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**Definitions of Managed Objects for
the Multiprotocol Label Switching, Label Distribution Protocol (LDP)**

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Abstract

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it describes managed objects for the Multiprotocol Label Switching, Label Distribution Protocol (LDP).

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1. Introduction

This document defines a MIB for the Label Distribution Protocol (LDP). The Label Distribution Protocol (LDP) [[18](#)] is one of the MPLS protocols. This MIB allows a user to configure LDP sessions as well as monitor all LDP sessions on the device. This MIB also supports configuration for LDP using IP, ATM or FrameRelay media.

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC 2119](#) [[21](#)].

2. The SNMP Management Framework

The SNMP Management Framework presently consists of five major components:

- o An overall architecture, described in [RFC 2571](#) [[RFC2571](#)].
- o Mechanisms for describing and naming objects and events for the purpose of management. The first version of this Structure of Management Information (SMI) is called SMIV1 and described in STD 16, [RFC 1155](#) [[RFC1155](#)], STD 16, [RFC 1212](#) [[RFC1212](#)] and [RFC 1215](#) [[RFC1215](#)]. The second version, called SMIV2, is described in STD 58, [RFC 2578](#) [[RFC2578](#)], STD 58, [RFC 2579](#) [[RFC2579](#)] and STD 58, [RFC 2580](#) [[RFC2580](#)].
- o Message protocols for transferring management information. The first version of the SNMP message protocol is called SNMPv1 and described in STD 15, [RFC 1157](#) [[RFC1157](#)]. A second version of the SNMP message protocol, which is not an Internet standards track protocol, is called SNMPv2c and described in [RFC 1901](#) [[RFC1901](#)] and [RFC 1906](#) [[RFC1906](#)]. The third version of the message protocol is called SNMPv3 and described in [RFC 1906](#) [[RFC1906](#)], [RFC 2572](#) [[RFC2572](#)] and [RFC 2574](#) [[RFC2574](#)].
- o Protocol operations for accessing management information. The first set of protocol operations and associated PDU formats is described in STD 15, [RFC 1157](#) [[RFC1157](#)]. A second set of protocol operations and associated PDU formats is described in [RFC 1905](#) [[RFC1905](#)].
- o A set of fundamental applications described in [RFC 2573](#) [[RFC2573](#)] and the view-based access control mechanism described in [RFC 2575](#) [[RFC2575](#)].

A more detailed introduction to the current SNMP Management Framework can be found in [RFC 2570](#) [[RFC2570](#)].

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Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. Objects in the MIB are defined using the mechanisms defined in the SMI.

This memo specifies a MIB module that is compliant to the SMIV2. A MIB conforming to the SMIV1 can be produced through the appropriate translations. The resulting translated MIB must be semantically equivalent, except where objects or events are omitted because no translation is possible (use of Counter64). Some machine readable information in SMIV2 will be converted into textual descriptions in SMIV1 during the translation process. However, this loss of machine readable information is not considered to change the semantics of the MIB.

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3. Structure of the MIB

This section describes the structure of the LDP MIB.

3.1. Overview

The MIB provides objects to configure/set-up potential LDP sessions on a specific LSR. A table is used to configure potential LDP Sessions, where each row in the table initiates a potential LDP Session. This is the `mplsLdpEntityTable`.

Another table, the `mplsLdpPeerTable`, is a read-only table which records information learned via discovery or from the session initialization message. Each row in the Peer Table represents an LDP Peer. This table contains information which is specific to the Entity-Peer interactions but is not appropriate for the `mplsLdpSessionTable`. In other words, the Peer table contains information which is useful but is not strictly part of the Session.

A third table is used to show the actual sessions which have been, or are in the process of being established. Each row represents a specific session between an Entity (on this LSR) and a peer.

3.2. Future Considerations

The LDP Specification [[18](#)] does not specify the use of VPNs or multicast for LDP, and thus, objects related to these areas have not been included in the MIB.

This MIB does not include VP merge configuration either. [[30](#)] does not yet describe this capability and so it has been excluded from the MIB.

These areas need to be specified in the LDP Specification prior to being added in this or any other MIB.

3.3. Interface Indexing

Interface Indexes as specified in [[27](#)] are used in the MIB. The descriptions of the `ifIndexes` denote which `ifIndex` is being used.
NOTE: the use of `ifIndex` is for actual existing connections.

3.4. Differences from the LDP Specification

Currently, there are 3 differences between this specification and the

LDP Specification. As previously mentioned, this MIB is almost

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entirely based on the LDP specification. The differences are documented here in the hope to avoid any confusion between the two documents.

The first difference is that the LDP Entity Table contains some DEFVAL clauses which are not specified explicitly in the LDP Specification. These values, although not documented in the LDP Specification are widely used by existing LDP MIB implementations and thus, have been adopted within this MIB. Please note, they can certainly be changed during row creation or a subsequent set request.

A second difference is the `mplsLdpEntityConfGenericLabelRangeTable`. This table, although provided as a way to reserve a range of generic labels, does not exist in the LDP Specification. It was added to the MIB due to a request from the working group and because this table was considered useful for reserving a range of generic labels.

The third difference is documented by the TEXTUAL-CONVENTION, `MplsAtmVcIdentifier` which is in the MPLS-TC-MIB [36]. This TC was added to restrict vci values to be greater than 31 as described in RFC 3032 [30].

3.5. Discussion of MIB Groups

Currently, there are six groups: the MPLS LDP General Group, the MPLS LDP Generic Group, the MPLS LDP ATM Group, the MPLS LDP Frame Relay Group, the MPLS Mapping Group and the MPLS LDP Notifications Group. The MPLS LDP General Group and the MPLS LDP Notifications Group should always be supported. The MPLS LDP Generic Group is specific to Generic labels and should be supported only if LDP is using Generic Labels. The MPLS LDP ATM Group is specific to ATM and should be supported only if LDP is using ATM. Likewise, the MPLS LDP Frame Relay group is specific to Frame Relay and should be supported only if LDP is using Frame Relay. The MPLS LDP Mapping group should be supported if and only if the tables, `mplsInSegmentTable`, `mplsOutSegmentTable` and `mplsXCTable` from the LSR MIB are supported.

3.6. The MPLS LDP General Group

This group contains information about the specific LDP Entities which are associated with this agent. Each LSR must have at least one LDP Entity.

3.6.1. The LDP Entity Table

The LDP Entity Table provides a way to configure the LSR for using

LDP. There must be at least one LDP Entity for the LSR to support

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LDP.

Each entry/row in this table represents a single LDP Entity.

3.6.2. Changing Values After Session Establishment

According to the LDP specification [18] there is no way to manually modify a session once session initialization starts. One way to manually modify a session's parameters is by using SNMP to change the MIB objects related to that session. Please note special care should be taken if MIB objects which are used in the MPLS LDP Session Initialization need to be modified. If the modification of any of these MIB variables takes place anytime after the start of session initialization, then the entire session must be halted. Any information learned by that session must be discarded. The objects should then be modified, and session initialization started.

For example, assume that a user wishes to change the configuration of a Label Range which is used by a Session that has already been established. The user should change the `mplsLdpEntityAdminStatus` to "disable(2)". Setting the `mplsLdpEntityAdminStatus` to "disable(2)" will cause the session to be torn down and all LSPs established due to that session will also be torn down. Also, all information related to that session should be removed from this MIB, and if the LSR MIB is implemented and the optional Mapping Table objects are implemented, then all information related to the LSPs in this session should be removed from these MIBs. [For more information please see the section on "The Mapping Tables".] At this point, the user could modify the Label Range. Lastly, the user should set the `mplsLdpEntityAdminStatus` to "enable(1)". At this point session initialization should occur. The LDP Entity goes through the Session Initialization in order to communicate the new Label Ranges to the Peer and establish new LSPs.

3.6.3. `mplsLdpEntityAdminStatus` and `mplsLdpEntityRowStatus`

The `mplsLdpEntityAdminStatus` object could be viewed as having a subset of the functionality of the `mplsLdpEntityRowStatus` object. For example, the `AdminStatus` object has states of `enable(1)` and `disable(2)`. Setting the `mplsLdpEntityAdminStatus` object to `disable(2)` and setting the `mplsLdpEntityRowStatus` object to `notInService(2)` are functionally the same. The motivation behind keeping the `mplsLdpEntityAdminStatus` object is that there could be situations where a user would be given write permission to the `mplsLdpEntityAdminStatus` object, but would not be given write permission to the `mplsLdpEntityRowStatus` object. Having write permission to the `mplsLdpEntityRowStatus` object would mean that a

user would be able to destroy a row. This was the motivation for

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keeping the two objects.

3.6.4. The LDP Entity Generic Objects

The `mplsLdpEntityConfGenericLabelRangeTable` is for configuring LDP for using Generic Labels ranges. Although the LDP Specification does not provide a way for configuring Label Ranges for Generic Labels, the MIB does provide a way to reserve a range of generic labels because this may be useful for LDP implementations which deploy generic labels.

3.6.5. The LDP Entity ATM Objects

There exists two tables to configure LDP for using ATM. These tables are the `mplsLdpEntityAtmParmsTable` and the `mplsLdpEntityConfAtmLabelRangeTable`.

The `mplsLdpEntityAtmParmsTable` provides a way to configure information which would be contained in the 'Optional Parameter' portion of an LDP PDU Initialization Message.

The `mplsLdpEntityConfAtmLabelRangeTable` provides a way to configure information which would be contained in the 'ATM Label Range Components' portion of an LDP PDU Initialization Message, see [\[30\]](#) and [\[18\]](#).

3.6.6. The LDP Entity Frame Relay Objects

There exists two tables to configure LDP for using Frame Relay. These tables are the `mplsLdpEntityFrameRelayParmsTable` and the `mplsLdpEntityConfFrLabelRangeTable`.

The `mplsLdpEntityFrameRelayParmsTable` provides a way to configure information which would be contained in the 'Optional Parameter' portion of an LDP PDU Initialization Message.

The `mplsLdpEntityConfFrLabelRangeTable` provides a way to configure information which would be contained in the Frame Relay Label Range Components portion of an LDP PDU Initialization Message, see [\[32\]](#) and [\[18\]](#).

3.6.7. The LDP Entity Statistics Table

The `mplsLdpEntityStatsTable` is a read-only table which contains statistical information related to failed attempts to establish

sessions. Each row in this table is related to a single LDP entity

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and this table AUGMENTS an `mplsLdpEntityEntry`. This table could be used to give insight into how to reconfigure values so that a session could be successfully established. For example, if the `mplsLdpSessionRejectedLabelRangeErrors` Counter object was increasing, then this would indicate that the label range may need to be adjusted.

3.6.8. The LDP Peer Table

The LDP Peer Table is a read-only table which contains information about LDP Peers known to LDP Entities. A row in this table is related to one or more rows in the Hello Adjacency Table and related to a single row in the Session Table. The values in the Peer table are relevant to a Peer and may or may not be the same values used in the session. For example, the Peer's PathLimit information is learned from the session initialization phase. The actual value for the PathVectorLimit is the Peer's value and may not be part of the session. There could be a mismatch in this value between the Entity and the Peer. In the event of a mismatch, then the session will use the PathLimit set by the Entity (and not the Peer).

A separate table allows for a more comprehensive and coherent MIB model.

3.6.9. The LDP Hello Adjacencies Table

This is a table of all adjacencies between all LDP Entities and all LDP Peers. A Session may have one or more adjacencies.

3.6.10. The LDP Session Table

The LDP Session Table is a read-only table. Each entry in this table represents a single session between an LDP Entity and a Peer. The `mplsLdpPeerEntry` AUGMENTS entries in this table.

3.6.11. The LDP ATM Session Table

The MPLS LDP ATM Session Table is a read-only table which contains session information specific to ATM.

3.6.12. The LDP Frame Relay Session Table

The MPLS LDP Frame Relay Session Table is a read-only table which contains session information specific to Frame Relay.

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3.6.13. The LDP Session Statistics Table

The MPLS LDP Session Stats Table is a read-only table which contains statistical information on sessions.

3.6.14. The LDP Session Peer Address Table

The MPLS LDP Session Peer Address Table is a table which extends the `mplsLdpSessionTable`. This table is a read-only table which stores Addresses learned after session initialization via Address Message advertisement.

3.6.15. The Mapping Tables

The Label Information Base (LIB) contains information about labels learned by the LSR. The LIB for LDP, CR-LDP and MPLS-RSVP (i.e. all currently defined MPLS protocols) is represented in the LSR MIB [23]. The LIB is represented by the LSR MIB's `mplsXCTable` (`mpls Cross Connect Table`), `mplsInSegmentTable` (`mpls In Segment (ingress label) Table`) and the `mplsOutSegmentTable` (`mpls Out Segment (egress label) Table`). The `mplsXCTable` models the cross-connection of the ingress label with a specific egress-label. The `mplsInSegmentTable` stores the ingress label's information, and the `mplsOutSegmentTable` stores the egress label's information.

The LDP Session that created the LSP and the LSP's (ingress label, egress label) pair along with other information is contained in the LSR MIB's `mplsXCTable`, the `mplsInSegmentTable` and the `mplsOutSegmentTable`.

In order to utilize the LSR MIB's `mplsXCTable`, `mplsInSegmentTable` and `mplsOutSegmentTable` for LDP sessions, there needed to be a mechanism to associate (or map) LDP sessions with LDP LSPs created as a result of those LDP sessions. The mapping tables in this MIB (`mplsLdpSesInLabelMapTable`, `mplsLdpSesOutLabelMapTable` and `mplsLdpSesXCTable`) are used to associate LDP LSP information in this MIB, with the relevant entries in the LSR MIB.

The `mplsInSegmentTable`, the `mplsOutSegmentTable` and the `mplsXCTable` in the LSR MIB could contain rows which were created as a result of an LDP LSPs. Three mapping tables were added to this MIB to map LDP Sessions to these tables in the LSR MIB. These mapping tables are described in the next few subsections. Please note, these mapping tables are optional and need only to be implemented if the `mplsInSegmentTable`, `mplsOutSegmentTable` and `mplsXCTable` from the LSR MIB are implemented.

In order to expedite development, these mapping objects have been

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made optional in the conformance section of the MIB.

As discussed in the section, "Changing Values after Session Establishment", if a session is torn down, then all the information related to this session, must be removed from the both LDP MIB and, if implemented, from the LSR MIB.

3.6.15.1. The LDP Session In Label Map Table

The `mplsLdpSesInLabelMapTable` provides a way to map LDP LSPs in the LSR MIB's `mplsInSegmentTable` to the LDP session which created them in this MIB's `mplsLdpSessionTable`. When a session is torn down, the mapping table, `mplsLdpSesInLabelMapTable`, provides a way to clean up the related LDP entries in the `mplsInSegmentTable`. If an LSP is terminated on this LSR then there will be an entry in the mapping table which maps the session and the entry in the `mplsInSegmentTable`. Please note, there may be entries which are also effected by session teardown in the `mplsXCTable`. (The relationship between the `mplsInSegmentTable` and the `mplsXCTable` and cleanup scenarios will need to be handled and are outside of the scope of this MIB.)

This table is optional and only needs to be implemented if the LSR MIB's `mplsInSegmentTable` and/or `mplsXCTable` are implemented.

3.6.15.2. The LDP Session Out Label Map Table

The `mplsLdpSesOutLabelMapTable` provides a way to map a LDP LSPs in the LSR MIB's `mplsOutSegmentTable` to the LDP session which created them in this MIB's `mplsLdpSessionTable`. When a session is torn down, the mapping table, `mplsLdpSesOutLabelMapTable`, provides a way to clean up the related LDP entries in the `mplsOutSegmentTable`. If an LSP is created by this LSR then there will be an entry in this table which maps the session and the entry in the `mplsOutSegmentTable`. Please note, there may be entries which are also effected by session teardown in the `mplsXCTable`. (The relationship between the `mplsOutSegmentTable` and the `mplsXCTable` and cleanup scenarios will need to be handled and are outside the scope of this MIB.)

