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N. Sakimura, Ed.  
Nomura Research Institute  
J. Bradley  
Ping Identity  
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**OAuth 2.0 JWT Authorization Request**  
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Abstract

The authorization request in OAuth 2.0 utilizes query parameter serialization. This specification defines the authorization request using JWT serialization. The request is sent through "request" parameter or by reference through "request\_uri" parameter that points to the JWT, allowing the request to be optionally signed and encrypted.

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## Table of Contents

<a href="#">1.</a>	<a href="#">Introduction</a>	<a href="#">2</a>
<a href="#">1.1.</a>	<a href="#">Requirements Language</a>	<a href="#">4</a>
<a href="#">2.</a>	<a href="#">Terminology</a>	<a href="#">4</a>
<a href="#">2.1.</a>	<a href="#">Request Object</a>	<a href="#">4</a>
<a href="#">2.2.</a>	<a href="#">Request Object URI</a>	<a href="#">4</a>
<a href="#">3.</a>	<a href="#">Request Object</a>	<a href="#">4</a>
<a href="#">4.</a>	<a href="#">Authorization Request</a>	<a href="#">6</a>
<a href="#">4.1.</a>	<a href="#">Passing a Request Object by Value</a>	<a href="#">7</a>
<a href="#">4.2.</a>	<a href="#">Passing a Request Object by Reference</a>	<a href="#">8</a>
<a href="#">4.2.1.</a>	<a href="#">URL Referencing the Request Object</a>	<a href="#">10</a>
<a href="#">4.2.2.</a>	<a href="#">Request using the "request_uri" Request Parameter</a>	<a href="#">10</a>
<a href="#">4.2.3.</a>	<a href="#">Authorization Server Fetches Request Object</a>	<a href="#">10</a>
<a href="#">5.</a>	<a href="#">Validating JWT-Based Requests</a>	<a href="#">11</a>
<a href="#">5.1.</a>	<a href="#">Encrypted Request Object</a>	<a href="#">11</a>
<a href="#">5.2.</a>	<a href="#">Signed Request Object</a>	<a href="#">11</a>
<a href="#">5.3.</a>	<a href="#">Request Parameter Assembly and Validation</a>	<a href="#">11</a>
<a href="#">6.</a>	<a href="#">Authorization Server Response</a>	<a href="#">11</a>
<a href="#">7.</a>	<a href="#">IANA Considerations</a>	<a href="#">12</a>
<a href="#">8.</a>	<a href="#">Security Considerations</a>	<a href="#">12</a>
<a href="#">9.</a>	<a href="#">Acknowledgements</a>	<a href="#">12</a>
<a href="#">10.</a>	<a href="#">Revision History</a>	<a href="#">13</a>
<a href="#">11.</a>	<a href="#">References</a>	<a href="#">13</a>
<a href="#">11.1.</a>	<a href="#">Normative References</a>	<a href="#">14</a>
<a href="#">11.2.</a>	<a href="#">Informative References</a>	<a href="#">15</a>
	<a href="#">Authors' Addresses</a>	<a href="#">15</a>

## [1.](#) Introduction

The parameters "request" and "request\_uri" are introduced as additional authorization request parameters for the OAuth 2.0 [RFC6749] flows. The "request" parameter is a JSON Web Token (JWT) [RFC7519] whose JWT Claims Set holds the JSON encoded OAuth 2.0 authorization request parameters. The JWT [RFC7519] can be passed to the authorization endpoint by reference, in which case the parameter "request\_uri" is used instead of the "request".

Using JWT [RFC7519] as the request encoding instead of query parameters has several advantages:

1. The request can be signed so that an integrity check can be implemented. If a suitable algorithm is used for the signing, then it will provide a good evidence of the approver.



