, such as Markdown. Markdown-based formats are more accessible for new contributors, though ultimately decisions about format is left to document editors.

Formats that are not text-based **SHOULD NOT** be used, as these are ill-disposed to the sorts of interaction that revision control enables.

## **4. Contribution Methods**

Contributions to documents come in many forms. GitHub provides a range of options in addition to email. Input on GitHub can take the



form of new issues and pull requests, comments on issues and pull requests, and comments on commits.

#### **4.1. Issue Tracker**

The GitHub issue tracker can be an effective way of managing the set of open issues on a document. Issues - both open and closed - can be a useful way of recording decisions made by a Working Group.

Issues can be given arbitrary labels, assigned to contributors, and assembled into milestones. The issue tracker is integrated into the repository; an issue can be closed using a special marker in a commit message.

When deciding to use GitHub, Working Group Chairs MUST decide how the GitHub issue tracker is used. Use of the issue tracker could be limited to recording the existence of issues, or it might be used as the venue for substantial technical discussion between contributors.

A Working Group policy MAY require that all substantive changes be tracked using issues. Suggested policies for the use of the GitHub issue tracker are the primary subject of [Section 5](#).

##### **4.1.1. Issue Labels**

A system of labeling issues can be effective in managing issues. For instance, marking substantive issues separately from editorial can be helpful at guiding discussion. Using labels can also be helpful in identifying issues for which consensus has been achieved, but that require editors to integrate the changes into a document.

Labels can be used to identify particular categories of issues or to mark specific issues for discussion at an upcoming session.

If labels are a core part of Working Group process, chairs MUST communicate any process to the Working Group. This includes the semantics of labels, and who can apply and remove these labels. [Section 5.4](#) describes some basic strategies that might be adopted to manage decision-making processes.

##### **4.1.2. Closing Issues**

Editors have write access to repositories, which also allows them to close issues. The user that opens an issue is also able to close the issue. Chairs MUST provide guidance on who is permitted to close an issue and under what conditions.

Restrictions on who can close an issue and under what circumstances are generally not advisable until a document has reached a certain degree of maturity.

##### **4.1.3. Reopening Issues**

Issues that have reached a resolution that has Working Group consensus MUST NOT be reopened unless new information is presented.

For long-running work items, new contributors often raise issues that have already been resolved. Chairs need to assess whether the

arguments offered represent new information or not. This can require some discussion to determine accurately. Resolved issues **MUST** remain closed unless there is consensus to reopen an issue.

## **4.2. Pull Requests**

Pull requests are the GitHub feature that allow users to request changes to a repository. A user does not need to have write access to a repository to create a pull request. A user can create a "fork", or copy, of any public repository. The user has write access to their own fork, allowing them to make local changes. A pull request asks the owner of a repository to merge a specific set of changes from a fork (or any branch) into their copy.

Editors **SHOULD** make pull requests for all substantial changes rather than committing directly to the "master" branch of the repository. See [Section 5.3.2](#) for discussion on what constitutes a substantial change. A pull request creates an artifact that records the reasons for changes and provides other contributors with an opportunity to review the change. Pull requests that address substantive issues **SHOULD** mention the issue they address in the opening comment.

**Note:** This document assumes that there is a unified effort on a document, all concentrated on a git "master" branch. More advanced usage of git is not in the scope of this document.

Pull requests have many of the same properties as issues, including the ability to host discussion and bear labels. Critically, using pull requests creates a record of actions taken.

For significant changes, leaving a pull request open until discussion of the issue within the Working Group concludes allows the pull request to track the discussion and properly capture the outcome of discussions. Pull requests can be updated as discussions continue or in response to feedback.

Groups of editors could adopt a practice of having one editor create a pull request and another merge it. This ensures that changes are reviewed by editors. Editors are given discretion in how they manage changes amongst themselves.

### **4.2.1. Discussion on Pull Requests**

In addition to the features that pull requests share with issues, users can also review the changes in a pull request. This is a valuable feature, but it has some issues.