This table is optional and only needs to be implemented if the LSR MIB's `mplsOutSegmentTable` and/or `mplsXCTable` are implemented.

3.6.15.3. The LDP Session XC Map Table

The `mplsLdpSesXCMapTable` provides a way to map LDP LSPs in the LSR MIB's `mplsXCTable` to the LDP session which created them in this MIB's `mplsLdpSessionTable`. When a session is torn down, the mapping table,

mplsLdpSesXCMaPTable, provides a way to clean up the related LDP

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entries in the `mplsXCTable`. If an LSP is cross-connected on this LSR, then there will be an entry in this mapping table which maps the session and the entry in the `mplsXCTable`. Please note, only true cross-connects are represented in the `mplsLdpSesXCMapTable`.

This table is optional and only needs to be implemented if the LSR MIB's `mplsXCTable` is implemented.

3.6.16. The FEC Table

The FEC Table is a table which contains FEC (Forwarding Equivalence Class) information. Each entry/row represents a single FEC Element. There is also a FEC Mapping table which maps FECs associated with the Cross-connects.

3.7. The LDP Notifications Group

3.7.1. LDP Notifications

Currently, there are several notifications which are specific for LDP. These are described in this section.

The `mplsLdpInitSesThresholdExceeded` notification indicates to the operator that there may be a misconfigured `mplsLdpEntityEntry` because the session associated with this Entity is not being established, and the Entity keeps trying to establish the session. A side effect of this situation is that a row in the `mplsLdpSessionTable` may not be reaching the operational state as indicated by the `mplsLdpSesState` object. If the value of `mplsLdpEntityInitSesThreshold` is 0 (zero) then this is equal to specifying the value of infinity for the threshold, and the `mplsLdpInitSesThresholdExceeded` Trap will never be sent.

The object, `mplsLdpEntityPVLMismatchTrapEnabled` is used to enable or disable the sending of the `mplsLdpPVLMismatch` trap. If enabled, then this trap is sent when there is a mismatch in the Path Vector Limits between the Entity and Peer during session initialization between that Entity and that Peer. In this situation a session could still be established between that entity and that peer. The session uses the value which is configured as the Entity's Path Vector Limit. However, a trap should be sent to indicate that a mismatch occurred. For further details, please see [Section 3.5.3](#) of the LDP Specification [[18](#)].

The object, `mplsLdpSesUpDownTrapEnable` is used to enable or disable the sending of the `mplsLdpSessionUp` and `mplsLdpSessionDown` traps. If

enabled, then these traps are sent when there is an appropriate

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change in the mplsLdpSesState object, e.g. when sessions change state (Up to Down for the mplsLdpSessionDown trap, or Down to Up for the mplsLdpSessionUp trap).

4. MPLS Label Distribution Protocol MIB Definitions

```
MPLS-LDP-MIB DEFINITIONS ::= BEGIN
```

```
IMPORTS
```

```
    OBJECT-TYPE, MODULE-IDENTITY, NOTIFICATION-TYPE,
    transmission,
    Integer32, Counter32, Unsigned32
        FROM SNMPv2-SMI
    MODULE-COMPLIANCE, OBJECT-GROUP, NOTIFICATION-GROUP
        FROM SNMPv2-CONF
```

```
    RowStatus, TimeInterval, TruthValue,
    TimeStamp, StorageType
        FROM SNMPv2-TC
```

```
    InterfaceIndex, InterfaceIndexOrZero
        FROM IF-MIB
```

```
    AtmVpIdentifier
```

```
        FROM ATM-TC-MIB
```

```
    AddressFamilyNumbers
```

```
        FROM IANA-ADDRESS-FAMILY-NUMBERS-MIB
```

```
    MplsAtmVcIdentifier, MplsLabel,
```

```
    MplsLdpGenAddr, MplsLdpIdentifier,
```

```
    MplsLdpLabelTypes, MplsLsrIdentifier
```

```
        FROM MPLS-TC-MIB
```

```
;
```

```
mplsLdpMIB MODULE-IDENTITY
```

```
    LAST-UPDATED "200108161200Z" -- August 16, 2001
```

```
    ORGANIZATION "Multiprotocol Label Switching (mpls)
        Working Group"
```

```
    CONTACT-INFO
```

```
        "Joan Cucchiara (jcucchiara@crescentnetworks.com)
        Crescent Networks
```

```

        Hans Sjostrand (hans@ipunplugged.com)
        ipUnplugged
```

```

        James V. Luciani (jluciani@crescentnetworks.com)
        Crescent Networks
```

```

        Working Group Chairs:
```

```
        George Swallow, email: swallow@cisco.com
```


Vijay Srinivasan, email: vijay@cosinecom.com

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```

        MPLS Working Group, email: mpls@uu.net
"
DESCRIPTION
    "This MIB contains managed object definitions for the
    'Multiprotocol Label Switching, Label Distribution
    Protocol, LDP' document."
    ::= { mplsMIB XXXX} -- to be assigned

-- *****

mplsMIB          OBJECT IDENTIFIER ::= { transmission xxxx }

mplsLdpObjects   OBJECT IDENTIFIER ::= { mplsLdpMIB 1 }
mplsLdpNotifications OBJECT IDENTIFIER ::= { mplsLdpMIB 2 }
mplsLdpConformance OBJECT IDENTIFIER ::= { mplsLdpMIB 3 }

-- *****
-- MPLS LDP Objects
-- *****

mplsLdpLsrObjects OBJECT IDENTIFIER ::= { mplsLdpObjects 1 }

mplsLdpEntityObjects OBJECT IDENTIFIER ::= { mplsLdpObjects 2 }

--
-- The MPLS Label Distribution Protocol's
-- Label Switch Router Objects
--

mplsLdpLsrId OBJECT-TYPE
    SYNTAX      MplsLsrIdentifier
    MAX-ACCESS   read-only
    STATUS       current
    DESCRIPTION
        "The LSR's Identifier."
        ::= { mplsLdpLsrObjects 1 }

mplsLdpLsrLoopDetectionCapable OBJECT-TYPE
    SYNTAX      INTEGER {
                                none(1),
                                other(2),
                                hopCount(3),
                                pathVector(4),
                                hopCountAndPathVector(5)
                            }
    MAX-ACCESS   read-only
    STATUS       current
    DESCRIPTION

```

"A indication of whether this

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Label Switch Router supports
loop detection.

none(1) -- Loop Detection is not supported
on this LSR.

other(2) -- Loop Detection is supported but
by a method other than those
listed below.

hopCount(3) -- Loop Detection is supported by
Hop Count only.

pathVector(4) -- Loop Detection is supported by
Path Vector only.

hopCountAndPathVector(5) -- Loop Detection is
supported by both Hop Count
And Path Vector.

Since Loop Detection is determined during
Session Initialization, an individual session
may not be running with loop detection. This
object simply gives an indication of whether or not the
LSR has the ability to support Loop Detection and
which types."

::= { mplsLdpLsrObjects 2 }

--

-- The MPLS Label Distribution Protocol Entity Objects

--

mplsLdpEntityIndexNext OBJECT-TYPE

SYNTAX Unsigned32 (0..4294967295)

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This object contains an appropriate value to
be used for mplsLdpEntityIndex when creating
entries in the mplsLdpEntityTable. The value
0 indicates that no unassigned entries are
available. To obtain the mplsLdpEntityIndex
value for a new entry, the manager issues a
management protocol retrieval operation to obtain
the current value of this object. After each
retrieval, the agent should modify the value to
the next unassigned index."

```
::= { mplsLdpEntityObjects 1 }
```

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mplsLdpEntityTable OBJECT-TYPE

SYNTAX SEQUENCE OF MplsLdpEntityEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"This table contains information about the
MPLS Label Distribution Protocol Entities which
exist on this Label Switch Router (LSR)."

::= { mplsLdpEntityObjects 2 }

mplsLdpEntityEntry OBJECT-TYPE

SYNTAX MplsLdpEntityEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"An entry in this table represents an LDP entity.
An entry can be created by a network administrator
or by an SNMP agent as instructed by LDP."

INDEX { mplsLdpEntityLdpId, mplsLdpEntityIndex }

::= { mplsLdpEntityTable 1 }

MplsLdpEntityEntry ::= SEQUENCE {

mplsLdpEntityLdpId	MplsLdpIdentifier,
mplsLdpEntityIndex	Unsigned32,
mplsLdpEntityProtocolVersion	Integer32,
mplsLdpEntityAdminStatus	INTEGER,
mplsLdpEntityOperStatus	INTEGER,
mplsLdpEntityTcpDscPort	Unsigned32,
mplsLdpEntityUdpDscPort	Unsigned32,
mplsLdpEntityMaxPduLength	Unsigned32,
mplsLdpEntityKeepAliveHoldTimer	Integer32,
mplsLdpEntityHelloHoldTimer	Integer32,
mplsLdpEntityInitSesThreshold	Integer32,
mplsLdpEntityLabelDistMethod	INTEGER,
mplsLdpEntityLabelRetentionMode	INTEGER,
mplsLdpEntityPVLmisTrapEnable	INTEGER,
mplsLdpEntityPVL	Integer32,
mplsLdpEntityHopCountLimit	Integer32,
mplsLdpEntityTargPeer	TruthValue,
mplsLdpEntityTargPeerAddrType	AddressFamilyNumbers,
mplsLdpEntityTargPeerAddr	MplsLdpGenAddr,
mplsLdpEntityOptionalParameters	MplsLdpLabelTypes,
mplsLdpEntityDiscontinuityTime	TimeStamp,
mplsLdpEntityStorType	StorageType,
mplsLdpEntityRowStatus	RowStatus

}

mplsLdpEntityLdpId OBJECT-TYPE
SYNTAX MplsLdpIdentifier

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MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
 "The LDP identifier."
REFERENCE
 "LDP Specification, Section on LDP Identifiers."
::= { mplsLdpEntityEntry 1 }

mplsLdpEntityIndex OBJECT-TYPE

SYNTAX Unsigned32 (1..4294967295)
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
 "This index is used as a secondary index to uniquely identify this row. Before creating a row in this table, the 'mplsLdpEntityIndexNext' object should be retrieved. That value should be used for the value of this index when creating a row in this table. (NOTE: if a value of zero (0) is retrieved, that indicates that no rows can be created in this table at this time.

 A secondary index (this object) is meaningful to some but not all, LDP implementations. For example in an LDP implementation which uses PPP would use this index to differentiate PPP sub-links."
::= { mplsLdpEntityEntry 2 }

mplsLdpEntityProtocolVersion OBJECT-TYPE

SYNTAX Integer32(1..65535)
MAX-ACCESS read-create
STATUS current
DESCRIPTION
 "The version number of the LDP protocol which will be used in the session initialization message.

 [Section 3.5.3](#) in the LDP Specification specifies that the version of the LDP protocol is negotiated during session establishment. The value of this object represents the value that is sent in the initialization message."
REFERENCE
 "See [RFC 3036](#), LDP Specification, [Section 3.5.3](#) Initialization Message."
DEFVAL { 1 }
::= { mplsLdpEntityEntry 3 }

mplsLdpEntityAdminStatus OBJECT-TYPE

SYNTAX INTEGER {


```
enable(1),  
disable(2)
```

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```
    }
MAX-ACCESS    read-create
STATUS        current
DESCRIPTION
    "The administrative status of this LDP Entity.
    If this object is changed from 'enable' to 'disable'
    and this entity has already attempted to establish
    contact with a Peer (which implies that the
    'mplsLdpEntityRowStatus' object has been set to
    'active'), then all contact with that
    Peer is lost and all information from that Peer
    needs to be removed from the MIB.
```

At this point the user is able to change values which are related to this entity.

When the admin status is set back to 'up', then this Entity will attempt to establish new sessions with the Peer."

```
DEFVAL { enable }
::= { mplsLdpEntityEntry 4 }
```

mplsLdpEntityOperStatus OBJECT-TYPE

```
SYNTAX        INTEGER {
                unknown(0),
                enabled(1),
                disabled(2)
            }
```

```
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION
```

```
    "The operational status of this LDP Entity."
    ::= { mplsLdpEntityEntry 5 }
```

mplsLdpEntityTcpDscPort OBJECT-TYPE

```
SYNTAX        Unsigned32
MAX-ACCESS    read-create
STATUS        current
DESCRIPTION
```

```
    "The TCP Discovery Port for
    LDP. The default value is the well-known
    value of this port."
DEFVAL { 646 }
::= { mplsLdpEntityEntry 6 }
```

mplsLdpEntityUdpDscPort OBJECT-TYPE

```
SYNTAX        Unsigned32
```

MAX-ACCESS	read-create
STATUS	current

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DESCRIPTION

"The UDP Discovery Port for LDP. The default value is the well-known value for this port."

DEFVAL { 646 }

::= { mplsLdpEntityEntry 7 }

mplsLdpEntityMaxPduLength OBJECT-TYPE

SYNTAX Unsigned32 (0..65535)

UNITS "octets"

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The maximum PDU Length that is sent in the Common Session Parameters of an Initialization Message. A value of 255 or less specifies the default maximum length of 4096 octets."

REFERENCE

"See Section on the 'Initialization Message' in the LDP Specification."

DEFVAL { 4096 }

::= { mplsLdpEntityEntry 8 }

mplsLdpEntityKeepAliveHoldTimer OBJECT-TYPE

SYNTAX Integer32 (1..65535)

UNITS "seconds"

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The two octet value which is the proposed keep alive hold timer for this LDP Entity."

DEFVAL { 40 }

::= { mplsLdpEntityEntry 9 }

mplsLdpEntityHelloHoldTimer OBJECT-TYPE

SYNTAX Integer32 (0..65535)

UNITS "seconds"

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The two octet value which is the proposed Hello hold timer for this LDP Entity. A value of 0 means use the default, which is 15 seconds for Link Hellos and 45 seconds for Targeted Hellos. A value of 65535 means infinite."

DEFVAL { 0 }

::= { mplsLdpEntityEntry 10 }

mplsLdpEntityInitSesThreshold OBJECT-TYPE
SYNTAX Integer32

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MAX-ACCESS read-create

STATUS current

DESCRIPTION

"When attempting to establish a session with a given Peer, the given LDP Entity should send out the SNMP notification, 'mplsLdpInitSesThresholdExceeded', when the number of Session Initialization messages sent exceeds this threshold. The notification is used to notify an operator when this Entity and its Peer are possibly engaged in an endless sequence of messages as each NAKs the other's Initialization messages with Error Notification messages. Setting this threshold which triggers the notification is one way to notify the operator.

A value of 0 (zero) for this object indicates that the threshold is infinity, and the SNMP notification will never be sent when the value of this object is 0 (zero)."

REFERENCE

"[RFC 3036, Section 2.5.3](#) Session Initialization."

DEFVAL { 8 }

::= { mplsLdpEntityEntry 11 }

mplsLdpEntityLabelDistMethod OBJECT-TYPE

SYNTAX INTEGER {
 downstreamOnDemand(1),
 downstreamUnsolicited(2)
}

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"For any given LDP session, the method of label distribution must be specified."

::= { mplsLdpEntityEntry 12 }

mplsLdpEntityLabelRetentionMode OBJECT-TYPE

SYNTAX INTEGER {
 conservative(1),
 liberal(2)
}

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The LDP Entity can be configured to use either

conservative or liberal label retention mode.

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If the value of this object is conservative(1)
then advertized label mappings are retained
only if they will be used to forward packets,
i.e. if label came from a valid next hop.

If the value of this object is liberal(2)
then all advertized label mappings are retained
whether they are from a valid next hop or not."

