

**IEEE 802.5 MIB**

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Keith McCloghrie & Eric B. Decker  
cisco Systems, Inc.

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## **1. Introduction**

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it describes managed objects used for managing subnetworks which use the IEEE 802.5 Token Ring technology described in 802.5 Token Ring Access Method and Physical Layer Specifications, IEEE Standard 802.5-1989 [7]. This memo is (proposed as) a replacement for [RFC 1231](#).

## **2. The SNMPv2 Network Management Framework**

The SNMPv2 Network Management Framework consists of four major components. They are:

- o [RFC 1442](#) [1] which defines the SMI, the mechanisms used for describing and naming objects for the purpose of management.
- o STD 17, [RFC 1213](#) [2] defines MIB-II, the core set of managed objects for the Internet suite of protocols.
- o [RFC 1445](#) [3] which defines the administrative and other architectural aspects of the framework.
- o [RFC 1448](#) [4] which defines the protocol used for network access to managed objects.

The Framework permits new objects to be defined for the purpose of experimentation and evaluation.

### **2.1. Object Definitions**

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. Objects in the MIB are defined using the subset of Abstract Syntax Notation One (ASN.1) defined in the SMI. In particular, each object type is named by an OBJECT IDENTIFIER, an administratively assigned name. The object type together with an object instance serves to uniquely identify a specific instantiation of the object. For human convenience, we often use a textual string, termed the descriptor, to refer to the object type.

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### **3. Changes from [RFC 1231](#)**

This memo has the following differences from [RFC 1231](#):

- (1) This memo is formatted using the SNMPv2 SMI.
- (2) The relationship of the "open" and "close" states of dot5Commands to the value of ifAdminStatus has been clarified. In particular, the setting of one affects the value of the other.
- (3) The relationship dot5RingSpeed and ifSpeed has been clarified. In particular, ifSpeed indicates the current ring-speed; dot5RingSpeed indicates the ring-speed at the next insertion into the ring. If the interface doesn't support changing ring-speed, then dot5RingSpeed can only be set to its current value. When dot5RingSpeed has the value 'unknown(1)', the ring-speed is to be set to the ring's actual ring-speed.
- (4) Write-access to dot5ActMonParticipate is not required, and a change to the value of dot5ActMonParticipate does not take effect until the next Active Monitor election.
- (5) Write-access to dot5Functional is not required. ,np A new object, dot5LastBeaconSent has been defined to contain the timestamp of the last beacon frame sent.
- (6) The dot5TimerTable has been designated as obsolete.
- (7) Text has been added describing the applicability of [RFC 1573](#) [6] to 802.5 interfaces.
- (8) Other minor editorial changes.

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## [4. Overview](#)

This memo defines three tables: the 802.5 Interface Table, which contains state and parameter information which is specific to [802.5 interfaces](#), the **802.5 Statistics Table, which contains 802.5 interface statistics**, and the 802.5 Timer Table, which contains the values of 802.5-defined timers. A managed system will have one entry in the 802.5 Interface Table and one entry in the 802.5 Statistics Table for each of its 802.5 interfaces. The 802.5 Timer Table is obsolete, but its definition has been retained in this memo for backward compatibility.

This memo also defines OBJECT IDENTIFIERS, some to identify interface tests for use with the ifTestTable [\[6\]](#), and some to identify Token Ring interface Chip Sets.

### [4.1. MAC Addresses](#)

All representations of MAC addresses in this MIB Module use the MacAddress textual convention [\[5\]](#) for which the address is in the "canonical" order defined by IEEE 802.1a, i.e., as if it were transmitted least significant bit first, even though 802.5 requires MAC addresses to be transmitted most significant bit first.

16-bit addresses, if needed, are represented by setting their upper 4 octets to all zeros, i.e., AAFF would be represented as 00000000AAFF.

