

Definitions of Managed Objects  
for IEEE 802.3 Medium Attachment Units (MAUs)

23 August 1996

[<draft-ietf-hubmib-mau-mib-03.txt>](#)

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### Abstract

This memo defines an experimental portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it defines objects for managing 10 and 100 Mb/second Medium Attachment Units (MAUs) based on IEEE Std 802.3 [Section 30](#), "10 & 100 Mb/s Management," October 26, 1995.

This memo does not specify a standard for the Internet community.

#### 1. The SNMPv2 Network Management Framework

The SNMPv2 Network Management Framework presently consists of three major components. They are:

- o the SMI, described in [RFC 1902](#) [6] - the mechanisms used for describing and naming objects for the purpose of management.

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- o the MIB-II, STD 17, [RFC 1213](#) [5] - the core set of managed objects for the Internet suite of protocols.
- o the protocol, [RFC 1157](#) [10] and/or [RFC 1905](#) [9] - the protocol used for accessing managed information.

Textual conventions are defined in [RFC 1903](#) [7], and conformance statements are defined in [RFC 1904](#) [8].

The Framework permits new objects to be defined for the purpose of experimentation and evaluation.

### 1.1. Object Definitions

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. Objects in the MIB are defined using the subset of Abstract Syntax Notation One (ASN.1) defined in the SMI. In particular, each object type is named by an OBJECT IDENTIFIER, an administratively assigned name. The object type together with an object instance serves to uniquely identify a specific instantiation of the object. For human convenience, we often use a textual string, termed the descriptor, to refer to the object type.

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## 2. Overview

### 2.1. Relationship to [RFC 1515](#)

This MIB is intended to be a superset of that defined by [RFC 1515](#) [[11](#)], which will go to historic status. This MIB includes all of the objects contained in that MIB, plus several new ones which provide additional capabilities. Implementors are encouraged to support all applicable conformance groups in order to make the best use of the new functionality provided by this MIB. The new objects provide management support for:

- o management of 100 Mb/s devices
- o auto-negotiation
- o jack management

### 2.2. MAU Management

Instances of these object types represent attributes of an IEEE 802.3 MAU. Several types of MAUs are defined in the IEEE 802.3 CSMA/CD standard [[1](#)] and [[2](#)]. These MAUs may be connected to IEEE 802.3 repeaters or to 802.3 (Ethernet-like) interfaces. For convenience this document refers to these

devices as "repeater MAUs" and "interface MAUs."

The definitions presented here are based on [Section 30.5](#), "Layer Management for 10 & 100 Mb/s Medium Attachment Units (MAUs)", and Annex 30A, "GDMO Specifications for 802.3 managed objects" of IEEE Std 802.3u-1995. That specification includes definitions for both 10Mb/s and 100Mb/s devices, and is essentially a superset of the 10Mb/s definitions given by IEEE 802.3 [Section 20](#). This specification is intended to serve the same purpose: to provide for management of both 10Mb/s and 100Mb/s MAUs.

### 2.3. Relationship to Other MIBs

It is assumed that an agent implementing this MIB will also implement (at least) the 'system' group defined in MIB-II [\[5\]](#). The following sections identify other MIBs that such an agent

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should implement.

#### 2.3.1. Relationship to the MIB-II 'interfaces' group

The sections of this document that define interface MAU-related objects specify an extension to the 'interfaces' group of MIB-II. An agent implementing these interface-MAU related objects must also implement the 'interfaces' group of MIB-II. The value of the object ifMauIfIndex is the same as the value of 'ifIndex' used to instantiate the interface to which the given MAU is connected.

It is expected that an agent implementing the interface-MAU related objects in this MIB will also implement the Ethernet-like Interfaces MIB, [RFC 1650](#).

(Note that repeater ports are not represented as interfaces in the sense of MIB-II's 'interfaces' group.)

### 2.3.2. Relationship to the 802.3 Repeater MIB

The section of this document that defines repeater MAU-related objects specifies an extension to the 802.3 Repeater MIB defined in [4]. An agent implementing these repeater-MAU related objects must also implement the 802.3 Repeater MIB.

The values of 'rpMauGroupIndex' and 'rpMauPortIndex' used to instantiate a repeater MAU variable shall be the same as the values of 'rpPtrPortGroupIndex' and 'rpPtrPortIndex' used to instantiate the port to which the given MAU is connected.

### 2.4. Management of Internal MAUs

In some situations, a MAU can be "internal" -- i.e., its functionality is implemented entirely within a device. For example, a managed repeater may contain an internal repeater-MAU and/or an internal interface-MAU through which management communications originating on one of the repeater's external ports pass in order to reach the management agent associated with the repeater. Such internal MAUs may or may not be managed. If they are managed, objects describing their attributes should appear in the appropriate MIB subtree:

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dot3RpMauBasicGroup for internal repeater-MAUs and  
dot3IfMauBasicGroup for internal interface-MAUs.

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### 3. Definitions

MAU-MIB DEFINITIONS ::= BEGIN

IMPORTS

Counter32, Integer32,  
OBJECT-TYPE, MODULE-IDENTITY, NOTIFICATION-TYPE, mib-2  
FROM SNMPv2-SMI  
TruthValue  
FROM SNMPv2-TC  
OBJECT-GROUP, MODULE-COMPLIANCE  
FROM SNMPv2-CONF;

mauMod MODULE-IDENTITY

LAST-UPDATED "9608230000Z"  
ORGANIZATION "IETF HUB MIB Working Group"  
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DESCRIPTION

"Management information for 802.3 MAUs.

The following references are used throughout this MIB module:

[IEEE 802.3 Std]

refers to IEEE 802.3/ISO 8802-3 Information processing systems - Local area networks -



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Part 3: Carrier sense multiple access with collision detection (CSMA/CD) access method and physical layer specifications (1993), and to IEEE Std 802.3u-1995, Supplement to IEEE Std 802.3, clauses 22 through 29.

[IEEE 802.3 Mgt]

refers to IEEE 802.3u-1995, - 10 Mb/s & 100 Mb/s Management, [Section 30](#) - Supplement to IEEE Std 802.3."