::= { mplsLdpEntityEntry 13 }

mplsLdpEntityPVLMisTrapEnable OBJECT-TYPE

SYNTAX INTEGER {
enabled(1),
disabled(2)
}

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"Indicates whether the 'mplsLdpPVLMismatch'
trap should be generated.

If the value of this object is 'enabled(1)'
then the trap will generated. If the value
of this object is 'disabled(2)' then the
trap will not be generated. The DEFVAL
is set to 'enabled(1)'."

DEFVAL { enabled }

::= { mplsLdpEntityEntry 14 }

mplsLdpEntityPVL OBJECT-TYPE

SYNTAX Integer32 (0..255)

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"If the value of this object is 0 (zero) then
Loop Dection for Path Vectors is disabled.

Otherwise, if this object has a value greater than
zero, then Loop Dection for Path Vectors is enabled,
and the Path Vector Limit is this value.

Also, the value of the object,
'mplsLdpLsrLoopDetectionCapable', must be set to
either 'pathVector(4)' or 'hopCountAndPathVector(5)',
if this object has a value greater than 0 (zero)."

::= { mplsLdpEntityEntry 15 }

mplsLdpEntityHopCountLimit OBJECT-TYPE

SYNTAX

Integer32 (0..255)

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MAX-ACCESS read-create
STATUS current
DESCRIPTION
"If the value of this object is 0 (zero),
then Loop Detection using Hop Counters is
disabled.

If the value of this object is greater than
0 (zero) then Loop Detection using Hop
Counters is enabled, and this object
specifies this Entity's maximum allowable
value for the Hop Count.

Also, the value of the object
mplsLdpLsrLoopDetectionCapable must be set
to either 'hopCount(3)' or
'hopCountAndPathVector(5)' if this object
has a value greater than 0 (zero)."

::= { mplsLdpEntityEntry 16 }

mplsLdpEntityTargPeer OBJECT-TYPE

SYNTAX TruthValue
MAX-ACCESS read-create
STATUS current
DESCRIPTION
"If this LDP entity uses targeted peer then set
this to true."
DEFVAL { false }
::= { mplsLdpEntityEntry 17 }

mplsLdpEntityTargPeerAddrType OBJECT-TYPE

SYNTAX AddressFamilyNumbers
MAX-ACCESS read-create
STATUS current
DESCRIPTION
"The type of the internetwork layer address used for
the Extended Discovery. This object indicates how
the value of mplsLdpEntityTargPeerAddr is to
be interpreted."
::= { mplsLdpEntityEntry 18 }

mplsLdpEntityTargPeerAddr OBJECT-TYPE

SYNTAX MplsLdpGenAddr
MAX-ACCESS read-create
STATUS current
DESCRIPTION
"The value of the internetwork layer address used for
the Extended Discovery."
::= { mplsLdpEntityEntry 19 }

mplsLdpEntityOptionalParameters OBJECT-TYPE

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SYNTAX MplsLdpLabelTypes

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"Specifies the optional parameters for the LDP Initialization Message. If the value is generic(1) then no optional parameters will be sent in the LDP Initialization message associated with this Entity.

If the value is atmParameters(2) then a row must be created in the mplsLdpEntityAtmParms Table, which corresponds to this entry.

If the value is frameRelayParameters(3) then a row must be created in the mplsLdpEntityFrameRelayParms Table, which corresponds to this entry."

::= { mplsLdpEntityEntry 20 }

mplsLdpEntityDiscontinuityTime OBJECT-TYPE

SYNTAX TimeStamp

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The value of sysUpTime on the most recent occasion at which any one or more of this entity's counters suffered a discontinuity. The relevant counters are the specific instances associated with this entity of any Counter32, or Counter64 object contained in the 'mplsLdpEntityStatsTable'. If no such discontinuities have occurred since the last re-initialization of the local management subsystem, then this object contains a zero value."

::= { mplsLdpEntityEntry 21 }

mplsLdpEntityStorType OBJECT-TYPE

SYNTAX StorageType

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The storage type for this entry."

::= { mplsLdpEntityEntry 22 }

mplsLdpEntityRowStatus OBJECT-TYPE

SYNTAX RowStatus

MAX-ACCESS read-create

STATUS	current
DESCRIPTION	

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"An object that allows entries in this table to be created and deleted using the RowStatus convention.

Once the 'mplsLdpEntityAdminStatus' object has the value of 'up' and this object has the value of 'active' then the Entity will attempt to contact an LDP Peer. If the value of this object is changed to 'notInService', then the Entity loses contact with the LDP Peer and all information related to that Peer must be removed from the MIB. This has the same effect as changing 'mplsLdpEntityAdminStatus' from 'enable' to 'disable'.

When this object is set to 'active' and the value of the 'mplsLdpEntityAdminStatus' is 'enable' then this Entity will attempt to contact the Peer and establish new sessions."

::= { mplsLdpEntityEntry 23 }

--

-- Ldp Entity Objects for Generic Labels

--

mplsLdpEntityGenericObjects OBJECT IDENTIFIER ::=

{ mplsLdpEntityObjects 3 }

--

-- The MPLS LDP Entity Configurable Generic Label Range Table

--

mplsLdpEntityConfGenLRTable OBJECT-TYPE

SYNTAX SEQUENCE OF MplsLdpEntityConfGenLREntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"The MPLS LDP Entity Configurable Generic Label Range Table. The purpose of this table is to provide a mechanism for specifying a contiguous range of generic labels, or a 'label range' for LDP Entities.

LDP Entities which use Generic Labels must have at least one entry in this table."

::= { mplsLdpEntityGenericObjects 1 }

mplsLdpEntityConfGenLREntry OBJECT-TYPE

SYNTAX MplsLdpEntityConfGenLREntry

MAX-ACCESS not-accessible

Expires February 2002

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STATUS current

DESCRIPTION

"A row in the LDP Entity Configurable Generic Label Range Table. One entry in this table contains information on a single range of labels represented by the configured Upper and Lower Bounds pairs. NOTE: there is NO corresponding LDP message which relates to the information in this table, however, this table does provide a way for a user to 'reserve' a generic label range.

NOTE: The ranges for a specific LDP Entity are UNIQUE and non-overlapping.

A row will not be created unless a unique and non-overlapping range is specified."

```
INDEX      { mplsLdpEntityLdpId,
              mplsLdpEntityIndex,
              mplsLdpEntityConfGenLRMin,
              mplsLdpEntityConfGenLRMax
            }
```

```
::= { mplsLdpEntityConfGenLRTable 1 }
```

```
MplsLdpEntityConfGenLREntry ::= SEQUENCE {
    mplsLdpEntityConfGenLRMin      Unsigned32,
    mplsLdpEntityConfGenLRMax      Unsigned32,
    mplsLdpEntityConfGenIfIndxOrZero InterfaceIndexOrZero,
    mplsLdpEntityConfGenLRStorType  StorageType,
    mplsLdpEntityConfGenLRRowStatus RowStatus
}
```

mplsLdpEntityConfGenLRMin OBJECT-TYPE

SYNTAX Unsigned32(0..1048575)

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"The minimum label configured for this range."

```
::= { mplsLdpEntityConfGenLREntry 1 }
```

mplsLdpEntityConfGenLRMax OBJECT-TYPE

SYNTAX Unsigned32(0..1048575)

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"The maximum label configured for this range."

```
::= { mplsLdpEntityConfGenLREntry 2 }
```


mplsLdpEntityConfGenIfIndxOrZero OBJECT-TYPE

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SYNTAX InterfaceIndexOrZero

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This value represents either the InterfaceIndex of the 'ifLayer' where these Generic Label would be created, or 0 (zero). The value of zero means that the InterfaceIndex is not known. For example, if the InterfaceIndex is created subsequent to the Generic Label's creation, then it would not be known. However, if the InterfaceIndex is known, then it must be represented by this value.

If an InterfaceIndex becomes known, then the network management entity (e.g. SNMP agent) responsible for this object MUST change the value from 0 (zero) to the value of the InterfaceIndex."

::= { mplsLdpEntityConfGenLREntry 3 }

mplsLdpEntityConfGenLRStorType OBJECT-TYPE

SYNTAX StorageType

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The storage type for this entry."

::= { mplsLdpEntityConfGenLREntry 4 }

mplsLdpEntityConfGenLRRowStatus OBJECT-TYPE

SYNTAX RowStatus

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"An object that allows entries in this table to be created and deleted using the RowStatus convention.

There must exist at least one entry in this table for every LDP Entity that has a generic label configured.

NOTE: This RowStatus object should have the same value of the 'mplsLdpEntityRowStatus' related to this entry."

::= { mplsLdpEntityConfGenLREntry 5 }

--

-- Ldp Entity Objects for ATM

--

mplsLdpEntityAtmObjects OBJECT IDENTIFIER ::=

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{ mplsLdpEntityObjects 4 }

mplsLdpEntityAtmParmsTable OBJECT-TYPE

SYNTAX SEQUENCE OF MplsLdpEntityAtmParmsEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"This table contains information about the ATM specific information which could be used in the 'Optional Parameters' and other ATM specific information."

::= { mplsLdpEntityAtmObjects 1 }

mplsLdpEntityAtmParmsEntry OBJECT-TYPE

SYNTAX MplsLdpEntityAtmParmsEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"An entry in this table represents the ATM parameters and ATM information for this LDP entity."

INDEX { mplsLdpEntityLdpId,
mplsLdpEntityIndex
}

::= { mplsLdpEntityAtmParmsTable 1 }

MplsLdpEntityAtmParmsEntry ::= SEQUENCE {

mplsLdpEntityAtmIfIndxOrZero	InterfaceIndexOrZero,
mplsLdpEntityAtmMergeCap	INTEGER,
mplsLdpEntityAtmLRComponents	Unsigned32,
mplsLdpEntityAtmVcDirectionality	INTEGER,
mplsLdpEntityAtmLsrConnectivity	INTEGER,
mplsLdpEntityDefaultControlVpi	AtmVpIdentifier,
mplsLdpEntityDefaultControlVci	MplsAtmVcIdentifier,
mplsLdpEntityUnlabTrafVpi	AtmVpIdentifier,
mplsLdpEntityUnlabTrafVci	MplsAtmVcIdentifier,
mplsLdpEntityAtmStorType	StorageType,
mplsLdpEntityAtmRowStatus	RowStatus

}

mplsLdpEntityAtmIfIndxOrZero OBJECT-TYPE

SYNTAX InterfaceIndexOrZero

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This value represents either the InterfaceIndex of the 'ifLayer' where the ATM Labels 'owned' by this

entry were created, or 0 (zero). The value of zero means that the InterfaceIndex is not known. For example,

if the InterfaceIndex is created subsequent to the ATM Label's creation, then it would not be known. However, if the InterfaceIndex is known, then it must be represented by this value.

If an InterfaceIndex becomes known, then the network management entity (e.g. SNMP agent) responsible for this object MUST change the value from 0 (zero) to the value of the InterfaceIndex. If an ATM Label is being used in forwarding data, then the value of this object MUST be the InterfaceIndex."

::= { mplsLdpEntityAtmParmsEntry 1 }

mplsLdpEntityAtmMergeCap OBJECT-TYPE

SYNTAX INTEGER {
notSupported(0),
vcMerge(2)
}

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"Denotes the Merge Capability of this Entity."

::= { mplsLdpEntityAtmParmsEntry 2 }

mplsLdpEntityAtmLRComponents OBJECT-TYPE

SYNTAX Unsigned32 (1..65535)

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"Number of Label Range Components in the Initialization message. This also represents the number of entries in the mplsLdpEntityConfAtmLRTable which correspond to this entry."

::= { mplsLdpEntityAtmParmsEntry 3 }

mplsLdpEntityAtmVcDirectionality OBJECT-TYPE

SYNTAX INTEGER {
bidirectional(0),
unidirectional(1)
}

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"If the value of this object is 'bidirectional(0)', a given VCI, within a given VPI, is used as a label for both directions independently."

If the value of this object is 'unidirectional(1)',
a given VCI within a VPI designates one direction."

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```
::= { mplsLdpEntityAtmParmsEntry 4 }
```

mplsLdpEntityAtmLsrConnectivity OBJECT-TYPE

```
SYNTAX      INTEGER {
                direct(1),
                indirect(2)
            }
```

```
MAX-ACCESS  read-create
```

```
STATUS      current
```

DESCRIPTION

"The peer LSR may be connected indirectly by means of an ATM VP so that the VPI values may be different on either endpoint so the label MUST be encoded entirely within the VCI field."

```
DEFVAL { direct }
```

```
::= { mplsLdpEntityAtmParmsEntry 5 }
```

mplsLdpEntityDefaultControlVpi OBJECT-TYPE

```
SYNTAX      AtmVpIdentifier
```

```
MAX-ACCESS  read-create
```

```
STATUS      current
```

DESCRIPTION

"The default VPI value for the non-MPLS connection. The default value of this is 0 (zero) but other values may be configured. This object allows a different value to be configured."

DEFVAL

```
{ 0 }
```

```
::= { mplsLdpEntityAtmParmsEntry 6 }
```

mplsLdpEntityDefaultControlVci OBJECT-TYPE

```
SYNTAX      MplsAtmVcIdentifier
```

```
MAX-ACCESS  read-create
```

```
STATUS      current
```

DESCRIPTION

"The Default VCI value for a non-MPLS connection. The default value of this is 32 but other values may be configured. This object allows a different value to be configured."

DEFVAL

```
{ 32 }
```

```
::= { mplsLdpEntityAtmParmsEntry 7 }
```

mplsLdpEntityUnlabTrafVpi OBJECT-TYPE

```
SYNTAX      AtmVpIdentifier
```

```
MAX-ACCESS  read-create
```

```
STATUS      current
```

DESCRIPTION

"VPI value of the VCC supporting unlabelled traffic. This non-MPLS connection is used to carry unlabelled (IP)

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packets. The default value is the same as the default value of the 'mplsLdpEntityDefaultControlVpi', however another value may be configured."

DEFVAL { 0 }

::= { mplsLdpEntityAtmParmsEntry 8 }

mplsLdpEntityUnlabTraFVci OBJECT-TYPE

SYNTAX MplsAtmVcIdentifier

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"VCI value of the VCC supporting unlabelled traffic.

This non-MPLS connection is used to carry unlabelled (IP) packets. The default value is the same as the default value of the 'mplsLdpEntityDefaultControlVci', however another value may be configured."

DEFVAL { 32 }

::= { mplsLdpEntityAtmParmsEntry 9 }

mplsLdpEntityAtmStorType OBJECT-TYPE

SYNTAX StorageType

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The storage type for this entry."

::= { mplsLdpEntityAtmParmsEntry 10 }

mplsLdpEntityAtmRowStatus OBJECT-TYPE

SYNTAX RowStatus

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"An object that allows entries in this table to be created and deleted using the RowStatus convention.

NOTE: This RowStatus object should have the same value of the 'mplsLdpEntityRowStatus' related to this entry."

::= { mplsLdpEntityAtmParmsEntry 11 }

--

-- The MPLS LDP Entity Configurable ATM Label Range Table

--

mplsLdpEntityConfAtmLRTable OBJECT-TYPE

SYNTAX SEQUENCE OF MplsLdpEntityConfAtmLREntry

MAX-ACCESS not-accessible

STATUS current
DESCRIPTION

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"The MPLS LDP Entity Configurable ATM Label Range Table. The purpose of this table is to provide a mechanism for specifying a contiguous range of vpi's with a contiguous range of vci's, or a 'label range' for LDP Entities.

LDP Entities which use ATM must have at least one entry in this table."

::= { mplsLdpEntityAtmObjects 2 }

mplsLdpEntityConfAtmLREntry OBJECT-TYPE

SYNTAX MplsLdpEntityConfAtmLREntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"A row in the LDP Entity Configurable ATM Label Range Table. One entry in this table contains information on a single range of labels represented by the configured Upper and Lower Bounds VPI/VCI pairs. These are the same data used in the Initialization Message.

NOTE: The ranges for a specific LDP Entity are UNIQUE and non-overlapping. For example, for a specific LDP Entity index, there could be one entry having ConfLowerBound vpi/vci == 0/32, and ConfUpperBound vpi/vci == 0/100, and a second entry for this same interface with ConfLowerBound vpi/vci == 0/101 and ConfUpperBound vpi/vci == 0/200. However, there could not be a third entry with ConfLowerBound vpi/vci == 0/200 and ConfUpperBound vpi/vci == 0/300 because this label range overlaps with the second entry (i.e. both entries now have 0/200).

A row will not be created unless a unique and non-overlapping range is specified. Thus, row creation implies a one-shot row creation of LDP EntityID and ConfLowerBound vpi/vci and ConfUpperBound vpi/vci. At least one label range entry for a specific LDP Entity MUST include the default VPI/VCI values denoted in the LDP Entity Table."

INDEX { mplsLdpEntityLdpId,
mplsLdpEntityIndex,
mplsLdpEntityConfAtmLRMinVpi,
mplsLdpEntityConfAtmLRMinVci
}