2. The request may be encrypted so that end-to-end confidentiality may be obtained even if in the case TLS connection is terminated at a gateway or a similar device.
3. The request may be signed by a third party attesting that the authorization request is compliant to certain policy. For example, a request can be pre-examined by a third party that all the personal data requested is strictly necessary to perform the process that the end-user asked for, and statically signed by that third party. The client would then send the request along with dynamic parameters such as state. The authorization server then examines the signature and show the end-user the conformance status to the end-user, who would have some assurance as to the legitimacy of the request when authorizing it. In some cases, it may even be desirable to skip the authorization dialogue under such circumstances.

There are a few cases that request by reference are useful such as:

1. When it is detected that the User Agent does not support long URLs: Some extensions may extend the URL. For example, the client might want to send a public key with the request.
2. Static signature: The client can make a signed Request Object and put it at a place that the Authorization Server can access. This may just be done by a client utility or other process, so that the private key does not have to reside on the client, simplifying programming.
3. When the server wants the requests to be cacheable: The request\_uri may include a SHA-256 hash of the file, as defined in FIPS180-2 [[FIPS180-2](#)], the server knows if the file has changed without fetching it, so it does not have to re-fetch a same file, which is a win as well.
4. When the client wants to simplify the implementation without compromising the security. If the request parameters go through the browser, they may be tampered in the browser even if TLS was used. This implies we need to have signature on the request as well. However, if HTTPS "request\_uri" was used, it is not going to be tampered, thus we now do not have to sign the request. This simplifies the implementation.

This capability is in use by OpenID Connect [[OpenID.Core](#)].



### **1.1. Requirements Language**

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC 2119](#) [[RFC2119](#)].

## **2. Terminology**

For the purposes of this specification, the following terms and definitions apply.

### **2.1. Request Object**

JWT [[RFC7519](#)] that holds an OAuth 2.0 authorization request as JWT Claims Set

### **2.2. Request Object URI**

Absolute URI from which the Request Object ([Section 2.1](#)) can be obtained

## **3. Request Object**

A Request Object ([Section 2.1](#)) is used to provide authorization request parameters for an OAuth 2.0 authorization request. It contains OAuth 2.0 [[RFC6749](#)] authorization request parameters including extension parameters. It is a JSON Web Signature (JWS) [[RFC7515](#)] signed JWT [[RFC7519](#)]. The parameters are represented as the JWT claims. Parameter names and string values MUST be included as JSON strings. Numerical values MUST be included as JSON numbers. It MAY include any extension parameters. This JSON [[RFC7159](#)] constitutes the JWT [[RFC7519](#)] Claims Set.

The Request Object MAY be signed or be an Unsecured JWS. When it is an unsecured JWS, this is indicated by use of the "none" algorithm JWA [[RFC7518](#)] in the JWS header. If signed, the Authorization Request Object SHOULD contain the Claims "iss" (issuer) and "aud" (audience) as members, with their semantics being the same as defined in the JWT [[RFC7519](#)] specification.

The Request Object MAY also be encrypted using JWE [[RFC7516](#)] and MAY be encrypted without also being signed. If both signing and encryption are performed, it MUST be signed then encrypted, with the result being a Nested JWT, as defined in JWT [[RFC7519](#)].

The Authorization Request Object MAY alternatively be sent by reference using the "request\_uri" parameter.



REQUIRED OAuth 2.0 Authorization Request parameters that are not included in the Request Object MUST be sent as a query parameter. If a required parameter is not present in neither the query parameter nor the Request Object, it forms a malformed request.

"request" and "request\_uri" parameters MUST NOT be included in Request Objects.

If the parameter exists in both the query string and the Authorization Request Object, the values in the Request Object takes precedence. This means that if it intends to use a cached request object, it cannot include such parameters like "state" that is expected to differ in every request. It is fine to include them in the request object if it is going to be prepared afresh every time.

