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## Empirical Bulk Transfer Capacity

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### Abstract

Bulk Transport Capacity (BTC) is a measure of a network's ability to transfer significant quantities of data with a single congestion-aware transport connection (e.g., TCP). The intuitive definition of BTC is the expected long term average data rate (bits per second) of a single ideal TCP implementation over the path in question. However, there are many congestion control algorithms (and hence transport implementations) permitted by IETF standards. This diversity in transport algorithms creates a difficulty for standardizing BTC metrics because the allowed diversity is sufficient to lead to situations where different implementations will yield non-comparable measures -- and potentially fail the formal tests for being a metric.

This document defines a framework for standardizing multiple BTC metrics that parallel the permitted transport diversity. Two approaches are used. First, each BTC metric must be much more tightly specified than the typical IETF protocol. Pseudo-code or reference implementations are expected to be the norm. Second, each BTC methodology is expected to collect some ancillary metrics which are potentially useful to support analytical models of BTC.

## 1 Introduction

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [[RFC2119](#)]. Although [[RFC2119](#)] was written with protocols in mind, the key words are used in this document for similar reasons. They are used to ensure that each BTC methodology defined contains specific pieces of information.

Bulk Transport Capacity (BTC) is a measure of a network's ability to transfer significant quantities of data with a single congestion-aware transport connection (e.g., TCP). For many applications the BTC of the underlying network dominates the overall elapsed time for the application to run and thus dominates the performance as perceived by a user. Examples of such applications include FTP, and the world wide web when delivering large images or documents. The intuitive definition of BTC is the expected long term average data rate (bits per second) of a single ideal TCP implementation over the path in question. The specific definition of the bulk transfer capacity that MUST be reported by a BTC tool is:

$$\text{BTC} = \text{data\_sent} / \text{elapsed\_time}$$

where ``data\_sent'' represents the unique ``data'' bytes transferred (i.e., not including header bytes or emulated header bytes). Also note that the amount of data sent should only include the unique number of bytes transmitted (i.e., if a particular packet is retransmitted the data it contains should be counted only once).

Central to the notion of bulk transport capacity is the idea that all transport protocols should have similar responses to congestion in the Internet. Indeed the only form of equity significantly deployed in the Internet today is that the vast majority of all traffic is carried by TCP implementations sharing common congestion control algorithms largely due to a shared developmental heritage.

[[RFC2581](#)] specifies the standard congestion control algorithms used by TCP implementations. Even though this document is a (proposed) standard, it permits considerable latitude in implementation. This latitude is by design, to encourage ongoing evolution in congestion control algorithms.

This legal diversity in congestion control algorithms creates a difficulty for standardizing BTC metrics because the allowed diversity is sufficient to lead to situations where different implementations will yield non-comparable measures -- and potentially fail the formal tests for being a metric.

There is also evidence that most TCP implementations exhibit non-linear performance over some portion of their operating region. It is possible to construct simple simulation examples where incremental improvements to a path (such as raising the link data rate) results in lower overall TCP throughput (or BTC) [[Mat98](#)].

We believe that such non-linearity reflects weakness in our current understanding of congestion control and is present to some extent in all TCP implementations and BTC metrics. Note that such non-linearity (in either TCP or a BTC metric) is potentially problematic in the market because investment in capacity might actually reduce the perceived quality of the network. Ongoing research in congestion dynamics has some hope of mitigating or modeling the these non-linearities.

Related areas, including Integrated services [[RFC1633](#),[RFC2216](#)], differentiated services [[RFC2475](#)] and Internet traffic analysis [[MSM097](#),[PFTK98](#),[Pax97b](#),[LM97](#)] are all currently receiving significant attention from the research community. It is likely that we will see new experimental congestion control algorithms in the near future. In addition, Explicit Congestion Notification (ECN) [[RFC2481](#)] is being tested for Internet deployment. We do not yet know how any of these developments might affect BTC metrics, and thus the BTC framework and metrics may need to be revisited in the future.

