

**IPsec Configuration Policy Model**  
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Abstract

This document presents an object-oriented model of IPsec policy designed to:

- o facilitate agreement about the content and semantics of IPsec policy
- o enable derivations of task-specific representations of IPsec policy such as storage schema, distribution representations, and policy specification languages used to configure IPsec-enabled endpoints

The schema described in this document models the IKE phase one parameters as described in [[IKE](#)] and the IKE phase two parameters for the IPsec Domain of Interpretation as described in [COMP, ESP, AH, DOI]. It is based upon the core policy classes as defined in the Policy Core Information Model (PCIM) [[PCIM](#)].



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## **1. Introduction**

Internet Protocol security (IPsec) policy may assume a variety of forms as it travels from storage to distribution point to decision point. At each step, it needs to be represented in a way that is convenient for the current task. For example, the policy could exist as, but is not limited to:

- o a Lightweight Directory Access Protocol (LDAP) [[LDAP](#)] schema in a directory
- o an on-the-wire representation over a transport protocol like the Common Object Policy Service (COPS) [[COPS](#), [COPSPR](#)]
- o a text-based policy specification language [[SPSL](#)] suitable for editing by an administrator
- o an Extensible Markup Language (XML) document

Each of these task-specific representations should be derived from a canonical representation that precisely specifies the content and semantics of the IPsec policy. The purpose of this document is to abstract IPsec policy into a task-independent representation that is not constrained by any particular task-dependent representation.

This document is organized as follows:

- o [Section 2](#) provides a quick introduction to the Unified Modeling Language (UML) graphical notation conventions used in this document.
- o [Section 3](#) provides the inheritance hierarchy which describes where the IPsec policy classes fit into the policy class hierarchy already defined by PCIM.
- o The remainder of the document describes the classes which make up the IPsec policy model.

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [[KEYWORDS](#)].

## **2. UML Conventions**

For this document, a UML static class diagram was chosen as the canonical representation for the IPsec policy model. The reason behind this decision is that UML provides a graphical, task-independent way to model systems. A treatise on the graphical notation used in UML is beyond the scope of this paper. However, given the use of ASCII drawing for UML static class diagrams, a description of the notational conventions used in this document is in order:

- o Boxes represent classes, with class names in brackets ([]) representing a virtual class.

- o A line that terminates with an arrow (<, >, ^, v) denotes inheritance. The arrow always points to the parent class. Inheritance can also be called generalization or specialization (depending upon the reference point). A base class is a generalization of a derived class, and a derived class is a specialization of a base class.
- o Associations are used model a relationship between two classes. Classes that share an association are connected using a line. There are two special kinds of associations - aggregations and compositions. Both model a whole-part relationship between two classes. Associations, and therefore aggregations and compositions, can also be modeled as classes.
- o A line that begins with a "o" denotes aggregation. Aggregation denotes containment in which the contained class and the containing class have independent lifetimes.
- o A line that begins with an "x" denotes composition. Composition denotes containment in which the contained class and the containing class have coincident lifetimes.
- o Next to a line representing an association appears a multiplicity. Multiplicities indicate the number of objects in the relationship. The multiplicity may be:
  - a range in the form "lower bound..upper bound" indicating the minimum and maximum number of objects.
  - a number that indicates the exact number of objects.
  - an asterisk indicating any number of objects, including zero. Using an asterisk is shorthand for 0..n.
  - the letter n indicating from 1 to many. Using the letter n is shorthand for 1..n.

It should be noted that the UML static class diagram presented is a conceptual view of IPsec policy designed to aid in understanding. It does not necessarily get translated class for class into another representation. For example, an LDAP implementation may flatten out the representation to fewer classes (because of the inefficiency of following references).

### **3. IPsec Policy Model Inheritance Heirarchy**

The following diagram represents the inheritance hierarchy and how the IPsec policy model classes fit into PCIM.

```
[unrooted]
|
+--Policy (PCIM)
|  |
|  +--PolicyGroup (PCIM)
|  |  |
|  |  +--IPsecPolicyGroup (new class)
```

```
| |
| |--PolicyRule (PCIM)
| | |
| | |--SARule (new abstract class)
| | |
```

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```
| |      +---IKERule (new class)
| |      |
| |      +---IPsecRule (new class)
| |
| +---PolicyCondition (PCIM)
| | |
| | +---SACondition (new class)
| | |
| +---PolicyAction (PCIM)
| | |
| | +---SAAction (new abstract class)
| | |
| | +---SASStaticAction (new abstract class)
| | |
| | | +---IPsecBypassAction (new class)
| | | |
| | | +---IPsecDiscardAction (new class)
| | | |
| | | +---IKERjectAction (new class)
| | | |
| | | +---SAPreconfiguredAction (new class)
| | | |
| | | +---SANegotiationAction (new abstract class)
| | | |
| | | | +---IPsecAction (new abstract class)
| | | | |
| | | | +---IPsecTransportAction (new class)
| | | | |
| | | | +---IPsecTunnelAction (new class)
| | | | |
| | | +---IKEAction (new abstract class)
|
+---FilterList
|
+---FilterEntryBase
| |
| | +---IPFilterEntry (new abstract class)
| | |
| | | +---EndpointFilterEntry (new abstract class)
| | | |
| | | | +---IPv4AddressFilterEntry (new class)
| | | | |
| | | | +---IPv4RangeFilterEntry (new class)
| | | | |
| | | | +---IPv4SubnetFilterEntry (new class)
| | | | |
| | | | +---IPv6AddressFilterEntry (new class)
| | | | |
```

```
| | | +--IPv6RangeFilterEntry (new class)
| | | |
| | | +--IPv6SubnetFilterEntry (new class)
| | | |
| | | +--FQDNFilterEntry (new class)
```

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```

| | |
| | +--PortFilterEntry (new class)
| | |
| | +--ProtocolFilterEntry (new class)
| |
| +--IPSOFilterEntry (new class)
| |
| +--CredentialFilterEntry (new class)
|
+--SAProposal (new abstract class)
| |
| +--IKEProposal (new class)
| |
| +--IPsecProposal (new class)
|
+--SATransform (new abstract class)
|
| +--AHTransform (new class)
|
| +--ESPTransform (new class)
|
| +--IPCOMPTransform (new class)

```

The following diagram represents the inheritance hierarchy and how the IPsec policy model association classes fit into PCIM.

```

[unrooted]
|
+--PolicyGroupInPolicyGroup (PCIM)
| |
| +--IPsecPolicyGroupInPolicyGroup (new class)
|
+--PolicyConditionInPolicyRule (PCIM)
| |
| +--SAConditionInRule (new class)
|
+--FallbackSAActionInRule (new class)
|
+--EntriesInFilterList (new class)
|
+--ContainedProposal (new class)
|
+--IPsecContainedTransform (new class)

```

Jason

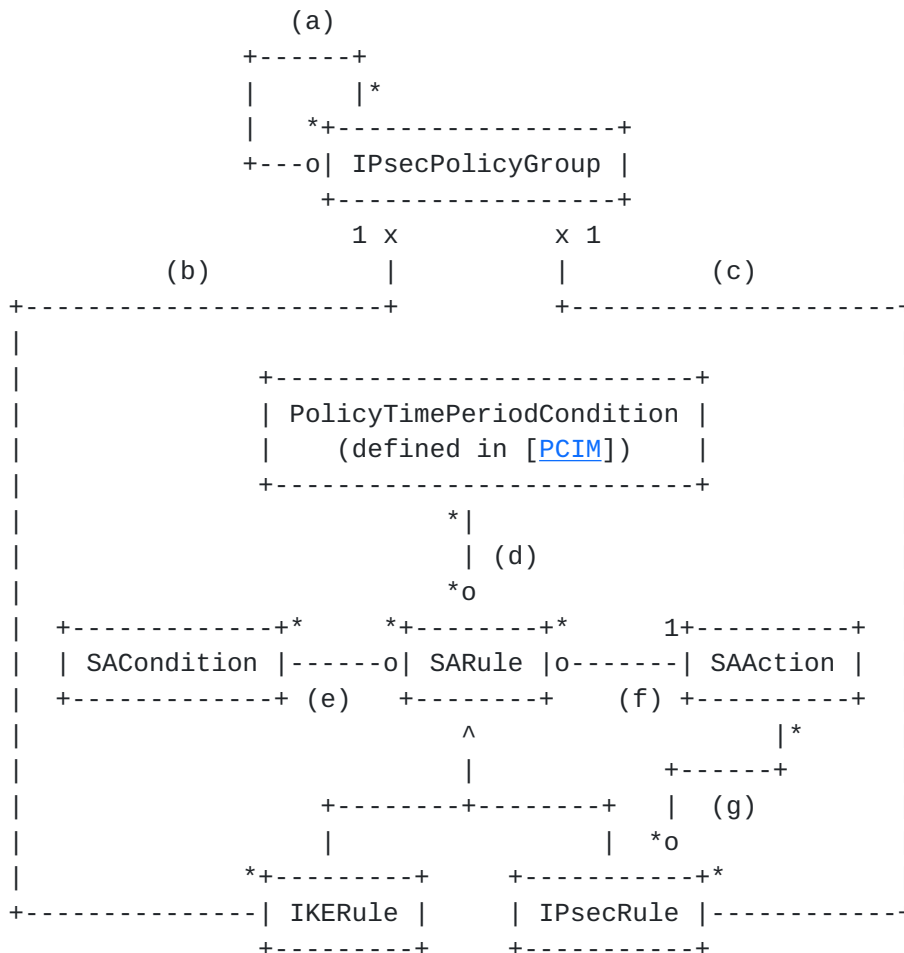
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#### 4. Policy Classes

The IPsec policy classes represent the set of policies that are contained on a system.