The following is a non-normative example of the Claims in a Request Object before base64url encoding and signing. Note that it includes extension variables such as "nonce", "userinfo", and "id\_token".

```
{
  "iss": "s6BhdRkqt3",
  "aud": "https://server.example.com",
  "response_type": "code id_token",
  "client_id": "s6BhdRkqt3",
  "redirect_uri": "https://client.example.org/cb",
  "scope": "openid",
  "state": "af0ifjsldkj",
  "nonce": "n-0S6_WzA2Mj",
  "max_age": 86400,
  "claims": {
    {
      "userinfo": {
        {
          "given_name": {"essential": true},
          "nickname": null,
          "email": {"essential": true},
          "email_verified": {"essential": true},
          "picture": null
        },
      },
      "id_token": {
        {
          "gender": null,
          "birthdate": {"essential": true},
          "acr": {"values": ["urn:mace:incommon:iap:silver"]}
        }
      }
    }
  }
}
```









request REQUIRED unless "request\_uri" is specified. The Request Object ([Section 3](#)) that holds authorization request parameters stated in the [section 4](#) of OAuth 2.0 [[RFC6749](#)].

request\_uri REQUIRED unless "request" is specified. The absolute URL that points to the Request Object ([Section 3](#)) that holds authorization request parameters stated in the [section 4](#) of OAuth 2.0 [[RFC6749](#)].

state RECOMMENDED. OAuth 2.0 [[RFC6749](#)] state.

The client directs the resource owner to the constructed URI using an HTTP redirection response, or by other means available to it via the user-agent.

For example, the client directs the end-user's user-agent to make the following HTTPS request (line breaks are for display purposes only):

```
GET /authorize?request_uri=https%3A%2F%2Fclient%2Eexample%2Ecom%2Fcb HTTP/1.1
Host: server.example.com
```

The authorization request object MAY be signed AND/OR encrypted.

When the "request" parameter is used, the OAuth 2.0 request parameter values contained in the JWT supersede those passed using the OAuth 2.0 request syntax. However, parameters MAY also be passed using the OAuth 2.0 request syntax even when a Request Object is used; this would typically be done to enable a cached, pre-signed (and possibly pre-encrypted) Request Object value to be used containing the fixed request parameters, while parameters that can vary with each request, such as state and nonce, are passed as OAuth 2.0 parameters.

#### **[4.1](#). Passing a Request Object by Value**

The Client sends the Authorization Request as a Request Object to the Authorization Endpoint as the "request" parameter value.







that can vary with each request, such as "state" and "nonce", are passed as OAuth 2.0 parameters.

Servers MAY cache the contents of the resources referenced by Request URIs. If the contents of the referenced resource could ever change, the URI SHOULD include the base64url encoded SHA-256 hash as defined in FIPS180-2 [[FIPS180-2](#)] of the referenced resource contents as the fragment component of the URI. If the fragment value used for a URI changes, that signals the server that any cached value for that URI with the old fragment value is no longer valid.

The entire Request URI MUST NOT exceed 512 ASCII characters.

The contents of the resource referenced by the URL MUST be a Request Object. The scheme used in the "request\_uri" value MUST be "https", unless the target Request Object is signed in a way that is verifiable by the Authorization Server. The "request\_uri" value MUST be reachable by the Authorization Server, and SHOULD be reachable by the Client.

The following is a non-normative example of the contents of a Request Object resource that can be referenced by a "request\_uri" (with line wraps within values for display purposes only):

