

IPSECKEY WG
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A Method for Storing IPsec Keying Material in DNS
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Abstract

This document describes a new resource record for the Domain Name System (DNS). This record may be used to store public keys for use in IP security (IPsec) systems. The record also includes provisions for indicating what system should be contacted when establishing an IPsec tunnel with the entity in question.

This record replaces the functionality of the sub-type #1 of the KEY Resource Record, which has been obsoleted by [RFC3445](#).

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1. Introduction

Suppose we have a host which wishes to establish an IPsec tunnel with some remote entity on the network. In many cases this end system will only know a DNS name for the remote entity (whether that DNS name be the name of the remote node, a DNS reverse tree name corresponding to the IP address of the remote node, or perhaps a the domain name portion of a "user@FQDN" name for a remote entity). In these cases the host will need to obtain a public key in order to authenticate the remote entity, and may also need some guidance about whether it should contact the entity directly or use another node as a gateway to the target entity.

The IPSECKEY RR provides a storage mechanism for such data as the public key and the gateway information.

The type number for the IPSECKEY RR is TBD.

This record replaces the functionality of the sub-type #1 of the KEY Resource Record, which has been obsoleted by [RFC3445](#) [[12](#)].

1.1 Overview

The IPSECKEY resource record (RR) is used to publish a public key that is to be associated with a Domain Name System (DNS)[[1](#)] name for use with the IPsec protocol suite. This can be the public key of a host, network, or application (in the case of per-port keying).

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC2119](#) [[7](#)].

1.2 Use of DNS address-to-name maps (IN-ADDR.ARPA and IP6.ARPA)

Often a security gateway will only have access to the IP address of the node with which communication is desired, and will not know any other name for the target node. Because of this, it will frequently be the case that the best way of looking up IPSECKEY RRs will be by using the IP address as an index into one of the reverse mapping trees (IN-ADDR.ARPA for IPv4 or IP6.ARPA for IPv6).

The lookup is done in the usual fashion as for PTR records. The IP address' octets (IPv4) or nibbles (IPv6) are reversed and looked up with the appropriate suffix. Any CNAMEs or DNAMEs found MUST be followed.

Note: even when the IPsec function is the end-host, often only the application will know the forward name used. While the case where the

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application knows the forward name is common, the user could easily have typed in a literal IP address. This storage mechanism does not preclude using the forward name when it is available, but does not require it.

1.3 Usage Criteria

An IPSECKEY resource record SHOULD be used in combination with DNSSEC [9] unless some other means of authenticating the IPSECKEY resource record is available.

It is expected that there will often be multiple IPSECKEY resource records at the same name. This will be due to the presence of multiple gateways and the need to rollover keys.

This resource record is class independent.

2. Storage formats

2.1 IPSECKEY RDATA format

The RDATA for an IPSECKEY RR consists of a precedence value, a gateway type, a public key, algorithm type, and an optional gateway address.

```

      0               1               2               3
      0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+
| precedence | gateway type | algorithm | gateway |
+--+--+--+--+--+--+--+--+--+--+--+-----+
~                                         gateway                                         ~
+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+
|
/                                         /
/                                         /
/                                         /
+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+|

```

2.2 RDATA format - precedence

This is an 8-bit precedence for this record. This is interpreted in the same way as the PREFERENCE field described in [section 3.3.9 of RFC1035 \[2\]](#).

Gateways listed in IPSECKEY records with lower precedence are to be attempted first. Where there is a tie in precedence, the order should be non-deterministic.

2.3 RDATA format - gateway type

The gateway type field indicates the format of the information that is stored in the gateway field.

The following values are defined:

- 0 No gateway is present
- 1 A 4-byte IPv4 address is present
- 2 A 16-byte IPv6 address is present
- 3 A wire-encoded domain name is present. The wire-encoded format is self-describing, so the length is implicit. The domain name MUST NOT be compressed. (see [section 3.3 of RFC1035 \[2\]](#)).

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2.4 RDATA format - algorithm type

The algorithm type field identifies the public key's cryptographic algorithm and determines the format of the public key field.

A value of 0 indicates that no key is present.

The following values are defined:

- 1 A DSA key is present, in the format defined in [RFC2536](#) [[10](#)]
- 2 A RSA key is present, in the format defined in [RFC3110](#) [[11](#)]

2.5 RDATA format - gateway

The gateway field indicates a gateway to which an IPsec tunnel may be created in order to reach the entity named by this resource record.

There are three formats:

A 32-bit IPv4 address is present in the gateway field. The data portion is an IPv4 address as described in [section 3.4.1 of RFC1035](#) [[2](#)]. This is a 32-bit number in network byte order.