```
::= { mplsLdpEntityConfAtmLRTable 1 }
```

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```
MplsLdpEntityConfAtmLREntry ::= SEQUENCE {
```

```
    mplsLdpEntityConfAtmLRMinVpi    AtmVpIdentifier,  
    mplsLdpEntityConfAtmLRMinVci    MplsAtmVcIdentifier,  
    mplsLdpEntityConfAtmLRMaxVpi    AtmVpIdentifier,  
    mplsLdpEntityConfAtmLRMaxVci    MplsAtmVcIdentifier,  
    mplsLdpEntityConfAtmLRStorType  StorageType,  
    mplsLdpEntityConfAtmLRRowStatus RowStatus
```

```
}
```

```
mplsLdpEntityConfAtmLRMinVpi OBJECT-TYPE
```

```
    SYNTAX AtmVpIdentifier
```

```
    MAX-ACCESS not-accessible
```

```
    STATUS current
```

```
    DESCRIPTION
```

```
        "The minimum VPI number configured for this range."
```

```
    ::= { mplsLdpEntityConfAtmLREntry 1 }
```

```
mplsLdpEntityConfAtmLRMinVci OBJECT-TYPE
```

```
    SYNTAX MplsAtmVcIdentifier
```

```
    MAX-ACCESS not-accessible
```

```
    STATUS current
```

```
    DESCRIPTION
```

```
        "The minimum VCI number configured for this range."
```

```
    ::= { mplsLdpEntityConfAtmLREntry 2 }
```

```
mplsLdpEntityConfAtmLRMaxVpi OBJECT-TYPE
```

```
    SYNTAX AtmVpIdentifier
```

```
    MAX-ACCESS read-create
```

```
    STATUS current
```

```
    DESCRIPTION
```

```
        "The maximum VPI number configured for this range."
```

```
    ::= { mplsLdpEntityConfAtmLREntry 3 }
```

```
mplsLdpEntityConfAtmLRMaxVci OBJECT-TYPE
```

```
    SYNTAX MplsAtmVcIdentifier
```

```
    MAX-ACCESS read-create
```

```
    STATUS current
```

```
    DESCRIPTION
```

```
        "The maximum VCI number configured for this range."
```

```
    ::= { mplsLdpEntityConfAtmLREntry 4 }
```

```
mplsLdpEntityConfAtmLRStorType OBJECT-TYPE
```

```
    SYNTAX StorageType
```

```
    MAX-ACCESS read-create
```

```
    STATUS current
```

```
    DESCRIPTION
```

```
        "The storage type for this entry."
```

```
::= { mplsLdpEntityConfAtmLREntry 5 }
```

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mplsLdpEntityConfAtmLRRowStatus OBJECT-TYPE

SYNTAX RowStatus

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"An object that allows entries in this table to be created and deleted using the RowStatus convention.

There must exist at least one entry in this table for every LDP Entity that has 'mplsLdpEntityOptionalParameters' object with a value of 'atmSessionParameters'.

NOTE: This RowStatus object should have the same value of the 'mplsLdpEntityRowStatus' related to this entry."

::= { mplsLdpEntityConfAtmLREntry 6 }

--

-- Ldp Entity Objects for Frame Relay

--

mplsLdpEntityFrameRelayObjects OBJECT IDENTIFIER ::=

{ mplsLdpEntityObjects 5 }

mplsLdpEntityFrParmsTable OBJECT-TYPE

SYNTAX SEQUENCE OF MplsLdpEntityFrParmsEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"This table contains information about the Optional Parameters to specify what this Entity is going to specify for Frame Relay specific LDP Initialization Messages."

::= { mplsLdpEntityFrameRelayObjects 1 }

mplsLdpEntityFrParmsEntry OBJECT-TYPE

SYNTAX MplsLdpEntityFrParmsEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"An entry in this table represents the Frame Relay optional parameters associated with the LDP entity."

INDEX { mplsLdpEntityLdpId,
mplsLdpEntityIndex
}


```
::= { mplsLdpEntityFrParmsTable 1 }
```

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```
MplsLdpEntityFrParmsEntry ::= SEQUENCE {  
    mplsLdpEntityFrIfIndxOrZero      InterfaceIndexOrZero,  
    mplsLdpEntityFrMergeCap          INTEGER,  
    mplsLdpEntityFrLRComponents      Unsigned32,  
    mplsLdpEntityFrLen               INTEGER,  
    mplsLdpEntityFrVcDirectionality  INTEGER,  
    mplsLdpEntityFrParmsStorType     StorageType,  
    mplsLdpEntityFrParmsRowStatus    RowStatus  
}
```

mplsLdpEntityFrIfIndxOrZero OBJECT-TYPE

SYNTAX InterfaceIndexOrZero

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This value represents either the InterfaceIndex of the 'ifLayer' where the Frame Relay Labels 'owned' by this entry were created, or 0 (zero). The value of zero means that the InterfaceIndex is not known. For example, if the InterfaceIndex is created subsequent to the Frame Relay Label's creation, then it would not be known. However, if the InterfaceIndex is known, then it must be represented by this value.

If an InterfaceIndex becomes known, then the network management entity (e.g. SNMP agent) responsible for this object MUST change the value from 0 (zero) to the value of the InterfaceIndex. If an Frame Relay Label is being used in forwarding data, then the value of this object MUST be the InterfaceIndex."

::= { mplsLdpEntityFrParmsEntry 1 }

mplsLdpEntityFrMergeCap OBJECT-TYPE

SYNTAX INTEGER {
 notSupported(0),
 supported(1)
 }

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This represents whether or not Frame Relay merge capability is supported."

::= { mplsLdpEntityFrParmsEntry 2 }

mplsLdpEntityFrLRComponents OBJECT-TYPE

SYNTAX Unsigned32 (1..65535)

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"Number of LabelRange Components in the Initialization

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message. This also represents the number of entries in the mplsLdpEntityConfFrLRTable which correspond to this entry."

::= { mplsLdpEntityFrParmsEntry 3 }

mplsLdpEntityFrLen OBJECT-TYPE

SYNTAX INTEGER {
 tenDlciBits(0),
 twentyThreeDlciBits(2)
}

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This object specifies the DLCI bits."

::= { mplsLdpEntityFrParmsEntry 4 }

mplsLdpEntityFrVcDirectionality OBJECT-TYPE

SYNTAX INTEGER {
 bidirectional(0),
 unidirection(1)
}

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"If the value of this object is 'bidirectional(0)', then the LSR supports the use of a given DLCI as a label for both directions independently. If the value of this object is 'unidirectional(1)', then the LSR uses the given DLCI as a label in only one direction."

::= { mplsLdpEntityFrParmsEntry 5 }

mplsLdpEntityFrParmsStorType OBJECT-TYPE

SYNTAX StorageType

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The storage type for this entry."

::= { mplsLdpEntityFrParmsEntry 6 }

mplsLdpEntityFrParmsRowStatus OBJECT-TYPE

SYNTAX RowStatus

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"An object that allows entries in this table to be created and deleted using the

RowStatus convention.

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NOTE: This RowStatus object should
have the same value of the 'mplsLdpEntityRowStatus'
related to this entry."
::= { mplsLdpEntityFrParmsEntry 7 }

--

-- Frame Relay Label Range Components

--

mplsLdpEntityConfFrLRTable OBJECT-TYPE

SYNTAX SEQUENCE OF MplsLdpEntityConfFrLREntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"This table contains information about the
Optional Parameters to specify what this Entity is
going to specify for Frame Relay specific
LDP Initialization Messages."

::= { mplsLdpEntityFrameRelayObjects 2 }

mplsLdpEntityConfFrLREntry OBJECT-TYPE

SYNTAX MplsLdpEntityConfFrLREntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"An entry in this table represents the Frame Relay
optional parameters associated with the LDP entity."

INDEX { mplsLdpEntityLdpId,
mplsLdpEntityIndex,
mplsLdpConfFrMinDlci
}

::= { mplsLdpEntityConfFrLRTable 1 }

MplsLdpEntityConfFrLREntry ::= SEQUENCE {

mplsLdpConfFrMinDlci	Integer32,
mplsLdpConfFrMaxDlci	Integer32,
mplsLdpConfFrStorType	StorageType,
mplsLdpConfFrRowStatus	RowStatus

}

mplsLdpConfFrMinDlci OBJECT-TYPE

SYNTAX Integer32(0..4194303)

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"The lower bound which is supported. This value should
be the same as that in the Frame Relay Label Range

```
Component's Minimum DLCI field."  
::= { mplsLdpEntityConfFrLREntry 1 }
```

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mplsLdpConfFrMaxDlci OBJECT-TYPE

SYNTAX Integer32 (0..4194303)

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The upper bound which is supported. This value should be the same as that in the Frame Relay Label Range Component's Maximum DLCI field."

::= { mplsLdpEntityConfFrLREntry 2 }

mplsLdpConfFrStorType OBJECT-TYPE

SYNTAX StorageType

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The storage type for this entry."

::= { mplsLdpEntityConfFrLREntry 3 }

mplsLdpConfFrRowStatus OBJECT-TYPE

SYNTAX RowStatus

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"An object that allows entries in this table to be created and deleted using the RowStatus convention."

If the value of the object 'mplsLdpEntityOptionalParameters' contains the value of 'frameRelaySessionParameters(3)' then there must be at least one corresponding entry in this table.

NOTE: This RowStatus object should have the same value of the 'mplsLdpEntityRowStatus' related to this entry."

::= { mplsLdpEntityConfFrLREntry 4 }

--

-- The MPLS LDP Entity Statistics Table

--

mplsLdpEntityStatsTable OBJECT-TYPE

SYNTAX SEQUENCE OF MplsLdpEntityStatsEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

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"This table is a read-only table which augments the mplsLdpEntityTable. The purpose of this table is to keep statistical information about the LDP Entities on the LSR."

::= { mplsLdpEntityObjects 6 }

mplsLdpEntityStatsEntry OBJECT-TYPE

SYNTAX MplsLdpEntityStatsEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"A row in this table contains statistical information about an LDP Entity. Some counters contained in a row are for fatal errors received during a former LDP Session associated with this entry. For example, an Ldp Pdu received on a TCP connection during an LDP Session contains a fatal error. That error is counted here, because the session is terminated.

If the error is NOT fatal (i.e. and the Session remains), then the error is counted in the mplsLdpSesStatsEntry."

AUGMENTS { mplsLdpEntityEntry }

::= { mplsLdpEntityStatsTable 1 }

MplsLdpEntityStatsEntry ::= SEQUENCE {

mplsLdpAttemptedSessions	Counter32,
mplsLdpSesRejectedNoHelloErrors	Counter32,
mplsLdpSesRejectedAdErrors	Counter32,
mplsLdpSesRejectedMaxPduErrors	Counter32,
mplsLdpSesRejectedLRErrors	Counter32,
mplsLdpBadLdpIdentifierErrors	Counter32,
mplsLdpBadPduLengthErrors	Counter32,
mplsLdpBadMessageLengthErrors	Counter32,
mplsLdpBadTlvLengthErrors	Counter32,
mplsLdpMalformedTlvValueErrors	Counter32,
mplsLdpKeepAliveTimerExpErrors	Counter32,
mplsLdpShutdownNotifReceived	Counter32,
mplsLdpShutdownNotifSent	Counter32

}

mplsLdpAttemptedSessions OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"A count of the total attempted sessions for

```
    this LDP Entity."  
 ::= { mplsLdpEntityStatsEntry 1 }
```

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mplsLdpSesRejectedNoHelloErrors OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"A count of the Session Rejected/No Hello Error Notification Messages sent or received by this LDP Entity."

::= { mplsLdpEntityStatsEntry 2 }

mplsLdpSesRejectedAdErrors OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"A count of the Session Rejected/Parameters Advertisement Mode Error Notification Messages sent or received by this LDP Entity."

::= { mplsLdpEntityStatsEntry 3 }

mplsLdpSesRejectedMaxPduErrors OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"A count of the Session Rejected/Parameters Max Pdu Length Error Notification Messages sent or received by this LDP Entity."

::= { mplsLdpEntityStatsEntry 4 }

mplsLdpSesRejectedLRErrors OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"A count of the Session Rejected/Parameters Label Range Notification Messages sent or received by this LDP Entity."

::= { mplsLdpEntityStatsEntry 5 }

mplsLdpBadLdpIdentifierErrors OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This object counts the number of Bad LDP Identifier

Fatal Errors detected by the session(s)
(past and present) associated with this LDP Entity."

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REFERENCE

"LDP Specification, [Section 3.5.1.2.](#)"
::= { mplsLdpEntityStatsEntry 6 }

mplsLdpBadPduLengthErrors OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This object counts the number of Bad Pdu Length
Fatal Errors detected by the session(s)
(past and present) associated with this LDP Entity."

REFERENCE

"LDP Specification, [Section 3.5.1.2.](#)"
::= { mplsLdpEntityStatsEntry 7 }

mplsLdpBadMessageLengthErrors OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This object counts the number of Bad Message
Length Fatal Errors detected by the session(s)
(past and present) associated with this LDP Entity."

REFERENCE

"LDP Specification, [Section 3.5.1.2.](#)"
::= { mplsLdpEntityStatsEntry 8 }

mplsLdpBadTlvLengthErrors OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This object counts the number of Bad TLV
Length Fatal Errors detected by the session(s)
(past and present) associated with this LDP Entity."

REFERENCE

"LDP Specification, [Section 3.5.1.2.](#)"
::= { mplsLdpEntityStatsEntry 9 }

mplsLdpMalformedTlvValueErrors OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This object counts the number of Malformed TLV
Value Fatal Errors detected by the session(s)
(past and present) associated with this

LDP Entity."
REFERENCE

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```
        "LDP Specification, Section 3.5.1.2."
 ::= { mplsLdpEntityStatsEntry 10 }

mplsLdpKeepAliveTimerExpErrors OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS   read-only
    STATUS       current
    DESCRIPTION
        "This object counts the number of Session Keep Alive
         Timer Expired Errors detected by the session(s)
         (past and present) associated with this LDP Entity."
    REFERENCE
        "LDP Specification, Section 3.5.1.2."
 ::= { mplsLdpEntityStatsEntry 11 }

mplsLdpShutdownNotifReceived OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS   read-only
    STATUS       current
    DESCRIPTION
        "This object counts the number of Shutdown Notifications
         received related to session(s) (past and present)
         associated with this LDP Entity."
 ::= { mplsLdpEntityStatsEntry 12 }

mplsLdpShutdownNotifSent OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS   read-only
    STATUS       current
    DESCRIPTION
        "This object counts the number of Shutdown Notifications
         sent related to session(s) (past and present) associated
         with this LDP Entity."
 ::= { mplsLdpEntityStatsEntry 13 }

--
-- The MPLS LDP Peer Table
--

mplsLdpSessionObjects OBJECT IDENTIFIER ::=
    { mplsLdpObjects 3 }

mplsLdpPeerTable OBJECT-TYPE
    SYNTAX      SEQUENCE OF MplsLdpPeerEntry
    MAX-ACCESS   not-accessible
    STATUS       current
    DESCRIPTION
```


"Information about LDP peers known by Entities in
the mplsLdpEntityTable. The information in this table

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is based on information from the Entity-Peer interaction during session initialization but is not appropriate for the mplsLdpSessionTable, because objects in this table may or may not be used in session establishment."

