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Alexey Melnikov
Isode Ltd.
Arnt Gulbrandsen
Oryx Mail Systems GmbH
Curtis King
Isode Ltd.
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The IMAP NOTIFY Extension
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Abstract

This document defines an IMAP extension which allows a client to request specific kinds of unsolicited notifications for specified mailboxes, such as messages being added to or deleted from

mailboxes.

[[Add Updates: RFC-CONTEXT to the headers]]

1. Conventions Used in This Document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [\[RFC2119\]](#).

Formal syntax is defined by [\[RFC5234\]](#) as extended by [\[RFC3501\]](#) and [\[RFC4466\]](#).

The acronym MSN stands for Message Sequence Numbers (see [Section 2.3.1.2 of \[RFC3501\]](#)).

Example lines prefaced by "C:" are sent by the client and ones prefaced by "S:" by the server. "[...]" means elision.

2. Overview and rationale

The IDLE command (defined in [\[RFC2177\]](#)) provides a way for the client to go into a mode where the IMAP server pushes notifications about IMAP mailstore events for the selected mailbox. However, the IDLE extension doesn't restrict or control which server events can be sent, or what information the server sends in response to each event. Also, IDLE only applies to the selected mailbox, thus requiring an additional TCP connection per mailbox.

This document defines an IMAP extension that allows clients to express their preferences about unsolicited events generated by the server. The extension allows clients to only receive events they are interested in, while servers know that they don't need to go into effort of generating certain types of untagged responses.

Without the NOTIFY command defined in this document, an IMAP server will only send information about mailstore changes to the client in the following cases:

- as the result of a client command (e.g. FETCH responses to a FETCH or STORE command),
- unsolicited responses sent just before the end of a command (e.g. EXISTS or EXPUNGE) as the result of changes in other sessions, and
- during an IDLE command.

The NOTIFY command extends what information may be returned in those

last two cases, and also permits and requires the server to send information about updates between command. The NOTIFY command also allows for the client to extend what information is sent unsolicited about the selected mailbox, and to request some update information to be sent regarding other mailboxes.

For the new messages delivered to or appended to the selected mailbox, the NOTIFY command can be used to request that a set of attributes be sent to the client in an unsolicited FETCH response. This allows a client to be passive recipient of events and new mail, and be able to maintain full synchronisation without having to issue any subsequent commands except to modify the state of the mailbox on the server.

Some mobile clients, however, may want mail "pushed" only for mail that matches a SEARCH pattern. To meet that need [[CONTEXT](#)] is augmented by this document to extend the UPDATE return option to specify a list of fetch-atts to be returned when a new message is delivered or appended in another session.

[[RFC-Editor: Please delete the following before publication:
Comments regarding this draft may be sent either to the
lemonade@ietf.org mailing list or to the authors.]]

3. The NOTIFY extension

IMAP servers which support this extension advertise the X-DRAFT-W05-NOTIFY capability. This extension adds the NOTIFY command as defined in [Section 5.1](#).

A server implementing this extension is not required to implement LIST-EXTENDED [[LISTEXT](#)], even though a NOTIFY compliant server must be able to return extended LIST responses defined in [[LISTEXT](#)].

[[RFC-Editor: Should QRESYNC be a required dependency for this extension?]]

3.1. The NOTIFY Command

Arguments: "SET"
 optional STATUS indicator
 Mailboxes to be watched
 Events about which to notify the client

Or

Arguments: "NONE"

Responses: Possibly untagged STATUS responses (for SET)

Result: OK - The server will notify the client as requested.

NO - Unsupported notify event, NOTIFY too complex or expensive, etc.

BAD - Command unknown, invalid, unsupported or unknown arguments.

The NOTIFY command informs the server that the client listens for event notifications all the time (even when no command is in progress) and requests the server to notify it about the specified set of events. The NOTIFY command has two forms. NOTIFY NONE specifies that the client is not interested in any kind of event happening on the server. NOTIFY SET replaces the current list of interesting events with a new list of events.

Until the NOTIFY command is used for the first time, the server only sends notifications while a command is being processed, and notifies the client about these events on the selected mailbox: (see [section 5](#) for definitions): MessageNew, MessageExpunge, FlagChange. It does not notify the client about any events on other mailboxes.