::= { snmpDot3MauMgt 6 }

snmpDot3MauMgt OBJECT IDENTIFIER ::= { mib-2 26 }

dot3RpMauBasicGroup            OBJECT IDENTIFIER ::= { snmpDot3MauMgt 1  
dot3IfMauBasicGroup            OBJECT IDENTIFIER ::= { snmpDot3MauMgt 2  
dot3BroadMauBasicGroup        OBJECT IDENTIFIER ::= { snmpDot3MauMgt 3  
  
dot3IfMauAutoNegGroup         OBJECT IDENTIFIER ::= { snmpDot3MauMgt 5

-- object identifiers for MAU types  
-- (see rpMauType and ifMauType for usage)

dot3MauType

OBJECT IDENTIFIER ::= { snmpDot3MauMgt 4 }  
dot3MauTypeAUI            -- no internal MAU, view from AUI  
OBJECT IDENTIFIER ::= { dot3MauType 1 }  
dot3MauType10Base5        -- thick coax MAU (per 802.3 [section 8](#))  
OBJECT IDENTIFIER ::= { dot3MauType 2 }  
dot3MauTypeFoirl         -- FOIRL MAU (per 802.3 [section 9.9](#))  
OBJECT IDENTIFIER ::= { dot3MauType 3 }  
dot3MauType10Base2        -- thin coax MAU (per 802.3 [section 10](#))  
OBJECT IDENTIFIER ::= { dot3MauType 4 }  
dot3MauType10BaseT        -- UTP MAU (per 802.3 [section 14](#))

```
OBJECT IDENTIFIER ::= { dot3MauType 5 }
dot3MauType10BaseFP -- passive fiber MAU (per 802.3 section 16)
OBJECT IDENTIFIER ::= { dot3MauType 6 }
dot3MauType10BaseFB -- sync fiber MAU (per 802.3 section 17)
OBJECT IDENTIFIER ::= { dot3MauType 7 }
dot3MauType10BaseFL -- async fiber MAU (per 802.3 section 18)
OBJECT IDENTIFIER ::= { dot3MauType 8 }
```

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```
dot3MauType10Broad36 -- broadband DTE MAU (per 802.3 section 11)
-- note that 10BROAD36 MAUs can be attached to interfaces but
-- not to repeaters
OBJECT IDENTIFIER ::= { dot3MauType 9 }
```

----- new since [RFC 1515](#):

```
dot3MauType10BaseTHD -- UTP MAU (per 802.3 section 14)
-- half duplex mode
OBJECT IDENTIFIER ::= { dot3MauType 10 }
```

```
dot3MauType10BaseTFD -- UTP MAU (per 802.3 section 14)
-- full duplex mode
OBJECT IDENTIFIER ::= { dot3MauType 11 }
```

```
dot3MauType10BaseFLHD -- async fiber MAU (per 802.3 section 18)
-- half duplex mode
OBJECT IDENTIFIER ::= { dot3MauType 12 }
```

```
dot3MauType10BaseFLFD -- async fiber MAU (per 802.3 section 18)
-- full duplex mode
OBJECT IDENTIFIER ::= { dot3MauType 13 }
```

```
dot3MauType100BaseT4 -- 4 pair categ. 3 UTP (per 802.3 section 23)
OBJECT IDENTIFIER ::= { dot3MauType 14 }
```

```
dot3MauType100BaseTXHD -- 2 pair categ. 5 UTP (per 802.3 section 25),
-- half duplex mode
```

```

OBJECT IDENTIFIER ::= { dot3MauType 15 }

dot3MauType100BaseTXFD -- 2 pair categ. 5 UTP (per 802.3 section 25),
                        -- full duplex mode
OBJECT IDENTIFIER ::= { dot3MauType 16 }

dot3MauType100BaseFXHD -- X fiber over PMT (per 802.3 section 26)
                        -- half duplex mode
OBJECT IDENTIFIER ::= { dot3MauType 17 }

dot3MauType100BaseFXFD -- X fiber over PMT (per 802.3 section 26)
                        -- full duplex mode
OBJECT IDENTIFIER ::= { dot3MauType 18 }

dot3MauType100BaseT2
OBJECT IDENTIFIER ::= { dot3MauType 19 }

```

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--

-- The Basic Repeater MAU Table

--

rpMauTable OBJECT-TYPE

SYNTAX SEQUENCE OF RpMauEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"Table of descriptive and status information about  
the MAU(s) attached to the ports of a repeater."

::= { dot3RpMauBasicGroup 1 }

rpMauEntry OBJECT-TYPE

SYNTAX RpMauEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"An entry in the table, containing information about a single MAU."  
INDEX { rpMauGroupIndex, rpMauPortIndex, rpMauIndex }  
::= { rpMauTable 1 }

RpMauEntry ::=  
SEQUENCE {  
rpMauGroupIndex  
Integer32,  
rpMauPortIndex  
Integer32,  
rpMauIndex  
Integer32,  
rpMauType  
OBJECT IDENTIFIER,  
rpMauStatus  
INTEGER,  
rpMauMediaAvail  
INTEGER,  
rpMauMediaAvailStateExits  
Counter32,  
rpMauJabberState  
INTEGER,  
rpMauJabberingStateEnters  
Counter32,  
rpMauFalseCarriers  
Counter32

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}

rpMauGroupIndex OBJECT-TYPE

SYNTAX Integer32 (1..2147483647)

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This variable uniquely identifies the group

containing the port to which the MAU described by this entry is connected.

Note: In practice, a group will generally be a field-replaceable unit (i.e., module, card, or board) that can fit in the physical system enclosure, and the group number will correspond to a number marked on the physical enclosure.

The group denoted by a particular value of this object is the same as the group denoted by the same value of `rpPtrGroupIndex`."

```
::= { rpMauEntry 1 }
```

```
rpMauPortIndex OBJECT-TYPE
```

```
SYNTAX      Integer32 (1..2147483647)
```

```
MAX-ACCESS read-only
```

```
STATUS      current
```

```
DESCRIPTION
```

```
"This variable uniquely identifies the repeater port within group rpMauGroupIndex to which the MAU described by this entry is connected."
```

```
REFERENCE
```

```
"Reference RFC 1516, rpPtrPortIndex."
```

```
::= { rpMauEntry 2 }
```

```
rpMauIndex OBJECT-TYPE
```

```
SYNTAX      Integer32 (1..2147483647)
```

```
MAX-ACCESS read-only
```

```
STATUS      current
```

```
DESCRIPTION
```

```
"This variable uniquely identifies the MAU described by this entry from among other MAUs connected to the same port (rpMauPortIndex)."
```