### [4.2. Relationship to \[RFC 1213\]\(#\)](#)

When this MIB module is used in conjunction with the "old" (i.e., pre-RFC 1573) interfaces group, the relationship between an 802.5 interface and an interface in the context of the [RFC 1213](#) is one-to-one. That is, the value of an ifIndex object instance for an [802.5 interface can be directly used to identify corresponding instances of the objects defined in this memo.](#)

### [4.3. Relationship to \[RFC 1573\]\(#\)](#)

[RFC 1573](#), the Interface MIB Evolution, requires that any MIB module which is an adjunct of the Interface MIB, clarify specific

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areas within the Interface MIB. These areas were intentionally left vague in [RFC 1573](#) to avoid over constraining the MIB module, thereby precluding management of certain media-types.

[Section 3.3 of RFC 1573](#) enumerates several areas which a media-specific MIB module must clarify. Each of these areas is addressed in a following subsection. The implementor is referred to [RFC 1573](#) in order to understand the general intent of these areas.

#### **[4.3.1.](#) Layering Model**

For the typical usage of this IEEE 802.5 MIB module, there will be no sub-layers "above" or "below" the 802.5 interface. However, this MIB module does not preclude such layering.

#### **[4.3.2.](#) Virtual Circuits**

**[802.5](#) does not support virtual circuits.**

#### **[4.3.3.](#) ifTestTable**

This MIB module defines two tests for 802.5 interfaces: Insertion and Loopback. Implementation of these tests is not required.

#### **[4.3.4.](#) ifRcvAddressTable**

The ifRcvAddressTable is defined to contains all MAC addresses, unicast, multicast and broadcast, for which an interface will receive packets. For 802.5 interfaces, its use includes functional addresses. The format of the address, contained in ifRcvAddressAddress, is the same as for ifPhysAddress.

For functional addresses on a particular 802.5 interface, only one ifRcvAddressTable entry is required. That entry is the one for the address which has the functional address bit ANDed with the bit mask of all functional addresses for which the interface will accept frames.

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#### **4.3.5. ifPhysAddress**

For an 802.5 interface, ifPhysAddress contains the interface's IEEE MAC address, stored as an octet string of length 6, in IEEE 802.1a "canonical" order, i.e., the Group Bit is positioned as the low-order bit (0x01) of the first octet.

#### **4.3.6. ifType**

The objects defined in this memo apply to each interface for which the ifType has the value:

iso88025-tokenRing(9)

## 5. Definitions

TOKENRING-MIB DEFINITIONS ::= BEGIN

IMPORTS

MODULE-IDENTITY, OBJECT-TYPE, OBJECT-IDENTITY,  
experimental,  
Counter32, Integer32 FROM SNMPv2-SMI  
transmission FROM [RFC1213](#)-MIB  
MacAddress, TimeStamp FROM SNMPv2-TC  
MODULE-COMPLIANCE, OBJECT-GROUP FROM SNMPv2-CONF;

dot5MIB MODULE-IDENTITY

LAST-UPDATED "9406231150Z"  
ORGANIZATION "IETF Interfaces MIB Working Group"

CONTACT-INFO

"Keith McCloghrie  
cisco Systems, Inc.  
1525 O'Brien Dr.  
Menlo Park, CA 94025

Phone: (415) 324-5260  
EMail: kzm@cisco.com"

DESCRIPTION

"The MIB module for IEEE 802.5 Token Ring interfaces."

::= { experimental 999 }

dot5 OBJECT IDENTIFIER ::= { transmission 9 }

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```
--          The 802.5 Interface Table

-- This table contains state and parameter information which
-- is specific to 802.5 interfaces.  It is mandatory that
-- systems having 802.5 interfaces implement this table in
-- addition to the ifTable (see RFCs 1213 and 1573).
```

```
dot5Table      OBJECT-TYPE
    SYNTAX      SEQUENCE OF Dot5Entry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "This table contains Token Ring interface
        parameters and state variables, one entry
        per 802.5 interface."
    ::= { dot5 1 }
```

```
dot5Entry      OBJECT-TYPE
    SYNTAX      Dot5Entry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "A list of Token Ring status and parameter
        values for an 802.5 interface."
    INDEX       { dot5IfIndex }
    ::= { dot5Table 1 }
```