The effect of a successful NOTIFY command lasts until the next NOTIFY command, or until the IMAP connection is closed.

A successful NOTIFY SET command MUST cause the server to immediately return any accumulated changes to the currently selected mailbox (if any), such as flag changes, new or expunged messages. This is equivalent to NOOP command being issued by the client just before the NOTIFY SET command.

The NOTIFY SET command can request notifications of changes to the selected mailbox, whatever it may be at the time the notifications are being generated. This is done by specifying the SELECTED mailbox selector (see [Section 6.1](#)) in the NOTIFY SET command. The client can also request notifications on other mailboxes by name or by a limited mailbox pattern match. The notifications returned for the currently selected mailbox will be those specified by the SELECTED mailbox specifier, even if the selected mailbox also appears by name in the command.

If the NOTIFY command enables MessageNew, MessageExpunge, AnnotationChange or FlagChange notification for a mailbox other than SELECTED, and the client has specified the STATUS indicator parameter, then the server MUST send a STATUS response for that

mailbox before NOTIFY's tagged OK. If MessageNew is enabled, the STATUS response MUST contain MESSAGES, UIDNEXT and UIDVALIDITY. If MessageExpunge is enabled, the STATUS response MUST contain MESSAGES. If either AnnotationChange or FlagChange are included and the server also supports CONDSTORE [[RFC4551](#)] and/or QRESYNC [[QRESYNC](#)] extension, the STATUS response MUST contain UIDVALIDITY and HIGHESTMODSEQ. Absence of the STATUS indicator parameter allows the client to avoid the additional STATUS responses. This might be useful if the client has already retrieved this information before issuing the NOTIFY command.

Clients are advised to limit the number of mailboxes used with NOTIFY. Particularly, if a client asks for events for all accessible mailboxes, the server may swamp the client with updates about shared mailboxes. This wastes both server and network resources. For each mailbox specified, the server verifies that the client has access using the following test:

- If the name does not refer to an existing mailbox, the server MUST ignore it.
- If the name refers to a mailbox which the client can't LIST, the server MUST ignore it. For a server that implements [[RFC4314](#)] this means that if the client that doesn't have the 'l' (lookup) right for the name, then the server MUST ignore the mailbox. This behavior prevents disclosure on potentially confidential information to clients which don't have rights to know it.
- If the name refers to a mailbox which the client can LIST (e.g. it has the 'l' right from [[RFC4314](#)]), but doesn't have another right required for processing of the specified event(s), then the server MUST respond with an untagged extended LIST response containing the \NoAccess name attribute.

The server SHOULD return the tagged OK response if the client has access to at least one of the mailboxes specified in the current list of interesting events. The server MAY return the tagged NO response if the client has no access to any of the specified mailboxes and no access can ever be granted in the future (e.g. the client specified an event for 'Subtree Bar/Foo', 'Bar/Foo' doesn't exist and LIST returns \Noinferiors for the parent 'Bar').

If the notification would be prohibitively expensive for the server (e.g. "notify me of all flag changes in all mailboxes"), the server MAY refuse the command with a tagged NO [NOTIFICATIONOVERFLOW] response.

If the client requests information for events of an unsupported

type, the server MUST refuse the command with a tagged NO response (not a BAD). This response SHOULD contain the BADEVENT response code, which MUST list names of all events supported by the server.