::= { mplsLdpSessionObjects 1 }

mplsLdpPeerEntry OBJECT-TYPE

SYNTAX MplsLdpPeerEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"Information about a single Peer which is related to a Session. NOTE: this table is augmented by the mplsLdpSessionTable."

INDEX { mplsLdpEntityLdpId,
mplsLdpEntityIndex,
mplsLdpPeerLdpId }

::= { mplsLdpPeerTable 1 }

MplsLdpPeerEntry ::= SEQUENCE {

mplsLdpPeerLdpId MplsLdpIdentifier,

mplsLdpPeerLabelDistMethod INTEGER,

mplsLdpPeerLoopDetectionForPV INTEGER,

mplsLdpPeerPVL Integer32

}

mplsLdpPeerLdpId OBJECT-TYPE

SYNTAX MplsLdpIdentifier

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"The LDP identifier of this LDP Peer."

::= { mplsLdpPeerEntry 1 }

mplsLdpPeerLabelDistMethod OBJECT-TYPE

SYNTAX INTEGER {
downstreamOnDemand(1),
downstreamUnsolicited(2)
}

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"For any given LDP session, the method of label distribution must be specified."

::= { mplsLdpPeerEntry 2 }

mplsLdpPeerLoopDetectionForPV OBJECT-TYPE

SYNTAX INTEGER {

```
disabled(0),  
enabled(1)
```

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```
    }
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION
    "An indication of whether loop detection based
    on path vectors is disabled or enabled for this Peer.

    If this object has a value of disabled(0),
    then loop detection is disabled.  Otherwise, if this
    object has a value of enabled(1), then loop detection
    based on path vectors is enabled."
::= { mplsLdpPeerEntry 3 }
```

mplsLdpPeerPVL OBJECT-TYPE

```
SYNTAX        Integer32 (0..255)
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION
    "If the value of 'mplsLdpPeerLoopDetectionForPV' for
    this entry is 'enabled(1)', the this object represents
    that Path Vector Limit for this peer.

    If the value of 'mplsLdpPeerLoopDetectionForPV' for
    this entry is 'disabled(0)', then this value should
    be 0 (zero)."
::= { mplsLdpPeerEntry 4 }
```

```
--
-- The MPLS LDP Hello Adjacency Table
--
```

```
mplsLdpHelloAdjacencyObjects OBJECT IDENTIFIER ::=
    { mplsLdpSessionObjects 2 }
```

mplsLdpHelloAdjacencyTable OBJECT-TYPE

```
SYNTAX        SEQUENCE OF MplsLdpHelloAdjacencyEntry
MAX-ACCESS    not-accessible
STATUS        current
DESCRIPTION
    "A table of Hello Adjacencies for Sessions."
::= { mplsLdpHelloAdjacencyObjects 1 }
```

mplsLdpHelloAdjacencyEntry OBJECT-TYPE

```
SYNTAX        MplsLdpHelloAdjacencyEntry
MAX-ACCESS    not-accessible
STATUS        current
```

DESCRIPTION

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"Each row represents a single LDP Hello Adjacency.
An LDP Session can have one or more Hello adjacencies."

```
INDEX      { mplsLdpEntityLdpId,
              mplsLdpEntityIndex,
              mplsLdpPeerLdpId,
              mplsLdpHelloAdjIndex }
 ::= { mplsLdpHelloAdjacencyTable 1 }
```

```
MplsLdpHelloAdjacencyEntry ::= SEQUENCE {
    mplsLdpHelloAdjIndex      Unsigned32,
    mplsLdpHelloAdjHoldTimeRem TimeInterval,
    mplsLdpHelloAdjType      INTEGER
}
```

mplsLdpHelloAdjIndex OBJECT-TYPE

```
SYNTAX      Unsigned32 (1..4294967295)
MAX-ACCESS  not-accessible
STATUS      current
DESCRIPTION
    "An identifier for this specific adjacency."
 ::= { mplsLdpHelloAdjacencyEntry 1 }
```

mplsLdpHelloAdjHoldTimeRem OBJECT-TYPE

```
SYNTAX      TimeInterval
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
    "The time remaining for this Hello Adjacency.
     This interval will change when the 'next'
     Hello message which corresponds to this
     Hello Adjacency is received."
 ::= { mplsLdpHelloAdjacencyEntry 2 }
```

mplsLdpHelloAdjType OBJECT-TYPE

```
SYNTAX      INTEGER {
              link(1),
              targeted(2)
            }
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
    "This adjacency is the result of a 'link'
     hello if the value of this object is link(1).
     Otherwise, it is a result of a 'targeted'
     hello, targeted(2)."
 ::= { mplsLdpHelloAdjacencyEntry 3 }
```

--

-- The MPLS LDP Sessions Table

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--

mplsLdpSesUpDownTrapEnable OBJECT-TYPE

SYNTAX INTEGER {
enabled(1),
disabled(2)
}

MAX-ACCESS read-write

STATUS current

DESCRIPTION

"Indicates whether the traps, 'mplsLdpSesUp' and
'mplsLdpSesDown' will be generated or not.

If the value of this object is 'enabled(1)'
then the traps will generated. If the value
of this object is 'disabled(2)' then the
traps will not be generated. The DEFVAL
is set to 'disabled(2)'."

DEFVAL { disabled }

::= { mplsLdpSessionObjects 3 }

mplsLdpSessionTable OBJECT-TYPE

SYNTAX SEQUENCE OF MplsLdpSessionEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"A table of Sessions between the LDP Entities and
LDP Peers. Each row represents a single session."

::= { mplsLdpSessionObjects 4 }

mplsLdpSessionEntry OBJECT-TYPE

SYNTAX MplsLdpSessionEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"An entry in this table represents information on a
single session between an LDP Entity and LDP Peer.
The information contained in a row is read-only.

Please note: the Path Vector Limit for the
Session is the value which is configured in
the corresponding mplsLdpEntityEntry. The
Peer's Path Vector Limit is in noted in the
mplsLdpPeerTable.

Values which may differ from those configured are
noted in the objects of this table, the

mplsLdpAtmSessionTable and the
mplsLdpFrameRelaySessionTable. A value will

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differ if it was negotiated between the Entity and the Peer. Values may or may not be negotiated. For example, if the values are the same then no negotiation takes place.

If they are negotiated, then they may differ."

AUGMENTS { mplsLdpPeerEntry }
::= { mplsLdpSessionTable 1 }

MplsLdpSessionEntry ::= SEQUENCE {
 mplsLdpSesState INTEGER,
 mplsLdpSesProtocolVersion Integer32,
 mplsLdpSesKeepAliveHoldTimeRem TimeInterval,
 mplsLdpSesMaxPduLen Unsigned32,
 mplsLdpSesDiscontinuityTime TimeStamp
}

mplsLdpSesState OBJECT-TYPE
 SYNTAX INTEGER {
 nonexistent(1),
 initialized(2),
 openrec(3),
 opensent(4),
 operational(5)
 }
 MAX-ACCESS read-only
 STATUS current
 DESCRIPTION
 "The current state of the session, all of the
 states 1 - 5 are based on the state machine for
 session negotiation behavior."
 ::= { mplsLdpSessionEntry 1 }

mplsLdpSesProtocolVersion OBJECT-TYPE
 SYNTAX Integer32(1..65535)
 MAX-ACCESS read-only
 STATUS current
 DESCRIPTION
 "The version of the LDP Protocol which
 this session is using. This is the version of
 the LDP protocol which has been negotiated during
 session initialization."
 REFERENCE
 "[RFC 3036](#), LDP Specification, [Section 3.5.3](#) Initialization
 Message."
 ::= { mplsLdpSessionEntry 2 }

mplsLdpSesKeepAliveHoldTimeRem OBJECT-TYPE

SYNTAX	TimeInterval
MAX-ACCESS	read-only

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STATUS current

DESCRIPTION

"The keep alive hold time remaining for this session."

::= { mplsLdpSessionEntry 3 }

mplsLdpSesMaxPduLen OBJECT-TYPE

SYNTAX Unsigned32 (1..65535)

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The value of maximum allowable length for LDP PDUs for this session. This value may have been negotiated during the Session Initialization."

::= { mplsLdpSessionEntry 4 }

mplsLdpSesDiscontinuityTime OBJECT-TYPE

SYNTAX TimeStamp

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The value of sysUpTime on the most recent occasion at which any one or more of this session's counters suffered a discontinuity. The relevant counters are the specific instances associated with this session of any Counter32 or Counter64 object contained in the mplsLdpSessionStatsTable.

The initial value of this object is the value of sysUpTime when the entry was created in this table.

Also, an NMS can distinguish when a session between a given Entity and Peer goes away and then is 're-established'. This value would change and thus indicate to the NMS that this is a different session."

::= { mplsLdpSessionEntry 5 }

--

-- MPLS LDP ATM Session Information

--

mplsLdpAtmSesTable OBJECT-TYPE

SYNTAX SEQUENCE OF MplsLdpAtmSesEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"A table which relates Sessions in the

'mplsLdpSessionTable' and their label
range intersections. There could be one

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or more label range intersections between an LDP Entity and LDP Peer using ATM as the underlying media. Each row represents a single label range intersection.

NOTE: this table cannot use the 'AUGMENTS' clause because there is not necessarily a one-to-one mapping between this table and the mplsLdpSessionTable."
 ::= { mplsLdpSessionObjects 5 }

mplsLdpAtmSesEntry OBJECT-TYPE

SYNTAX MplsLdpAtmSesEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"An entry in this table represents information on a single label range intersection between an LDP Entity and LDP Peer.

The information contained in a row is read-only."

INDEX { mplsLdpEntityLdpId,
 mplsLdpEntityIndex,
 mplsLdpPeerLdpId,
 mplsLdpSesAtmLRLowerBoundVpi,
 mplsLdpSesAtmLRLowerBoundVci
 }

::= { mplsLdpAtmSesTable 1 }

MplsLdpAtmSesEntry ::= SEQUENCE {

mplsLdpSesAtmLRLowerBoundVpi	AtmVpIdentifier,
mplsLdpSesAtmLRLowerBoundVci	MplsAtmVcIdentifier,
mplsLdpSesAtmLRUpperBoundVpi	AtmVpIdentifier,
mplsLdpSesAtmLRUpperBoundVci	MplsAtmVcIdentifier

}

mplsLdpSesAtmLRLowerBoundVpi OBJECT-TYPE

SYNTAX AtmVpIdentifier

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"The minimum VPI number for this range."

::= { mplsLdpAtmSesEntry 1 }

mplsLdpSesAtmLRLowerBoundVci OBJECT-TYPE

SYNTAX MplsAtmVcIdentifier

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"The minimum VCI number for this range."

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```
::= { mplsLdpAtmSesEntry 2 }
```

```
mplsLdpSesAtmLRUpperBoundVpi OBJECT-TYPE
```

```
    SYNTAX AtmVpIdentifier
```

```
    MAX-ACCESS read-only
```

```
    STATUS current
```

```
    DESCRIPTION
```

```
        "The maximum VPI number for this range."
```

```
::= { mplsLdpAtmSesEntry 3 }
```

```
mplsLdpSesAtmLRUpperBoundVci OBJECT-TYPE
```

```
    SYNTAX MplsAtmVcIdentifier
```

```
    MAX-ACCESS read-only
```

```
    STATUS current
```

```
    DESCRIPTION
```

```
        "The maximum VCI number for this range."
```

```
::= { mplsLdpAtmSesEntry 4 }
```

```
--
```

```
-- MPLS LDP Frame Relay Session Information
```

```
--
```

```
mplsLdpFrameRelaySesTable OBJECT-TYPE
```

```
    SYNTAX SEQUENCE OF MplsLdpFrameRelaySesEntry
```

```
    MAX-ACCESS not-accessible
```

```
    STATUS current
```

```
    DESCRIPTION
```

```
        "A table of Frame Relay label range intersections  
        between the LDP Entities and LDP Peers.  
        Each row represents a single label range intersection."
```

```
        NOTE: this table cannot use the 'AUGMENTS'  
        clause because there is not necessarily a one-to-one  
        mapping between this table and the mplsLdpSessionTable."
```

```
::= { mplsLdpSessionObjects 6 }
```

```
mplsLdpFrameRelaySesEntry OBJECT-TYPE
```

```
    SYNTAX MplsLdpFrameRelaySesEntry
```

```
    MAX-ACCESS not-accessible
```

```
    STATUS current
```

```
    DESCRIPTION
```

```
        "An entry in this table represents information on a  
        single label range intersection between an  
        LDP Entity and LDP Peer."
```

```
        The information contained in a row is read-only."
```

```
    INDEX { mplsLdpEntityLdpId,  
            mplsLdpEntityIndex,
```


mpIsLdpPeerLdpId,

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```
        mplsLdpFrSesMinDlci
    }
    ::= { mplsLdpFrameRelaySesTable 1 }

MplsLdpFrameRelaySesEntry ::= SEQUENCE {
    mplsLdpFrSesMinDlci    Integer32,
    mplsLdpFrSesMaxDlci    Integer32,
    mplsLdpFrSesLen        INTEGER
}

mplsLdpFrSesMinDlci OBJECT-TYPE
    SYNTAX      Integer32(0..4194303)
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "The lower bound of DLCIs which are supported."
    ::= { mplsLdpFrameRelaySesEntry 1 }

mplsLdpFrSesMaxDlci OBJECT-TYPE
    SYNTAX      Integer32 (0..4194303)
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The upper bound of DLCIs which are supported."
    ::= { mplsLdpFrameRelaySesEntry 2 }

mplsLdpFrSesLen OBJECT-TYPE
    SYNTAX      INTEGER {
                tenDlciBits(0),
                twentyThreeDlciBits(2)
            }
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "This object specifies the DLCI bits."
    ::= { mplsLdpFrameRelaySesEntry 3 }

--
-- The MPLS LDP Session Statistics Table
--

mplsLdpSesStatsTable OBJECT-TYPE
    SYNTAX      SEQUENCE OF MplsLdpSesStatsEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
```

"A table of statistics for Sessions between

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```

    LDP Entities and LDP Peers."
 ::= { mplsLdpSessionObjects 7 }

mplsLdpSesStatsEntry OBJECT-TYPE
    SYNTAX      MplsLdpSesStatsEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "An entry in this table represents statistical
        information on a single session between an LDP
        Entity and LDP Peer."
    AUGMENTS    { mplsLdpPeerEntry }
 ::= { mplsLdpSesStatsTable 1 }

MplsLdpSesStatsEntry ::= SEQUENCE {
    mplsLdpSesStatsUnkMesTypeErrors Counter32,
    mplsLdpSesStatsUnkTlvErrors      Counter32
}

mplsLdpSesStatsUnkMesTypeErrors OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "This object counts the number of Unknown Message Type
        Errors detected during this session.

        Discontinuities in the value of this counter can occur
        at re-initialization of the management system, and at
        other times as indicated by the value of
        mplsLdpSesDiscontinuityTime."
 ::= { mplsLdpSesStatsEntry 1 }

mplsLdpSesStatsUnkTlvErrors OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "This object counts the number of Unknown TLV Errors
        detected during this session.

        Discontinuities in the value of this counter can occur
        at re-initialization of the management system, and at
        other times as indicated by the value of
        mplsLdpSessionDiscontinuityTime."
 ::= { mplsLdpSesStatsEntry 2 }
```


--

-- Mpls FEC Table

--

mplsFecObjects OBJECT IDENTIFIER ::=

{ mplsLdpSessionObjects 8 }

mplsFecIndexNext OBJECT-TYPE

SYNTAX Unsigned32 (0..4294967295)

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This object contains an appropriate value to be used for mplsFecIndex when creating entries in the mplsFecTable. The value 0 indicates that no unassigned entries are available. To obtain the mplsFecIndex value for a new entry, the manager issues a management protocol retrieval operation to obtain the current value of this object. After each retrieval, the agent should modify the value to the next unassigned index."