```
Dot5Entry ::= SEQUENCE {
    dot5IfIndex      Integer32,
    dot5Commands     INTEGER,
    dot5RingStatus   INTEGER,
    dot5RingState     INTEGER,
    dot5RingOpenStatus  INTEGER,
    dot5RingSpeed     INTEGER,
    dot5UpStream      MacAddress,
    dot5ActMonParticipate  INTEGER,
    dot5Functional    MacAddress,
    dot5LastBeaconSent  TimeStamp
}
```

```
dot5IfIndex    OBJECT-TYPE
    SYNTAX      Integer32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
```



"The value of this object identifies the 802.5 interface for which this entry contains management information. The value of this object for a particular interface has the same value as the ifIndex object, defined in MIB-II for the same interface."

::= { dot5Entry 1 }

dot5Commands OBJECT-TYPE

SYNTAX INTEGER {  
noop(1),  
open(2),  
reset(3),  
close(4)  
}

MAX-ACCESS read-write

STATUS current

DESCRIPTION

"When this object is set to the value of open(2), the station should go into the open state. The progress and success of the open is given by the values of the objects dot5RingState and dot5RingOpenStatus.

When this object is set to the value of reset(3), then the station should do a reset. On a reset, all MIB counters should retain their values, if possible. Other side affects are dependent on the hardware chip set.

When this object is set to the value of close(4), the station should go into the stopped state by removing itself from the ring.

Setting this object to a value of noop(1) has no effect.

When read, this object always has a value of noop(1).

The open(2) and close(4) values correspond to the up(1) and down(2) values of MIB-II's ifAdminStatus and ifOperStatus, i.e., the setting of ifAdminStatus and dot5Commands affects the values of both dot5Commands and ifOperStatus."

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```
::= { dot5Entry 2 }
```

dot5RingStatus OBJECT-TYPE

SYNTAX INTEGER (0..262143)

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The current interface status which can be used to diagnose fluctuating problems that can occur on token rings, after a station has successfully been added to the ring.

Before an open is completed, this object has the value for the 'no status' condition. The dot5RingState and dot5RingOpenStatus objects provide for debugging problems when the station can not even enter the ring.

The object's value is a sum of values, one for each currently applicable condition. The following values are defined for various conditions:

0 = No Problems detected  
32 = Ring Recovery  
64 = Single Station  
256 = Remove Received  
512 = reserved  
1024 = Auto-Removal Error  
2048 = Lobe Wire Fault  
4096 = Transmit Beacon  
8192 = Soft Error  
16384 = Hard Error  
32768 = Signal Loss  
131072 = no status, open not completed."

```
::= { dot5Entry 3 }
```

dot5RingState OBJECT-TYPE

SYNTAX INTEGER {  
opened(1),  
closed(2),  
opening(3),  
closing(4),  
openFailure(5),  
ringFailure(6)

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```
    }
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The current interface state with respect
    to entering or leaving the ring."
 ::= { dot5Entry 4 }

dot5RingOpenStatus OBJECT-TYPE
SYNTAX INTEGER {
    noOpen(1),      -- no open attempted
    badParam(2),
    lobeFailed(3),
    signalLoss(4),
    insertionTimeout(5),
    ringFailed(6),
    beaconing(7),
    duplicateMAC(8),
    requestFailed(9),
    removeReceived(10),
    open(11)       -- last open successful
}
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "This object indicates the success, or the
    reason for failure, of the station's most
    recent attempt to enter the ring."
 ::= { dot5Entry 5 }

