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Implicit IV for Counter-based Ciphers in Encapsulating Security Payload
(ESP)

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Abstract

Encapsulating Security Payload (ESP) sends an initialization vector (IV) in each packet. The size of IV depends on the applied transform, being usually 8 or 16 octets for the transforms defined by the time this document is written. Some algorithms such as AES-GCM, AES-CCM and ChaCha20-Poly1305 when used with IPsec, take the IV to generate a nonce that is used as an input parameter for encrypting and decrypting. This IV must be unique but can be predictable. As a result, the value provided in the ESP Sequence Number (SN) can be used instead to generate the nonce. This avoids sending the IV itself, and saves in the case of AES-GCM, AES-CCM and ChaCha20-Poly1305 8 octets per packet. This document describes how to do this.

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Table of Contents

1.	Requirements notation	2
2.	Introduction	2
3.	Terminology	3
4.	Implicit IV	3
5.	IKEv2 Initiator Behavior	4
6.	IKEv2 Responder Behavior	5
7.	Security Considerations	5
8.	IANA Considerations	5
9.	Acknowledgements	6
10.	References	6
10.1.	Normative References	6
10.2.	Informational References	8
	Authors' Addresses	8

[1.](#) Requirements notation

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described [BCP 14](#) [[RFC2119](#)], [[RFC8174](#)] when, and only when, they appear in all capitals, as shown here.

[2.](#) Introduction

Counter-based AES modes of operation such as AES-CCM ([[RFC4309](#)]), and AES-GCM ([[RFC4106](#)]) require the specification of a nonce for each ESP packet. The same applies for ChaCha20-Poly1305 ([[RFC7634](#)]). Currently this nonce is generated thanks to the Initialization Vector (IV) provided in each ESP packet ([[RFC4303](#)]). This practice is designated in this document as "explicit IV".

In some contexts, such as IoT, it may be preferable to avoid carrying the extra bytes associated to the IV and instead generate it locally on each peer. The local generation of the IV is designated in this document as "implicit IV".

The size of this IV depends on the specific algorithm, but all of the algorithms mentioned above take an 8-octet IV.

This document defines how to compute the IV locally when it is implicit. It also specifies how peers agree with the Internet Key Exchange version 2 (IKEv2 - [[RFC7296](#)]) on using an implicit IV versus an explicit IV.

This document limits its scope to the algorithms mentioned above. Other algorithms with similar properties may later be defined to use similar mechanisms.

This document does not consider AES-CBC ([[RFC3602](#)]) as AES-CBC requires the IV to be unpredictable. Deriving it directly from the packet counter as described below is insecure as mentioned in Security Consideration of [[RFC3602](#)] and has led to real world chosen plain-text attack such as BEAST [[BEAST](#)].

This document does not consider AES-CTR [[RFC3686](#)] as it focuses on the recommended AEAD suites provided in [[RFC8221](#)].

3. Terminology

- o IoT: Internet of Things.
- o IV: Initialization Vector.
- o IIV: Implicit Initialization Vector.
- o Nonce: a fixed-size octet string used only once. In our case, the nonce takes the IV as input and is provided as an input parameter for encryption/decryption.

4. Implicit IV

With the algorithms listed in [Section 2](#), the 8-byte IV MUST NOT repeat for a given key. The binding between an ESP packet and its IV is provided using the Sequence Number or the Extended Sequence Number. Figure 1 and Figure 2 represent the IV with a regular 4-byte Sequence Number and with an 8-byte Extended Sequence Number respectively.

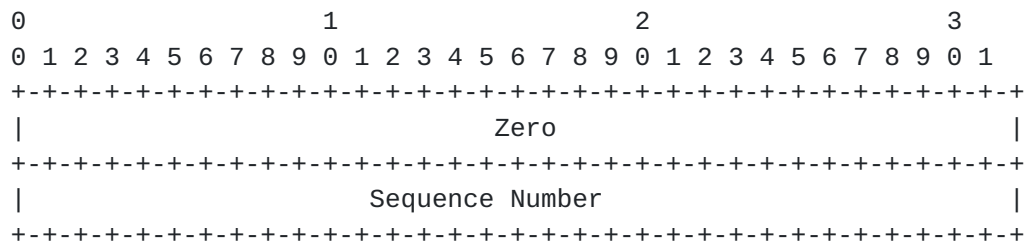


Figure 1: Implicit IV with a 4 byte Sequence Number

- o Sequence Number: the 4 byte Sequence Number carried in the ESP packet.
- o Zero: a 4 byte array with all bits set to zero.