::= { mplsFecObjects 1 }

mplsFecTable OBJECT-TYPE

SYNTAX SEQUENCE OF MplsFecEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"This table represents the FEC (Forwarding Equivalence Class) Information associated with an LSP."

::= { mplsFecObjects 2 }

mplsFecEntry OBJECT-TYPE

SYNTAX MplsFecEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"Each row represents a single FEC Element."

INDEX { mplsFecIndex }

::= { mplsFecTable 1 }

MplsFecEntry ::= SEQUENCE {

mplsFecIndex Unsigned32,

mplsFecType INTEGER,

mplsFecAddrLength Integer32,

mplsFecAddrFamily AddressFamilyNumbers,
mplsFecAddr MplsLdpGenAddr,

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```
    mplsFecStorType    StorageType,  
    mplsFecRowStatus   RowStatus  
}
```

mplsFecIndex OBJECT-TYPE

```
    SYNTAX      Unsigned32(1..4294967295)  
    MAX-ACCESS   not-accessible  
    STATUS      current  
    DESCRIPTION  
        "The index which uniquely identifies this entry."  
    ::= { mplsFecEntry 1 }
```

mplsFecType OBJECT-TYPE

```
    SYNTAX      INTEGER {  
        prefix(1),  
        hostAddress(2)  
    }  
    MAX-ACCESS   read-create  
    STATUS      current  
    DESCRIPTION  
        "The type of the FEC.  If the value of this object  
        is 'prefix(1)' then the FEC type described by this  
        row is for address prefixes.  
  
        If the value of this object is 'hostAddress(2)' then  
        the FEC type described by this row is a host address."  
    ::= { mplsFecEntry 2 }
```

mplsFecAddrLength OBJECT-TYPE

```
    SYNTAX      Integer32(0..255)  
    MAX-ACCESS   read-create  
    STATUS      current  
    DESCRIPTION  
        "If the value of 'mplsFecType' is 'prefix(1)'  
        then the value of this object is the length in  
        bits of the address prefix represented by  
        'mplsFecAddr', or if the length is zero then  
        this is a special value which indicates that the  
        prefix matches all addresses.  In this case the  
        prefix is also zero (i.e. 'mplsFecAddr' will  
        have the value of zero.)"  
    ::= { mplsFecEntry 3 }
```

mplsFecAddrFamily OBJECT-TYPE

```
    SYNTAX      AddressFamilyNumbers  
    MAX-ACCESS   read-create  
    STATUS      current  
    DESCRIPTION
```


"The value of this object is from the Address Family
Numbers."

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```
::= { mplsFecEntry 4 }
```

```
mplsFecAddr      OBJECT-TYPE
    SYNTAX        MplsLdpGenAddr
    MAX-ACCESS    read-create
    STATUS        current
    DESCRIPTION
        "If the value of 'mplsFecType' is 'prefix(1)'
        then the value of this object is the address prefix.
        If the value of the 'mplsFecAddrLength'
        is object is zero, then this object should also be
        zero.

        If the value of the 'mplsFecType' is 'host(2)'
        then this is the host address."
    ::= { mplsFecEntry 5 }
```

```
mplsFecStorType  OBJECT-TYPE
    SYNTAX        StorageType
    MAX-ACCESS    read-create
    STATUS        current
    DESCRIPTION
        "The storage type for this entry."
    ::= { mplsFecEntry 6 }
```

```
mplsFecRowStatus OBJECT-TYPE
    SYNTAX        RowStatus
    MAX-ACCESS    read-create
    STATUS        current
    DESCRIPTION
        "An object that allows entries in this table to
        be created and deleted using the
        RowStatus convention."
    ::= { mplsFecEntry 7 }
```

```
--
-- Mapping Tables between Sessions and the LSR MIB.
--
```

```
--
-- SessionInLabels and InSegment
--
```

```
mplsLdpSesInLabelMapTable OBJECT-TYPE
    SYNTAX        SEQUENCE OF MplsLdpSesInLabelMapEntry
    MAX-ACCESS    not-accessible
```

STATUS current

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DESCRIPTION

"A table of Session's Ingress Labels which are Mapped to the LSR MIB's mplsInSegmentTable. Each row represents a single Ingress Label."

::= { mplsLdpSessionObjects 9 }

mplsLdpSesInLabelMapEntry OBJECT-TYPE

SYNTAX MplsLdpSesInLabelMapEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"An entry in this table represents information on a single LDP LSP which is represented by a session's index triple (mplsLdpEntityLdpId, mplsLdpEntityIndex, mplsLdpPeerLdpId) AND the index tuple (mplsLdpSessionInLabel, mplsInSegmentIfIndex) from the LSR MIB's mplsInSegmentTable.

The information contained in a row is read-only."

INDEX { mplsLdpEntityLdpId,
mplsLdpEntityIndex,
mplsLdpPeerLdpId,
mplsLdpSesInLabelIfIndex,
mplsLdpSesInLabel
}

::= { mplsLdpSesInLabelMapTable 1 }

MplsLdpSesInLabelMapEntry ::= SEQUENCE {

mplsLdpSesInLabelIfIndex InterfaceIndex,
mplsLdpSesInLabel MplsLabel,
mplsLdpSesInLabelType MplsLdpLabelTypes,
mplsLdpSesInLabelConnType INTEGER

}

mplsLdpSesInLabelIfIndex OBJECT-TYPE

SYNTAX InterfaceIndex

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"The ifIndex of the 'mplsLdpSesInLabel' which should have the same value as the 'mplsInSegmentIfIndex' in the LSR MIB."

::= { mplsLdpSesInLabelMapEntry 1 }

mplsLdpSesInLabel OBJECT-TYPE

SYNTAX MplsLabel

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"The incoming label of this LSP. This has the same value as the 'mplsInSegmentLabel' in the LSR MIB."

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```
 ::= { mplsLdpSesInLabelMapEntry 2 }
```

```
mplsLdpSesInLabelType OBJECT-TYPE
```

```
    SYNTAX      MplsLdpLabelTypes
```

```
    MAX-ACCESS   read-only
```

```
    STATUS      current
```

```
    DESCRIPTION
```

```
        "The Layer 2 Label Type for 'mplsLdpInLabel'."
```

```
 ::= { mplsLdpSesInLabelMapEntry 3 }
```

```
mplsLdpSesInLabelConnType OBJECT-TYPE
```

```
    SYNTAX      INTEGER {
                                unknown(1),
                                xconnect(2),
                                terminates(3)
                            }
```

```
    MAX-ACCESS   read-only
```

```
    STATUS      current
```

```
    DESCRIPTION
```

```
        "The type of LSP connection.
```

```
        The possible values are:
```

```
        unknown(1) --    this may be the value if the LSP
                           is in a state of flux.  It is
                           considered to be a temporary
                           situation.
```

```
        xconnect(2) --    if the mapping between the
                           session and the insegment
                           is associated with an LSP which
                           is a true cross-connection.
```

```
        terminates(3) -- if the mapping between the
                           session and the insegment
                           is associated with an LSP which
                           terminates on this LSR and is
                           not a cross-connection."
```

```
 ::= { mplsLdpSesInLabelMapEntry 4 }
```

```
--
```

```
-- SessionOutLabels and OutSegment
```

```
--
```

```
mplsLdpSesOutLabelMapTable OBJECT-TYPE
```

```
    SYNTAX      SEQUENCE OF MplsLdpSesOutLabelMapEntry
```

```
    MAX-ACCESS   not-accessible
```

```
    STATUS      current
```

```
    DESCRIPTION
```

```
        "A table of Session's Egress Labels which
```

are Mapped to the LSR MIB.
Each row represents a single Egress Label."

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```
::= { mplsLdpSessionObjects 10 }
```

mplsLdpSesOutLabelMapEntry OBJECT-TYPE

SYNTAX MplsLdpSesOutLabelMapEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"An entry in this table represents information on a single session between an LDP Entity and LDP Peer.

The information contained in a row is read-only."

INDEX { mplsLdpEntityLdpId,
mplsLdpEntityIndex,
mplsLdpPeerLdpId,
mplsLdpSesOutLabelIfIndex,
mplsLdpSesOutLabel
}

```
::= { mplsLdpSesOutLabelMapTable 1 }
```

MplsLdpSesOutLabelMapEntry ::= SEQUENCE {

mplsLdpSesOutLabelIfIndex InterfaceIndex,

mplsLdpSesOutLabel MplsLabel,

mplsLdpSesOutLabelType MplsLdpLabelTypes,

mplsLdpSesOutLabelConnType INTEGER,

mplsLdpSesOutSegmentIndex Integer32

}

mplsLdpSesOutLabelIfIndex OBJECT-TYPE

SYNTAX InterfaceIndex

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"The ifIndex of the 'mplsLdpSesOutLabel'."

```
::= { mplsLdpSesOutLabelMapEntry 1 }
```

mplsLdpSesOutLabel OBJECT-TYPE

SYNTAX MplsLabel

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"The outgoing label of this LSP."

```
::= { mplsLdpSesOutLabelMapEntry 2 }
```

mplsLdpSesOutLabelType OBJECT-TYPE

SYNTAX MplsLdpLabelTypes

MAX-ACCESS read-only

STATUS current

DESCRIPTION


```
"The Layer 2 Label Type for 'mplsLdpOutLabel'."  
::= { mplsLdpSesOutLabelMapEntry 3 }
```

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mplsLdpSesOutLabelConnType OBJECT-TYPE

SYNTAX INTEGER {
 unknown(1),
 xconnect(2),
 starts(3)
 }

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The type of LSP connection.

The possible values are:

unknown(1) -- this may be the value if the LSP
 is in a state of flux. It is
 considered to be a temporary
 situation.

xconnect(2) -- if the mapping between the
 session and the outsegment
 is associated with an LSP which
 is a true cross-connection.

starts(3) -- if the mapping between the
 session and the insegment
 is associated with an LSP which
 starts on this LSR and is
 considered an ingress to the LSP."

::= { mplsLdpSesOutLabelMapEntry 4 }

mplsLdpSesOutSegmentIndex OBJECT-TYPE

SYNTAX Integer32(1..2147483647)

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This value should contain the same value as
the 'mplsOutSegmentIndex' in the LSR MIB.

NOTE: this value will never be zero, because
this table only maps from Sessions to true
outsegments."

::= { mplsLdpSesOutLabelMapEntry 5 }

--

-- Sessions and XConnects (LIB Information)

--

mplsLdpSesXCMapTable OBJECT-TYPE

SYNTAX SEQUENCE OF MplsLdpSesXCMapEntry

MAX-ACCESS not-accessible

STATUS	current
DESCRIPTION	

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"A table of Session's Labels which
are Mapped to the LSR MIB 's XConnect table.
Each row represents a single cross connect."
::= { mplsLdpSessionObjects 11 }

mplsLdpSesXCMapEntry OBJECT-TYPE

SYNTAX MplsLdpSesXCMapEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"An entry in this table represents information on a
single session between an LDP Entity and LDP Peer.
The information contained in a row is read-only."

INDEX { mplsLdpEntityLdpId,
mplsLdpEntityIndex,
mplsLdpPeerLdpId,
mplsLdpSesInLabelIfIndex,
mplsLdpSesInLabel,
mplsLdpSesOutLabelIfIndex,
mplsLdpSesOutLabel
}

::= { mplsLdpSesXCMapTable 1 }

MplsLdpSesXCMapEntry ::= SEQUENCE {
mplsLdpSesXCIndex Integer32
}

mplsLdpSesXCIndex OBJECT-TYPE

SYNTAX Integer32(1..2147483647)

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This value should contain the same value as
the 'mplsXCIndex' in the LSR MIB.

NOTE: this value will never be zero, because
this table only maps from Sessions to true
cross connects."

::= { mplsLdpSesXCMapEntry 1 }

--

-- XcrossConnectsFECs Table

--

mplsXCsfecsTable OBJECT-TYPE

SYNTAX SEQUENCE OF MplsXCsfecsEntry

MAX-ACCESS not-accessible

STATUS current

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DESCRIPTION

"A table which shows the relationship between cross-connects and FECs. Each row represents a single cross connect to FEC association.

This table is read-only."

::= { mplsLdpSessionObjects 13 }

mplsXCsFecsEntry OBJECT-TYPE

SYNTAX MplsXCsFecsEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"An entry represents a single cross connect to FEC association."

INDEX { mplsLdpEntityLdpId,
mplsLdpEntityIndex,
mplsLdpPeerLdpId,
mplsLdpSesInLabelIfIndex,
mplsLdpSesInLabel,
mplsLdpSesOutLabelIfIndex,
mplsLdpSesOutLabel,
mplsFecIndex

}

::= { mplsXCsFecsTable 1 }

MplsXCsFecsEntry ::= SEQUENCE {

mplsXCfecOperStatus INTEGER,

mplsXCfecOperStatusLastChange TimeStamp

}

mplsXCfecOperStatus OBJECT-TYPE

SYNTAX INTEGER {
unknown(1),
inUse(2),
notInUse(3)
}

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"An indication of the operational status of the FEC associated with this cross connect.

unknown(1) - this is a temporary state which may indicate the LSP-FEC association is in a state of transition.

inUse(2) - the FEC associated with the XC is

currently being applied.

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```
        notInUse(3) - the FEC associated with the XC is
                      not being applied. Eventually, this
                      entry may be aged out."
 ::= { mplsXCsfecsEntry 1 }

mplsXCfecOperStatusLastChange OBJECT-TYPE
    SYNTAX      TimeStamp
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "This value of sysUpTime when the
         mplsXCfecOperStatus last changed state."
 ::= { mplsXCsfecsEntry 2 }

--
-- Address Message/Address Withdraw Message Information
--
-- This information is associated with a specific Session
-- because Label Address Messages are sent after session
-- initialization has taken place.
--

mplsLdpSesPeerAddrTable OBJECT-TYPE
    SYNTAX      SEQUENCE OF MplsLdpSesPeerAddrEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "This table 'extends' the mplsLdpSessionTable.
         This table is used to store Label Address Information
         from Label Address Messages received by this LSR from
         Peers. This table is read-only and should be updated
         when Label Withdraw Address Messages are received, i.e.
         Rows should be deleted as appropriate.