EyJhbGciOiJSUzI1NiIsImtpZCI6Im9yYmRjIn0.ew0KICJpc3MiOiAic2ZCAGRsaS0yOmYsDQogImF1ZCI6ICJodHRwczovL3NlcnZlci5leGFtcGx1LmNvbSIsDQogInJlc3BvbmlX3R5cGUiOiAiY29kZSBpZF90b2t1biIsDQogImNsaWVudF9pZCI6ICJzNkJoZFJrcXQzIiwNCiAicmVkaXJlY3RfdXJpIjogImh0dHBzOi8vY2xpZW50LmV4YW1wbgUub3JnL2NiIiwNCiAic2NvcGUiOiAib3Blbm1kIiwNCiAic3RhduiOiAiYWYwawZqc2xka2oiLA0KICJub25jZSI6ICJuLTBTNl9XekEyTWOiLA0KICJtYXhfYWdlIjogODY0MDAsDQogImNsYWltcyI6IA0KICB7DQogICAidXNlcm1uZm8iOiANCiAgICB7DQogICAgICJnaXZlbn19uYW11IjogeyJlc3NlbnRpYWwiOiB0cnVlfSwNCiAgICAgIm5pY2tuYW11IjogbnVsbCwNCiAgICAgImVtYWlsIjogeyJlc3NlbnRpYWwiOiB0cnVlfsWNCiAgICAgImVtYWlsX3Zlcm1maWVkJjogeyJlc3NlbnRpYWwiOiB0cnVlfsWNCiAgICAgInBpY3R1cmUiOiBudWxsDQogICAgfSwNCiAgICJpZF90b2t1biI6IA0KICAgIHsNCiAgICAgImdlbmRlciI6IG51bGwsDQogICAgICJiaXJ0aGRhdGuiOiB7ImVzc2VuZGlhbCI6IHRYdWV9LA0KICAgICAiYWNYIjogeyJ2YWx1ZXMiOiBbInVybjptYWNL0mluY29tbW9uOmlhcDpzaWx2ZXIiX30NCiAgICB9DQogIH0NCn0.nwwnNsk1-ZkbnmvsF6zTHm8CHERFMGQPhos-EJcaH4Hh-sMgk8ePrGhw\_trPYs8KQxsn6R9Emo\_wHwajyFkZuMXZFSZ3p6Mb8dkxtVyjoy2GIzvuJT\_u7PkY2t8QU9hjBcHs68PkgjDVTrG1uRTx0GxFbuPbj96tVuj11pTnmFCUR6IEOXKyR7iG0CRB3btFJhM0\_AKQufqKnRlrRsc8K0l-cSLWoYE9l5QqholImzjt\_cMnNIznw9E7CDyWXTs070xnB4SkG6pXfLSjLLlxmPGiyon\_-Te111V8uE83IlzCYIb\_NMXvtTIVc1jpspntSD7xmBpL-2QgwUsAlMGzw





#### **4.2.1. URL Referencing the Request Object**

The Client stores the Request Object resource either locally or remotely at a URL the Server can access. This URL is the Request URI, "request\_uri".

If the Request Object includes requested values for Claims, it MUST NOT be revealed to anybody but the Authorization Server. As such, the "request\_uri" MUST have appropriate entropy for its lifetime. It is RECOMMENDED that it be removed if it is known that it will not be used again or after a reasonable timeout unless access control measures are taken.

The following is a non-normative example of a Request URI value (with line wraps within values for display purposes only):

```
https://client.example.org/request.jwt#  
GkurKxf5T0Y-mnPFCHqWOMiZi4VS138cQ0_V7PZHAdM
```

#### **4.2.2. Request using the "request\_uri" Request Parameter**

The Client sends the Authorization Request to the Authorization Endpoint.

The following is a non-normative example of an Authorization Request using the "request\_uri" parameter (with line wraps within values for display purposes only):

```
https://server.example.com/authorize?  
  response_type=code%20id_token  
  &client_id=s6BhdRkqt3  
  &request_uri=https%3A%2F%2Fclient.example.org%2Frequest.jwt  
  %23GkurKxf5T0Y-mnPFCHqWOMiZi4VS138cQ0_V7PZHAdM  
  &state=af0ifjsldkj
```

#### **4.2.3. Authorization Server Fetches Request Object**

Upon receipt of the Request, the Authorization Server MUST send an HTTP "GET" request to the "request\_uri" to retrieve the referenced Request Object, unless it is already cached, and parse it to recreate the Authorization Request parameters.

Note that the client SHOULD use a unique URI for each request utilizing distinct parameters, or otherwise prevent the Authorization Server from caching the "request\_uri".



