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# The Simple and Protected GSS-API Negotiation Mechanism draft-ietf-kitten-2478bis-01

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Abstract

This document specifies a negotiation mechanism for the Generic Security Service Application Program Interface (GSS-API) which is described in RFC 2743.

GSS-API peers can use this negotiation mechanism to choose from a common set of security mechanisms.

# Table of Contents

<u>1</u> .	Introduction									<u>3</u>
<u>2</u> .	Conventions Used in This Document .									<u>5</u>
<u>3</u> .	Negotiation Protocol									6
3	<u>3.1</u> Negotiation Description									<u>6</u>
3	3.2 Negotiation Procedure									7
<u>4</u> .	Token Definitions									9
4	<u>4.1</u> Mechanism Types									9
4	<u>4.2</u> Negotiation Tokens									9
	<u>4.2.1</u> negTokenInit									<u>10</u>
	<u>4.2.2</u> negTokenResp									<u>11</u>
<u>5</u> .	Processing of mechListMIC									<u>13</u>
<u>6</u> .	Extensibility									<u>16</u>
<u>7</u> .	Security Considerations									<u>17</u>
<u>8</u> .	IANA Considerations									<u>18</u>
<u>9</u> .	Acknowledgments									<u>19</u>
<u> 10</u> .	. Normative References									<u>19</u>
	Authors' Addresses									<u>19</u>
<u>A</u> .	GSS-API Negotiation Support API									<u>21</u>
A	A.1 GSS_Set_neg_mechs call									<u>21</u>
<u>A</u>	A.2 GSS_Get_neg_mechs call									<u>21</u>
<u>B</u> .	Changes since <u>RFC2478</u>									<u>23</u>
	Intellectual Property and Copyright S	ta	te	ment	ts					24

#### 1. Introduction

The GSS-API [RFC2743] provides a generic interface which can be layered atop different security mechanisms such that if communicating peers acquire GSS-API credentials for the same security mechanism, then a security context may be established between them (subject to policy). However, GSS-API doesn't prescribe the method by which GSS-API peers can establish whether they have a common security mechanism.

The Simple and Protected GSS-API Negotiation (SPNEGO) mechanism defined here is a pseudo security mechanism, represented by the Object Identifier iso.org.dod.internet.security.mechanism.snego (1.3.6.1.5.5.2), which enables GSS-API peers to determine in-band whether their credentials share common GSS-API security mechanism(s), and if so, to invoke normal security context establishment for a selected common security mechanism. This is most useful for applications that are based on GSS-API implementations and multiple mechanisms are shared between the peers.

The SPNEGO mechanism negotiation is based on the following negotiation model: the initiator proposes a list of security mechanism(s), in its preference order (favorite choice first), the acceptor (also known as the target) either accepts the initiator's preferred security mechanism (the first in the list), or chooses one that is available from the offered list, or rejects the proposed value(s). The target then informs the initiator of its choice.

Once a common security mechanism is chosen, it MAY also negotiate mechanism-specific options during its context establishment, but that will be inside the mechanism tokens and invisible to this protocol.

If per-message integrity services are available on the established mechanism security context, the peers can then exchange MIC tokens to ensure that the mechanism list was not tampered with. This MIC token exchange is OPTIONAL if no interference could have material impact on the negotiation, i.e., when the selected mechanism is the first choice for both peers.

In order to avoid an extra round trip, the first security token of the preferred mechanism SHOULD be embedded in the initial negotiation message (as defined in Section 4.2). This mechanism token is referred to as the optimistic token in this document. If the selected mechanism matches the initiator's preferred mechanism, no additional round trips need to be incurred by using this protocol. In addition, by using the optimistic token, the initiator can recover from a non-fatal error in producing the first token before a mechanism can be selected. Implementations, however, MAY omit the

optimistic token, to avoid the cost of generating it in cases where the initiator's preferred mechanism is not selected by the acceptor.

SPNEGO uses the concepts developed in the GSS-API specification [RFC2743]. The negotiation data is encapsulated in context-level tokens. Therefore, callers of the GSS-API do not need to be aware of the existence of the negotiation tokens but only of the new pseudo-security mechanism. A failure in the negotiation phase causes a major status code to be returned: GSS\_S\_BAD\_MECH.