Comments in a review other than a summary are attached to specific lines of the proposed change. Such comments can be hard or impossible to find if changes are subsequently made to the pull request. This is problematic for contributors who do not track discussion closely.

For this reason, Working Group chairs **SHOULD** discourage the use of inline comments for substantial technical discussion of issues.

#### **4.2.2. Merging Pull Requests**

Working Groups MUST determine who is permitted to merge pull requests. Document editors SHOULD be permitted to merge pull requests at their discretion. This requires that editors exercise some judgment. Working Group chairs MAY occasionally identify a pull request and request that editors withhold merging until Working Group consensus has been assessed.

Note that the copy of a document that is maintained on GitHub does not need to be a perfect reflection of Working Group consensus at every point in time. Document editors need some flexibility in how they manage a document.

#### **4.3. Monitoring Activity**

GitHub produces individualized email notifications of activity that each user can adjust to their preferences. In addition to these, some Working Groups have created read-only mailing lists that receive notifications about activity on Working Group repositories. The volume of information on these lists can be too high to monitor actively, but access to an archive of actions can be useful.

An alternative is to rely on periodic email summaries of activity, such as those produced by a notification tool like [github-notify-ml](#). This tool has been used effectively in several Working Groups, though it requires server infrastructure.

### **5. Typical Working Group Policies**

Current experience with use of GitHub suggests a few different approaches to greater use of the tool in Working Groups.

This section describes some basic modes for interacting with GitHub, each progressively more involved. This starts with a very lightweight interaction where document management is the only feature that is formally used, then progressively more intensive use of the GitHub issue tracking capabilities are described. These approaches differ primarily in how discussion of substantive matters is managed. Most of the advice in this document applies equally to all models.

Working Groups can adjust these policies to suit their needs, but are advised to avoid gratuitous changes for the sake of consistency across the IETF as a whole.

#### **5.1. Document Management Mode**

In this mode of interaction, GitHub repositories are used to manage changes to documents, but the bulk of the work is conducted using email, face-to-face meetings, and other more traditional interactions. The intent of this policy is to enable document and issue management using GitHub while minimizing the complexity of the process.

In the version of this mode with the least interaction with GitHub, a repository is created for the purposes of document management by editors. Editors might maintain issues and pull requests for their

own benefit, but these have no formal standing in the Working Group process.

## **5.2. Issue Tracking Mode**

In addition to managing documents, the Working Group might choose to use GitHub for tracking outstanding issues. In this mode of interaction, all substantive technical discussions are tracked as issues in the issue tracker. However, discussion of any substantial matters is always conducted on mailing lists.

Under this mode, issues and pull requests can be opened by anyone, but anything deemed substantive MUST be resolved exclusively on the mailing list. Discussion on GitHub is kept to a minimum. Only editorial matters can be resolved using the issue tracker.

Chairs and editors are given discretion in determining what issues are substantive. As documents mature, it is generally prudent to err more toward consulting the mailing list where there is doubt. As with other Working Group decisions, chairs are the arbiters in case of dispute.

A recurrent problem with this mode of interaction is the tendency for discussions to spontaneously develop in the issue tracker. This requires a degree of discipline from chairs and editors to ensure that any substantive matters are taken to the mailing list.

As mailing lists remain the primary venue for discussion of substantive matters, this mode and the document management only modes remain those most compatible with existing work practices for Working Groups. Participants in a Working Group that operates under either model can reasonably be expected to receive all relevant communication about the work of the group from the Working Group mailing list.

Though the mailing list is used for making decisions, the issue tracker can still be a useful record of the state of issues. It is often useful if chairs or editors record details of decisions in issue comments when closing issues as resolved.

