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## **IPPM standard advancement testing draft-ietf-ippm-metrictest-01**

### **Abstract**

This document specifies tests to determine if multiple independent instantiations of a performance metric RFC have implemented the specifications in the same way. This is the performance metric equivalent of interoperability, required to advance RFCs along the standards track. Results from different implementations of metric RFCs will be collected under the same underlying network conditions and compared using state of the art statistical methods. The goal is an evaluation of the metric RFC itself, whether its definitions are clear and unambiguous to implementors and therefore a candidate for advancement on the IETF standards track.

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## 1. Introduction

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The Internet Standards Process [RFC2026 \(Bradner, S., "The Internet Standards Process -- Revision 3," October 1996.\)](#) [RFC2026] requires that for a IETF specification to advance beyond the Proposed Standard level, at least two genetically unrelated implementations must be shown to interoperate correctly with all features and options. This requirement can be met by supplying:

- \*evidence that (at least a sub-set of) the specification has been implemented by multiple parties, thus indicating adoption by the IETF community and the extent of feature coverage.
- \*evidence that each feature of the specification is sufficiently well-described to support interoperability, as demonstrated through testing and/or user experience with deployment.

In the case of a protocol specification, the notion of "interoperability" is reasonably intuitive - the implementations must successfully "talk to each other", while exercising all features and options. To achieve interoperability, two implementors need to interpret the protocol specifications in equivalent ways. In the case of IP Performance Metrics (IPPM), this definition of interoperability is only useful for test and control protocols like the One-Way Active Measurement Protocol, OWAMP [\[RFC4656\] \(Shalunov, S., Teitelbaum, B., Karp, A., Boote, J., and M. Zekauskas, "A One-way Active Measurement Protocol \(OWAMP\)," September 2006.\)](#), and the Two-Way Active Measurement Protocol, TWAMP [\[RFC5357\] \(Hedayat, K., Krzanowski, R., Morton, A., Yum, K., and J. Babiarz, "A Two-Way Active Measurement Protocol \(TWAMP\)," October 2008.\)](#).

A metric specification RFC describes one or more metric definitions, methods of measurement and a way to report the results of measurement. One example would be a way to test and report the One-way Delay that data packets incur while being sent from one network location to another, One-way Delay Metric.

In the case of metric specifications, the conditions that satisfy the "interoperability" requirement are less obvious, and there was a need for IETF agreement on practices to judge metric specification "interoperability" in the context of the IETF Standards Process. This memo provides methods which should be suitable to evaluate metric specifications for standards track advancement. The methods proposed here MAY be generally applicable to metric specification RFCs beyond those developed under the IPPM Framework [\[RFC2330\] \(Paxson, V., Almes, G., Mahdavi, J., and M. Mathis, "Framework for IP Performance Metrics," May 1998.\)](#).

Since many implementations of IP metrics are embedded in measurement systems that do not interact with one another (they were built before OWAMP and TWAMP), the interoperability evaluation called for in the

IETF standards process cannot be determined by observing that independent implementations interact properly for various protocol exchanges. Instead, verifying that different implementations give statistically equivalent results under controlled measurement conditions takes the place of interoperability observations. Even when evaluating OWAMP and TWAMP RFCs for standards track advancement, the methods described here are useful to evaluate the measurement results because their validity would not be ascertained in typical interoperability testing.

The standards advancement process aims at producing confidence that the metric definitions and supporting material are clearly worded and unambiguous, or reveals ways in which the metric definitions can be revised to achieve clarity. The process also permits identification of options that were not implemented, so that they can be removed from the advancing specification. Thus, the product of this process is information about the metric specification RFC itself: determination of the specifications or definitions that are clear and unambiguous and those that are not (as opposed to an evaluation of the implementations which assist in the process).

This document defines a process to verify that implementations (or practically, measurement systems) have interpreted the metric specifications in equivalent ways, and produce equivalent results. Testing for statistical equivalence requires ensuring identical test setups (or awareness of differences) to the best possible extent. Thus, producing identical test conditions is a core goal of the memo. Another important aspect of this process is to test individual implementations against specific requirements in the metric specifications using customized tests for each requirement. These tests can distinguish equivalent interpretations of each specific requirement.

Conclusions on equivalence are reached by two measures.

First, implementations are compared against individual metric specifications to make sure that differences in implementation are minimised or at least known.

Second, a test setup is proposed ensuring identical networking conditions so that unknowns are minimized and comparisons are simplified. The resulting separate data sets may be seen as samples taken from the same underlying distribution. Using state of the art statistical methods, the equivalence of the results is verified. To illustrate application of the process and methods defined here, evaluation of the [One-way Delay Metric \(Almes, G., Kalidindi, S., and M. Zekauskas, "A One-way Delay Metric for IPPM," September 1999.\)](#) [RFC2679] is provided in an Appendix. While test setups will vary with the metrics to be validated, the general methodology of determining equivalent results will not. Documents defining test setups to evaluate other metrics should be developed once the process proposed here has been agreed and approved.

The metric RFC advancement process begins with a request for protocol action accompanied by a memo that documents the supporting tests and results. The procedures of [\[RFC2026\]](#) (Bradner, S., "The Internet

[Standards Process -- Revision 3," October 1996.\)](#) are expanded in [\[RFC5657\] \(Dusseault, L. and R. Sparks, "Guidance on Interoperation and Implementation Reports for Advancement to Draft Standard," September 2009.\)](#), including sample implementation and interoperability reports. Section 3 of [\[morton-advance-metrics-01\] \(Morton, A., "Lab Test Results for Advancing Metrics on the Standards Track," June 2010.\)](#) can serve as a template for a metric RFC report which accompanies the protocol action request to the Area Director, including description of the test set-up, procedures, results for each implementation and conclusions.

Changes from WG -00 to WG -01 draft

- \*Discussion on merits and requirements of a distributed lab test using only local load generators.
- \*Proposal of metrics suitable for tests using the proposed measurement configuration.
- \*Hint on delay caused by software based L2TPv3 implementation.
- \*Added an appendix with a test configuration allowing remote tests comparing different implementations accross the network.
- \*Proposal for maximum error of "equivalence", based on performance comparison of identical implementations. This may be useful for both ADK and non-ADK comparisons.

Changes from prior ID -02 to WG -00 draft

- \*Incorporation of aspects of reporting to support the protocol action request in the Introduction and section 3.5
- \*Overhaul of section 3.2 regarding tunneling: Added generic tunneling requirements and L2TPv3 as an example tunneling mechanism fulfilling the tunneling requirements. Removed and adapted some of the prior references to other tunneling protocols
- \*Softened a requirement within section 3.4 (MUST to SHOULD on precision) and removed some comments of the authors.
- \*Updated contact information of one author and added a new author.
- \*Added example C++ code of an Anderson-Darling two sample test implementation.

Changes from ID -01 to ID -02 version

- \*Major editorial review, rewording and clarifications on all contents.

\*Additional text on parrallel testing using VLANs and GRE or Pseudowire tunnels.

\*Additional examples and a glossary.

Changes from ID -00 to ID -01 version

\*Addition of a comparison of individual metric implementations against the metric specification (trying to pick up [problems and solutions for metric advancement \(Morton, A., "Problems and Possible Solutions for Advancing Metrics on the Standards Track," July 2009.\)](#) [morton-advance-metrics]).