Here's an example:

```
S: * OK [CAPABILITY IMAP4REV1 NOTIFY]
C: a login bob alice
S: a OK Password matched
C: b notify set status (selected MessageNew (uid
    body.peek[header.fields (from to subject)]) MessageExpunge)
    (subtree Lists MessageNew)
S: * STATUS Lists/Lemonade (UIDVALIDITY 4 UIDNEXT 9999 MESSAGES
    500)
S: [...]
S: * STATUS Lists/Im2000 (UIDVALIDITY 901 UIDNEXT 1 MESSAGES 0)
S: b OK done
C: c select inbox
S: [...] (the usual 7-8 responses to SELECT)
S: c OK INBOX selected
    (Time passes. A new message is delivered to mailbox
    Lists/Lemonade.)
S: * STATUS Lists/Lemonade (UIDVALIDITY 4 UIDNEXT 10000
    MESSAGES 501)
    (Time passes. A new message is delivered to inbox.)
S: * 127 FETCH (UID 127001 BODY[HEADER.FIELDS (From To
    Subject)] {75}
S: Subject: Re: good morning
S: From: alice@example.org
S: To: bob@example.org
S:
S: )
    (Time passes. The client decides it wants to know about
    one more mailbox. As the client already knows
    necessary STATUS information for all mailboxes below
    the Lists mailbox and because "notify set status" would
    cause STATUS responses for *all* mailboxes specified in
    the NOTIFY command, including the ones for which the
    client already knows STATUS information, the client
    issues explicit STATUS request for the mailbox to be
    added to the watch list, followed by the NOTIFY SET
    without the STATUS parameter.)
C: d STATUS misc (UIDVALIDITY UIDNEXT MESSAGES)
S: * STATUS misc (UIDVALIDITY 1 UIDNEXT 999)
S: d STATUS completed
C: e notify set (selected MessageNew (uid
    body.peek[header.fields (from to subject)]) MessageExpunge)
    (subtree Lists MessageNew) (mailboxes misc MessageNew)
```


S: e OK done

4. Interaction with the IDLE Command

If IDLE (as well as this extension) is supported, while processing IDLE the server MUST send the same events as instructed by the client using the NOTIFY command.

NOTIFY makes IDLE unnecessary for some clients. If a client does not use MSNs and '*' in commands, it can request MessageExpunge and MessageNew for the selected mailbox using the NOTIFY command instead of entering the IDLE mode.

5. Event Types

Only some of the events in [[MSGEVENT](#)] can be expressed in IMAP, and for some of them there are several possible ways to express the event.

This section specifies the events which an IMAP server can notify an IMAP client, and how.

The server SHOULD omit notifying the client if the event is caused by this client. For example, if the client issues CREATE and has requested MailboxName event that would cover the newly created mailbox, the server SHOULD NOT notify the client of the MailboxName change.

All event types described in this document require the 'l' and 'r' rights (see [[RFC4314](#)]) on all observed mailboxes. Servers that don't implement [[RFC4314](#)] should map the above rights to their access control model.

If FlagChange event is specified, MessageNew and MessageExpunge MUST also be specified by the client. Otherwise the server MUST respond with the tagged BAD response.

If one of MessageNew or MessageExpunge is specified, the both events MUST be specified. Otherwise the server MUST respond with the tagged BAD response.

If the client instructs the server not to send MessageNew and MessageExpunge for the selected mailbox, the server MUST still send EXISTS and EXPUNGE responses as required by IMAP (see [[RFC3501](#) [section 7](#)]). In other words, MessageExpunge instructs the server to notify the client immediately, and the lack of MessageExpunge

instructs the server to notify the client during execution of the next command as specified in [[RFC3501](#)]. MessageNew is handled similarly by the server.

5.1. FlagChange and AnnotationChange

If the flag and/or message annotation change happens in the selected mailbox, the server MUST notify the client by sending an unsolicited FETCH response, which MUST include UID and FLAGS/ANNOTATION FETCH data items. It MAY also send new FLAGS and/or OK [PERMANENTFLAGS ...] responses.

If a search context is in effect as specified in [[CONTEXT](#)], an ESEARCH ADDTO or ESEARCH REMOVEFROM will also be generated, if appropriate. In this case, the FETCH response MUST precede the ESEARCH response.

If the change happens in another mailbox, then the response depends on whether CONDSTORE [[RFC4551](#)] and/or QRESYNC [[QRESYNC](#)] is being used. If so, the server sends a STATUS (HIGHESTMODSEQ) response. Note that whenever mailbox UIDVALIDITY changes, the server MUST also include UIDVALIDITY in the STATUS response. If the number of messages with \Seen flag changes, the server MAY also include the UNSEEN in the STATUS response. If CONDSTORE/QRESYNC is not used and the server chooses not to include the UNSEEN, the server does not notify the client. [[Open Issue: should there be a way to require the server to return UNSEEN?]]

FlagChange covers the MessageRead, MessageTrash, FlagsSet and FlagsClear events in [[MSGEVENT](#)].

