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**IPv6 Node Requirements**  
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Abstract

This document defines requirements for IPv6 nodes. It is expected that IPv6 will be deployed in a wide range of devices and situations. Specifying the requirements for IPv6 nodes allows IPv6 to function well and interoperate in a large number of situations and deployments.

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## **1. Introduction**

The goal of this document is to define a minimal set of functionality required for an IPv6 node. Many IPv6 nodes will implement optional or additional features, but all IPv6 nodes can be expected to implement the requirements listed in this document.

The document is written to minimize protocol discussion in this document but instead make pointers to RFCs. In case of any conflicting text, this document takes less precedence than the normative RFCs, unless additional clarifying text is included in this document.

During the process of writing this document, if any issue is raised regarding the normative RFCs, the consensus is, whenever possible, to fix the RFCs not to add text in this document. However, it may be useful to include this information in an appendix for informative purposes.

Although the document points to different specifications, it should be noted that in most cases, the granularity of requirements are smaller than a single specification, as many specifications define multiple, independent pieces, some of which may not be mandatory.

As it is not always possible for an implementer to know the exact usage of IPv6 in a node, an overriding requirement for IPv6 nodes is that they should adhere to John Postel's Robustness Principle:

Be conservative in what you do, be liberal in what you accept from others. [[RFC793](#)].

### **1.1 Scope of this Document**

IPv6 covers many specifications. It is intended that IPv6 will be deployed in many different situations and environments. Therefore, it is important to develop the requirements for IPv6 nodes, in order to ensure interoperability.

This document assumes that all IPv6 nodes meet the minimum requirements specified here.

### **1.2 Description of IPv6 Nodes & Conformance Groups**

This document defines three classes of conformance for an IPv6 node: Unconditionally Mandatory, Conditionally Mandatory and Unconditionally Optional. The three classes of conformance are defined in [section 1.2](#).

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From Internet Protocol, Version 6 (IPv6) Specification [[RFC-2460](#)] we have the following definitions:

Description of an IPv6 Node

- a device that implements IPv6

Description of an IPv6 router

- a node that forwards IPv6 packets not explicitly addressed to itself.

Description of an IPv6 Host

- any node that is not a router.

Usage of IPv6 nodes

TBD

Conformance Group

A conformance group is a collection of related behavioral specifications that appear in standards. A single RFC may contain multiple independent pieces of functionality that belong to separate conformance groups. If a node claims compliance to a given conformance group, that means it implements all of the mandatory behavior therein, including implementing all MUSTs, and none of the MUST NOTs.

Unconditionally Mandatory

If a node claims compliance to this document, then it must support the behavior specified within each conformance group listed of type unconditionally mandatory.

Conditionally Mandatory

Conditionally mandatory groups include those which are mandatory only if a particular condition is true, such as whether a specific type of hardware is present, or whether another given group is implemented. When a conditionally mandatory specification or group is described, the condition will also be described. A given RFC or portion thereof can sometimes appear in multiple conformance groups, with different conditions.

Unconditionally Optional



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Behavior that is neither unconditionally mandatory nor conditionally mandatory is unconditionally optional for compliance to this document.

## **2. Abbreviations Used in This Document**

AH	Authentication Header
DAD	Duplicate Address Detection
ESP	Encapsulating Security Payload
ICMP	Internet Control Message Protocol
MIB	Management Information Base
MTU	Maximum Transfer Unit
NA	Neighbor Advertisement
ND	Neighbor Discovery
NS	Neighbor Solicitation
NUD	Neighbor Unreachability Detection

## **3. Sub-IP Layer (A.K.A - IPv6 over Foo)**

An IPv6 node must follow the RFC related to the link-layer that is sending packet. By definition, these specifications are conditionally mandatory, based upon what layer-2 is used.

### **3.1 [RFC2464](#) - Transmission of IPv6 Packets over Ethernet Networks**

Transmission of IPv6 Packets over Ethernet Networks [[RFC-2464](#)] is conditionally mandatory if the node has an Ethernet interface.

### **3.2 [RFC2467](#) - A Method for the Transmission of IPv6 Packets over FDDI Networks**

A Method for the Transmission of IPv6 Packets over FDDI Networks [[RFC-2467](#)] is conditionally mandatory if the node has a FDDI interface.

### **3.3 [RFC2470](#) - A Method for the Transmission of IPv6 Packets over Token Ring Networks**

A Method for the Transmission of IPv6 Packets over Token Ring



Networks [[RFC-2470](#)] is conditionally mandatory if the node has a token ring interface.