- (a) IPsecPolicyGroupInPolicyGroup
- (b) RuleForIKENegotiation
- (c) RuleForIPsecNegotiation
- (d) PolicyRuleValidityPeriod (defined in [PCIM])
- (e) SAConditionInRule
- (f) SAActionInRule
- (g) FallbackSAActionInRule

##### 4.1. The Class IPsecPolicyGroup

The class IPsecPolicyGroup serves as a container of either other IPsecPolicyGroups or a set of IKERules and a set of IPsecRules. Rules contained within an IPsecPolicyGroup MUST have a unique Priority value. The class definition for IPsecPolicyGroup is as

follows:

NAME	IPsecPolicyGroup
DESCRIPTION	Either a set of IPsecPolicyGroups or a set of IKERules and a set of IPsecRules.

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DERIVED FROM PolicyGroup (see [[PCIM](#)])  
ABSTRACT FALSE  
PROPERTIES PolicyGroupName (from PolicyGroup)  
IKERuleOverridePoint  
IPsecRuleOverridePoint

NOTE: for derivations of the schema that are used for policy distribution to an IPsec device (for example, COPS-PR), the server may follow all of IPsecPolicyGroupInPolicyGroup associations and create one policy group which is simply a set of all of the IKE rules and a set of all of the IPsec rules. See the section on the IPsecPolicyGroupInPolicyGroup aggregation for information on merging multiple IPsecPolicyGroups.

#### **4.1.1. The Property IKERuleOverridePoint**

This property specifies the rule priority at which the policy author is willing to allow IKERule insertions by a local administrator. For example, the IT department may define the policy on a company-wide basis, but allow groups or individuals to insert rules into the policy to override defaults. Rules are ordered in decreasing order of their priority (i.e., higher priorities come first). The override point specifies that if rules are inserted, they are to be inserted before all rules equal to or less than the override priority value.

For example, assume that there is a group G1 with IKE rules as follows:

```
G1 = { Rule A (priority 50),  
       Rule B (priority 25),  
       Rule C (priority 15) }
```

The IKE override value for G1 is 20. Now assume that a local administrator wants to insert a set of IKE rules {Rule D, Rule E} where Rule D has a higher priority than Rule E. The new rules will be added before rules in G1 with priority equal to or less than 20. So, when evaluating rules, the order of evaluation would be A, B, D, E, C. Note that the priority of the rules in override set are relative only to the set.

The property is defined as follows:

NAME IKERuleOverridePoint  
DESCRIPTION Specifies the rule priority at which the policy author is willing to allow IKERule insertions by a local administrator.  
SYNTAX unsigned 16-bit integer

#### **4.1.2. The Property IPsecRuleOverridePoint**

This property specifies the rule priority at which the policy author is willing to allow IPsecRule insertions by a local administrator.

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This property is the same as `IKERuleOverridePoint` except it is used for the IPsec rules in the `IPsecPolicyGroup`. The property is defined as follows:

NAME	<code>IPsecRuleOverridePoint</code>
DESCRIPTION	Specifies the rule priority at which the policy author is willing to allow <code>IPsecRule</code> insertions by a local administrator.
SYNTAX	unsigned 16-bit integer

#### **4.2. The Class `SARule`**

The class `SARule` serves as a base class for `IKERule` and `IPsecRule`. Even though the class is concrete, it **MUST** not be instantiated. It defines a common connection point for associations to conditions and actions for both types of rules. Each `SARule` within a given `IPsecPolicyGroup` must contain a unique priority. Through its derivation from `PolicyRule`, an `SARule` (and therefore `IKERule` and `IPsecRule`) also has the `PolicyRuleValidityPeriod` association. The class definition for `SARule` is as follows:

NAME	<code>SARule</code>
DESCRIPTION	A base class for <code>IKERule</code> and <code>IPsecRule</code> .
DERIVED FROM	<code>PolicyRule</code> (see [ <a href="#">PCIM</a> ])
ABSTRACT	FALSE
PROPERTIES	<code>PolicyRuleName</code> (from <code>PolicyRule</code> ) <code>Enabled</code> (from <code>PolicyRule</code> ) <code>ConditionListType</code> (from <code>PolicyRule</code> ) <code>Priority</code> (from <code>PolicyRule</code> ) <code>PolicyRoles</code> (from <code>PolicyRule</code> )

#### **4.3. The Class `IKERule`**

The class `IKERule` associates Conditions and Actions for IKE phase 1 negotiations. The class definition for `IKERule` is as follows:

NAME	<code>IKERule</code>
DESCRIPTION	Associates Conditions and Actions for IKE phase 1 negotiations.
DERIVED FROM	<code>SARule</code>
ABSTRACT	FALSE
PROPERTIES	same as <code>SARule</code>

#### **4.4. The Class `IPsecRule`**

The class `IPsecRule` associates Conditions and Actions for IKE phase 2 negotiations for the IPsec DOI. The class definition for `IPsecRule` is as follows:

NAME IKERule  
DESCRIPTION Associates Conditions and Actions for IKE phase 2  
negotiations for the IPsec DOI.  
DERIVED FROM SARule

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ABSTRACT        FALSE  
PROPERTIES     same as SARule

#### **4.5. The Aggregation Class IPsecPolicyGroupInPolicyGroup**

The class IPsecPolicyGroupInPolicyGroup allows multiple IPsec policies to be combined to into one effective policy. When merging policies, rule priorities are used in conjunction with the rule override point values to determine insertion points and for rule priority renumbering (if necessary to maintain uniqueness). The class definition for IPsecPolicyGroupInPolicyGroup is as follows:

NAME            IPsecPolicyGroupInPolicyGroup  
DESCRIPTION    Associates a nested IPsecPolicyGroup with the  
                 IPsecPolicyGroup that contains it.  
DERIVED FROM   PolicyGroupInPolicyGroup (see [[PCIM](#)])  
ABSTRACT       FALSE  
PROPERTIES     ContainingGroup[ref IPsecPolicyGroup[0..n]]  
                 ContainedGroup[ref IPsecPolicyGroup[0..n]]  
                 Precedence

##### **4.5.1. The Reference ContainingGroup**

The property ContainingGroup is inherited from PolicyGroupInPolicyGroup and is overridden to contain object reference to an IPsecPolicyGroup that contains one or more IPsecPolicyGroups. The [[0..n](#)] cardinality indicates that there may be zero or more IPsecPolicyGroups that contain any given IPsecPolicyGroup.

##### **4.5.2. The Reference ContainedGroup**

The property ContainedGroup is inherited from PolicyGroupInPolicyGroup and is overridden to contain an object reference to an IPsecPolicyGroup contained by one or more IPsecPolicyGroups. The [[0..n](#)] cardinality indicates that an IPsecPolicyGroup may contain zero or more IPsecPolicyGroups.

##### **4.5.3. The Property Precedence**

The property Precedence specifies the merge ordering of the nested IPsecPolicyGroups. The property is defined as follows:

NAME            Precedence  
DESCRIPTION    Specifies the merge ordering of the nested  
                 IPsecPolicyGroups.  
SYNTAX          unsigned 16-bit integer  
VALUE           Any value between 1 and 2<sup>16</sup>-1 inclusive. Lower values  
                 have higher precedence (i.e., 1 is the highest

precedence). The merging order of two ContainedGroups with the same precedence is undefined.

#### **4.6. The Composition Class RuleForIKENegotiation**

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The class RuleForIKENegotiation associates an IKERule with the IPsecPolicyGroup that contains it. The class definition for RuleForIKENegotiation is as follows:

NAME	RuleForIKENegotiation
DESCRIPTION	Associates an IKERule with the IPsecPolicyGroup that contains it.
ABSTRACT	FALSE
PROPERTIES	ContainingGroup [ref IPsecPolicyGroup [1..1]] ContainedRule [ref IKERule [ <a href="#">0..n</a> ]]

#### **[4.6.1.](#) The Reference ContainingGroup**

The property ContainingGroup contains an object reference to an IPsecPolicyGroup that contains one or more IKERules. The [1..1] cardinality indicates that an IKERule may be contained in only one IPsecPolicyGroup (i.e., IKERules are not shared across IPsecPolicyGroups).

#### **[4.6.2.](#) The Reference ContainedRule**

The property ContainedRule contains an object reference to an IKERule contained by an IPsecPolicyGroup. The [[0..n](#)] cardinality indicates that an IPsecPolicyGroup may contain zero or more IKERules.

#### **[4.7.](#) The Composition Class RuleForIPsecNegotiation**

The class RuleForIPsecNegotiation associates an IPsecRule with the IPsecPolicyGroup that contains it. The class definition for RuleForIPsecNegotiation is as follows:

NAME	RuleForIPsecNegotiation
DESCRIPTION	Associates an IPsecRule with the IPsecPolicyGroup that contains it.
ABSTRACT	FALSE
PROPERTIES	ContainingGroup [ref IPsecPolicyGroup [1..1]] ContainedRule [ref IPsecRule [ <a href="#">0..n</a> ]]

#### **[4.7.1.](#) The Reference ContainingGroup**

The property ContainingGroup contains an object reference to an IPsecPolicyGroup that contains one or more IPsecRules. The [1..1] cardinality indicates that an IPsecRule may be contained in only one IPsecPolicyGroup (i.e., IPsecRules are not shared across IPsecPolicyGroups).

#### **[4.7.2.](#) The Reference ContainedRule**

The property ContainedRule contains an object reference to an IPsecRule contained by an IPsecPolicyGroup. The [[0..n](#)] cardinality

indicates that an IPsecPolicyGroup may contain zero or more IPsecRules.

#### **4.8. The Aggregation Class SAConditionInRule**

The class SAConditionInRule associates an SARule with the SACondition instances that trigger it. See [PCIM] for the usage for the properties GroupNumber and ConditionNegated. The class definition for SAConditionInRule is as follows:

NAME	SAConditionInRule
DESCRIPTION	Associates an SARule with the SACondition instances that trigger it.
DERIVED FROM	PolicyConditionInPolicyRule (see [PCIM])
ABSTRACT	FALSE
PROPERTIES	ContainingRule [ref SARule [0..n]] ContainedCondition [ref SACondition [0..n]] GroupNumber (from PolicyConditionInPolicyRule) ConditionNegated (from PolicyConditionInPolicyRule) SequenceNumber

##### **4.8.1. The Reference ContainingRule**

The property ContainingRule is inherited from PolicyConditionInPolicyRule and is overridden to contain an object reference to an SARule that contains one or more SAConditions. The [0..n] cardinality indicates that an SACondition may be contained in zero or more SARules.