         NOTE: since more than one address may be contained
         in a Label Address Message, this table 'extends',
         rather than 'AUGMENTS' the mplsLdpSessionTable's
         information."
 ::= { mplsLdpSessionObjects 12 }

mplsLdpSesPeerAddrEntry OBJECT-TYPE
    SYNTAX      MplsLdpSesPeerAddrEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "An entry in this table represents information on
         session's for a single next hop address which was
```


advertised in an Address Message from the LDP peer.
The information contained in a row is read-only."

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```
INDEX      { mplsLdpEntityLdpId,
              mplsLdpEntityIndex,
              mplsLdpPeerLdpId,
              mplsLdpSesPeerAddrIndex
            }
 ::= { mplsLdpSesPeerAddrTable 1 }

MplsLdpSesPeerAddrEntry ::= SEQUENCE {
    mplsLdpSesPeerAddrIndex      Unsigned32,
    mplsLdpSesPeerNextHopAddrType AddressFamilyNumbers,
    mplsLdpSesPeerNextHopAddr    MplsLdpGenAddr
}

mplsLdpSesPeerAddrIndex OBJECT-TYPE
    SYNTAX      Unsigned32 (1..4294967295)
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "An index which uniquely identifies this entry within
         a given session."
    ::= { mplsLdpSesPeerAddrEntry 1 }

mplsLdpSesPeerNextHopAddrType OBJECT-TYPE
    SYNTAX      AddressFamilyNumbers
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The internetwork layer address type of this Next Hop
         Address as specified in the Label Address Message
         associated with this Session. The value of this
         object indicates how to interpret the value of
         mplsLdpSessionPeerNextHopAddress."
    ::= { mplsLdpSesPeerAddrEntry 2 }

mplsLdpSesPeerNextHopAddr OBJECT-TYPE
    SYNTAX      MplsLdpGenAddr
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The value of the next hop address."
    REFERENCE
        "LDP Specification [18] defines only IPv4 for LDP Protocol
         Version 1, see section 3.4.3."
    ::= { mplsLdpSesPeerAddrEntry 3 }

---
--- Notifications
```

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```
mplsLdpNotificationPrefix  OBJECT IDENTIFIER ::=
                            { mplsLdpNotifications 0 }
```

```
mplsLdpInitSesThresholdExceeded NOTIFICATION-TYPE
    OBJECTS      {
                    mplsLdpEntityInitSesThreshold
                }
    STATUS      current
    DESCRIPTION
        "This notification is generated when the value of
        the 'mplsLdpEntityInitSesThreshold' object
        is not zero, and the number of Session
        Initialization messages exceeds the value
        of the 'mplsLdpEntityInitSesThreshold' object."
    ::= { mplsLdpNotificationPrefix 1 }
```

```
mplsLdpPVLMismatch NOTIFICATION-TYPE
    OBJECTS      {
                    mplsLdpEntityPVL,
                    mplsLdpPeerPVL
                }
    STATUS      current
    DESCRIPTION
        "This notification is generated when the value
        of the value of the
        'mplsLdpEntityPVLmisTrapEnable'
        object is 'enabled(1)' and the
        'mplsLdpEntityPVL' does NOT match
        the value of the 'mplsLdpPeerPVL' for
        a specific Entity."
    REFERENCE
        "LDP Specification, Section 3.5.3."
    ::= { mplsLdpNotificationPrefix 2 }
```

```
mplsLdpSessionUp NOTIFICATION-TYPE
    OBJECTS      {
                    mplsLdpSesState,
                    mplsLdpSesDiscontinuityTime,
                    mplsLdpSesStatsUnkMesTypeErrors,
                    mplsLdpSesStatsUnkTlvErrors
                }
    STATUS      current
    DESCRIPTION
        "Generation of this trap occurs when the
        'mplsLdpSesUpDownTrapEnable' object is 'enabled(1)'
        and the value of 'mplsLdpSesState' enters
        the 'operational(5)' state."
    ::= { mplsLdpNotificationPrefix 3 }
```

mplsLdpSessionDown NOTIFICATION-TYPE

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```
OBJECTS      {
                mplsLdpSesState,
                mplsLdpSesDiscontinuityTime,
                mplsLdpSesStatsUnkMesTypeErrors,
                mplsLdpSesStatsUnkTlvErrors
            }
STATUS      current
DESCRIPTION
    "Generation of this trap occurs when the
    'mplsLdpSesUpDownTrapEnable' object is
    'enabled(1)' and the value of
    'mplsLdpSesState' leaves the 'operational(5)'
    state."
    ::= { mplsLdpNotificationPrefix 4 }

-- *****
-- Module Conformance Statement
-- *****

mplsLdpGroups
    OBJECT IDENTIFIER ::= { mplsLdpConformance 1 }

mplsLdpCompliances
    OBJECT IDENTIFIER ::= { mplsLdpConformance 2 }

--
-- Compliance Statements
--

mplsLdpModuleCompliance MODULE-COMPLIANCE
    STATUS current
    DESCRIPTION
        "The basic implementation requirements for agents that
        support the MPLS LDP MIB."
    MODULE -- this module
        MANDATORY-GROUPS { mplsLdpGeneralGroup,
                            mplsLdpNotificationsGroup
                          }

    GROUP mplsLdpGenericGroup
    DESCRIPTION
        "This group must be supported if Generic Labels
        are used in the MPLS LDP implementation."

    GROUP mplsLdpAtmGroup
    DESCRIPTION
```

"This group must be supported if ATM is used in the

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MPLS LDP implementation."

GROUP mplsLdpFrameRelayGroup

DESCRIPTION

"This group must be supported if Frame Relay is used
in the MPLS LDP implementation."

GROUP mplsLdpMappingGroup

DESCRIPTION

"This group must be supported if the LSR MIB is
implemented, specifically the mplsInSegmentTable,
the mplsOutSegmentTable or the mplsXCTable."

::= { mplsLdpCompliances 1 }

-- units of conformance

mplsLdpGeneralGroup OBJECT-GROUP

OBJECTS {

mplsLdpLsrId,
mplsLdpLsrLoopDetectionCapable,
mplsLdpEntityIndexNext,
mplsLdpEntityProtocolVersion,
mplsLdpEntityAdminStatus,
mplsLdpEntityOperStatus,
mplsLdpEntityTcpDscPort,
mplsLdpEntityUdpDscPort,
mplsLdpEntityMaxPduLength,
mplsLdpEntityKeepAliveHoldTimer,
mplsLdpEntityHelloHoldTimer,
mplsLdpEntityInitSesThreshold,
mplsLdpEntityLabelDistMethod,
mplsLdpEntityLabelRetentionMode,
mplsLdpEntityPVLmisTrapEnable,
mplsLdpEntityPVL,
mplsLdpEntityHopCountLimit,
mplsLdpEntityTargPeer,
mplsLdpEntityTargPeerAddrType,
mplsLdpEntityTargPeerAddr,
mplsLdpEntityOptionalParameters,
mplsLdpEntityDiscontinuityTime,
mplsLdpEntityStorType,
mplsLdpEntityRowStatus,
mplsLdpAttemptedSessions,
mplsLdpSesRejectedNoHelloErrors,
mplsLdpSesRejectedAdErrors,

mplsLdpSesRejectedMaxPduErrors,
mplsLdpSesRejectedLRErrors,

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```
mplsLdpBadLdpIdentifierErrors,
mplsLdpBadPduLengthErrors,
mplsLdpBadMessageLengthErrors,
mplsLdpBadTlvLengthErrors,
mplsLdpMalformedTlvValueErrors,
mplsLdpKeepAliveTimerExpErrors,
mplsLdpShutdownNotifReceived,
mplsLdpShutdownNotifSent,
mplsLdpPeerLabelDistMethod,
mplsLdpPeerLoopDetectionForPV,
mplsLdpPeerPVL,
mplsLdpHelloAdjHoldTimeRem,
mplsLdpHelloAdjType,
mplsLdpSesUpDownTrapEnable,
mplsLdpSesState,
mplsLdpSesProtocolVersion,
mplsLdpSesKeepAliveHoldTimeRem,
mplsLdpSesMaxPduLen,
mplsLdpSesDiscontinuityTime,
mplsLdpSesStatsUnkMesTypeErrors,
mplsLdpSesStatsUnkTlvErrors,
mplsLdpSesPeerNextHopAddrType,
mplsLdpSesPeerNextHopAddr,
mplsFecIndexNext,
mplsFecType,
mplsFecAddrFamily,
mplsFecAddrLength,
mplsFecAddr,
mplsFecStorType,
mplsFecRowStatus
}
STATUS      current
DESCRIPTION
    "Objects that apply to all MPLS LDP implementations."
::= { mplsLdpGroups 1 }
```

mplsLdpGenericGroup OBJECT-GROUP

```
OBJECTS {
mplsLdpEntityConfGenIfIndxOrZero,
mplsLdpEntityConfGenLRStorType,
mplsLdpEntityConfGenLRRowStatus
}
STATUS      current
DESCRIPTION
    "Objects that apply to all MPLS LDP implementations
    using Generic Lables."
::= { mplsLdpGroups 2 }
```

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mplsLdpAtmGroup OBJECT-GROUP

OBJECTS {

mplsLdpEntityAtmIfIndxOrZero,
mplsLdpEntityAtmMergeCap,
mplsLdpEntityAtmLRComponents,
mplsLdpEntityAtmVcDirectionality,
mplsLdpEntityAtmLsrConnectivity,
mplsLdpEntityDefaultControlVpi,
mplsLdpEntityDefaultControlVci,
mplsLdpEntityUnlabTrafVpi,
mplsLdpEntityUnlabTrafVci,
mplsLdpEntityAtmStorType,
mplsLdpEntityAtmRowStatus,
mplsLdpEntityConfAtmLRMaxVpi,
mplsLdpEntityConfAtmLRMaxVci,
mplsLdpEntityConfAtmLRStorType,
mplsLdpEntityConfAtmLRRowStatus,
mplsLdpSesAtmLRUpperBoundVpi,
mplsLdpSesAtmLRUpperBoundVci

}

STATUS current

DESCRIPTION

"Objects that apply to all MPLS LDP implementations
over ATM."

::= { mplsLdpGroups 3 }

mplsLdpFrameRelayGroup OBJECT-GROUP

OBJECTS {

mplsLdpEntityFrIfIndxOrZero,
mplsLdpEntityFrMergeCap,
mplsLdpEntityFrLRComponents,
mplsLdpEntityFrLen,
mplsLdpEntityFrVcDirectionality,
mplsLdpEntityFrParmsStorType,
mplsLdpEntityFrParmsRowStatus,
mplsLdpConfFrMaxDlci,
mplsLdpConfFrStorType,
mplsLdpConfFrRowStatus,
mplsLdpFrSesMaxDlci,
mplsLdpFrSesLen

}

STATUS current

DESCRIPTION

"Objects that apply to all MPLS LDP implementations over
Frame Relay."

::= { mplsLdpGroups 4 }

mplsLdpMappingGroup OBJECT-GROUP

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```
OBJECTS {
    mplsLdpSesInLabelType,
    mplsLdpSesInLabelConnType,
    mplsLdpSesOutLabelType,
    mplsLdpSesOutLabelConnType,
    mplsLdpSesOutSegmentIndex,
    mplsLdpSesXCIndex,
    mplsXCfecOperStatus,
    mplsXCfecOperStatusLastChange
}
STATUS    current
DESCRIPTION
    "These objects are optional and only need to be supported
    for LDP implementations which support the
    tables, mplsInSegmentTable, mplsOutSegmentTable
    and mplsXCtable, in the LSR MIB."
::= { mplsLdpGroups 5 }
```

```
mplsLdpNotificationsGroup NOTIFICATION-GROUP
    NOTIFICATIONS { mplsLdpInitSesThresholdExceeded,
                    mplsLdpPVLMismatch,
                    mplsLdpSessionUp,
                    mplsLdpSessionDown
                    }
    STATUS    current
    DESCRIPTION
        "The notification(s) which an MPLS LDP implementation
        is required to implement."
    ::= { mplsLdpGroups 6 }
```

END

5. Revision History

This section should be removed when this document is published as an RFC.

5.1. Changes from <[draft-ietf-mpls-ldp-mib-07.txt](#)>

There were three types of changes: the first change was that all the MPLS Textual Conventions from this MIB, the LSR and MPLS-TE MIBs were moved into a new document [36], "[draft-ietf-mpls-tc-mib-00.txt](#)". The Textual Conventions are now IMPORTED from [36]. The second type of change was updates based on comments from the IESG. These changes will be discussed below. The third type of changes were based on minor editorial changes from the co-authors.

The "Introduction" and "Structure of the MIB" sections were reworted since they were repetitive.

The "Overview" was rearranged.

References were added to "The LDP Entity ATM Objects" and "The LDP Entity Frame Relay Objects" Sections.

The Working Group mailing list and Chairs were added to the CONTACT-INFO.

Updated the DESCRIPTION clause for the "mplsLdpEntityLdpId" object.

Updated the mplsLdpEntityProtocolVersion to include a range (1..65535).

Updated the "References" Section.

Running the MIB through the smilint MIB compiler showed that some object names were longer than 32 characters, these were shortened to 32 characters or fewer.

The following changes were from the co-authors.

Other minor editorial changes such as fixing typographical errors, and removing MIB comments which are no longer meaningful.

Page 17 (also page 46) the description was enhanced to describe the version field in the LDP header from [RFC3036](#).

Removed WellKnown from the tcp and upd port names. It's the ports that get set, and the default value is the well known (actually the registered) port number.

mplsLdpEntityInitSesTrapEnable object is useless and was removed since setting mplsLdpEntityInitSesThreshold=0 achieves the same thing. Also removed it from the descriptive text in [section 3](#).

Page 47, mplsLdpSessionDiscontinuityTime The initial value of this was changed to be sysUpTime instead of zero. sysUpTime for when the session starts is more meaningful and was added to the Session Up/Down Traps also. Also, added the Session specific stats to the up/down traps.

5.2. Changes from <[draft-ietf-mpls-ldp-mib-06.txt](#)>

All changes were from the second last call which took place Thursday, July 20th, until Thursday, July 27th, 2000 and are described in the remainder of this section.

Remove the reference to the MPLS framework document.

Add an mplsFecIndexNext type of object.

Change the conformance of the FEC table objects to be part of the mplsLdpGeneralGroup.

The mplsLdpEntityConfGenericTable is no longer needed because the functionality has been absorbed by the mplsLdpEntityConfGenericLabelRangeTable. The mplsLdpEntityConfGenericTable has been removed and the front section was updated accordingly.

Other editorial issues, updating references, typos and so forth.

5.3. Changes from <[draft-ietf-mpls-ldp-mib-05.txt](#)>

The majority of changes in this revision are based on Last Call comments which were received during the last call from Thursday, March 9, 2000 to Friday, March 17, 2000, or slightly thereafter. Also, changes were made to agree with the latest specifications. These changes are described in this section.

Changes due to [draft-ietf-mpls-ldp-07.txt](#) and [draft-ietf-mpls-ldp-08.txt](#). Specifically, removing references to IPv4/IP and using router id, as appropriate.

Removed vpMerge and vpAndVcMerge choices from the object, mplsLdpEntityAtmMergeCap. VP Merge is not described in [\[30\]](#).

The LIB Table was removed and replaced by mapping tables to map LDP

LSPs created by LDP sessions to the mplsInSegment, mplsOutSegment and

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mplsXC tables in the LSR MIB. The conformance section was updated to include a Mapping Group which is to be implemented iff these LSR MIB tables (mplsInSegmentTable, mplsOutSegmentTable and mplsXCTable) are implemented.

The front section was updated to include information on the Generic label table.

Added more in the front section on on Row Creation/adminStatus/OperStatus in the LDP Entity and related tables.

Added a generic label range table. NOTE: there is NO corresponding LDP message which relates to the information in this table, however, this table does provide a way for a user to 'reserve' a generic label range.

A new TEXTUAL-CONVENTION, MplsAtmVcIdentifier was added. This TC has the same upper bounds as AtmVcIdentifier (from [rfc2514](#)) except that the lower bound is 32 (and not 0). The lower bound is 32 since this value is specified by [\[30\]](#).

Removed the scalar object mplsLsrLabelRetentionMode and added mplsLdpEntityLabelRetentionMode. The change was made to allow configuring the retention mode on a per LDP Entity basis, as opposed for the entire LSR.

Typo in [section 3.5.2](#) was fixed.