This document defines a framework for standardizing multiple BTC metrics that parallel the permitted transport diversity. Two approaches are used. First, each BTC metric must be much more tightly specified than the typical IETF transport protocol. Pseudo-code or reference implementations are expected to be the norm. Second, each BTC methodology is expected to collect some ancillary metrics which are potentially useful to support analytical models of BTC. If a BTC methodology does not collect these ancillary metrics, it should collect enough information such that these metrics can be derived (for instance a segment trace file).

As an example, the models in [[PFTK98](#), [MSM097](#), [OKM96a](#), [Lak94](#)] all predict bulk transfer performance based on path properties such as loss rate and round trip time. A BTC methodology that also provides ancillary measures of these properties is stronger because agreement with the analytical models can be used to corroborate the direct BTC measurement results.

More importantly the ancillary metrics are expected to be useful for

resolving disparity between different BTC methodologies. For example, a path that predominantly experiences clustered packet losses is likely to exhibit vastly different measures from BTC metrics that mimic Tahoe, Reno, NewReno, and SACK TCP algorithms [[FF96](#)]. The differences in the BTC metrics over such a path might be diagnosed by an ancillary measure of loss clustering.

There are some path properties which are best measured as ancillary metrics to a transport protocol. Examples of such properties include bottleneck queue limits or the tendency to reorder packets. These are difficult or impossible to measure at low rates and unsafe to measure at rates higher than the bulk transport capacity of the path.

It is expected that at some point in the future there will exist an A-frame [[RFC2330](#)] which will unify all simple path metrics (e.g., segment loss rates, round trip time) and BTC ancillary metrics (e.g., queue size and packet reordering) with different versions of BTC metrics (e.g., that parallel Reno or SACK TCP).

## [2](#) Congestion Control Algorithms

Nearly all TCP implementations in use today utilize the congestion control algorithms published in [[Jac88](#)] and further refined in [[RFC2581](#)]. In addition to using the basic notion of using an ACK clock, TCP (and therefore BTC) implements five standard congestion control algorithms: Congestion Avoidance, Retransmission timeouts, Slow-start, Fast Retransmit and Fast Recovery. All BTC implementations MUST implement slow start and congestion avoidance, as specified in [[RFC2581](#)] (with extra details also specified, as outlined below). All BTC methodologies SHOULD implement fast retransmit and fast recovery as outlined in [[RFC2581](#)]. Finally, all BTC methodologies MUST implement a retransmission timeout.

The algorithms specified in [[RFC2581](#)] give implementers some choices in the details of the implementation. The following is a list of details about the congestion control algorithms that are either underspecified in [[RFC2581](#)] or very important to define when constructing a BTC methodology. These details MUST be specifically defined in each BTC methodology.

- \* [[RFC2581](#)] does not standardize a specific algorithm for increasing cwnd during congestion avoidance. Several candidate algorithms are given in [[RFC2581](#)].
- \* [[RFC2581](#)] does not specify which cwnd increase algorithm (slow start or congestion avoidance) should be used when cwnd equals ssthresh.
- \* [[RFC2581](#)] allows TCPs to use advanced loss recovery mechanism such as NewReno [[RFC2582](#),[FF96](#),[Hoe96](#)] and SACK-based algorithms

[[FF96](#),[MM96a](#),[MM96b](#)]. If used in a BTC implementation, such an algorithm MUST be fully defined.

- \* The actual segment size, or method of choosing a segment size (e.g., path MTU discovery [[RFC1191](#)]) and the number of header bytes assumed to be prepended to each segment MUST be specified. In addition, if the segment size is artificially limited to less than the path MTU this MUST be indicated.
- \* TCP includes a retransmission timeout (RTO) to trigger retransmissions of segments that have not been acknowledged within an appropriate amount of time and have not been retransmitted via some more advanced loss recovery algorithm. A BTC implementation MUST include a retransmission timer. Calculating the RTO is subject to a number of details that MUST be defined for each BTC metric. In addition, a BTC metric MUST define when the clock is set and the granularity of the clock.

[[RFC2988](#)] specifies the behavior of the retransmission timer. However, there are several details left to the implementer which MUST be specified for each BTC metric defined.