# 2. Conventions Used in This Document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in  $[{\tt RFC2119}]$ .

#### 3. Negotiation Protocol

When the established mechanism context provides for integrity protection, the mechanism negotiation can be protected. When acquiring negotiated security mechanism tokens, per-message integrity services are always requested by the SPNEGO mechanism.

When the established mechanism context supports per-message integrity services, SPNEGO guarantees that the selected mechanism is mutually preferred.

This section describes the negotiation process of this protocol.

## **3.1** Negotiation Description

The first negotiation token sent by the initiator contains an ordered list of mechanisms (in preference order, favorite choice first), and optionally the initial security token for the preferred mechanism of the initiator (i.e., the first in the list). The list of security mechanisms available for negotiation is based on the credentials being used.

The target then processes the token from the initiator. This will result in one of four possible states (as defined in <a href="Section 4.2.2">Section 4.2.2</a>): accept\_completed, accept\_incomplete, reject, or request\_mic. A reject state will terminate the negotiation; an accept\_completed state indicates that not only was the initiator-selected mechanism acceptable to the target, but that the initial token was sufficient to complete the authentication; an accept\_incomplete state indicates that further message exchange is needed but the MIC token exchange as described in <a href="Section 5">Section 5</a> is OPITONAL; a request\_mic state (this state can only be present in the first reply message from the target) indicates the MIC token exchange is REQUIRED if per-message integrity services are available.

Unless the preference order is specified by the application (see <a href="Appendix A">Appendix A</a>), the policy by which the target chooses a mechanism is an implementation-specific local matter. In the absence of application specified preference order or other policy, the target SHALL choose the first mechanism in the initiator proposed list for which it has valid credentials.

In case of a successful negotiation, the security mechanism in the first reply message represents the value suitable for the target, and picked up from the list offered by the initiator. A context level token for a reject state is OPTIONAL.

Once a mechanism has been selected, the tokens specific to the

selected mechanism are carried within the negotiation tokens.

Lastly, MIC tokens MAY be exchanged to ensure the authenticity of the mechanism list as seen by the target.

To avoid conflicts with the use of MIC tokens by SPNEGO, partially-established contexts are not used for per-message calls: the prot\_ready\_state [RFC2743] will be false even if the underlying mechanism would return true natively.

## **3.2** Negotiation Procedure

The basic form of the procedure assumes that per-message integrity services are available on the established mechanism context, and it is summarized as follows:

- (a) The GSS-API initiator invokes GSS\_Init\_sec\_context() as normal, but requests (either explicitly, with the negotiation mechanism, or through accepting a default, when the default is this negotiation mechanism) that SPNEGO is used.
- (b) The initiator GSS-API implementation emits a negotiation token containing a list of supported security mechanisms (possible just one mechanism) for the credentials used for this context establishment, and optionally an initial security token for the first mechanism from that list.
- (c) The GSS-API initiator application sends the token to the target application. The GSS-API target application deposits the token through invoking GSS\_Accept\_sec\_context(). The acceptor will do one of the following:
  - (I) No proposed mechanism is acceptable, the negotiation SHALL be terminated. GSS\_Accept\_sec\_context indicates GSS\_S\_BAD\_MECH. The acceptor MAY output a negotiation token containing a reject state.
  - (II) If either the initiator's preferred mechanism is not accepted by the target, or this mechanism is accepted but it is not the most preferred mechanism available for the acceptor (see <u>Section 3.1</u> and <u>Section 5</u>), GSS\_Accept\_sec\_context() indicates GSS\_S\_CONTINUE\_NEEDED. The acceptor MUST output a negotiation token containing a request\_mic state.
  - (III) Otherwise, GSS\_Accept\_sec\_conext() indicates GSS\_S\_COMPLETE or GSS\_S\_CONTINUE\_NEEDED, depending on if at least one additional negotiation token from the initiator is needed to establish this context. The acceptor outputs a negotiation

token containing an accept\_complete or accept\_incomplete state, respectively.

If the initiator's preferred mechanism is accepted, and an optimistic mechanism token was included, this mechanism token MUST be deposited to the selected mechanism through invoking GSS\_Accept\_sec\_context() and if a response mechanism token is emitted, it MUST be included in the response negotiation token. Otherwise, the target will not emit a response mechanism token in the first reply.