```
REFERENCE
```

```
"[IEEE 802.3 Mgt], 30.5.1.1.1, aMAUID."
```

```
::= { rpMauEntry 3 }
```

rpMauType OBJECT-TYPE

SYNTAX OBJECT IDENTIFIER

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This object identifies the 10 or 100 Mb/s baseband MAU type. An initial set of MAU types are defined above. The assignment of OBJECT IDENTIFIERS to new types of MAUs is managed by the IANA. If the MAU type is unknown, the object identifier

unknownMauType OBJECT IDENTIFIER ::= { 0 0 }

is returned. Note that unknownMauType is a syntactically valid object identifier, and any conformant implementation of ASN.1 and the BER must be able to generate and recognize this value."

REFERENCE

"[IEEE 802.3 Mgt], 30.5.1.1.2, aMAUType."  
::= { rpMauEntry 4 }

rpMauStatus OBJECT-TYPE

SYNTAX INTEGER {  
    other(1),  
    unknown(2),  
    operational(3),  
    standby(4),  
    shutdown(5),  
    reset(6)  
}

MAX-ACCESS read-write

STATUS current

DESCRIPTION

"The current state of the MAU. This object may be implemented as a read-only object by those agents and MAUs that do not implement software control of the MAU state. Some agents may not support setting the value of this object to some of the enumerated values.

The value other(1) is returned if the MAU is in a state other than one of the states 2 through 6.

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The value unknown(2) is returned when the MAU's true state is unknown; for example, when it is being initialized.

A MAU in the operational(3) state is fully functional, operates, and passes signals to its attached DTE or repeater port in accordance to its specification.

A MAU in standby(4) state forces DI and CI to idle and the media transmitter to idle or fault, if supported. Standby(4) mode only applies to link type MAUs. The state of rpMauMediaAvail is unaffected.

A MAU in shutdown(5) state assumes the same condition on DI, CI, and the media transmitter as though it were powered down or not connected. The MAU may return other(1) value for the rpMauJabberState and rpMauMediaAvail objects when it is in this state. For an AUI, this state will remove power from the AUI.

Setting this variable to the value reset(6) resets the MAU in the same manner as a power-off, power-on cycle of at least one-half second would. The agent is not required to return the value reset (6).

Setting this variable to the value operational(3), standby(4), or shutdown(5) causes the MAU to assume the respective state except that setting a mixing-type MAU or an AUI to standby(4) will cause the MAU to enter the shutdown state."

## REFERENCE

"[IEEE 802.3 Mgt], 30.5.1.1.7, aMAUAdminState, 30.5.1.2.2, acMAUAdminControl, and 30.5.1.2.1, acRESETMAU."

::= { rpMauEntry 5 }

rpMauMediaAvail OBJECT-TYPE

```
SYNTAX      INTEGER {
                other(1),
                unknown(2),
                available(3),
```

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```
                notAvailable(4),
                remoteFault(5),
                invalidSignal(6),
                remoteJabber(7),
                remoteLinkLoss(8),
                remoteTest(9)
```

```
            }
```

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"If the MAU is a link or fiber type (FOIRL, 10BASE-T, 10BASE-F) then this is equivalent to the link test fail state/low light function. For an AUI or a coax (including broadband) MAU this indicates whether or not loopback is detected on the DI circuit. The value of this attribute persists between packets for MAU types AUI, 10BASE5, 10BASE2, 10BROAD36, and 10BASE-FP.

The value other(1) is returned if the mediaAvail state is not one of 2 through 6.

The value unknown(2) is returned when the MAU's true state is unknown; for example, when it is being initialized. At power-up or following a reset, the value of this attribute will be unknown for AUI, coax, and 10BASE-FP MAUs. For these MAUs loopback will be tested on each transmission during which no collision is detected. If DI is



receiving input when DO returns to IDL after a transmission and there has been no collision during the transmission then loopback will be detected. The value of this attribute will only change during non-collided transmissions for AUI, coax, and 10BASE-FP MAUs.

For 100BASE-T4, 100BASE-TX and 100BASE-FX the enumerations match the states within the respective link integrity state diagrams, fig 23-12 and 24-15 of sections [23](#) and [24](#) of [2]. Any MAU which implements management of auto-negotiation will map remote fault indication to remote fault.

The value available(3) indicates that the link,

,

light, or loopback is normal. The value notAvailable(4) indicates link loss, low light, or no loopback.

The value remoteFault(5) indicates that a fault has been detected at the remote end of the link. This value applies to 10BASE-FB, 100BASE-T4 Far End Fault Indication and non-specified remote faults from a system running auto-negotiation. The values remoteJabber(7), remoteLinkLoss(8), and remoteTest(9) should be used instead of remoteFault(5) where the reason for remote fault is identified in the remote signaling protocol.

The value invalidSignal(6) indicates that an invalid signal has been received from the other end of the link. InvalidSignal(6) applies only to MAUs of type 10BASE-FB.

Where an IEEE Std 802.3u-1995 clause 22 MII is present, a logic one in the remote fault bit (reference [section 22.2.4.2.8](#) of that document) maps to the value remoteFault(5), and a logic zero in the link status bit (reference [section 22.2.4.2.10](#) of that document) maps to the value notAvailable(4). The value notAvailable(4) takes precedence over the value remoteFault(5)."

REFERENCE

"[IEEE 802.3 Mgt], 30.5.1.1.4, aMediaAvailable."  
 ::= { rpMauEntry 6 }

rpMauMediaAvailStateExits OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"A count of the number of times that rpMauMediaAvail for this MAU instance leaves the state available(3)."

REFERENCE

"[IEEE 802.3 Mgt], 30.5.1.1.5, aLoseMediaCounter."  
 ::= { rpMauEntry 7 }

rpMauJabberState OBJECT-TYPE

SYNTAX INTEGER {

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other(1),  
unknown(2),  
noJabber(3),  
jabbering(4)

}

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The value other(1) is returned if the jabber

state is not 2, 3, or 4. The agent must always return other(1) for MAU type dot3MauTypeAUI.

The value unknown(2) is returned when the MAU's true state is unknown; for example, when it is being initialized.

If the MAU is not jabbering the agent returns noJabber(3). This is the 'normal' state.

If the MAU is in jabber state the agent returns the jabbering(4) value."

REFERENCE

"[IEEE 802.3 Mgt], 30.5.1.1.6,  
aJabber.jabberFlag."

::= { rpMauEntry 8 }

rpMauJabberingStateEnters OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"A count of the number of times that mauJabberState for this MAU instance enters the state jabbering(4). For MAUs of type dot3MauTypeAUI, dot3MauType100BaseT4, dot3MauType100BaseTX, and dot3MauType100BaseFX, this counter will always indicate zero."

REFERENCE

"[IEEE 802.3 Mgt], 30.5.1.1.6,  
aJabber.jabberCounter."