\*More emphasis on the requirement to carefully design and document the measurement setup of the metric comparison.

\*Proposal of testing conditions under identical WAN network conditions using IP in IP tunneling or Pseudo Wires and parallel measurement streams.

\*Proposing the requirement to document the smallest resolution at which an ADK test was passed by 95%. As no minimum resolution is specified, IPPM metric compliance is not linked to a particular performance of an implementation.

\*Reference to RFC 2330 and RFC 2679 for the 95% confidence interval as preferred criterion to decide on statistical equivalence

\*Reducing the proposed statistical test to ADK with 95% confidence.

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### 1.1. Requirements Language

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The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC 2119 \(Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels," March 1997.\)](#) [RFC2119].

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## 2. Basic idea

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The implementation of a standard compliant metric is expected to meet the requirements of the related metric specification. So before

comparing two metric implementations, each metric implementation is individually compared against the metric specification.

Most metric specifications leave freedom to implementors on non-fundamental aspects of an individual metric (or options). Comparing different measurement results using a statistical test with the assumption of identical test path and testing conditions requires knowledge of all differences in the overall test setup. Metric specification options chosen by implementors have to be documented. It is REQUIRED to use identical implementation options wherever possible for any test proposed here. Calibrations proposed by metric standards should be performed to further identify (and possibly reduce) potential sources of errors in the test setup.

The Framework for [IP Performance Metrics \(Paxson, V., Almes, G., Mahdavi, J., and M. Mathis, "Framework for IP Performance Metrics," May 1998.\)](#) [RFC2330] expects that a "methodology for a metric should have the property that it is repeatable: if the methodology is used multiple times under identical conditions, it should result in consistent measurements." This means an implementation is expected to repeatedly measure a metric with consistent results (repeatability with the same result). Small deviations in the test setup are expected to lead to small deviations in results only. To characterise statistical equivalence in the case of small deviations, RFC 2330 [and \(Almes, G., Kalidindi, S., and M. Zekauskas, "A One-way Delay Metric for IPPM," September 1999.\)](#) [RFC2679] suggest to apply a 95% confidence interval. Quoting RFC 2679, "95 percent was chosen because ... a particular confidence level should be specified so that the results of independent implementations can be compared."

Two different implementations are expected to produce statistically equivalent results if they both measure a metric under the same networking conditions. Formulating in statistical terms: separate metric implementations collect separate samples from the same underlying statistical process (the same network conditions). The statistical hypothesis to be tested is the expectation that both samples do not expose statistically different properties. This requires careful test design:

- \*The measurement test setup must be self-consistent to the largest possible extent. To minimize the influence of the test and measurement setup on the result, network conditions and paths MUST be identical for the compared implementations to the largest possible degree. This includes both the stability and non-ambiguity of routes taken by the measurement packets. See RFC 2330 for a discussion on self-consistency.

- \*The error induced by the sample size must be small enough to minimize its influence on the test result. This may have to be respected, especially if two implementations measure with different average probing rates.

- \*Every comparison must be repeated several times based on different measurement data to avoid random indications of compatibility (or the lack of it).
- \*To minimize the influence of implementation options on the result, metric implementations SHOULD use identical options and parameters for the metric under evaluation.
- \*The implementation with the lowest probing frequency determines the smallest temporal interval for which samples can be compared.

The metric specifications themselves are the primary focus of evaluation, rather than the implementations of metrics. The documentation produced by the advancement process should identify which metric definitions and supporting material were found to be clearly worded and unambiguous, OR, it should identify ways in which the metric specification text should be revised to achieve clarity and unified interpretation.

The process should also permit identification of options that were not implemented, so that they can be removed from the advancing specification (this is an aspect more typical of protocol advancement along the standards track).

Note that this document does not propose to base interoperability indications of performance metric implementations on comparisons of individual singletons. Individual singletons may be impacted by many statistical effects while they are measured. Comparing two singletons of different implementations may result in failures with higher probability than comparing samples.

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### 3. Verification of conformance to a metric specification

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This section specifies how to verify compliance of two or more IPPM implementations against a metric specification. This document only proposes a general methodology. Compliance criteria to a specific metric implementation need to be defined for each individual metric specification. The only exception is the statistical test comparing two metric implementations which are simultaneously tested. This test is applicable without metric specific decision criteria.

Several testing options exist to compare two or more implementations:

- \*Use a single test lab to compare the implementations and emulate the Internet with an impairment generator.
- \*Use a single test lab to compare the implementations and measure across the Internet.



\*Use remotely separated test labs to compare the implementations and emulate the Internet with two "identically" configured impairment generators.

\*Use remotely separated test labs to compare the implementations and measure across the Internet.

\*Use remotely separated test labs to compare the implementations and measure across the Internet and include a single impairment generator to impact all measurement flows in non discriminatory way.

The first two approaches work, but cause higher expenses than the other ones (due to travel and/or shipping+installation). For the third option, ensuring two identically configured impairment generators requires well defined test cases and possibly identical hard- and software. >>>Comment: for some specific tests, impairment generator accuracy requirements are less-demanding than others, and in such cases there is more flexibility in impairment generator configuration. <<< It is a fair question, whether the last two options can result in any applicable test set up at all. While an experimental approach is given in Appendix C, the tradeoff that measurement packets of different sites pass the path segments but always in a different order of segments probably can't be avoided.

The question of which option above results in identical networking conditions and is broadly accepted can't be answered without more practical experience in comparing implementations. The last proposal has the advantage that, while the measurement equipment is remotely distributed, a single network impairment generator and the Internet can be used in combination to impact all measurement flows.

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### **3.1. Tests of an individual implementation against a metric specification**

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A metric implementation MUST support the requirements classified as "MUST" and "REQUIRED" of the related metric specification to be compliant to the latter.

Further, supported options of a metric implementation SHOULD be documented in sufficient detail. The documentation of chosen options is RECOMMENDED to minimise (and recognise) differences in the test setup if two metric implementations are compared. Further, this documentation is used to validate and improve the underlying metric specification option, to remove options which saw no implementation or which are badly specified from the metric specification to be promoted to a standard. This documentation SHOULD be made for all implementation relevant specifications of a metric picked for a comparison, which aren't explicitly marked as "MUST" or "REQUIRED" in the metric

specification. This applies for the following sections of all metric specifications:

- \*Singleton Definition of the Metric.

- \*Sample Definition of the Metric.

- \*Statistics Definition of the Metric. As statistics are compared by the test specified here, this documentation is required even in the case, that the metric specification does not contain a Statistics Definition.

- \*Timing and Synchronisation related specification (if relevant for the Metric).

- \*Any other technical part present or missing in the metric specification, which is relevant for the implementation of the Metric.

RFC2330 and RFC2679 emphasise precision as an aim of IPPM metric implementations. A single IPPM conformant implementation MUST under otherwise identical network conditions produce precise results for repeated measurements of the same metric.