- (d) The GSS-API target application returns the negotiation token to the initiator application. The GSS-API initiator application deposits the token through invoking GSS\_Init\_sec\_context(). The security context initialization is then continued according to the standard GSS-API conventions for the selected mechanism, where the tokens of the selected mechanism are encapsulated until the GSS\_S\_COMPLETE is returned for both the initiator and the target by the selected security mechanism.
- (e) MIC tokens are then either skipped or exchanged according to Section 5.

Note that the \*\_req\_flag input parameters for context establishment are relative to the selected mechanism, as are the \*\_state output parameters. i.e., these parameters are not applicable to the negotiation process per se.

On receipt of a negotiation token on the target side, a GSS-API implementation that does not support negotiation would indicate the GSS\_S\_BAD\_MECH status as if a particular basic security mechanism had been requested but was not supported.

When GSS\_Acquire\_cred is invoked with this SPNEGO mechanism as desired\_mechs, an implementation-specific default credential is used to carry on the negotiation. A set of mechanisms as specified locally by the system administrator is then available for negotiation. If there is a desire for the caller to make its own choice, then an additional API has to be used (see <a href="Appendix A">Appendix A</a>).

#### 4. Token Definitions

The type definitions in this section assume an ASN.1 module definition of the following form:

```
SPNEGOASNOneSpec {
    iso(1) identified-organization(3) dod(6) internet(1)
    security(5) mechanism(5) snego (2) modules(4) spec2(2)
} DEFINITIONS EXPLICIT TAGS ::= BEGIN
-- rest of definitions here
END
```

This specifies that the tagging context for the module will be explicit and non-automatic.

The encoding of SPNEGO protocol messages shall obey the Distinguished Encoding Rules (DER) of ASN.1 as described in  $[\underline{X690}]$ .

#### **4.1** Mechanism Types

In this negotiation model, each OID represents one GSS-API mechanism or one variant (see Section 6) of it according to [RFC2743].

```
MechType ::= OBJECT IDENTIFIER
    -- OID represents each security mechanism as suggested by
    -- [RFC2743]

MechTypeList ::= SEQUENCE OF MechType
```

#### 4.2 Negotiation Tokens

The syntax of the initial negotiation tokens follows the initialContextToken syntax defined in <u>Section 3.1 of [RFC2743]</u>. The SPNEGO pseudo mechanism is identified by the Object Identifier specified in <u>Section 1</u>. Subsequent tokens are not encapsulated in this GSS-API generic token framing.

This section specifies the syntax of the inner token for the initial message, and the syntax of subsequent context establishment tokens.

```
NegotiationToken ::= CHOICE {
    negTokenInit [0] NegTokenInit,
```

```
negTokenResp
[1] negTokenResp
}
```

## 4.2.1 negTokenInit

```
NegTokenInit ::= SEQUENCE {
    mechTypes
                    [0] MechTypeList,
    reqFlags
                    [1] ContextFlags OPTIONAL,
    mechToken
                    [2] OCTET STRING OPTIONAL,
    mechListMIC
                    [3] OCTET STRING OPTIONAL,
    . . .
}
ContextFlags ::= BIT STRING {
    delegFlag
                    (0),
    mutualFlag
                    (1),
    replayFlag
                    (2),
    sequenceFlag
                    (3),
    anonFlag
                    (4),
    confFlag
                    (5),
    integFlag
                    (6)
}
```

This is the syntax for the inner token of the initial negotiation message.

## mechTypes

This field contains one or more security mechanisms available for the initiator in preference order (favorite choice first).

## reqFlags

This field, if present, contains the service options that are requested to establish the context. The context flags SHOULD be filled in from the req\_flags parameter of GSS\_Init\_sec\_context(). This field SHALL NOT have impact on the negotiation.

# mechToken

This field, is present, contains the optimistic security mechanism token.

#### mechlistMIC

This field, is present, contains a MIC token, which is computed according to <u>Section 5</u>, for the mechanism list in the initial negotiation message.