Example in the selected mailbox:

```
S: * 99 FETCH (UID 9999 FLAGS ($Junk))
```

And in another, with CONDSTORE in use:

```
S: * STATUS Lists/Lemonade (HIGHESTMODSEQ 65666665)
```

5.2. MessageNew

This covers both MessageNew and MessageAppend in [[MSGEVENT](#)].

If the new/appended message is in the selected mailbox, the server notifies the client by sending an unsolicited EXISTS response, followed by an unsolicited FETCH response containing the information requested by the client. A FETCH response SHOULD NOT be generated for a new message created by the client on this particular

connection, for instance as the result of an APPEND or COPY command to the selected mailbox performed by the client itself. The server MAY also send a RECENT response, if the server marks the message as \Recent.

Note that a single EXISTS response can be returned for multiple MessageAppend/MessageNew events.

If a search context is in effect as specified in [\[CONTEXT\]](#), an ESEARCH ADDTO will also be generated, if appropriate. In this case, the EXISTS response MUST precede the ESEARCH response. Both the NOTIFY command and the SEARCH and SORT commands (see [Section 7](#)) can specify attributes to be returned for new messages. These attributes SHOULD be combined into a single FETCH response. The server SHOULD avoid sending duplicate data. The FETCH response(s) MUST follow any ESEARCH ADDTO responses.

If the new/appended message is in another mailbox, the server sends an unsolicited STATUS (UIDNEXT MESSAGES) response for the relevant mailbox. If CONDSTORE (defined in [\[RFC4551\]](#)) is in use, the HIGHESTMODSEQ status data item MUST be included in the STATUS response.

The client SHOULD NOT use FETCH attributes that implicitly set the \seen flag, or that presuppose the existence of a given bodypart. UID, MODSEQ, FLAGS, ENVELOPE, BODY.PEEK[HEADER.FIELDS... and BODY/BODYSTRUCTURE may be the most useful attributes.

Note that if a client asks to be notified of MessageNew events, the number of messages can increase at any time, and therefore the client cannot refer to a specific message using the MSN/UID '*'.

Example in the selected mailbox:

```
S: * 444 EXISTS
S: * 444 FETCH (UID 9999)
```

And in another, without CONDSTORE:

```
S: * STATUS Lists/Lemonade (UIDNEXT 10002 MESSAGES 503)
```

[5.3. MessageExpunge](#)

If the expunged message(s) is/are in the selected mailbox, the server notifies the client using EXPUNGE (or VANISHED, if [\[QRESYNC\]](#) is supported by the server and enabled by the client).

If a search context is in effect as specified in [\[CONTEXT\]](#), an ESEARCH REMOVEFROM will also be generated, if appropriate.

If the expunged message(s) is/are in another mailbox, the server sends an unsolicited STATUS (UIDNEXT MESSAGES) response for the relevant mailbox. If CONDSTORE is being used, HIGHESTMODSEQ MUST be included in the STATUS response.

Note that if a client requests MessageExpunge, the meaning of a MSN can change at any time, so the client cannot use MSNs in commands anymore. For example, such a client cannot use FETCH, but it has to use UID FETCH. The meaning of '*' can also change when messages are added or expunged. A client wishing to keep using MSNs MUST NOT request the MessageExpunge event.

The MessageExpunge notification covers both MessageExpunge and MessageExpire events from [\[MSGEVENT\]](#).

Example in the selected mailbox, without QRESYNC:

S: * 444 EXPUNGE

The same example in the selected mailbox, with QRESYNC:

S: * VANISHED 5444

And in another:

S: * STATUS misc (UIDNEXT 999 MESSAGES 554)

[5.4. MailboxName](#)

These notifications are sent if an affected mailbox name was created (with CREATE), deleted (with DELETE) or renamed (with RENAME). For a server that implements [\[RFC4314\]](#) granting or revocation of the 'l' right to the current user on the affected mailbox MUST be considered mailbox creation/deletion respectively. If a mailbox is created or deleted, the mailbox itself and its parent are considered to be affected.

The server notifies the client by sending an unsolicited LIST response for each affected mailbox name. If, after the event, the mailbox name does not refer to a mailbox accessible to the client, the \Nonexistent flag MUST be included.

