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Database of Long-Lived Symmetric Cryptographic Keys
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Abstract

This document specifies the information contained in a conceptual database of long-lived cryptographic keys used by many different security protocols. The database is designed to support both manual and automated key management. In addition to describing the schema for the database, this document describes the operations that can be performed on the database as well as the requirements for the security protocols that wish to use the database. In many typical scenarios, the security protocols do not directly use the long-lived key, but rather a key derivation function is used to derive a short-lived key from a long-lived key.

1. Introduction

This document specifies the information that needs to be included in a database of long-lived cryptographic keys in order to key the authentication of security protocols such as cryptographic authentication for routing protocols. This conceptual database is designed to separate protocol-specific aspects from both manual and automated key management. The intent is to allow many different implementation approaches to the specified cryptographic key database, while simplifying specification and heterogeneous deployments. This conceptual database avoids the need to build knowledge of any security protocol into key management protocols. It minimizes protocol-specific knowledge in operational/management interfaces, but it constrains where that knowledge can appear. Textual conventions are provided for the representation of keys and other identifiers. These conventions should be used when presenting keys and identifiers to operational/management interfaces or reading keys/identifiers from these interfaces. It is an operational requirement that all implementations represent the keys and key identifiers in the same way so that cross-vendor configuration instructions can be provided.

Security protocols such as TCP-AO [[RFC5925](#)] are expected to use per-connection state. Implementations may need to supply keys to the protocol-specific databases as the associated entries in the conceptual database are manipulated. In many instances, the long-lived keys are not used directly in security protocols, but rather a key derivation function is used to derive short-lived key from the long-lived keys in the database. In other instances, security protocols will directly use the long-lived key from the database. The database design supports both use cases.

2. Conceptual Database Structure

The database is characterized as a table, where each row represents a single long-lived symmetric cryptographic key. Normally, each key should only have one row. Only in the (hopefully) very rare cases where a key is used for more than one purpose, or where the same key is used with multiple key derivation functions (KDFs) will multiple rows will contain the same key value. The columns in the table represent the key value and attributes of the key.

To accommodate manual key management, the format of the fields has been purposefully chosen to allow updates with a plain text editor and to provide equivalent display on multiple systems.

The columns that the table consists of are listed as follows:

LocalKeyName

The LocalKeyName field contains a string identifying the key. It can be used to retrieve the key in the local database when received in a packet. A protocol may restrict the form of this field. For example, many routing protocols restrict the format of their key names to integers that can be represented in 16 or 32 bits.

PeerKeyName

For unicast communication, the PeerKeyName of a key on a system matches the LocalKeyName of the identical key that is maintained on one or multiple peer systems. Similar to LocalKeyName, a protocol may restrict the form of this identifier and will often restrict it to be an integer. For group keys, the protocol will typically require this field be an empty string as the sending and the receiving key names need to be the same.

Peers

Typically for unicast keys, this field lists the peer systems that have this key in their database. For group keys this field names the groups for which the key is appropriate. For example, this might name a routing area for a multicast routing protocol. Formally, this field provides a protocol-specific set of restrictions on the scope in which the key is appropriate. The format of the identifiers in the Peers field is specified by the protocol.

Interfaces

The Interfaces field identifies the set of physical and/or virtual interfaces for which it is appropriate to use this key. When the long-lived value in the Key field is intended for use on any interface, this field is set to "all". The interfaces field consists of a set of strings; the form of these strings is specified by the implementation and is independent of the protocol in question. Protocols may require support for the interfaces field or may indicate that support for constraining keys based on interface is not required. As an example, TCP-AO implementations are unlikely to make the decision of what interface to use prior to key selection. In this case, the implementations are expected to use the same keying material across all of the interfaces and then require the "all" setting.

Protocol

The Protocol field identifies a single security protocol where this key may be used to provide cryptographic protection. This specification establishes a registry for this field; the registry also specifies the format of the following field, ProtocolSpecificInfo, for each registered protocol.

ProtocolSpecificInfo

This field contains the protocol-specified information which may be useful for a protocol to apply the key correctly. Note that such information must not be required for a protocol to locate an appropriate key. When a protocol does not need the information in ProtocolSpecificInfo, it will require this field be empty.

KDF

The KDF field indicates the key derivation function which is used to generate short-lived keys from the long-lived value in the Key field. When the long-lived value in the Key field is intended for direct use, the KDF field is set to "none". This document establishes an IANA registry for the values in the KDF field to simplify references in future specifications. The protocol indicates what (if any) KDFs are valid.