## 4.2.2 negTokenResp

```
NegTokenResp ::= SEQUENCE {
        negResult
                        [0] ENUMERATED {
            accept_completed
                                (0),
            accept_incomplete
                                (1),
            reject
                                (2),
            request_mic
                                (3)
        }
                                          OPTIONAL,
          -- REQUIRED in the first reply from the target
        supportedMech
                        [1] MechType
                                          OPTIONAL,
          -- present only in the first reply from the target
        responseToken [2] OCTET STRING OPTIONAL,
                        [3] OCTET STRING OPTIONAL,
        mechListMIC
        . . .
    }
This is the syntax for all subsequent negotiation messages.
negResult
      This field, if present, contains the state of the negotiation.
      This can be:
      accept completed
         No further negotiation message from the peer is expected,
         and the security context is established for the sender.
      accept_incomplete
         At least one more negotiation message from the peer is
         needed to establish the security context.
      reject
         The sender terminates the negotiation.
      request mic
         The sender indicates that the exchange of MIC tokens, as
         described in <u>Section 5</u>, will be REQUIRED if per-message
         integrity services are available on the mechanism context to
         be established. This value SHALL only be present in the
```

first reply from the target.

This field is REQUIRED in the first reply from the target, and it is OPTIONAL thereafter.

# supportedMech

This field SHALL only be present in the first reply from the target. It is a choice from the mechanism(s) offered by the initiator.

## ResponseToken

The field, if present, contains tokens specific to the mechanism selected.

## mechlistMIC

This field, is present, contains a MIC token, which is computed according to <u>Section 5</u>, for the mechanism list in the initial negotiation message.

## 5. Processing of mechListMIC

If the mechanism selected by the negotiation does not support integrity protection, then no mechlistMIC token is used. Otherwise if the initiator's preferred mechanism is accepted and it is also the most preferred mechanism available for the acceptor (there is no mechanism which, had it been present in the mechanism list, the acceptor would have preferred over the accepted mechanism), then the MIC token exchange, as described later in this section, is OPTIONAL. In all other cases, MIC tokens MUST be exchanged after the mechanism context is fully established.

It is assumed that per-message integrity services are available on the established mechanism context in the following procedure for processing MIC tokens of the initiator's mechanism list.

- a) The mechlistMIC token (or simply the MIC token) is computed through invoking GSS\_GetMIC(): the input context\_handle is the established mechanism context, the input qop\_req is 0, and the input message is the mechTypes field in the initial negotiation message (only the DER encoding of type MechTypeList is included).
- b) If the selected mechanism uses an even number of mechanism tokens (namely the acceptor sends the last mechanism token), the acceptor does the following when emitting the negotiation message containing the last mechanism token: if the MIC token exchange is not required, GSS\_Accept\_sec\_context() either indicates GSS\_S\_COMPLETE and does not include a mechlistMIC token, or indicates GSS\_S\_CONTINUE\_NEEDED and includes a mechlistMIC token and an accept\_incomplete state; if the MIC token exchange is required, GSS\_Accept\_sec\_context() indicates GSS\_S\_CONTINUE\_NEEDED, and includes a mechlistMIC token. Acceptors who wish to be compatible with legacy Windows SPNEGO implementations as described in Appendix B shall not generate a mechlistMIC token when the MIC token exchange is not required. The initiator then processes the last mechanism token, and does one of the following:
  - (I) If a mechlistMIC token was included, and is correctly verified, GSS\_Init\_sec\_context() indicates GSS\_S\_COMPLETE. The output negotiation message contains a mechlistMIC token, and an accept\_complete state. The acceptor MUST then verify this mechlistMIC token.
  - (II) If a mechlistMIC token was included but is incorrect, the negotiation SHALL be terminated. GSS\_Accept\_sec\_context() indicates GSS\_S\_DEFECTIVE\_TOKEN.