dot5RingSpeed OBJECT-TYPE
SYNTAX INTEGER {
    unknown(1),
    oneMegabit(2),
    fourMegabit(3),
    sixteenMegabit(4)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION
    "The ring-speed at the next insertion into
    the ring. Note that this may or may not be
    different to the current ring-speed which is
    given by MIB-II's ifSpeed. For interfaces
    which do not support changing ring-speed,
```

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dot5RingSpeed can only be set to its current value. When dot5RingSpeed has the value unknown(1), the ring's actual ring-speed is to be used."

::= { dot5Entry 6 }

dot5UpStream OBJECT-TYPE

SYNTAX MacAddress

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The MAC-address of the up stream neighbor station in the ring."

::= { dot5Entry 7 }

dot5ActMonParticipate OBJECT-TYPE

SYNTAX INTEGER {  
    true(1),  
    false(2)  
}

MAX-ACCESS read-write

STATUS current

DESCRIPTION

"If this object has a value of true(1) then this interface will participate in the active monitor selection process. If the value is false(2) then it will not. Setting this object does not take effect until the next Active Monitor election, and might not take effect until the next time the interface is opened."

::= { dot5Entry 8 }

dot5Functional OBJECT-TYPE

SYNTAX MacAddress

MAX-ACCESS read-write

STATUS current

DESCRIPTION

"The bit mask of all Token Ring functional addresses for which this interface will accept frames."

::= { dot5Entry 9 }

dot5LastBeaconSent OBJECT-TYPE

SYNTAX TimeStamp



```
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The value of MIB-II's sysUpTime object at which
    the local system last transmitted a Beacon frame
    on this interface."
 ::= { dot5Entry 10 }

-- The 802.5 Statistics Table

-- This table contains statistics and error counter which are
-- specific to 802.5 interfaces. It is mandatory that systems
-- having 802.5 interfaces implement this table.

dot5StatsTable OBJECT-TYPE
    SYNTAX SEQUENCE OF Dot5StatsEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "A table containing Token Ring statistics,
        one entry per 802.5 interface.
        All the statistics are defined using
        the syntax Counter32 as 32-bit wrap around
        counters. Thus, if an interface's
        hardware maintains these statistics in
        16-bit counters, then the agent must read
        the hardware's counters frequently enough
        to prevent loss of significance, in order
        to maintain 32-bit counters in software."
    ::= { dot5 2 }

dot5StatsEntry OBJECT-TYPE
    SYNTAX Dot5StatsEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "An entry contains the 802.5 statistics
        for a particular interface."
    INDEX { dot5StatsIfIndex }
    ::= { dot5StatsTable 1 }

Dot5StatsEntry ::= SEQUENCE {
    dot5StatsIfIndex Integer32,
    dot5StatsLineErrors Counter32,
```



```
dot5StatsBurstErrors      Counter32,
dot5StatsACErrors        Counter32,
dot5StatsAbortTransErrors Counter32,
dot5StatsInternalErrors  Counter32,
dot5StatsLostFrameErrors Counter32,
dot5StatsReceiveCongestions Counter32,
dot5StatsFrameCopiedErrors Counter32,
dot5StatsTokenErrors     Counter32,
dot5StatsSoftErrors      Counter32,
dot5StatsHardErrors      Counter32,
dot5StatsSignalLoss      Counter32,
dot5StatsTransmitBeacons Counter32,
dot5StatsRecoverys       Counter32,
dot5StatsLobeWires       Counter32,
dot5StatsRemoves         Counter32,
dot5StatsSingles         Counter32,
dot5StatsFreqErrors      Counter32
}
```

dot5StatsIfIndex OBJECT-TYPE

```
SYNTAX      Integer32
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
```

"The value of this object identifies the 802.5 interface for which this entry contains management information. The value of this object for a particular interface has the same value as MIB-II's ifIndex object for the same interface."