##### **4.8.2. The Reference ContainedCondition**

The property ContainedCondition is inherited from PolicyConditionInPolicyRule and is overridden to contain an object reference to an SACondition that is contained by an SARule. The [0..n] cardinality indicates that an SARule may contain zero or more SAConditions.

##### **4.8.3. The Property SequenceNumber**

The property SequenceNumber specifies, for a given rule, the order in which the SACondition instances will be evaluated. The property is defined as follows:

NAME	SequenceNumber
DESCRIPTION	Specifies the evaluation order of the SAConditions.
SYNTAX	unsigned 16-bit integer
VALUE	Lower valued SAConditions are evaluated first. The order of evaluation of ContainedConditions with the same SequenceNumber value is undefined.

#### [4.9.](#) The Aggregation Class SAActionInRule

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The SAActionInRule class associates an SARule with its primary SAAction. The class definition for SAActionInRule is as follows:

NAME	SAActionInRule
DESCRIPTION	Associates an SARule with its primary SAAction.
DERIVED FROM	PolicyActionInPolicyRule (see [ <a href="#">PCIM</a> ])
ABSTRACT	FALSE
PROPERTIES	ContainingRule [ref SARule [ <a href="#">0..n</a> ]] ContainedAction [ref SAAction [1..1]]

#### **4.9.1. The Reference ContainingRule**

The property ContainingRule is inherited from PolicyActionInPolicyRule and is overridden to contain an object reference to an SARule that contains an SAAction. The [[0..n](#)] cardinality indicates that an SAAction may be contained in zero or more SARules.

#### **4.9.2. The Reference ContainedAction**

The property ContainedAction is inherited from PolicyActionInPolicyRule and is overridden to contain an object reference to an SAAction that is contained by an SARule. The [1..1] cardinality indicates that an SARule may contain only one SAAction.

#### **4.10. The Aggregation Class FallbackSAActionInRule**

The class FallbackSAActionInRule associates an SARule with its ordered set of fallback actions. Fallback actions allow an administrator to define what action is to be take if the SAAction referenced by SAActionInRule fails for any reason. The class definition for FallbackSAActionInRule is as follows:

NAME	FallbackSAActionInRule
DESCRIPTION	Associates an SARule with the ordered set of fallback actions that should be attempted/applied in the case of failure of the primary SAAction.
ABSTRACT	FALSE
PROPERTIES	ContainingRule [ref SARule [ <a href="#">0..n</a> ]] ContainedAction [ref SAAction [ <a href="#">0..n</a> ]] SequenceNumber

##### **4.10.1. The Reference ContainingRule**

The property ContainingRule contains an object reference to an SARule that contains one or more fallback SAActions. The [[0..n](#)] cardinality indicates that an fallback SAAction may be contained in zero or more SARules.

#### **4.10.2. The Reference ContainedAction**

The property ContainedAction contains an object reference to a fallback SAAction that is contained by one or more SARules. The

[0..n] cardinality indicates that an SARule may contain zero or more fallback SAActions.

#### **4.10.3. The Property SequenceNumber**

The property SequenceNumber specifies, for a given rule, the order in which the fallback SAActions should be attempted. Once a fallback SAAction is successfully applied, then subsequent fallback SAActions should be ignored. The property is defined as follows:

NAME	SequenceNumber
DESCRIPTION	Specifies the order of attempted application for the fallback SAAction.
SYNTAX	unsigned 16-bit integer
VALUE	Lower valued fallback SAActions are attempted first. The order of attempt of ContainedActions with the same SequenceNumber value is undefined.

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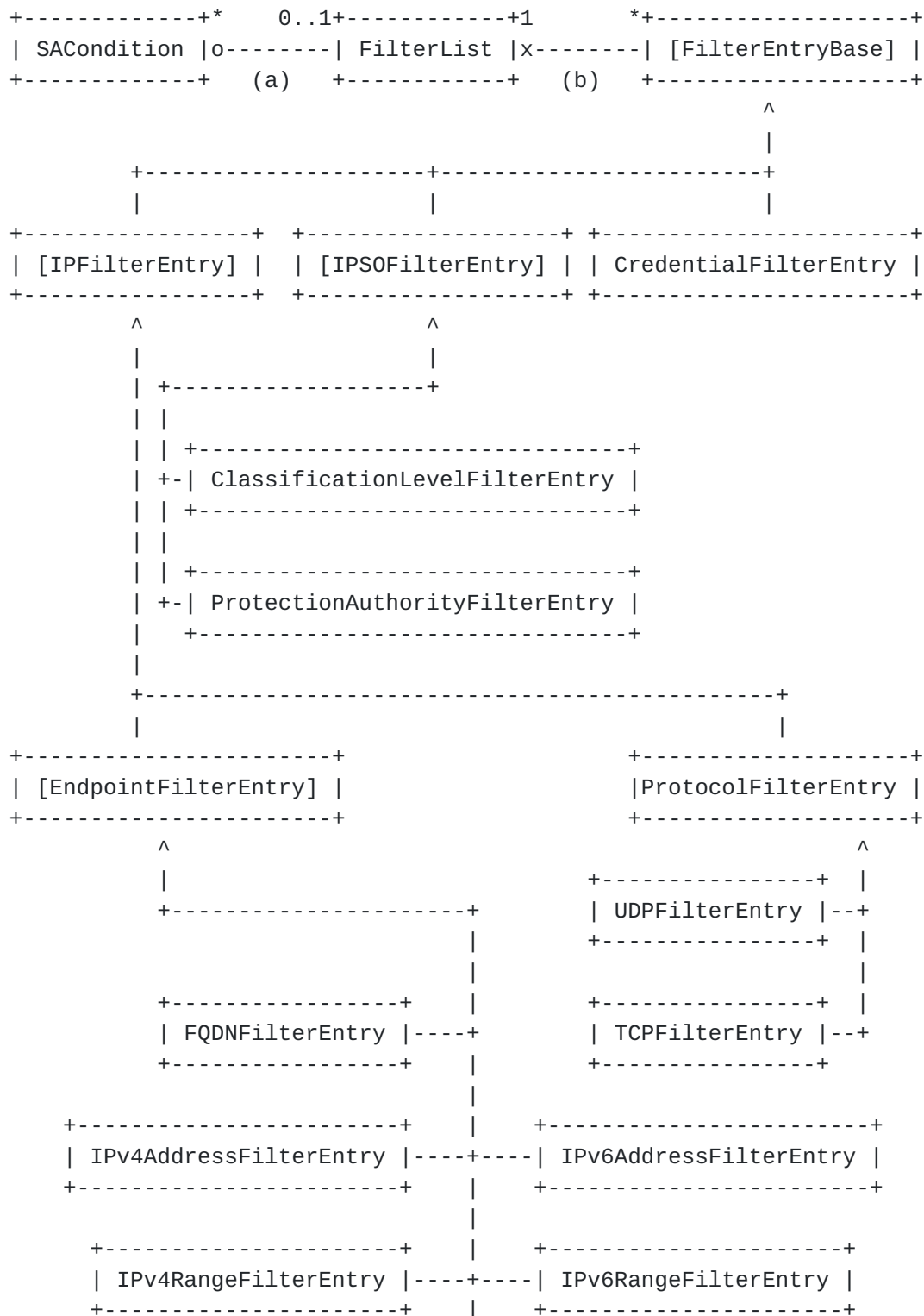
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## 5. Condition and Filter Classes

The IPsec condition and filter classes are used to build the "if" part of the IKE and IPsec rules.



```

      |
+-----+      |      +-----+
| IPv4SubnetFilterEntry |----+----| IPv6SubnetFilterEntry |
+-----+      +-----+

```

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- (a) FilterOfSACondition
- (b) EntriesInFilterList

### **5.1. The Class SACondition**

The class SACondition defines the preconditions for IKE and IPsec negotiations. The class definition for SACondition is as follows:

NAME	SACondition
DESCRIPTION	Defines the preconditions for IKE and IPsec negotiations.
DERIVED FROM	PolicyCondition (see [ <a href="#">PCIM</a> ])
ABSTRACT	FALSE
PROPERTIES	PolicyConditionName (from PolicyCondition) StartupCondition

#### **5.1.1. The Property StartupCondition**

This property specifies the triggering event that caused the rule evaluation. The property is defined as follows:

NAME	StartupCondition
DESCRIPTION	Specifies the triggering event that cause the rule to be evaluated.
SYNTAX	unsigned 16-bit integer
VALUE	1 (OnBoot) - the rule is triggered after system boot. The FilterList associated with the SACondition contains the information that will be used to build the selectors. 2 (OnManual) - the rule is triggered manually in response to user input. The FilterList associated with the SACondition contains the information that will be used to build the selectors. 3 (OnDataTraffic) - the rule is triggered when packets without associated security associations are sent or received (traffic directionality is indicated by the Direction field of the associated FilterList). 4 (OnIKEMessage) - the rule is triggered when an incoming request for IKE negotiation is received.

### **5.2. The Class FilterList**

The class FilterList aggregates an ANDed set of filters that are used for determining when an SACondition evaluates to true and therefore its associated SAAction should be performed. The class definition for FilterList is as follows:

NAME	FilterList
DESCRIPTION	Aggregates a set of filters for condition matching.