### **[3.4 RFC2472](#) - IP version 6 over PPP**

IPv6 over PPP [[RFC-2472](#)] is conditionally mandatory if the node supports PPP.

### **[3.5 RFC2491](#) - IPv6 over Non-Broadcast Multiple Access (NBMA) Networks**

IPv6 over Non-Broadcast Multiple Access (NBMA) Networks [[RFC2491](#)] is conditionally mandatory if the node has a NBMA network interface.

### **[3.6 RFC2492](#) - IPv6 over ATM Networks**

IPv6 over ATM Networks [[RFC2492](#)] is conditionally mandatory if the node has an ATM interface.

### **[3.7 RFC2497](#) - A Method for the Transmission of IPv6 Packets over ARCnet Networks**

A Method for the Transmission of IPv6 Packets over ARCnet Networks [[RFC2497](#)] is conditionally mandatory if the node has an ARCnet network interface.

### **[3.8 RFC2529](#) - Transmission of IPv6 Packets over IPv4 Domains without Explicit Tunnels**

Transmission of IPv6 Packets over IPv4 Domains without Explicit Tunnels [2529] is unconditionally optional.

### **[3.9 RFC2590](#) - Transmission of IPv6 Packets over Frame Relay Networks Specification**

Transmission of IPv6 Packets over Frame Relay Networks Specification [[RFC2590](#)] is conditionally mandatory if the node has a Frame Relay interface.

## **[4. IP Layer](#)**

### **[4.1 General](#)**

#### **[4.1.1 RFC2460](#) - Internet Protocol Version 6**

The Internet Protocol Version 6 is specified in [[RFC-2460](#)]. This specification is unconditionally mandatory.

Unrecognized options in Hop-by-Hop Options or Destination Options



extensions must be processed as described in [RFC 2460](#).

The node must follow the packet transmission rules in [RFC 2460](#).

Nodes must always be able to receive fragment headers. However, if it does not implement path MTU it may not need to send fragment headers. However, nodes that do not implement transmission of fragment headers need to impose limitation to payload size of layer 4 protocols.

The capability of being a final destination is unconditionally mandatory, whereas the capability of being an intermediate destination is unconditionally optional (i.e. - host functionality vs. router functionality).

[RFC-2460](#) specifies extension headers and the processing for these headers.

A full implementation of IPv6 includes implementation of the following extension headers: Hop-by-Hop Options, Routing (Type 0), Fragment, Destination Options, Authentication and Encapsulating Security Payload. [[RFC2460](#)]

It is unconditionally mandatory for an IPv6 node to process these headers.

## **[4.2 Neighbor Discovery](#)**

### **[4.2.1 RFC2461](#) - Neighbor Discovery for IPv6**

Neighbor Discovery is conditionally mandatory. [RFC 2461](#) states:

"Unless specified otherwise (in a document that covers operating IP over a particular link type) this document applies to all link types. However, because ND uses link-layer multicast for some of its services, it is possible that on some link types (e.g., NBMA links) alternative protocols or mechanisms to implement those services will be specified (in the appropriate document covering the operation of IP over a particular link type). The services described in this document that are not directly dependent on multicast, such as Redirects, Next-hop determination, Neighbor Unreachability Detection, etc., are expected to be provided as specified in this document. The details of how one uses ND on NBMA links is an area for further study."

Some detailed analysis of Neighbor discovery follows:

Router Discovery is how hosts locate routers that reside on an attached link. Router Discovery is unconditionally mandatory for



implementations. However, the implementation SHOULD support disabling this feature.

Prefix Discovery is how hosts discover the set of address prefixes that define which destinations are on-link for an attached link. Prefix discovery is unconditionally mandatory for implementation with option to disable this function.

Address resolution is how nodes determine the link-layer address of an on-link destination (e.g., a neighbor) given only the destination's IP address. It is conditionally mandatory implementation depending on the link type support. Address Resolution for point-to-point links may not be mandatory; working group clarification is needed on this.

Neighbor Unreachability Detection (NUD) is conditionally mandatory. It is unconditionally mandatory for all paths between hosts and neighboring nodes. It is unconditionally optional for paths between routers. It is unconditionally optional for multicast. However, when a node receives a unicast Neighbor Solicitation (NS) message (that may be a NUD's NS), the node MUST respond to it (i.e. send a unicast Neighbor Advertisement).

Duplicate Address Detection is unconditionally mandatory ([RFC2462 section 5.4](#) specifies DAD MUST take place on all unicast addresses).

Sending Router Solicitation is unconditionally mandatory for host implementation, with a configuration option to disable this functionality.