```
::= { dot5StatsEntry 1 }
```

dot5StatsLineErrors OBJECT-TYPE

```
SYNTAX      Counter32
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
```

"This counter is incremented when a frame or token is copied or repeated by a station, the E bit is zero in the frame or token and one of the following conditions exists: 1) there is a non-data bit (J or K bit) between the SD and the ED of the frame or token, or

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2) there is an FCS error in the frame."  
 ::= { dot5StatsEntry 2 }

dot5StatsBurstErrors OBJECT-TYPE

SYNTAX Counter32  
MAX-ACCESS read-only  
STATUS current  
DESCRIPTION  
 "This counter is incremented when a station  
 detects the absence of transitions for five  
 half-bit timers (burst-five error)."  
 ::= { dot5StatsEntry 3 }

dot5StatsACErrors OBJECT-TYPE

SYNTAX Counter32  
MAX-ACCESS read-only  
STATUS current  
DESCRIPTION  
 "This counter is incremented when a station  
 receives an AMP or SMP frame in which A is  
 equal to C is equal to 0, and then receives  
 another SMP frame with A is equal to C is  
 equal to 0 without first receiving an AMP  
 frame. It denotes a station that cannot set  
 the AC bits properly."  
 ::= { dot5StatsEntry 4 }

dot5StatsAbortTransErrors OBJECT-TYPE

SYNTAX Counter32  
MAX-ACCESS read-only  
STATUS current  
DESCRIPTION  
 "This counter is incremented when a station  
 transmits an abort delimiter while  
 transmitting."  
 ::= { dot5StatsEntry 5 }

dot5StatsInternalErrors OBJECT-TYPE

SYNTAX Counter32  
MAX-ACCESS read-only  
STATUS current  
DESCRIPTION  
 "This counter is incremented when a station  
 recognizes an internal error."  
 ::= { dot5StatsEntry 6 }



## dot5StatsLostFrameErrors OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"This counter is incremented when a station is transmitting and its TRR timer expires.

This condition denotes a condition where a transmitting station in strip mode does not receive the trailer of the frame before the TRR timer goes off."

::= { dot5StatsEntry 7 }

## dot5StatsReceiveCongestions OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"This counter is incremented when a station recognizes a frame addressed to its

specific address, but has no available buffer space indicating that the station is congested."

::= { dot5StatsEntry 8 }

## dot5StatsFrameCopiedErrors OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"This counter is incremented when a station recognizes a frame addressed to its

specific address and detects that the FS field A bits are set to 1 indicating a possible line hit or duplicate address."

::= { dot5StatsEntry 9 }

## dot5StatsTokenErrors OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"This counter is incremented when a station acting as the active monitor recognizes an error condition that needs a token

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```
        transmitted."
 ::= { dot5StatsEntry 10 }

dot5StatsSoftErrors OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of Soft Errors the interface
        has detected. It directly corresponds to
        the number of Report Error MAC frames
        that this interface has transmitted.
        Soft Errors are those which are
        recoverable by the MAC layer protocols."
 ::= { dot5StatsEntry 11 }

dot5StatsHardErrors OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of times this interface has
        detected an immediately recoverable
        fatal error. It denotes the number of
        times this interface is either
        transmitting or receiving beacon MAC
        frames."
 ::= { dot5StatsEntry 12 }

dot5StatsSignalLoss OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of times this interface has
        detected the loss of signal condition from
        the ring."
 ::= { dot5StatsEntry 13 }

dot5StatsTransmitBeacons OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of times this interface has
```



```
        transmitted a beacon frame."
 ::= { dot5StatsEntry 14 }
```

dot5StatsRecoverys OBJECT-TYPE

```
SYNTAX      Counter32
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
```

```
    "The number of Claim Token MAC frames
    received or transmitted after the interface
    has received a Ring Purge MAC frame. This
    counter signifies the number of times the
    ring has been purged and is being recovered
    back into a normal operating state."
```

```
 ::= { dot5StatsEntry 15 }
```

dot5StatsLobeWires OBJECT-TYPE

```
SYNTAX      Counter32
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
```

```
    "The number of times the interface has
    detected an open or short circuit in the
    lobe data path. The adapter will be closed
    and dot5RingState will signify this
    condition."
```

```
 ::= { dot5StatsEntry 16 }
```

dot5StatsRemoves OBJECT-TYPE

```
SYNTAX      Counter32
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
```

```
    "The number of times the interface has
    received a Remove Ring Station MAC frame
    request. When this frame is received
    the interface will enter the close state
    and dot5RingState will signify this
    condition."
```

```
 ::= { dot5StatsEntry 17 }
```

dot5StatsSingles OBJECT-TYPE

```
SYNTAX      Counter32
MAX-ACCESS  read-only
STATUS      current
```



## DESCRIPTION

"The number of times the interface has sensed that it is the only station on the ring. This will happen if the interface is the first one up on a ring, or if there is a hardware problem."