RFC 2330 prefers the "empirical distribution function" EDF to describe collections of measurements. RFC 2330 determines, that "unless otherwise stated, IPPM goodness-of-fit tests are done using 5% significance." The goodness of fit test determines by which precision two or more samples of a metric implementation belong to the same underlying distribution (of measured network performance events). The goodness of fit test to be applied is the [Anderson-Darling K sample test \(ADK sample test, K stands for the number of samples to be compared\)](#) (Scholz, F. and M. Stephens, "K-sample Anderson-Darling Tests of fit, for continuous and discrete cases," May 1986.) [ADK]. Please note that RFC 2330 and RFC 2679 apply an Anderson Darling goodness of fit test too.

The results of a repeated test with a single implementation MUST pass an ADK sample test with confidence level of 95%. The resolution for which the ADK test has been passed with the specified confidence level MUST be documented. To formulate this differently: The requirement is to document the smallest resolution, at which the results of the tested metric implementation pass an ADK test with a confidence level of 95%. The minimum resolution available in the reported results from each implementation MUST be taken into account in the ADK test.

### 3.2. Test setup resulting in identical live network testing conditions

Two major issues complicate tests for metric compliance across live networks under identical testing conditions. One is the general point that metric definition implementations cannot be conveniently examined in field measurement scenarios. The other one is more broadly described as "parallelism in devices and networks", including mechanisms like those that achieve load balancing ([see \(Swallow, G., Bryant, S., and L. Andersson, "Avoiding Equal Cost Multipath Treatment in MPLS Networks," June 2007.\)](#) [RFC4928]).

This section proposes two measures to deal with both issues. Tunneling mechanisms can be used to avoid parallel processing of different flows in the network. Measuring by separate parallel probe flows results in repeated collection of data. If both measures are combined, WAN network conditions are identical for a number of independent measurement flows, no matter what the network conditions are in detail.

Any measurement setup MUST be made to avoid the probing traffic itself to impede the metric measurement. The created measurement load MUST NOT result in congestion at the access link connecting the measurement implementation to the WAN. The created measurement load MUST NOT overload the measurement implementation itself, eg. by causing a high CPU load or by creating imprecisions due to internal transmit (receive respectively) probe packet collisions.

Tunneling multiple flows reaching a network element on a single physical port may allow to transmit all packets of the tunnel via the same path. Applying tunnels to avoid undesired influence of standard routing for measurement purposes is a concept known from literature, see e.g. [GRE encapsulated multicast probing \(Gu, Y., Duffield, N., Breslau, L., and S. Sen, "GRE Encapsulated Multicast Probing: A Scalable Technique for Measuring One-Way Loss," June 2007.\)](#)

[GU+Duffield]. An existing IP in IP tunnel protocol can be applied to avoid Equal-Cost Multi-Path (ECMP) routing of different measurement streams if it meets the following criteria:

- \*Inner IP packets from different measurement implementations are mapped into a single tunnel with single outer IP origin and destination address as well as origing and destination port numbers which are identical for all packets.
- \*An easily accessible commodity tunneling protocol allows to carry out a metric test from more test sites.
- \*A low operational overhead may enable a broader audience to set up a metric test with the desired properties.
- \*The tunneling protocol should be reliable and stable in set up and operation to avoid disturbances or influence on the test results.

\*The tunneling protocol should not incur any extra cost for those interested in setting up a metric test.

An illustration of a test setup with two tunnels and two flows between two linecards of one implementation is given in [Figure 1](#).

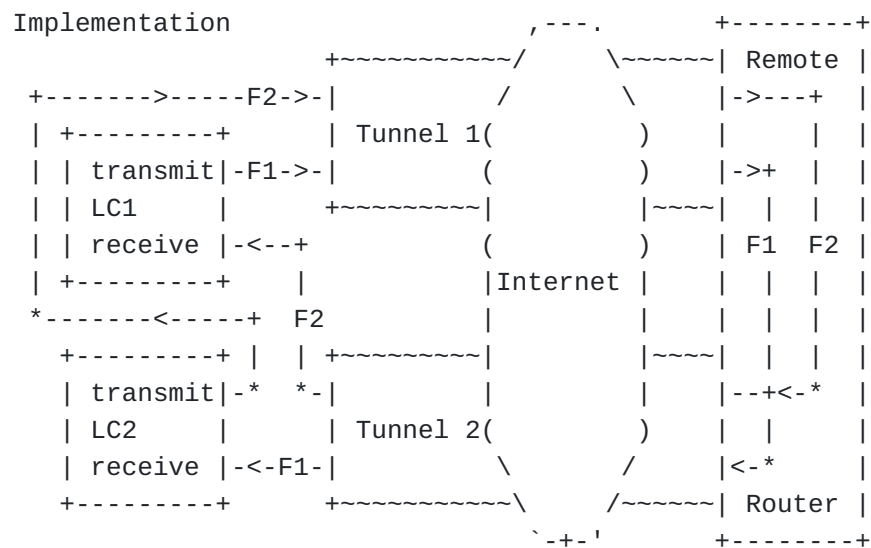


Illustration of a test setup with two tunnels. For simplicity, only two linecards of one implementation and two flows F between them are shown.

**Figure 1**

[Figure 2](#) shows the network elements required to set up GRE tunnels or as shown by figure 1.

## Implementation

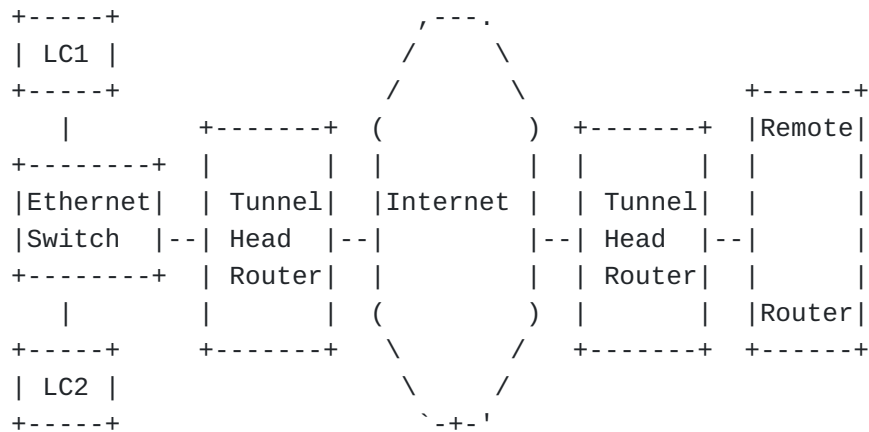


Illustration of a hardware setup to realise the test setup illustrated by figure 1 with GRE tunnels or Pseudowires.

**Figure 2**

If tunneling is applied, two tunnels MUST carry all test traffic in between the test site and the remote site. For example, if 802.1Q Ethernet Virtual LANs (VLAN) are applied and the measurement streams are carried in different VLANs, the IP tunnel or Pseudo Wires respectively MUST be set up in physical port mode to avoid set up of Pseudo Wires per VLAN (which may see different paths due to ECMP routing), see RFC 4448. The remote router and the Ethernet switch shown in figure 2 must support 802.1Q in this set up.

The IP packet size of the metric implementation SHOULD be chosen small enough to avoid fragmentation due to the added Ethernet and tunnel headers. Otherwise, the impact of tunnel overhead on fragmentation and interface MTU size MUST be understood and taken into account (see [\[RFC4459\] \(Savola, P., "MTU and Fragmentation Issues with In-the-Network Tunneling," April 2006.\)](#)).