Receiving Router Advertisement is unconditionally mandatory for host implementation, with a configuration option to disable this functionality.

Sending and Receiving Neighbor Solicitation (NS) and Neighbor Advertisement (NA) are unconditionally mandatory. NS and NA messages are required for Duplicate Address Detection (DAD).

Router Discovery is Unconditionally mandatory.

Redirect Function is conditionally mandatory. If the node is a router, Redirect Function is unconditionally mandatory.

### **[4.3](#) Path MTU Discovery & Packet Size**

#### **[4.3.1](#) [RFC-1981](#) - Path MTU Discovery**

Path MTU Discovery [[RFC-1981](#)] is unconditionally optional. The IPv6





specification [[RFC-2460](#)] states in [section 5](#) that "a minimal IPv6 implementation (e.g., in a boot ROM) may simply restrict itself to sending packets no larger than 1280 octets, and omit implementation of Path MTU Discovery."

If Path MTU Discovery is not implemented then the sending packet size is limited to 1280 octets (standard limit in [[RFC-2460](#)]).

#### [4.3.2 RFC2675](#) - IPv6 Jumbograms

IPv6 Jumbograms [[RFC2675](#)] is unconditionally optional.

#### [4.4 ICMPv6](#)

ICMPv6 [[RFC 2463](#)] is Unconditionally Mandatory.

#### [4.5 Addressing](#)

Currently, there is discussion on-going on support for site-local addressing.

##### [4.5.1 RFC2373](#) - IP Version 6 Addressing Architecture

The IPv6 Addressing Architecture [[RFC-2373](#)] is a mandatory part of IPv6. Currently, this specification is being updated by [[ADDRARCHV3](#)].

##### [4.5.2 RFC2462](#) - IPv6 Stateless Address Autoconfiguration

IPv6 Stateless Address Autoconfiguration is defined in [[RFC-2462](#)]. This specification is Unconditionally mandatory for nodes that are hosts.

It is unconditionally mandatory for nodes that are routers to generate link local addresses as described in this specification.

From 2462:

The autoconfiguration process specified in this document applies only to hosts and not routers. Since host autoconfiguration uses information advertised by routers, routers will need to be configured by some other means. However, it is expected that routers will generate link-local addresses using the mechanism described in this document. In addition, routers are expected to successfully pass the Duplicate Address Detection procedure described in this document on all addresses prior to assigning them to an interface.

Duplicate Address Detection (DAD) is unconditionally mandatory for

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all interface addresses assigned to the node.

#### **[4.5.3 RFC3041](#) - Privacy Extensions for Address Configuration in IPv6**

Privacy Extensions for Stateless Address Autoconfiguration [[RFC-3041](#)] is unconditionally optional. Currently, there is discussion of the applicability of temporary addresses.

#### **[4.5.4](#) Default Address Selection for IPv6**

Default Address Selection for IPv6 [[DEFADDR](#)] is conditionally mandatory, if a node has more than one IPv6 address per interface or a node has more than one IPv6 interface (physical or logical) configured.

### **[4.6](#) Other**

#### **[4.6.1 RFC2473](#) - Generic Packet Tunneling in IPv6 Specification**

Generic Packet Tunneling [[RFC-2473](#)] conditionally Mandatory, with the condition being implementing the mobile node functionality or Home Agent functionality of Mobile IP [[MIPv6](#)].

#### **[4.6.2 RFC2710](#) - Multicast Listener Discovery (MLD) for IPv6**

Multicast Listener Discovery [[RFC-2710](#)] is Conditionally Mandatory, where the condition is if the node joins any multicast groups other than the all-nodes-on-link group (which will always be the case if it runs ND or DAD on the link).

### **[5. Application Layer, Transport Layer and DNS](#)**

#### **[5.1 RFC2147](#) - TCP and UDP over IPv6 Jumbograms**

This specification is conditionally mandatory, if Jumbograms are implemented [[RFC-2675](#)]. One open issue is if this document needs to be updated, as it refers to an obsoleted document.

#### **[5.2 RFC2732](#) - Format for Literal IPv6 Addresses in URL's**

[RFC 2732](#) is Conditionally Mandatory if the node uses URL's.

#### **[5.3](#) DNS**

Support for DNS, as described in [[RFC-1034](#)], [[RFC-1035](#)] and [[RFC-1886](#)], is unconditionally optional. Not all nodes will need to resolve addresses.



#### **[5.4](#) Dynamic Host Configuration Protocol for IPv6 (DHCPv6)**

The Dynamic Host Configuration Protocol for IPv6 [[DHCPv6](#)] is unconditionally optional.