::= { dot5StatsEntry 18 }

## dot5StatsFreqErrors OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"The number of times the interface has detected that the frequency of the incoming signal differs from the expected frequency by more than that specified by the IEEE 802.5 standard."

::= { dot5StatsEntry 19 }

-- The Timer Table

-- This group contains the values of timers for 802.5  
-- interfaces. This table is obsolete, but its definition  
-- is retained here for backwards compatibility.

## dot5TimerTable OBJECT-TYPE

SYNTAX SEQUENCE OF Dot5TimerEntry

MAX-ACCESS not-accessible

STATUS obsolete

## DESCRIPTION

"This table contains Token Ring interface timer values, one entry per 802.5 interface."

::= { dot5 5 }

## dot5TimerEntry OBJECT-TYPE

SYNTAX Dot5TimerEntry

MAX-ACCESS not-accessible

STATUS obsolete

## DESCRIPTION

"A list of Token Ring timer values for an 802.5 interface."

INDEX { dot5TimerIfIndex }



```
::= { dot5TimerTable 1 }
```

```
Dot5TimerEntry ::= SEQUENCE {  
    dot5TimerIfIndex      Integer32,  
    dot5TimerReturnRepeat Integer32,  
    dot5TimerHolding      Integer32,  
    dot5TimerQueuePDU     Integer32,  
    dot5TimerValidTransmit Integer32,  
    dot5TimerNoToken      Integer32,  
    dot5TimerActiveMon    Integer32,  
    dot5TimerStandbyMon   Integer32,  
    dot5TimerErrorReport  Integer32,  
    dot5TimerBeaconTransmit Integer32,  
    dot5TimerBeaconReceive Integer32  
}
```

```
dot5TimerIfIndex OBJECT-TYPE
```

```
SYNTAX      Integer32
```

```
MAX-ACCESS  read-only
```

```
STATUS      obsolete
```

```
DESCRIPTION
```

```
    "The value of this object identifies the  
    802.5 interface for which this entry  
    contains timer values.  The value of  
    this object for a particular interface  
    has the same value as MIB-II's ifIndex  
    object for the same interface."
```

```
::= { dot5TimerEntry 1 }
```

```
dot5TimerReturnRepeat OBJECT-TYPE
```

```
SYNTAX      Integer32
```

```
MAX-ACCESS  read-only
```

```
STATUS      obsolete
```

```
DESCRIPTION
```

```
    "The time-out value used to ensure the  
    interface will return to Repeat State, in  
    units of 100 micro-seconds.  The value  
    should be greater than the maximum ring  
    latency."
```

```
::= { dot5TimerEntry 2 }
```

```
dot5TimerHolding OBJECT-TYPE
```

```
SYNTAX      Integer32
```

```
MAX-ACCESS  read-only
```

```
STATUS      obsolete
```



## DESCRIPTION

"Maximum period of time a station is permitted to transmit frames after capturing a token, in units of 100 micro-seconds."

::= { dot5TimerEntry 3 }

## dot5TimerQueuePDU OBJECT-TYPE

SYNTAX Integer32

MAX-ACCESS read-only

STATUS obsolete

## DESCRIPTION

"The time-out value for enqueueing of an SMP PDU after reception of an AMP or SMP frame in which the A and C bits were equal to 0, in units of 100 micro-seconds."

::= { dot5TimerEntry 4 }

## dot5TimerValidTransmit OBJECT-TYPE

SYNTAX Integer32

MAX-ACCESS read-only

STATUS obsolete

## DESCRIPTION

"The time-out value used by the active monitor to detect the absence of valid transmissions, in units of 100 micro-seconds."