An Ethernet port mode IP tunnel carrying several 802.1Q VLANs each containing measurement traffic of a single measurement system was set up as a proof of concept using [RFC4719 \(Aggarwal, R., Townsley, M., and M. Dos Santos, "Transport of Ethernet Frames over Layer 2 Tunneling Protocol Version 3 \(L2TPv3\)," November 2006.\)](#) [RFC4719], Transport of Ethernet Frames over L2TPv3. Ethernet over L2TPv3 seems to fulfill most of the desired tunneling protocol criteria mentioned above.

The following headers may have to be accounted for when calculating total packet length, if VLANs and Ethernet over L2TPv3 tunnels are applied:

\*Ethernet 802.1Q: 22 Byte.

\*L2TPv3 Header: 4-16 Byte for L2TPv3 data messages over IP; 16-28 Byte for L2TPv3 data messages over UDP.

\*IPv4 Header (outer IP header): 20 Byte.

\*MPLS Labels may be added by a carrier. Each MPLS Label has a length of 4 Bytes. By the time of writing, between 1 and 4 Labels seems to be a fair guess of what's expectable.

The applicability of one or more of the following tunneling protocols may be investigated by interested parties if Ethernet over L2TPv3 is felt to be not suitable: [IP in IP \(Perkins, C., "IP Encapsulation within IP," October 1996.\)](#) [RFC2003] or [Generic Routing Encapsulation \(GRE\) \(Farinacci, D., Li, T., Hanks, S., Meyer, D., and P. Traina, "Generic Routing Encapsulation \(GRE\)," March 2000.\)](#) [RFC2784]. [RFC 4928 \(Swallow, G., Bryant, S., and L. Andersson, "Avoiding Equal Cost Multipath Treatment in MPLS Networks," June 2007.\)](#) [RFC4928] proposes measures how to avoid ECMP treatment in MPLS networks.

L2TP is a commodity tunneling protocol [\[RFC2661\] \(Townesley, W., Valencia, A., Rubens, A., Pall, G., Zorn, G., and B. Palter, "Layer Two Tunneling Protocol "L2TP"," August 1999.\)](#). By the time of writing, L2TPv3 [\[RFC3931\] \(Lau, J., Townesley, M., and I. Goyret, "Layer Two Tunneling Protocol - Version 3 \(L2TPv3\)," March 2005.\)](#) is the latest version of L2TP. If L2TPv3 is applied, software based implementations of this protocol are not suitable for the test set up, as such implementations may cause uncalculable delay shifts.

Ethernet Pseudo Wires may also be set up on [MPLS networks \(Martini, L., Rosen, E., El-Aawar, N., and G. Heron, "Encapsulation Methods for Transport of Ethernet over MPLS Networks," April 2006.\)](#) [RFC4448].

While there's no technical issue with this solution, MPLS interfaces are mostly found in the network provider domain. Hence not all of the above tunneling criteria are met.

Appendix C provides an experimental tunneling set up for metric implementation testing between two (or more) remote sites.

Each test is repeated several times. WAN conditions may change over time. Sequential testing is desirable, but may not be a useful metric test option. It is RECOMMENDED that tests be carried out by establishing N different parallel measurement flows. Two or three linecards per implementation serving to send or receive measurement flows should be sufficient to create 5 or more parallel measurement flows. If three linecards are used, each card sends and receives 2 flows. Other options are to separate flows by DiffServ marks (without deploying any QoS in the inner or outer tunnel) or using a single CBR flow and evaluating every n-th singleton to belong to a specific measurement flow.

Some additional rules to calculate and compare samples have to be respected to perform a metric test:

\*To compare different probes of a common underlying distribution in terms of metrics characterising a communication network requires to respect the temporal nature for which the assumption of common underlying distribution may hold. Any singletons or samples to be compared MUST be captured within the same time interval.

\*Whenever statistical events like singletons or rates are used to characterise measured metrics of a time-interval, at least 5 singletons of a relevant metric SHOULD be present to ensure a minimum confidence into the reported value (see [Wikipedia on confidence \(Hardy, M., "Confidence interval," March 2010.\)](#) [Rule of thumb]). Note that this criterion also is to be respected e.g. when comparing packet loss metrics. Any packet loss measurement interval to be compared with the results of another implementation SHOULD contain at least five lost packets to have a minimum confidence that the observed loss rate wasn't caused by a small number of random packet drops.

\*The minimum number of singletons or samples to be compared by an Anderson-Darling test SHOULD be 100 per tested metric implementation. Note that the Anderson-Darling test detects small differences in distributions fairly well and will fail for high number of compared results (RFC2330 mentions an example with 8192 measurements where an Anderson-Darling test always failed).

\*Generally, the Anderson-Darling test is sensitive to differences in the accuracy or bias associated with varying implementations or test conditions. These dissimilarities may result in differing averages of samples to be compared. An example may be different packet sizes, resulting in a constant delay difference between compared samples. Therefore samples to be compared by an Anderson Darling test MAY be calibrated by the difference of the average values of the samples. Any calibration of this kind MUST be documented in the test result.

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### 3.3. Tests of two or more different implementations against a metric specification

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RFC2330 expects "a methodology for a given metric [to] exhibit continuity if, for small variations in conditions, it results in small variations in the resulting measurements. Slightly more precisely, for every positive epsilon, there exists a positive delta, such that if two sets of conditions are within delta of each other, then the resulting measurements will be within epsilon of each other." A small variation

in conditions in the context of the metric test proposed here can be seen as different implementations measuring the same metric along the same path.

IPPM metric specification however allow for implementor options to the largest possible degree. It can't be expected that two implementors pick identical options for the implementations. Implementors SHOULD to the highest degree possible pick the same configurations for their systems when comparing their implementations by a metric test.

In some cases, a goodness of fit test may not be possible or show disappointing results. To clarify the difficulties arising from different implementation options, the individual options picked for every compared implementation SHOULD be documented in sufficient detail. Based on this documentation, the underlying metric specification should be improved before it is promoted to a standard. The same statistical test as applicable to quantify precision of a single metric implementation MUST be passed to compare metric conformance of different implementations. To document compatibility, the smallest measurement resolution at which the compared implementations passed the ADK sample test MUST be documented.

For different implementations of the same metric, "variations in conditions" are reasonably expected. The ADK test comparing samples of the different implementations may result in a lower precision than the test for precision of each implementation individually.

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### 3.4. Clock synchronisation

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Clock synchronization effects require special attention. Accuracy of one-way active delay measurements for any metrics implementation depends on clock synchronization between the source and destination of tests. Ideally, one-way active delay measurement ([RFC 2679, \(Almes, G., Kalidindi, S., and M. Zekauskas, "A One-way Delay Metric for IPPM," September 1999.\)](#) [RFC2679]) test endpoints either have direct access to independent GPS or CDMA-based time sources or indirect access to nearby NTP primary (stratum 1) time sources, equipped with GPS receivers. Access to these time sources may not be available at all test locations associated with different Internet paths, for a variety of reasons out of scope of this document.