ABSTRACT	FALSE
PROPERTIES	Name
	Direction

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### **5.2.1. The Property Name**

This property specifies a user-friendly name for the FilterList.  
The property is defined as follows:

NAME	Name
DESCRIPTION	Specifies the user-friendly name for the FilterList.
SYNTAX	string

### **5.2.2. The Property Direction**

This property specifies whether or the FilterList will be used on incoming, outgoing, or bi-directional traffic. Direction is only useful for filter types that inspect traffic parameters and when the StartupCondition property in the SACondition is set to OnDataTraffic (3). The property is defined as follows:

NAME	Direction
DESCRIPTION	Specifies what kind of traffic will be checked - incoming, outgoing, or bi-directional.
SYNTAX	unsigned 16-bit integer
VALUE	1 - Incoming 2 - Outgoing 3 - Bi-directional

## **5.3. The Abstract Class FilterEntryBase**

The abstract class FilterEntryBase serves as the base class for the specific filter class. The class definition for FilterEntryBase is as follows:

NAME	FilterEntryBase
DESCRIPTION	Serves as the base class for specific filter classes.
ABSTRACT	TRUE
PROPERTIES	Name IsNegated

### **5.3.1. The Property Name**

This property specifies a user-friendly name for the filter. The property is defined as follows:

NAME	Name
DESCRIPTION	Specifies the user-friendly name for the filter.
SYNTAX	string

### **5.3.2. The Property IsNegated**

This property specifies whether or not the result of the boolean

result of the filter evaluation should be negated. The property is defined as follows:

NAME	IsNegated
------	-----------

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DESCRIPTION	Specifies whether or not to negate the result of the evaluation of the filter.
SYNTAX	boolean
VALUE	A value of true means that the boolean result of the filter evaluation of the filter will be negated. A value of false means that the boolean result of the evaluation of the filter will not be altered.

#### **5.4. The Abstract Class IPFilterEntry**

The abstract class IPFilterEntry serves as a base class for filter entries which are used to match against the 5-tuple (i.e., source and destination address, protocol, and source and destination port) information in the IP packet. The class definition for IPFilterEntry is as follows:

NAME	IPFilterEntry
DESCRIPTION	Serves as the base class for IP 5-tuple filters.
DERIVED FROM	FilterEntryBase
ABSTRACT	TRUE

#### **5.5. The Abstract Class EndpointFilterEntry**

The abstract class EndpointFilterEntry serves as a base class for filters which match against IP addresses (source or destination). The class definition for EndpointFilterEntry is as follows:

NAME	EndpointFilterEntry
DESCRIPTION	Serves as the base class for filters which match against IP addresses.
DERIVED FROM	IPFilterEntry
ABSTRACT	TRUE
PROPERTIES	ApplyToDestination

##### **5.5.1. The Property ApplyToDestination**

This property specifies whether or not the address to test against is the source or the destination IP address. The property is defined as follows:

NAME	ApplyToDestination
DESCRIPTION	Specifies which IP address to test, source or destination.
SYNTAX	boolean
VALUE	A value of true means that the destination IP address should be tested against. A value of false means that the source IP address should be tested against.

#### **5.6. The Class IPv4AddressFilterEntry**

The class `IPv4AddressFilterEntry` specifies a filter that will match against a single IPv4 address. The class definition for `IPv4AddressFilterEntry` is as follows:

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NAME	IPv4AddressFilterEntry
DESCRIPTION	Defines the match filter for an IPv4 address.
DERIVED FROM	EndpointFilterEntry
ABSTRACT	FALSE
PROPERTIES	Address

#### **5.6.1. The Property Address**

This property specifies the IPv4 address that will be used in the equality test. The property is defined as follows:

NAME	Address
DESCRIPTION	Specifies the IPv4 address to match against.
SYNTAX	unsigned 32-bit integer

#### **5.7. The Class IPv4RangeFilterEntry**

The class IPv4RangeFilterEntry specifies a filter for testing if an IPv4 address is between the start address and end address inclusively. The class definition for IPv4RangeFilterEntry is as follows:

NAME	IPv4RangeFilterEntry
DESCRIPTION	Defines the match filter for an IPv4 address range.
DERIVED FROM	EndpointFilterEntry
ABSTRACT	FALSE
PROPERTIES	StartAddress EndAddress

##### **5.7.1. The Property StartAddress**

This property specifies the first IPv4 address in the address range. The property is defined as follows:

NAME	StartAddress
DESCRIPTION	Specifies the start of the IPv4 address range.
SYNTAX	unsigned 32-bit integer

##### **5.7.2. The Property EndAddress**

This property specifies the last IPv4 address in the address range. The property is defined as follows:

NAME	EndAddress
DESCRIPTION	Specifies the end of the IPv4 address.
SYNTAX	unsigned 32-bit integer
VALUE	EndAddress must be greater than or equal to StartAddress.

## [5.8.](#) The Class IPv4SubnetFilterEntry

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The class `IPv4SubnetFilterEntry` specifies a filter for testing if an IPv4 address is in the specified subnet. The class definition for `IPv4SubnetFilterEntry` is as follows:

NAME	<code>IPv4SubnetFilterEntry</code>
DESCRIPTION	Defines the match filter for an IPv4 subnet.
DERIVED FROM	<code>EndpointFilterEntry</code>
ABSTRACT	FALSE
PROPERTIES	Address Mask

#### **5.8.1. The Property Address**

This property specifies the IPv4 subnet. The property is defined as follows:

NAME	Address
DESCRIPTION	Specifies the IPv4 subnet.
SYNTAX	unsigned 32-bit integer

#### **5.8.2. The Property Mask**

This property specifies the IPv4 mask. The property is defined as follows:

NAME	Mask
DESCRIPTION	Specifies the IPv4 mask.
SYNTAX	unsigned 32-bit integer
VALUE	A special value of 0.0.0.0, coupled with an Address value of 0.0.0.0 can be used to specify all addresses.

### **5.9. The Class `IPv6AddressFilterEntry`**

The class `IPv6AddressFilterEntry` specifies a filter that will match against a single IPv6 address. The class definition for `IPv6AddressFilterEntry` is as follows:

NAME	<code>IPv6AddressFilterEntry</code>
DESCRIPTION	Defines the match filter for an IPv4 address.
DERIVED FROM	<code>EndpointFilterEntry</code>
ABSTRACT	FALSE
PROPERTIES	Address

#### **5.9.1. The Property Address**

This property specifies the IPv6 address that will be used in the equality test. The property is defined as follows:

NAME	Address
------	---------

DESCRIPTION Specifies the IPv6 address to match against.  
SYNTAX byte[16]

#### [5.10.](#) The Class **IPv6RangeFilterEntry**

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The class `IPv6RangeFilterEntry` specifies a filter for testing if an IPv6 address is between the start address and end address inclusively. The class definition for `IPv6RangeFilterEntry` is as follows:

NAME	<code>IPv6RangeFilterEntry</code>
DESCRIPTION	Defines the match filter for an IPv6 address range.
DERIVED FROM	<code>EndpointFilterEntry</code>
ABSTRACT	FALSE
PROPERTIES	<code>StartAddress</code> <code>EndAddress</code>

#### **5.10.1. The Property `StartAddress`**

This property specifies the first IPv6 address in the address range. The property is defined as follows:

NAME	<code>StartAddress</code>
DESCRIPTION	Specifies the start of the IPv6 address range.
SYNTAX	<code>byte[16]</code>

#### **5.10.2. The Property `EndAddress`**

This property specifies the last IPv6 address in the address range. The property is defined as follows:

NAME	<code>EndAddress</code>
DESCRIPTION	Specifies the end of the IPv6 address.
SYNTAX	<code>byte[16]</code>
VALUE	<code>EndAddress</code> must be greater than or equal to <code>StartAddress</code> .

#### **5.11. The Class `IPv6SubnetFilterEntry`**

The class `IPv6SubnetFilterEntry` specifies a filter for testing if an IPv6 address is in the specified subnet. The class definition for `IPv4SubnetFilterEntry` is as follows:

NAME	<code>IPv6SubnetFilterEntry</code>
DESCRIPTION	Defines the match filter for an IPv6 subnet.
DERIVED FROM	<code>EndpointFilterEntry</code>
ABSTRACT	FALSE
PROPERTIES	<code>Address</code> <code>Mask</code>

#### **5.11.1. The Property `Address`**

This property specifies the IPv6 subnet. The property is defined as

follows:

NAME	Address
DESCRIPTION	Specifies the IPv6 subnet.

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SYNTAX        byte[16]

#### **5.11.2. The Property Mask**

This property specifies the IPv6 mask. The property is defined as follows:

NAME	Mask
DESCRIPTION	Specifies the IPv6 mask.
SYNTAX	byte[16]
VALUE	A special value of 0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0, coupled with an Address value of 0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0 can be used to specify all addresses.

#### **5.12. The Class FQDNFilterEntry**

The class FQDNFilterEntry specifies a filter for mathcing against a single or wild-carded DNS name. The class definition for FQDNFilterEntry is as follows:

NAME	FQDNFilterEntry
DESCRIPTION	Defines the match filter for a DNS name.
DERIVED FROM	EndpointFilterEntry
ABSTRACT	FALSE
PROPERTIES	Name

##### **5.12.1. The Property Name**

This property specifies the DNS name to match against. The property is defined as follows:

NAME	Address
DESCRIPTION	Specifies the DNS name.
SYNTAX	string
VALUE	The DNS name can be fully qualified (for example, foo.intel.com) or partially qualified (*.intel.com).

#### **5.13. The Class ProtocolFilterEntry**

The class ProtocolFilterEntry specifies a filter for testing against an IP protocol. The class definition for ProtocolFilterEntry is as follows:

NAME	ProtocolFilterEntry
DESCRIPTION	Defines a match filter for IP protocol.
DERIVED FROM	IPFilterEntry
ABSTRACT	FALSE
PROPERTIES	Protocol

### [5.13.1.](#) The Property Protocol

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This property specifies the IP protocol to match against. The property is defined as follows:

NAME	Protocol
DESCRIPTION	Specifies the IP protocol.
SYNTAX	unsigned 8-bit integer
VALUE	A value of zero matches against any protocol. Any other value is the IP protocol number.