The following is a non-normative example of this fetch process:

```
GET /request.jwt HTTP/1.1
Host: client.example.org
```

## **5. Validating JWT-Based Requests**

### **5.1. Encrypted Request Object**

The Authorization Server MUST decrypt the JWT in accordance with the JSON Web Encryption [[RFC7516](#)] specification. The result MAY be either a signed or unsigned (plaintext) Request Object. In the former case, signature validation MUST be performed as defined in [Section 5.2](#).

The Authorization Server MUST return an error if decryption fails.

### **5.2. Signed Request Object**

To perform Signature Validation, the "alg" Header Parameter in the JOSE Header MUST match the value of the "request\_object\_signing\_alg" set during Client Registration or a value that was pre-registered by other means. The signature MUST be validated against the appropriate key for that "client\_id" and algorithm.

The Authorization Server MUST return an error if signature validation fails.

### **5.3. Request Parameter Assembly and Validation**

The Authorization Server MUST assemble the set of Authorization Request parameters to be used from the Request Object value and the OAuth 2.0 Authorization Request parameters (minus the "request" or "request\_uri" parameters). If the same parameter exists both in the Request Object and the OAuth Authorization Request parameters, the parameter in the Request Object is used. Using the assembled set of Authorization Request parameters, the Authorization Server then validates the request as specified in OAuth 2.0 [[RFC6749](#)].

## **6. Authorization Server Response**

Authorization Server Response is created and sent to the client as in [Section 4](#) of OAuth 2.0 [[RFC6749](#)] .

In addition, this document defines additional error values as follows:



`invalid_request_uri` The "request\_uri" in the Authorization Request returns an error or contains invalid data.

`invalid_request_object` The request parameter contains an invalid Request Object.

`request_not_supported` The Authorization Server does not support the use of the "request" parameter.

`request_uri_not_supported` The Authorization Server does not support use of the "request\_uri" parameter.

## **7. IANA Considerations**

The `request_object_signing_alg` OAuth Dynamic Client Registration Metadata is pending registration by OpenID Connect Dynamic Registration specification.

## **8. Security Considerations**

In addition to the all the security considerations discussed in OAuth 2.0 [[RFC6819](#)], the following security considerations SHOULD be taken into account.

When sending the authorization request object through "request" parameter, it SHOULD be signed with then considered appropriate algorithm using [[RFC7515](#)]. The "alg=none" SHOULD NOT be used in such a case.

If the request object contains personally identifiable or sensitive information, the "request\_uri" MUST be of one-time use and MUST have large enough entropy deemed necessary with applicable security policy. For higher security requirement, using [[RFC7516](#)] is strongly recommended.

## **9. Acknowledgements**

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## **10. Revision History**

-05

- o More alignment with OpenID Connect.

-04

- o Fixed typos in examples. (request\_url -> request\_uri, cliend\_id -> client\_id)
- o Aligned the error messages with the OAuth IANA registry.
- o Added another rationale for having request object.

-03

- o Fixed the non-normative description about the advantage of static signature.
- o Changed the requirement for the parameter values in the request itself and the request object from 'MUST MATCH' to 'Req Obj takes precedence.'

-02

- o Now that they are RFCs, replaced JWS, JWE, etc. with RFC numbers.

-01

- o Copy Edits.

## **11. References**





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[OpenID.Core]

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### Authors' Addresses

Nat Sakimura (editor)  
Nomura Research Institute  
1-6-5 Marunouchi, Marunouchi Kitaguchi Bldg.  
Chiyoda-ku, Tokyo 100-0005  
Japan

Phone: +81-3-5533-2111  
Email: n-sakimura@nri.co.jp  
URI: <http://nat.sakimura.org/>

John Bradley  
Ping Identity  
Casilla 177, Sucursal Talagante  
Talagante, RM  
Chile

Phone: +44 20 8133 3718  
Email: ve7jtb@ve7jtb.com  
URI: <http://www.thread-safe.com/>