::= { dot5TimerEntry 5 }

## dot5TimerNoToken OBJECT-TYPE

SYNTAX Integer32

MAX-ACCESS read-only

STATUS obsolete

## DESCRIPTION

"The time-out value used to recover from various-related error situations. If N is the maximum number of stations on the ring, the value of this timer is normally:  
dot5TimerReturnRepeat + N\*dot5TimerHolding."

::= { dot5TimerEntry 6 }

## dot5TimerActiveMon OBJECT-TYPE

SYNTAX Integer32

MAX-ACCESS read-only



```
STATUS      obsolete
DESCRIPTION
    "The time-out value used by the active
    monitor to stimulate the enqueueing of an
    AMP PDU for transmission, in units of
    100 micro-seconds."
 ::= { dot5TimerEntry 7 }

dot5TimerStandbyMon OBJECT-TYPE
SYNTAX      Integer32
MAX-ACCESS  read-only
STATUS      obsolete
DESCRIPTION
    "The time-out value used by the stand-by
    monitors to ensure that there is an active
    monitor on the ring and to detect a
    continuous stream of tokens, in units of
    100 micro-seconds."
 ::= { dot5TimerEntry 8 }

dot5TimerErrorReport OBJECT-TYPE
SYNTAX      Integer32
MAX-ACCESS  read-only
STATUS      obsolete
DESCRIPTION
    "The time-out value which determines how
    often a station shall send a Report Error
    MAC frame to report its error counters,
    in units of 100 micro-seconds."
 ::= { dot5TimerEntry 9 }

dot5TimerBeaconTransmit OBJECT-TYPE
SYNTAX      Integer32
MAX-ACCESS  read-only
STATUS      obsolete
DESCRIPTION
    "The time-out value which determines how
    long a station shall remain in the state
    of transmitting Beacon frames before
    entering the Bypass state, in units of
    100 micro-seconds."
 ::= { dot5TimerEntry 10 }

dot5TimerBeaconReceive OBJECT-TYPE
SYNTAX      Integer32
```



MAX-ACCESS read-only

STATUS obsolete

DESCRIPTION

"The time-out value which determines how long a station shall receive Beacon frames from its downstream neighbor before entering the Bypass state, in units of 100 micro-seconds."