#### **5.14. The Class UDPFilterEntry**

The class UDPFilterEntry specifies a filter for testing if a UDP port is between the start port and end port inclusively. It is assumed that the Protocol property from the ProtocolFilterEntry class will contain the value 17 (i.e., UDP). The class definition for UDPFilterEntry is as follows:

NAME	UDPFilterEntry
DESCRIPTION	Defines the match filter for a UDP port range.
DERIVED FROM	ProtocolFilterEntry
ABSTRACT	FALSE
PROPERTIES	StartPort EndPort

##### **5.14.1. The Property StartPort**

This property specifies the first port in the UDP port range. The property is defined as follows:

NAME	StartPort
DESCRIPTION	Specifies the start of the UDP port range.
SYNTAX	unsigned 16-bit integer

##### **5.14.2. The Property EndPort**

This property specifies the last port in the UDP port range. The property is defined as follows:

NAME	EndPort
DESCRIPTION	Specifies the end of the UDP port range.
SYNTAX	unsigned 16-bit integer
VALUE	EndPort must be greater than or equal to StartPort.

#### **5.15. The Class TCPFilterEntry**

The class TCPFilterEntry specifies a filter for testing if a TCP port is between the start port and end port inclusively. It is assumed that the Protocol property from the ProtocolFilterEntry class will contain the value 6 (i.e., TCP). The class definition

for TCPFilterEntry is as follows:

NAME	TCPFilterEntry
DESCRIPTION	Defines the match filter for a TCP port range.

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DERIVED FROM ProtocolFilterEntry  
ABSTRACT FALSE  
PROPERTIES StartPort  
EndPort

#### **5.15.1. The Property StartPort**

This property specifies the first port in the TCP port range. The property is defined as follows:

NAME StartPort  
DESCRIPTION Specifies the start of the TCP port range.  
SYNTAX unsigned 16-bit integer

#### **5.15.2. The Property EndPort**

This property specifies the last port in the TCP port range. The property is defined as follows:

NAME EndPort  
DESCRIPTION Specifies the end of the TCP port range.  
SYNTAX unsigned 16-bit integer  
VALUE EndPort must be greater than or equal to StartPort.

#### **5.16. The Abstract Class IPSOFilterEntry**

The abstract class IPSOFilterEntry serves as a base class for the IP Security Option (IPSO) filters. The class definition for IPSOFilterEntry is as follows:

NAME IPSOFilterEntry  
DESCRIPTION Serves as the base class for the IPSO filters.  
DERIVED FROM FilterEntryBase  
ABSTRACT TRUE

#### **5.17. The Class ClassificationLevelFilterEntry**

The class ClassificationLevelFilterEntry specifies a filter for matching against the classification level IPSO field type. The class definition for ClassificationLevelFilterEntry is as follows:

NAME ClassificationLevelFilterEntry  
DESCRIPTION Defines the filter for the IPSO classification level.  
DERIVED FROM IPSOFilterEntry  
ABSTRACT FALSE  
PROPERTIES Level

##### **5.17.1. The Property Level**

This property specifies the classification level to match against.  
The property is defined as follows:

NAME	Level
------	-------

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DESCRIPTION	Specifies the classification level.
SYNTAX	unsigned 16-bit integer
VALUE	61 - Top Secret
	90 - Secret
	150 - Confidential
	171 - Unclassified

#### **5.18. The Class ProtectionAuthorityFilterEntry**

The class ProtectionAuthorityFilterEntry specifies a filter for matching against the protection authority IPSO field type. The class definition for ProtectionAuthorityFilterEntry is as follows:

NAME	ProtectionAuthorityFilterEntry
DESCRIPTION	Defines the filter for the IPSO protection authority.
DERIVED FROM	IPSOFilterEntry
ABSTRACT	FALSE
PROPERTIES	Authority

##### **5.18.1. The Property Authority**

This property specifies the protection authority to match against. The property is defined as follows:

NAME	Authority
DESCRIPTION	Specifies the protection authority.
SYNTAX	unsigned 16-bit integer
VALUE	0 - GENSER
	1 - SIOP-ESI
	2 - SCI
	3 - NSA
	4 - DOE

#### **5.19. The Class CredentialFilterEntry**

The class CredentialFilterEntry defines a filter for matching against credential information that was obtained during the IKE phase 1 negotiation. This information can be identity information (such as User FQDN) or information retrieved from credential information (for example, fields from a certificate). This information can be used as a form of access control. The class definition for CredentialFilterEntry is as follows:

NAME	CredentialFilterEntry
DESCRIPTION	Defines the filter for matching against IKE phase 1 credential/identity information.
DERIVED FROM	FilterBaseEntry
ABSTRACT	FALSE
PROPERTIES	To Be Determined...

## **5.20. The Aggregation Class FilterOfSACondition**

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The class `FilterOfSACondition` associates an `SACondition` with the filter specifications (`FilterList`) that make up the condition. The class definition for `FilterOfSACondition` is as follows:

NAME	<code>FilterOfSACondition</code>
DESCRIPTION	Associates a condition with the filter list that make up the individual condition elements.
ABSTRACT	FALSE
PROPERTIES	Antecedent [ <code>ref FilterList</code> [0..1]] Dependent [ <code>ref SACondition</code> [ <a href="#">0..n</a> ]]

#### [5.20.1](#). The Reference Antecedent

The property `Antecedent` contains an object reference to a `FilterList` that is contained in one or more `SAConditions`. The [0..1] cardinality indicates that an `SACondition` may have zero or one `FilterList`.

#### [5.20.2](#). The Reference Dependent

The property `Dependent` contains an object reference to an `SACondition` that contains an `FilterList`. The [[0..n](#)] cardinality indicates that a `FilterList` may be contained in zero or more `SAConditions`.

### [5.21](#). The Composition Class `EntriesInFilterList`

The class `EntriesInFilterList` associates the individual `FilterEntryBases` with a `FilterList`. Together these individual `FilterEntryBases` can create complex conditions. The class definition for `EntriesInFilterList` is as follows:

NAME	<code>EntriesInFilterList</code>
DESCRIPTION	Associates a <code>FilterList</code> with the set of individual filters.
ABSTRACT	FALSE
PROPERTIES	Antecedent [ <code>ref FilterEntryBase</code> [0..n]] Dependent [ <code>ref FilterList</code> [1..1]] <code>EntrySequence</code>

#### [5.21.1](#). The Reference Antecedent

The property `Antecedent` contains an object reference to a `FilterEntryBase` that is contained in a `FilterList`. The [[0..n](#)] cardinality indicates that a `FilterList` may have zero or more `FilterEntryBases`.

#### [5.21.2](#). The Reference Dependent

The property Dependent contains an object reference to a FilterList that contains zero or more FilterEntryBases. The [1..1] cardinality indicates that a FilterEntryBase may be contained in one and only



one FilterLists (i.e., FilterEntryBases cannot be shared between FilterLists).

#### **5.21.3. The Property EntrySequence**

The property EntrySequence specifies, for a given FilterList, the order in which the filters should be checked. The property is defined as follows:

NAME	EntrySequence
DESCRIPTION	Specifies the order to check the filters in a FilterList.
SYNTAX	unsigned 16-bit integer
VALUE	Lower valued filters are checked first. The order of checking of FilterEntryBases with the same EntrySequence value is undefined.

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NAME	SAAction
DESCRIPTION	The base class for IKE and IPsec actions.
DERIVED FROM	PolicyAction (see [ <a href="#">PCIM</a> ])
ABSTRACT	FALSE

PROPERTIES    PolicyActionName (from PolicyAction)

## [6.2.](#) The Class `SStaticAction`

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The class `SASStaticAction` serves as the base class for IKE and IPsec actions that do not require any negotiation. Although the class is concrete, it **MUST** not be instantiated. The class definition for `SASStaticAction` is as follows:

NAME	<code>SASStaticAction</code>
DESCRIPTION	The base class for IKE and IPsec actions that do not require any negotiation.
DERIVED FROM	<code>SAAAction</code>
ABSTRACT	FALSE
PROPERTIES	<code>LifetimeSeconds</code>

#### **6.2.1. The Property `LifetimeSeconds`**

The property `LifetimeSeconds` specifies how long the security association derived from this action should be used. The property is defined as follows:

NAME	<code>LifetimeSeconds</code>
DESCRIPTION	Specifies the amount of time (in seconds) that a security association derived from this action should be used.
SYNTAX	unsigned 32-bit integer
VALUE	A value of zero indicates that there is not a lifetime associated with this action (i.e., infinite lifetime). A non-zero value is typically used in conjunction with fallback actions performed when there is a negotiation failure of some sort.

#### **6.3. The Class `IPsecBypassAction`**

The class `IPsecBypassAction` is used when packets are allowed to be processed without applying IPsec to them. This is the same as stating that packets are allowed to flow in the clear. The class definition for `IPsecBypassAction` is as follows:

NAME	<code>IPsecBypassAction</code>
DESCRIPTION	Specifies that packets are to be allowed to pass in the clear.
DERIVED FROM	<code>SASStaticAction</code>
ABSTRACT	FALSE

#### **6.4. The Class `IPsecDiscardAction`**

The class `IPsecDiscardAction` is used when packets are to be discarded. This is the same as stating that packets are to be denied. The class definition for `IPsecDiscardAction` is as follows:

NAME	<code>IPsecDiscardAction</code>
------	---------------------------------

DESCRIPTION Specifies that packets are to be discarded.  
DERIVED FROM SStaticAction  
ABSTRACT FALSE  
PROPERTIES DoLogging

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#### **6.4.1. The Property DoLogging**

The property DoLogging specifies whether or not an audit message should be logged when a packet is discarded. The property is defined as follows:

NAME	DoLogging
DESCRIPTION	Specifies if an audit message should be logged when a packet is discarded.
SYNTAX	boolean
VALUE	A value of true indicates that logging should be done for this action. A value of false indicates logging should not be done for this action.