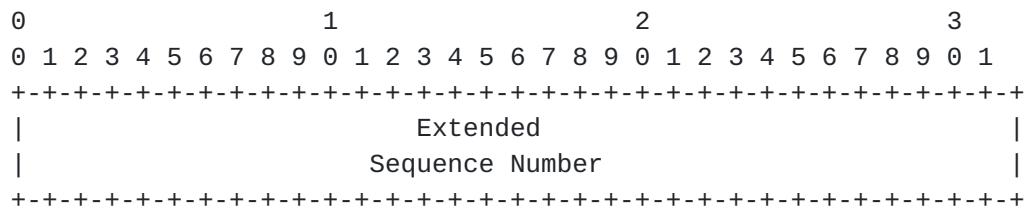


Figure 2: Implicit IV with an 8-byte Extended Sequence Number

- o Extended Sequence Number: the 8-byte Extended Sequence Number of the Security Association. The 4 byte low order bytes are carried in the ESP packet.

This document solely defines the IV generation of the algorithms defined in [\[RFC4106\]](#) for AES-GCM, [\[RFC4309\]](#) for AES-CCM and [\[RFC7634\]](#) for ChaCha20-Poly1305. All other aspects and parameters of those algorithms are unchanged, and are used as defined in their respective specifications.

5. IKEv2 Initiator Behavior

An initiator supporting this feature SHOULD propose implicit IV (IIV) algorithms in the Transform Type 1 (Encryption Algorithm) Substructure of the Proposal Substructure inside the Security Association Payload (SA Payload) in the IKEv2 Exchange. To facilitate backward compatibility with non-supporting peers the initiator SHOULD also include those same algorithms with explicit IV as separate transforms.

6. IKEv2 Responder Behavior

The rules of SA Payload processing require that responder picks its algorithms from the proposal sent by the initiator, thus this will ensure that the responder will never send an SA payload containing the IIV transform to an initiator that did not propose it.

7. Security Considerations

Nonce generation for these algorithms has not been explicitly defined. It has been left to the implementation as long as certain security requirements are met. Typically, for AES-GCM, AES-CCM and ChaCha20-Poly1305, the IV is not allowed to be repeated for one particular key. This document provides an explicit and normative way to generate IVs. The mechanism described in this document meets the IV security requirements of all relevant algorithms.

As the IV must not repeat for one SA when Counter-Mode ciphers are used, implicit IV as described in this document MUST NOT be used in setups with the chance that the Sequence Number overlaps for one SA. The sender's counter and the receiver's counter MUST be reset (by establishing a new SA and thus a new key) prior to the transmission of the 2³²nd packet for an SA that uses a non extended Sequence Number (respectively the 2⁶⁴nd packet for an SA that uses an Extended Sequence Number). This prevents sequence number overlaps for the mundane point-to-point case. Multicast as described in [RFC5374], [RFC6407] and [I-D.yeung-g-ikev2] is a prominent example, where many senders share one secret and thus one SA. As such, Implicit IV may only be used with Multicast if some mechanisms are employed that prevent Sequence Number to overlap for one SA, otherwise Implicit IV MUST NOT be used with Multicast.

This document defines three new encryption transforms that use implicit IV. Unlike most encryption transforms defined to date, which can be used for both ESP and IKEv2, these transforms are defined for ESP only and cannot be used in IKEv2. The reason is that IKEv2 messages don't contain a unique per-message value that can be used for IV generation. The Message-ID field in IKEv2 header is similar to the SN field in ESP header, but recent IKEv2 extensions ([RFC6311], [RFC7383]) do allow it to repeat, so there is not an easy way to derive unique IV from IKEv2 header fields.

8. IANA Considerations

The IANA has updated the "Internet Key Exchange Version 2 (IKEv2) Parameters" [RFC7296] by adding new code points to the "Transform Type Values"/"Transform Type 1 - Encryption Algorithm Transform IDs" registry [IANA]:

- ENCR_AES_CCM_8_IIV: 29
- ENCR_AES_GCM_16_IIV: 30
- ENCR_CHACHA20_POLY1305_IIV: 31

These algorithms should be added with this document as ESP Reference and "Not Allowed" for IKEv2 Reference.

9. Acknowledgements

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NOTE TO THE EDITOR Eric has a accent on E and Magnus has double points on o.

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