## Likewise, I envision [[ABF00](#)] making it to RFC before or around the time this is published as an RFC.  
##

Note that as new congestion control algorithms are placed on the standards track they may be incorporated into BTC metrics (e.g., the Limited Transmit algorithm [[ABF00](#)]). However, any implementation decisions provided by the relevant RFCs should be fully specified in the particular BTC metric.

### [3](#) Ancillary Metrics

The following ancillary metrics can provide additional information about the network and the behavior of the implemented congestion control algorithms in response to the behavior of the network path. It is RECOMMENDED that these metrics be built into each BTC methodology. Alternatively, it is RECOMMENDED that the BTC implementation provide enough information such that the ancillary metrics can be derived via post-processing (e.g., by providing a segment trace of the connection).

#### [3.1](#) Congestion Avoidance Capacity

The "Congestion Avoidance Capacity" (CAC) metric is the data rate (bits per second) of a fully specified implementation of the Congestion Avoidance algorithm, subject to the restriction that the Retransmission Timeout and Slow-Start algorithms are not invoked. The CAC metric is defined to have no meaning across Retransmission Timeouts or Slow-Start periods (except the single segment Slow-Start that is permitted to follow recovery, as discussed in [section 2.3](#)).

In principle a CAC metric would be an ideal BTC metric, as it captures what should be TCP's steady state behavior. But, there is a rather substantial difficulty with using it as such. The Self-Clocking of the Congestion Avoidance algorithm can be very fragile, depending on the specific details of the Fast Retransmit, Fast Recovery or advanced recovery algorithms chosen. It has been found that timeouts and periods of slow start loss recovery are prevalent in traffic on the Internet [LK98,BPS+97] and therefore these should be captured by the BTC metric.

When TCP loses Self-Clock it is re-established through a retransmission timeout and Slow-Start. These algorithms nearly always require more time than Congestion Avoidance would have taken. It is easily observed that unless the network loses an entire window of data (which would clearly require a retransmit timeout) TCP likely missed some opportunity to safely transmit data. That is, if TCP experiences a timeout after losing a partial window of data, it must have received at least one ACK that was generated after some of the partial data was delivered, but did not trigger the transmission of new data. Recent research in congestion control (e.g., FACK [MM96a], NewReno [FF96,RFC2582], rate-halving [MSML99]) can be characterized as making TCP's Self-Clock more tenacious, while preserving fairness under adverse conditions. This work is motivated by how poorly current TCP implementations perform under some conditions, often due to repeated clock loss. Since this is an active research area, different TCP implementations have rather considerable differences in their ability to preserve Self-Clock.

## [3.2](#) Preservation of Self-Clock

Losing the ACK clock can have a large effect on the overall BTC, and the clock is itself fragile in ways that are dependent on the loss recovery algorithm. Therefore, the transition between timer driven and Self-Clocked operation SHOULD be instrumented.

### [3.2.1](#) Lost Transmission Opportunities

If the last event before a timeout was the receipt of an ACK that did not trigger a transmission, the possibility exists that an alternate congestion control algorithm would have successfully preserved the Self-Clock. A BTC SHOULD instrument key items in the BTC state (such as the congestion window) in the hopes that this may lead to further improvements in congestion control algorithms.

Note that in the absence of knowledge about the future, it is not possible to design an algorithm that never misses transmission opportunities. However, there are ever more subtle ways to gauge network state, and to estimate if a given ACK is likely to be the last.

### [3.2.2](#) Losing an Entire Window

If an entire window of data (or ACKs) is lost, there will be no returning ACKs to clock out additional data. This condition can be detected if the last event before a timeout was a data transmission triggered by an ACK. The loss of an entire window of data/ACKs forces recovery to be via a Retransmission Timeout and Slow-Start.

Losing an entire window of data implies an outage with a duration at least as long as a round trip time. Such an outage can not be diagnosed with low rate metrics and is unsafe to diagnose at higher rates than the BTC. Therefore all BTC metrics SHOULD instrument and report losses of an entire window of data.