#### **6.5. The Class IKERejectAction**

The class IKERejectAction is used to prevent attempting an IKE negotiation with the peer(s). The class definition for IKERejectAction is as follows:

NAME	IKERejectAction
DESCRIPTION	Specifies that an IKE negotiation should not even be attempted.
DERIVED FROM	SStaticAction
ABSTRACT	FALSE
PROPERTIES	DoLogging

##### **6.5.1. The Property DoLogging**

The property DoLogging specifies whether or not an audit message should be logged when a determination is made to prevent an IKE negotiation. The property is defined as follows:

NAME	DoLogging
DESCRIPTION	Specifies if an audit message should be logged when IKE negotiation is prohibited.
SYNTAX	boolean
VALUE	A value of true indicates that logging should be done for this action. A value of false indicates logging should not be done for this action.

#### **6.6. The Class SAPreconfiguredAction**

The class SAPreconfiguredAction is used to create a security association using preconfigured, hard-wired algorithms and keys. The class definition for SAPreconfiguredAction is as follows:

NAME	SAPreconfiguredAction
------	-----------------------

DESCRIPTION Specifies preconfigured algorithm and keying  
information for creation of a security association.  
DERIVED FROM SASStaticAction  
ABSTRACT FALSE

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PROPERTIES    To Be Determined...

### **6.7. The Class SANegotiationAction**

The class SANegotiationAction serves as the base class for IKE and IPsec actions which result in a IKE negotiation. Although the class is concrete, is MUST not be instantiated. The class definition for SANegotiationAction is as follows:

NAME	SANegotiationAction
DESCRIPTION	A base class for IKE and IPsec actions that specifies the parameters that are common for IKE phase 1 and IKE phase 2 IPsec DOI negotiations.
DERIVED FROM	SAAction
ABSTRACT	FALSE
PROPERTIES	MinLifetimeSeconds MinLifetimeKilobytes RefreshThresholdSeconds RefreshThresholdKilobytes IdleDurationSeconds

#### **6.7.1. The Property MinLifetimeSeconds**

The property MinLifetimeSeconds specifies the minimum seconds lifetime that will be accepted from the peer. MinLifetimeSeconds is used to prevent certain denial of service attacks where the peer requests an arbitrarily low lifetime value, causing renegotiations with correspondingly expensive Diffie-Hellman operations. The property is defined as follows:

NAME	MinLifetimeSeconds
DESCRIPTION	Specifies the minimum acceptable seconds lifetime.
SYNTAX	unsigned 32-bit integer
VALUE	A value of zero indicates that there is no minimum value. A non-zero value specifies the minimum seconds lifetime.

#### **6.7.2. The Property MinLifetimeKilobytes**

The property MinLifetimeKilobytes specifies the minimum kilobyte lifetime that will be accepted from the peer. MinLifetimeKilobytes is used to prevent certain denial of service attacks where the peer requests an arbitrarily low lifetime value, causing renegotiations with correspondingly expensive Diffie-Hellman operations. The property is defined as follows:

NAME	MinLifetimeKilobytes
DESCRIPTION	Specifies the minimum acceptable kilobyte lifetime.
SYNTAX	unsigned 32-bit integer

VALUE

A value of zero indicates that there is no minimum value. A non-zero value specifies the minimum kilobyte lifetime.

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### **6.7.3. The Property RefreshThresholdSeconds**

The property RefreshThresholdSeconds specifies what percentage of the seconds lifetime can expire before IKE should attempt to renegotiate the IPsec security association. A random value may be added to the calculated threshold (percentage x seconds lifetime) to reduce the chance of both peers attempting to renegotiate at the same time. The property is defined as follows:

NAME	RefreshThresholdSeconds
DESCRIPTION	Specifies the percentage of seconds lifetime that has expired before the IPsec security association is renegotiated.
SYNTAX	unsigned 8-bit integer
VALUE	A value between 1 and 100 representing a percentage. A value of 100 indicates that the IPsec security association should not be renegotiated until the seconds lifetime has been reached.

### **6.7.4. The Property RefreshThresholdKilobytes**

The property RefreshThresholdKilobytes specifies what percentage of the kilobyte lifetime can expire before IKE should attempt to renegotiate the IPsec security association. A random value may be added to the calculated threshold (percentage x kilobyte lifetime) to reduce the chance of both peers attempting to renegotiate at the same time. The property is defined as follows:

NAME	RefreshThresholdKilobytes
DESCRIPTION	Specifies the percentage of kilobyte lifetime that has expired before the IPsec security association is renegotiated.
SYNTAX	unsigned 8-bit integer
VALUE	A value between 1 and 100 representing a percentage. A value of 100 indicates that the IPsec security association should not be renegotiated until the kilobyte lifetime has been reached.

### **6.7.5. The Property IdleDurationSeconds**

The property IdleDurationSeconds specifies how many seconds a security association may remain idle (i.e., no traffic protected using the security association) before it is deleted. The property is defined as follows:

NAME	IdleDurationSeconds
DESCRIPTION	Specifies how long, in seconds, a security association may remain unused before it is deleted.

SYNTAX	unsigned 32-bit integer
VALUE	A value of zero indicates that idle detection should not be used for the security association. Any non-zero

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value indicates the number of seconds the security association may remain unused.

### **6.8. The Class IPsecAction**

The class IPsecAction serves as the base class for IPsec transport and tunnel actions. It specifies the parameters used for an IKE phase 2 IPsec DOI negotiation. Although the class is concrete, it MUST not be instantiated. The class definition for IPsecAction is as follows:

NAME	IPsecAction
DESCRIPTION	A base class for IPsec transport and tunnel actions that specifies the parameters for IKE phase 2 IPsec DOI negotiations.
DERIVED FROM	SANegotiationAction
ABSTRACT	FALSE
PROPERTIES	UsePFS UseIKEGroup GroupId Granularity

#### **6.8.1. The Property UsePFS**

The property UsePFS specifies whether or not perfect forward secrecy should be used when refreshing keys. The property is defined as follows:

NAME	UsePFS
DESCRIPTION	Specifies the whether or not to use PFS.
SYNTAX	boolean
VALUE	A value of true indicates that PFS should be used. A value of false indicates that PFS should not be used.

#### **6.8.2. The Property UseIKEGroup**

The property UseIKEGroup specifies whether or not phase 2 should use the same Diffie-Hellman as was used in phase 1. UseIKEGroup is ignored if UsePFS is false. The property is defined as follows:

NAME	UseIKEGroup
DESCRIPTION	Specifies whether or not to use the same GroupId for phase 2 as was used in phase 1. If UsePFS is false, then UseIKEGroup is ignored.
SYNTAX	boolean
VALUE	A value of true indicates that the phase 2 GroupId should be the same as phase 1. A value of false indicates that the property GroupId will contain the Diffie-Hellman group to use for phase 2.

### **6.8.3. The Property GroupId**

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The property `GroupId` specifies the Diffie-Hellman group to use for phase 2. `GroupId` is ignored if (1) the property `UsePFS` is false, or (2) the property `UsePFS` is true and the property `UseIKEGroup` is true. The property is defined as follows:

NAME	<code>GroupId</code>
DESCRIPTION	Specifies the Diffie-Hellman group to use for phase 2 when the property <code>UsePFS</code> is true and the property <code>UseIKEGroup</code> is false.
SYNTAX	unsigned 16-bit integer
VALUE	1 - 768-bit MODP group 2 - 1024-bit MODP group 3 - EC2N group on GP[2 <sup>155</sup> ] 4 - EC2N group on GP[2 <sup>185</sup> ] 5 - 1536-bit MODP group

#### [6.8.4. The Property Granularity](#)

The property `Granularity` specifies whether the proposed selector for the security association should be derived from the traffic that triggered the negotiation (Narrow) or from the `FilterList` of the Condition(s) that matched the rule (Wide). The property is defined as follows:

NAME	<code>Granularity</code>
DESCRIPTION	Specifies the how the proposed selector for the security association will be created.
SYNTAX	unsigned 8-bit integer
VALUE	1 - The selector is created by using the <code>FilterList</code> information from the condition that matched the traffic parameters. This is called a Wide selector as it could for instance contain a IP subnet or range. 2 - The selector is created by using the traffic parameters (i.e., the 5-tuple of the traffic). This is called a Narrow selector.

#### [6.9. The Class IPsecTransportAction](#)

The class `IPsecTransportAction` is a subclass of `IPsecAction` that is used to specify use of an IPsec transport mode security association. The class definition for `IPsecTransportAction` is as follows:

NAME	<code>IPsecTransportAction</code>
DESCRIPTION	Specifies that an IPsec transport mode security association should be negotiated.
DERIVED FROM	<code>IPsecAction</code>
ABSTRACT	FALSE

#### [6.10. The Class IPsecTunnelAction](#)

The class `IPsecTunnelAction` is a subclass of `IPsecAction` that is used to specify use of an IPsec tunnel mode security association. The class definition for `IPsecTunnelAction` is as follows:

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NAME	IPsecTunnelAction
DESCRIPTION	Specifies that an IPsec tunnel mode security association should be negotiated.
DERIVED FROM	IPsecAction
ABSTRACT	FALSE
PROPERTIES	PeerGateway DFHandling

#### **6.10.1. The Property PeerGateway**

The property PeerGateway specifies the IP address or DNS name of the peer gateway. The property is defined as follows:

NAME	PeerGateway
DESCRIPTION	Specifies peer gateway's IP address or DNS name.
SYNTAX	string
VALUE	Either (1) IPv4 address in dotted quad format, (2) IPv6 address in ... format, or (3) a DNS name.

#### **6.10.2. The Property DFHandling**

The property DFHandling specifies how the Don't Fragment (DF) bit should be managed by the tunnel. The property is defined as follows:

NAME	DFHandling
DESCRIPTION	Specifies the DF bit is managed by the tunnel.
SYNTAX	unsigned 8-bit integer
VALUE	1 - DF bit is copied. 2 - DF bit is set. 3 - DF bit is cleared.