For each LISTable mailbox renamed, the server sends an extended LIST response [\[LISTEXT\]](#) for the new mailbox name, containing the OLDNAME extended data item with the old mailbox name. When a mailbox is renamed, its children are renamed too. No additional MailboxName events are sent for children in this case. When INBOX is renamed, a new INBOX is assumed to be created. No MailboxName event must be sent for INBOX in this case.

Example of a newly created mailbox (or granting of the 'l' right on the mailbox):


```
S: * LIST () "/" "NewMailbox"
```

And a deleted mailbox (or revocation of the 'l' right on the mailbox):

```
S: * LIST (\NonExistent) "." "INBOX.DeletedMailbox"
```

Example of a renamed mailbox:

```
S: * LIST () "/" "NewMailbox" ("OLDNAME" ("OldMailbox"))
```

5.5. SubscriptionChange

The server notifies the client by sending an unsolicited LIST responses for each affected mailbox name. If and only if the mailbox is subscribed after the event, the \Subscribed attribute (see [\[LISTEXT\]](#)) is included.

Example:

```
S: * LIST (\Subscribed) "/" "SubscribedMailbox"
```

5.6. MailboxMetadataChange

The server sends an unsolicited LIST response including METADATA (as per Section 4.3.1 of [\[METADATA\]](#)). If possible, only the changed metadata should be included, but if necessary, all metadata must be included.

Example:

```
S: * LIST "/" "INBOX" (METADATA (/comment))
```

5.7. ServerMetadataChange

The server sends an unsolicited METADATA response (as per [Section 4.5.2](#) of [\[METADATA\]](#)). Only the names of changed metadata entries SHOULD be returned in such METADATA responses.

Example:

```
S: * METADATA (/comment)
```

5.8. Notification Overflow

If the server is unable or unwilling to deliver as many notifications as it is being asked to, it may disable notifications for some or all clients. It MUST notify these clients by sending an

untagged "OK [NOTIFICATIONOVERFLOW]" response and behave as if a NOTIFY NONE command had just been received.

Example:

```
S: * OK [NOTIFICATIONOVERFLOW] ...A comment can go here...
```

5.9. ACL Changes

Even if NOTIFY succeeds, it is still possible to lose access to the mailboxes monitored at a later time. If this happens, the server MUST stop monitoring these mailboxes. If access is later granted, the server MUST restart event monitoring.

The server SHOULD return the LIST response with the \NoAccess name attribute if and when the mailbox loses the 'l' right. Similarly, the server SHOULD return the LIST response with no \NoAccess name attribute, if the mailbox was previously reported as having \NoAccess, and later on the 'l' right is granted.

6. Mailbox Specification

Mailboxes to be monitored can be specified in several different ways.

Only 'selected' ([section 6.1](#)) matches the currently selected mailbox. All other mailbox specifications affect other (non-selected) mailboxes.

If for any given event type the client specifies monitoring of the same mailbox several times (using the same or different mailbox specifications), the first specification wins.

Note that for different event types different <event-group>s can apply to the same mailbox. The following example demonstrates this. In this example, MessageNew and MessageExpunge events are reported for INBOX due to the first <event-group>. SubscriptionChange event will also be reported for INBOX due to the second <event-group>.

```
C: a notify set (mailboxes INBOX (MessageNew messageExpunge))
    (personal (SubscriptionChange))
```

A typical client that supports the NOTIFY extension would ask for events on the selected mailbox and some named mailboxes.

In this example, the client asks for FlagChange events for all

personal mailboxes except the selected mailbox:

```
C: a notify set (selected (MessageNew (uid flags)
    messageExpunge)) (personal (MessageNew FlagChange
    MessageExpunge))
```

6.1. Selected

Selected refers to the mailbox selected using either SELECT or EXAMINE (see [\[RFC3501\] section 6.3.1](#) and 6.3.2). When the IMAP connection is not in selected state, selected does not refer to any mailbox.

6.2. Personal

Personal refers to all selectable mailboxes in the user's personal namespace(s).