### **[6](#). Transition**

IPv6 nodes should use native address instead of transition-based addressing.

#### **[6.1](#) [RFC2893](#) - Transition Mechanisms for IPv6 Hosts and Routers**

Support for [RFC-2893](#) is conditionally mandatory, if a node supports IPv4 as well as IPv6. It specifies dual IP layer operation and IPv6 over IPv4 tunneling for IPv6 nodes.

This document is currently being updated.

### **[7](#). Mobility**

Currently, the MIPv6 specification [[MIPv6](#)] is nearing completion. Mobile IPv6 places some requirements on IPv6 nodes. This document is not meant to prescribe behaviors, but to capture the consensus of what should be done for IPv6 nodes with respect to Mobile IPv6.

The Mobile IP specification [[MIPv6](#)] specifies the following classes of functionality: Correspondent Node, Mobile Node, Route Optimization functionality and Home Agent Functionality.

Correspondent Node functionality is Unconditionally Mandatory.

Mobile Node functionality is Conditionally Mandatory for nodes that need to maintain sessions while changing their point of attachment to the Internet.

Route Optimization functionality is conditionally optional for hosts. Route Optimization is unconditionally optional for routers. There is ongoing discussion about the role of Route Optimization. This document should list some of the benefits of Route Optimization.

Home Agent functionality is Unconditionally Optional.

### **[8](#). Security**

This section describes the specification of IPsec for the IPv6 node. Other issues that IPsec cannot resolve are described in the security considerations.

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## **8.1 Basic Architecture**

Security Architecture for the Internet Protocol [[RFC-2401](#)] is unconditionally mandatory except of the following description. Requirements that this section describes explicitly MUST refer to [RFC-2401](#).

IPsec transport mode is unconditionally mandatory.

IPsec tunnel mode is unconditionally optional.

[DISCUSSION: Network administrators want to make separated networks to be a single network by using a site-local address space. The routers should be implemented both IPsec transport mode and a generic tunnel in this case, but if there is no statement what it should be, the administrators must use IPsec tunnel mode because it is used now in IPv4 network.]

Applying single security association of ESP [[RFC-2406](#)] to a packet is unconditionally mandatory, although [RFC-2401](#) defines four types of combination of security associations that must be supported by compliant IPsec hosts,

Applying single security association of AH is conditionally mandatory if AH [[RFC-2402](#)] is implemented.

The following packet type is conditionally mandatory if AH is combined with ESP: IP|AH|ESP|ULP.

The summary of Basic Combinations of Security Associations in [section 4.5 of RFC-2401](#) is:

case 1-2 is unconditionally mandatory.  
case 1-1 and 1-3 is conditionally mandatory if AH is implemented.  
case 1-4, 1-5, 2-5 and 4 is conditionally optional if IPsec tunnel mode is implemented.  
case 2-4 is conditionally optional if IPsec tunnel mode and AH is implemented.  
case 3 is not applicable to this document.

## **8.2 Security Protocols**

ESP [[RFC-2406](#)] is unconditionally mandatory even when ESP is not used. AH [[RFC-2402](#)] is conditionally mandatory if there is data in IP header to be protected, for example, an extension header.

## **8.3 Transforms and Algorithms**





The ESP DES-CBC Cipher Algorithm With Explicit IV [[RFC-2405](#)] is conditionally mandatory if you need to have interoperability with old implementation by using DES-CBC. Note the IPsec WG recommends not using this algorithm. 3DES-CBC is conditionally mandatory so that the part of ESP CBC-Mode Cipher Algorithms [[RFC-2451](#)] is unconditionally mandatory. Note that the IPsec WG also recommends not using this algorithm. AES-128-CBC [ipsec-ciph-aes-cbc] is unconditionally mandatory but there is on-going work in the IPsec WG. NULL Encryption algorithm [[RFC-2410](#)] is conditionally mandatory. It is for only providing integrity service, and it is also for debugging use.

The Use of HMAC-SHA-1-96 within ESP that described in [[RFC-2404](#)] is unconditionally mandatory. This has to be referred if AH is implemented. The Use of HMAC-MD5-96 within ESP that described in [[RFC-2403](#)] is unconditionally mandatory. This has to be referred if AH is implemented. The HMAC-SHA-256-96 Algorithm and Its Use With IPsec [ipsec-ciph-sha-256] is unconditionally mandatory, but it is working out in the IPsec WG. An implementer MUST refer to Keyed-Hashing for Message Authentication [[RFC-2104](#)].