#### **6.11. The Class IKEAction**

The class IKEAction specifies the parameters that are to be used for IKE phase 1 negotiation. The class definition for IKEAction is as follows:

NAME	IKEAction
DESCRIPTION	Specifies the IKE phase 1 negotiation parameters.
DERIVED FROM	SANegotiationAction
ABSTRACT	FALSE
PROPERTIES	RefreshThresholdDerivedKeys ExchangeMode UseIKEIdentityType

##### **6.11.1. The Property RefreshThresholdDerivedKeys**

The property RefreshThresholdDerivedKeys specifies what percentage of the derived key limit (see the LifetimeDerivedKeys property of IKEProposal) can expire before IKE should attempt to renegotiate the IKE phase 1 security association. A random value may be added to

the calculated threshold (percentage x derived key limit) to reduce the chance of both peers attempting to renegotiate at the same time. The property is defined as follows:

NAME	RefreshThresholdKilobytes
DESCRIPTION	Specifies the percentage of derived key limit that has expired before the IKE phase 1 security association is renegotiated.
SYNTAX	unsigned 8-bit integer
VALUE	A value between 1 and 100 representing a percentage. A value of 100 indicates that the IKE phase 1 security association should not be renegotiated until the derived key limit has been reached.

#### **6.11.2. The Property ExchangeMode**

The property ExchangeMode specifies which IKE mode should be used for IKE phase 1 key negotiations. The property is defined as follows:

NAME	ExchangeMode
DESCRIPTION	Specifies the IKE negotiation mode for phase 1.
SYNTAX	unsigned 16-bit integer
VALUE	1 - base mode 2 - main mode 4 - aggressive mode

#### **6.11.3. The Property UseIKEIdentityType**

The property UseIKEIdentityType specifies what IKE identity type should be used when negotiating with the peer. This information is used in conjunction the IKE identities available on the system. The property is defined as follows:

NAME	UseIKEIdentityType
DESCRIPTION	Specifies the IKE identity to use during negotiation.
SYNTAX	unsigned 16-bit integer
VALUE	1 - IPv4 Address 2 - FQDN 3 - User FQDN 4 - IPv4 Subnet 5 - IPv6 Address 6 - IPv6 Subnet 7 - IPv4 Address Range 8 - IPv6 Address Range 9 - DER-Encoded ASN.1 X.500 Distinguished Name 10 - DER-Encoded ASN.1 X.500 GeneralName 11 - Key ID

## **6.12. The Aggregation Class ContainedProposal**

The class ContainedProposal associates an ordered list of  
SAProposals with the SANegotiationAction that contains it. If the

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referenced SANegotiationAction object is an IKEAction, then the referenced SAProposal object must be an IKEProposal. If the referenced SANegotiationAction object is an IPsecTransportAction or an IPsecTunnelAction, then the referenced SAProposal object must be an IPsecProposal. The class definition for ContainedProposal is as follows:

NAME	ContainedProposal
DESCRIPTION	Associates an ordered list of SAProposals with an SANegotiationAction.
ABSTRACT	FALSE
PROPERTIES	GroupComponent[ref SANegotiationAction[0..n]] PartComponent[ref SAProposal[1..n]] SequenceNumber

#### **6.12.1. The Reference GroupComponent**

The property GroupComponent contains an object reference to an SANegotiationAction that contains one or more SAProposals. The [0..n] cardinality indicates that there may be zero or more SANegotiationActions that contain any given SAProposal.

#### **6.12.2. The Reference PartComponent**

The property PartComponent contains an object reference to an SAProposal contained by one or more SANegotiationActions. The [1..n] cardinality indicates that an SANegotiationAction MUST contain at least one SAProposal.

#### **6.12.3. The Property SequenceNumber**

The property SequenceNumber specifies the order of preference for the SAProposals. The property is defined as follows:

NAME	SequenceNumber
DESCRIPTION	Specifies the preference order for the SAProposals.
SYNTAX	unsigned 16-bit integer
VALUE	Lower-valued proposals are preferred over proposals with higher values. If two proposals have the same SequenceNumber value, then the order of preference is undefined.

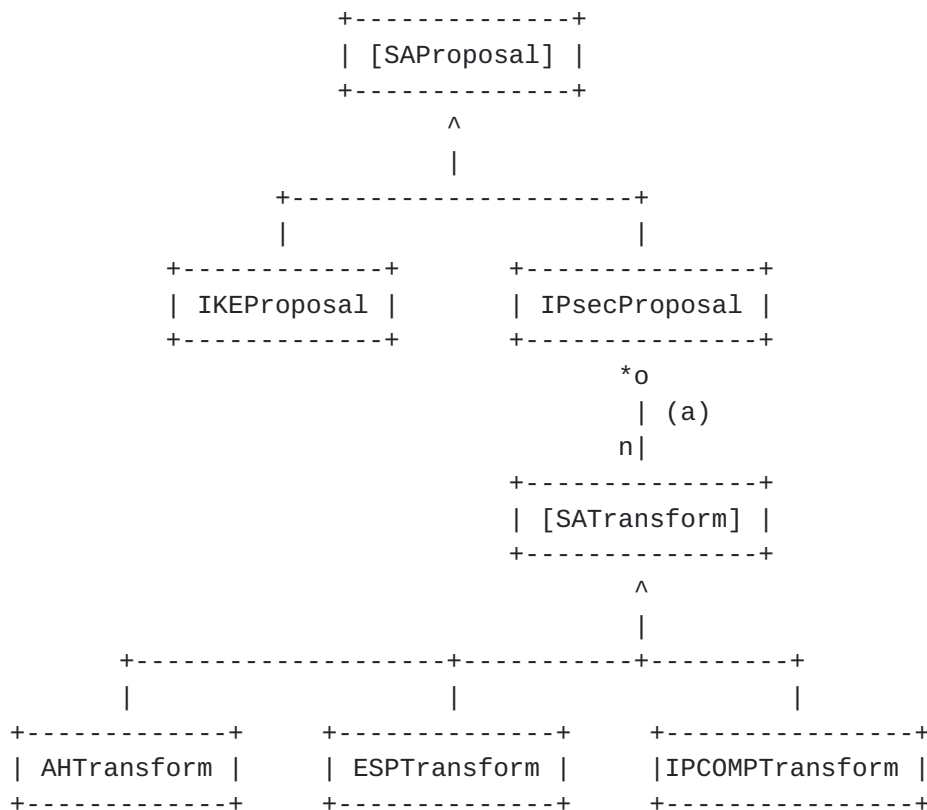
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## 7. Proposal and Transform Classes

The proposal and transform classes model the proposal settings an IPsec device will use during IKE phase 1 and 2 negotiations.



(a) ContainedTransform

### 7.1. The Abstract Class SAPProposal

The abstract class SAPProposal serves as the base class for the IKE and IPsec proposal classes. It specifies the parameters that are common to the two proposal types. The class definition for SAPProposal is as follows:

NAME	SAPProposal
DESCRIPTION	Specifies the common proposal parameters for IKE and IPsec security association negotiation.
ABSTRACT	TRUE
PROPERTIES	Name MaxLifetimeSeconds MaxLifetimeKilobytes

#### 7.1.1. The Property Name

The property Name specifies a user-friendly name for the SAPProposal.

The property is defined as follows:

NAME	Name
DESCRIPTION	Specifies a user-friendly name for this proposal.

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SYNTAX        string

#### **7.1.2. The Property MaxLifetimeSeconds**

The property MaxLifetimeSeconds specifies the maximum amount of time, in seconds, to propose that a security association will remain valid after its creation. The property is defined as follows:

NAME	MaxLifetimeSeconds
DESCRIPTION	Specifies the maximum amount of time to propose a security association remain valid.
SYNTAX	unsigned 32-bit integer
VALUE	A value of zero indicates that the default of 8 hours be used. A non-zero value indicates the maximum seconds lifetime.

#### **7.1.3. The Property MaxLifetimeKilobytes**

The property MaxLifetimeKilobytes specifies the maximum kilobyte lifetime to propose that a security association will remain valid after its creation. The property is defined as follows:

NAME	MaxLifetimeKilobytes
DESCRIPTION	Specifies the maximum kilobyte lifetime to propose a security association remain valid.
SYNTAX	unsigned 32-bit integer
VALUE	A value of zero indicates that there should be no maximum kilobyte lifetime. A non-zero value specifies the desired kilobyte lifetime.

### **7.2. The Class IKEProposal**

The class IKEProposal specifies the proposal parameters necessary to drive an IKE security association negotiation. The class definition for IKEProposal is as follows:

NAME	IKEProposal
DESCRIPTION	Specifies the proposal parameters for IKE security association negotiation.
DERIVED FROM	SAProposal
ABSTRACT	FALSE
PROPERTIES	LifetimeDerivedKeys CipherAlgorithm HashAlgorithm PRFAlgorithm GroupId AuthenticationMethod

#### **7.2.1. The Property LifetimeDerivedKeys**

The property `LifetimeDerivedKeys` specifies the number of times that a phase 1 key will be used to derive a phase 2 key before the phase 1 security association needs renegotiated. Even though this is not

a parameter that is sent in an IKE proposal, it is included in the proposal as the number of keys derived may be a result of the strength of the algorithms in the IKE proposal. The property is defined as follows:

NAME	LifetimeDerivedKeys
DESCRIPTION	Specifies the number of phase 2 keys that can be derived from the phase 1 key.
SYNTAX	unsigned 32-bit integer
VALUE	A value of zero indicates that there is no limit to the number of phase 2 keys which may be derived from the phase 1 key; instead the seconds and/or kilobytes lifetime will dictate the phase 1 rekeying. A non-zero value specifies the number of phase 2 keys that can be derived from the phase 1 key.