## **5.3. Issue Discussion Mode**

This GitHub interaction mode differs from the other modes in that discussion relating to substantive technical matters is allowed to occur on GitHub issues. Though decisions are always subject to confirmation on the mailing list, participants are permitted to conduct substantive discussions on the issue tracker. In some cases, this can include making some decisions without involving the Working Group mailing list.

A Working Group mailing list remains a critical venue for decision making, even where issue discussion occurs elsewhere. Working Group mailing lists generally include a wider audience than those who follow issue discussion, so difficult issues always benefit from list discussion.

Decisions about Working Group consensus MUST always be confirmed using the Working Group mailing list. However, depending on the

maturity of documents, this might be a more lightweight interaction, such as sending an email confirmation for a set of resolutions made using GitHub.

Using the mailing list to resolve difficult or controversial issues is strongly encouraged. In those cases, the issue tracker might be used to more fully develop an understanding of problems before initiating a discussion on the mailing list, along lines similar to the design team process (see Section 6.5 of [\[RFC2418\]](#)).

As a more involved process, adopting this mode can require changes in policies as documents become more mature. It is possible to use different processes for different documents in the Working Group.

Working Group chairs SHOULD confirm that the Working Group has consensus to adopt any process. In particular, the introduction of a more tightly-controlled process can have the effect of privileging positions already captured in documents, which might disadvantage alternative viewpoints.

### **5.3.1. Early Design Phases**

During early phases of the design of a protocol, chairs MAY allow editors to manage all aspects of issues. Editors are permitted to make decisions about how to both identify and resolve technical issues, including making any changes that editors feel necessary.

Chairs need to explicitly decide that this sort of process is needed and announce the decision to the Working Group. In many cases, documents that are adopted by a Working Group are already sufficiently mature that a looser process is not beneficial. The primary reason to grant editors more discretionary power is to improve the speed with which changes can be made. The risk is that design changes might not always reflect the consensus of the Working Group.

Changes made by editors under this process do not completely lack oversight. GitHub and git provide tools for ensuring that changes are tracked and can be audited. Within the usual Working Group process it is expected that Internet-Drafts will receive regular review. Finally, process checkpoints like Working Group Last Call (WGLC; Section 7.4 of [\[RFC2418\]](#)) provides additional safeguards against abuse.

Working Groups are advised against allowing editors this degree of flexibility for the entirety of a document lifecycle. Once a document is more stable and mature, it is likely appropriate to move to a more tightly controlled process.

### **5.3.2. Managing Mature Documents**

As a document matures, it becomes more important to understand not just that the document as a whole retains the support of the Working Group, but that changes are not made without wider consultation.

Chairs might choose to manage the process of deciding which issues are substantive. For instance, chairs might reserve the ability to use the design label to new issues (see [Section 5.4.1](#)) and to close

issues marked as design. Chairs should always allow document editors to identify and address editorial issues as they see fit.

As documents mature further, explicit confirmation of technical decisions with the Working Group mailing list becomes more important.

Gaining Working Group consensus about the resolution of issues can be done in the abstract, with editors being permitted to capture the outcome of discussions as they see fit.

More mature documents require not only consensus, but consensus about specific text. All substantive changes to documents that have passed WGLC SHOULD be proposed as pull requests, and MUST be discussed on the mailing list, and MUST have chairs explicitly confirm consensus. Chairs MAY institute this stricter process prior to WGLC.

**Note:** It is generally sufficient to trust editors to manage adherence with these policies, aided by the transparency provided by the version control system. There are tools that can be used to more tightly control access to repositories, but they can be overly constraining.

#### **5.4. Issue Labelling Schemes**

Several schemes for use of issue labels in managing issues have been used successfully. This section outlines these strategies and how they might be applied.

A design/editorial split (see [Section 5.4.1](#)) is useful in all cases that the issue tracking capability is used. Working Groups that only use GitHub for issue tracking might find that distinction sufficient for their needs.

Working Groups or editors might use additional labels as they choose. Any label that is used as part of a process requires that the process be documented and announced by Working Group chairs. Editors SHOULD be permitted to use labels to manage issues without any formal process significance being attached to those issues.