::= { rpMauEntry 9 }

rpMauFalseCarriers OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

```

STATUS      current
DESCRIPTION
    "A count of the number of false carrier events
    during IDLE in 100BASE-X links. This counter does
    not increment at the symbol rate. It can
    increment after a valid carrier completion at a
    maximum rate of once per 100 ms until the next
    carrier event.

    This counter increments only for MAUs of type
    dot3MauType100BaseT4, dot3MauType100BaseTX, and
    dot3MauType100BaseFX. For all other MAU types,
    this counter will always indicate zero.

    The approximate minimum time for rollover of this
    counter is 7.4 hours."
REFERENCE
    "[IEEE 802.3 Mgt], 30.5.1.1.10, aFalseCarriers."
 ::= { rpMauEntry 10 }

```

```

-- The rpJackTable applies to MAUs attached to repeaters
-- which have one or more external jacks (connectors).

```

```

rpJackTable OBJECT-TYPE
    SYNTAX      SEQUENCE OF RpJackEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "Information about the external jacks attached to
        MAUs attached to the ports of a repeater."
    ::= { dot3RpMauBasicGroup 2 }

```

```

rpJackEntry OBJECT-TYPE
    SYNTAX      RpJackEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "An entry in the table, containing information
        about a particular jack."
    INDEX       { rpMauGroupIndex,
                 rpMauPortIndex,
                 rpMauIndex,
                 rpJackIndex }
    ::= { rpJackTable 1 }

```

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RpJackEntry ::=

```
SEQUENCE {
    rpJackIndex
        Integer32,
    rpJackType
        INTEGER
}
```

rpJackIndex OBJECT-TYPE

SYNTAX Integer32 (1..2147483647)

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"This variable uniquely identifies the jack described by this entry from among other jacks attached to the same MAU (rpMauIndex)."

::= { rpJackEntry 1 }

rpJackType OBJECT-TYPE

```
SYNTAX INTEGER {
    other(1),
    rj45(2),
    rj45S(3), -- rj45 shielded
    db9(4),
    bnc(5),
    fAUI(6), -- female aui
    mAUI(7), -- male aui
    fiberSC(8),
    fiberMIC(9),
    fiberST(10),
    telco(11)
}
```

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The jack connector type, as it appears on the outside of the system."

::= { rpJackEntry 2 }

--  
-- The Basic Interface MAU Table  
--

ifMauTable OBJECT-TYPE

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SYNTAX SEQUENCE OF IfMauEntry  
MAX-ACCESS not-accessible  
STATUS current  
DESCRIPTION  
"Table of descriptive and status information about  
MAU(s) attached to an interface."  
 ::= { dot3IfMauBasicGroup 1 }

ifMauEntry OBJECT-TYPE

SYNTAX IfMauEntry  
MAX-ACCESS not-accessible  
STATUS current  
DESCRIPTION  
"An entry in the table, containing information  
about a single MAU."  
INDEX { ifMauIfIndex, ifMauIndex }  
 ::= { ifMauTable 1 }

IfMauEntry ::=

SEQUENCE {  
 ifMauIfIndex  
 Integer32,  
 ifMauIndex  
 Integer32,  
 ifMauType  
 OBJECT IDENTIFIER,  
 ifMauStatus  
 INTEGER,  
 ifMauMediaAvail

```

        INTEGER,
    ifMauMediaAvailStateExits
        Counter32,
    ifMauJabberState
        INTEGER,
    ifMauJabberingStateEnters
        Counter32,
    ifMauFalseCarriers
        Counter32,
    ifMauTypeList
        Integer32,
    ifMauDefaultType
        OBJECT IDENTIFIER,
    ifMauAutoNegSupported
        TruthValue
}

```

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```

ifMauIfIndex OBJECT-TYPE
    SYNTAX      Integer32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "This variable uniquely identifies the interface
        to which the MAU described by this entry is
        connected."
    REFERENCE
        "RFC 1213, ifIndex"
    ::= { ifMauEntry 1 }

ifMauIndex OBJECT-TYPE
    SYNTAX      Integer32 (1..2147483647)
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "This variable uniquely identifies the MAU
        described by this entry from among other MAUs

```

connected to the same interface (ifMauIfIndex)."  
REFERENCE  
"[IEEE 802.3 Mgt], 30.5.1.1.1, aMAUID."  
 ::= { ifMauEntry 2 }

ifMauType OBJECT-TYPE

SYNTAX OBJECT IDENTIFIER

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This object identifies the 10 or 100 Mb/s baseband MAU type. An initial set of MAU types are defined above. The assignment of OBJECT IDENTIFIERS to new types of MAUs is managed by the IANA. If the MAU type is unknown, the object identifier

unknownMauType OBJECT IDENTIFIER ::= { 0 0 }

is returned. Note that unknownMauType is a syntactically valid object identifier, and any conformant implementation of ASN.1 and the BER must be able to generate and recognize this value.

This object represents the operational type of the MAU, as determined by either (1) the result of the

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auto-negotiation function or (2) if auto-negotiation is not enabled or is not implemented for this MAU, by the value of the object ifMauDefaultType. In case (2), a set to the object ifMauDefaultType will force the MAU into the new operating mode."

REFERENCE

"[IEEE 802.3 Mgt], 30.5.1.1.2, aMAUType."  
 ::= { ifMauEntry 3 }



```

ifMauStatus OBJECT-TYPE
    SYNTAX      INTEGER {
                    other(1),
                    unknown(2),
                    operational(3),
                    standby(4),
                    shutdown(5),
                    reset(6)
                }
    MAX-ACCESS  read-write
    STATUS      current
    DESCRIPTION
        "The current state of the MAU.  This object may be
        implemented as a read-only object by those agents
        and MAUs that do not implement software control of
        the MAU state.  Some agents may not support
        setting the value of this object to some of the
        enumerated values.

        The value other(1) is returned if the MAU is in a
        state other than one of the states 2 through 6.

        The value unknown(2) is returned when the MAU's
        true state is unknown; for example, when it is
        being initialized.

        A MAU in the operational(3) state is fully
        functional, operates, and passes signals to its
        attached DTE or repeater port in accordance to its
        specification.