AlgID

The AlgID field indicates which cryptographic algorithm to be used with the security protocol for the specified peer or peers. Such an algorithm can be an encryption algorithm and mode (e.g., AES-128-CBC), an authentication algorithm (e.g., HMAC-SHA1-96 or AES-128-CMAC), or any other symmetric cryptographic algorithm needed by a security protocol. If the KDF field contains "none", then the long-lived key is used

directly with this algorithm, otherwise the derived short-lived key is used with this algorithm. When the long-lived key is used to generate a set of short-lived keys for use with the security protocol, the AlgID field identifies a ciphersuite rather than a single cryptographic algorithm. This document establishes an IANA registry for the values in the AlgID field to simplify references in future specifications. Protocols indicate which algorithms are appropriate.

Key

The Key field contains a long-lived symmetric cryptographic key in the format of a lower-case hexadecimal string. The size of the Key depends on the KDF and the AlgID. For instance, a KDF=none and AlgID=AES128 requires a 128-bit key, which is represented by 32 hexadecimal digits.

Direction

The Direction field indicates whether this key may be used for inbound traffic, outbound traffic, both, or whether the key has been disabled and may not currently be used at all. The supported values are "in", "out", "both", and "disabled", respectively. The Protocol field will determine which of these values are valid.

SendLifetimeStart

The SendLifetimeStart field specifies the earliest date and time in Coordinated Universal Time (UTC) at which this key should be considered for use when sending traffic. The format is YYYYMMDDHHSSZ, where four digits specify the year, two digits specify the month, two digits specify the day, two digits specify the hour, two digits specify the minute, and two digits specify the second. The "Z" is included as a clear indication that the time is in UTC.

SendLifeTimeEnd

The SendLifeTimeEnd field specifies the latest date and time at which this key should be considered for use when sending traffic. The format is the same as the SendLifetimeStart field.

AcceptLifeTimeStart

The AcceptLifeTimeStart field specifies the earliest date and time in Coordinated Universal Time (UTC) at which this key should be considered for use when processing received traffic. The format is YYYYMMDDHHSSZ, where four digits specify the year, two digits specify the month, two digits specify the day, two digits specify the hour, two digits specify the minute, and two digits specify the second. The "Z" is included as a clear

indication that the time is in UTC.

AcceptLifeTimeEnd

The AcceptLifeTimeEnd field specifies the latest date and time at which this key should be considered for use when processing the received traffic. The format of this field is identical to the format of AcceptLifeTimeStart.

3. Key Selection and Rollover

A protocol may directly consult the key table to find the key to use on an outgoing packet. The protocol provides a protocol (P) and a peer identifier (H) into the key selection function. Optionally, an interface identifier (I) may also need to be provided. Any key that satisfies the following conditions may be selected:

- (1) the Peers field includes H;
- (2) the Protocol field matches P;
- (3) If an interface is specified, the Interfaces field includes I or "all";
- (4) the Direction field is either "out" or "both"; and
- (5) SendLifetimeStart \leq current time \leq SendLifeTimeEnd.

During key selection, multiple entries may simultaneously exist associated with different cryptographic algorithms or ciphersuites. Systems should support selection of keys based on algorithm preference to facilitate algorithm transition.

In addition, multiple entries with overlapping valid periods are expected to be available for orderly key rollover. In these cases, the expectation is that systems will transition to the newest key available. To meet this requirement, this specification recommends supplementing the key selection algorithm with the following differentiation: select the long-lived key specifying the most recent time in the SendLifetimeStart field.

In order to look up a key for verifying an incoming packet, the protocol provides its protocol (P), the peer identifier (H), the key identifier (L), and optionally the interface (I). If one key matches the following conditions it is selected:

- (1) the Peer field includes H;
- (2) the Protocol field matches P;
- (3) if the Interface field is provided, it includes I or is "all";
- (4) the Direction field is either "in" or "both";
- (5) the LocalKeyName is L; and
- (5) AcceptLifeTimeStart <= current time <= AcceptLifeTimeEnd.

Note that the key usage is loosely bound by the times specified in the AcceptLifeTimeStart and AcceptLifeTimeEnd fields. New security associations should not be established except within the period of use specified by these fields, while allowing some grace time for clock skew. However, if a security association has already been established based on a particular long-lived key, exceeding the lifetime does not have any direct impact. The implementations of security protocols that involve long-lived security association should be designed to periodically interrogate the database and rollover to new keys without tearing down the security association.

Rather than consulting the conceptual database, a security protocol such as TCP-AO may update its own tables as keys are added and removed. In this case, the protocol needs to maintain its own key information.

4. Application of the Database in a Security Protocol

In order to use the key table database in a protocol specification, a protocol needs to specify certain information. This section enumerates items that a protocol must specify.