A 128-bit IPv6 address is present in the gateway field. The data portion is an IPv6 address as described in [section 2.2 of RFC3596](#) [[13](#)]. This is a 128-bit number in network byte order.

The gateway field is a normal wire-encoded domain name, as described in [section 3.3 of RFC1035](#) [[2](#)]. Compression MUST NOT be used.

2.6 RDATA format - public keys

Both of the public key types defined in this document (RSA and DSA) inherit their public key formats from the corresponding KEY RR formats. Specifically, the public key field contains the algorithm-specific portion of the KEY RR RDATA, which is all of the KEY RR DATA after the first four octets. This is the same portion of the KEY RR that must be specified by documents that define a DNSSEC algorithm. Those documents also specify a message digest to be used for generation of SIG RRs; that specification is not relevant for IPSECKEY RR.

Future algorithms, if they are to be used by both DNSSEC (in the KEY RR) and IPSECKEY, are likely to use the same public key encodings in both records. Unless otherwise specified, the IPSECKEY public key field will contain the algorithm-specific portion of the KEY RR RDATA

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for the corresponding algorithm. The algorithm must still be designated for use by IPSECKEY, and an IPSECKEY algorithm type number (which might be different than the DNSSEC algorithm number) must be assigned to it.

The DSA key format is defined in [RFC2536](#) [10]

The RSA key format is defined in [RFC3110](#) [11], with the following changes:

The earlier definition of RSA/MD5 in [RFC2065](#) limited the exponent and modulus to 2552 bits in length. [RFC3110](#) extended that limit to 4096 bits for RSA/SHA1 keys. The IPSECKEY RR imposes no length limit on RSA public keys, other than the 65535 octet limit imposed by the two-octet length encoding. This length extension is applicable only to IPSECKEY and not to KEY RRs.

3. Presentation formats

3.1 Representation of IPSECKEY RRs

IPSECKEY RRs may appear in a zone data master file. The precedence, gateway type and algorithm and gateway fields are REQUIRED. The base64 encoded public key block is OPTIONAL; if not present, then the public key field of the resource record MUST be construed as being zero octets in length.

The algorithm field is an unsigned integer. No mnemonics are defined.

If no gateway is to be indicated, then the gateway type field MUST be zero, and the gateway field MUST be "."

The Public Key field is represented as a Base64 encoding of the Public Key. Whitespace is allowed within the Base64 text. For a definition of Base64 encoding, see [RFC3548](#) [6] [Section 5.2](#).

The general presentation for the record as as follows:

```
IN      IPSECKEY ( precedence gateway-type algorithm
                  gateway base64-encoded-public-key )
```

3.2 Examples

An example of a node 192.0.2.38 that will accept IPsec tunnels on its own behalf.

```
38.2.0.192.in-addr.arpa. 7200 IN      IPSECKEY ( 10 1 2
                  192.0.2.38
                  AQNRU3mG7TVT02BkR47usntb102uFJtugbo6BSGvgqt4AQ== )
```

An example of a node, 192.0.2.38 that has published its key only.

```
38.2.0.192.in-addr.arpa. 7200 IN      IPSECKEY ( 10 0 2
                  .
                  AQNRU3mG7TVT02BkR47usntb102uFJtugbo6BSGvgqt4AQ== )
```

An example of a node, 192.0.2.38 that has delegated authority to the node 192.0.2.3.

```
38.2.0.192.in-addr.arpa. 7200 IN      IPSECKEY ( 10 1 2
                  192.0.2.3
                  AQNRU3mG7TVT02BkR47usntb102uFJtugbo6BSGvgqt4AQ== )
```

An example of a node, 192.0.1.38 that has delegated authority to the

node with the identity "mygateway.example.com".

```
38.1.0.192.in-addr.arpa. 7200 IN      IPSECKEY ( 10 3 2
      mygateway.example.com.
      AQNRU3mG7TVT02BkR47usntb102uFJtugbo6BSGvgqt4AQ== )
```

An example of a node, 2001:0DB8:0200:1:210:f3ff:fe03:4d0 that has delegated authority to the node 2001:0DB8:c000:0200:2::1

```
$ORIGIN 1.0.0.0.0.0.2.8.B.D.0.1.0.0.2.ip6.arpa.
0.d.4.0.3.0.e.f.f.f.3.f.0.1.2.0 7200 IN      IPSECKEY ( 10 2 2
      2001:0DB8:0:8002::2000:1
      AQNRU3mG7TVT02BkR47usntb102uFJtugbo6BSGvgqt4AQ== )
```


4. Security Considerations

This entire memo pertains to the provision of public keying material for use by key management protocols such as ISAKMP/IKE ([RFC2407](#)) [8].