When secondary (stratum 2 and above) time sources are used with NTP running across the same network, whose metrics are subject to comparative implementation tests, network impairments can affect clock synchronization, distort sample one-way values and their interval statistics. It is RECOMMENDED to discard sample one-way delay values for any implementation, when one of the following reliability conditions is met:



\*Delay is measured and is finite in one direction, but not the other.

\*Absolute value of the difference between the sum of one-way measurements in both directions and round-trip measurement is greater than X% of the latter value.

Examination of the second condition requires RTT measurement for reference, e.g., based on TWAMP (RFC5357, [RFC 5357 \(Hedayat, K., Krzanowski, R., Morton, A., Yum, K., and J. Babiarez, "A Two-Way Active Measurement Protocol \(TwAMP\)," October 2008.\)](#) [RFC5357]), in conjunction with one-way delay measurement.

Specification of X% to strike a balance between identification of unreliable one-way delay samples and misidentification of reliable samples under a wide range of Internet path RTTs probably requires further study.

An IPPM compliant metric implementation whose measurement requires synchronized clocks is however expected to provide precise measurement results. Any IPPM metric implementation SHOULD be of a precision of 1 ms (+/- 500 us) with a confidence of 95% if the metric is captured along an Internet path which is stable and not congested during a measurement duration of an hour or more.

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### 3.5. Recommended Metric Verification Measurement Process

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In order to meet their obligations under the IETF Standards Process the IESG must be convinced that each metric specification advanced to Draft Standard or Internet Standard status is clearly written, that there are the required multiple verifiably equivalent implementations, and that all options have been implemented.

In the context of this document, metrics are designed to measure some characteristic of a data network. An aim of any metric definition should be that it should be specified in a way that can reliably measure the specific characteristic in a repeatable way across multiple independent implementations.

Each metric, statistic or option of those to be validated MUST be compared against a reference measurement or another implementation by at least 5 different basic data sets, each one with sufficient size to reach the specified level of confidence, as specified by this document. Finally, the metric definitions, embodied in the text of the RFCs, are the objects that require evaluation and possible revision in order to advance to the next step on the standards track.

IF two (or more) implementations do not measure an equivalent metric as specified by this document,

AND sources of measurement error do not adequately explain the lack of agreement,



requests for the advancement of IETF specifications. The implementation report needs to include the tests performed, the applied test setup, the specific metrics in the RFC and reports of the tests performed with two or more implementations. The test plan needs to specify the precision reached for each measured metric and thus define the meaning of "statistically equivalent" for the specific metrics being tested. Ideally, the test plan would co-evolve with the development of the metric, since that's when people have the most context in their thinking regarding the different subtleties that can arise. In particular, the implementation report MUST as a minimum document:

- \*The metric compared and the RFC specifying it. This includes statements as required by the section "Tests of an individual implementation against a metric specification" of this document.
- \*The measurement configuration and setup.
- \*A complete specification of the measurement stream (mean rate, statistical distribution of packets, packet size or mean packet size and their distribution), DSCP and any other measurement stream properties which could result in deviating results. Deviations in results can be caused also if chosen IP addresses and ports of different implementations can result in different layer 2 or layer 3 paths due to operation of Equal Cost Multi-Path routing in an operational network.
- \*The duration of each measurement to be used for a metric validation, the number of measurement points collected for each metric during each measurement interval (i.e. the probe size) and the level of confidence derived from this probe size for each measurement interval.
- \*The result of the statistical tests performed for each metric validation as required by the section "Tests of two or more different implementations against a metric specification" of this document.
- \*A parameterization of laboratory conditions and applied traffic and network conditions allowing reproduction of these laboratory conditions for readers of the implementation report.
- \*The documentation helping to improve metric specifications defined by this section.

All of the tests for each set SHOULD be run in a test setup as specified in the section "Test setup resulting in identical live network testing conditions."

If a different test set up is chosen, it is RECOMMENDED to avoid effects falsifying results of validation measurements caused by real

data networks (like parallelism in devices and networks). Data networks may forward packets differently in the case of:

- \*Different packet sizes chosen for different metric implementations. A proposed countermeasure is selecting the same packet size when validating results of two samples or a sample against an original distribution.
- \*Selection of differing IP addresses and ports used by different metric implementations during metric validation tests. If ECMP is applied on IP or MPLS level, different paths can result (note that it may be impossible to detect an MPLS ECMP path from an IP endpoint). A proposed counter measure is to connect the measurement equipment to be compared by a NAT device, or establishing a single tunnel to transport all measurement traffic. The aim is to have the same IP addresses and port for all measurement packets or to avoid ECMP based local routing diversion by using a layer 2 tunnel.
- \*Different IP options.
- \*Different DSCP.
- \*If the N measurements are captured using sequential measurements instead of simultaneous ones, then the following factors come into play: Time varying paths and load conditions.

---

### 3.6. Miscellaneous

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A minimum amount of singletons per metric is required if results are to be compared. To avoid accidental singletons from impacting a metric comparison, a minimum number of 5 singletons per compared interval was proposed above. Commercial Internet service is not operated to reliably create enough rare events of singletons to characterize bad measurement engineering or bad implementations. In the case that a metric validation requires capturing rare events, an impairment generator may have to be added to the test set up. Inclusion of an impairment generator and the parameterisation of the impairments generated MUST be documented.

A metric characterising a common impairment condition would be one, which by expectation creates a singleton result for each measured packet. Delay or Delay Variation are examples of this type, and in such cases, the Internet may be used to compare metric implementations. Rare events are those, where by expectation no or a rather low number of "event is present" singletons are captured during a measurement interval. Packet duplications, packet loss rates above one digit

percentages, loss patterns and packet reordering are examples. Note especially that a packet reordering or loss pattern metric implementation comparison may require a more sophisticated test set up than described here. Spatial and temporal effects combine in the case of packet re-ordering and measurements with different packet rates may always lead to different results.

As specified above, 5 singletons are the recommended basis to minimise interference of random events with the statistical test proposed by this document. In the case of ratio measurements (like packet loss), the underlying sum of basic events, against the which the metric's monitored singletons are "rated", determines the resolution of the test. A packet loss statistic with a resolution of 1% requires one packet loss statistic-datapoint to consist of 500 delay singletons (of which at least 5 were lost). To compare EDFs on packet loss requires one hundred such statistics per flow. That means, all in all at least 50 000 delay singletons are required per single measurement flow. Live network packet loss is assumed to be present during main traffic hours only. Let this interval be 5 hours. The required minimum rate of a single measurement flow in that case is 2.8 packets/sec (assuming a loss of 1% during 5 hours). If this measurement is too demanding under live network conditions, an impairment generator should be used.

---

### **3.7. Proposal to determine an "equivalence" threshold for each metric evaluated**

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This section describes a proposal for maximum error of "equivalence", based on performance comparison of identical implementations. This comparison may be useful for both ADK and non-ADK comparisons. Each metric tested by two or more implementations (cross-implementation testing).

Each metric is also tested twice simultaneously by the *\*same\** implementation, using different Src/Dst Address pairs and other differences such that the connectivity differences of the cross-implementation tests are also experienced and measured by the same implementation.