6.3. Inboxes

Inboxes refers to all selectable mailboxes in the user's personal namespace(s) to which messages may be delivered by an MDA (see [\[EMAIL-ARCH\]](#), particularly [section 4.3.3](#)).

If the IMAP server cannot easily compute this set, it MUST treat "inboxes" as equivalent to "personal".

6.4 Subscribed

Subscribed refers to all mailboxes subscribed by the user.

If the subscription list changes, the server MUST reevaluate the list.

6.5 Subtree

Subtree is followed by a mailbox name or list of mailbox names. A subtree refers to all selectable mailboxes which are subordinate to the specified mailbox plus the mailbox itself.

6.6 Mailboxes

Mailboxes is followed by a mailbox name or a list of mailbox names.

The server MUST NOT do wildcard expansion. This means there is no special treatment for the LIST wildcard characters ('*' and '%') if they are present in mailbox names.

7. Extension to SEARCH and SORT commands

If the server that support the NOTIFY extension also supports CONTEXT=SEARCH and/or CONTEXT=SORT as defined in [\[CONTEXT\]](#), the UPDATE return option is extended so that a client can request that FETCH attributes be returned when a new message is added to the context result set.

For example:

```
C: a00 SEARCH RETURN (COUNT UPDATE (UID BODY[HEADER.FIELDS (TO
  FROM
    SUBJECT])) FROM "boss" S: * ESEARCH (TAG "a00") (COUNT
  17) S: a00 OK [...a new message is delivered...] S: * EXISTS
  93 S: * 93 FETCH (UID 127001 BODY[HEADER.FIELDS (FROM TO
  SUBJECT)] {76} S: Subject: Re: good morning S: From:
  myboss@example.org S: To: bob@example.org S: S: ) S: *
  ESEARCH (TAG "a00") ADDTO (0 93)
```

Note that the EXISTS response MUST precede any FETCH responses, and together they MUST precede the ESEARCH response.

No untagged FETCH response SHOULD be returned if a message becomes a member of UPDATE SEARCH due to flag or annotation changes.

8. Formal Syntax

The following syntax specification uses the Augmented Backus-Naur Form (ABNF) notation as specified in [\[RFC5234\]](#). [\[RFC3501\]](#) defines the non-terminals "capability", "command-auth", "mailbox", "mailbox-data", "resp-text-code" and "search-key". The "modifier-update" non-terminal is defined in [\[CONTEXT\]](#). "mbx-list-oflag" is defined in [\[RFC3501\]](#) and updated by [\[LISTEXT\]](#).