Note that there are some conditions, such as when operating with a very small window, in which there is a significant probability that an entire window can be lost through individual random losses (again highlighting the importance of instrumenting cwnd).

### [3.2.3](#) Heroic Clock Preservation

All algorithms that permit a given BTC to sustain Self-Clock when other algorithms might not, SHOULD be instrumented. Furthermore, the details of the algorithms used MUST be fully documented (as discussed in [section 2](#)).

BTC metrics that can sustain Self-Clock in the presence of multiple losses within one round trip SHOULD instrument the loss distribution, such that the performance of alternate congestion control algorithms may be estimated (e.g., Reno style).

### [3.2.4](#) False Timeouts

All false timeouts, (where the retransmission timer expires before the ACK for some previously transmitted data arrives) SHOULD be instrumented when possible. Note that depending upon how the BTC metric implements sequence numbers, this may be difficult to detect.

## [3.3](#) Ancillary Metrics Relating to Flow Based Path Properties

All BTC metrics provide unique vantage points for observing certain path properties relating to closely spaced packets. As in the case of RTT duration outages, these can be impossible to diagnose at low rates (less than 1 packet per RTT) and inappropriate to test at rates above the BTC of the network path.

All BTC metrics SHOULD instrument packet reordering. The frequency and distance out-of-sequence SHOULD be instrumented for all out-of-order packets. The severity of the reordering can be classified as one of three different cases, each of which SHOULD be

reported.

Segments that are only slightly out-of-order should not trigger the fast retransmit algorithm, but they may affect the window calculation. BTC metrics SHOULD document how slightly out-of-order segments affect the congestion window calculation.

If segments are sufficiently out-of-order, the Fast Retransmit algorithm will be invoked in advance of the delayed packet's late arrival. These events SHOULD be instrumented. Even though the the late arriving packet will complete recovery, the the window will still be reduced by half.

Under some rare conditions segments have been observed that are far out of order - sometimes many seconds late [[Pax97b](#)]. These SHOULD always be instrumented.

BTC implementations SHOULD instrument the maximum cwnd observed during congestion avoidance and slow start. A TCP running over the same path as the BTC metric must have sufficient sender buffer space and receiver window (and window shift [[RFC1323](#)]) to cover this cwnd in order to expect the same performance.

There are several other path properties that one might measure within a BTC metric. For example, with an embedded one-way delay metric it may be possible to measure how queueing delay and (RED) drop probabilities are correlated to window size. These are open research questions.

### [3.4](#) Ancillary Metrics as Calibration Checks

Unlike low rate metrics, BTC SHOULD include explicit checks that the test platform is not the bottleneck.

Any detected dropped packets within the sending host MUST be reported. Unless the sending interface is the path bottleneck, any dropped packets probably indicates a measurement failure.

The maximum queue lengths within the sending host SHOULD be instrumented. Any significant queue may indicate that the sending host has insufficient burst data rate, and is smoothing the data being transmitted into the network.

### [3.5](#) Ancillary Metrics Relating to the Need for Advanced TCP Features

If TCP would require advanced TCP extensions to match BTC performance (such as [RFC 1323](#) or [RFC 2018](#) features), it SHOULD be reported.

### [3.6](#) Validate Reverse Path Load

To the extent possible, the BTC metric SHOULD distinguish between the properties of the forward and reverse paths.

BTC methodologies which rely on non-cooperating receivers may only be able to measure round trip path properties and may not be able to independently differentiate between the properties of the forward and reverse paths. In this case the load on the reverse path contributed by the BTC metric SHOULD be instrumented (or computed) to permit other means of gauge the proportion of the round trip path properties attributed to the the forward and reverse paths.

To the extent possible, BTC methodologies that rely on cooperating receivers SHOULD support separate ancillary metrics for the forward and reverse paths.

#### 4 Security Considerations

The framework for specifying BTC metrics outlined in this document does not pose any threat to Internet security. The BTC metrics defined based on this specification will be as ``network friendly'' as current TCP connections.

#### 5 Acknowledgments

Thanks to Jeff Semke for numerous clarifications.

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