Comparative results for the same implementation represent a bound on cross-implementation equivalence. This should be particularly useful when the metric does *\*not\** produces a continuous distribution of singleton values, such as with a loss metric, or a duplication metric. Appendix A indicates how the ADK will work for One-way delay, and should be likewise applicable to distributions of delay variation. Proposal: the implementation with the largest difference in homogeneous comparison results is the lower bound on the equivalence threshold, noting that there may be other systematic errors to account for when comparing between implementations.

Thus, when evaluationg equivalence in cross-implementation results:

Maximum\_Error = Same\_Implementation\_Error + Systematic\_Error  
and only the systematic error need be decided beforehand.  
In the case of ADK comparison, the largest same-implementation  
resolution of distribution equivalence can be used as a limit on cross-  
implementation resolutions (at the same confidence level).

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#### 4. Acknowledgements

[TOC](#)

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Emile Stephan commented on this draft. Carol Davids reviewed the 01  
version of the ID before it was promoted to WG draft.

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#### 5. Contributors

[TOC](#)

Scott Bradner, Vern Paxson and Allison Mankin drafted [bradner-metrictest \(Bradner, S., Mankin, A., and V. Paxson, "Advancement of metrics specifications on the IETF Standards Track," July 2007.\)](#)  
[bradner-metrictest], and major parts of it are included in this  
document.

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#### 6. IANA Considerations

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This memo includes no request to IANA.

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#### 7. Security Considerations

[TOC](#)

This draft does not raise any specific security issues.

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#### 8. References

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## 8.1. Normative References

[TOC](#)

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[TOC](#)

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## Appendix A. An example on a One-way Delay metric validation

[TOC](#)

The text of this appendix is not binding. It is an example how parts of a One-way Delay metric test could look like. <http://xml.resource.org/public/rfc/bibxml/>

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### A.1. Compliance to Metric specification requirements

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One-way Delay, Loss threshold, RFC 2679

This test determines if implementations use the same configured maximum waiting time delay from one measurement to another under different delay conditions, and correctly declare packets arriving in excess of the waiting time threshold as lost. See Section 3.5 of RFC2679, 3rd bullet point and also Section 3.8.2 of RFC2679.

- (1) Configure a path with 1 sec one-way constant delay.



- (2) Measure one-way delay with 2 or more implementations, using identical waiting time thresholds for loss set at 2 seconds.
- (3) Configure the path with 3 sec one-way delay.
- (4) Repeat measurements.
- (5) Observe that the increase measured in step 4 caused all packets to be declared lost, and that all packets that arrive successfully in step 2 are assigned a valid one-way delay.

#### One-way Delay, First-bit to Last bit, RFC 2679

This test determines if implementations register the same relative increase in delay from one measurement to another under different delay conditions. This test tends to cancel the sources of error which may be present in an implementation. See Section 3.7.2 of RFC2679, and Section 10.2 of RFC2330.

- (1) Configure a path with X ms one-way constant delay, and ideally including a low-speed link.
- (2) Measure one-way delay with 2 or more implementations, using identical options and equal size small packets (e.g., 100 octet IP payload).
- (3) Maintain the same path with X ms one-way delay.
- (4) Measure one-way delay with 2 or more implementations, using identical options and equal size large packets (e.g., 1500 octet IP payload).
- (5) Observe that the increase measured in steps 2 and 4 is equivalent to the increase in ms expected due to the larger serialization time for each implementation. Most of the measurement errors in each system should cancel, if they are stationary.

#### One-way Delay, RFC 2679

This test determines if implementations register the same relative increase in delay from one measurement to another under different delay conditions. This test tends to cancel the sources of error which may be present in an implementation. This test is intended to evaluate measurements in sections 3 and 4 of RFC2679.

- (1) Configure a path with X ms one-way constant delay.
- (2) Measure one-way delay with 2 or more implementations, using identical options.

- (3) Configure the path with X+Y ms one-way delay.
- (4) Repeat measurements.
- (5) Observe that the increase measured in steps 2 and 4 is ~Y ms for each implementation. Most of the measurement errors in each system should cancel, if they are stationary.

#### Error Calibration, RFC 2679

This is a simple check to determine if an implementation reports the error calibration as required in Section 4.8 of RFC2679. Note that the context (Type-P) must also be reported.

---

### A.2. Examples related to statistical tests for One-way Delay

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A one way delay measurement may pass an ADK test with a timestamp resolution of 1 ms. The same test may fail, if timestamps with a resolution of 100 microseconds are evaluated. The implementation then is then conforming to the metric specification up to a timestamp resolution of 1 ms.

Let's assume another one way delay measurement comparison between implementation 1, probing with a frequency of 2 probes per second and implementation 2 probing at a rate of 2 probes every 3 minutes. To ensure reasonable confidence in results, sample metrics are calculated from at least 5 singletons per compared time interval. This means, sample delay values are calculated for each system for identical 6 minute intervals for the whole test duration. Per 6 minute interval, the sample metric is calculated from 720 singletons for implementation 1 and from 6 singletons for implementation 2. Note, that if outliers are not filtered, moving averages are an option for an evaluation too. The minimum move of an averaging interval is three minutes in this example.

The data in table 1 may result from measuring One-Way Delay with implementation 1 (see column Implemnt\_1) and implementation 2 (see column implemnt\_2). Each data point in the table represents a (rounded) average of the sampled delay values per interval. The resolution of the clock is one micro-second. The difference in the delay values may result eg. from different probe packet sizes.

---

Implemnt_1	Implemnt_2	Implemnt_2 - Delta_Averages
5000	6549	4997
5008	6555	5003

5012	6564	5012
5015	6565	5013
5019	6568	5016
5022	6570	5018
5024	6573	5021
5026	6575	5023
5027	6577	5025
5029	6580	5028
5030	6585	5033
5032	6586	5034
5034	6587	5035
5036	6588	5036
5038	6589	5037
5039	6591	5039
5041	6592	5040
5043	6599	5047
5046	6606	5054
5054	6612	5060

**Table 1**

Average values of sample metrics captured during identical time intervals are compared. This excludes random differences caused by differing probing intervals or differing temporal distance of singletons resulting from their Poisson distributed sending times. In the example, 20 values have been picked (note that at least 100 values are recommended for a single run of a real test). Data must be ordered by ascending rank. The data of Implemnt\_1 and Implemnt\_2 as shown in the first two columns of table 1 clearly fails an ADK test with 95% confidence.

The results of Implemnt\_2 are now reduced by difference of the averages of column 2 (rounded to 6581 us) and column 1 (rounded to 5029 us), which is 1552 us. The result may be found in column 3 of table 1. Comparing column 1 and column 3 of the table by an ADK test shows, that the data contained in these columns passes an ADK tests with 95% confidence.

>>> Comment: Extensive averaging was used in this example, because of the vastly different sampling frequencies. As a result, the distributions compared do not exactly align with a metric in [\[RFC2679\]](#) (Almes, G., Kalidindi, S., and M. Zekauskas, "A One-way Delay Metric for IPPM," September 1999.), but illustrate the ADK process adequately.