        A MAU in standby(4) state forces DI and CI to idle
        and the media transmitter to idle or fault, if
        supported.  Standby(4) mode only applies to link
        type MAUs.  The state of ifMauMediaAvail is

```

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unaffected.

A MAU in shutdown(5) state assumes the same condition on DI, CI, and the media transmitter as though it were powered down or not connected. The MAU may return other(1) value for the ifMauJabberState and ifMauMediaAvail objects when it is in this state. For an AUI, this state will remove power from the AUI.

Setting this variable to the value reset(6) resets the MAU in the same manner as a power-off, power-on cycle of at least one-half second would. The agent is not required to return the value reset (6).

Setting this variable to the value operational(3), standby(4), or shutdown(5) causes the MAU to assume the respective state except that setting a mixing-type MAU or an AUI to standby(4) will cause the MAU to enter the shutdown state."

#### REFERENCE

"[IEEE 802.3 Mgt], 30.5.1.1.7, aMAUAdminState, 30.5.1.2.2, acMAUAdminControl, and 30.5.1.2.1, acRESETMAU."

::= { ifMauEntry 4 }

#### ifMauMediaAvail OBJECT-TYPE

```
SYNTAX      INTEGER {
                other(1),
                unknown(2),
                available(3),
                notAvailable(4),
                remoteFault(5),
                invalidSignal(6),
                remoteJabber(7),
                remoteLinkLoss(8),
                remoteTest(9)
            }
```

MAX-ACCESS read-only

STATUS current

#### DESCRIPTION

"If the MAU is a link or fiber type (FOIRL, 10BASE-T, 10BASE-F) then this is equivalent to the link test fail state/low light function. For an

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AUI or a coax (including broadband) MAU this indicates whether or not loopback is detected on the DI circuit. The value of this attribute persists between packets for MAU types AUI, 10BASE5, 10BASE2, 10BROAD36, and 10BASE-FP.

The value other(1) is returned if the mediaAvail state is not one of 2 through 6.

The value unknown(2) is returned when the MAU's true state is unknown; for example, when it is being initialized. At power-up or following a reset, the value of this attribute will be unknown for AUI, coax, and 10BASE-FP MAUs. For these MAUs loopback will be tested on each transmission during which no collision is detected. If DI is receiving input when DO returns to IDL after a transmission and there has been no collision during the transmission then loopback will be detected. The value of this attribute will only change during non-collided transmissions for AUI, coax, and 10BASE-FP MAUs.

For 100BASE-T4, 100BASE-TX and 100BASE-FX the enumerations match the states within the respective link integrity state diagrams, fig 23-12 and 24-15 of sections [23](#) and [24](#) of [2]. Any MAU which implements management of auto-negotiation will map remote fault indication to remote fault.

The value available(3) indicates that the link, light, or loopback is normal. The value notAvailable(4) indicates link loss, low light, or no loopback.

The value remoteFault(5) indicates that a fault has been detected at the remote end of the link. This value applies to 10BASE-FB, 100BASE-T4 Far

End Fault Indication and non-specified remote faults from a system running auto-negotiation. The values remoteJabber(7), remoteLinkLoss(8), and remoteTest(9) should be used instead of remoteFault(5) where the reason for remote fault is identified in the remote signaling protocol.

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The value invalidSignal(6) indicates that an invalid signal has been received from the other end of the link. InvalidSignal(6) applies only to MAUs of type 10BASE-FB.

Where an IEEE Std 802.3u-1995 clause 22 MII is present, a logic one in the remote fault bit (reference [section 22.2.4.2.8](#) of that document) maps to the value remoteFault(5), and a logic zero in the link status bit (reference [section 22.2.4.2.10](#) of that document) maps to the value notAvailable(4). The value notAvailable(4) takes precedence over the value remoteFault(5)."

REFERENCE

"[IEEE 802.3 Mgt], 30.5.1.1.4, aMediaAvailable."  
::= { ifMauEntry 5 }

ifMauMediaAvailStateExits OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"A count of the number of times that ifMauMediaAvail for this MAU instance leaves the state available(3)."

REFERENCE

"[IEEE 802.3 Mgt], 30.5.1.1.5, aLoseMediaCounter."  
::= { ifMauEntry 6 }

```

ifMauJabberState OBJECT-TYPE
    SYNTAX      INTEGER {
                    other(1),
                    unknown(2),
                    noJabber(3),
                    jabbering(4)
                }
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The value other(1) is returned if the jabber
        state is not 2, 3, or 4. The agent must always
        return other(1) for MAU type dot3MauTypeAUI.

        The value unknown(2) is returned when the MAU's
        true state is unknown; for example, when it is

```

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being initialized.

If the MAU is not jabbering the agent returns noJabber(3). This is the 'normal' state.

If the MAU is in jabber state the agent returns the jabbering(4) value."

REFERENCE

"[IEEE 802.3 Mgt], 30.5.1.1.6,  
aJabber.jabberFlag."

::= { ifMauEntry 7 }

```

ifMauJabberingStateEnters OBJECT-TYPE

```

```

    SYNTAX      Counter32

```

```

    MAX-ACCESS  read-only

```

```

    STATUS      current

```

DESCRIPTION

"A count of the number of times that mauJabberState for this MAU instance enters the

state jabbering(4). For MAUs of type dot3MauTypeAUI, dot3MauType100BaseT4, dot3MauType100BaseTX, and dot3MauType100BaseFX, this counter will always indicate zero."

REFERENCE

"[IEEE 802.3 Mgt], 30.5.1.1.6, aJabber.jabberCounter."

::= { ifMauEntry 8 }

ifMauFalseCarriers OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"A count of the number of false carrier events during IDLE in 100BASE-X links. This counter does not increment at the symbol rate. It can increment after a valid carrier completion at a maximum rate of once per 100 ms until the next carrier event.

This counter increments only for MAUs of type dot3MauType100BaseT4, dot3MauType100BaseTX, and dot3MauType100BaseFX. For all other MAU types, this counter will always indicate zero.

,

The approximate minimum time for rollover of this counter is 7.4 hours."

REFERENCE

"[IEEE 802.3 Mgt], 30.5.1.1.10, aFalseCarriers."

::= { ifMauEntry 9 }

ifMauTypeList OBJECT-TYPE

SYNTAX Integer32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"A value that uniquely identifies the set of possible IEEE 802.3 types that the MAU could be. The value is a sum which initially takes the value zero. Then, for each type capability of this MAU, 2 raised to the power noted below is added to the sum. For example, a MAU which has the capability to be only 10BASE-T would have a value of 512 ( $2^{*9}$ ). In contrast, a MAU which supports both 10Base-T (full duplex) and 100BASE-TX (full duplex) would have a value of  $((2^{*11}) + (2^{*16}))$  or 67584.

The powers of 2 assigned to the capabilities are these:

Power	Capability
0	other or unknown
1	AUI
2	10BASE-5
3	FOIRL
4	10BASE-2
5	10BASE-T duplex mode unknown
6	10BASE-FP
7	10BASE-FB
8	10BASE-FL duplex mode unknown
9	10BROAD36
10	10BASE-T half duplex mode
11	10BASE-T full duplex mode
12	10BASE-FL half duplex mode
13	10BASE-FL full duplex mode
14	100BASE-T4
15	100BASE-TX half duplex mode
16	100BASE-TX full duplex mode
17	100BASE-FX half duplex mode

,

```
18      100BASE-FX full duplex mode
19      100BASE-T2
```

If auto-negotiation is present on this MAU, this object will map to ifMauAutoNegCapability."