#### **[8.4](#) Key Management Method**

Manual keying is unconditionally mandatory.

Automated SA and Key Management is conditionally mandatory for the use of the anti-replay features of AH and ESP, and to accommodate on-demand creation of SAs, session-oriented keying.

IKE [[RFC-2407](#), [RFC-2408](#), [RFC-2409](#)] is unconditionally optional for unicast traffic. Note that the IPsec WG is working on a new version of IKE [IKEV2]. Implementers should be aware of the new work.

### **[9](#). Router Functionality**

This section defines general considerations for IPv6 nodes that act as routers. It is for future study if this document, or a separate document is needed to fully define IPv6 router requirements. Currently, this section does not discuss routing protocols.

#### **[9.1](#) [RFC2711](#) - IPv6 Router Alert Option**

The Router Alert Option [[RFC-2711](#)] is conditionally mandatory if the node does performs packet forwarding at the IP layer.

#### **[9.2](#) [RFC2461](#) - Neighbor Discovery for IPv6**

Sending Router Advertisements and processing Router Solicitation is unconditionally mandatory.

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## **10. Network Management**

Network Management, is generally not a requirement for IPv6 nodes. However, for IPv6 nodes that are embedded devices, network management may be the only possibility to control these hosts. In a general sense, MIBs can be considered conditionally mandatory when there is no other means to manage the IPv6 node. This section is for further study. It should be also noted that these specifications are updated.

### **10.1 [RFC2452](#) - IPv6 Management Information Base for the Transmission Control Protocol**

### **10.2 [RFC2454](#) - IPv6 Management Information Base for the User Datagram Protocol**

### **10.3 [RFC2465](#) - Management Information Base for IP Version 6: Textual Conventions and General Group**

### **10.4 [RFC2466](#) - Management Information Base for IP Version 6: ICMPv6 Group**

### **10.5 [RFC2851](#) - Textual Conventions for Internet Network Addresses**

### **10.6 [RFC3019](#) - IP Version 6 Management Information Base for the Multicast Listener Discovery Protocol**

## **11. Security Considerations**

This draft does not affect the security of the Internet, but implementations of IPv6 are expected to support a minimum set of security features to ensure security on the Internet. "IP Security Document Roadmap" [[RFC-2411](#)] is important for everyone to read.

The security considerations in [RFC2401](#) describes,

The security features of IPv6 are described in the Security Architecture for the Internet Protocol [[RFC-2401](#)].

IPsec cannot cover all of security requirement for IPv6 node. For example, IPsec cannot protect the node from kind of DoS attack. The node may need a mechanism of IPv6 packet filtering functionality, and also may need a mechanism of rate limitation.

The use of ICMPv6 without IPsec can expose the nodes in question to various kind of attacks including Denial-of-Service, Impersonation, Man-in-the-Middle, and others. Note that only manually keyed IPsec can protect some of the ICMPv6 messages that are related to establishing communications. This is due to chick en-and-egg problems



on running automated key management protocols on top of IP. However, manually keyed IPsec may require a large number of SAs in order to run on a large network due to the use of many addresses during ICMPv6 Neighbor Discovery.

An implementer should also consider the analysis of anycast [[ANYCAST](#)].

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## Appendix A: Change history

TBD

## Appendix B: List of RFCs

This is a list of RFC to look at during the editing process. They are classified by generic categories and by level of potential conformance.

TBD

## Appendix C: Specifications Not Included

Here is a list of documents considered, but not included in this document. In general, Information documents are not considered to place requirements on implementations. Experimental documents are just that, experimental, and cannot place requirements on the general behavior of IPv6 nodes.

### Upper Protocols

2428 FTP Extensions For IPv6 And NATs

### Compression

2507 IP Header Compression

2508 Compressing IP/UDP/RTP Headers For Low-Speed Serial Links

2509 IP Header Compression Over PPP

### Informational

1752 The Recommendation For The IP Next Generation Protocol API RFCs

1881 IPv6 Address Allocation Management.

1887 An Architecture For Ipv6 Unicast Address Allocation

2104 HMAC: Keyed-Hashing For Message Authentication

2374 An IPv6 Aggregatable Global Unicast Address Format.

2450 Proposed TLA And NLA Assignment Rules.

### Experimental

2874 DNS Extensions To Support Ipv6 Address Aggregation

2471 IPv6 Testing Address Allocation.

### Other



2526 Reserved IPv6 Subnet Anycast  
2732 Format For Literal IPv6 Addr In URLs  
2894 Router Renumbering  
3122 Extensions To IPv6 ND For Inverse Discovery

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