##### **5.4.1. Editorial/Design Labelling**

The most important distinction about an issue is whether it is substantive. The labels of editorial and design are used to represent this distinction.

An issue labeled as editorial has no substantive effect on a document, except to the extent that addressing the issue might make understanding the specification easier. Resolution of editorial issues can be left to the discretion of editors.

An issue labeled as design has or might have a substantive effect on a document. For protocol specifications, a design issue is one that might affect implementations or interoperability requirements. Addressing a design issue ultimately requires Working Group consensus, even if the resolution is to make no change.

This distinction can be applied to all types of document. For instance, a design issue for an Informational document might be raised to discuss possible changes to important concepts in the document.

#### **5.4.2. Decision Labelling**

Labels can be used to manage processes. As documents mature and issues become more numerous, labels can be used to clearly mark the status of issues. In particular, labelling of issues can be used to help in managing Working Group decisions.

For documents that are less mature, issues with resolutions but no specific proposals for changes to text might be marked editor-ready as a way of signaling that there is consensus about an approach, but no specific proposal. Chairs might use this to signal that discussion is complete and that editors are to be given discretion in the construction of text.

In contrast, if specific text is a prerequisite for resolving issues, as might be the case for more mature documents, a proposal-ready label might be used by editors to mark issues that they believe to have acceptable resolutions.

For resolved issues, a has-consensus label might be used by chairs to mark issues for which formal Working Group decisions have been made (Section 6.1 of [[RFC2418](#)]).

A v2 or next-version label might be used to mark and thereby save issues for a future version of or extension to a protocol, particularly where a resolution is made to take no action.

#### **5.4.3. Component Labelling**

Repositories with multiple interrelated documents or a complex document with multiple logical components might benefit from labels that identify different aspects of the work. The choice of appropriate labels for components will depend on the structure of specific documents.

#### **5.4.4. Other Labels**

Other labels can be used depending on the needs of editors and Working Group processes. For example,

\*An invalid label might be used for issues that were raised in error.

\*A blocked label might indicate an issue is awaiting resolution of an external process or related issue.

\*A parked label might be used to indicate issues that do not require immediate Working Group attention.

### **6. Internet-Draft Publication**

During the development of a document, individual revisions of a document can be built and formally submitted as an Internet-Draft.

This creates a stable snapshot and makes the content of the in-progress document available to a wider audience. Documents submitted as Internet-Drafts are not expected to address all open issues or merge outstanding pull requests.

Editors SHOULD create a new Internet-Draft submission two weeks prior to every session, which includes IETF meetings, other in-person meetings, and telephone or video conferences (see Section 7.1 of [\[RFC2418\]](#)). Though discussion could use the current version of a document from version control, participants in a session cannot be expected to monitor changes to documents in real-time; a published Internet-Draft ensures that there is a common, stable state that is known to all participants.

Internet-Drafts that use a GitHub repository SHOULD include a notice that includes a reference to the repository. This notice might also include information about where to discuss the draft.

Revisions used to generate documents that are submitted as Internet-Drafts SHOULD be tagged in repositories to provide a record of submissions.

Working Group chairs MAY request a revision of an Internet-Draft being managed on Github at any time, in consultation with document editors.

## 7. Assessing Consensus

The work that occurs on GitHub could be part of the consensus process, but the ultimate decision on consensus regarding a document is made by the chairs [\[RFC2026\]](#).

GitHub facilitates more involved interactions, which can result in a much higher level of activity than a typical Working Group mailing list. Participants who wish to limit their time commitment might follow GitHub activity selectively, either by following only specific issues or by occasionally reviewing the state of the document. Other participants might not use GitHub at all. Chairs are reminded that assessing consensus based on GitHub content alone cannot be assumed to reach all interested participants.