```
::= { ifMauEntry 10 }
```

ifMauDefaultType OBJECT-TYPE

SYNTAX OBJECT IDENTIFIER

MAX-ACCESS read-write

STATUS current

DESCRIPTION

"This object identifies the default administrative 10 or 100 Mb/s baseband MAU type, to be used in conjunction with the operational MAU type denoted by ifMauType.

The set of possible values for this object is the same as the set defined for the ifMauType object.

This object represents the administratively-configured type of the MAU. If auto-negotiation is not enabled or is not implemented for this MAU, the value of this object determines the operational type of the MAU. In this case, a set to this object will force the MAU into the specified operating mode.

If auto-negotiation is implemented and enabled for this MAU, the operational type of the MAU is determined by auto-negotiation, and the value of this object denotes the type to which the MAU will automatically revert if/when auto-negotiation is later disabled.

**NOTE TO IMPLEMENTORS:** It may be necessary to provide for underlying hardware implementations which do not follow the exact behavior specified above. In particular, when ifMauAutoNegAdminStatus transitions from enabled to disabled, the agent implementation must ensure that the operational type of the MAU (as reported by ifMauType) correctly transitions to the value specified by this object, rather than continuing to operate at the value earlier determined by the



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```
        auto-negotiation function."
REFERENCE
    "[IEEE 802.3 Mgt], 30.5.1.1.1, aMAUID, and [IEEE
    802.3 Std], 22.2.4.1.4."
 ::= { ifMauEntry 11 }

ifMauAutoNegSupported OBJECT-TYPE
    SYNTAX      TruthValue
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "This object indicates whether or not auto-
        negotiation is supported on this MAU."
    ::= { ifMauEntry 12 }

-- The ifJackTable applies to MAUs attached to interfaces
-- which have one or more external jacks (connectors).

ifJackTable OBJECT-TYPE
    SYNTAX      SEQUENCE OF IfJackEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "Information about the external jacks attached to
        MAUs attached to an interface."
    ::= { dot3IfMauBasicGroup 2 }

ifJackEntry OBJECT-TYPE
    SYNTAX      IfJackEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "An entry in the table, containing information
        about a particular jack."
    INDEX      { ifMauIfIndex,
                ifMauIndex,
                ifJackIndex }

```

```
::= { ifJackTable 1 }
```

```
IfJackEntry ::=  
  SEQUENCE {  
    ifJackIndex  
    Integer32,
```

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```
    ifJackType  
      INTEGER  
  }
```

```
ifJackIndex OBJECT-TYPE  
  SYNTAX      Integer32 (1..2147483647)  
  MAX-ACCESS  not-accessible  
  STATUS      current  
  DESCRIPTION  
    "This variable uniquely identifies the jack  
    described by this entry from among other jacks  
    attached to the same MAU."  
  ::= { ifJackEntry 1 }
```

```
ifJackType OBJECT-TYPE  
  SYNTAX      INTEGER {  
    other(1),  
    rj45(2),  
    rj45S(3), -- rj45 shielded  
    db9(4),  
    bnc(5),  
    fAUI(6),  -- female aui  
    mAUI(7),  -- male aui  
    fiberSC(8),  
    fiberMIC(9),  
    fiberST(10),  
    telco(11)  
  }
```

```
MAX-ACCESS read-only
STATUS      current
DESCRIPTION
    "The jack connector type, as it appears on the
    outside of the system."
 ::= { ifJackEntry 2 }
```

```
-- The ifMauAutoNegTable applies to systems in which
-- auto-negotiation is supported on one or more MAUs
-- attached to interfaces. Note that if auto-negotiation
-- is present and enabled, the ifMauType object reflects
-- the result of the auto-negotiation function.
```

```
ifMauAutoNegTable OBJECT-TYPE
    SYNTAX      SEQUENCE OF IfMauAutoNegEntry
```

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```
MAX-ACCESS not-accessible
STATUS      current
DESCRIPTION
    "Configuration and status objects for the auto-
    negotiation function of MAUs attached to
    interfaces."
 ::= { dot3IfMauAutoNegGroup 1 }
```

```
ifMauAutoNegEntry OBJECT-TYPE
    SYNTAX      IfMauAutoNegEntry
    MAX-ACCESS not-accessible
    STATUS      current
    DESCRIPTION
        "An entry in the table, containing configuration
        and status information for the auto-negotiation
        function of a particular MAU."
    INDEX       { ifMauIfIndex, ifMauIndex }
 ::= { ifMauAutoNegTable 1 }
```

```

IfMauAutoNegEntry ::=
    SEQUENCE {
        ifMauAutoNegAdminStatus
            INTEGER,
        ifMauAutoNegRemoteSignaling
            INTEGER,
        ifMauAutoNegConfig
            INTEGER,
        ifMauAutoNegCapability
            Integer32,
        ifMauAutoNegCapAdvertised
            Integer32,
        ifMauAutoNegCapReceived
            Integer32,
        ifMauAutoNegRestart
            INTEGER
    }

```

```

ifMauAutoNegAdminStatus OBJECT-TYPE
    SYNTAX      INTEGER {
                    enabled(1),
                    disabled(2)
                }
    MAX-ACCESS  read-write

```

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STATUS current

DESCRIPTION

"Setting this object to enabled(1) will cause the interface which has the auto-negotiation signaling ability to be enabled.

If the value of this object is disabled(2) then the interface will act as it would if it had no auto-negotiation signaling. Under these

conditions, an IEEE 802.3 MAU will immediately be forced to the state indicated by the value of the object ifMauDefaultType.

NOTE TO IMPLEMENTORS: When ifMauAutoNegAdminStatus transitions from enabled to disabled, the agent implementation must ensure that the operational type of the MAU (as reported by ifMauType) correctly transitions to the value specified by the ifMauDefaultType object, rather than continuing to operate at the value earlier determined by the auto-negotiation function."

REFERENCE

"[IEEE 802.3 Mgt], 30.6.1.1.2, aAutoNegAdminState and 30.6.1.2.2, acAutoNegAdminControl."

::= { ifMauAutoNegEntry 1 }

ifMauAutoNegRemoteSignaling OBJECT-TYPE

SYNTAX INTEGER {  
detected(1),  
notdetected(2)  
}

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"A value indicating whether the remote end of the link is using auto-negotiation signaling. It takes the value detected(1) if and only if, during the previous link negotiation, FLP Bursts were received."

REFERENCE

"[IEEE 802.3 Mgt], 30.6.1.1.3, aAutoNegRemoteSignaling."