- (III) If no mechlistMIC token was included, and the MIC token exchange is not required, GSS\_Init\_sec\_context() indicates GSS\_S\_COMPLETE with no output token.
- (IV) If no mechlistMIC token was included, but the MIC token exchange is required, the negotiation SHALL be terminated. GSS\_Accept\_sec\_context() indicates GSS\_S\_DEFECTIVE\_TOKEN.
- c) In the case that the chosen mechanism uses an odd number of mechanism tokens (namely the initiator sends the last mechanism token), the initiator does the following when emitting the negotiation message containing the last mechanism token: if the negResult state was request\_mic in the first reply from the target, a mechlistMIC token MUST be included, otherwise the mechlistMIC token is OPTIONAL. In the case that the optimistic mechanism token is the only mechanism token for the initiator's preferred mechanism, the mechlistMIC token is OPTIONAL. GSS\_Init\_sec\_context() indicates GSS\_S\_CONTINUE\_NEEDED. Initiators who wish to be compatible with legacy Windows SPNEGO implementations as described in Appendix B shall not generate a mechlistMIC token when the MIC token exchange is not required. The acceptor then processes the last mechanism token, and does one of the following:
  - (I) If a mechlistMIC token was included, and is correctly verified, GSS\_Accept\_sec\_context() indicates GSS\_S\_COMPLETE. The output negotiation message contains a mechlistMIC token, and an accept\_complete state. The initiator MUST then verify this mechlistMIC token.
  - (II) If a mechlistMIC token was included but is incorrect, the negotiation SHALL be terminated. GSS\_Accept\_sec\_context() indicates GSS\_S\_DEFECTIVE\_TOKEN.
  - (III) If no mechlistMIC token was included and the mechlistMIC token exchange is not required, GSS\_Accept\_sec\_context() indicates GSS\_S\_COMPLETE. The output negotiation message contains an accept\_complete state.
  - (IV) In the case that the optimistic mechanism token is also the last mechanism token (when the initiator's preferred mechanism is accepted by the target), and the target sends a request\_mic state, but the initiator did not send a mechlistMIC token, the target then MUST include a mechlistMIC token in that first reply. GSS\_Accept\_sec\_context() indicates GSS\_S\_CONTINUE\_NEEDED. The initiator MUST verify the received mechlistMIC token, and generate a mechlistMIC token to send back to the target, who SHALL in turn verify the returned

mechlistMIC token and complete the negotiation.

(V) If no mechlistMIC token was included and the acceptor sent a request\_mic state in the first reply message (the exchange of MIC tokens is required), the negotiation SHALL be terminated. GSS\_Accept\_sec\_context() indicates GSS\_S\_DEFECTIVE\_TOKEN.

## 6. Extensibility

Two mechanisms are provided by extensibility. First, the ASN.1 structures in this specification MAY be expanded by IETF standards action. Implementations receiving unknown fields MUST ignore these fields.

Secondly, OIDs corresponding to a desired mechanism attribute may be included in the set of preferred mechanisms by an initiator. The acceptor can choose to honor this request by preferring mechanisms that have that attribute. Future work within the Kitten working group is expected to standardize common attributes that SPNEGO mechanisms may wish to support. At this time it is sufficient to say that initiators MAY include OIDs that do not correspond to mechanisms but instead correspond to desired mechanism attributes in their requests. Such OIDs MAY influence the acceptor's choice of mechanism. As discussed in <u>Section 5</u>, if there are mechanisms that if present in the initiator's list of mechanisms might be preferred by the acceptor to the initiator's preferred mechanism, the acceptor MUST demand the MIC token exchange. As a consequence, acceptors MUST demand the MIC token exchange if they support negotiation of attributes not available in the initiator's preferred mechanism regardless of whether the initiator actually requested these attributes.

# 7. Security Considerations

In order to produce the MIC token for the mechanism list, the mechanism must provide integrity protection. When the selected mechanism does not support integrity protection, then the negotiation is vulnerable: an active attacker can force it to use a security mechanism that is not mutually preferred but is acceptable anyway to the target.

When per-message integrity services are available on the established mechanism context, and there was an alteration of the mechanism list by an adversary such that a common mechanism that is not mutually preferred could be selected, this protocol provides the following guarantees: if the last mechanism token is sent by the initiator, both peers shall fail; if the last mechanism token is sent by the acceptor, the acceptor shall not complete and the initiator at worst shall complete with its preferred mechanism being selected. The negotiation may not be terminated if an alteration was made but it had no material impact.

The protection of the negotiation depends on the strength of the integrity protection. In particular, the strength of SPNEGO is no stronger than the integrity protection of the weakest mechanism acceptable to GSS-API peers.

In all cases, the communicating peers are exposed to the denial of service threat.

# 8. IANA Considerations

This document has no actions for IANA.

#### 9. Acknowledgments

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Luke Howard provided a prototype of this protocol in Heimdal, and resolved several issues in the initial draft.

Eric Baize and Denis Pinkas wrote the original SPNEGO specification [RFC2478], of which some of the text has been retained in this document.