Typo in the mplsLdpSessionUp notification description was fixed.

Section 'LDP Notifications' was expanded to cover both the 'mplsLdpSessionUp' and 'mplsLdpSessionDown' traps. Also, the objects which enable and disable these traps have been described in this Section:

The 'mplsLdpEntityHopCountLoopDetection' object and the 'mplsLdpEntityHopCount' object have been combined into the new object, 'mplsLdpEntityHopCountLimit'.

MplsLabel has been updated to reflect the VPI value of 12 bits and not 8.

Added DEFVAL clause to the 'mplsLdpEntityWellKnownDiscoveryPort' object. The default value is 646.

Added UNITS and DEFVAL clauses to the 'mplsLdpEntityMaxPduLength' object. The default value is 4096 and the units is octets.

Added DEFVAL clause to 'mplsLdpEntityProtocolVersion' object. The

default value is 1.

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Added DEFVAL clause to 'mplsLdpEntityKeepAliveHoldTimer' of 40 seconds.

Added DEFVAL clause to 'mplsLdpEntityInitSesThreshold' object. The default value is 8.

The mplsLdpEntityWellKnownDiscoveryPort was changed into two objects, one for TCP and one for UDP. The names are

Typo in the description for the

The mplsLdpEntityPeerTable was (re-)named mplsLdpPeerTable. The mplsLdpSessionTable now AUGMENTS the mplsLdpPeerTable in order to show that these two tables are related. There has been wording added to the mplsLdpSessionEntry description and to the description for the mplsLdpPeerTable.

5.4. Changes from <[draft-ietf-mpls-ldp-mib-04.txt](#)>

Editorial changes, fixing typo's, fixing wrapping lines, etc.

Updated references for latest drafts, and added [31] and [32] to Reference Section.

Added to the Acknowledgements Section.

Changed the SYNTAX and DESCRIPTION of the 'mplsLdpLsrLoopDetectionCapable' object, so that it will also support the loop detection by hop count.

Combined the 'mplsLdpEntityLoopDetectionForPV' and 'mplsLdpEntityPVL' objects. The functionality of the 'mplsLdpEntityLoopDetectionForPV' is now denoted by the value of 0 (zero) in the 'mplsLdpEntityPVL' object. This results in one less object 'mplsLdpEntityLoopDetectionForPV' but does not sacrifice functionality.

Changed 'mplsLdpLibLabelType' into two objects: 'mplsLdpLibInLabelType' and differ from the egress label type. The MIB now reflects this.

The following items were changed as a result of the Frame Relay Forum dropping support for 17-bit DLCIs: the MplsLabel TC description has been modified, and other Frame Relay Object descriptions were also modified (as specified in this section).

The MplsLabel TC was also modified and reference 3. was added to the REFERENCE Clause.

MplsLdpLabelTypes TC was modified to use an enum.

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InterfaceIndex support was added to the Entity information. This was specifically requested by several members of the working group. An additional table, mplsLdpEntityConfGenericTable as a way to configure Generic Labels, and an object, 'mplsLdpConfGenericIfIndexOrZero' was added to map the InterfaceIndex used by Generic Labels. Objects were also added to the 'mplsLdpEntityAtmParmsTable' and the and 'mplsLdpEntityFrIfIndex', respectively.

Changed the name of the 'mplsLdpEntityMtu' object to be 'mplsLdpEntityMaxPduLength' which is more consistent with the LDP Specification. Also, the description and SYNTAX were changed.

Changed the SYNTAX of the 'mplsLdpSessionMaxPduLength' to unsigned32 and changed the Range from (0..65535) to (1..65535).

Added and improved the front section discussion on SNMP Notifications.

Also, modified the DESCRIPTION clause of the

Added objects to enable/disable the sending of traps:

Added an object to enable/disable sending traps for Sessions changing from Up to Down, or Down to Up.

Added notifications to generate traps from session changing from Up to Down, or Down to up.

Added a StorageType object to the Entity and associated tables which are configurable.

Added a Discontinuity Time object to the Entity Table,

Added discussion on row creation in the Entity and other associated Entity tables. This is a new Section in the Front part of the document called:

Removed the 'mplsLdpEntityControlMethod'.

Made 'mplsLdpFecLspId' as part of the INDEX for the FEC table. This is to allow FECs to map to multiple LSPs. Also add a RowPointer to a row in the Session Table.

Added an operation status object, 'mplsLdpLspOperStatus' and a last Change object, 'mplsLdpLspLastChange' to the LIB Table. This will be used to detect whether an LSP has changed its status.

Changed the name of the mplsLdpPeerTable to the mplsLdpEntityPeerTable. This table contains information relevant to

Peers which are known to specific Entities. The indexing of this

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table has also changed to include the Row in the Entity Table that this Peer is known by. The `mplsLdpHelloAdjacencyTable` and the `mplsLdpSessionTable` have been moved under this table. Since Hello Adjacencies are related to Entity-Peer information and Sessions are related to Entity-Peer information this was seen as a comprehensive and coherent modelling. Associated descriptions in the front section and in the tables have been changed to reflect this change.

Moved the `'mplsLdpConfFrLen'` object from the `'mplsLdpEntityConfFrLabelRangeTable'` to the `'mplsLdpEntityFrameRelayParmsTable'` since the Frame Relay interface/port can only use one header length at a time, i.e. a specific FR interface supports one address length for all VCs on that interface. Also, changed the object so that it only supports 10 and 23 bit DLCI lengths. (The 17 bit length was dropped by the Frame Relay Forum and thus, is no longer required.) The name of this object was changed from `'mplsLdpConfFrLen'` to `'mplsLdpEntityFrLen'` to fit in with the `'mplsLdpEntityFrameRelayParmsTable'`.

Removed the `seventeenDlciBits(1)` value from the `mplsLdpFrSessionLen` object. (The 17 bit length was dropped by the Frame Relay Forum and thus, is no longer required.)

Corrected the range of the `'mplsLdpEntityIndexNext'` object to include 0 (zero).

5.5. Changes from <[draft-ietf-mpls-ldp-mib-03.txt](#)>

Reworded the description of the `mplsLdpAtmSessionTable` to clarify that one or MORE label range intersection(s) is/are represented in this table.

Reworded the description of the `mplsLdpFrameRelaySessionTable` to clarify that one or MORE label range intersection(s) is/are represented in this table.

Added a new index, `mplsLdpSessionPeerIndex`, to the `mplsLdpSessionPeerAddressTable`. This new index uniquely identifies the entry within a given session. (Since adding `mplsLdpSessionPeerNextHopAddressType`, `mplsLdpSessionPeerNextHopAddress` to the INDEX clause of the `mplsLdpSessionPeerAddressTable` leaves a table with only indices and no objects, the work around was to add a new index which uniquely differentiates an entry within a given session.)

Quite a few changes to the `mplsLdpPeerTable`. First, removed the `mplsLdpPeerIndex` from the `mplsLdpPeerTable` and other tables. This index served no purpose, so was removed. Second, removed the

objects: mplsLdpPeerIntennetworkAddrType, and

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mplsLdpPeerInterNetworkAddr. Third, reworded the description of this table to include information which is known during Session Initialization attempts, the specific information has to do with Loop Detection based on Path Vectors. Since [Section 3.5.3](#) of the LDP Spec when describing the PVLim says: "Although knowledge of a peer's path vector limit will not change an LSR's behavior, it does enable the LSR to alert an operator to a possible misconfiguration." and the object mplsLdpPeerPVL is sent as a varbind in the mplsLdpPVLMismatch notification.

Removed the mplsLdpPeerIndex from the mplsLdpHelloAdjacencyTable.

Removed the "IANA Address Family Numbers" MIB section.

Updated the boiler.me from the ops web page dated Weds., Dec 22, 1999.

Updated the Security Section from the ops web page.

Added the following objects to the mplsLdpEntityTable:
mplsLdpEntityControlMethod, mplsLdpEntityLoopDetectionForPV, and
mplsLdpEntityPathVectorLimit.

Removed mplsLdpSessionLabelAdvertisement,
mplsLdpSessionLoopDetectionForPV, and mplsLdpSessionPathVectorLimit
from the mplsLdpSessionTable.

Changed the mplsLdpPathVectorLimitMismatch Notification to send
mplsLdpEntityPathVectorLimit (instead of
mplsLdpSessionPathVectorLimit).

Copied the MplsLabel TC from [draft-ietf-mpls-lsr-mib-00.txt](#) and
replaced the MplsLdpGenAddr for mplsLdpLibInLabel and
mplsLdpLibOutLabel with MplsLabel.

The mplsLdpSessionIndex was removed throughout the MIB. This was
replaced by the object mplsLdpSessionDiscontinuityTime. The
motivation was to reduce the number of indices.

The descriptions for the objects in the mplsLdpSessionStatsTable,
mplsLdpSessionStatsUnknownMessageTypeErrors and
mplsLdpSessionStatsUnknownTlvErrors, have been updated to include a
reference to the mplsLdpSessionDiscontinuityTime object.

5.6. Changes from <[draft-ietf-mpls-ldp-mib-02.txt](#)>

Added Scalar Objects: mplsLdpLsrLoopDetectionPresent, and
mplsLdpEntityIndexNext.

Added the following objects to the mplsLdpEntityTable:
mplsLdpEntityProtocolVersion, mplsLdpEntityAdminStatus,
mplsLdpEntityOperStatus, mplsLdpEntityTargetedPeer,
mplsLdpEntityTargetedPeerAddrType, mplsLdpEntityTargetedPeerAddr, and
mplsLdpEntityHelloHoldTimer.

Changed the description of the mplsLdpEntityAtmParmsTable and added the following objects to this table:
mplsLdpEntityAtmLsrConnectivity, mplsLdpEntityDefaultControlVpi,
mplsLdpEntityDefaultControlVci, mplsLdpEntityUnlabTrafVpi, and
mplsLdpEntityUnlabTrafVci. NOTE: the last four objects were in Version 01 of the MIB but were mistakenly omitted from Version 02. Now, they are back.

Changed the indexing of the mplsLdpEntityConfAtmLabelRangeTable to include the minimum VPI/VCI. This is to ensure that indices in this table are unique.

Changed the indexing of the mplsLdpEntityConfFrLabelRangeTable, to include the minimum DLCI value. This is to ensure that indices in this table are unique.

Added [\[30\]](#) to Reference Section.

5.7. Changes from <[draft-ietf-mpls-ldp-mib-01.txt](#)>

The MIB was updated to correspond to [draft-ietf-mpls-ldp-06.txt](#) of the LDP Specification [\[18\]](#).

The front section was updated.

The MIB was made to be less ATM-centric. Essentially, the ATM specific objects were removed from the tables and placed in ATM specific Tables. A type was added to the base tables and a row is to be created in the ATM/FR/etc. type table. Apropos compliance statements were added to reflect the separation of ATM and Frame Relay objects into their respective tables.

Objects for Loop Detection were removed from describing the LDP implementation (i.e. the scalars were removed) and Loop Detection objects were added to the Session Table. (Although as the LDP Specification indicates loop detection should be for an LSR within a domain.)

The following tables were added: mplsLdpEntityAtmParmsTable, mplsLdpEntityConfAtmLabelRangeTable, mplsLdpFrameRelayParmsTable, mplsLdpConfFrLabelRangeTable, mplsLdpAtmSessionTable, mplsLdpFrameRelaySessionTable, mplsLdpSessionPeerAddressTable,

mplsLdpLibTable, and the mplsLdpFecTable.

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The following notifications were added: notification for Session removal.

The following objects were removed from the Session Table: mplsLdpSessionRole was removed (this can be determined by comparing LSR Ids and does not need to be explicitly in the MIB.) ATM specific objects (mplsLdpSessionAtmLabelRangeLowerBoundVpi, mplsLdpSessionAtmLabelRangeLowerBoundVci, mplsLdpSessionAtmLabelRangeUpperBoundVpi, mplsLdpSessionAtmLabelRangeUpperBoundVci) were removed and put into a separate table. Frame Relay objects were added in a separate table.

Hello Adjacency Table was updated.

The objects, mplsLdpSessionRejectedParamErrors, mplsLdpSessionRejectedNoHelloErrors, mplsLdpBadLdpIdentifierErrors, mplsLdpBadPduLengthErrors, mplsLdpBadMessageLengthErrors, mplsLdpBadTlvLengthErrors, mplsLdpMalformedTlvValueErrors, mplsLdpKeepAliveTimerExpiredErrors, mplsLdpShutdownNotifReceived, and mplsLdpShutdownNotifSent were added to the mplsLdpEntityStatsTable.

The mplsLdpSessionStatsTable was added to count statistics based on a per Session basis.

The mplsLdpPeerConfAtmLabelRangeTable has been removed. There is no need to configure information for a Peer. All information for a peer is learned, thus peer information is read-only.

(Editorial) References were updated to reflect the documents which this version was based on.

5.8. Changes from <[draft-ietf-mpls-ldp-mib-00.txt](#)>

Textual conventions were added for the LSR Identifier and the LDP Identifier.

Top-level mib structure was added. The LDP MIB falls under a proposed hierarchy of mpls.mplsProtocols.

The mib hierarchy within the LDP MIB was also changed. A new branch, under mpls.mplsProtocols.mplsLdpMIB.mplsLdpObjects was added. This branch is mplsLdpLsrObjects. Currently, this contains several new scalar objects: mplsLdpLsrID, mplsLdpLsrLoopDetectionPresent, mplsLdpLsrLoopDetectinAdminStatus, mplsLdpLsrPathVectorLimit, mplsLdpLsrHopCountLimit, mplsLdpLsrLoopPreventionPresent, mplsLdpLsrLoopPreventionAdminStatus, and mplsLdpLsrLabelRetentionMode.

mplsLdpEntityTable is now indexed by mplsLdpEntityIdentifier, which

is the LDP Identifier used in Session establishment.
mplsLdpEntityLoopDetection and mplsLdpEntityLoopPrevention objects
were removed from this table.

The following objects were added to the mplsLdpEntityTable:
mplsLdpEntityLabelSpaceType, mplsLdpEntityUnlabTrafVpi,
mplsLdpEntityUnlabTrafVci, mplsLdpEntityMergeCapability,
mplsLdpEntityVcDirectionality, and
mplsLdpEntityLabelDistributionMethod.

The following objects were added to the mplsLdpPeerEntityTable:
mplsLdpPeerLabelDistributionMethod.

The following object was removed from the mplsLdpEntityStatsTable:
mplsLdpEntityEstablishedSessions.

References were added and revised.

6. Acknowledgments

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8. Security Considerations

There are a number of management objects defined in this MIB that have a MAX-ACCESS clause of read-write and/or read-create. Such objects may be considered sensitive or vulnerable in some network environments. The support for SET operations in a non-secure environment without proper protection can have a negative effect on network operations.

There are a number of managed objects in this MIB that may contain sensitive information. These are contained in the mplsLdpEntityTable.

The objects contained in this table are responsible for setting up or

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tearing down LSPs.

It is thus important to control even GET access to these objects and possibly to even encrypt the values of these object when sending them over the network via SNMP. Not all versions of SNMP provide features for such a secure environment.

SNMPv1 by itself is not a secure environment. Even if the network itself is secure (for example by using IPSec), even then, there is no control as to who on the secure network is allowed to access and GET/SET (read/change/create/delete) the objects in this MIB.

It is recommended that the implementers consider the security features as provided by the SNMPv3 framework. Specifically, the use of the User-based Security Model [RFC 2574](#) [[RFC2574](#)] and the View-based Access Control Model [RFC 2575](#) [[RFC2575](#)] is recommended.

It is then a customer/user responsibility to ensure that the SNMP entity giving access to an instance of this MIB, is properly configured to give access to the objects only to those principals (users) that have legitimate rights to indeed GET or SET (change/create/delete) them.

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