::= { dot5TimerEntry 11 }

```
--                               802.5 Interface Tests

dot5Tests    OBJECT IDENTIFIER ::= { dot5 3 }

-- RFC 1573 defines the ifTestTable, through which a
-- network manager can instruct an agent to test an interface
-- for various faults.  A test to be performed is identified
-- as an OBJECT IDENTIFIER.

-- The Insert Function test

dot5TestInsertFunc  OBJECT-IDENTITY
    STATUS          current
    DESCRIPTION
        "Invoking this test causes the station to test the insert
        ring logic of the hardware if the station's lobe media
        cable is connected to a wiring concentrator.  Note that
        this command inserts the station into the network, and
        thus, could cause problems if the station is connected
        to a operational network."
    ::= { dot5Tests 1 }

-- The Full-Duplex Loop Back test

dot5TestFullDuplexLoopBack OBJECT-IDENTITY
    STATUS          current
    DESCRIPTION
        "Invoking this test on a 802.5 interface causes the
        interface to check the path from memory through the
        chip set's internal logic and back to memory, thus
        checking the proper functioning of the systems's
        interface to the chip set."
    ::= { dot5Tests 2 }
```



```
--          802.5 Hardware Chip Sets

-- RFC 1229 specified an object, ifExtnsChipSet, with the
-- syntax of OBJECT IDENTIFIER, to identify the hardware
-- chip set in use by an interface. RFC 1573 obsoletes
-- the use of ifExtnsChipSet. However, the following
-- definitions are retained for backwards compatibility.

dot5ChipSets    OBJECT IDENTIFIER ::= { dot5 4 }

dot5ChipSetIBM16  OBJECT-IDENTITY
  STATUS          current
  DESCRIPTION
    "IBM's 16/4 Mbs chip set."
  ::= { dot5ChipSets 1 }

dot5ChipSetTItms380 OBJECT-IDENTITY
  STATUS          current
  DESCRIPTION
    "Texas Instruments' TMS 380 4Mbs chip-set"
  ::= { dot5ChipSets 2 }

dot5ChipSetTItms380c16 OBJECT-IDENTITY
  STATUS          current
  DESCRIPTION
    "Texas Instruments' TMS 380C16 16/4 Mbs chip-set"
  ::= { dot5ChipSets 3 }
```



```
-- conformance information
```

```
dot5Conformance OBJECT IDENTIFIER ::= { dot5MIB 2 }
```

```
dot5Groups      OBJECT IDENTIFIER ::= { dot5Conformance 1 }
```

```
dot5Compliances OBJECT IDENTIFIER ::= { dot5Conformance 2 }
```

```
-- compliance statements
```

```
dot5Compliance MODULE-COMPLIANCE
```

```
  STATUS current
```

```
  DESCRIPTION
```

```
    "The compliance statement for SNMPv2 entities  
    which implement the IEEE 802.5 MIB."
```

```
  MODULE -- this module
```

```
    MANDATORY-GROUPS { dot5StateGroup, dot5StatsGroup }
```

```
    OBJECT dot5ActMonParticipate
```

```
    MIN-ACCESS read-only
```

```
    DESCRIPTION
```

```
      "Write access is not required."
```

```
    OBJECT dot5Functional
```

```
    MIN-ACCESS read-only
```

```
    DESCRIPTION
```

```
      "Write access is not required."
```

```
 ::= { dot5Compliances 1 }
```



-- units of conformance

```
dot5StateGroup OBJECT-GROUP
  OBJECTS { dot5Commands, dot5RingStatus, dot5RingState,
            dot5RingOpenStatus, dot5RingSpeed, dot5UpStream,
            dot5ActMonParticipate, dot5Functional,
            dot5LastBeaconSent
          }
  STATUS current
  DESCRIPTION
    "A collection of objects providing state information
    and parameters for IEEE 802.5 interfaces."
  ::= { dot5Groups 1 }

dot5StatsGroup OBJECT-GROUP
  OBJECTS { dot5StatsLineErrors, dot5StatsBurstErrors,
            dot5StatsACErrors, dot5StatsAbortTransErrors,
            dot5StatsInternalErrors, dot5StatsLostFrameErrors,
            dot5StatsReceiveCongestions,
            dot5StatsFrameCopiedErrors, dot5StatsTokenErrors,
            dot5StatsSoftErrors, dot5StatsHardErrors,
            dot5StatsSignalLoss, dot5StatsTransmitBeacons,
            dot5StatsRecoverys, dot5StatsLobeWires,
            dot5StatsRemoves, dot5StatsSingles,
            dot5StatsFreqErrors
          }
  STATUS current
  DESCRIPTION
    "A collection of objects providing statistics for
    IEEE 802.5 interfaces."
  ::= { dot5Groups 2 }

END
```



## **6. Acknowledgements**

The changes from [RFC 1231](#) are the result of discussions on the IETF's snmp mailing-list and in the Interfaces MIB Working Group.

## **7. References**

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- [7] Institute of Electrical and Electronic Engineers, "Token Ring Access Method and Physical Layer Specifications", IEEE Standard 802.5-1989, 1989.



## **8. Security Considerations**

Security issues are not discussed in this memo.

## **9. Author's Address**

Keith McCloghrie  
cisco Systems, Inc.  
1525 O'Brien Dr.  
Menlo Park, CA 94025  
Phone: (415) 324-5260  
EMail: kzm@cisco.com

Eric B. Decker  
cisco Systems, Inc.  
1525 O'Brien Dr.  
Menlo Park, CA 94025  
Phone: (415) 688-8241  
EMail: cire@cisco.com

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