::= { ifMauAutoNegEntry 2 }

ifMauAutoNegConfig OBJECT-TYPE

```

SYNTAX      INTEGER {
                other(1),
                configuring(2),
                complete(3),
                disabled(4),
                parallelDetectFail(5)
            }
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
    "A value indicating the current status of the
    auto-negotiation process.  The enumeration
    parallelDetectFail(5) maps to a failure in
    parallel detection as defined in 28.2.3.1 of [IEEE
    802.3 Std]."
```

REFERENCE

```

    "[IEEE 802.3 Mgt], 30.6.1.1.4,
    aAutoNegAutoConfig."
 ::= { ifMauAutoNegEntry 4 }
```

ifMauAutoNegCapability OBJECT-TYPE

```

SYNTAX      Integer32
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
    "A value that uniquely identifies the set of
    capabilities of the local auto-negotiation entity.
    The value is a sum which initially takes the value
    zero.  Then, for each capability of this
    interface, 2 raised to the power noted below is
    added to the sum.  For example, an interface which
    has the capability to support only 100Base-TX half
    duplex would have a value of 32768 (2**15).  In
    contrast, an interface which supports both
    100Base-TX half duplex and and 100Base-TX full
    duplex would have a value of 98304 ((2**15) +
    (2**16))."
```

The powers of 2 assigned to the capabilities are these:

Power	Capability
0	other or unknown
(1-9)	(reserved)
10	10BASE-T half duplex mode

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```
11      10BASE-T full duplex mode
12      (reserved)
13      (reserved)
14      100BASE-T4
15      100BASE-TX half duplex mode
16      100BASE-TX full duplex mode
```

Note that interfaces that support this MIB may have capabilities that extend beyond the scope of this MIB."

## REFERENCE

```
"[IEEE 802.3 Mgt], 30.6.1.1.5,
aAutoNegLocalTechnologyAbility."
 ::= { ifMauAutoNegEntry 5 }
```

## ifMauAutoNegCapAdvertised OBJECT-TYPE

```
SYNTAX      Integer32
MAX-ACCESS  read-write
STATUS      current
DESCRIPTION
```

"A value that uniquely identifies the set of capabilities advertised by the local auto-negotiation entity. Refer to ifMauAutoNegCapability for a description of the possible values of this object.

Capabilities in this object that are not available in ifMauAutoNegCapability cannot be enabled."

## REFERENCE

```
"[IEEE 802.3 Mgt], 30.6.1.1.6,
aAutoNegAdvertisedTechnologyAbility."
 ::= { ifMauAutoNegEntry 6 }
```

## ifMauAutoNegCapReceived OBJECT-TYPE

```
SYNTAX      Integer32
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
```

"A value that uniquely identifies the set of

capabilities received from the remote auto-negotiation entity. Refer to ifMauAutoNegCapability for a description of the possible values of this object.

Note that interfaces that support this MIB may be

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attached to remote auto-negotiation entities which have capabilities beyond the scope of this MIB."

REFERENCE

"[IEEE 802.3 Mgt], 30.6.1.1.7,  
aAutoNegReceivedTechnologyAbility."

::= { ifMauAutoNegEntry 7 }

ifMauAutoNegRestart OBJECT-TYPE

SYNTAX INTEGER {  
restart(1),  
norestart(2)  
}

MAX-ACCESS read-write

STATUS current

DESCRIPTION

"If the value of this object is set to restart(1) then this will force auto-negotiation to begin link renegotiation. If auto-negotiation signaling is disabled, a write to this object has no effect.

Setting the value of this object to norestart(2) has no effect."

REFERENCE

"[IEEE 802.3 Mgt], 30.6.1.2.1,  
acAutoNegRestartAutoConfig."

::= { ifMauAutoNegEntry 8 }

broadMauBasicTable OBJECT-TYPE



SYNTAX SEQUENCE OF BroadMauBasicEntry  
MAX-ACCESS not-accessible  
STATUS current  
DESCRIPTION  
"Table of descriptive and status information about  
the broadband MAUs connected to interfaces."  
 ::= { dot3BroadMauBasicGroup 1 }

broadMauBasicEntry OBJECT-TYPE  
SYNTAX BroadMauBasicEntry  
MAX-ACCESS not-accessible  
STATUS current  
DESCRIPTION  
"An entry in the table, containing information  
about a single broadband MAU."  
INDEX { broadMauIfIndex, broadMauIndex }

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::= { broadMauBasicTable 1 }

BroadMauBasicEntry ::=  
SEQUENCE {  
    broadMauIfIndex  
        Integer32,  
    broadMauIndex  
        Integer32,  
    broadMauXmtRcvSplitType  
        INTEGER,  
    broadMauXmtCarrierFreq  
        Integer32,  
    broadMauTranslationFreq  
        Integer32  
}

broadMauIfIndex OBJECT-TYPE  
SYNTAX Integer32  
MAX-ACCESS read-only

STATUS current  
DESCRIPTION  
"This variable uniquely identifies the interface to which the MAU described by this entry is connected."  
REFERENCE  
"Reference [RFC 1213](#), ifIndex."  
::= { broadMauBasicEntry 1 }

broadMauIndex OBJECT-TYPE  
SYNTAX Integer32 (1..2147483647)  
MAX-ACCESS read-only  
STATUS current  
DESCRIPTION  
"This variable uniquely identifies the MAU connected to interface broadMauIfIndex that is described by this entry."  
REFERENCE  
"Reference IEEE 802.3 MAU Mgt, 20.2.3.2, aMAUID."  
::= { broadMauBasicEntry 2 }

broadMauXmtRcvSplitType OBJECT-TYPE  
SYNTAX INTEGER {  
other(1),  
single(2),  
dual(3)

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}  
MAX-ACCESS read-only  
STATUS current  
DESCRIPTION  
"This object indicates the type of frequency multiplexing/cabling system used to separate the transmit and receive paths for the 10BROAD36 MAU.  
  
The value other(1) is returned if the split type

is not either single or dual.

The value single(2) indicates a single cable system. The value dual(3) indicates a dual cable system, offset normally zero."

REFERENCE

"Reference IEEE 802.3 MAU Mgt, 20.2.3.2, aBbMAUXmitRcvSplitType."

::= { broadMauBasicEntry 3 }

broadMauXmtCarrierFreq OBJECT-TYPE

SYNTAX Integer32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This variable indicates the transmit carrier frequency of the 10BROAD36 MAU in MHz/4; that is, in units of 250 kHz."

REFERENCE

"Reference IEEE 802.3 MAU Mgt, 20.2.3.2, aBroadbandFrequencies.xmitCarrierFrequency."

::= { broadMauBasicEntry 4 }

broadMauTranslationFreq OBJECT-TYPE

SYNTAX Integer32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This variable indicates the translation offset frequency of the 10BROAD36 MAU in MHz/4; that is, in units of 250 kHz."

REFERENCE

"Reference IEEE 802.3 MAU Mgt, 20.2.3.2, aBroadbandFrequencies.translationFrequency."

::= { broadMauBasicEntry 5 }

```

-- Notifications for use by 802.3 MAUs

rpMauJabberTrap NOTIFICATION-TYPE
    OBJECTS      { rpMauJabberState }
    STATUS       current
    DESCRIPTION
        "This trap is sent whenever a managed repeater MAU
        enters the jabber state.