Except as noted otherwise, all alphabetic characters are case-insensitive. The use of upper or lower case characters to define token strings is for editorial clarity only. Implementations MUST accept these strings in a case-insensitive fashion.

```
capability      =/ "X-DRAFT-W05-NOTIFY"
                ;; [[Note to RFC Editor: change the capability
                ;; name before publication]]
```



```
command-auth    =/ notify

notify          = "NOTIFY" SP
                  (notify-set / notify-none)

notify-set      = "SET" [status-indicator] SP event-groups
                  ; Replace registered notification events
                  ; with the specified list of events

notify-none     = "NONE"
                  ; Cancel all registered notification
                  ; events. The client is not interested
                  ; in receiving any events.

status-indicator = SP "STATUS"

one-or-more-mailbox = mailbox / many-mailboxes

many-mailboxes = "(" mailbox *(SP mailbox) ")"

event-groups    = event-group *(SP event-group)

event-group     = "(" filter-mailboxes SP events ")"

filter-mailboxes = "selected" / "inboxes" / "personal" /
                  "subscribed" /
                  ( "subtree" SP one-or-more-mailbox ) /
                  ( "mailboxes" SP one-or-more-mailbox )

events          = ( "(" event *(SP event) ")" ) / "NONE"
                  ;; As in MSGEVENT.
                  ;; "NONE" means that the client does not wish
                  ;; to receive any events for the specified
                  ;; mailboxes.

event           = message-event
                  / mailbox-event / user-event / event-ext

message-match-criteria = "(" search-key ")"

message-event   = ( "MessageNew" [SP
                      "(" fetch-att *(SP fetch-att) ")" ] )
                  / "MessageExpunge"
                  / "FlagChange" SP message-match-criteria
                  / "AnnotationChange" SP message-match-criteria
                  ;; "MessageNew" includes "MessageAppend" from
                  ;; MSGEVENT. "FlagChange" is any of
                  ;; "MessageRead", "MessageTrash", "FlagsSet",
```



```

;; "FlagsClear" [MSGEVENT]. "MessageExpunge"
;; includes "MessageExpire" [MSGEVENT].
;; MessageNew and MessageExpunge MUST always
;; be specified together. If FlagChange is
;; specified, then MessageNew and MessageExpunge
;; MUST be specified as well.
;; The fett-att list may only be present for the
;; SELECTED mailbox filter (<filter-mailboxes>).

mailbox-event = "MailboxName" /
                "SubscriptionChange" / "MailboxMetadataChange"
                ; "SubscriptionChange" includes
                ; MailboxSubscribe and MailboxUnSubscribe.
                ; "MailboxName" includes MailboxCreate,
                ; "MailboxDelete" and "MailboxRename".

user-event    = "ServerMetadataChange"

event-ext     = atom
                ;; For future extensions

oldname-extended-item = "OLDNAME" SP "(" mailbox ")"
                ;; Extended data item (mbox-list-extended-item)
                ;; returned in a LIST response when a mailbox is
                ;; renamed.
                ;; Note 1: the OLDNAME tag can be returned
                ;; with and without surrounding quotes, as per
                ;; mbox-list-extended-item-tag production.

resp-text-code =/ "NOTIFICATIONOVERFLOW" /
                unsupported-events-code

message-event-name = "MessageNew" /
                    / "MessageExpunge" / "FlagChange" /
                    "AnnotationChange"

event-name = message-event-name / mailbox-event /
            user-event

unsupported-events-code = "BADEVENT"
                    SP "(" event-name *(SP event-name) ")"

modifier-update = "UPDATE"
                [ "(" fetch-att *(SP fetch-att) ")" ]

mbx-list-oflag =/ "\NoAccess"

```


9. Security considerations

It is very easy for a client to deny itself service using NOTIFY: Asking for all events on all mailboxes may work on a small server, but with a big server can swamp the client's network connection or processing capability. In the worst case, the server's processing could also degrade the service it offers to other clients.

Server authors should be aware that if a client issues requests and does not listen to the resulting responses, the TCP window can easily fill up, and a careless server might block. This problem exists in plain IMAP, however this extension magnifies the problem.

This extensions makes it possible to retrieve messages immediately when they are added to the mailbox. This makes it wholly impractical to delete sensitive messages using programs like imapfilter. Using [SIEVE] or similar is much better.

10. IANA considerations

The IANA is requested to add NOTIFY to the list of IMAP extensions, <http://www.iana.org/assignments/imap4-capabilities>.

10.1. Initial LIST-EXTENDED extended data item registrations

It is requested that the following entry be added to the LIST-EXTENDED extended data item registry [LISTEXT]:

To: iana@iana.org Subject: Registration of OLDNAME LIST-EXTENDED extended data item

LIST-EXTENDED extended data item tag: OLDNAME

LIST-EXTENDED extended data item description: The OLDNAME extended data item describes the old mailbox name for the mailbox identified by the LIST response.

Which LIST-EXTENDED option(s) (and their types) causes this extended data item to be returned (if any): none

Published specification : RFC XXXX, [Section 5.4](#).

Security considerations: none

Intended usage: COMMON

Person and email address to contact for further information:

Alexey Melnikov <Alexey.Melnikov@isode.com>

Owner/Change controller: iesg@ietf.org

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Various examples are copied from other RFCs.

This document builds on one published and two unpublished drafts by the same authors.

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14. Authors' Addresses

Curtis King
Isode Ltd
5 Castle Business Village
36 Station Road
Hampton, Middlesex TW12 2BX
UK

Email: Curtis.King@isode.com

Alexey Melnikov
Isode Ltd
5 Castle Business Village
36 Station Road
Hampton, Middlesex TW12 2BX
UK

Email: Alexey.Melnikov@isode.com

Arnt Gulbrandsen
Oryx Mail Systems GmbH
Schweppermannstr. 8
D-81671 Muenchen
Germany

Email: arnt@oryx.com

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