The IPSECKEY resource record contains information that SHOULD be communicated to the end client in an integral fashion - i.e. free from modification. The form of this channel is up to the consumer of the data - there must be a trust relationship between the end consumer of this resource record and the server. This relationship may be end-to-end DNSSEC validation, a TSIG or SIG(0) channel to another secure source, a secure local channel on the host, or some combination of the above.

The keying material provided by the IPSECKEY resource record is not sensitive to passive attacks. The keying material may be freely disclosed to any party without any impact on the security properties of the resulting IPsec session: IPsec and IKE provide for defense against both active and passive attacks.

Any derivative specification that makes use of this resource record MUST carefully document their trust model, and why the trust model of DNSSEC is appropriate, if that is the secure channel used.

An active attack on the DNS that caused the wrong IP address to be retrieved (via forged address), and therefore the wrong QNAME to be queried would also result in a man-in-the-middle attack. This situation exists independantly of whether or not the IPSECKEY RR is used.

4.1 Active attacks against unsecured IPSECKEY resource records

This section deals with active attacks against the DNS. These attacks require that DNS requests and responses be intercepted and changed. DNSSEC is designed to defend against attacks of this kind. This section deals with the situation where DNSSEC is not available. This is not the recommended deployment scenario.

4.1.1 Active attacks against IPSECKEY keying materials

The first kind of active attack is when the attacker replaces the keying material with either a key under its control or with garbage.

The gateway field is either untouched, or is null. The IKE negotiation will therefore occur with the original end-system. For this attack to be successful, the attacker must be able to perform a man-in-the-middle attack on the IKE negotiation. This attack requires that the attacker be able to intercept and modify packets on the

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forwarding path for the IKE and data packets.

If the attacker is not able to perform this man-in-the-middle attack on the IKE negotiation, then this will result in a denial of service, as the IKE negotiation will fail.

If the attacker is able to both to mount active attacks against DNS and is also in a position to perform a man-in-the-middle attack on IKE and IPsec negotiations, then the attacker will be in a position to compromise the resulting IPsec channel. Note that an attacker must be able to perform active DNS attacks on both sides of the IKE negotiation in order for this to succeed.

4.1.2 Active attacks against IPSECKEY gateway material

The second kind of active attack is one in which the attacker replaces the the gateway address to point to a node under the attacker's control. The attacker then either replaces the public key or removes it. If they were to remove the public key, then they could provide an accurate public key of their own in a second record.

This second form creates a simple man-in-the-middle since the attacker can then create a second tunnel to the real destination. Note that, as before, this requires that the attacker also mount an active attack against the responder.

Note that the man-in-the-middle can not just forward cleartext packets to the original destination. While the destination may be willing to speak in the clear, replying to the original sender, the sender will have already created a policy expecting ciphertext. Thus, the attacker will need to intercept traffic in both directions. In some cases, the attacker may be able to accomplish the full intercept by use of Network Addresss/Port Translation (NAT/NAPT) technology.

This attack is easier than the first one because the attacker does NOT need to be on the end-to-end forwarding path. The attacker need only be able to modify DNS replies. This can be done by packet modification, by various kinds of race attacks, or through methods that pollute DNS caches.

In cases where the end-to-end integrity of the IPSECKEY RR is suspect, the end client MUST restrict its use of the IPSECKEY RR to cases where the RR owner name matches the content of the gateway field. As the RR owner name is assumed when the gateway field is null, a null gateway field is considered a match.

Thus, any records obtained under unverified conditions (e.g. no DNSSEC, or trusted path to source) that have a non-null gateway field

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MUST be ignored.

This restriction eliminates attacks against the gateway field, which are considered much easier, as the attack does not need to be on the forwarding path.

In the case of an IPSECKEY RR with a value of three in its gateway type field, the gateway field contains a domain name. The subsequent query required to translate that name into an IP address or IPSECKEY RR will also be subject to man-in-the-middle attacks. If the end-to-end integrity of this second query is suspect, then the provisions above also apply. The IPSECKEY RR MUST be ignored whenever the resulting gateway does not match the QNAME of the original IPSECKEY RR query.

5. IANA Considerations

This document updates the IANA Registry for DNS Resource Record Types by assigning type X to the IPSECKEY record.

This document creates two new IANA registries, both specific to the IPSECKEY Resource Record:

This document creates an IANA registry for the algorithm type field.

Values 0, 1 and 2 are defined in [Section 2.4](#). Algorithm numbers 3 through 255 can be assigned by IETF Consensus (see [RFC2434](#) [5]).

This document creates an IANA registry for the gateway type field.

Values 0, 1, 2 and 3 are defined in [Section 2.3](#). Gateway type numbers 4 through 255 can be assigned by Standards Action (see [RFC2434](#) [5]).

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