- (1) The ways of mapping the information in a key table row to the information needed to produce an outgoing packet; specified either as an explanation of how to fill in authentication-related fields in a packet based on key table information, or for protocols such as TCP-AO how to construct Master Key Tuples (MKTs) or other protocol-specific structures from a key table row
- (2) The ways of locating the peer identifier (a member of the Peers set) and the LocalKeyName inside an incoming packet
- (3) The methods of verifying a packet given a key table row; this may be stated directly or in terms of protocol-specific structures such as MKTs

- (4) The form and validation rules for LocalKeyName and PeerKeyName; if either of these is an integer, the conventions in [Section 5.1](#) are used as a vendor-independent format
- (5) The form and validation rules for members of the Peers set
- (6) The algorithms and KDFs supported
- (7) The form of the ProtocolSpecifics field
- (8) The rules for canonicalizing LocalKeyName, PeerKeyName, entries in the Peers set, or ProtocolSpecifics; this may include normalizations such as lower-casing hexadecimal strings
- (9) The Indication whether the support for Interfaces is required by this protocol

5. Textual Conventions

5.1 Key Names

When a key for a given protocol is identified by an integer key identifier, the associated key name will be represented as lower case hexadecimal integers with the most significant octet first. This integer is padded with leading 0's until the width of the key identifier field in the protocol is reached.

5.2 Keys

A key is represented as a lower-case hexadecimal string with the most significant octet of the key first. As discussed in [Section 2](#), the length of this string depends on the associated algorithm and KDF.

6. Operational Considerations

If the valid periods for long-lived keys do not overlap or the system clocks are inconsistent, it is possible to construct scenarios where systems cannot agree upon a long-lived key. When installing a series of keys to be used one after another (sometimes called a key chain), operators should configure the SendLifetimeStart field of the key to be several hours after the AcceptLifeTimeStart field of the key to guarantee there is some overlap. This overlap is intended to address the clock skew issue and allow for basic operational considerations. Operators may choose to specify a longer overlap (e.g., several hours) to allow for exceptional circumstances.

7. Security Considerations

Management of encryption and authentication keys has been a significant operational problem, both in terms of key synchronization and key selection. For instance, the current guidance [[RFC3562](#)] warns against sharing TCP MD5 keying material between systems, and recommends changing keys according to a schedule. The same general operational issues are relevant for the management of other cryptographic keys.

It has been recognized in [[RFC4107](#)] that automated key management is not viable in multiple scenarios. The conceptual database specified in this document is designed to accommodate both manual key management and automated key management. A future specification to automatically populate rows in the database is envisioned.

Designers should recognize the warning provided in [[RFC4107](#)]:

Automated key management and manual key management provide very different features. In particular, the protocol associated with an automated key management technique will confirm the liveness of the peer, protect against replay, authenticate the source of the short-term session key, associate protocol state information with the short-term session key, and ensure that a fresh short-term session key is generated. Moreover, an automated key management protocol can improve the interoperability by including negotiation mechanisms for cryptographic algorithms. These valuable features are impossible or extremely cumbersome to accomplish with manual key management.

8. IANA Considerations

This specification defines three registries.

[8.1. KeyTable Protocols](#)

This document requests establishment of a registry called "KeyTable Protocols". The following subsection describes the registry; the second subsection provides initial values for IEEE 802.1X CAK.

[8.1.1. KeyTable Protocols Registry Definition](#)

All assignments to the KeyTable Protocols registry are made on a specification required basis per [Section 4.1 of \[RFC5226\]](#).

Each registration entry must contain the three fields:

- Protocol Name (unique within the registry);
- Specification; and
- Protocol Specific Values.

The specification needs to describe parameters required for using the conceptual database as outlined in [Section 4](#). This typically means that the specification focuses more on the application of security protocols with the key tables rather than being a new security protocol specification for general purposes. New protocols may of course combine information on how to use the key tables database with the protocol specification.

[8.1.2](#). KeyTable Protocols Registry Initial Values

Protocol Name: IEEE 802.1X CAK

Specification: IEEE Std 802.1X-2010, "IEEE Standard for Local and Metropolitan Area Networks -- Port-Based Network Access Control".

Protocol Specific Values: there are two:

- A Key Management Domain (KMD).
A string of up to 253 UTF-8 characters that names the transmitting authenticator's key management domain.
- A Network Identifier (NID).
A string of up to 100 UTF-8 characters that identifies a network service. The NID can also be null, indicating the key is associated with a default service.

[8.2](#). KeyTable KDFs

This document requests the establishment of a registry called "KeyTable KDFs". The remainder of this section describes the registry.

All assignments to the KeyTable KDFs registry are made on a First Come First Served basis per [Section 4.1 of RFC 5226](#).

[8.3](#). KeyTable AlgIDs

This document requests establishment of a registry called "KeyTable AlgIDs". The remainder of this section describes the registry.

All assignments to the KeyTable AlgIDs registry are made on a First

Come First Served basis per [Section 4.1 of RFC 5226](#).

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10. Informational References

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