#### 10 Normative References

- [RFC2119] Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels", <u>BCP 14</u>, <u>RFC 2119</u>, March 1997.
- [RFC2478] Baize, E. and D. Pinkas, "The Simple and Protected GSS-API Negotiation Mechanism", RFC 2478, December 1998.
- [RFC2743] Linn, J., "Generic Security Service Application Program Interface Version 2, Update 1", RFC 2743, January 2000.
- [X690] ASN.1 encoding rules: Specification of Basic Encoding Rules (BER), Canonical Encoding Rules (CER) and Distinguished Encoding Rules (DER), ITU-T Recommendation X.690 (1997) | ISO/IEC International Standard 8825-1:1998.

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Zhu, et al. Expires May 26, 2005 [Page 19]

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## Appendix A. GSS-API Negotiation Support API

In order to provide to a GSS-API caller (either the initiator or the target or both) the ability to choose among the set of supported mechanisms a reduced set of mechanisms for negotiation, two additional APIs are defined:

- o GSS\_Get\_neg\_mechs() indicates the set of security mechanisms available on the local system to the caller for negotiation, based on the credentials being used.
- o GSS\_Set\_neg\_mechs() specifies the set of security mechanisms to be used on the local system by the caller for negotiation, for the given credentials.

## A.1 GSS\_Set\_neg\_mechs call

#### Inputs:

- o cred\_handle CREDENTIAL HANDLE, -- NULL specifies default
  - -- credentials
- o mech set SET OF OBJECT IDENTIFIER

#### Outputs:

- o major\_status INTEGER,
- o minor\_status INTEGER

Return major\_status codes:

- o GSS\_S\_COMPLETE indicates that the set of security mechanisms available for negotiation has been set to mech\_set.
- o GSS\_S\_FAILURE indicates that the requested operation could not be performed for reasons unspecified at the GSS-API level.

Allows callers to specify the set of security mechanisms that may be negotiated with the credential identified by cred\_handle. This call is intended for support of specialized callers who need to restrict the set of negotiable security mechanisms from the set of all security mechanisms available to the caller (based on available credentials). Note that if more than one mechanism is specified in mech\_set, the order in which those mechanisms are specified implies a relative preference.

#### A.2 GSS\_Get\_neg\_mechs call

Input:

o cred\_handle CREDENTIAL HANDLE -- NULL specifies default
 -- credentials

#### Outputs:

- o major\_status INTEGER,
- o minor\_status INTEGER,
- o mech\_set SET OF OBJECT IDENTIFIER

#### Return major\_status codes:

- o GSS\_S\_COMPLETE indicates that the set of security mechanisms available for negotiation has been returned in mech\_set.
- o GSS\_S\_FAILURE indicates that the requested operation could not be performed for reasons unspecified at the GSS-API level.

Allows callers to determine the set of security mechanisms available for negotiation with the credential identified by cred\_handle. This call is intended for support of specialized callers who need to reduce the set of negotiable security mechanisms from the set of supported security mechanisms available to the caller (based on available credentials).

Note: The GSS\_Indicate\_mechs() function indicates the full set of mechanism types available on the local system. Since this call has no input parameter, the returned set is not necessarily available for all credentials.

# Appendix B. Changes since RFC2478

SPNEGO implementations in Windows 2000/Windows XP/Windows Server 2003 have the following behavior: no mechlistMIC is produced, and mechlistMIC is not processed if one is provided; if the initiator sends the last mechanism token, the acceptor will send back a negotiation token with an accept\_complete state and no mechlistMIC token. In addition, the OID (1.2.840.48018.1.2.2) can be used to identify the GSS-API Kerberos Version 5 mechanism.

The following changes have been made to be compatible with these legacy implementations.

- \* NegTokenTarg is changed to negTokenResp and it is the message format for all subsequent negotiation tokens.
- \* NegTokenInit is the message for the initial token and that token only.
- \* mechTypes in negTokenInit is not optional.
- \* Two MIC tokens are exchanged, one in each direction.
- \* If the selected mechanism is also the most preferred mechanism for both peers, it is safe to omit the MIC tokens.

If at least one of the two peers implements the pseudo mechanism in this document, the negotiation is protected.

The following changes are to address the problems in RFC 2478.

- \* reqFlags is not protected therefore it should not impact the negotiation.
- \* DER encoding is required.
- \* GSS\_GetMIC() input is clarified.
- \* Per-message integrity services are requested for the negotiated mechanism.

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