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## Appendix B. Anderson-Darling 2 sample C++ code

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---

```

/* Routines for computing the Anderson-Darling 2 sample
 * test statistic.
 *
 * Implemented based on the description in
 * "Anderson-Darling K Sample Test" Heckert, Alan and
 * Filliben, James, editors, Dataplot Reference Manual,
 * Chapter 15 Auxiliary, NIST, 2004.
 * Official Reference by 2010
 * Heckert, N. A. (2001). Dataplot website at the
 * National Institute of Standards and Technology:
 * http://www.itl.nist.gov/div898/software/dataplot.html/
 * June 2001.
 */

#include <iostream>
#include <fstream>
#include <vector>
#include <sstream>

using namespace std;

vector<double> vec1, vec2;
double adk_result;
double adk_criterium = 1.993;

/* vec1 and vec2 to be initialised with sample 1 and
 * sample 2 values in ascending order.
 */

/* example for iterating the vectors
 * for(vector<double>::iterator it = vec1->begin());
 * it != vec1->end(); it++
 * {
 * cout << *it << endl;
 * }
 */

static int k, val_st_z_samp1, val_st_z_samp2,
          val_eq_z_samp1, val_eq_z_samp2,
          j, n_total, n_sample1, n_sample2, L,
          max_number_samples, line, maxnumber_z;
static int column_1, column_2;
static double adk, n_value, z, sum_adk_samp1,
             sum_adk_samp2, z_aux;
static double H_j, F1j, hj, F2j, denom_1_aux, denom_2_aux;
static bool next_z_sample2, equal_z_both_samples;
static int stop_loop1, stop_loop2, stop_loop3, old_eq_line2,
          old_eq_line1;

```

```

static double adk_criterium = 1.993;

k = 2;
n_sample1 = vec1->size() - 1;
n_sample2 = vec2->size() - 1;

// -1 because vec[0] is a dummy value

n_total = n_sample1 + n_sample2;

/* value equal to the line with a value = zj in sample 1.
 * Here j=1, so the line is 1.
 */

val_eq_z_samp1 = 1;

/* value equal to the line with a value = zj in sample 2.
 * Here j=1, so the line is 1.
 */

val_eq_z_samp2 = 1;

/* value equal to the last line with a value < zj
 * in sample 1. Here j=1, so the line is 0.
 */

val_st_z_samp1 = 0;

/* value equal to the last line with a value < zj
 * in sample 1. Here j=1, so the line is 0.
 */

val_st_z_samp2 = 0;

sum_adk_samp1 = 0;
sum_adk_samp2 = 0;
j = 1;

// as mentioned above, j=1

equal_z_both_samples = false;
next_z_sample2 = false;

//assuming the next z to be of sample 1

stop_loop1 = n_sample1 + 1;

// + 1 because vec[0] is a dummy, see n_sample1 declaration

stop_loop2 = n_sample2 + 1;

```

```

stop_loop3 = n_total + 1;

/* The required z values are calculated until all values
 * of both samples have been taken into account. See the
 * lines above for the stoploop values. Construct required
 * to avoid a mathematical operation in the While condition
 */

while (((stop_loop1 > val_eq_z_samp1)
      || (stop_loop2 > val_eq_z_samp2)) && stop_loop3 > j)
{
    if(val_eq_z_samp1 < n_sample1+1)
    {

/* here, a preliminary zj value is set.
 * See below how to calculate the actual zj.
 */

        z = (*vec1)[val_eq_z_samp1];

/* this while sequence calculates the number of values
 * equal to z.
 */

        while ((val_eq_z_samp1+1 < n_sample1)
              && z == (*vec1)[val_eq_z_samp1+1] )
        {
            val_eq_z_samp1++;
        }
        else
        {
            val_eq_z_samp1 = 0;
            val_st_z_samp1 = n_sample1;

// this should be val_eq_z_samp1 - 1 = n_sample1
        }

        if(val_eq_z_samp2 < n_sample2+1)
        {
            z_aux = (*vec2)[val_eq_z_samp2];;

/* this while sequence calculates the number of values
 * equal to z_aux
 */

            while ((val_eq_z_samp2+1 < n_sample2)
                  && z_aux == (*vec2)[val_eq_z_samp2+1] )
            {
                val_eq_z_samp2++;
            }
        }
    }
}

```

```

    }

/* the smaller of the two actual data values is picked
 * as the next zj.
 */

    if(z > z_aux)
    {
        z = z_aux;
        next_z_sample2 = true;
    }
    else
    {
        if (z == z_aux)
        {
            equal_z_both_samples = true;
        }
    }

/* This is the case, if the last value of column1 is
 * smaller than the remaining values of column2.
 */
    if (val_eq_z_samp1 == 0)
    {
        z = z_aux;
        next_z_sample2 = true;
    }
    }
    else
    {
        val_eq_z_samp2 = 0;
        val_st_z_samp2 = n_sample2;

// this should be val_eq_z_samp2 - 1 = n_sample2

    }

/* in the following, sum j = 1 to L is calculated for
 * sample 1 and sample 2.
 */

    if (equal_z_both_samples)
    {

/* hj is the number of values in the combined sample
 * equal to zj
 */

        hj = val_eq_z_samp1 - val_st_z_samp1
            + val_eq_z_samp2 - val_st_z_samp2;

```



```

/* H_j is the number of values in the combined sample
 * smaller than zj plus one half the the number of
 * values in the combined sample equal to zj
 * (that's hj/2).
 */

        H_j = val_st_z_samp1 + val_st_z_samp2
              + hj / 2;

/* F1j is the number of values in the 1st sample
 * which are less than zj plus one half the number
 * of values in this sample which are equal to zj.
 */

        F1j = val_st_z_samp1 + (double)
              (val_eq_z_samp1 - val_st_z_samp1) / 2;

/* F2j is the number of values in the 1st sample
 * which are less than zj      plus one half the number
 * of values in this sample which are equal to zj.
 */

        F2j = val_st_z_samp2 + (double)
              (val_eq_z_samp2 - val_st_z_samp2) / 2;

/* set the line of values equal to zj to the
 * actual line of the last value picked for zj.
 */

        val_st_z_samp1 = val_eq_z_samp1;

/* Set the line of values equal to zj to the actual
 * line of the last value picked for zjof each
 * sample. This is required as data smaller than zj
 * is accounted differently than values equal to zj.
 */

        val_st_z_samp2 = val_eq_z_samp2;

/* next the lines of the next values z, ie. zj+1
 * are addressed.
 */

        val_eq_z_samp1++;

/* next the lines of the next values z, ie.
 * zj+1 are addressed
 */

        val_eq_z_samp2++;
    }
else

```

```

        {

/* the smaller z value was contained in sample 2,
 * hence this value is the zj to base the following
 * calculations on.
 */
        if (next_z_sample2)
        {

/* hj is the number of values in the combined
 * sample equal to zj, in this case these are
 * within sample 2 only.
 */
        hj = val_eq_z_samp2 - val_st_z_samp2;

/* H_j is the number of values in the combined sample
 * smaller than zj plus one half the the number of
 * values in the combined sample equal to zj
 * (that's hj/2).
 */

        H_j = val_st_z_samp1 + val_st_z_samp2
              + hj / 2;

/* F1j is the number of values in the 1st sample which
 * are less than zj plus one half the number of values in
 * this sample which are equal to zj.
 * As val_eq_z_samp2 < val_eq_z_samp1, these are the
 * val_st_z_samp1 only.
 */
        F1j = val_st_z_samp1;

/* F2j is the number of values in the 1st sample which
 * are less than zj plus one half the number of values in
 * this sample which are equal to zj. The latter are from
 * sample 2 only in this case.
 */

        F2j = val_st_z_samp2 + (double)
              (val_eq_z_samp2 - val_st_z_samp2) / 2;

/* Set the line of values equal to zj to the actual line
 * of the last value picked for zj of sample 2 only in
 * this case.
 */
        val_st_z_samp2 = val_eq_z_samp2;

/* next the line of the next value z, ie. zj+1 is
 * addressed. Here, only sample 2 must be addressed.
 */