        The agent must throttle the generation of
        consecutive rpMauJabberTraps so that there is at
        least a five-second gap between them."
    REFERENCE
        "[IEEE 802.3 Mgt], 30.5.1.3.1, nJabber
        notification."
    ::= { snmpDot3MauMgt 0 1 }

ifMauJabberTrap NOTIFICATION-TYPE
    OBJECTS      { ifMauJabberState }
    STATUS       current
    DESCRIPTION
        "This trap is sent whenever a managed interface
        MAU enters the jabber state.

        The agent must throttle the generation of
        consecutive ifMauJabberTraps so that there is at
        least a five-second gap between them."
    REFERENCE
        "[IEEE 802.3 Mgt], 30.5.1.3.1, nJabber
        notification."
    ::= { snmpDot3MauMgt 0 2 }

-- Conformance information

mauModConf
    OBJECT IDENTIFIER ::= { mauMod 1 }
mauModCompls
    OBJECT IDENTIFIER ::= { mauModConf 1 }
mauModObjGrps
    OBJECT IDENTIFIER ::= { mauModConf 2 }
mauModNotGrps
    OBJECT IDENTIFIER ::= { mauModConf 3 }

```

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```
-- Object groups
```

```
mauRpGrpBasic OBJECT-GROUP
    OBJECTS      { rpMauGroupIndex,
                  rpMauPortIndex,
                  rpMauIndex,
                  rpMauType,
                  rpMauStatus,
                  rpMauMediaAvail,
                  rpMauMediaAvailStateExits,
                  rpMauJabberState,
                  rpMauJabberingStateEnters }
    STATUS       current
    DESCRIPTION
        "Basic conformance group for MAUs attached to
        repeater ports. This group is also the
        conformance specification for RFC 1515
        implementations."
    ::= { mauModObjGrps 1 }

mauRpGrp100Mbs OBJECT-GROUP
    OBJECTS      { rpMauFalseCarriers }
    STATUS       current
    DESCRIPTION
        "Conformance group for MAUs attached to
        repeater ports with 100 Mb/s capability."
    ::= { mauModObjGrps 2 }

mauRpGrpJack OBJECT-GROUP
    OBJECTS      { rpJackType }
    STATUS       current
    DESCRIPTION
        "Conformance group for MAUs attached to
        repeater ports with managed jacks."
    ::= { mauModObjGrps 3 }

mauIfGrpBasic OBJECT-GROUP
    OBJECTS      { ifMauIfIndex,
                  ifMauIndex,
```

```
ifMauType,  
ifMauStatus,  
ifMauMediaAvail,  
ifMauMediaAvailStateExits,  
ifMauJabberState,  
ifMauJabberingStateEnters }
```

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STATUS current

DESCRIPTION

"Basic conformance group for MAUs attached to  
interfaces. This group also provides a  
conformance specification for [RFC 1515](#)  
implementations."

::= { mauModObjGrps 4 }

mauIfGrp100Mbs OBJECT-GROUP

OBJECTS { ifMauFalseCarriers,  
ifMauTypeList,  
ifMauDefaultType,  
ifMauAutoNegSupported }

STATUS current

DESCRIPTION

"Conformance group for MAUs attached  
to interfaces with 100 Mb/s capability."

::= { mauModObjGrps 5 }

mauIfGrpJack OBJECT-GROUP

OBJECTS { ifJackType }

STATUS current

DESCRIPTION

"Conformance group for MAUs attached  
to interfaces with managed jacks."

::= { mauModObjGrps 6 }

mauIfGrpAutoNeg OBJECT-GROUP

OBJECTS { ifMauAutoNegAdminStatus,

```

        ifMauAutoNegRemoteSignaling,
        ifMauAutoNegConfig,
        ifMauAutoNegCapability,
        ifMauAutoNegCapAdvertised,
        ifMauAutoNegCapReceived,
        ifMauAutoNegRestart }
STATUS      current
DESCRIPTION
    "Conformance group for MAUs attached to
    interfaces with managed auto-negotiation."
 ::= { mauModObjGrps 7 }

mauBroadBasic OBJECT-GROUP
OBJECTS     { broadMauIfIndex,
              broadMauIndex,
              broadMauXmtRcvSplitType,

```

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```

        broadMauXmtCarrierFreq,
        broadMauTranslationFreq }
STATUS      current
DESCRIPTION
    "Conformance group for broadband MAUs
    attached to interfaces. This group
    provides a conformance specification
    for RFC 1515 implementations."
 ::= { mauModObjGrps 8 }

```

-- Compliances

mauModRpCompl MODULE-COMPLIANCE

STATUS current

DESCRIPTION

"Compliance for MAUs attached to repeater ports."

MODULE -- this module

MANDATORY-GROUPS { mauRpGrpBasic }

GROUP mauRpGrp100Mbs

DESCRIPTION

"Implementation of this optional group is recommended for MAUs which have 100Mb/s capability."

GROUP mauRpGrpJack

DESCRIPTION

"Implementation of this optional group is recommended for MAUs which have one or more external jacks."

::= { mauModCompl 1 }

mauModIfCompl MODULE-COMPLIANCE

STATUS current

DESCRIPTION

"Compliance for MAUs attached to interfaces."

MODULE -- this module

MANDATORY-GROUPS { mauIfGrpBasic }

GROUP mauIfGrp100Mbs

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DESCRIPTION

"Implementation of this optional group is recommended for MAUs which have 100Mb/s capability."

GROUP mauIfGrpJack

DESCRIPTION

"Implementation of this optional group is recommended for MAUs which have one or more



external jacks."

GROUP mauIfGrpAutoNeg

DESCRIPTION

"Implementation of this group is mandatory for MAUs which support managed auto-negotiation."

GROUP mauBroadBasic

DESCRIPTION

"Implementation of this group is mandatory for broadband MAUs."

::= { mauModCompls 2 }

END

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#### 4. Acknowledgements

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Paul Woodruff

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Computer Science, May 1990.

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## 6. Security Considerations

Security issues are not discussed in this memo.

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