#### **7.2.2. The Property CipherAlgorithm**

The property CipherAlgorithm specifies the proposed phase 1 security association encryption algorithm. The property is defined as follows:

NAME	CipherAlgorithm
DESCRIPTION	Specifies the proposed encryption algorithm for the phase 1 security association.
SYNTAX	unsigned 16-bit integer
VALUE	1 - DES-CBC 2 - IDEA-CBC 3 - Blowfish-CBC 4 - RC5-R16-B64-CBC 5 - 3DES-CBC 6 - CAST-CBC

#### **7.2.3. The Property HashAlgorithm**

The property HashAlgorithm specifies the proposed phase 1 security association hash algorithm. The property is defined as follows:

NAME	HashAlgorithm
DESCRIPTION	Specifies the proposed hash algorithm for the phase 1 security association.
SYNTAX	unsigned 16-bit integer
VALUE	1 - MD5 2 - SHA-1 3 - Tiger

#### **7.2.4. The Property PRFAlgorithm**

The property PRFAlgorithm specifies the proposed phase 1 security

association psuedo-random function. The property is defined as follows:

NAME	PRFAlgorithm
------	--------------

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DESCRIPTION	Specifies the proposed psuedo-random function for the phase 1 security association.
SYNTAX	unsigned 16-bit integer
VALUE	Currently none defined.

#### **7.2.5. The Property GroupId**

The property GroupId specifies the proposed phase 1 security association Diffie-Hellman group. The property is defined as follows:

NAME	GroupId
DESCRIPTION	Specifies the proposed Diffie-Hellman group for the phase 1 security association.
SYNTAX	unsigned 16-bit integer
VALUE	1 - 768-bit MODP group 2 - 1024-bit MODP group 3 - EC2N group on GP[2 <sup>155</sup> ] 4 - EC2N group on GP[2 <sup>185</sup> ] 5 - 1536-bit MODP group

#### **7.2.6. The Property AuthenticationMethod**

The property AuthenticationMethod specifies the proposed phase 1 authentication method. The property is defined as follows:

NAME	AuthenticationMethod
DESCRIPTION	Specifies the proposed authentication method for the phase 1 security association.
SYNTAX	unsigned 16-bit integer
VALUE	0 - a special value which indicates that this particular proposal should be repeated once for each authentication method that corresponds to the credentials installed on the machine. For example, if the system has a pre-shared key and a certificate, a proposal list could be constructed which includes a proposal that specifies pre-shared key and proposals for any of the public-key authentication methods. 1 - Pre-shared key 2 - DSS signatures 3 - RSA signatures 4 - Encryption with RSA 5 - Revised encryption with RSA 6 - Kerberos (has this number been assigned???)

#### **7.3. The Class IPsecProposal**

The class IPsecProposal adds no new properties, but inherits proposal propoerties from SAProposal as well as aggregating the

security association transforms necessary for building an IPsec proposal (see the aggregation class ContainedTransform). The class definition for IPsecProposal is as follows:

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NAME	IPsecProposal
DESCRIPTION	Specifies the proposal parameters for IPsec security association negotiation.
DERIVED FROM	SAProposal
ABSTRACT	FALSE

#### **7.4. The Abstract Class SATransform**

The abstract class SATransform serves as the base class for the IPsec transforms that can be used to compose an IPsec proposal. The class definition for SATransform is as follows:

NAME	SATransform
DESCRIPTION	Base class for the different IPsec transforms.
ABSTRACT	TRUE
PROPERTIES	Name VendorID

##### **7.4.1. The Property Name**

The property Name specifies a user-friendly name for the SATransform. The property is defined as follows:

NAME	Name
DESCRIPTION	Specifies a user-friendly name for this transform.
SYNTAX	string

##### **7.4.1. The Property VendorID**

The property VendorID specifies the vendor ID for vendor-defined transforms. The property is defined as follows:

NAME	VendorID
DESCRIPTION	Specifies the vendor ID for vendor-defined transforms.
SYNTAX	string
VALUE	An empty VendorID string indicates that the transform is one of the previously-defined ones.

#### **7.5. The Class AHTransform**

The class AHTransform specifies the AH algorithm to propose during IPsec security association negotiation. The class definition for AHTransform is as follows:

NAME	AHTransform
DESCRIPTION	Specifies the AH algorithm to propose.
ABSTRACT	FALSE
PROPERTIES	AHTransformId

#### **7.5.1. The Property AHTransformId**

The property AHTransformId specifies the transform ID of the AH algorithm to propose. The property is defined as follows:

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NAME	AHTransformId
DESCRIPTION	Specifies the transform ID of the AH algorithm.
SYNTAX	unsigned 16-bit integer
VALUE	2 - MD5 3 - SHA-1 4 - DES

#### **7.6. The Class ESPTransform**

The class ESPTransform specifies the ESP algorithms to propose during IPsec security association negotiation. The class definition for ESPTransform is as follows:

NAME	ESPTransform
DESCRIPTION	Specifies the ESP algorithms to propose.
ABSTRACT	FALSE
PROPERTIES	IntegrityTransformId CipherTransformId CipherKeyLength CipherKeyRounds

##### **7.6.1. The Property IntegrityTransformId**

The property IntegrityTransformId specifies the transform ID of the ESP integrity algorithm to propose. The property is defined as follows:

NAME	IntegrityTransformId
DESCRIPTION	Specifies the transform ID of the ESP integrity algorithm.
SYNTAX	unsigned 16-bit integer
VALUE	0 - None 1 - HMAC-MD5 2 - HMAC-SHA 3 - DES-MAC 4 - KPDK

##### **7.6.2. The Property CipherTransformId**

The property CipherTransformId specifies the transform ID of the ESP encryption algorithm to propose. The property is defined as follows:

NAME	CipherTransformId
DESCRIPTION	Specifies the transform ID of the ESP encryption algorithm.
SYNTAX	unsigned 16-bit integer
VALUE	1 - DES IV64

- 2 - DES
- 3 - 3DES
- 4 - RC5
- 5 - IDEA

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- 6 - CAST
- 7 - Blowfish
- 8 - 3IDEA
- 9 - DES IV32
- 10 - RC4
- 11 - NULL

#### **7.6.3. The Property CipherKeyLength**

The property CipherKeyLength specifies, in bits, the key length for the ESP encryption algorithm. For encryption algorithms which use fixed-length keys, this value is ignored. The property is defined as follows:

NAME	CipherKeyLength
DESCRIPTION	Specifies the ESP encryption key length in bits.
SYNTAX	unsigned 16-bit integer

#### **7.6.4. The Property CipherKeyRounds**

The property CipherKeyRounds specifies the number of key rounds for the ESP encryption algorithm. The property is defined as follows:

NAME	CipherKeyRounds
DESCRIPTION	Specifies the number of key rounds for the ESP encryption algorithm.
SYNTAX	unsigned 16-bit integer
VALUE	Currently, key rounds are not defined for any ESP encryption algorithms.

#### **7.7. The Class IPCOMPTransform**

The class IPCOMPTransform specifies the IP compression (IPCOMP) algorithm to propose during IPsec security association negotiation. The class definition for IPCOMPTransform is as follows:

NAME	IPCOMPTransform
DESCRIPTION	Specifies the IPCOMP algorithm to propose.
ABSTRACT	FALSE
PROPERTIES	Algorithm DictionarySize PrivateAlgorithm

##### **7.7.1. The Property Algorithm**

The property Algorithm specifies the transform ID of the IPCOMP compression algorithm to propose. The property is defined as follows:

NAME	Algorithm
DESCRIPTION	Specifies the transform ID of the IPCOMP compression algorithm.
SYNTAX	unsigned 16-bit integer

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VALUE            1 - OUI (the property PrivateAlgorithm will contain the vendor-specific algorithm to use)  
                  2 - DEFLATE  
                  3 - LZS  
                  4 - V42BIS (has this number been assigned ???)

#### **7.7.2. The Property DictionarySize**

The property DictionarySize specifies the log2 maximum size of the diction for the compression algorithm. For compression algorithms that have pre-defined dictionary sizes, this value is ignores. The property is defined as follows:

NAME            DictionarySize  
DESCRIPTION    Specifies the log2 maximum size of the dictionary.  
SYNTAX         unsigned 16-bit integer

#### **7.7.3. The Property PrivateAlgorithm**

The property PrivateAlgorithm specifies a private vendor-specific compression algorithm. This value is only used when the property Algorithm is 1 (OUI). The property is defined as follows:

NAME            PrivateAlgorithm  
DESCRIPTION    Specifies a private vendor-specific compression algorithm.  
SYNTAX         unsigned 32-bit integer

#### **7.8. The Aggregation Class ContainedTransform**

The class ContainedTransform associates an IPsecProposal with the set of SATransforms that make up the proposal. If multiple tranforms of the same type are in a proposal, then they are to be logically ORed and the order of preference is dictated by the SequenceNumber property. Sets of transforms of different types are logically ANDed. For example, if the proposal list were

ESP = { (HMAC-MD5, DES), (HMAC-MD5, 3DES) }  
AH = { MD5, SHA-1 }

then the one sending the proposal wants the other side to pick one from the ESP transform list AND one from the AH transform list. The class definition for ContainedProposal is as follows:

NAME            ContainedTransform  
DESCRIPTION    Associates an IPsecProposal with the set of SATransforms that make up the proposal.  
ABSTRACT       FALSE

PROPERTIES    GroupComponent[ref IPsecProposal[0..n]]  
                 PartComponent[ref SATransform[1..n]]  
                 SequenceNumber

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### **7.8.1. The Reference GroupComponent**

The property GroupComponent contains an object reference to an IPsecProposal that contains one or more SATransforms. The [[0..n](#)] cardinality indicates that there may be zero or more IPsecProposals that contain any given SATransform.

### **7.8.2. The Reference PartComponent**

The property PartComponent contains an object reference to an SATransform contained by one or more IPsecProposals. The [[1..n](#)] cardinality indicates that an IPsecProposal MUST contain at least one SATransform.

### **7.8.3. The Property SequenceNumber**

The property SequenceNumber specifies the order of preference for the SATransforms of the same type. The property is defined as follows:

NAME	SequenceNumber
DESCRIPTION	Specifies the preference order for the SATransforms of the same type.
SYNTAX	unsigned 16-bit integer
VALUE	Lower-valued transforms are preferred over transforms of the same type with higher values. If two transforms of the same type have the same SequenceNumber value, then the order of preference is undefined.

## **8. Security Considerations**

This document describes a schema for IPsec policy. It does not detail security requirements for storage or delivery of said schema. Storage and delivery security requirements should be detailed in a comprehensive security policy architecture document.

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