```

```

        val_eq_z_samp2++;
        if (val_eq_z_samp1 == 0)
        {
            val_eq_z_samp1 = stop_loop1;
        }
    }

/* the smaller z value was contained in sample 2,
 * hence this value is the zj to base the following
 * calculations on.
 */

        else
        {

/* hj is the number of values in the combined
 * sample equal to zj, in this case these are
 * within sample 1 only.
 */

            hj = val_eq_z_samp1 - val_st_z_samp1;

/* H_j is the number of values in the combined
 * sample smaller than zj plus one half the the number
 * of values in the combined sample equal to zj
 * (that's hj/2).
 */

            H_j = val_st_z_samp1 + val_st_z_samp2
                + hj / 2;

/* F1j is the number of values in the 1st sample which
 * are less than zj plus, in this case these are within
 * sample 1 only one half the number of values in this
 * sample which are equal to zj. The latter are from
 * sample 1 only in this case.
 */

            F1j = val_st_z_samp1 + (double)
                (val_eq_z_samp1 - val_st_z_samp1) / 2;

/* F2j is the number of values in the 1st sample which
 * are less than zj plus one half the number of values
 * in this sample which are equal to zj. As
 * val_eq_z_samp1 < val_eq_z_samp2, these are the
 * val_st_z_samp2 only.
 */

            F2j = val_st_z_samp2;

```

```

/* Set the line of values equal to zj to the actual line
 * of the last value picked for zj of sample 1 only in
 * this case
 */

    val_st_z_samp1 = val_eq_z_samp1;

/* next the line of the next value z, ie. zj+1 is
 * addressed. Here, only sample 1 must be addressed.
 */

    val_eq_z_samp1++;

    if (val_eq_z_samp2 == 0)
    {
        val_eq_z_samp2 = stop_loop2;
    }
}

denom_1_aux = n_total * F1j - n_sample1 * H_j;
denom_2_aux = n_total * F2j - n_sample2 * H_j;

sum_adk_samp1 = sum_adk_samp1 + hj
               * (denom_1_aux * denom_1_aux) /
               (H_j * (n_total - H_j)
               - n_total * hj / 4);
sum_adk_samp2 = sum_adk_samp2 + hj
               * (denom_2_aux * denom_2_aux) /
               (H_j * (n_total - H_j)
               - n_total * hj / 4);

next_z_sample2 = false;
equal_z_both_samples = false;

/* index to count the z. It is only required to prevent
 * the while slope to execute endless
 */

    j++;
}

// calculating the adk value is the final step.

adk_result = (double) (n_total - 1) / (n_total
    * n_total * (k - 1))
    * (sum_adk_samp1 / n_sample1
    + sum_adk_samp2 / n_sample2);

/* if(adk_result <= adk_criterium)
 * adk_2_sample test is passed

```

\*/

Figure 4

## Appendix C. A tunneling set up for remote metric implementation testing

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Parties interested in testing metric compliance is most convenient if all involved parties can stay in their local test laboratories. Figure 4 shows a test configuration which may enable remote metric compliance testing.

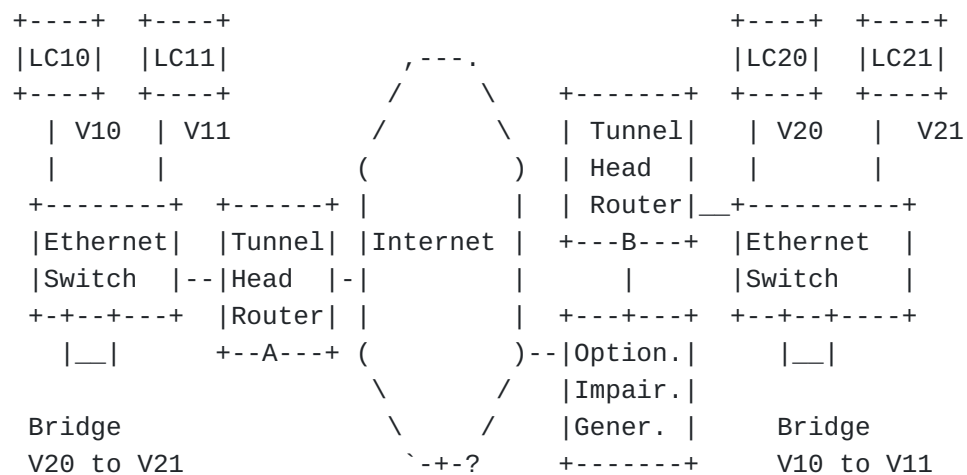


Figure 5

LC10 identify measurement clients /line cards. V10 and the others denote VLANs. All VLANs are using the same tunnel from A to B and in the reverse direction. The remote site VLANs are U-bridged at the local site Ethernet switch. The measurement packets of site 1 travel tunnel A->B first, are U-bridged at site 2 and travel tunnel B->A second. Measurement packets of site 2 travel tunnel B->A first, are U-bridged at site 1 and travel tunnel A->B second. So all measurement packets pass the same tunnel segments, but in different segment order. An

experiment to prove or reject the above test set up shown in figure 4 has been agreed but not yet scheduled between Deutsche Telekom and RIPE.

Figure 4 includes an optional impairment generator. If this impairment generator is inserted in the IP path between the tunnel head end routers, it equally impacts all measurement packets and flows. Thus trouble with ensuring identical test set up by configuring two separated impairment generators identically is avoided (which was another proposal allowing remote metric compliance testing).

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## Appendix D. Glossary

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ADK	Anderson-Darling K-Sample test, a test used to check whether two samples have the same statistical distribution.
ECMP	Equal Cost Multipath, a load balancing mechanism evaluating MPLS labels stacks, IP addresses and ports.
EDF	The "Empirical Distribution Function" of a set of scalar measurements is a function $F(x)$ which for any $x$ gives the fractional proportion of the total measurements that were smaller than or equal as $x$ .
Metric	A measured quantity related to the performance and reliability of the Internet, expressed by a value. This could be a singleton (single value), a sample of single values or a statistic based on a sample of singletons.
OWAMP	One-way Active Measurement Protocol, a protocol for communication between IPPM measurement systems specified by IPPM.
OWD	One-Way Delay, a performance metric specified by IPPM.
Sample metric	A sample metric is derived from a given singleton metric by evaluating a number of distinct instances together.
Singleton metric	A singleton metric is, in a sense, one atomic measurement of this metric.
Statistical metric	A 'statistical' metric is derived from a given sample metric by computing some statistic of the values defined by the singleton metric on the sample.
TWAMP	Two-way Active Measurement Protocol, a protocol for communication between IPPM measurement systems specified by IPPM.

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