Chairs MUST consider input from all discussion venues when assessing consensus including GitHub, mailing lists, interim meetings, and IETF meetings. Each venue has different selection biases that might need to be considered.

A Working Group chair MUST consult the Working Group mailing list for any issue that is potentially contentious. Relying on input provided through GitHub alone might result in gaining input from a narrower set of participants. This includes important milestones like Working Group Last-Call, where review from the widest possible audience ensures a higher quality document.

If permitted, GitHub will be used for technical discussion and decisions, especially during early stages of development of a document. Any decisions are ultimately confirmed through review, and ultimately, through Working Group Last Call (see Section 7.4 of [\[RFC2418\]](#)).



The use of issues and labels has been effective in managing contentious issues. Explicitly labeling closed issues to identify those with formal consensus means that there is no confusion about the status of issues.

## **8. Continuous Integration**

Various third-party services offer the ability to run tests and other work when changes are made to a repository.

One common practice is to use these continuous integration services to build a text or HTML version of a document. This is then published to GitHub Pages, which allows users to view a version of the most recent revision of a document. Including a prominent link to this version of the document (such as in the README) makes it easier for new contributors to find a readable copy of the most recent version of a draft. In addition, including links to differences between this generated version and any published document helps contributors identify recent changes.

Continuous integration can also validate pull requests and other changes for errors. The most basic check is whether the source file can be transformed successfully into a valid Internet-Draft. For example, this might include checking that XML source is syntactically correct.

For a document that uses formal languages as part of the specification, such as schema or source code, a continuous integration system might also be used to validate any formal language that the document contains. Tests for any source code that the document contains might be run, or examples might be checked for correctness.

## **9. Advice to Editors**

Document editors are primarily responsible for maintaining documents. Taking on a few additional tasks can greatly improve the process for the Working Group.

Using GitHub means that it is more likely that a contribution is made by users who are not very familiar with the work. Pull requests from new contributors can contain errors or omissions. Duplicate issues are commonplace. Proposed changes might have grammatical errors or they might diverge from existing style. If a change is generally sound, rather than rejecting the pull request or requesting changes, editors could instead accept the change and then make any necessary corrections.

Editors SHOULD NOT close a pull request or issue without first understanding why the item was created. Editors and chairs SHOULD try to explain every action clearly and concisely. Even if a contributor seems rude, being courteous in response is always best.

If a contributor makes a comment that raises a new issue, editors can create an issue or - if there is an obvious solution - a pull request. It does not matter what venue the issue was raised in (e.g., email, issue discussion, a pull request review); capturing

issues quickly ensures that problems become visible and can be tracked.

This takes a little more effort, but these simple steps can help encourage contributions, which will ultimately improve the quality of documents.

## 10. Security Considerations

Continuity of operations is always a consideration when taking a dependency on an external service. If GitHub were to fail in some way, anyone relying upon its services would be seriously affected.

Widespread use of git reduces the exposure to a system failure because the primary repository is replicated in multiple locations. This includes hosted web pages; the content of web pages is maintained as a branch in the main repository. As specified in [GH-CONFIG], maintaining a mirror of a repository hosted on GitHub provides IETF-hosted backups for WG repositories.

However, other information maintained on GitHub is more vulnerable to loss. This includes issues and discussion on those issues, discussion and reviews of commits and pull requests, and any content hosted on the wiki. Tools exist for extracting this information for backup.

The potential for malicious actions by compromised or malcontent editors, chairs and area directors is relevant in maintaining the integrity of the content that GitHub hosts. Backups allow for recovery of content, and regular submissions as Internet-Drafts ensure that work is not lost completely.

## 11. IANA Considerations

This document has no IANA actions.

## 12. References

### 12.1. Normative References

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## 12.2. Informative References

[RFC7991] Hoffman, P., "The "xml2rfc" Version 3 Vocabulary", RFC 7991, DOI 10.17487/RFC7991, December 2016, <<https://www.rfc-editor.org/info/rfc7991>>.

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